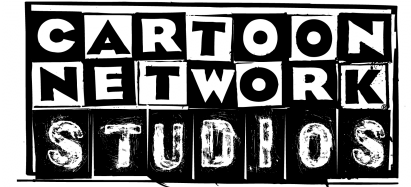




“Conquest of Cuteness”

1008-053

Network Pitch



Date 11/08/10



Board Team Final



Creators Pass



Network Approval 11/08/10



Recording/Standards Board



Revisionist Pass



Animatic Scan Board



Pre-Animatic Slug Board



Conformed to Animatic Board



Final

Adventure Time Created by
Pendleton Ward

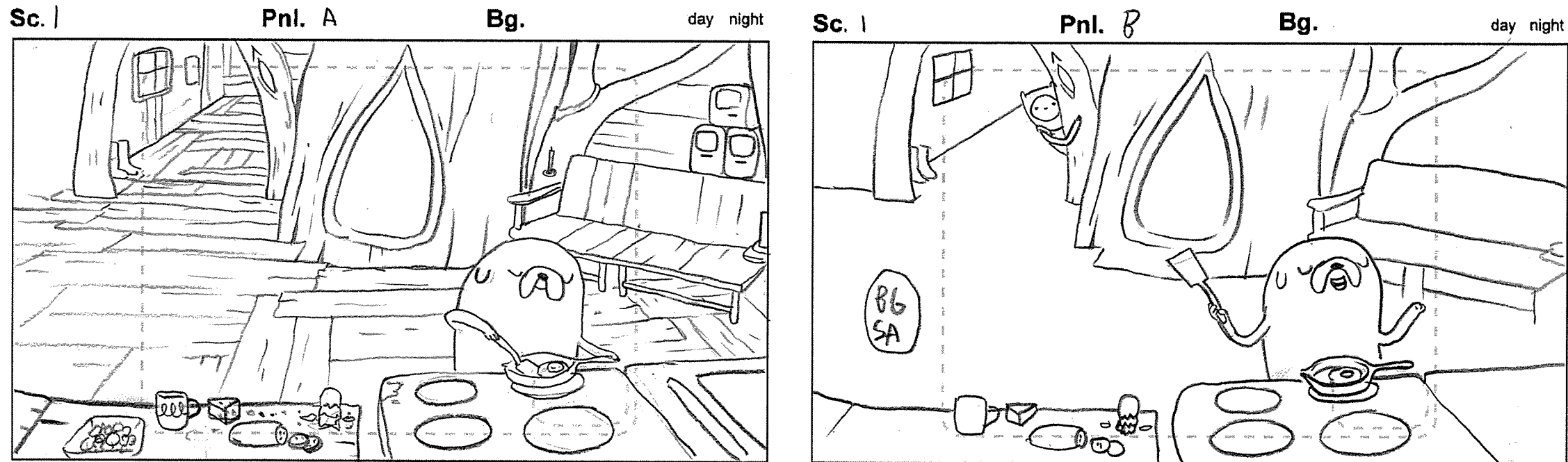
Creative Director
Cole Sanchez

Storyboard by
Ako Castuera & Thomas Herpich

ADVENTURE TIME



Page 1

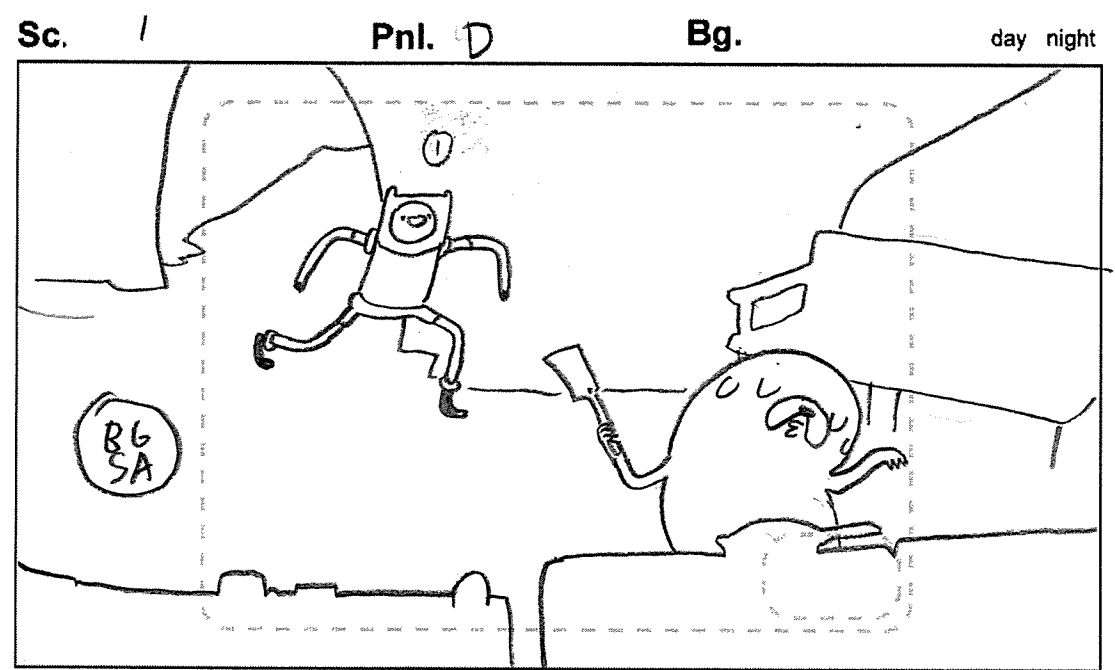
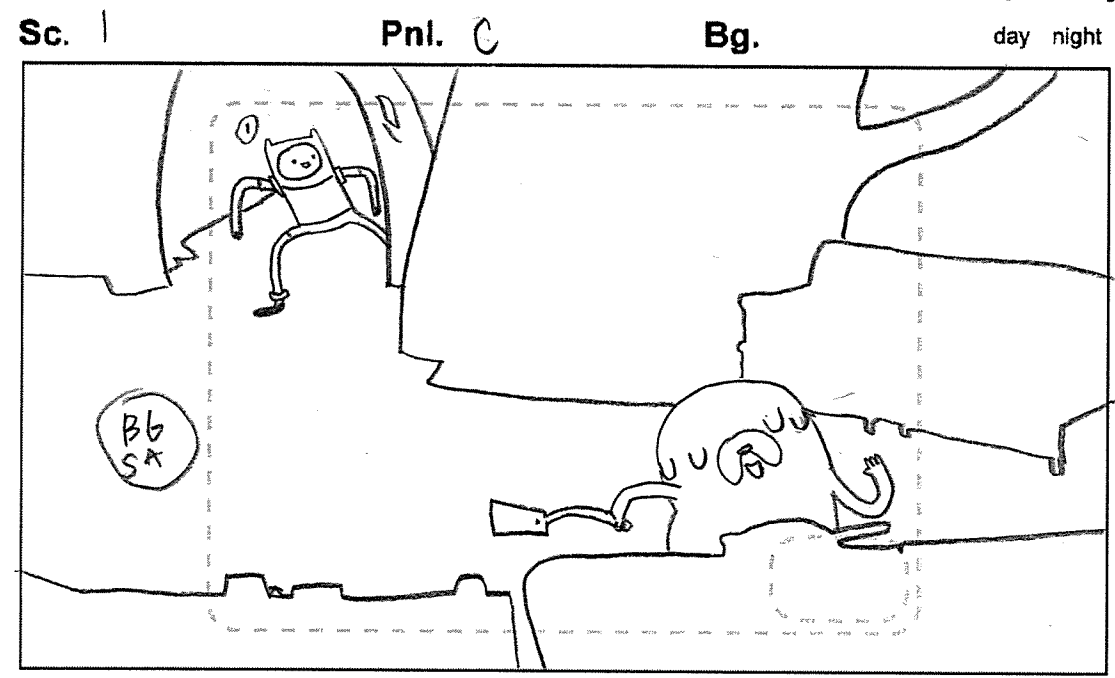


Dialog:	Jake (humming)	J (making beats)
Action:	Morning light in the kitchen	Finn pops his head in from den
Timing:		

EPISODE # 100853
Production :

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ADVENTURE TIME



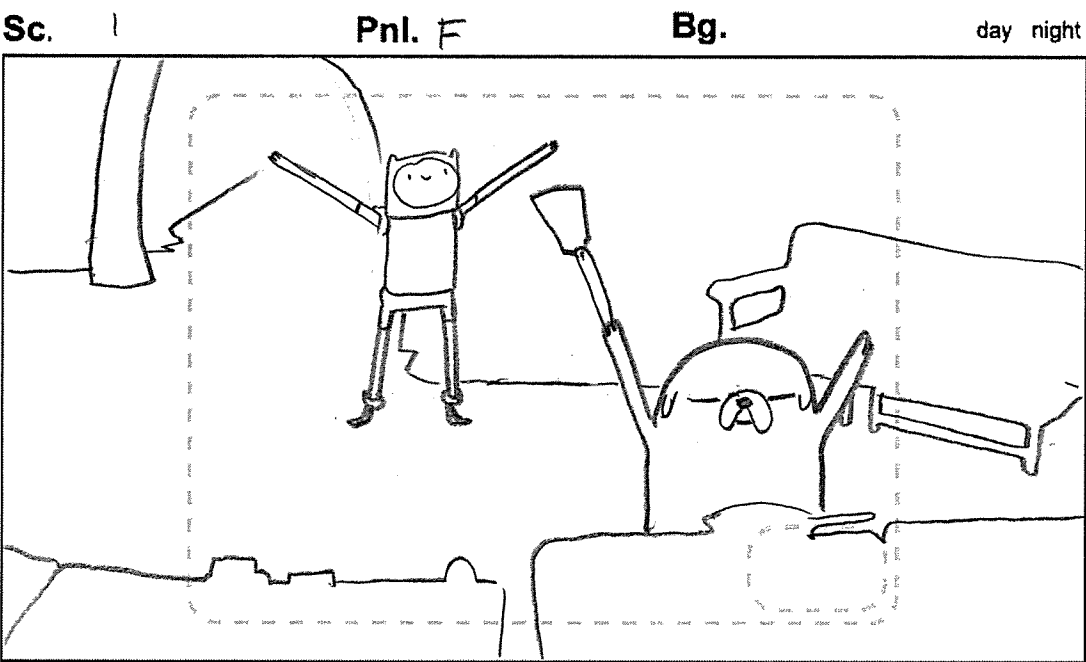
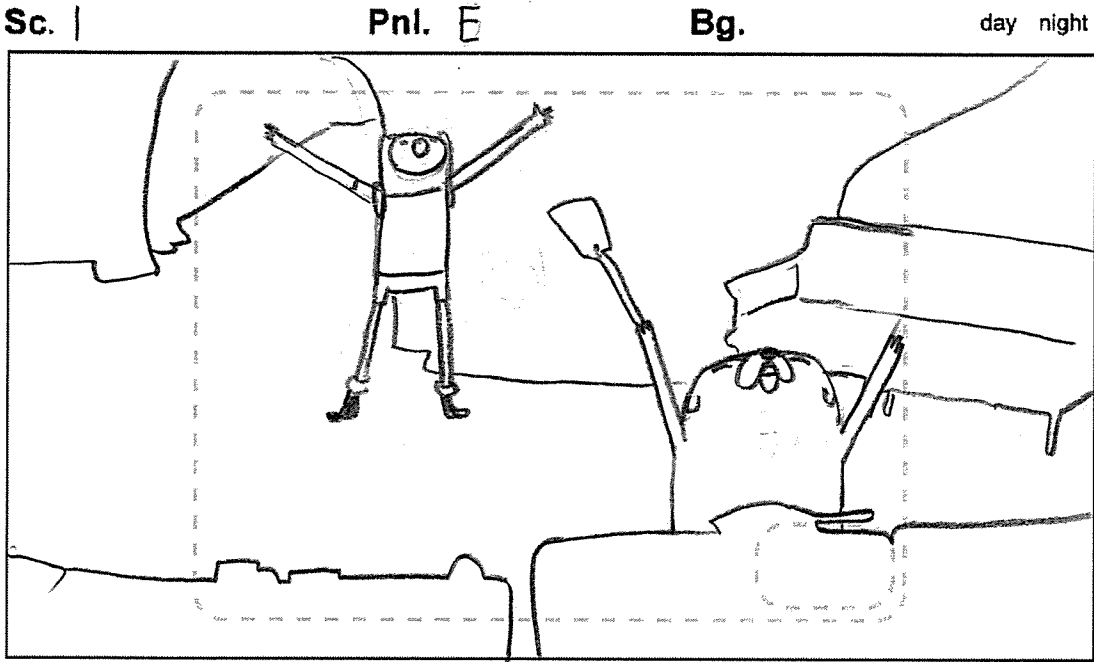
Dialog:	
(1) keeps jammin, (F) joins in (continue)	
Action:	
Timing:	
	Cycle 1,2,3,2,1

EPISODE # 100853

Production :

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ADVENTURE TIME



Dialog:	(YEAh! finale)	(Beat)
Action:		
Timing:		

EPISODE # 100853

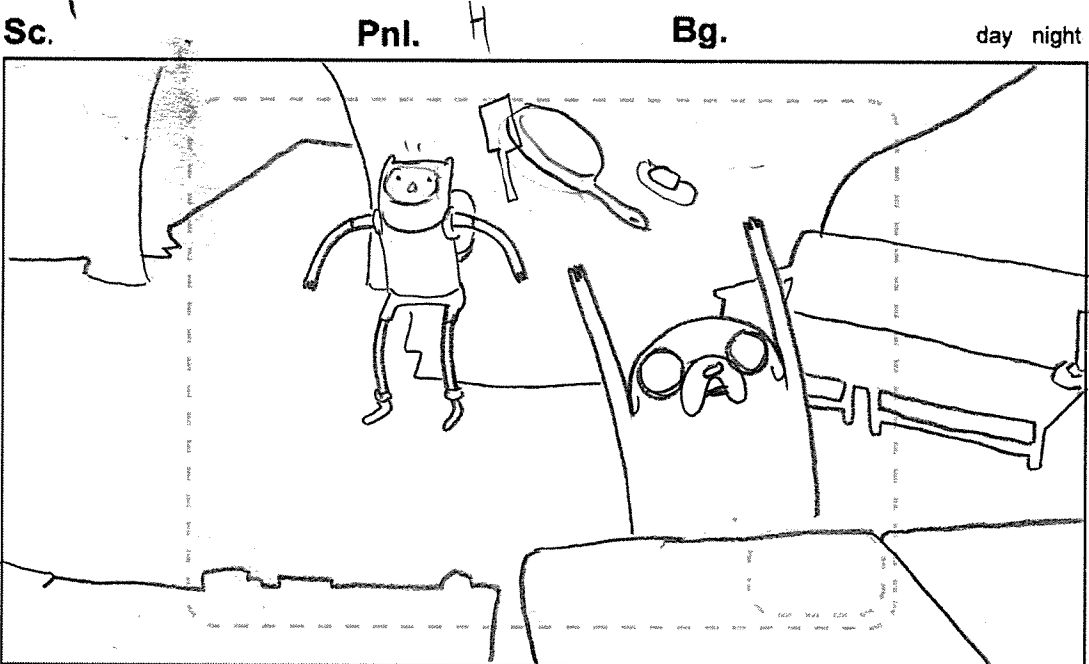
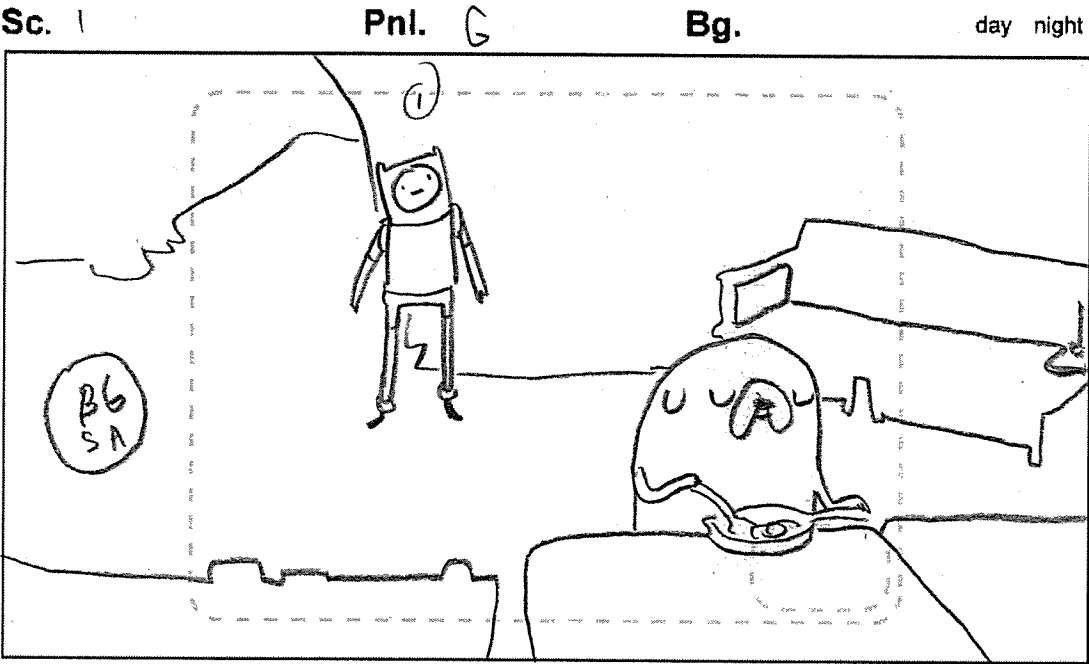
Production :

ADVENTURE TIME




NEXT → PG. 6

Page 4



Dialog: ② what's for bfast Jake? = shoop =

Action: ②  Jake throws spatula, pan & egg in the air

Timing:

EPISODE # 100853

Production :

ADVENTURE TIME

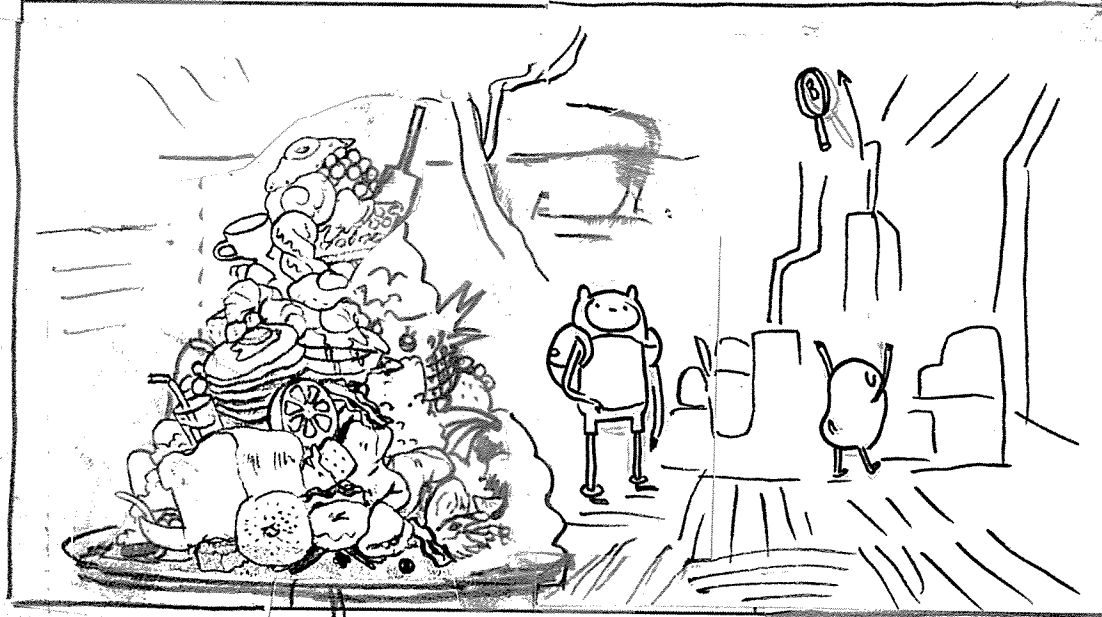


No PG. 5

Page 6
day night

Sc. 2

Pnl. A



Sc. 2

Bg.



Dialog:

JAKE:

EVERYTHING!

Action:

JAKE TOSSES PAN UP O/S ↑

FRYING PAN (IN) LANDS ON BIG PILE OF "EVERYTHING"

Timing:

100853

EPISODE #

Production :

ADVENTURE TIME



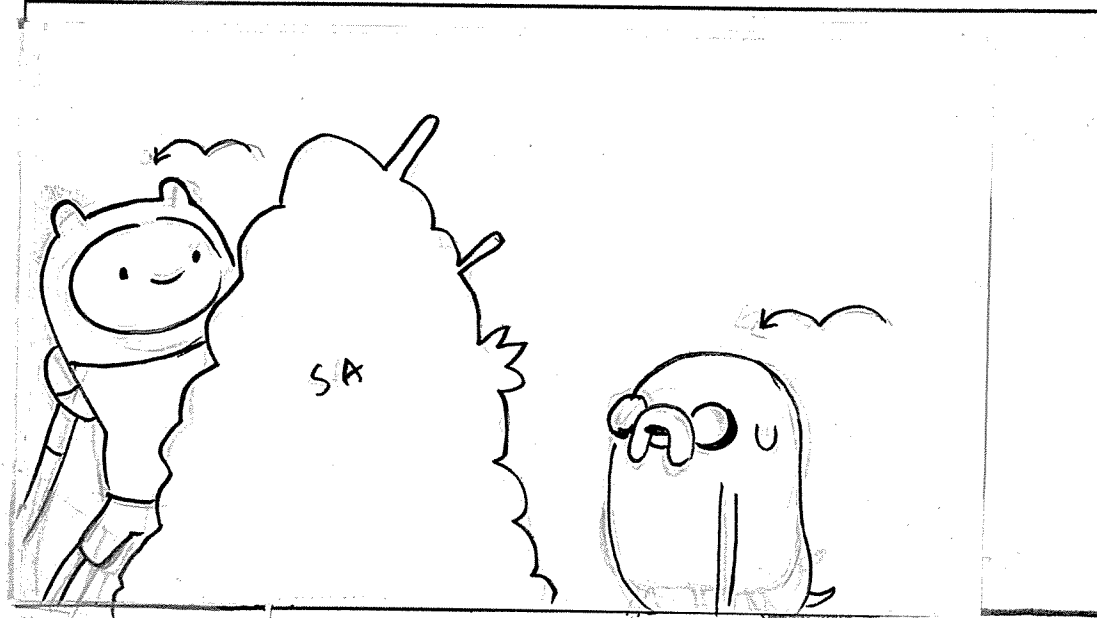
Page 7

Sc. 2

Pnl. C

Bg.

day night

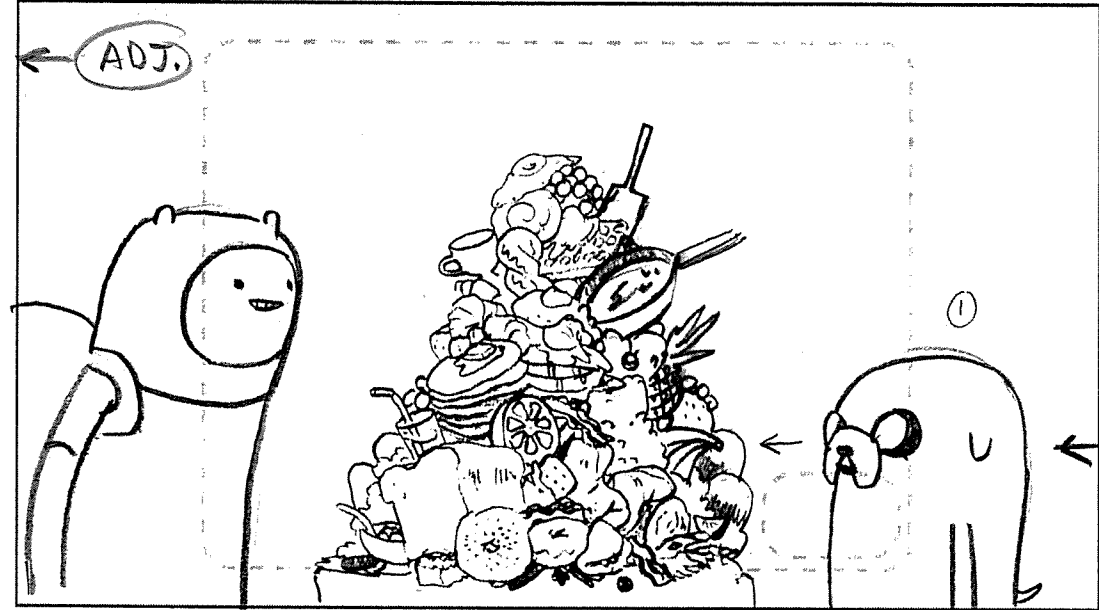


Sc. 2

Pnl.

Bg.

day night



Dialog:
FINN: ① gasp ② I love everything!

Action:

Finn goes behind pile

Timing:

Finn goes behind pile.

100853

EPISODE #

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ADVENTURE TIME



Sc. 2

Pnl.

Bg.

day night

Sc. 2

Pnl.

Bg.

day night

Dialog:
Action:
Timing:

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ADVENTURE TIME

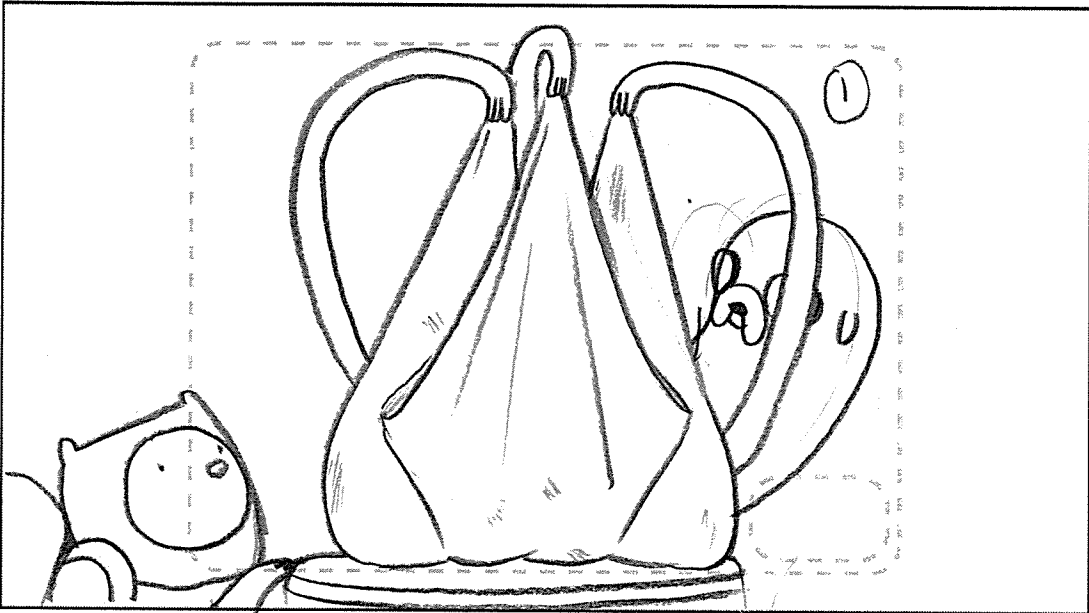


Sc. 2

Pnl.

Bg.

day night

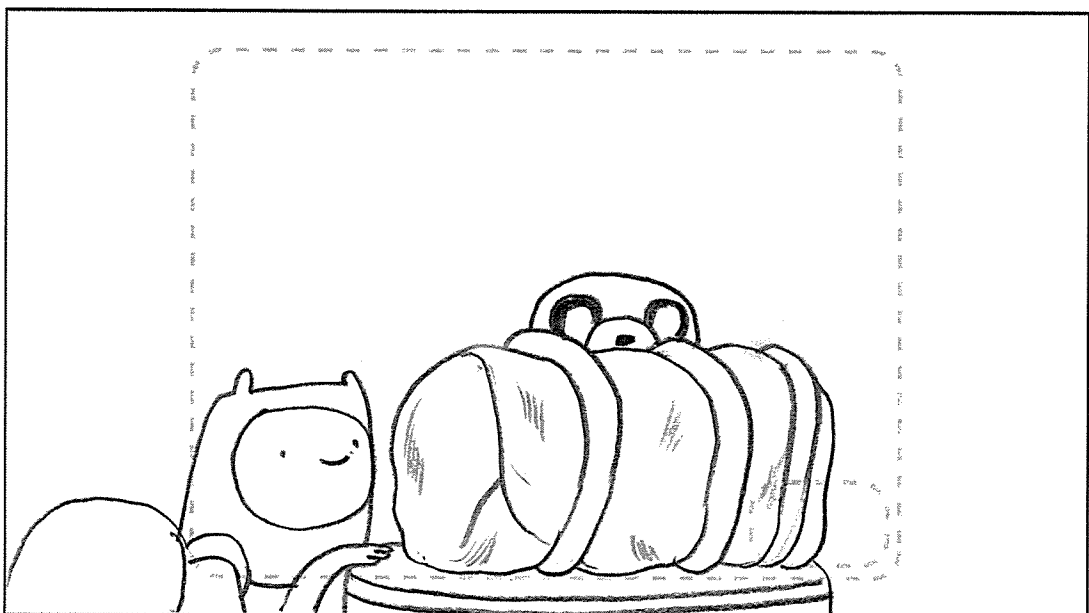


Sc. 2

Pnl.

Bg.

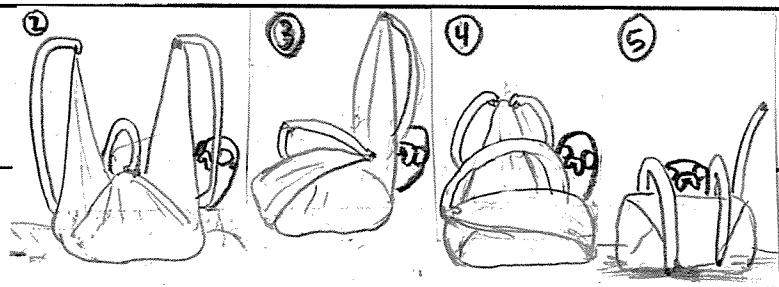
day night



Dialog:

Action:

Timing:



EPISODE # 100853
Production :

ADVENTURE TIME

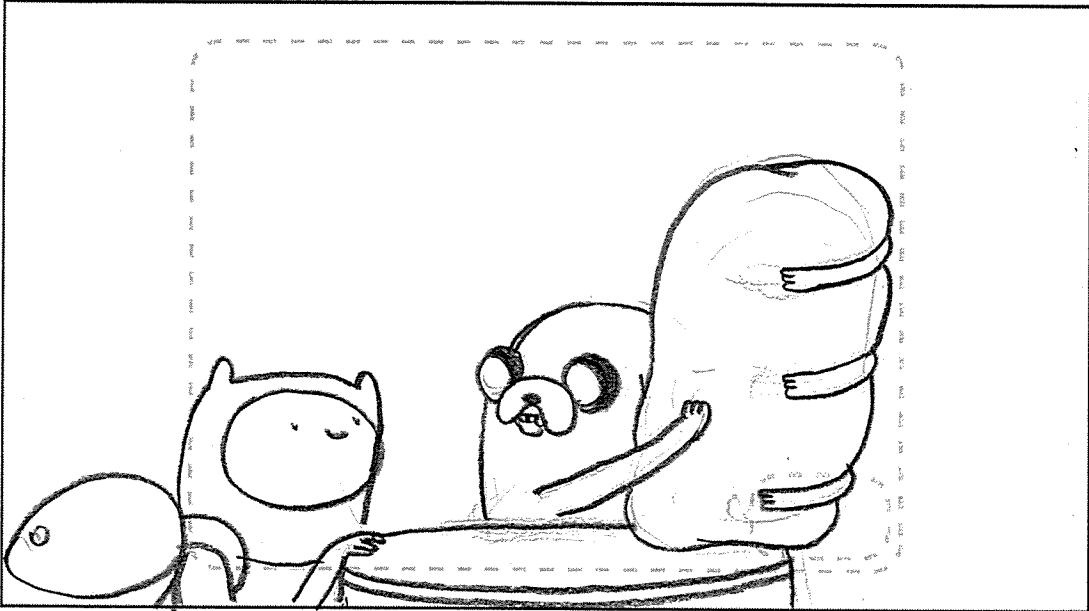


Sc. 2

Pnl.

Bg.

day night

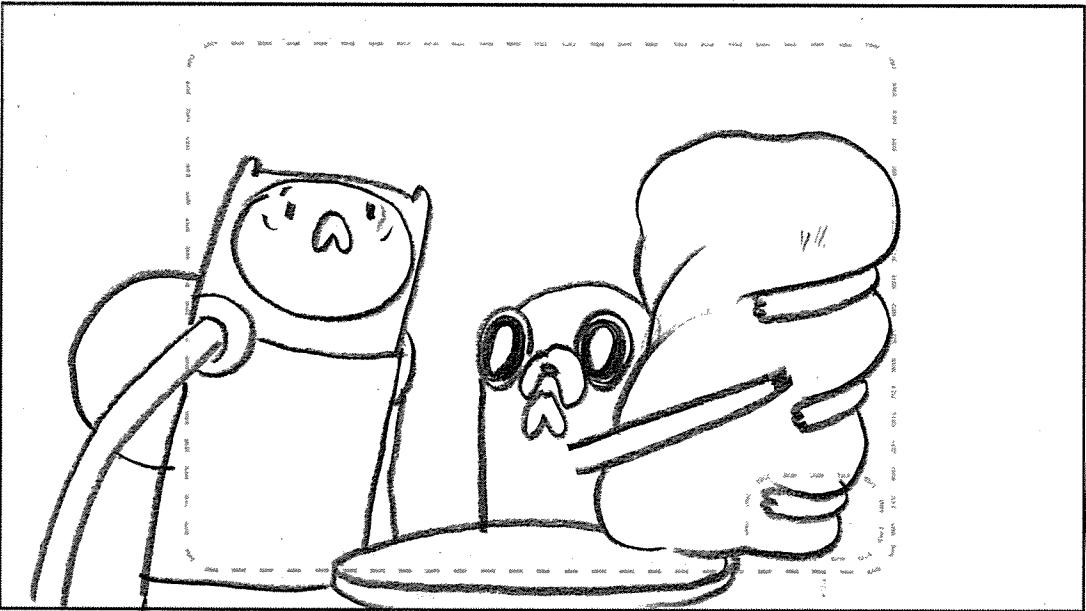


Sc. 2

Pnl.

Bg.

day night



Dialog:

① EVERYTHING BURRITO.

(OS) SFX (LOUD) = KNOCK KNOCK KNOCK! =

Action:

Timing:

EPISODE #

100853

Production :

ADVENTURE TIME



Page 11

Sc. 3

Pnl.

Bg.

day night

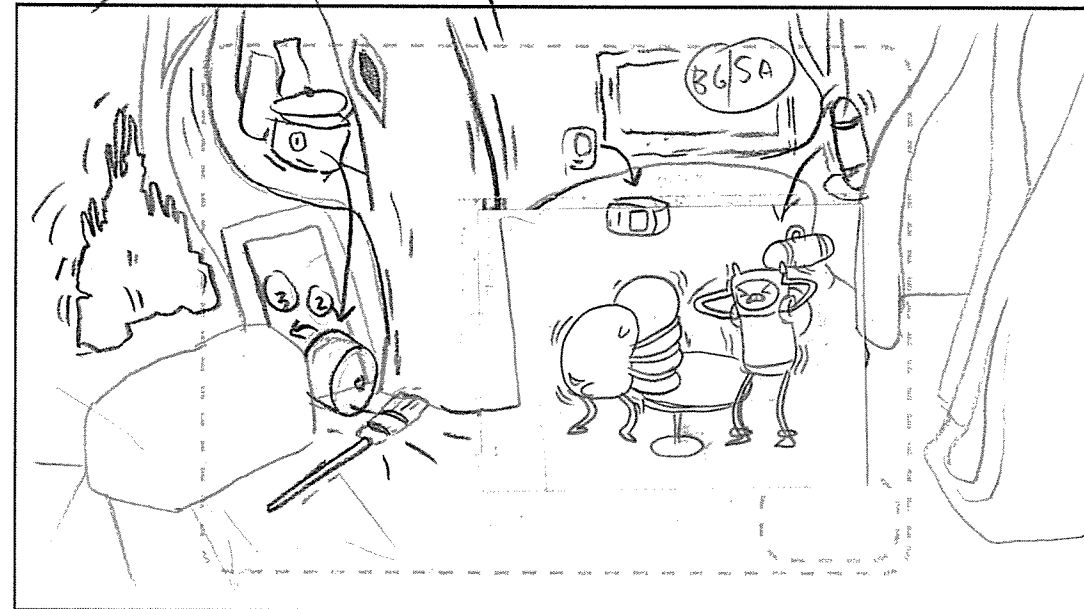


Sc. 3

Pnl.

Bg.

day night



Dialog:

(beat)

(VERY
LOUD)

KNOCK KNOCK KNOCK!!

≡ broom & pot clatter ≡

Action:

house shakes. pot falls down, disappears
in the door. broom, computer & thermos fall down

Timing:

100853

EPISODE #

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ADVENTURE TIME



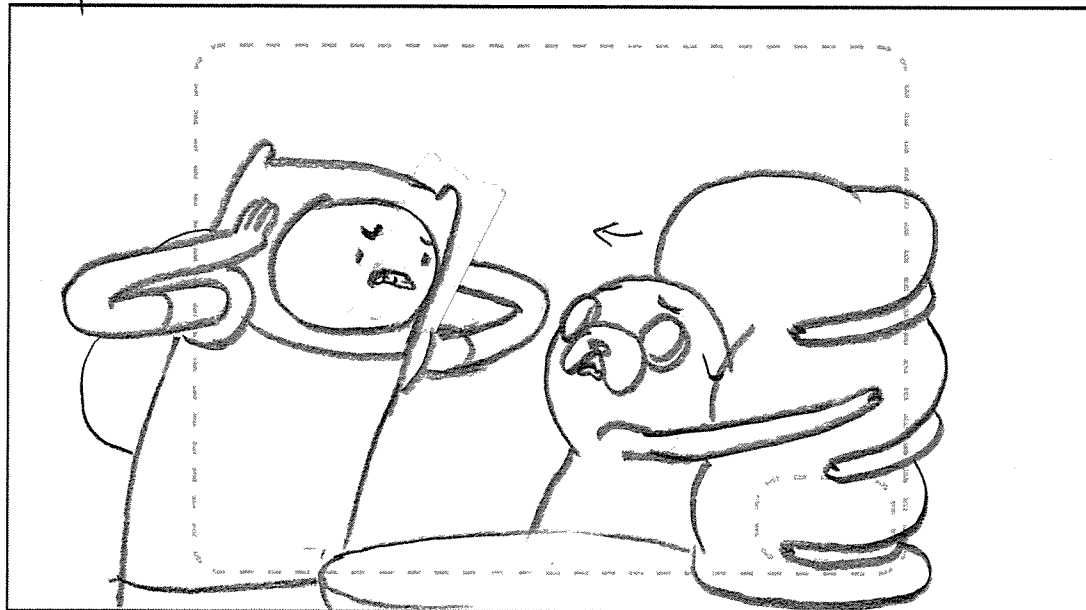
Page 12

Sc. 4

Pnl.

Bg.

day night

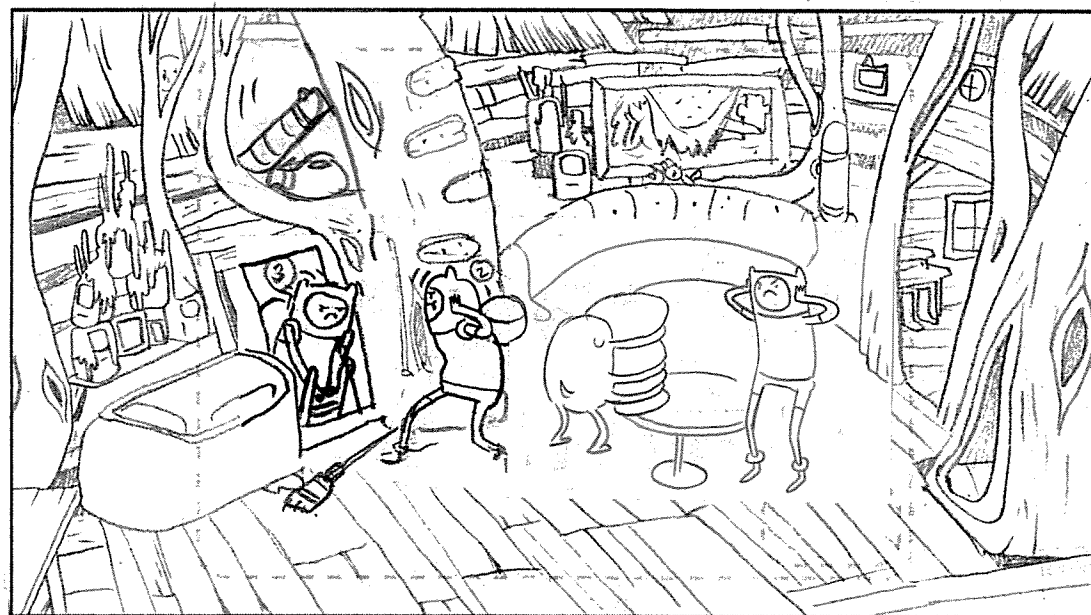


Sc. 5

Pnl.

Bg.

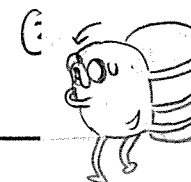
day night



Dialog:
(F8) Whuh??

Action:

Timing:



EPISODE #

100853

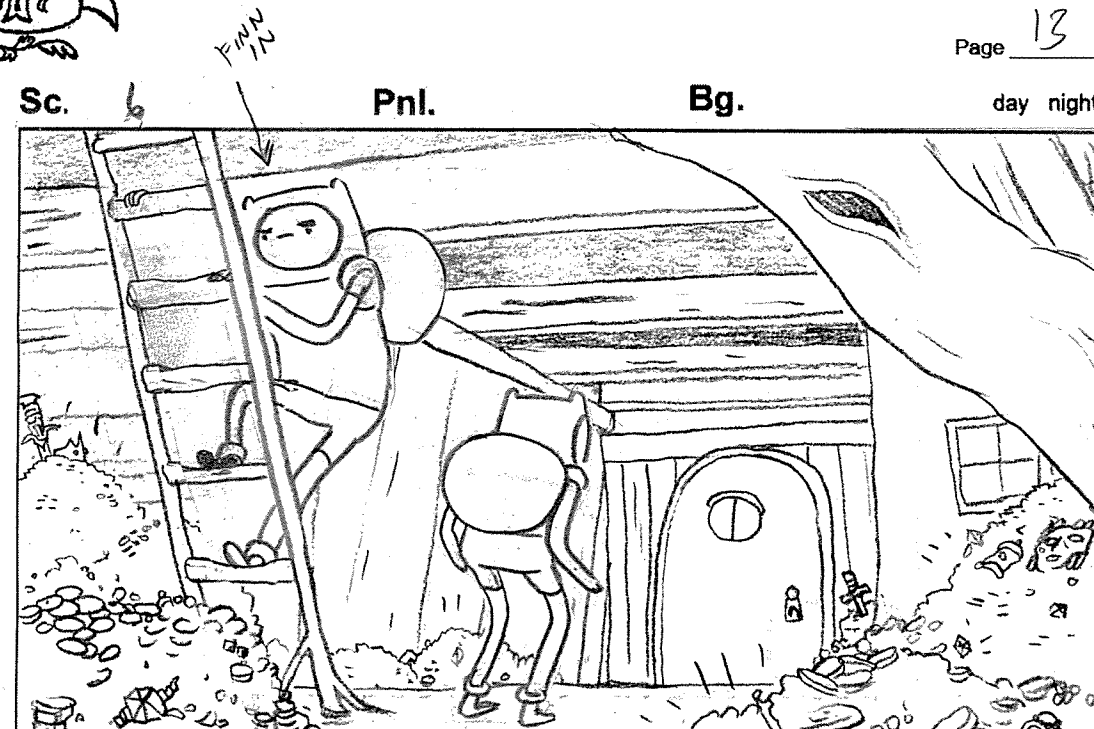
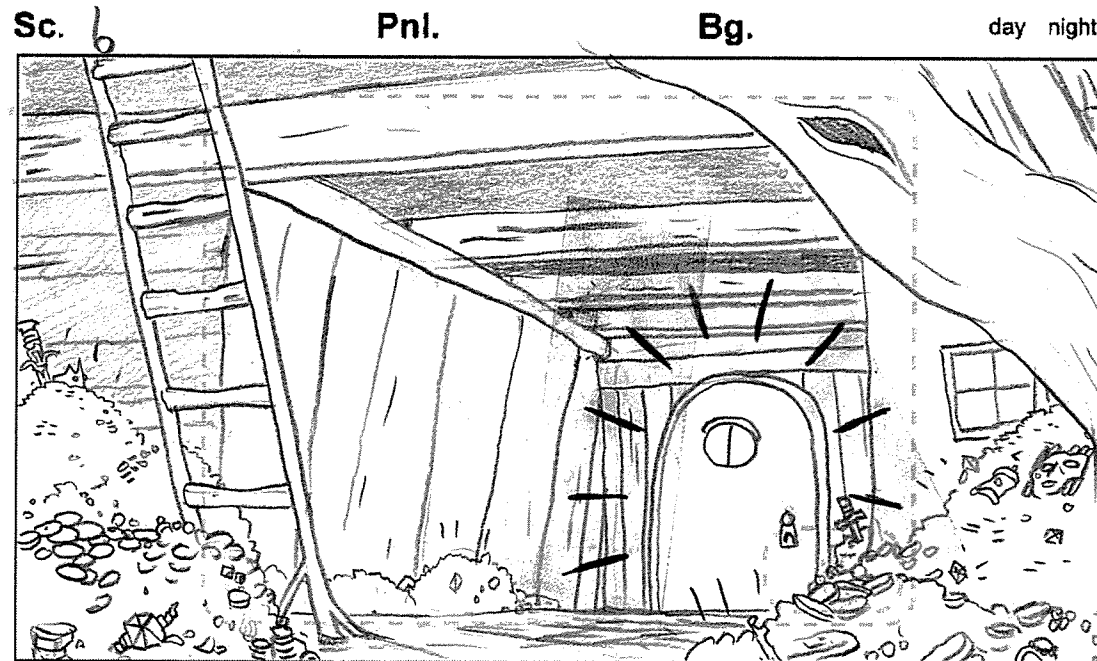
Production :

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ADVENTURE TIME



Page 13



Dialog:
SFX KNOCK KNOCK KNOCK!

Action:
door bulges at 'knock' sounds. Finn (IN) climbs down ladder

Timing:

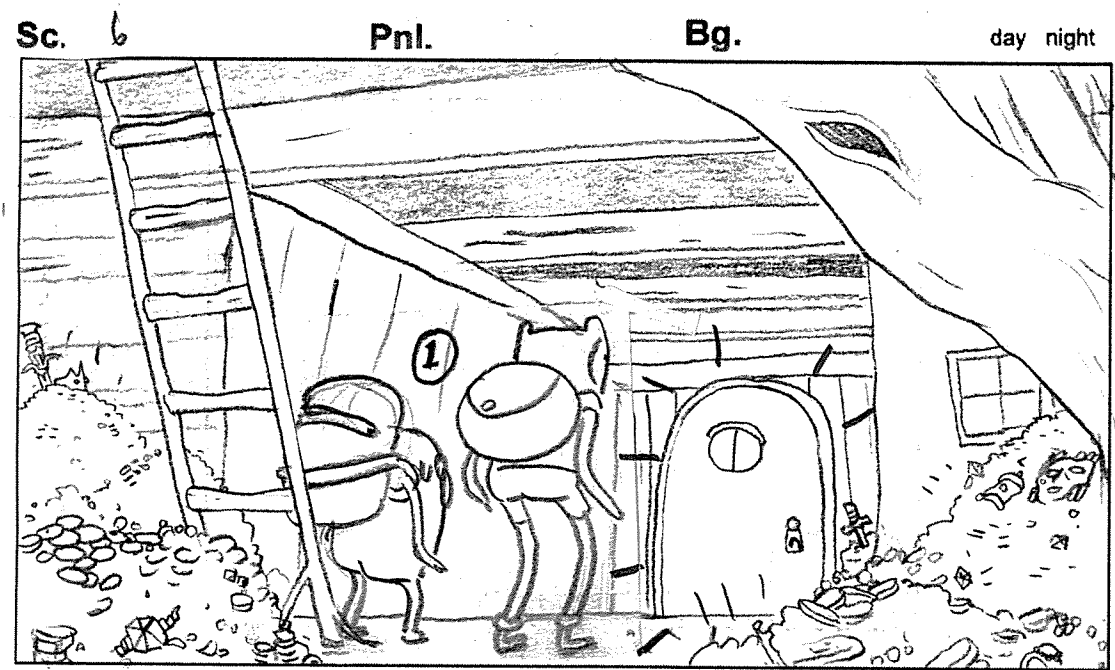
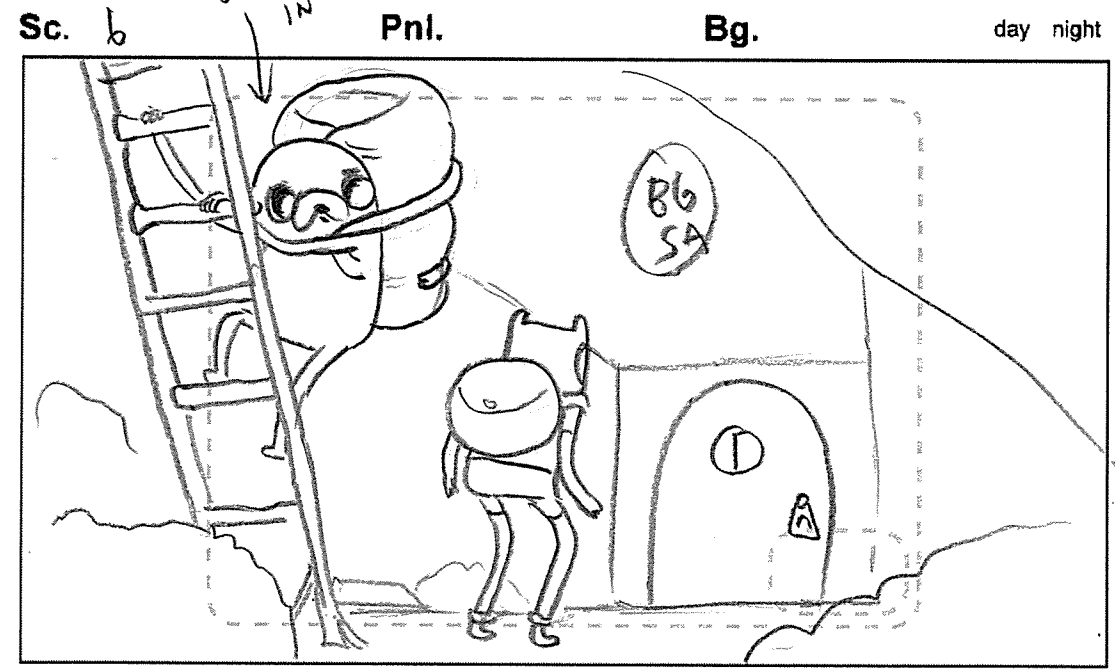
Production :

EPISODE #

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ADVENTURE TIME



Dialog:	KNOCK KNOCK KNOCK KNOCK!	
Action:		#85 look at each other
Timing:		

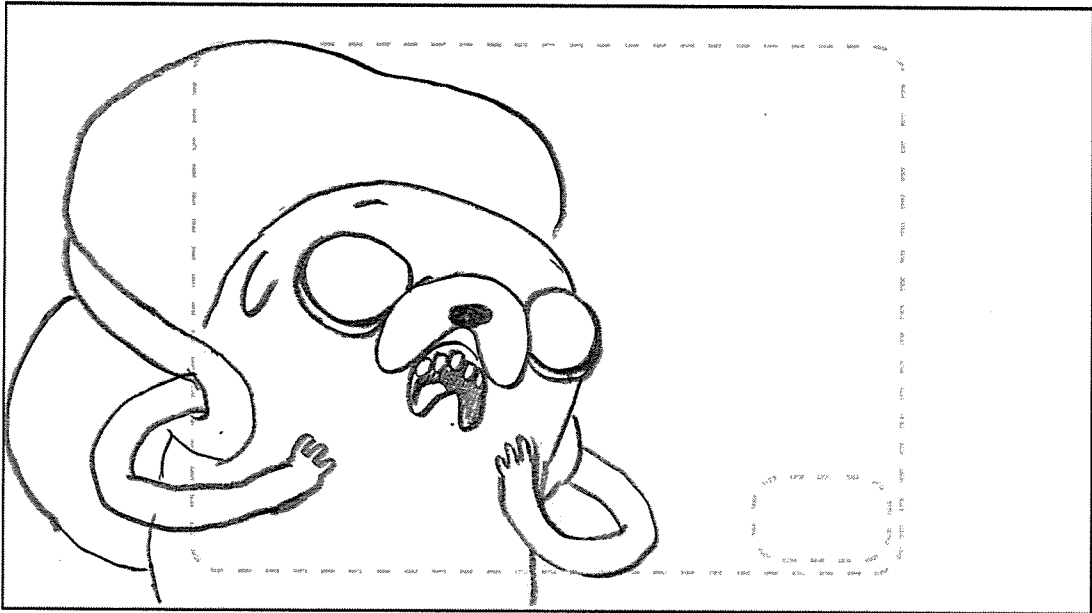
EPISODE # 100853

Production :

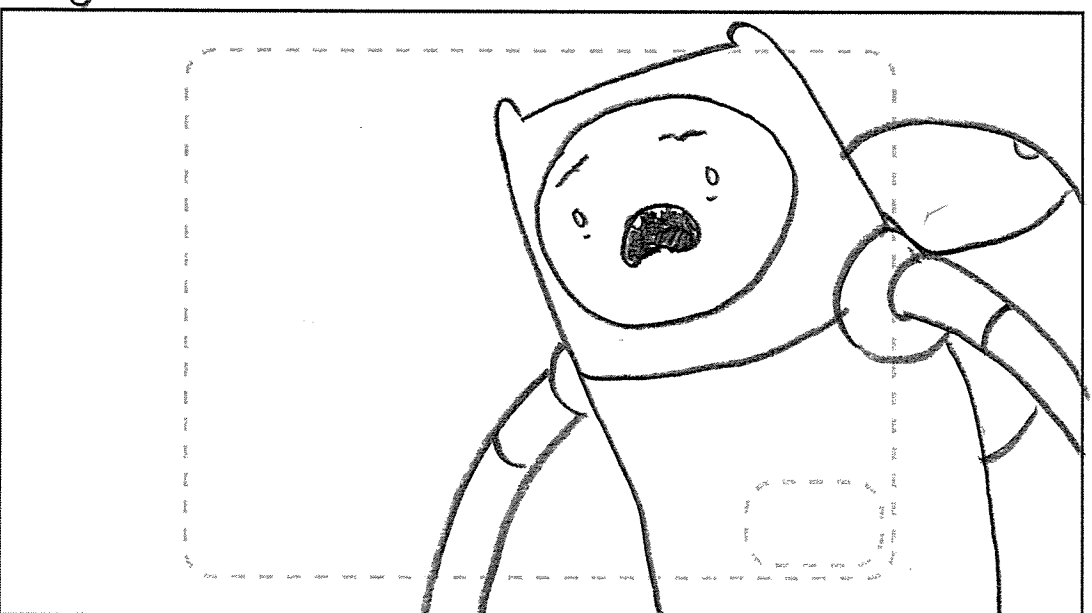
ADVENTURE TIME



Sc. 7 Pnl. Bg. day night



Sc. 8 Pnl. Bg. day night



Dialog: ① the jig is up man! ② they're coming for us!
⑦ Who?!

Action: ①

Timing:

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Production :

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ADVENTURE TIME



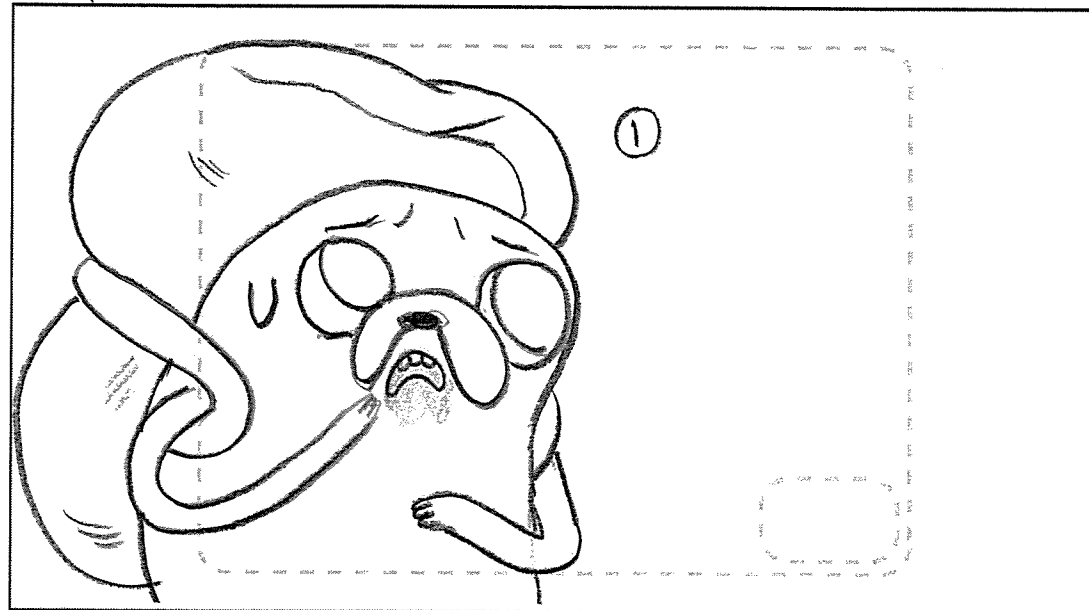
Page 16

Sc. 9

Pnl.

Bg.

day night

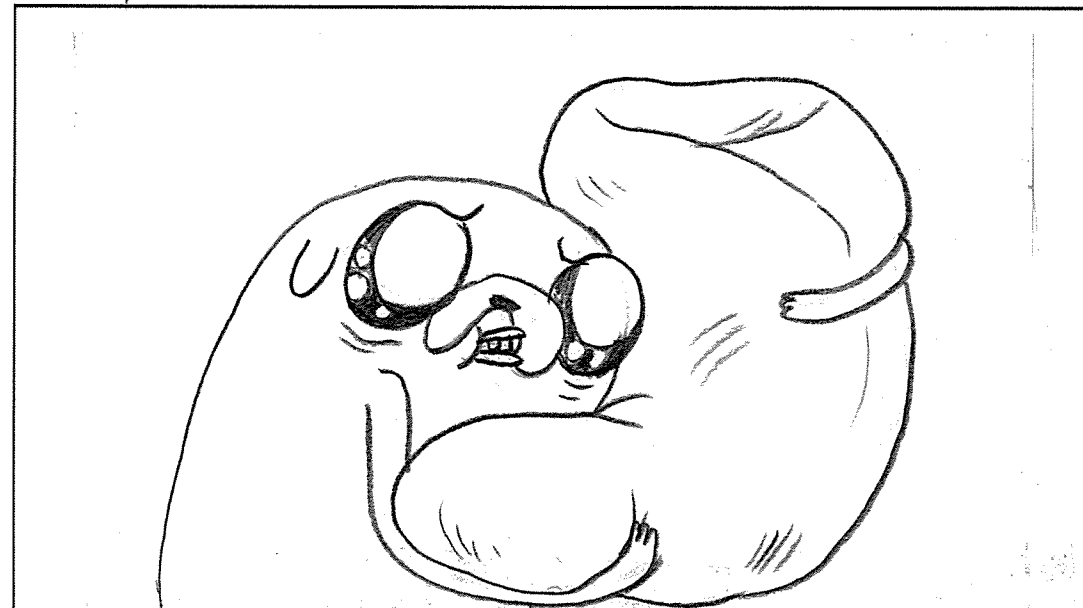


Sc. 9

Pnl.

Bg.

day night



Dialog:

① I don't know ②
(continuous knocking)

Action:



Timing:

③ They probably want to raid
our precious treasures!

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ADVENTURE TIME



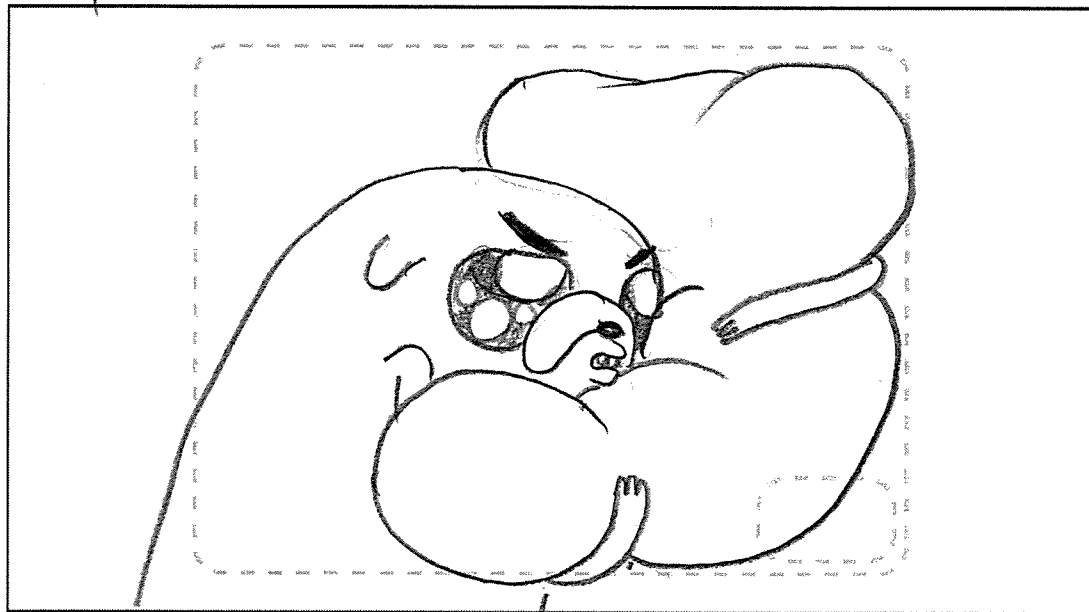
Page 17

Sc. 9

Pnl.

Bg.

day night



Sc. 9

Pnl.

Bg.

day night



Dialog:

① But I won't let them get this one. = kiss

Action:

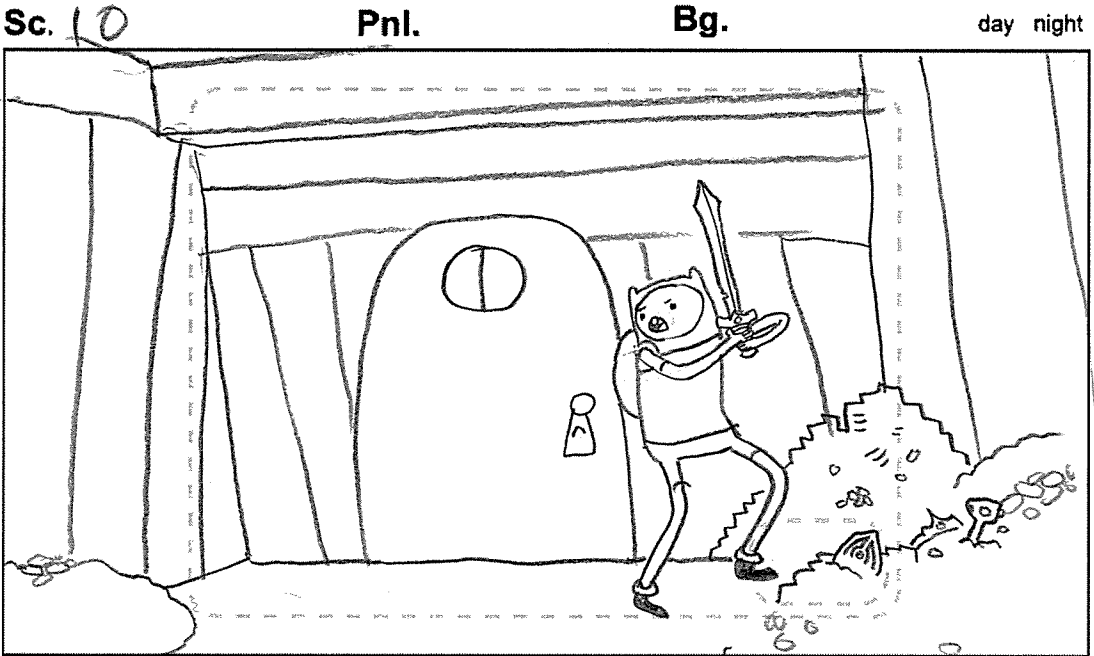
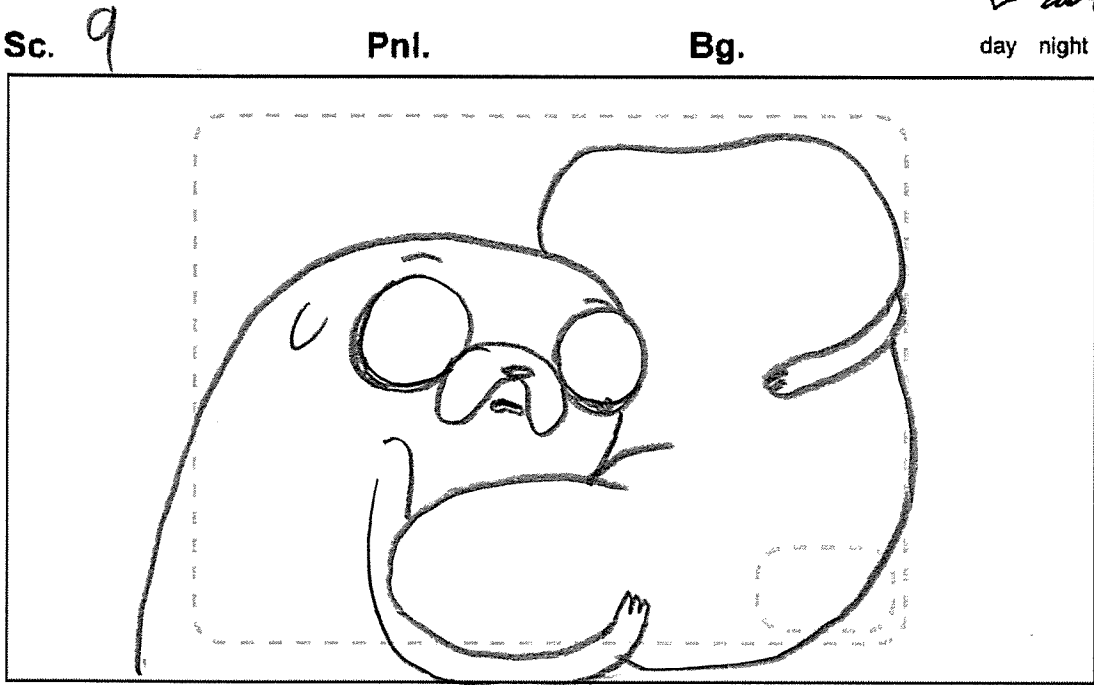
Timing:

100853

EPISODE #

Production :

ADVENTURE TIME



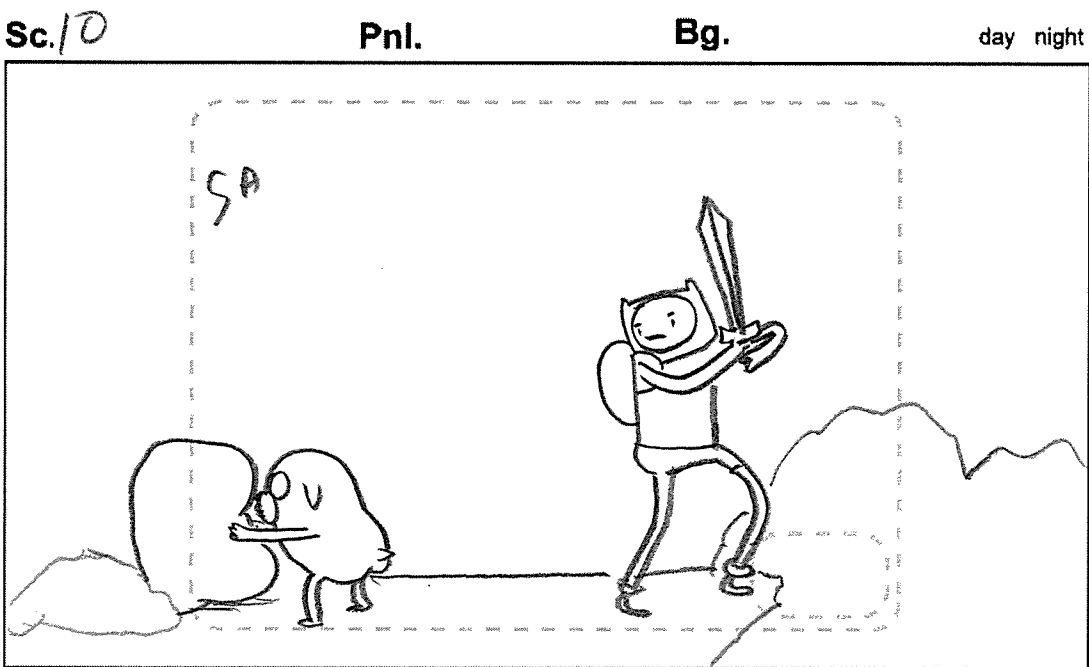
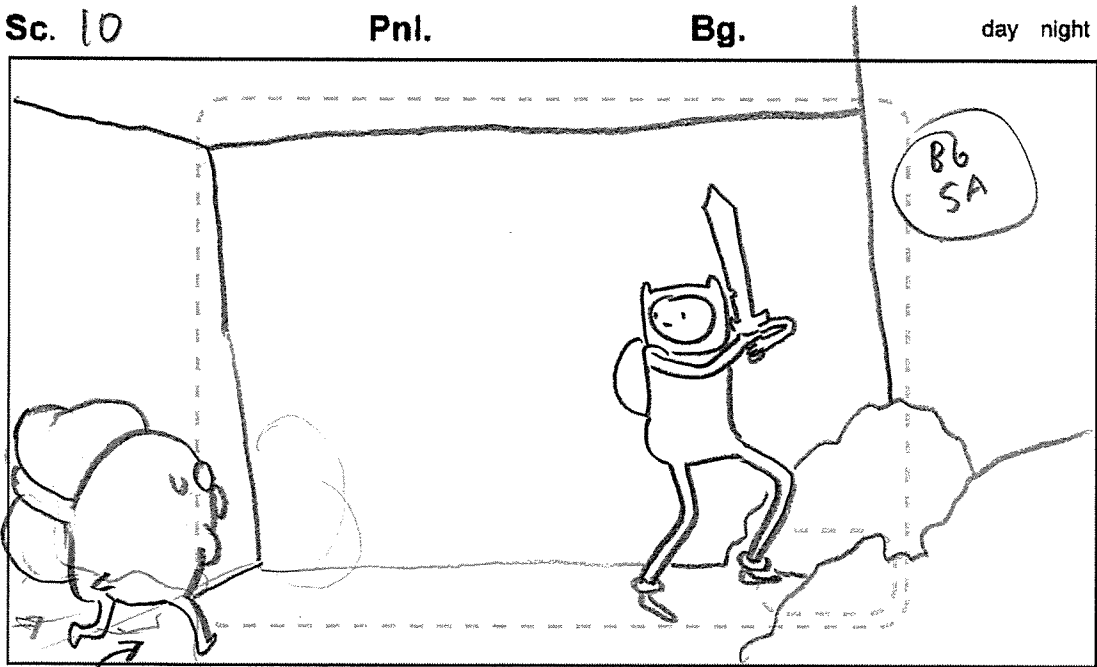
Dialog:	(F) (os) Jake!	(F) Come on! get ready!
Action:		
Timing:		

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Production :

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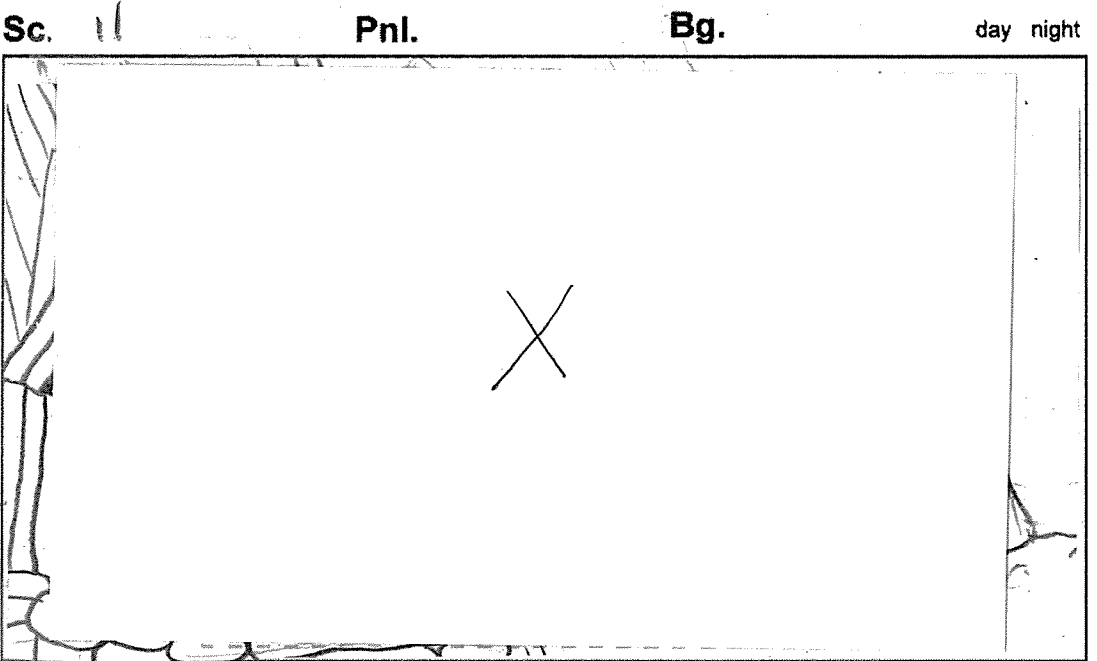
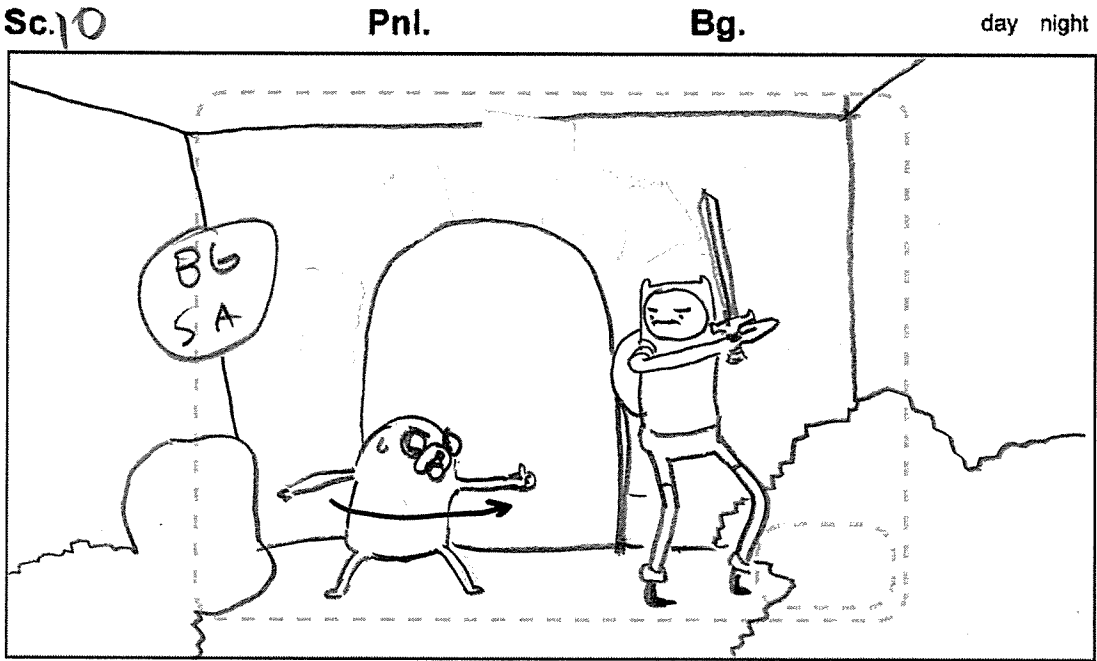
ADVENTURE TIME



Dialog:
Action:
Timing:

EPISODE # 100853 Production :

ADVENTURE TIME



Dialog:	① ready!
Action:	
Timing:	
	ext treehouse

Production :
EPISODE # 100853

ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:

EPISODE #

Production :

ADVENTURE TIME



Sc.	Pnl.	day	night	Sc.	Pnl.	Bg.	day	night
<p>Dialog:</p>				<p>Action:</p>				
<p>Timing:</p>								

EPISODE #

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ADVENTURE TIME



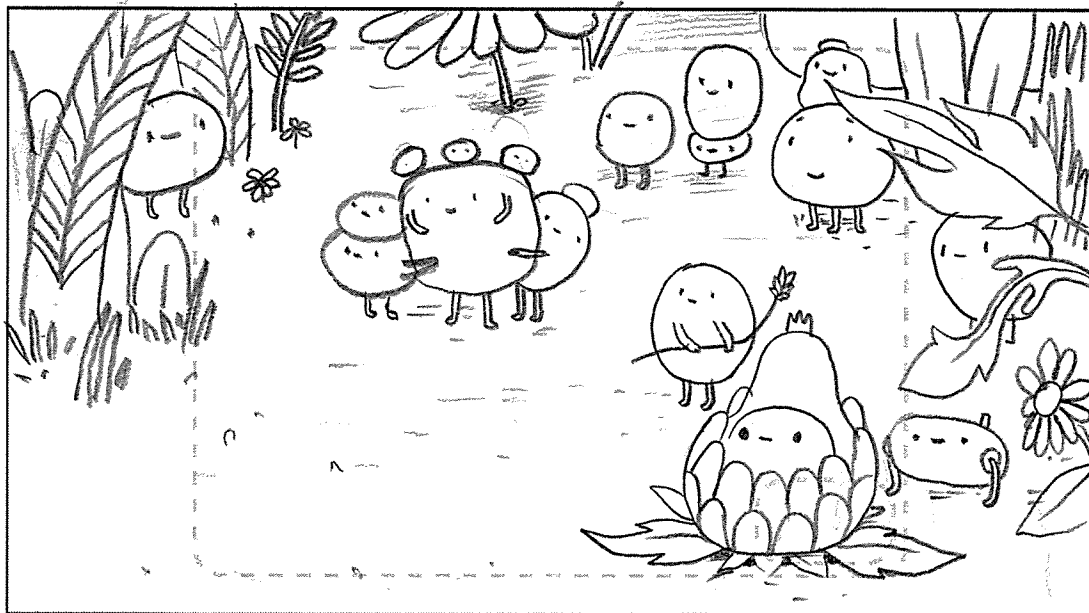
Page 23

Sc. 12

Pnl.

Bg.

day night



Sc. 13

Pnl.

Bg.

day night



Dialog: (K) Peep!

F8J so cute! wee! haha!

Action:

Timing:

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ADVENTURE TIME

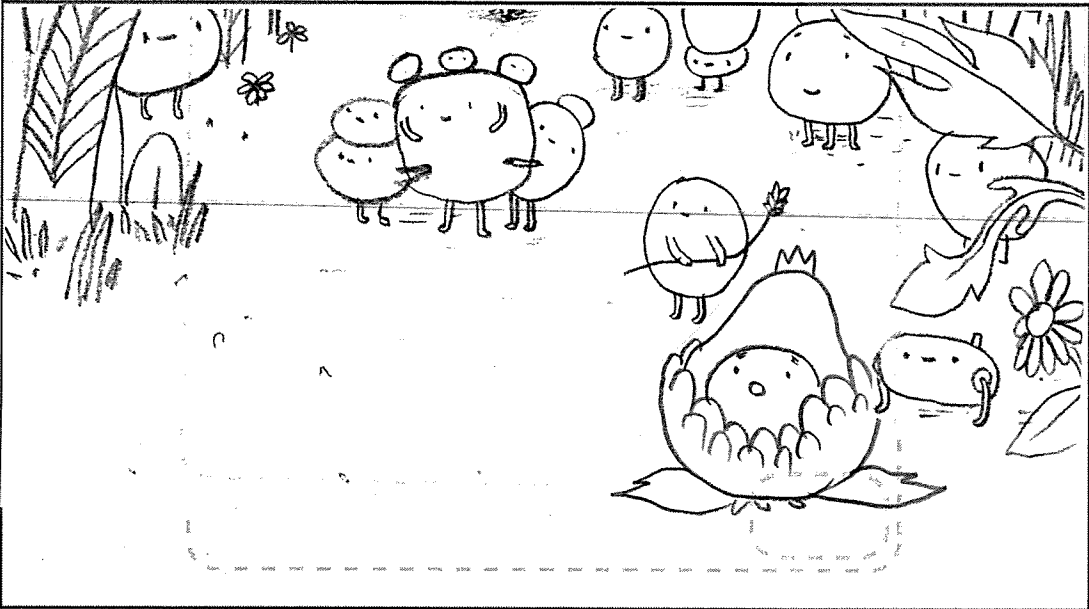


Sc. 14

Pnl.

Bg.

day night

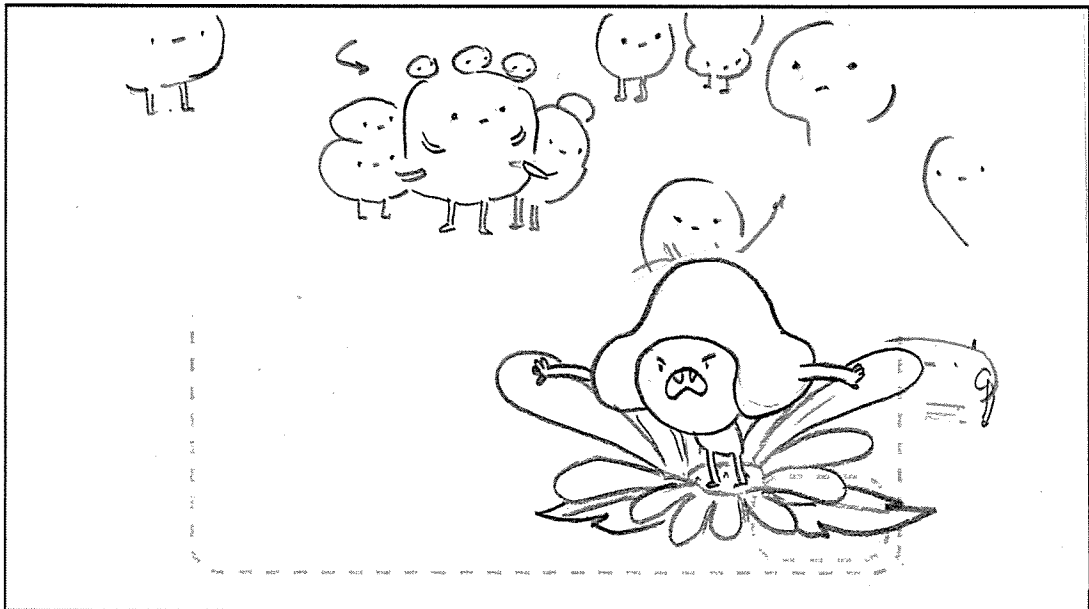


Sc. 14

Pnl.

Bg.

day night



Dialog: (K) we're not cute,

(K) we're EVIL!

Action:

Timing:

100853

EPISODE #

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ADVENTURE TIME

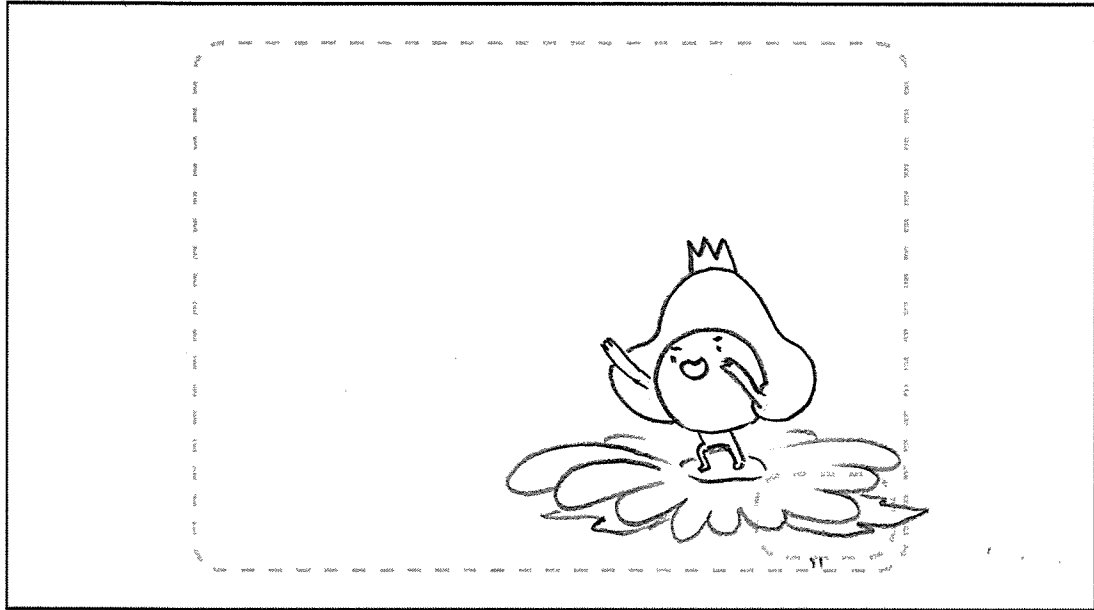


Sc. 14

Pnl.

Bg.

day night

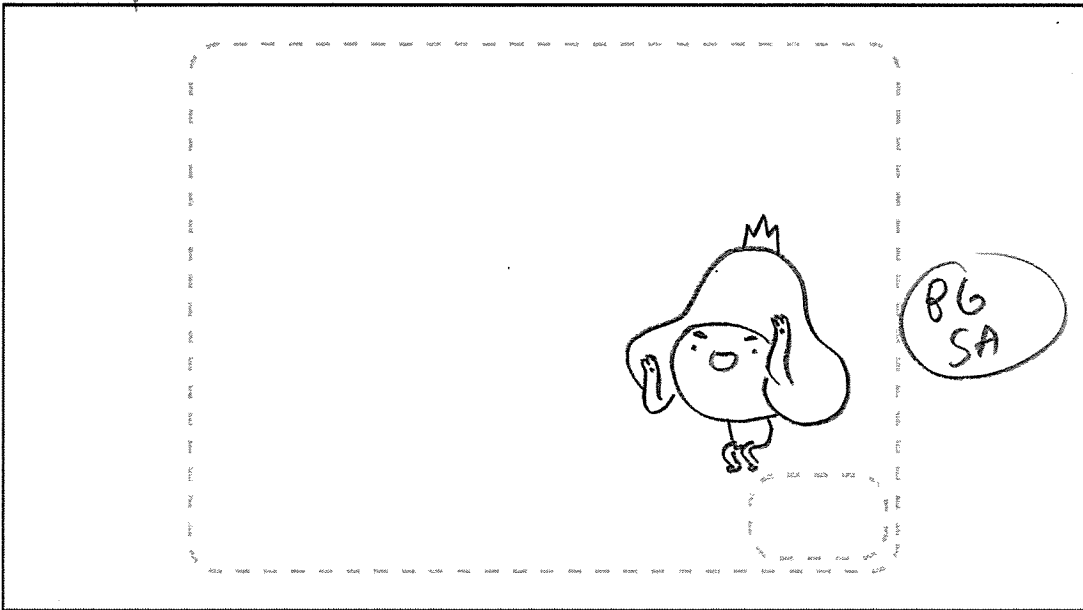


Sc. 14

Pnl.

Bg.

day night



Dialog:

(K) RAR! rawr!

(King) GRRR!

Action:

Timing:

100853

EPISODE #

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ADVENTURE TIME



Sc. 14

Pnl.

Bg.

day night

Sc. 14

Pnl.

Bg.

day night

Dialog:

(KING) See what I mean?

(KING) WE'RE HERE TO DOMINATE,!

Action:

Timing:

EPISODE # 100853

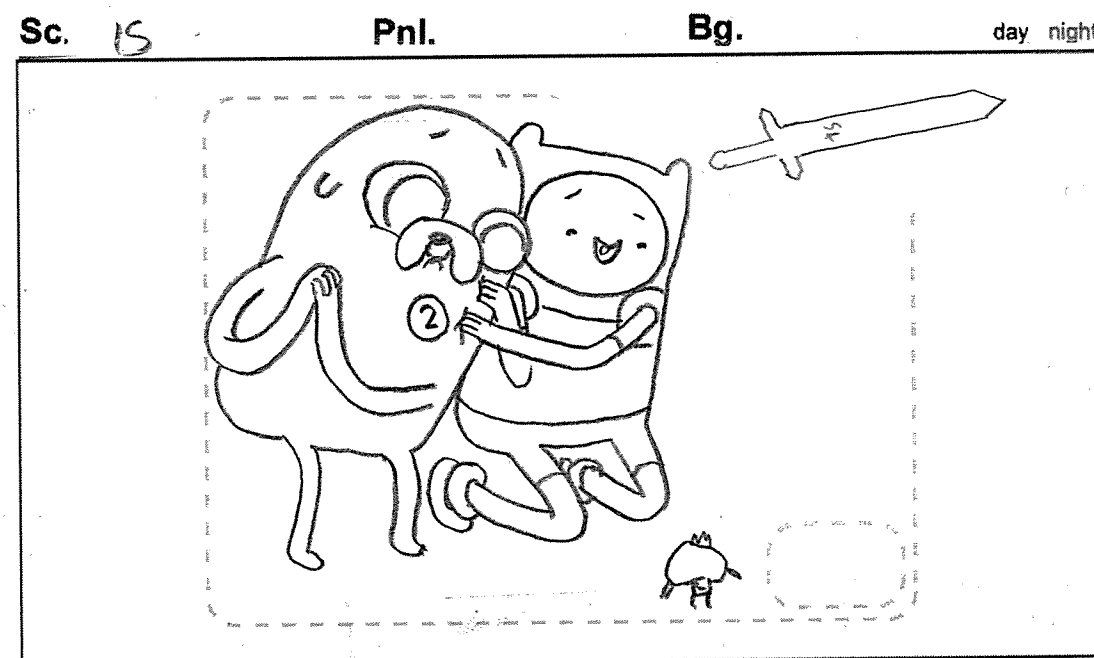
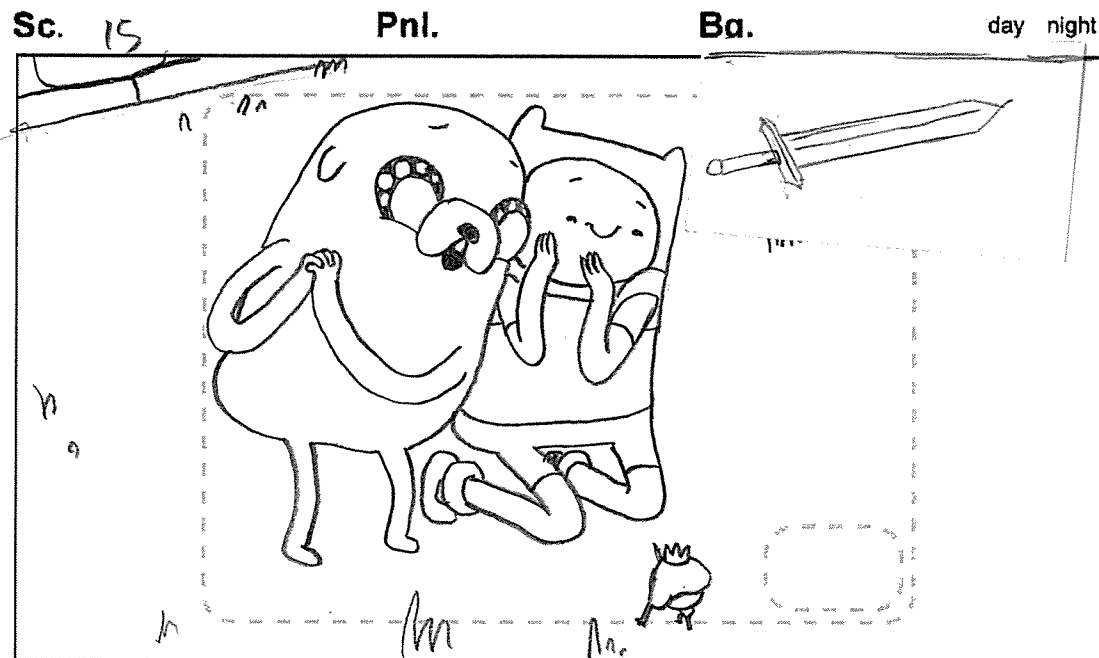
Production :

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ADVENTURE TIME



Page 27



Dialog:

① Oh! that's so precious!

② get the camera, Jake!

Action:



Finn prods Jake with his finger tips ①, ②, ①, ②,

Timing:

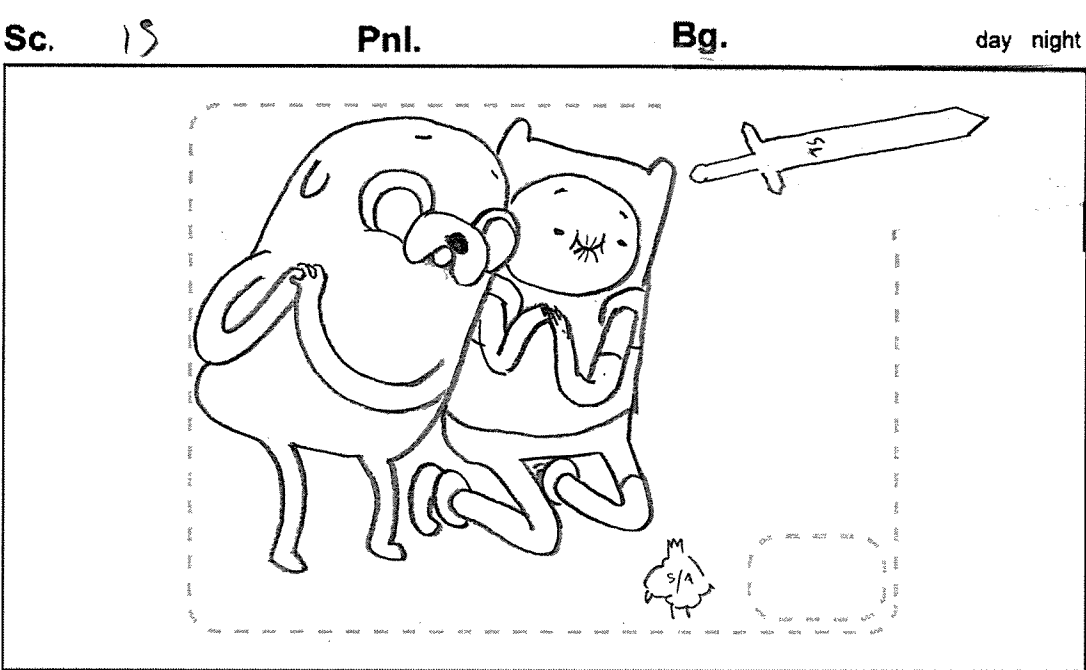
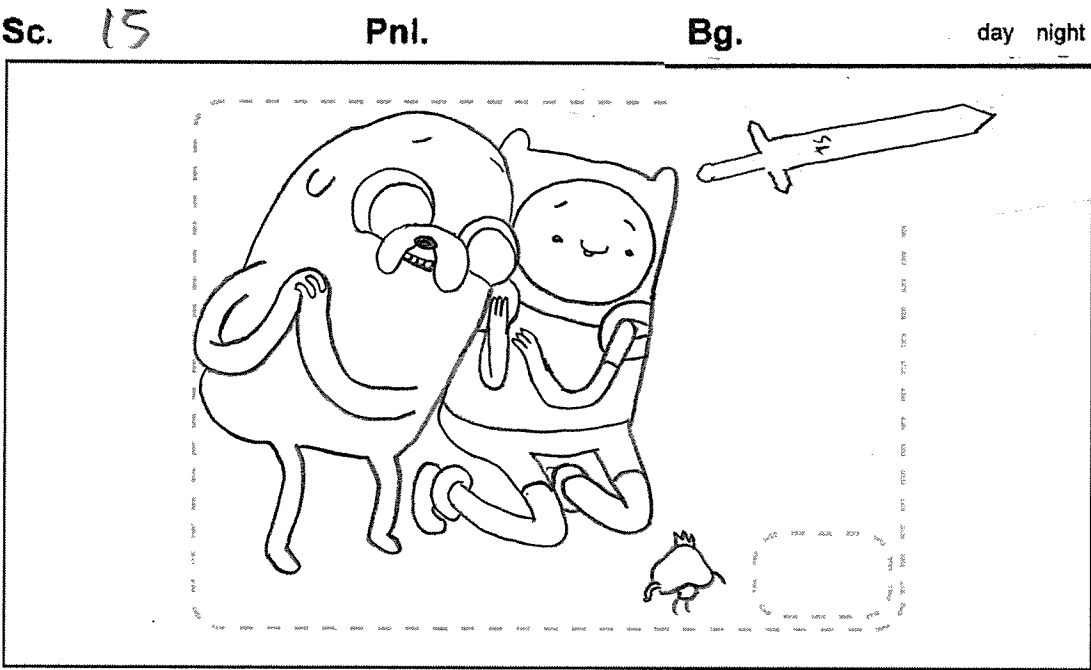
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ADVENTURE TIME



Dialog:

① I CAN'T. I'm paralyzed by the cuteness! (BEAT)

Action:

Timing:

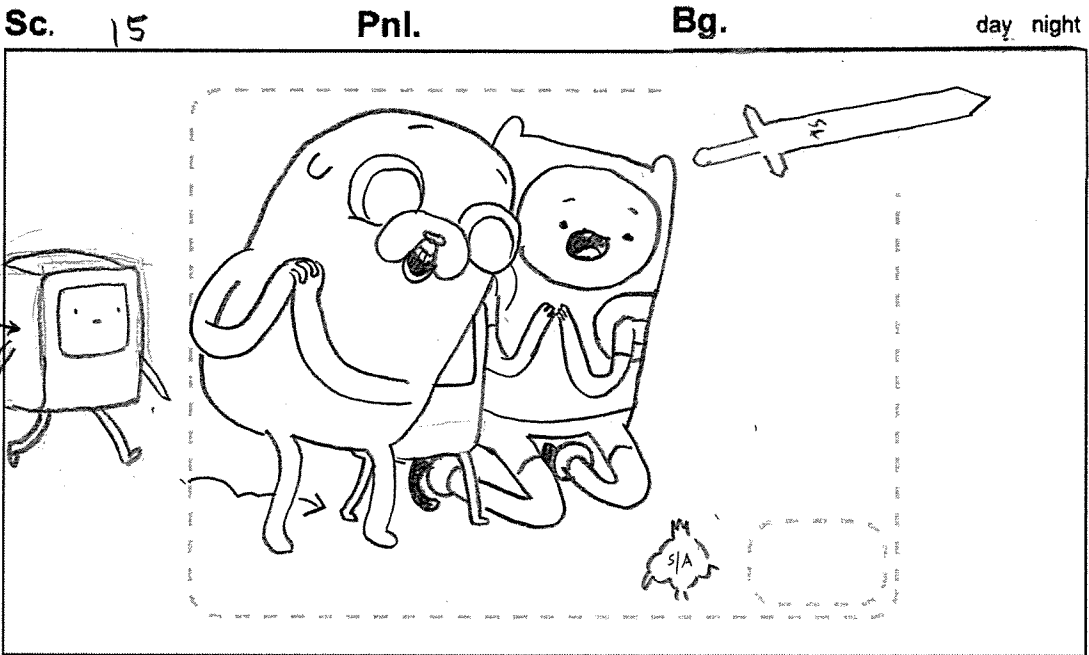
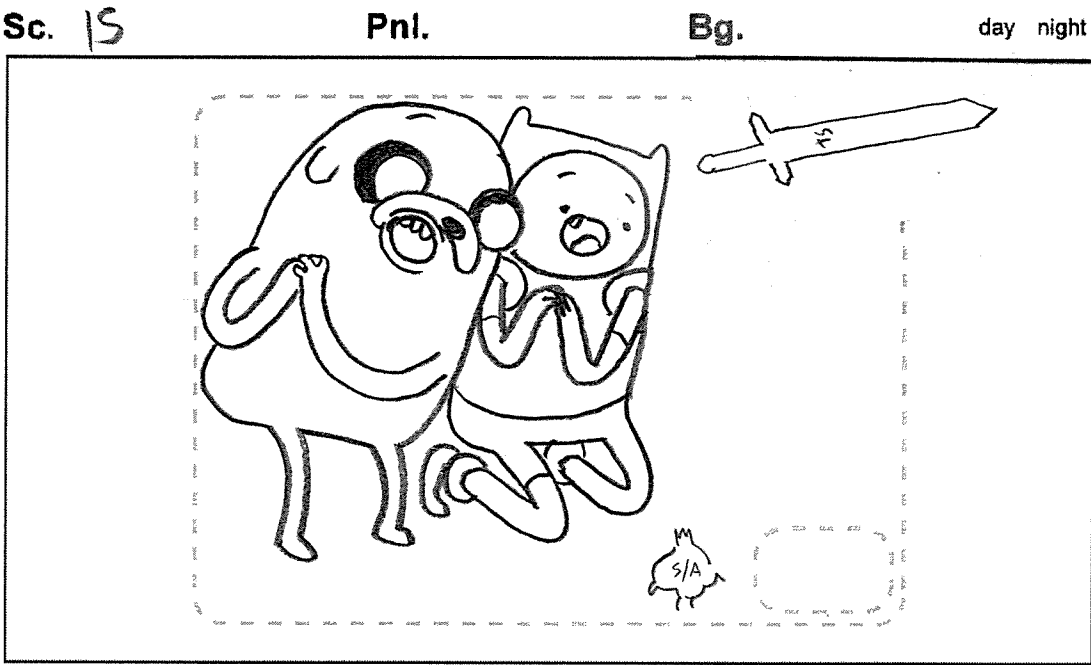
100853

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ADVENTURE TIME



Dialog: (F & J) BEEMO! BEEMO!

(F & J) Bee mo! BEEMO!

Action:

Timing:

100853

EPISODE #

Production :

ADVENTURE TIME



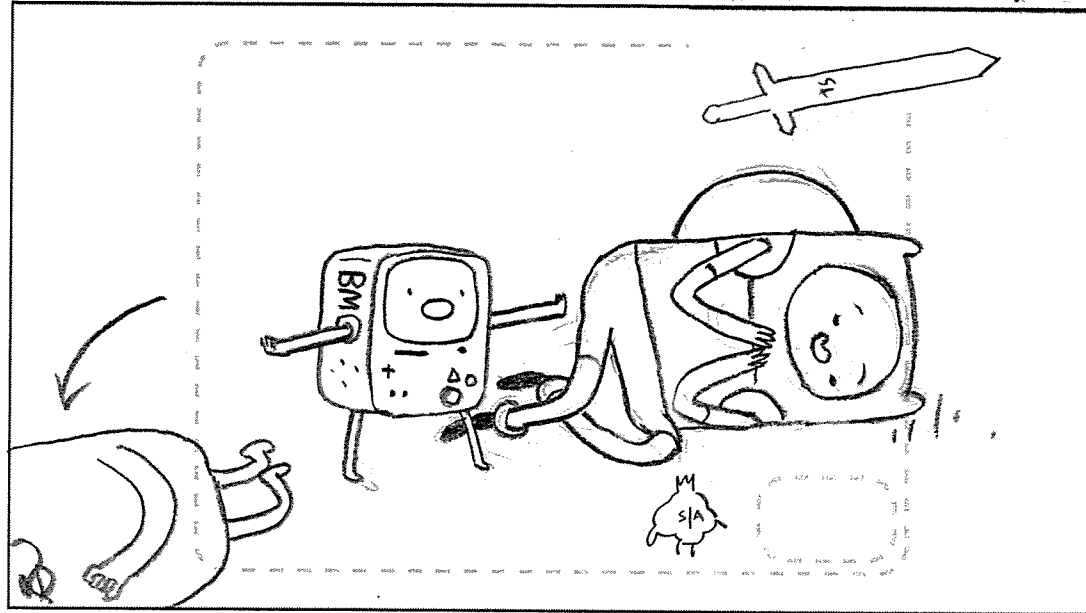
Page 30

Sc. 15

Pnl.

Bg.

day night

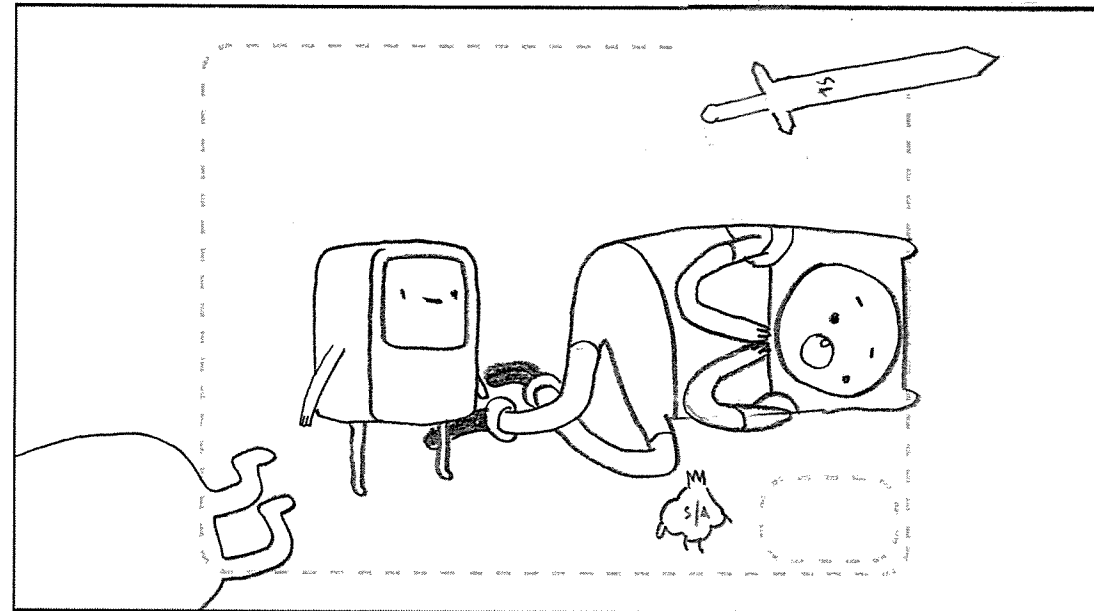


Sc. 15

Pnl.

Bg.

day night



Dialog: BMO What. what. What. what.

F&J Beemo! Get the camera!

Action:

Timing:

EPISODE # 100853

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ADVENTURE TIME

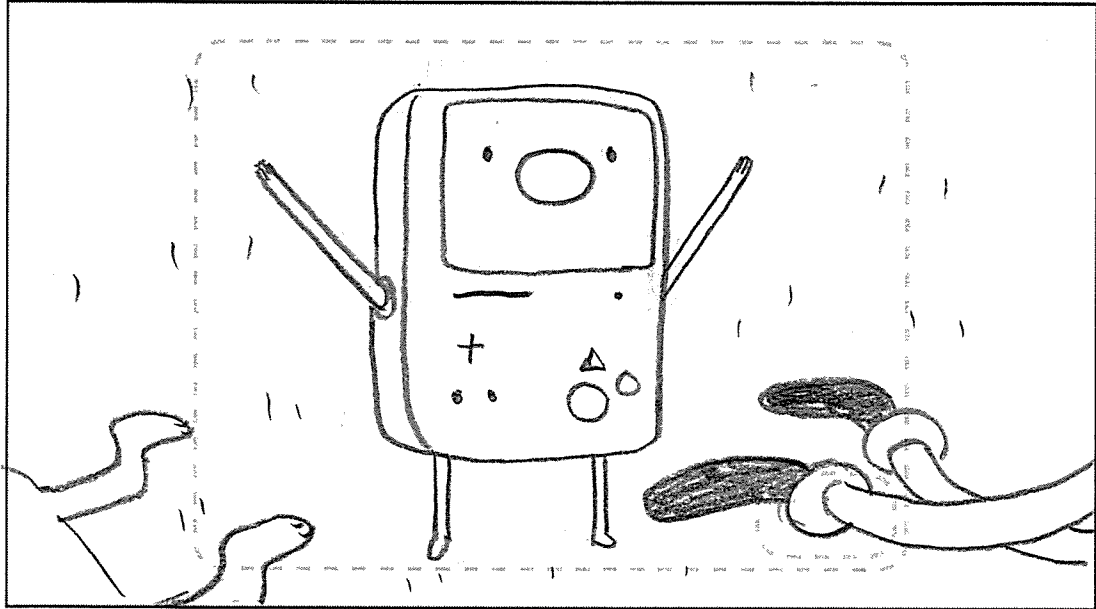


Sc. 16

Pnl.

Bg.

day night

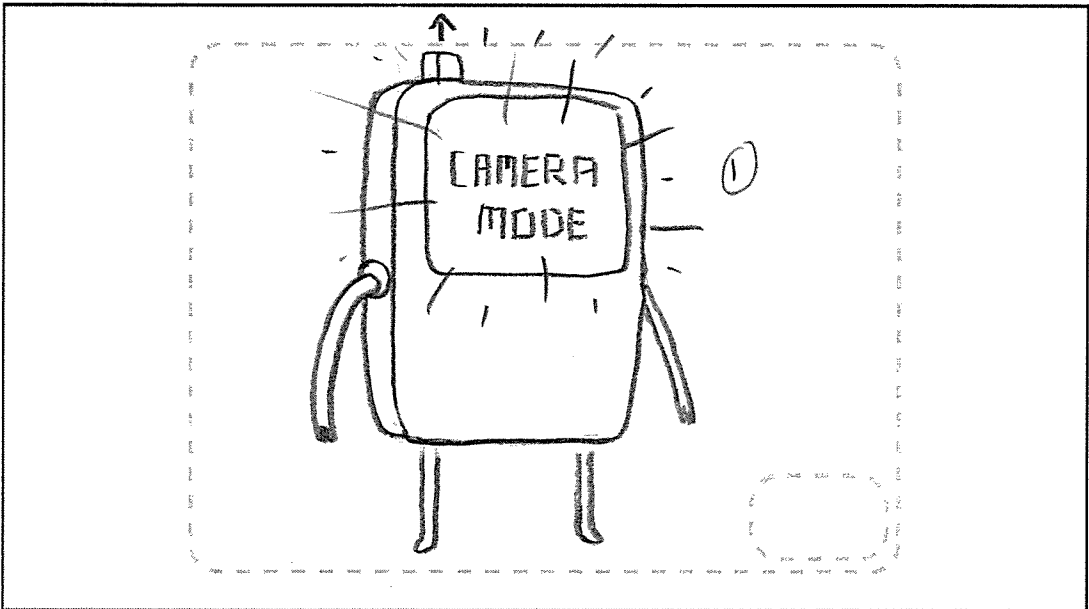


Sc. 16

Pnl.

Bg.

day night



Dialog: ① BEEMO IS CAMERA!

Action:



Timing:

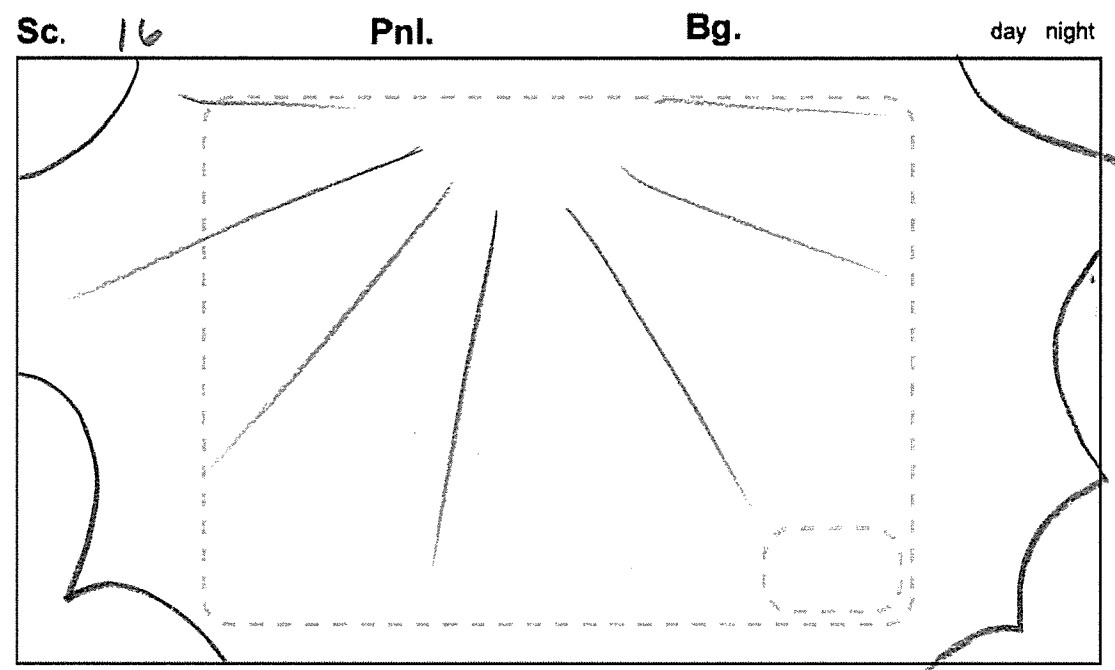
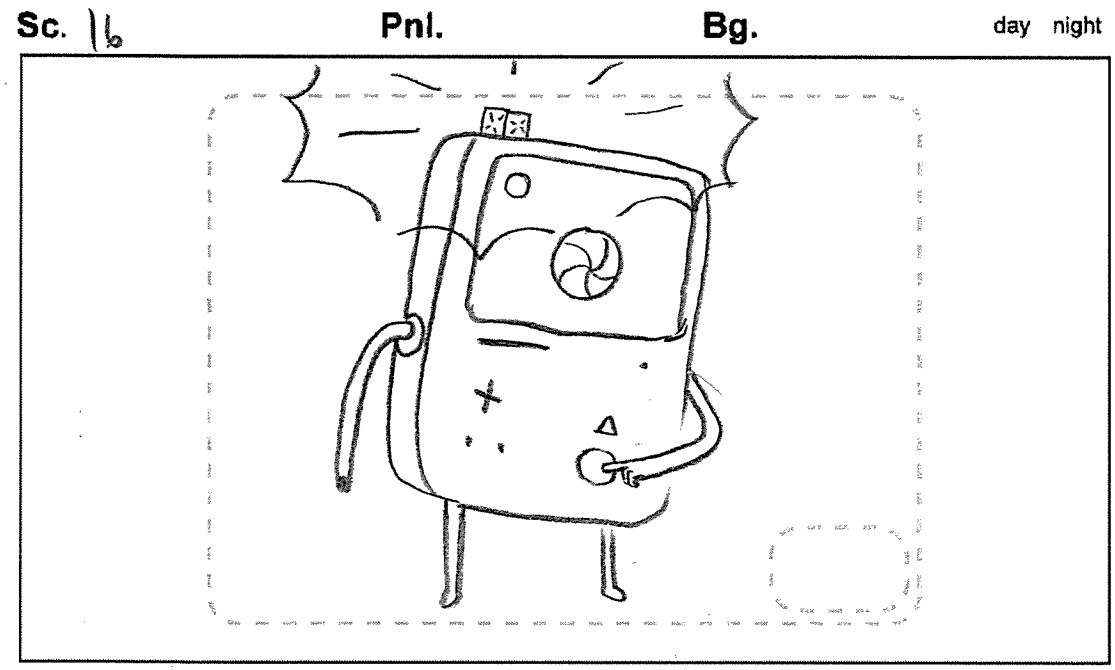
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EPISODE #

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ADVENTURE TIME

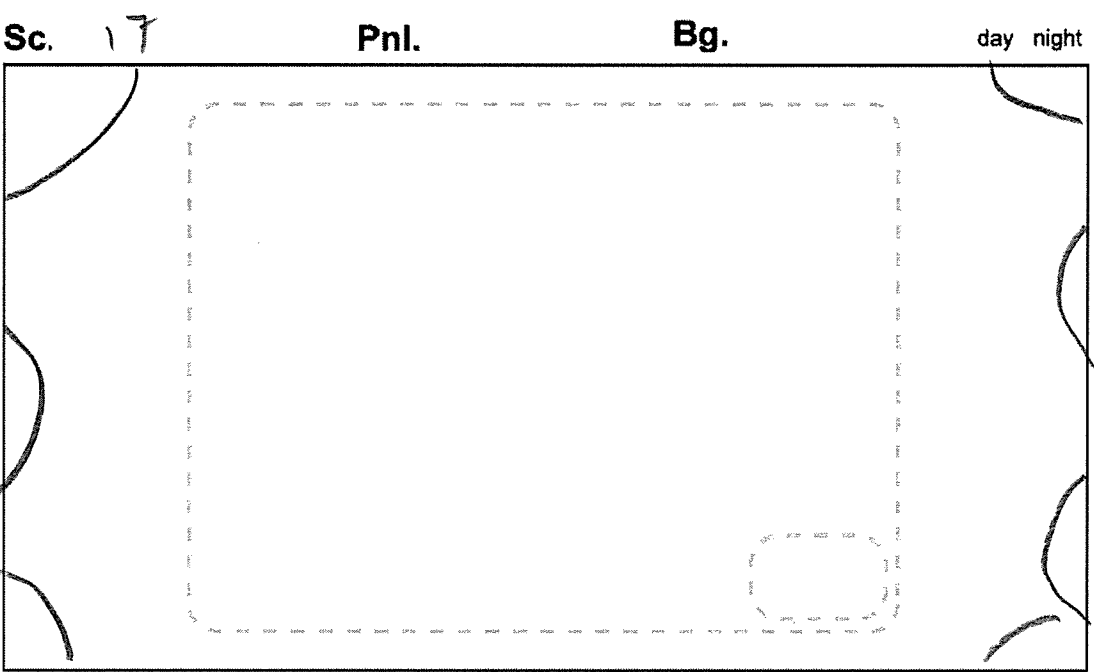
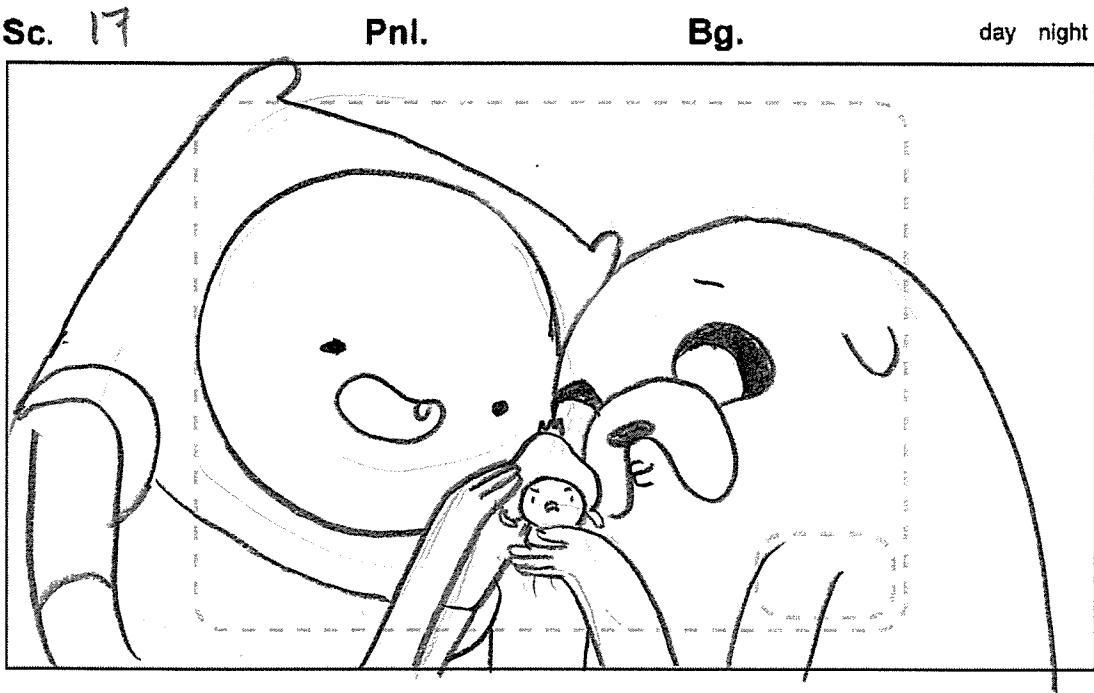


Dialog:	= CAMERA CLICK =
Action:	flash from beemo fills the frame
Timing:	

EPISODE # 100853

Production :

ADVENTURE TIME



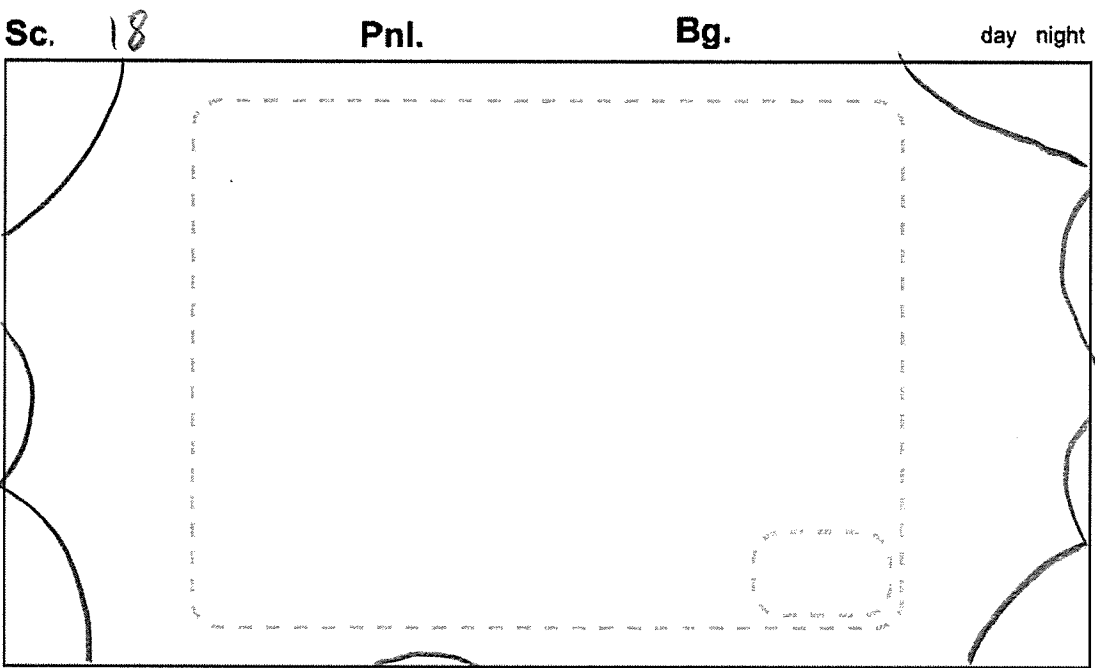
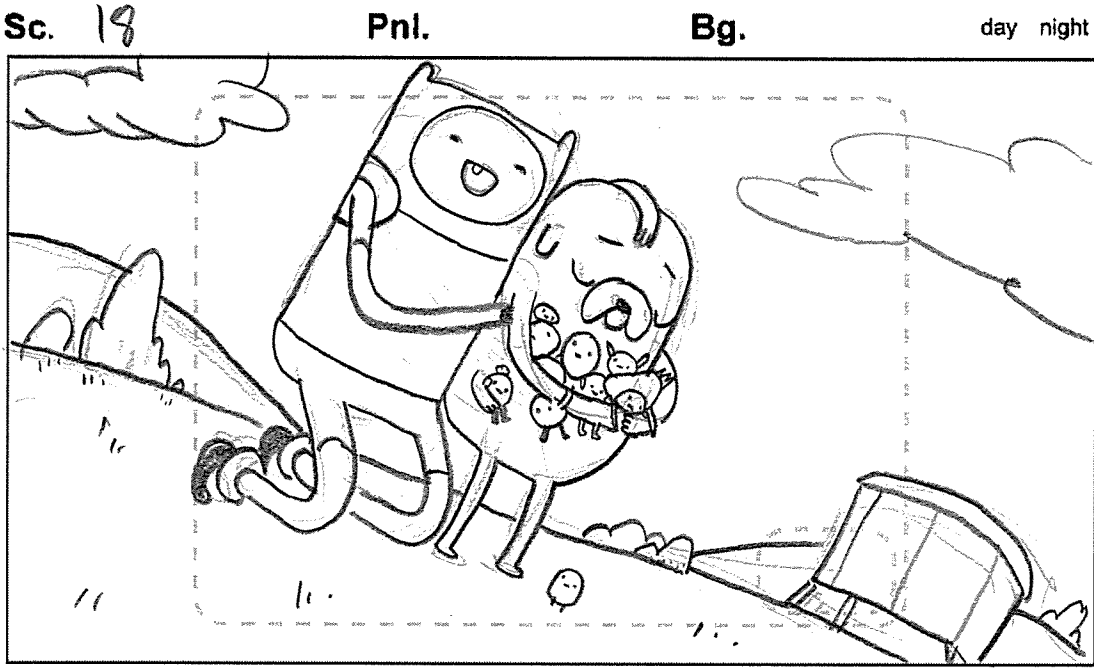
Dialog:	⇒, CAMERA SFX ⇐
Action:	(still frame, as if looking at a photograph) camera flash effect
Timing:	

EPISODE # 100853

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ADVENTURE TIME

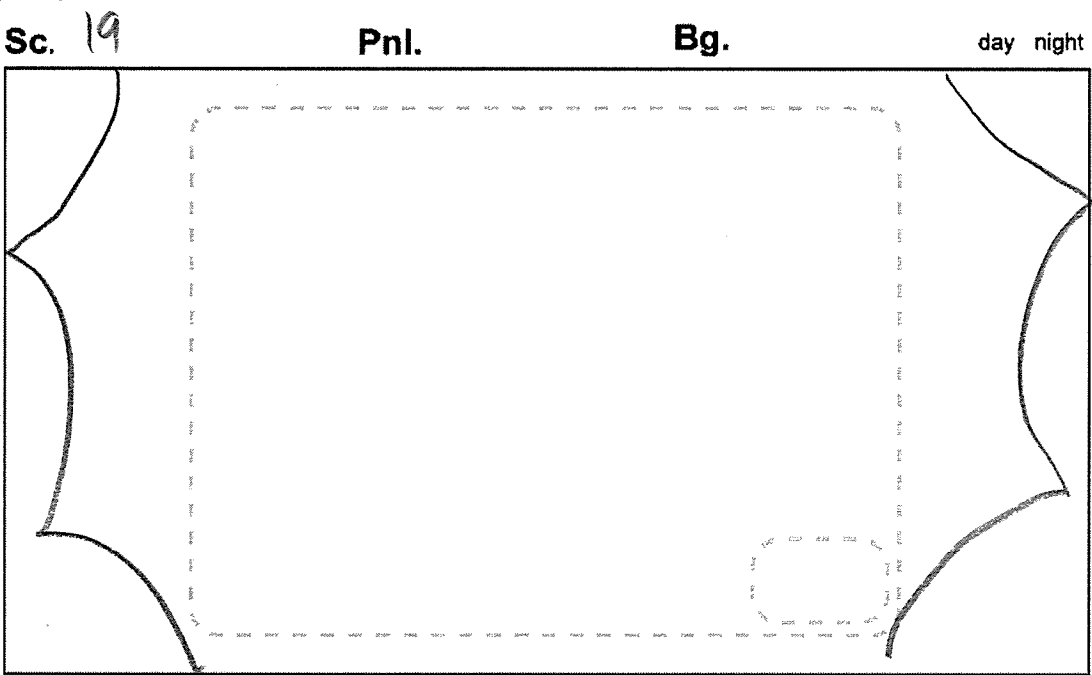
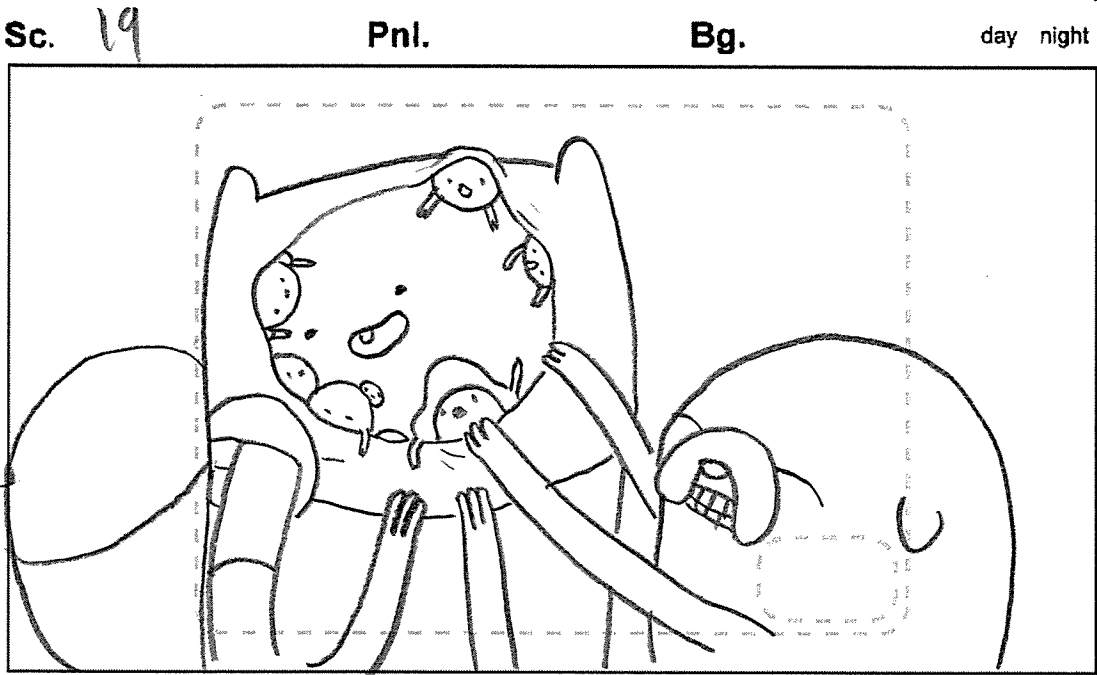


Dialog:	= CAMERA SFX =
Action:	still shot camera flash effect
Timing:	

EPISODE # 100853
Production :

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ADVENTURE TIME



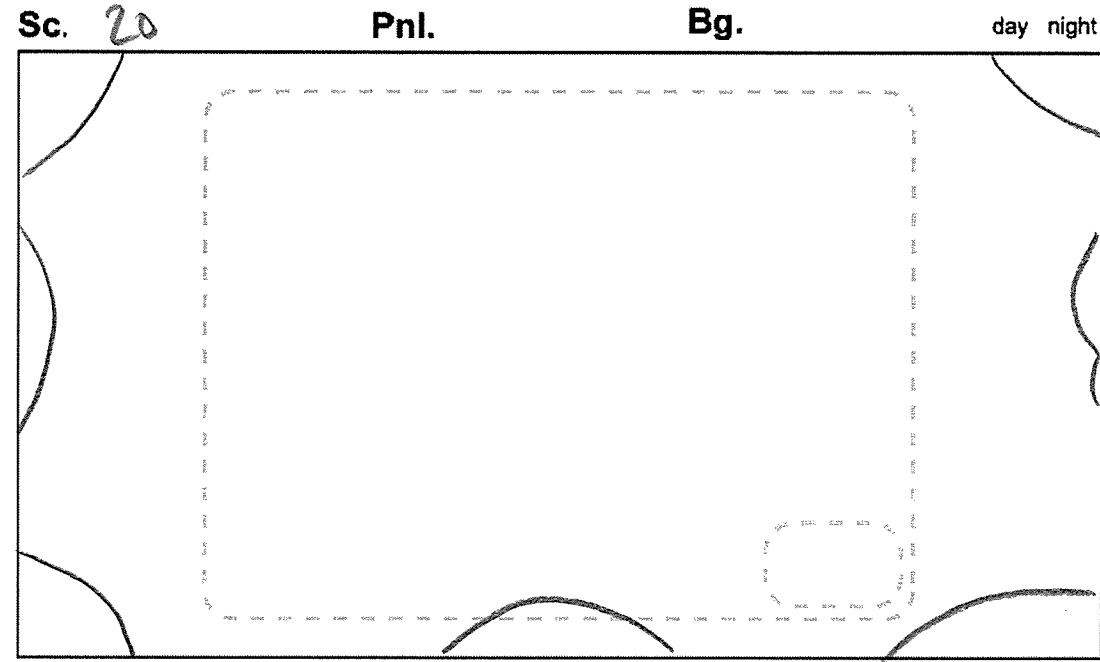
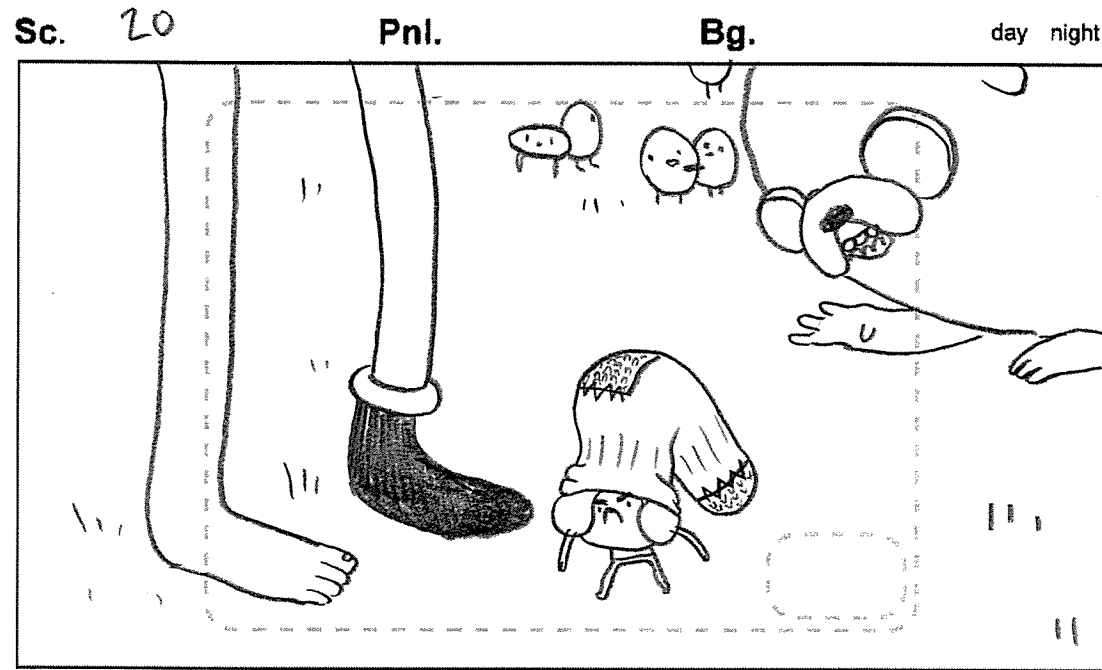
Dialog:	> Camera sfx <	
Action:	still shot	camera flash
Timing:		

EPISODE # 100853 Production :

ADVENTURE TIME



Page 36



Dialog:

(camera sfx)

Action:

still shot

camera flash

Timing:

100853

EPISODE #

Production :

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ADVENTURE TIME



Sc. 21

Pnl.

Bg.

day night

Sc. 21

Pnl.

Bg.

day night

Dialog:	(camera sfx)
Action:	still shot camera flash
Timing:	

EPISODE # 100853
Production :

ADVENTURE TIME

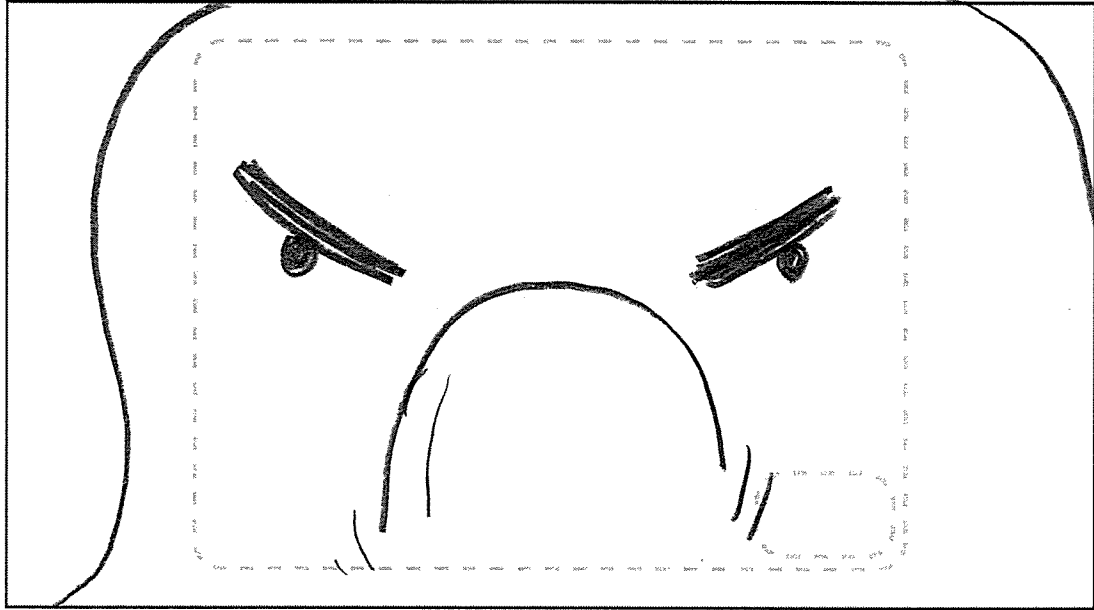


Sc. 22

Pnl.

Bg.

day night

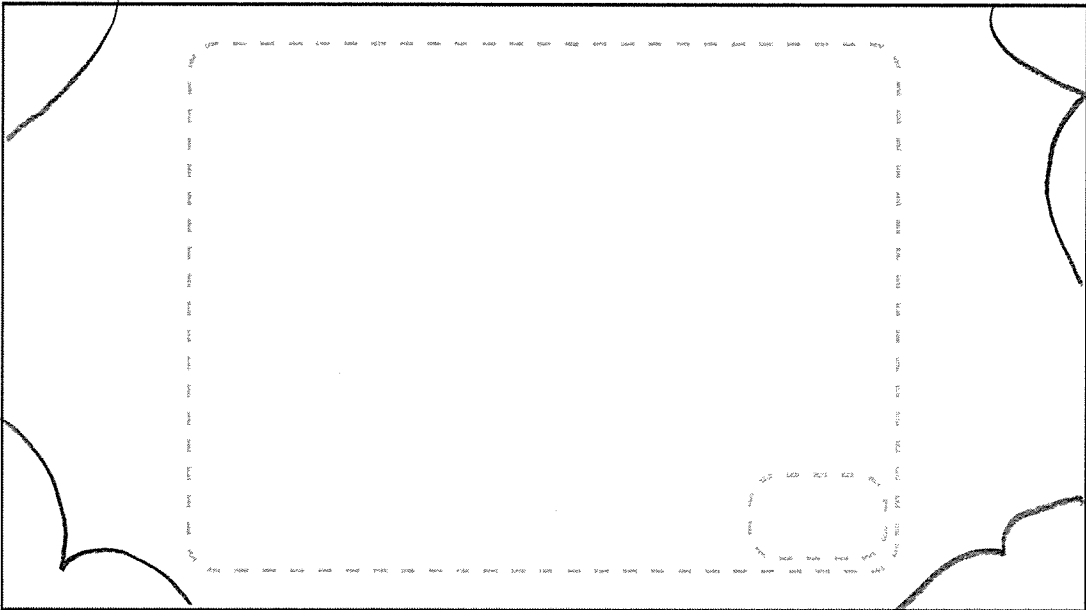


Sc.22

Pnl.

Bg.

day night



Dialog:

(camera sfx)

Action:

still shot

camera flash

Timing:

100853

EPISODE #

Production :

ADVENTURE TIME

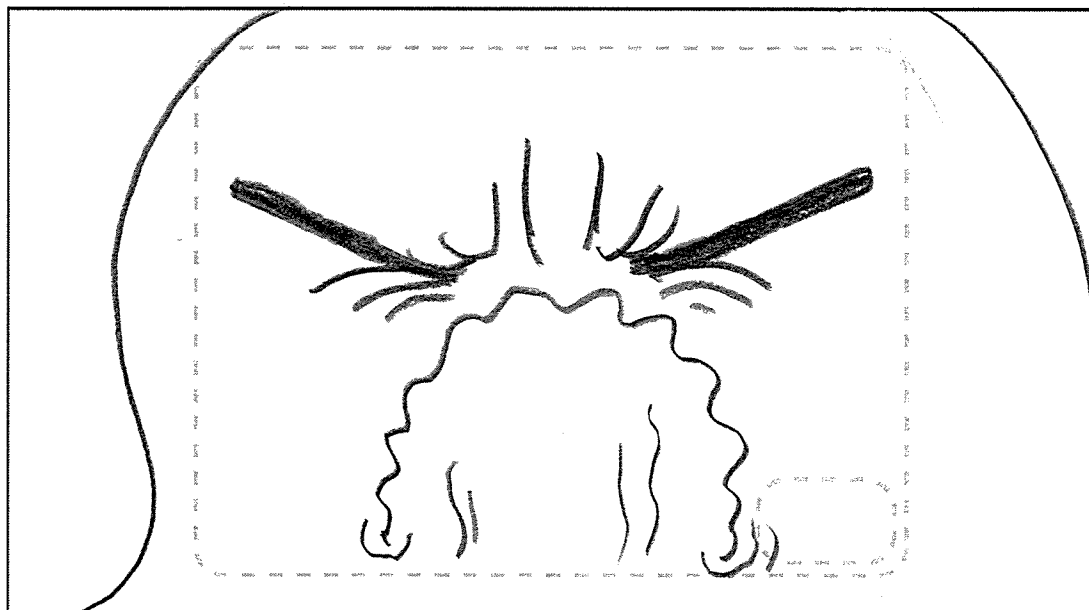
Page 39

Sc. 23

Pnl.

Bg.

day night

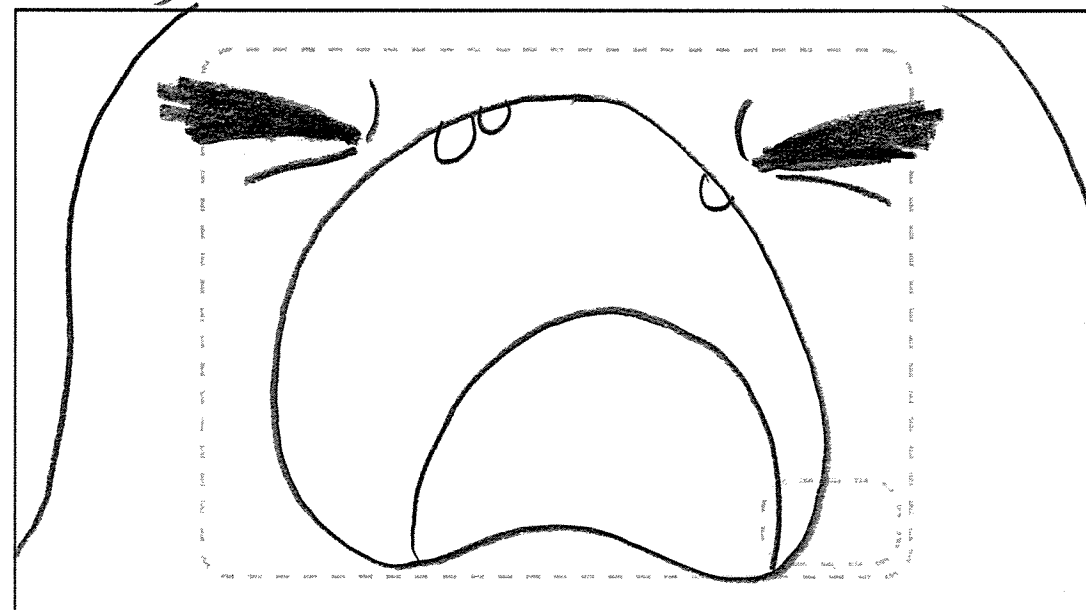


Sc. 23

Pnl.

Bg.

day night



Dialog:

KING

M r r r r r r r r . . .

KING

ENOUGH!

Action:

return to motion

Timing:

10083

EPISODE #

Production :

ADVENTURE TIME

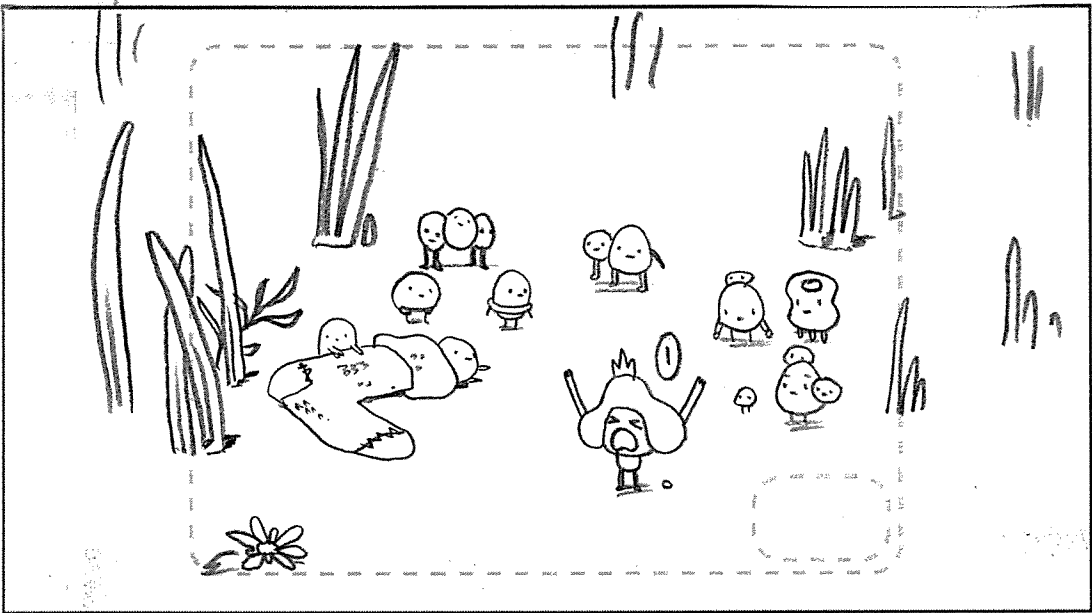


Sc. 24

Pnl.

Bg.

day night

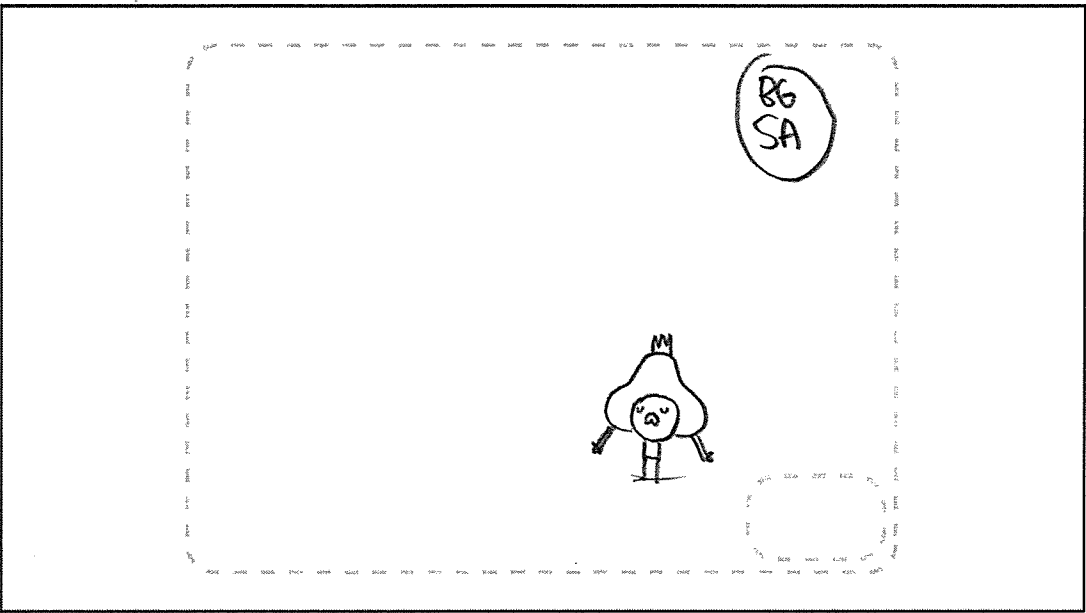


Sc. 24

Pnl.

Bg.

day night



Dialog:

(2) NOW...

(KING) BOW DOWN TO ME

Action:



Timing:

100853

EPISODE #

Production :

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ADVENTURE TIME



Page 41

Sc. 24

Pnl.

Bg.

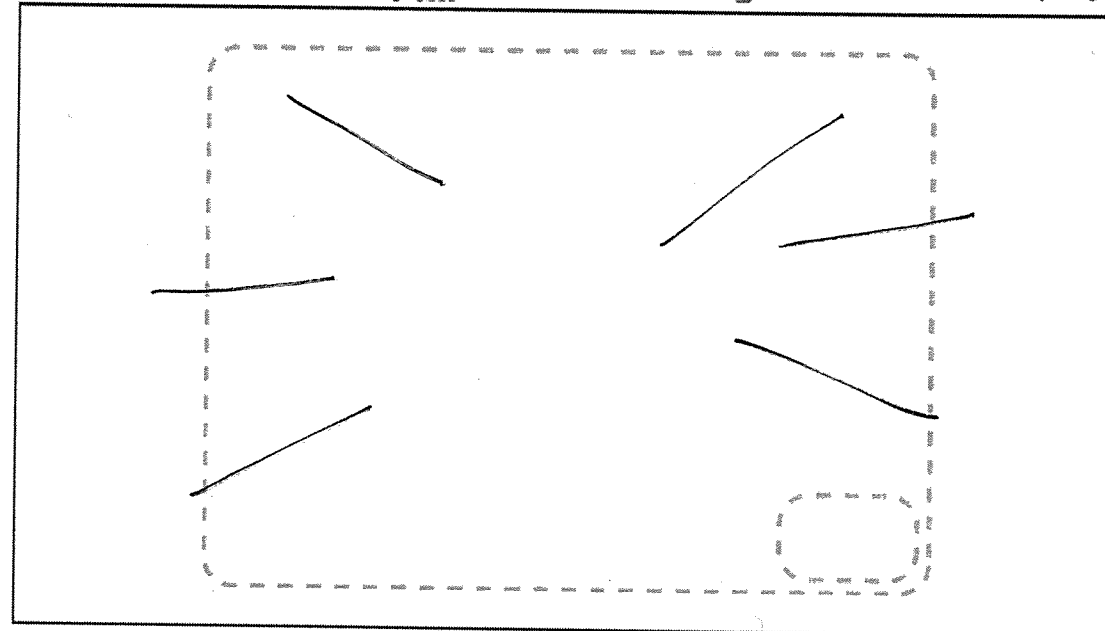
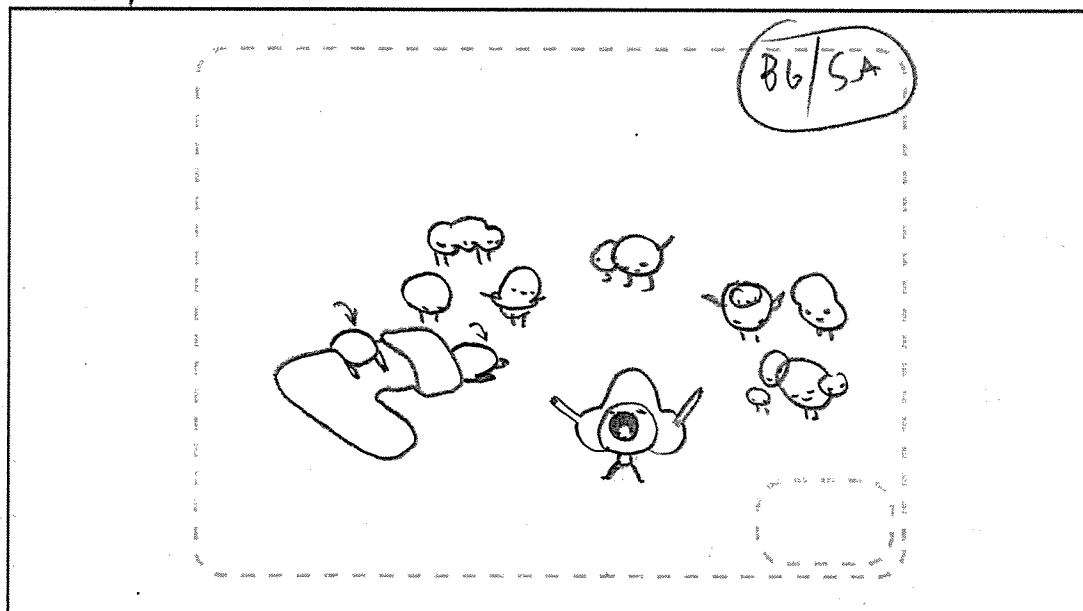
day night

Sc. 24

Pnl.

Bg.

day night



Dialog:

(K)

CUTE KING
AND MY LEGION OF
CUTIES!

Action:

Timing:

(= camera SFX =)

Production :

EPISODE #

100853

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

Action: (image of K. CUTE LINGERS FOR A SEC)

Timing:

EPISODE #

Production :

ADVENTURE TIME



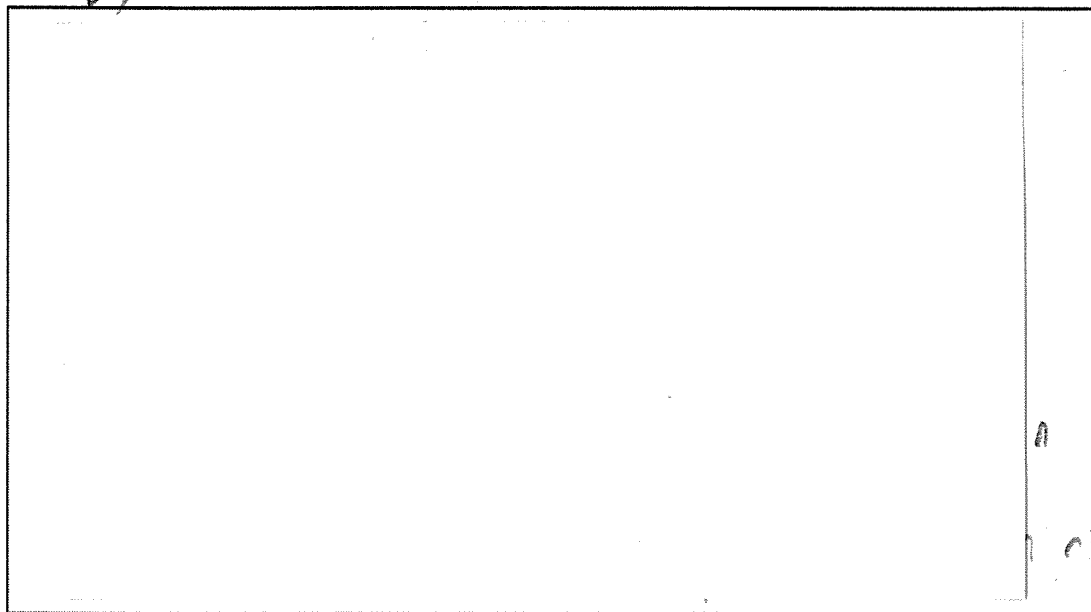
Page 42

Sc. 29

Pnl.

Bg.

day night

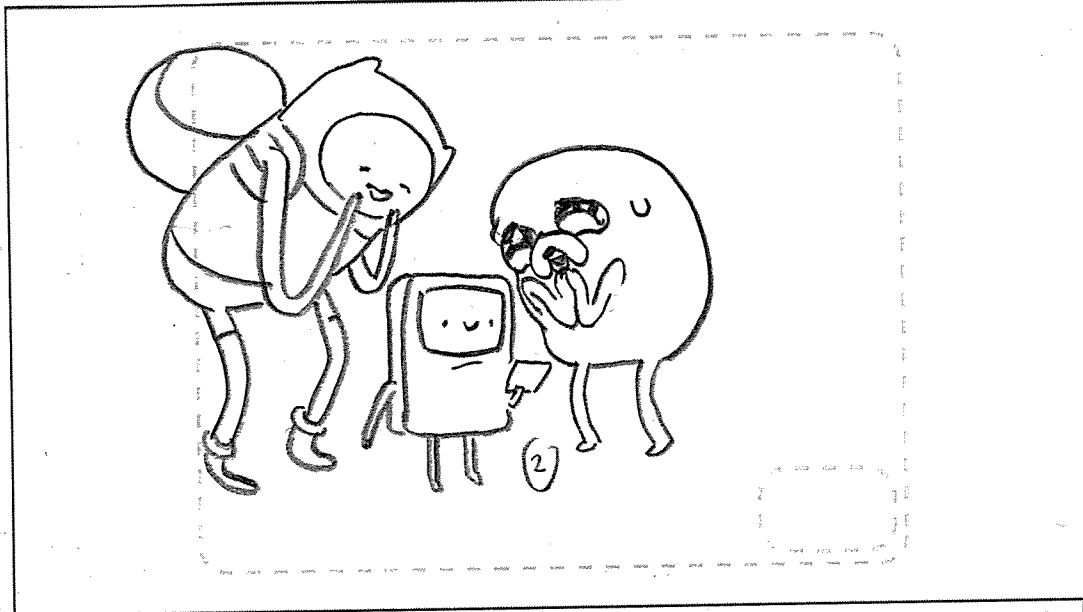


Sc.

Pnl.

Bg.

day night

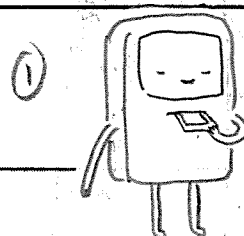


Dialo

Actio

Timir

① Great shot, beemo!



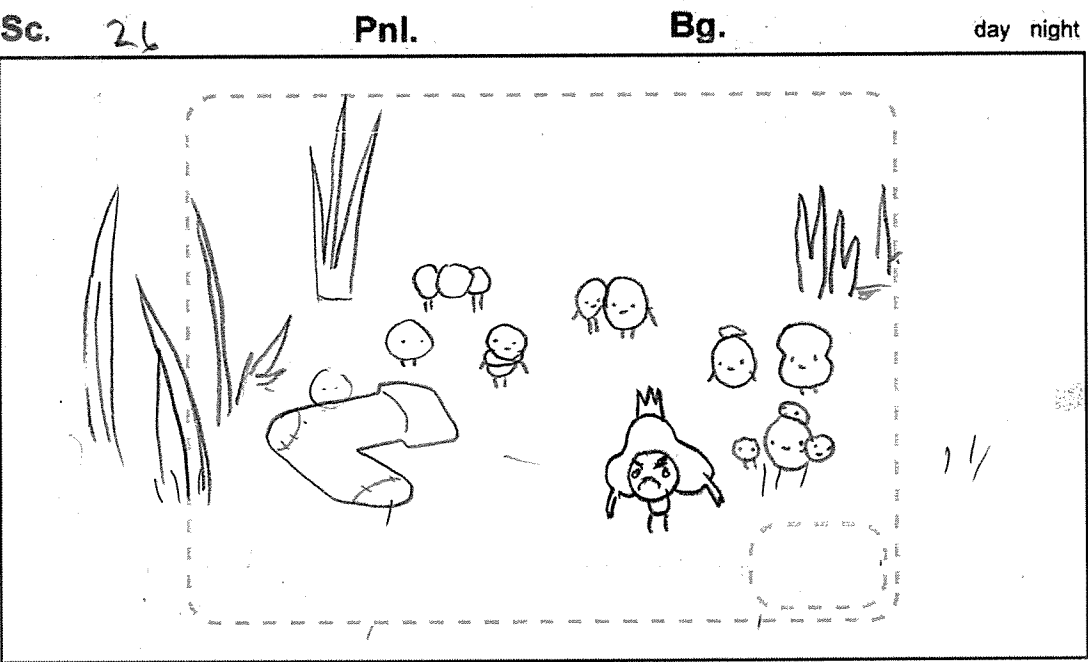
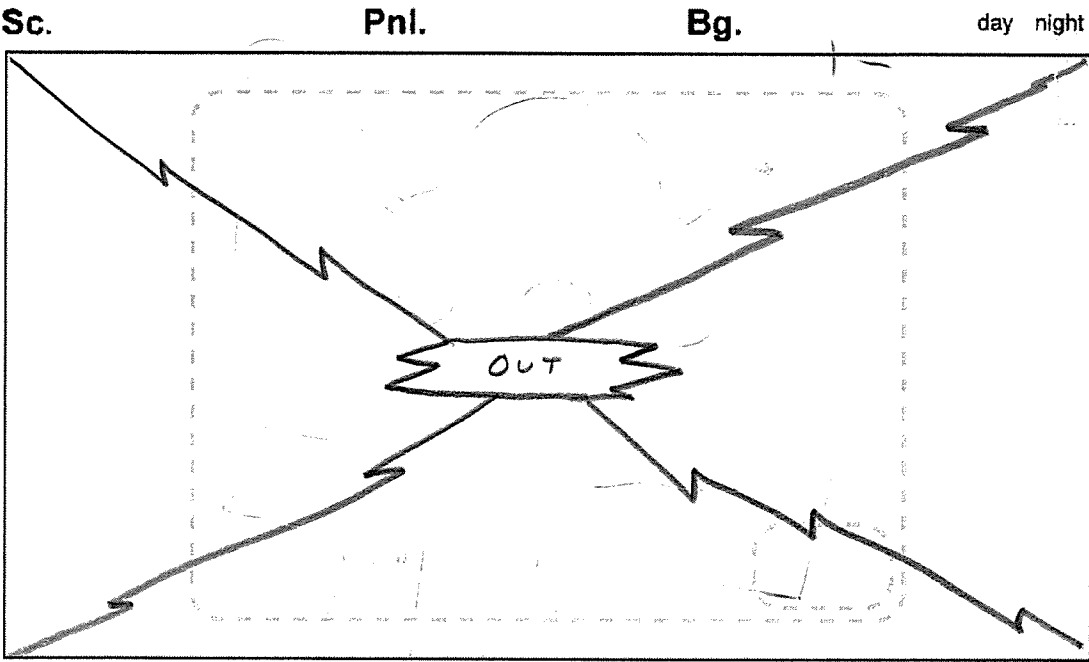
Production :

EPISODE #

100853

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ADVENTURE TIME



Dialog:	Ⓔ King (heavy breathing)
Action:	
Timing:	

EPISODE #

Production :

100853

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ADVENTURE TIME



Sc. 26 Pnl. Bg. day night

Sc. 26 Pnl. Bg. day night

Dialog:	(K) VERY WELL.	(K) Since you won't take us seriously
Action:		
Timing:		

EPISODE # 100853

Production :

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ADVENTURE TIME

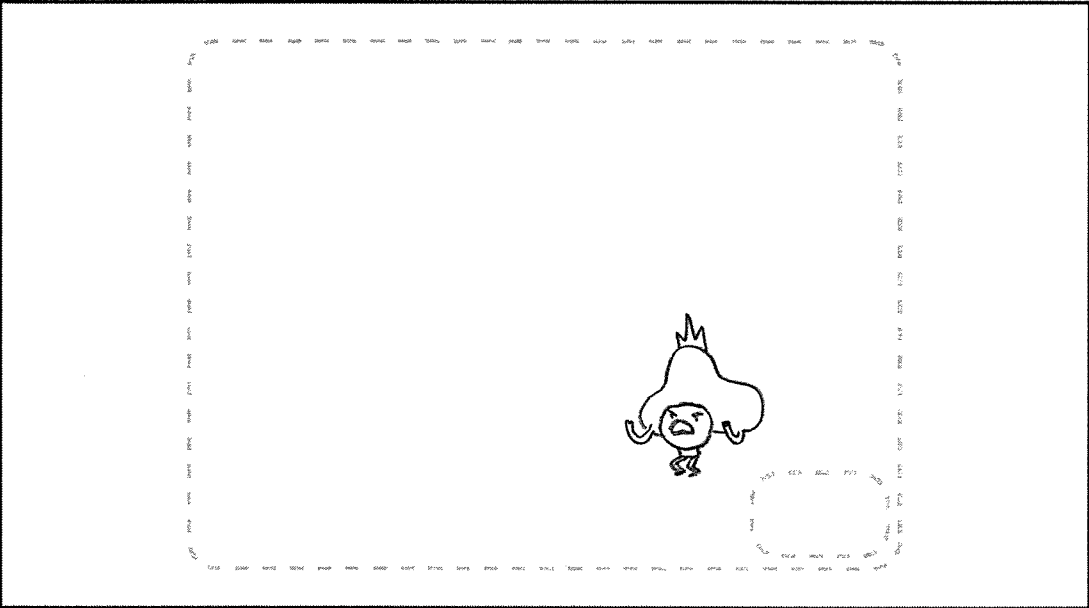


Sc. 26

Pnl.

Bg.

day night

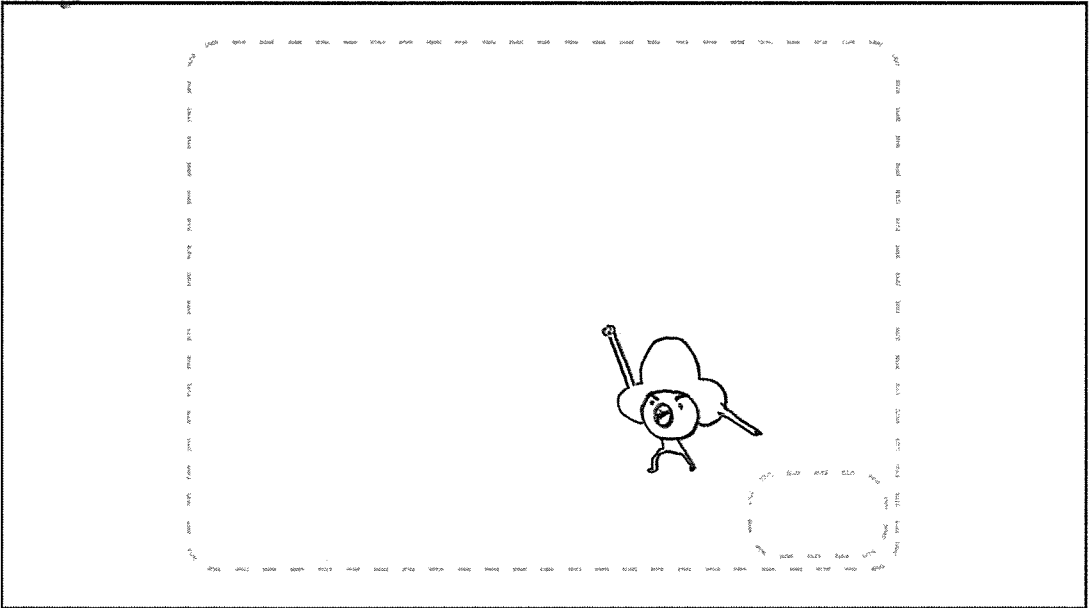


Sc. 26

Pnl.

Bg.

day night



Dialog:

(K) WE WILL KILL YOU . . .

(K) FOREVER!

Action:

Timing:

100853

EPISODE #

Production :

ADVENTURE TIME



Sc. 27

Pnl.

Bg.

day night

Sc. 27

Pnl.

Bg.

day night

Dialog:
① haha!

Action:

Timing:

② ...forever?

EPISODE # 100853

Production :

ADVENTURE TIME



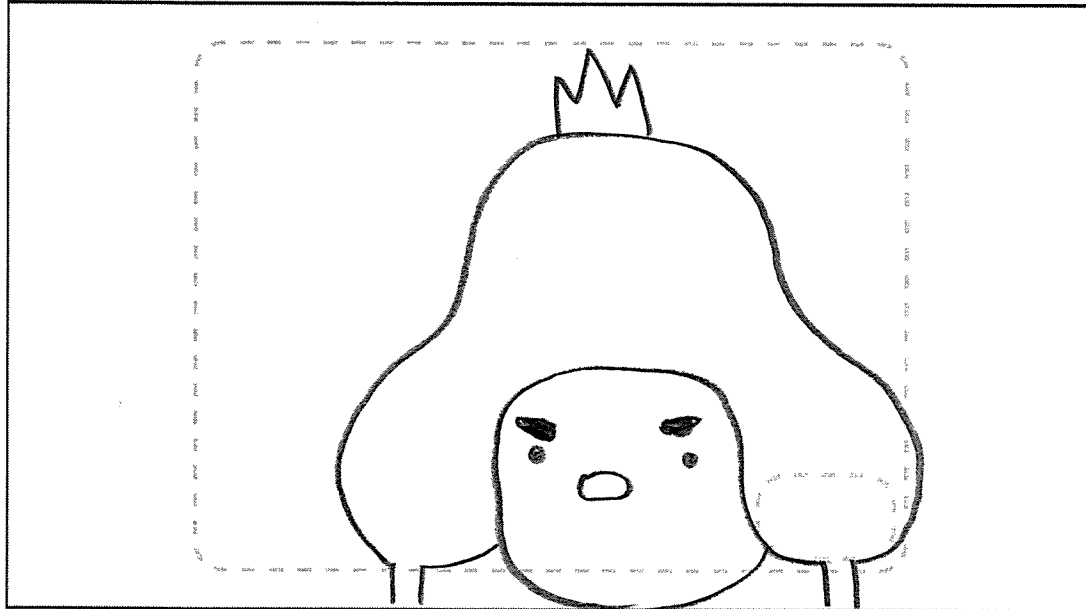
Page 46

Sc. 28

Pnl.

Bg.

day night

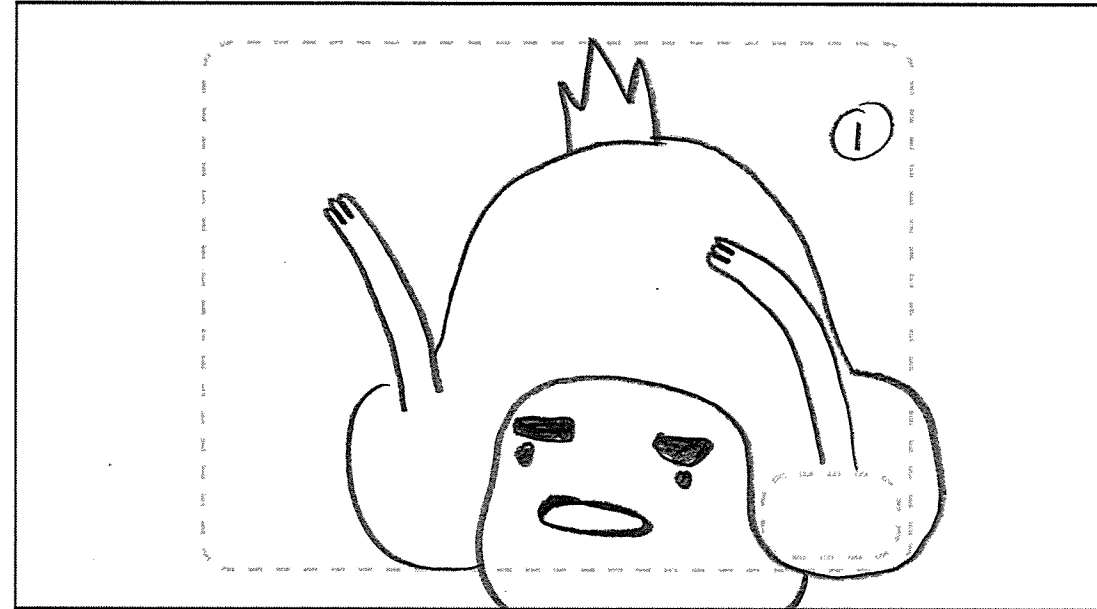


Sc. 28

Pnl.

Bg.

day night

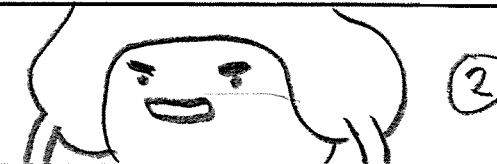


Dialog:

Ⓚ Until then... (Beat)

Ⓚ ENJOY YOUR BURRITO. JAKE. *

Action:



Timing:

EPISODE #
100853

Production :

ADVENTURE TIME

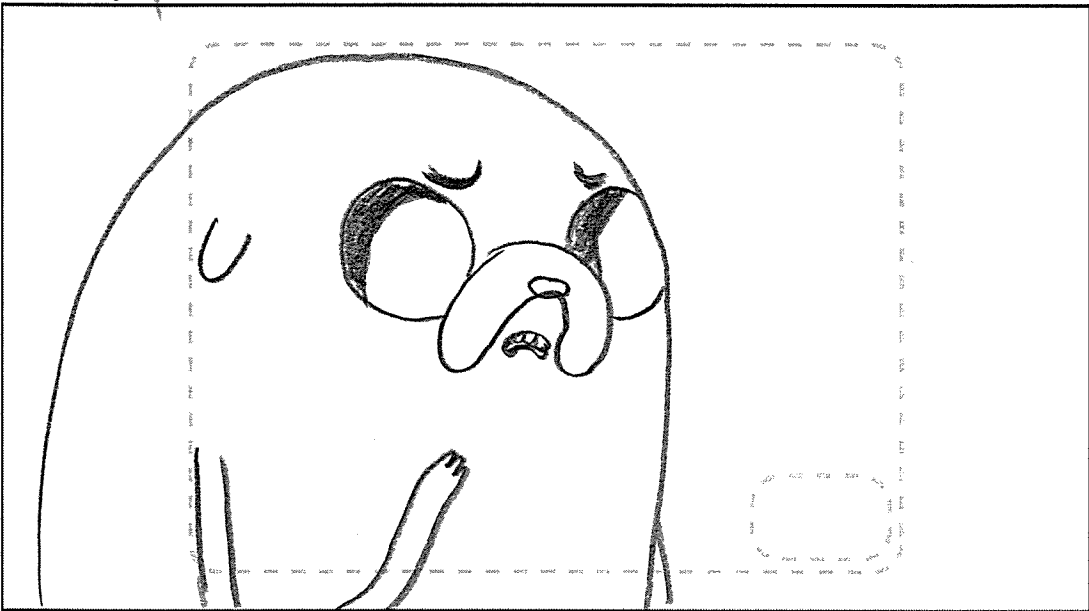


Sc. 29

Pnl.

Bg.

day night

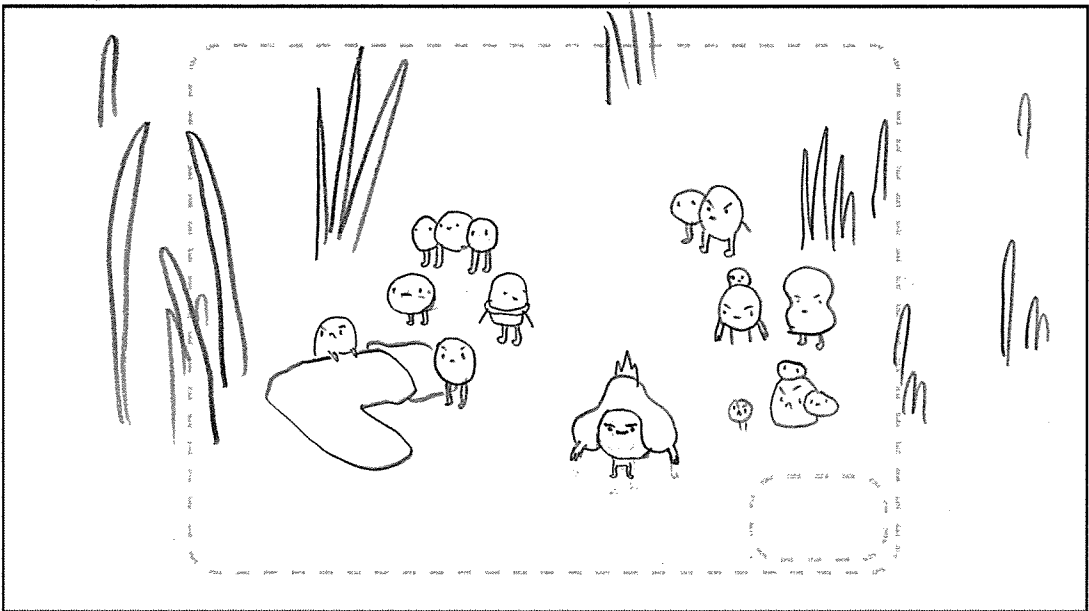


Sc. 30

Pnl.

Bg.

day night



Dialog:

① ?? huh?

Action:

Timing:

EPISODE # 100853

Production :

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ADVENTURE TIME

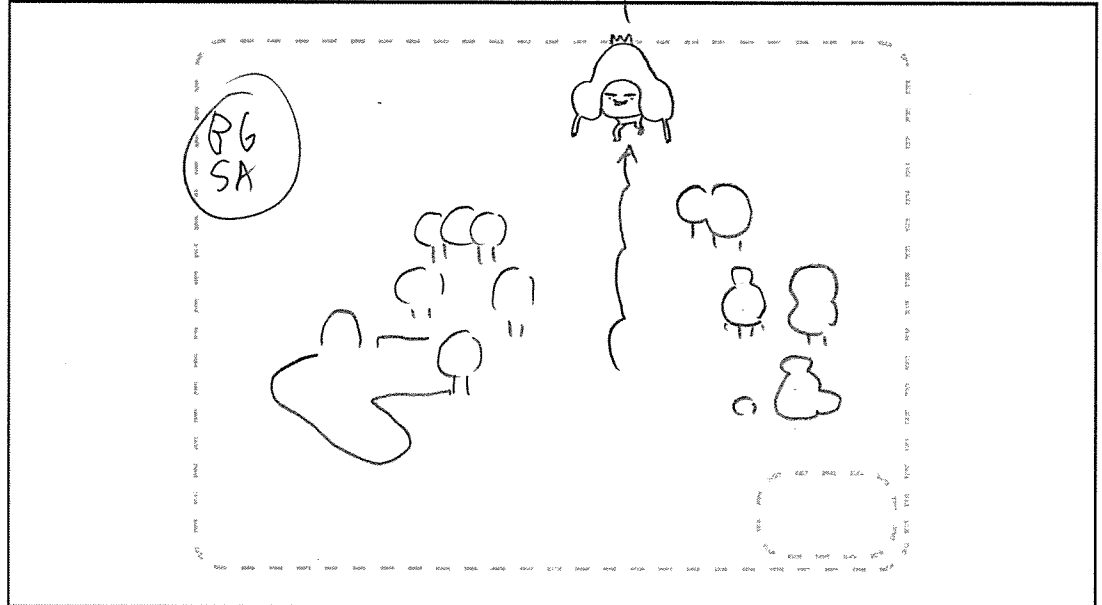


Sc. 30

Pnl.

Bg.

day night

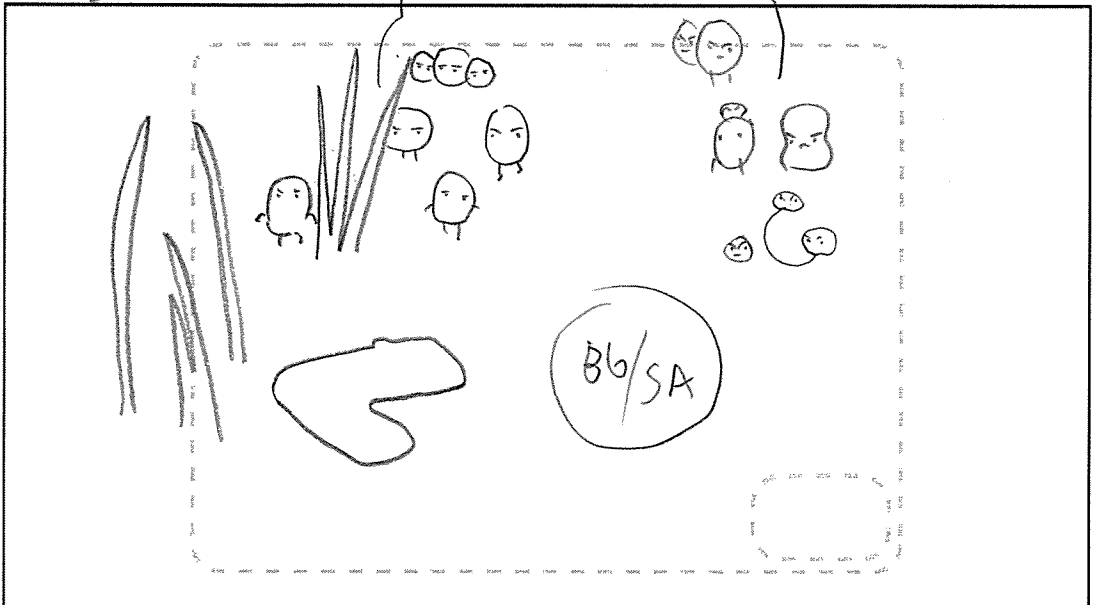


Sc. 30

Pnl.

Bg.

day night



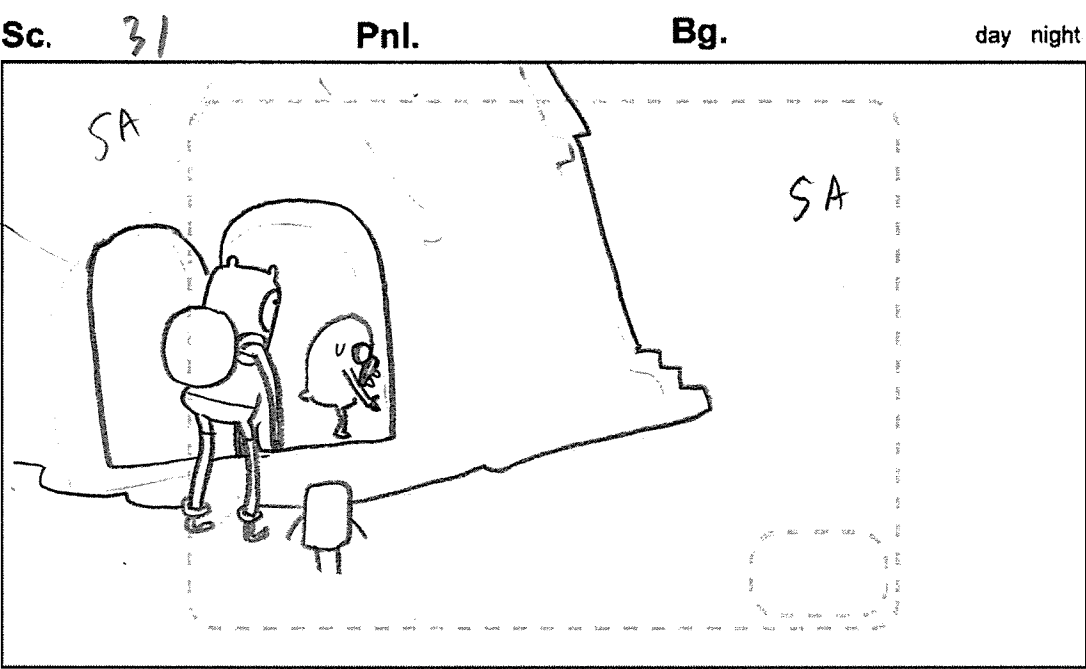
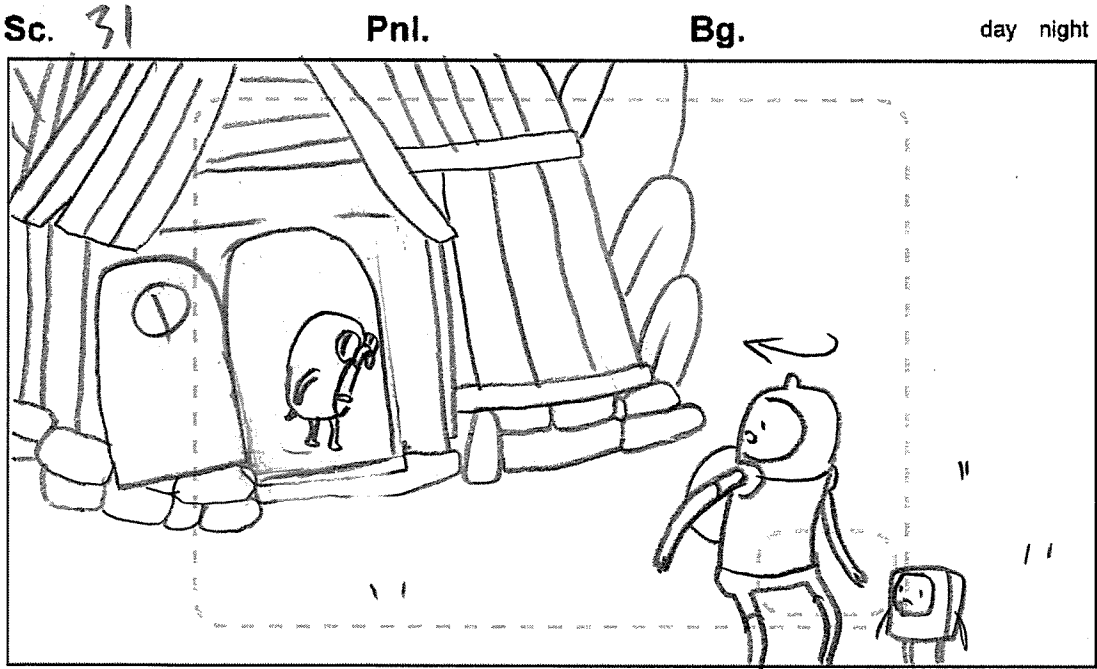
Dialog:	king (evil chuckle)
Action:	king walks backward out of frame
Timing:	

EPISODE # 100853

Production :

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ADVENTURE TIME



Dialog:

① = Shriek!≠

① MY BURRITO!

Action:

Timing:

EPISODE # 100853

Production :

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ADVENTURE TIME



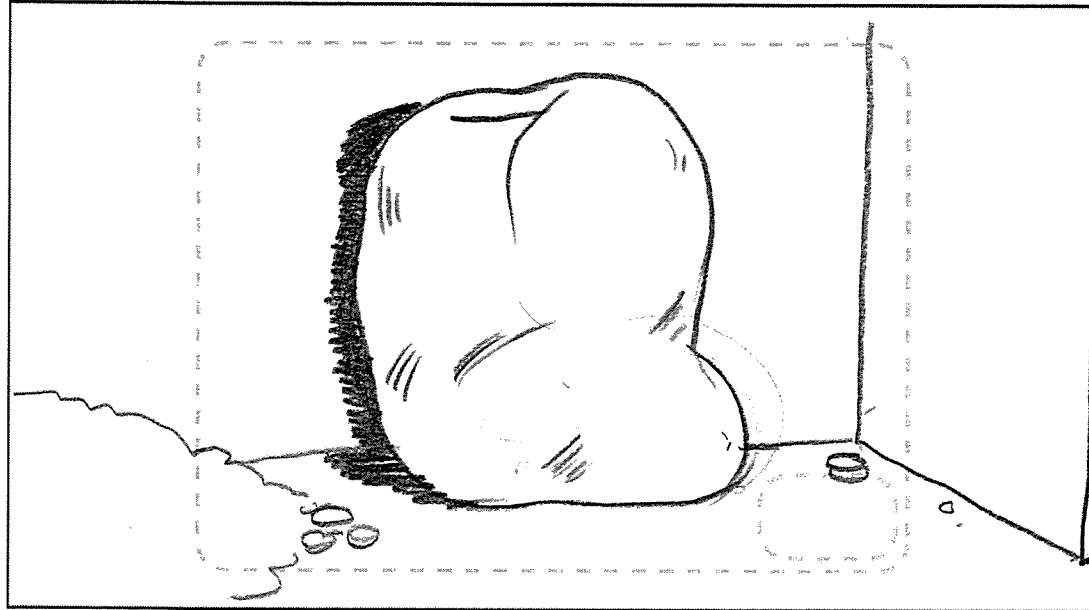
Page 50

Sc. 32

Pnl.

Bg.

day night

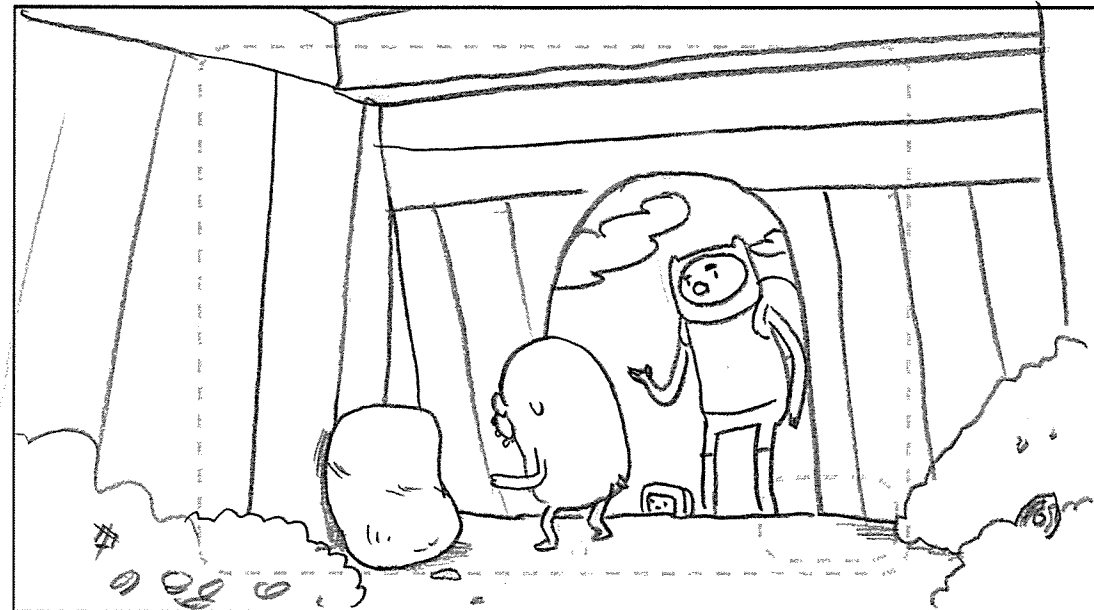


Sc. 33

Pnl.

Bg.

day night



Dialog:

Oh, my, it's been tampered with!

① it's been Tampered with!

Action:

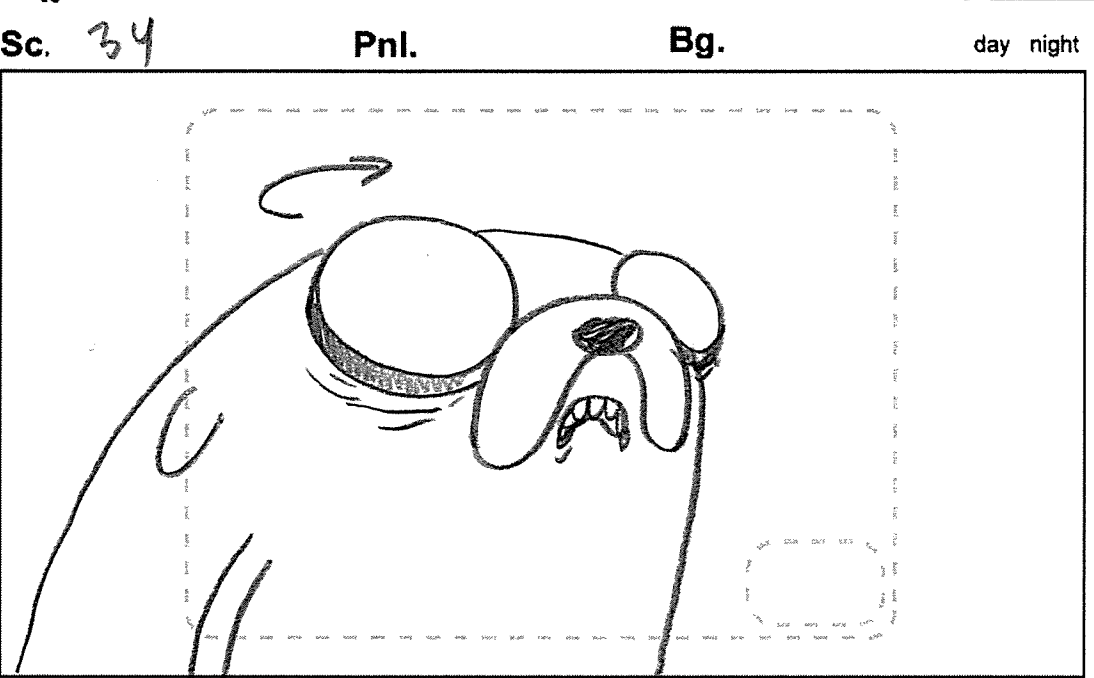
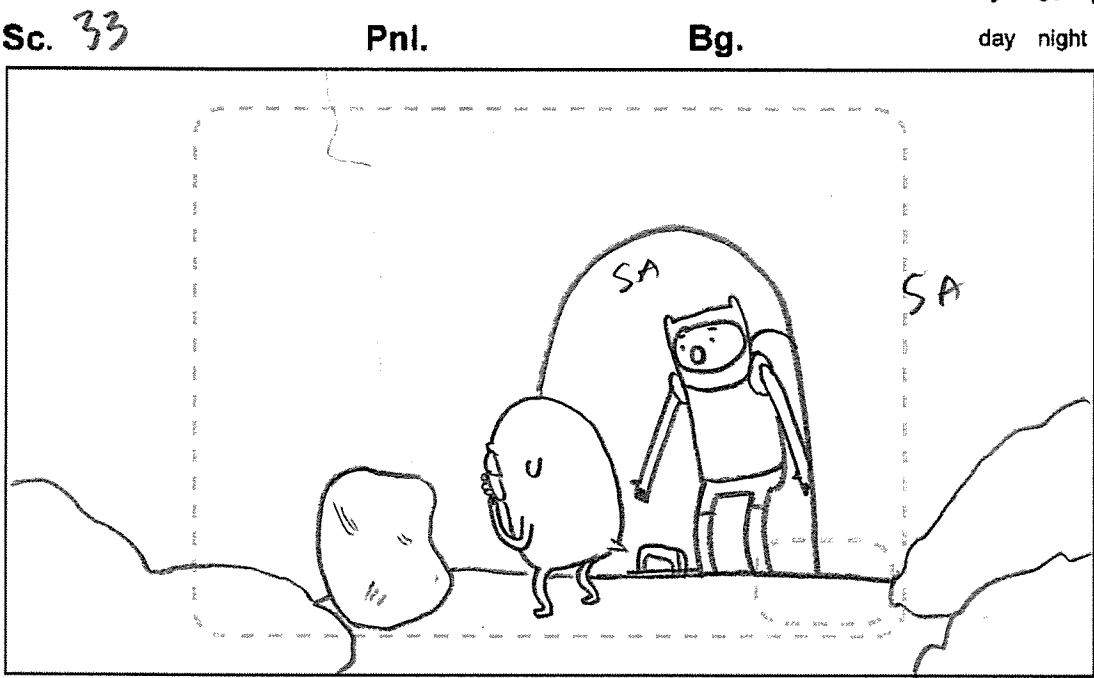
Timing:

100853

EPISODE #

Production :

ADVENTURE TIME



Dialog: ① It's perfectly FINE!

② Well.. That's how it looks

Action:

Timing:

EPISODE # 100853

Production :

ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. 34 Pnl. Bg. day night

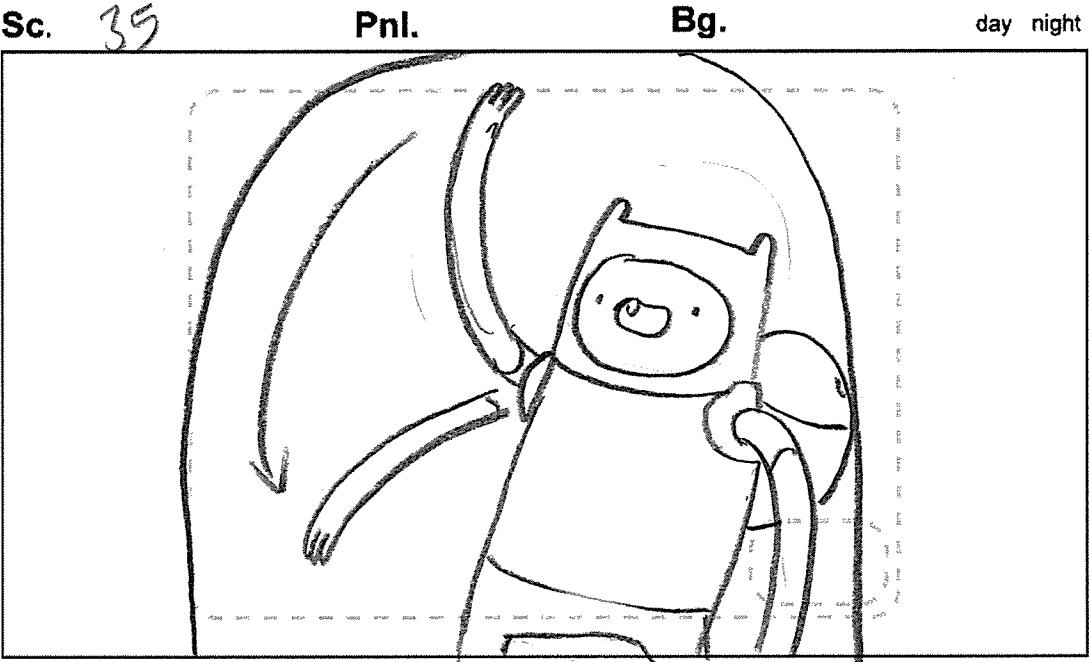
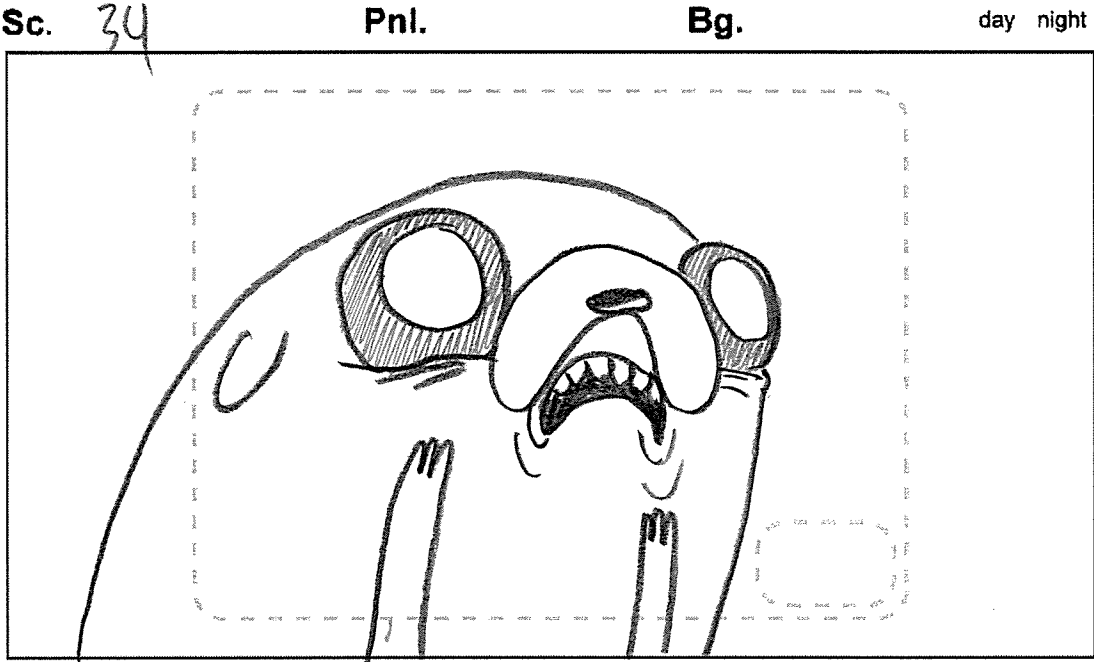
Dialog:	① they want to trick me into eating it
Action:	
Timing:	

100853

EPISODE #

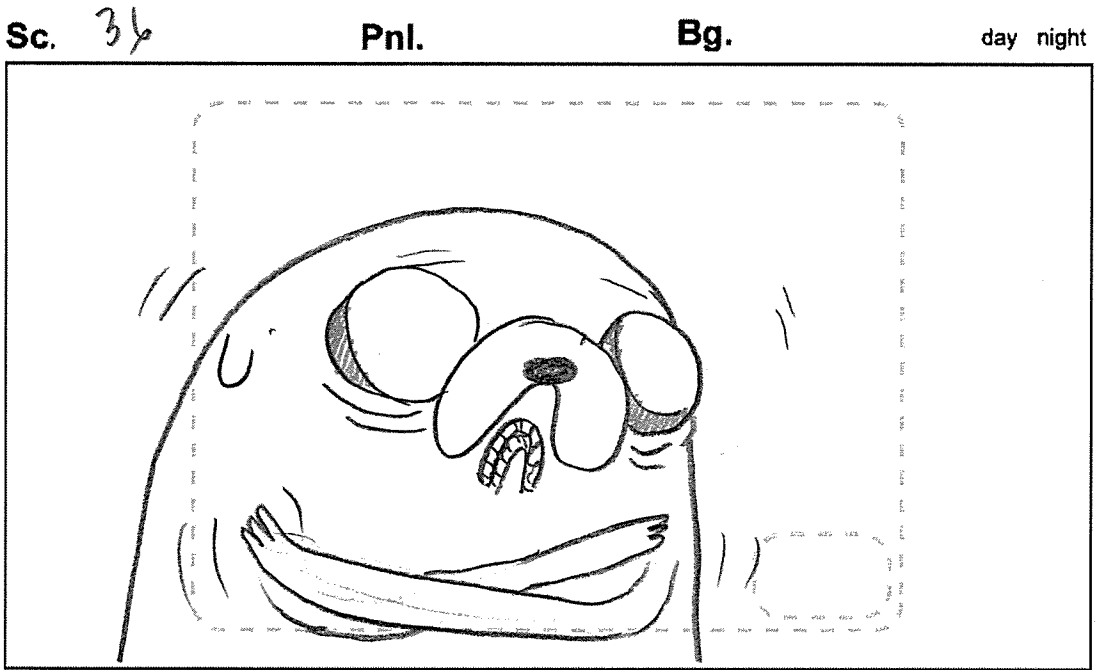
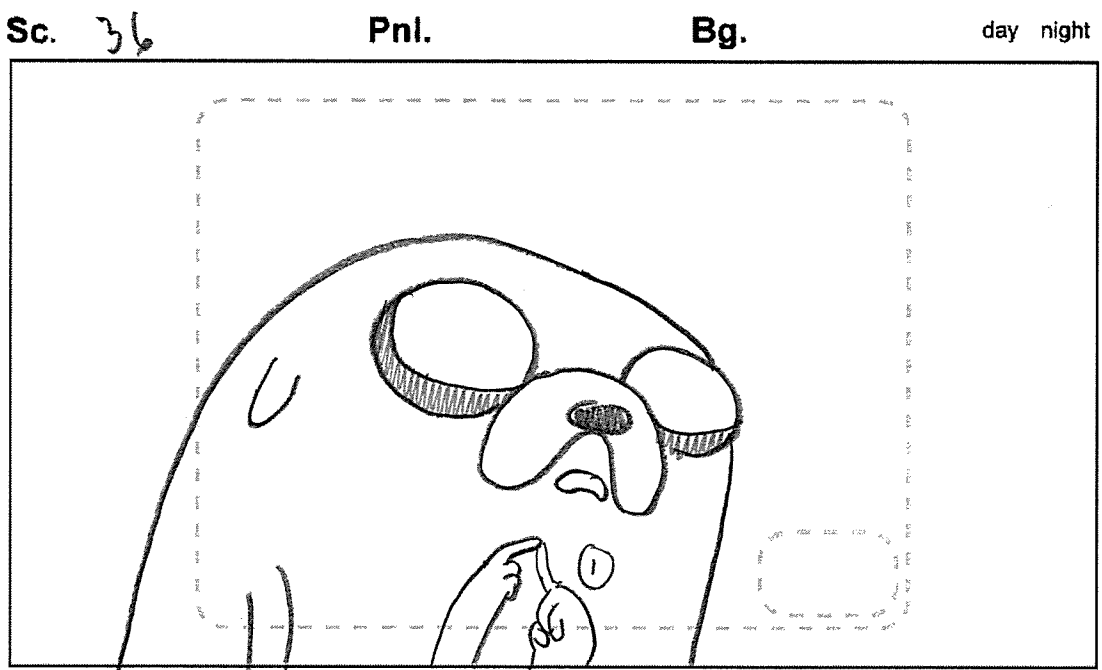
Production :

ADVENTURE TIME




Dialog:	(J) BECAUSE IT'S POISONED!!	(F) Naaahhh
Action:		
Timing:		

ADVENTURE TIME



Dialog: ① They knew my name. ② they knew about the burrito...

Action:  ② Jake shakes & shivers

Timing:

EPISODE # 100853

Production :

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ADVENTURE TIME

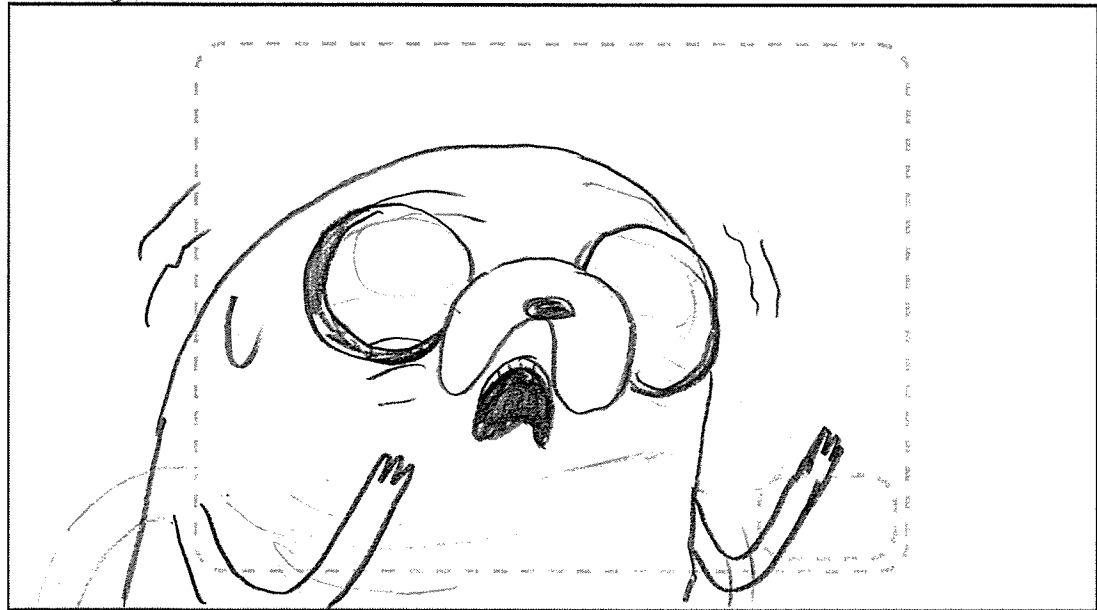


Sc. 36

Pnl.

Bg.

day night

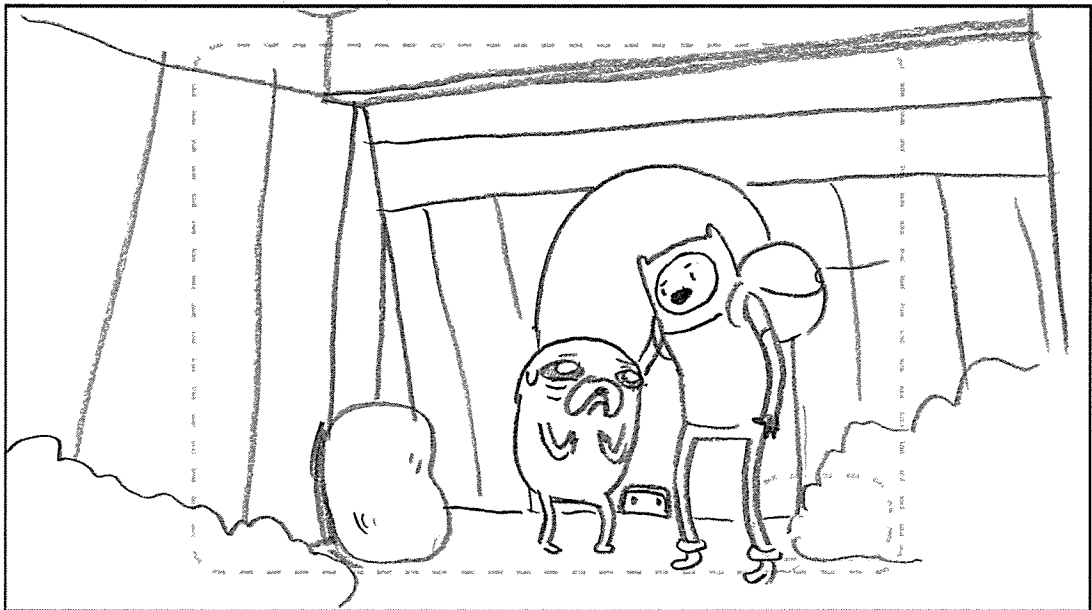


Sc. 37

Pnl.

Bg.

day night



Dialog:	they're using their cuteness as a evil decoy!! (F) man....
Action:	
Timing:	

EPISODE # 100853

Production :

ADVENTURE TIME

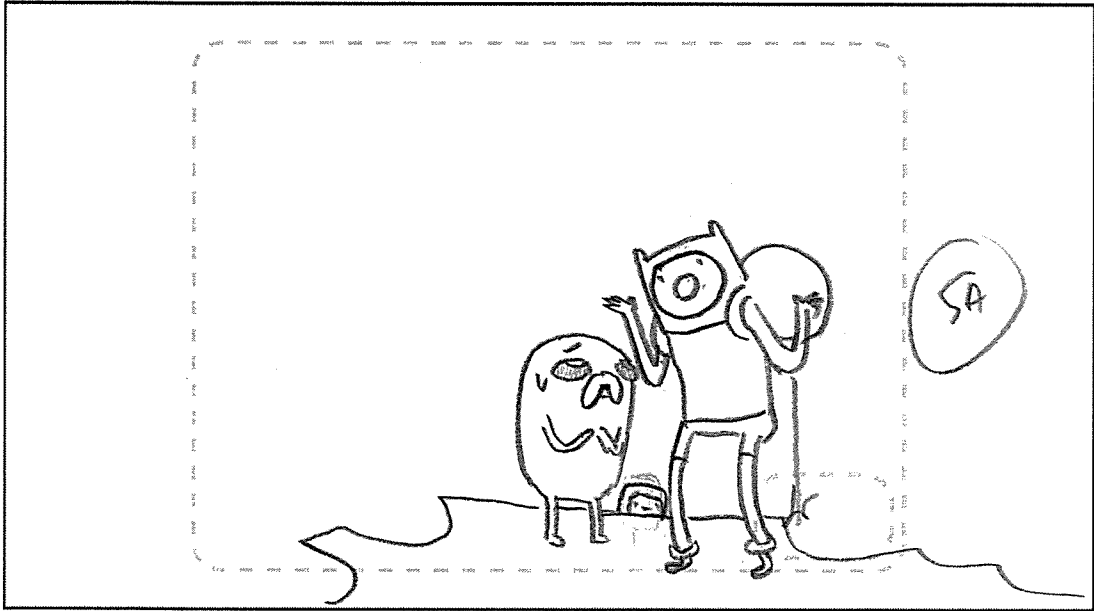


Sc. 37

Pnl.

Bg.

day night

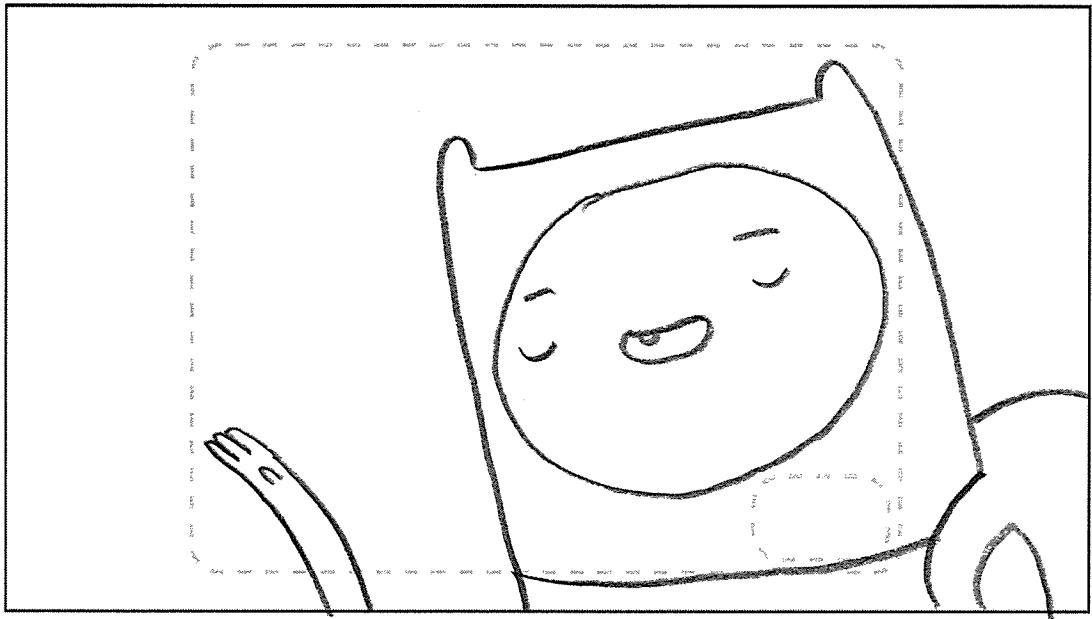


Sc. 38

Pnl.

Bg.

day night



Dialog:

(F) You're letting your brain dial turn your fear volume up.

(F) You'll see. Those cuties are nuthin' but an afternoons delight.

Action:

wipe

Timing:

EPISODE # 100853

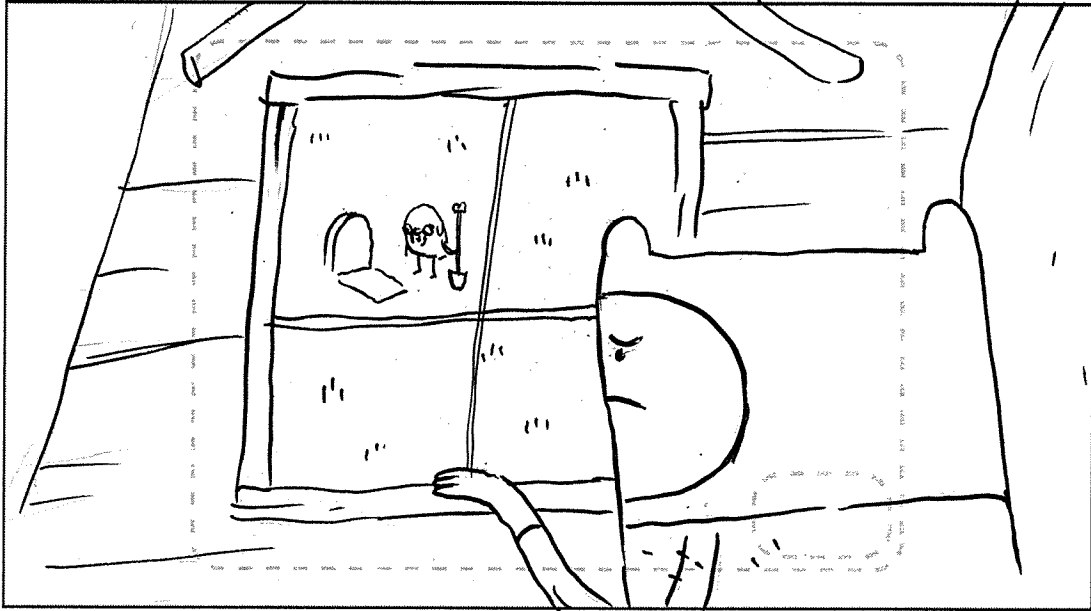
Production :

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ADVENTURE TIME



Sc. 39 Pnl. A Bg. day night



Sc. 39 Pnl. B Bg. day night



Dialog:

(F:) hmmm

Action:



CLOSE UP

Timing:

EPISODE #

Production :

100853

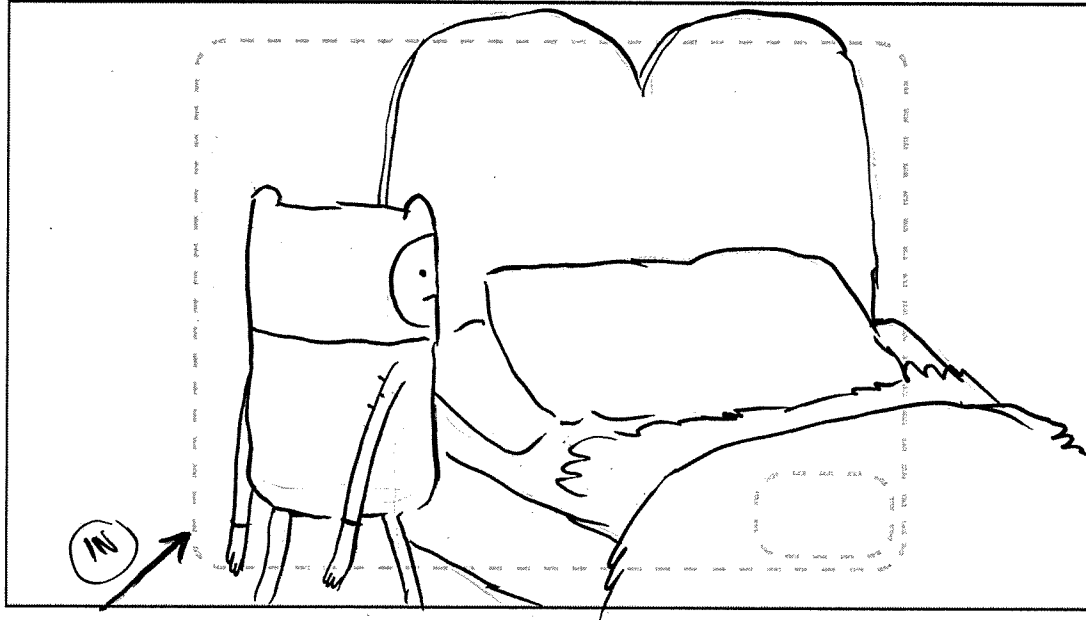
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ADVENTURE TIME

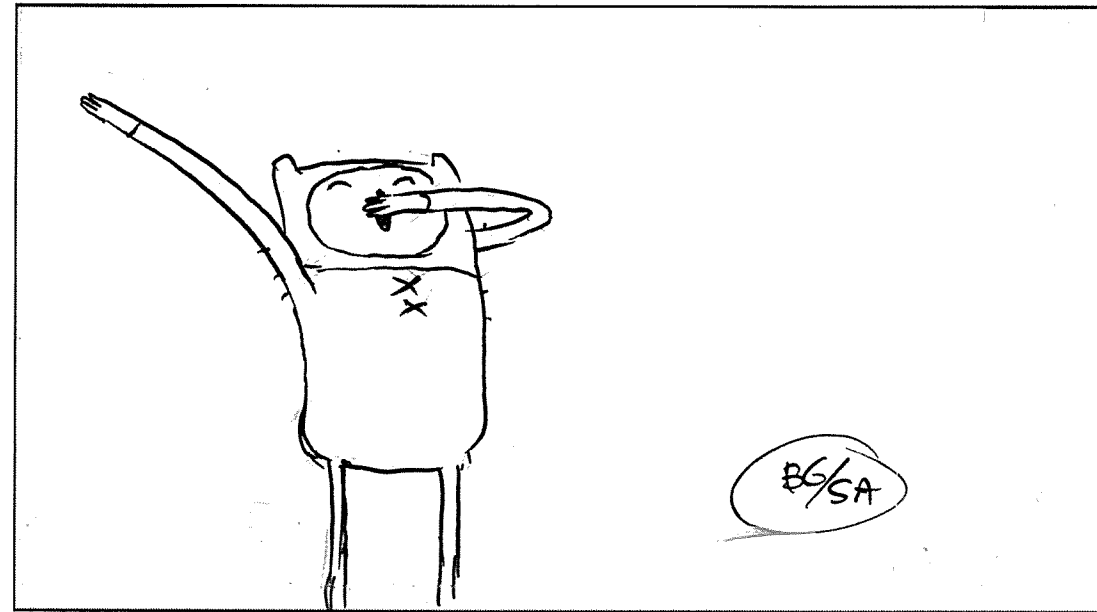


Page 58

Sc. 40 Pnl. A Bg. day night



Sc. 40 Pnl. B Bg. day night



Dialog:

(F:) *YAWN *

Action:

Finn yawns

Timing:

100853

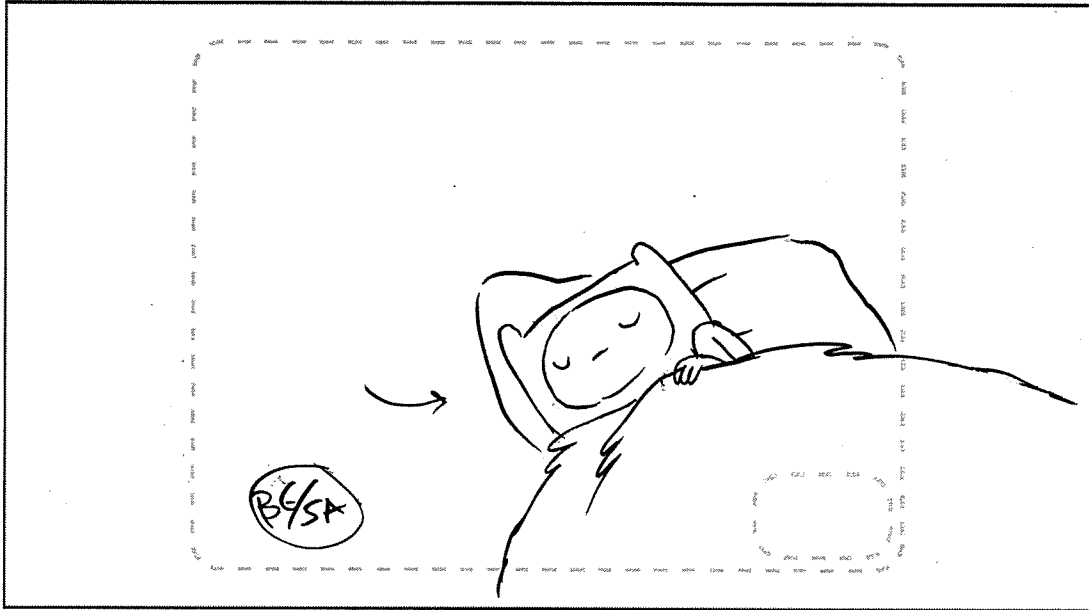
EPISODE #

Production :

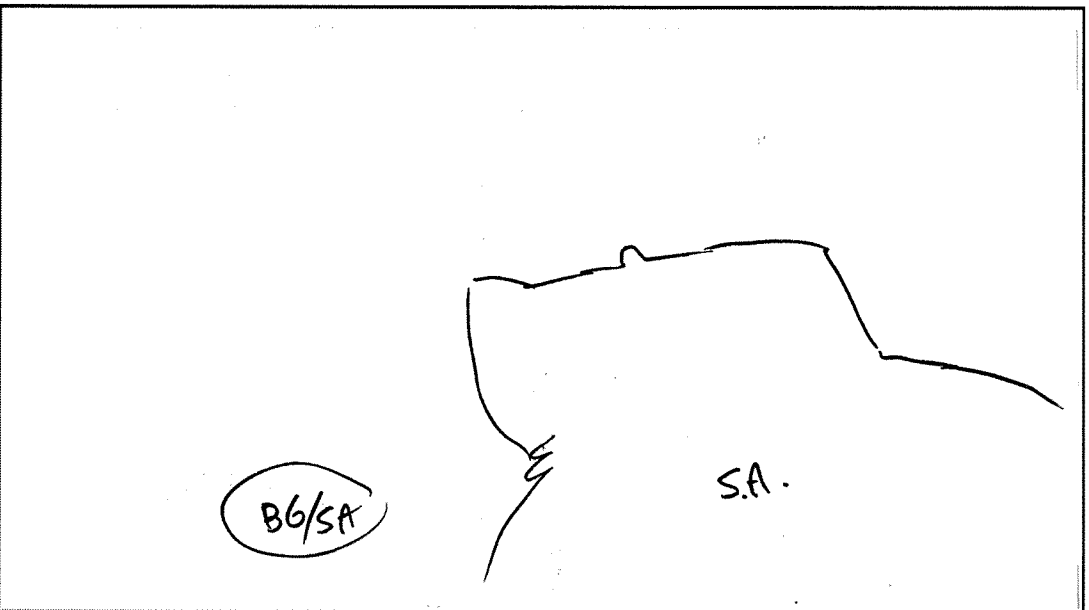
ADVENTURE TIME



Sc. 40 Pnl. C Bg. day night



Sc. 40 Pnl. D Bg. day night



Dialog:

- BEAT -

Action:

Timing:

EPISODE # 100853

Production :

ADVENTURE TIME



Sc. 40 Pnl. E Bg. day night

A storyboard panel for scene 40, panel E. It shows Finn lying on his side, looking down. A circled 'BG/SA' is in the bottom left corner. The panel is framed by a dashed line.

Sc. 40 Pnl. F Bg. day night

A storyboard panel for scene 40, panel F. It shows Finn sitting up, looking shocked with wide eyes and an open mouth. A circled 'BG/SA' is in the bottom left corner. The panel is framed by a dashed line.

Dialog:	
Action:	The blankets start to move as Jake sneaks under them off screen
Timing:	Finn is shocked to feel Jake under the blanket

100853

EPISODE #

Production :

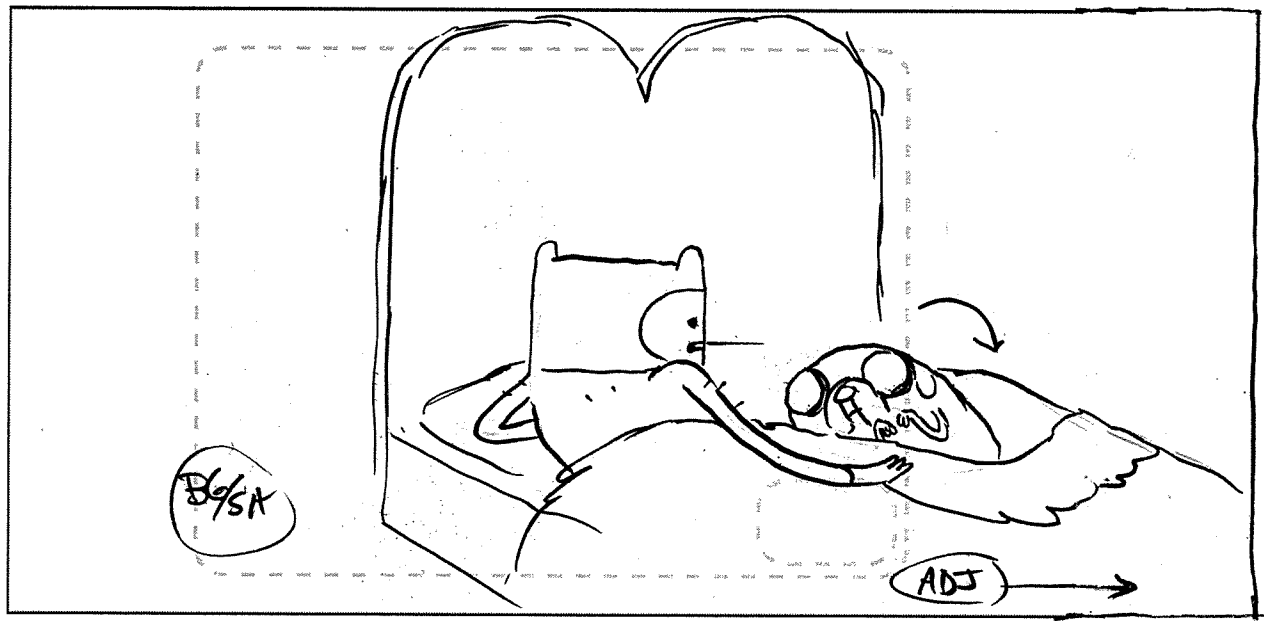
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ADVENTURE TIME

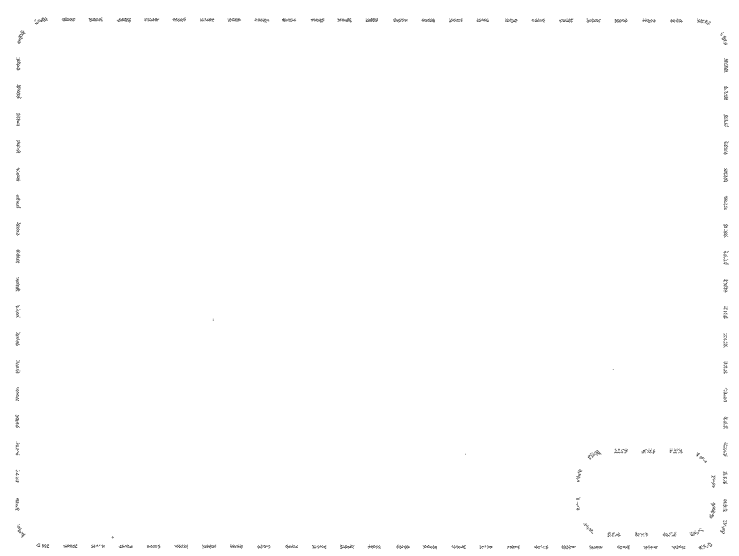


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Sc. 40 Pnl. G Bg. day night Sc.



Pnl Bg. day night



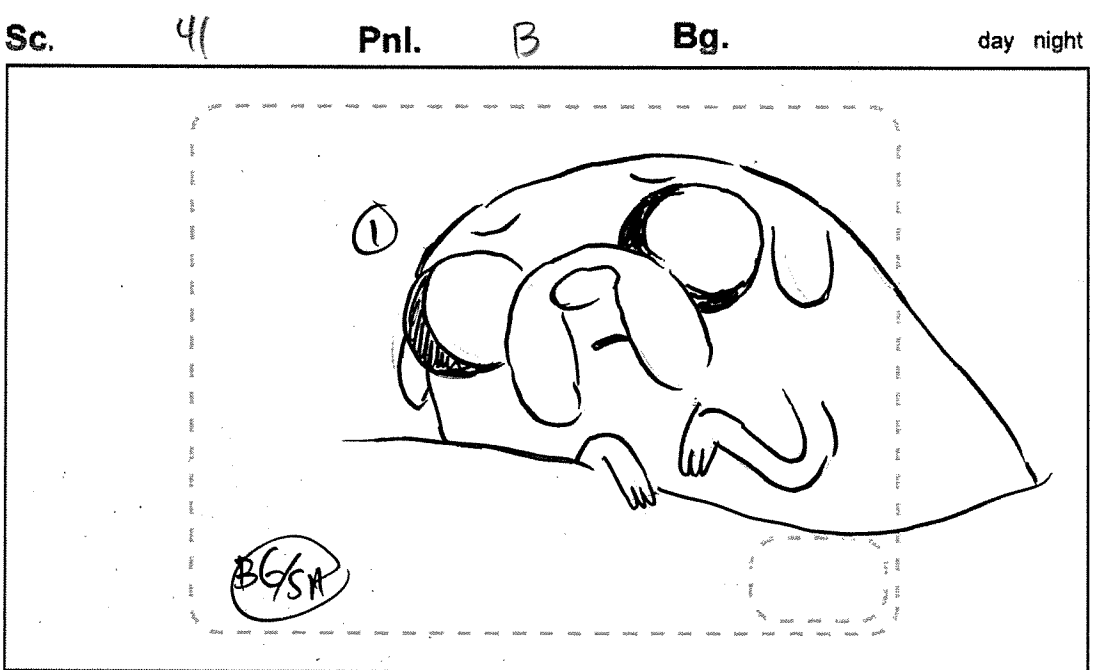
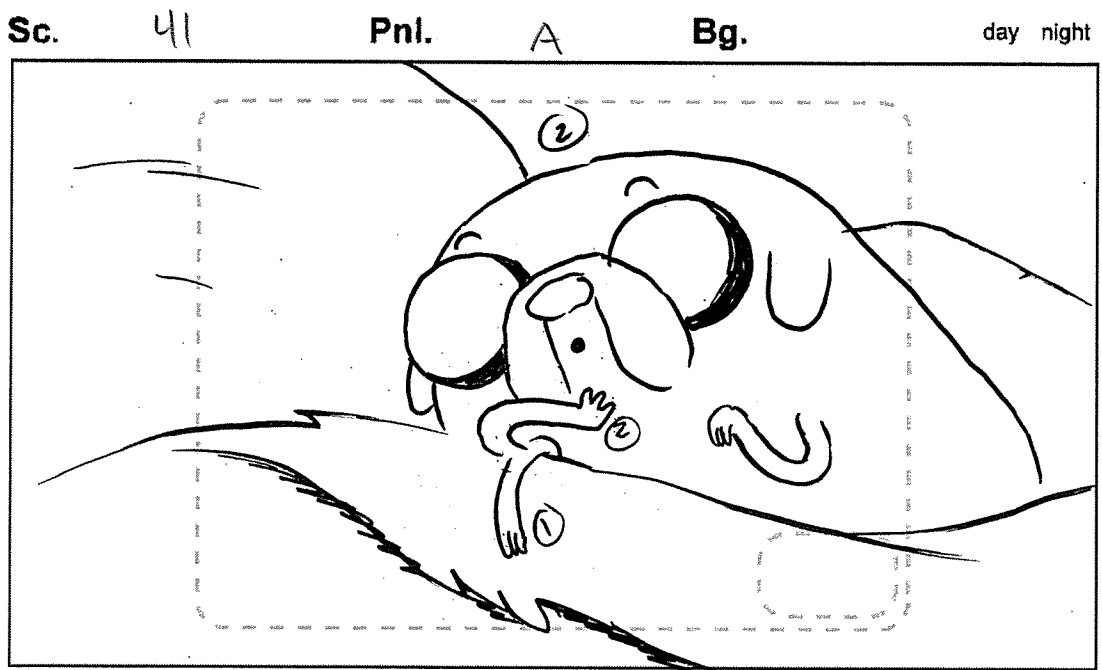
Dialog:
(F:) Jake, what are you doing in my bed?
Action:
Finn pulls the cover back
Timing:

EPISODE # 100853
Production :

5

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ADVENTURE TIME



Dialog:

J: who, me?

Action:

Timing:

J: ① Oh, nuthin' much, ② y'know, just chillin'.

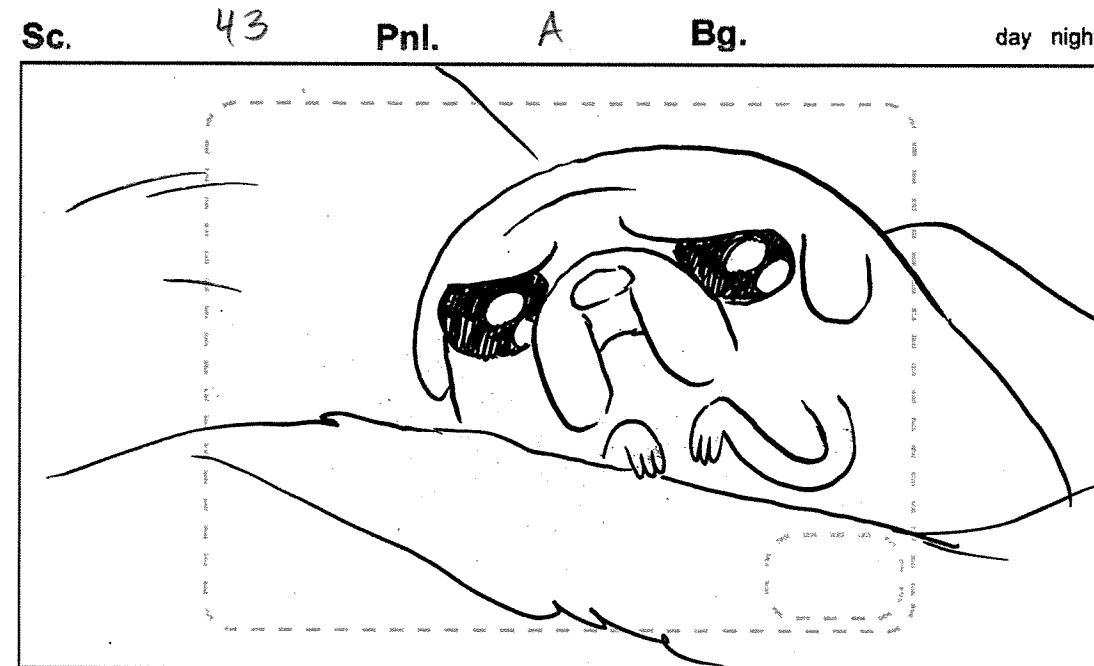
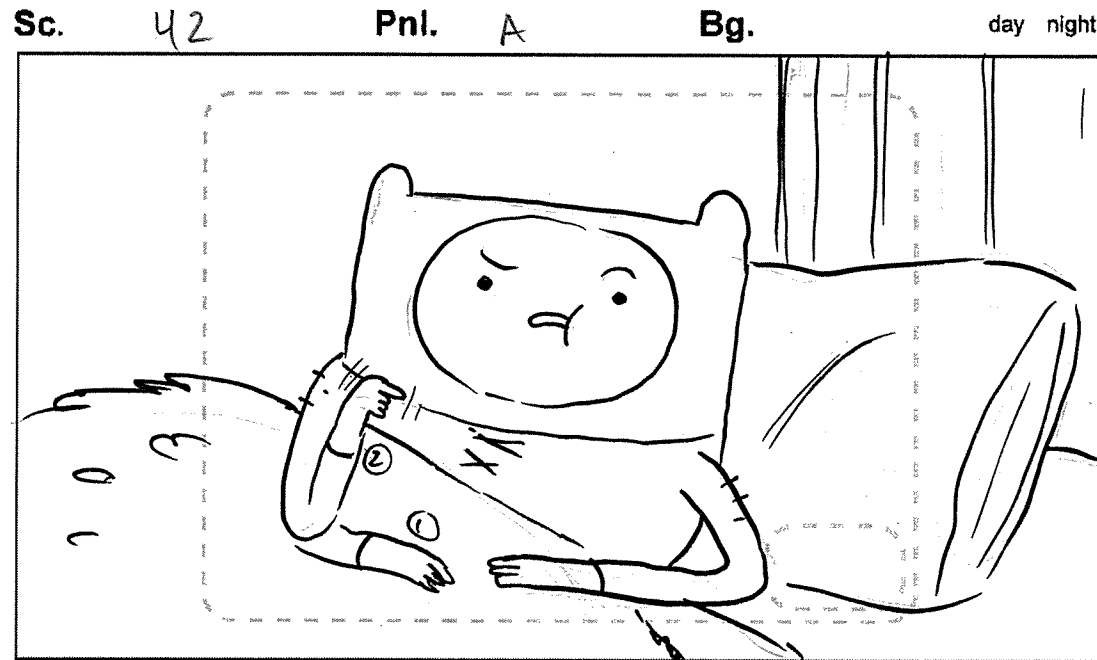
EPISODE # 100853

Production :

6

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ADVENTURE TIME



Dialog:	<p>(F:) wait a second...</p> <p>(F:)(O.S.) - are you still messed up about those little guys?</p>
Action:	
Timing:	

EPISODE # 100853

Production :

7

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ADVENTURE TIME



Sc. 43 Pnl. B Bg. day night

Sc. 43 Pnl. C Bg. day night

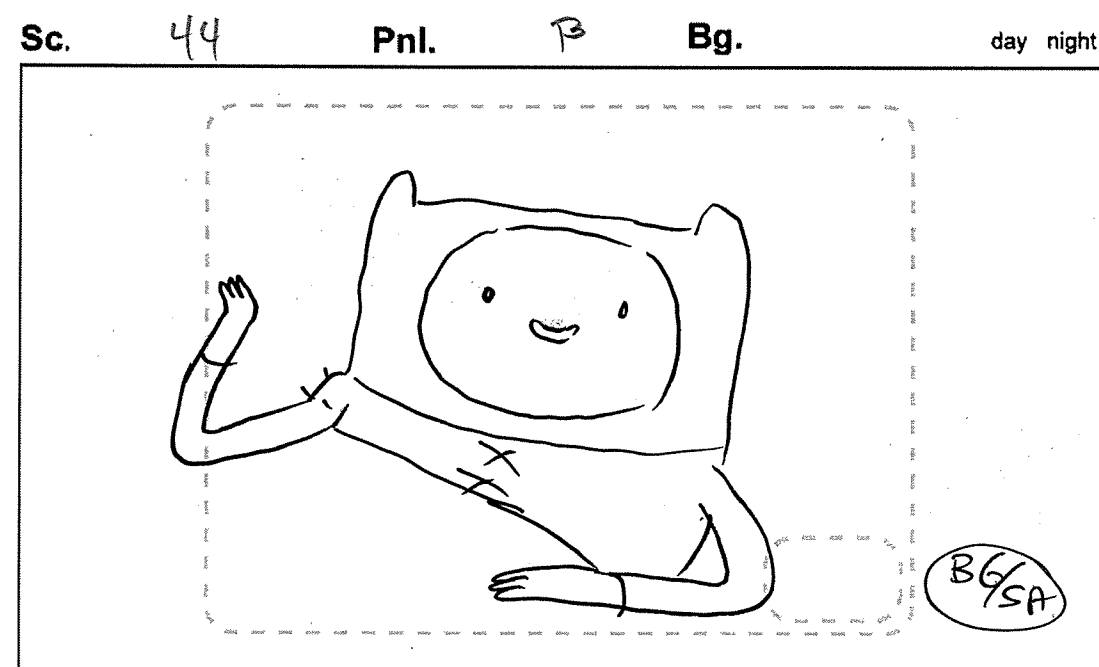
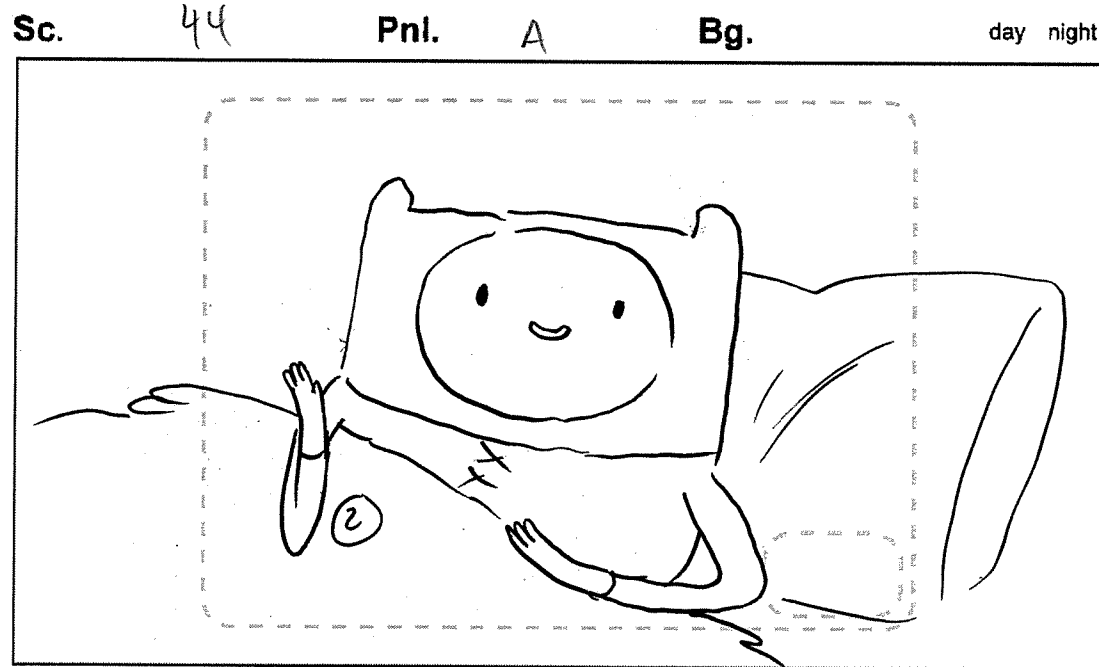
Dialog:	(J:) A little...
Action:	
Timing:	

Production : EPISODE # 100853 8

ADVENTURE TIME



Page 65



Dialog:	
(F:) look man, whaddaya say, tomorrow morning,	we go track those little guys down,
Action:	
Timing:	

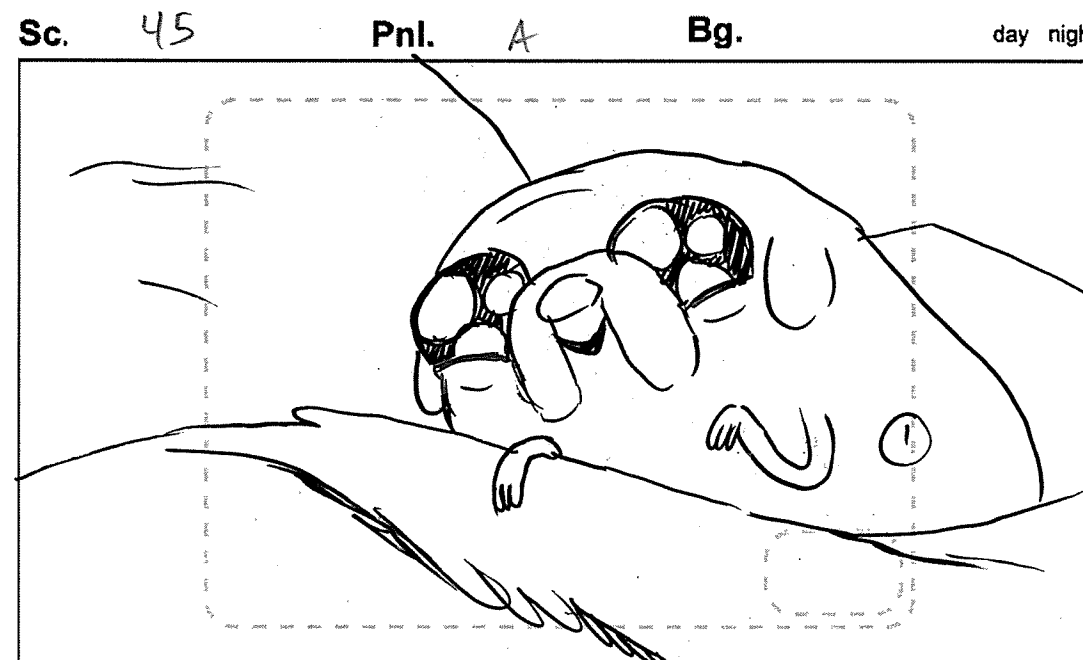
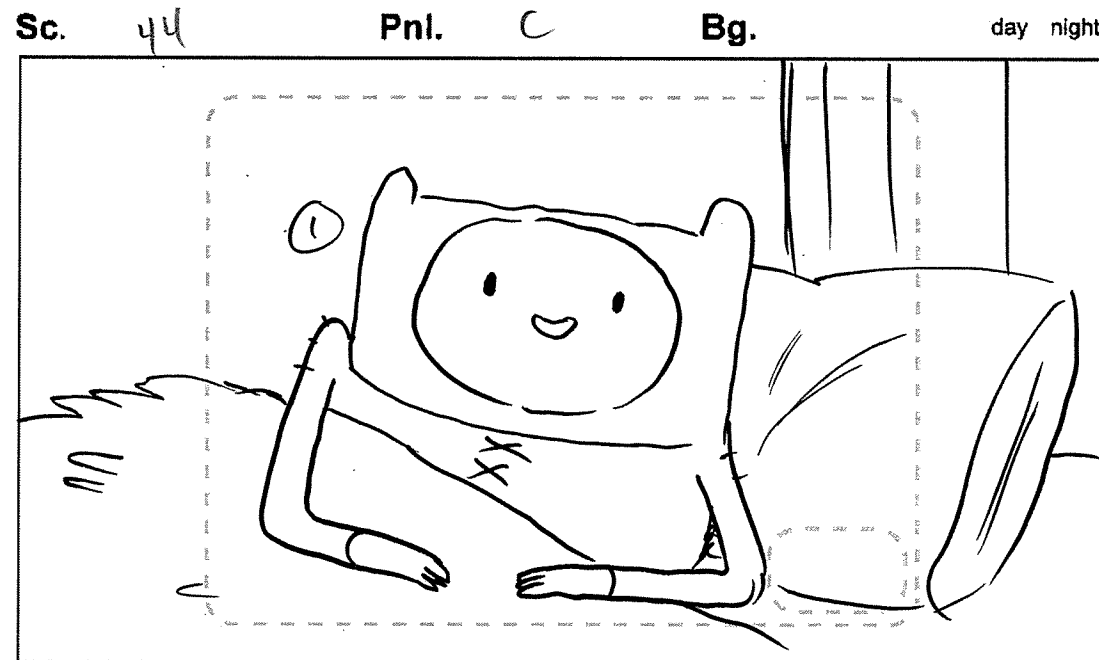
EPISODE # 100853

Production :

ADVENTURE TIME



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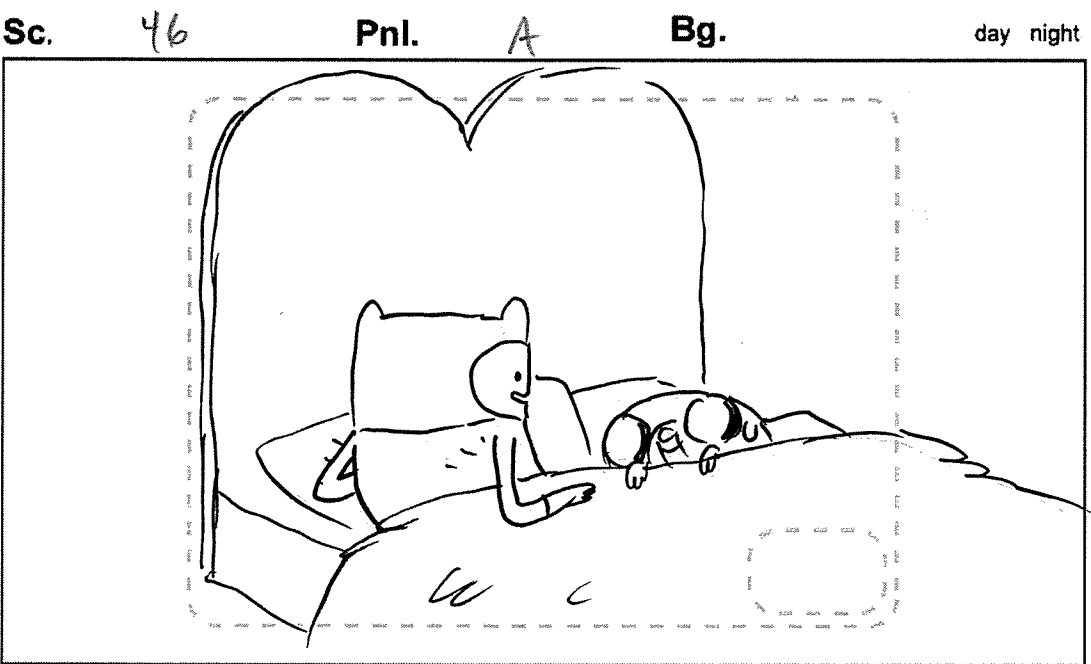
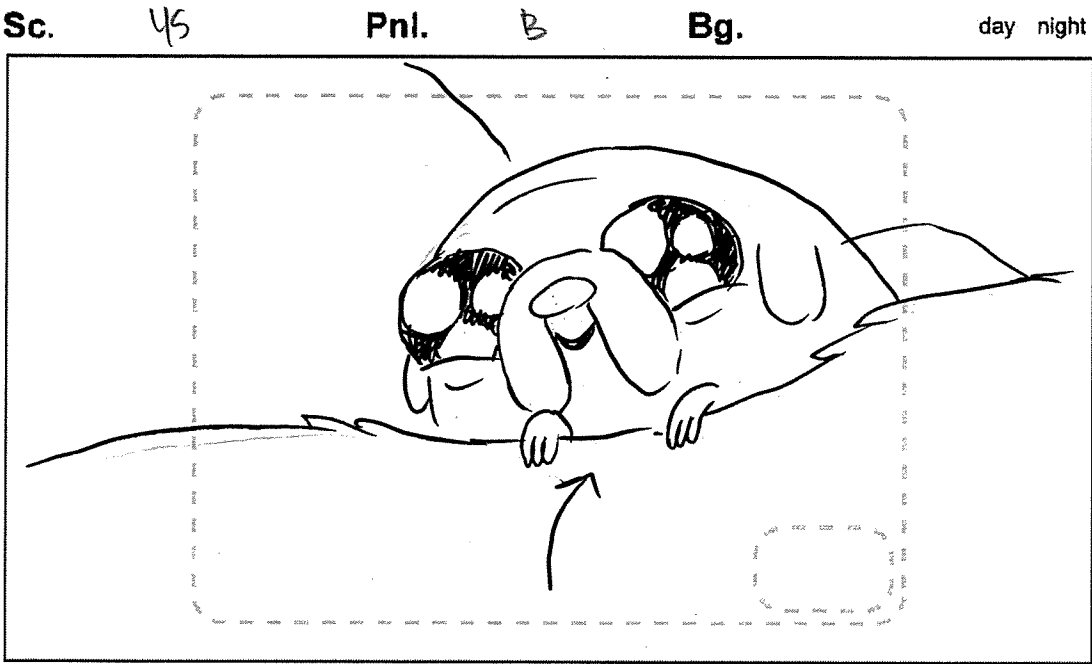
Dialog:	<p>(F:) ① and find out just what their deal is - ② Sound good buddy?</p>		<p>(J:) yeah, thanks buddy -</p>	
Action:			<p>Jake grabs the blanket</p>	
Timing:				

100853

EPISODE #

Production :

ADVENTURE TIME



Dialog:

(J:) man, you sound just like Mom sometimes -

(F:) Yeah, good old Mom.

Action: Jake pulls the blanket back up

Timing:

EPISODE # 100853

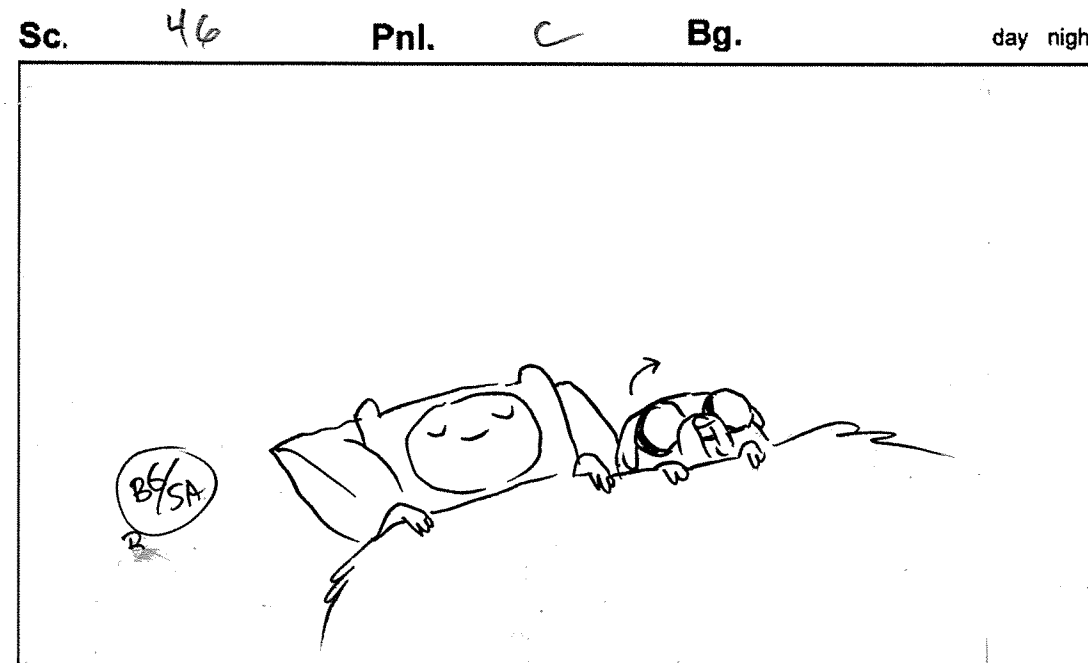
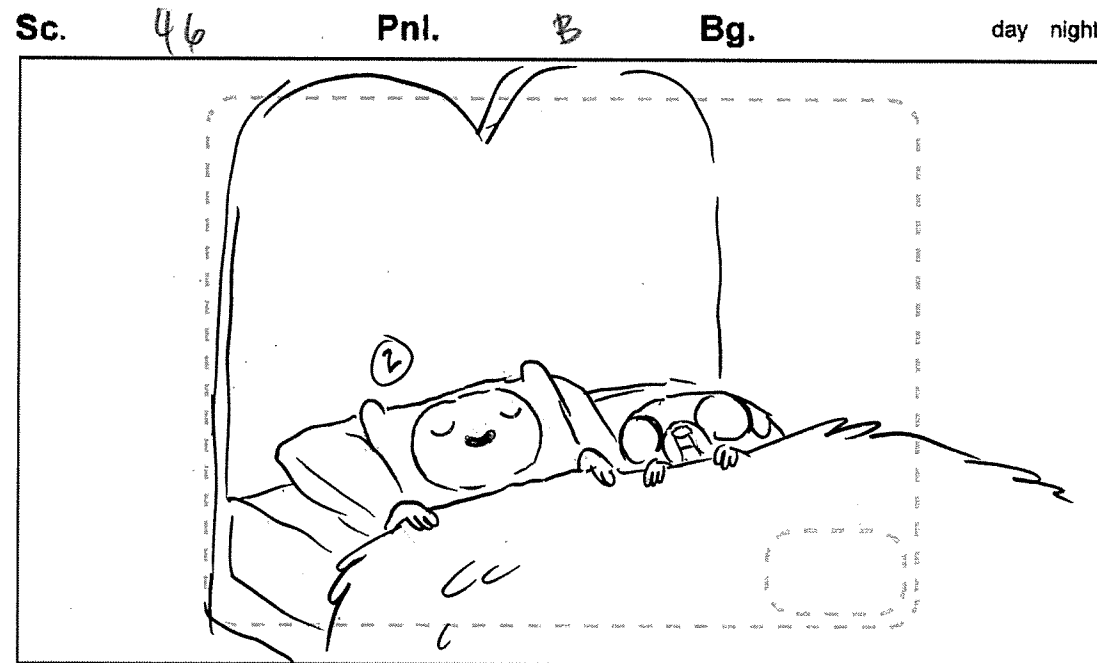
Production :

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ADVENTURE TIME



Page 68



Dialog: (F:) ② I miss her.

(J:) yeah... she always knew just what to say

Action:

Jake turns forward, then speaks

Timing:



100853

EPISODE #

Production :

12

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ADVENTURE TIME



Sc. 46 Pnl. D Bg. day night

Sc. 46 Pnl. E Bg. day night

Dialog:

(F:) Well, nighty - nite.

(J:) g'night.

Action:

Timing:

EPISODE # 100853

Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day night	Sc.	47	Pnl.	A	Bg.	day night
<div>FADE TO BLACK</div> <div>STILL BLACK...</div>									

Dialog:	(J:) (whisper) Finn- FINN!
Action:	
Timing:	

EPISODE # 100853

Production :

14

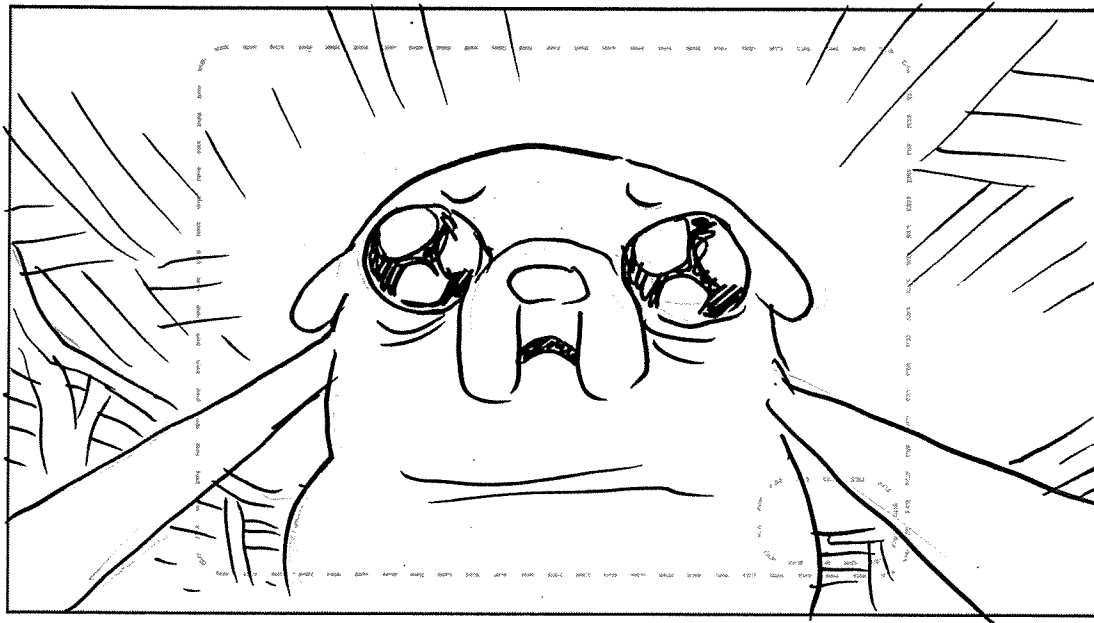
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ADVENTURE TIME

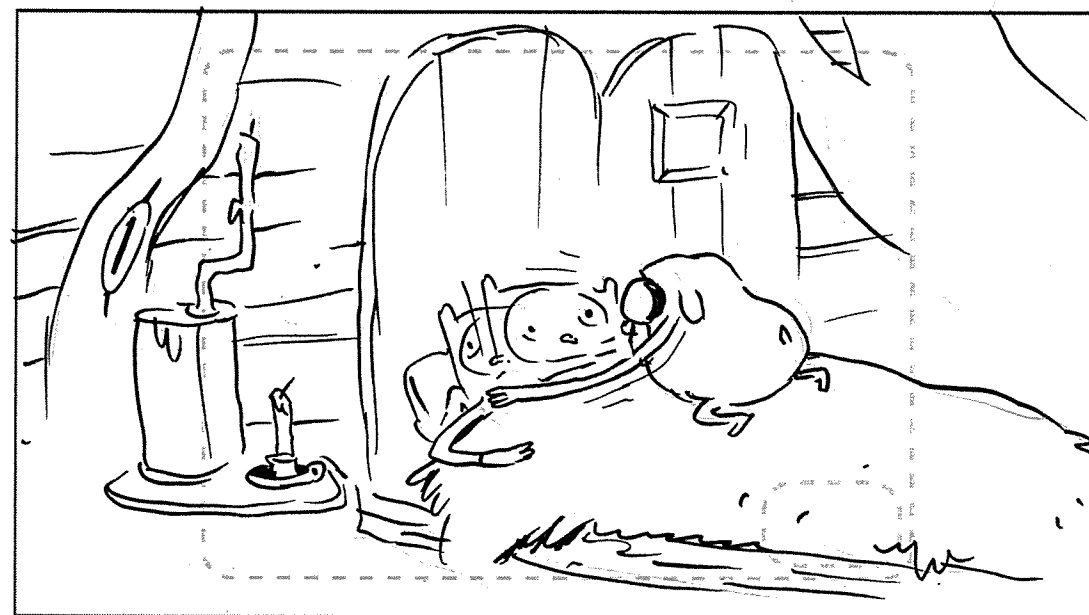


Page 71

Sc. 47 Pnl. A Bg. day night



Sc. 48 Pnl. A Bg. day night



Dialog:

(J:) Finn wake up man!
(whisper)

(F:) huh? huh?

Action:

Jake shakes Finn awake

Timing:

EPISODE #

Production :

100853

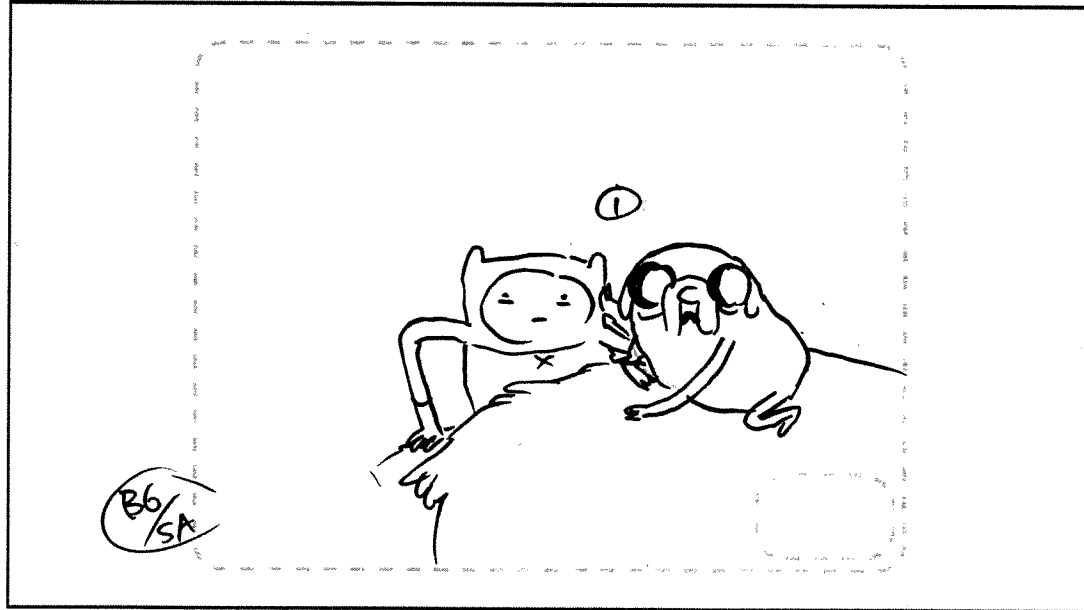
15

ADVENTURE TIME

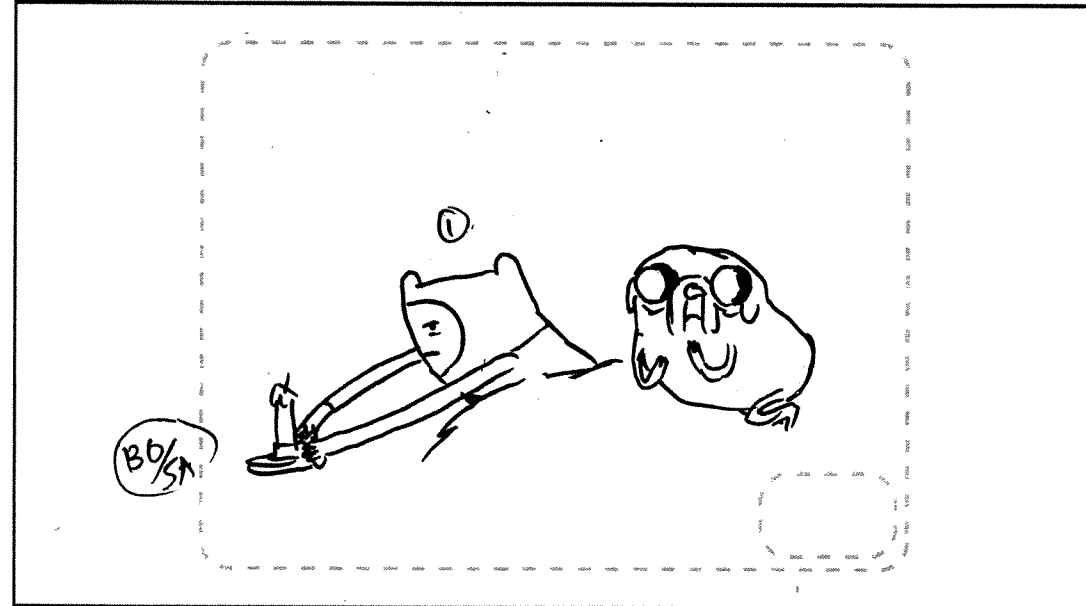


Page 72

Sc. 48 Pnl. B Bg. day night



Sc. 48 Pnl. C Bg. day night



Dialog:

(J:) (1) I heard something man -
(whisper) (2) I think someone's in the house...

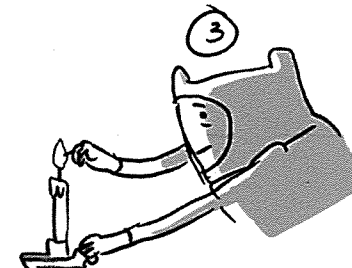
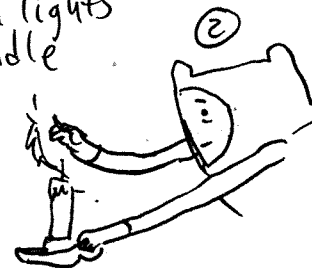
(F:) *grumble *

Action:

Timing:



Finn lights
a candle



EPISODE # 100853

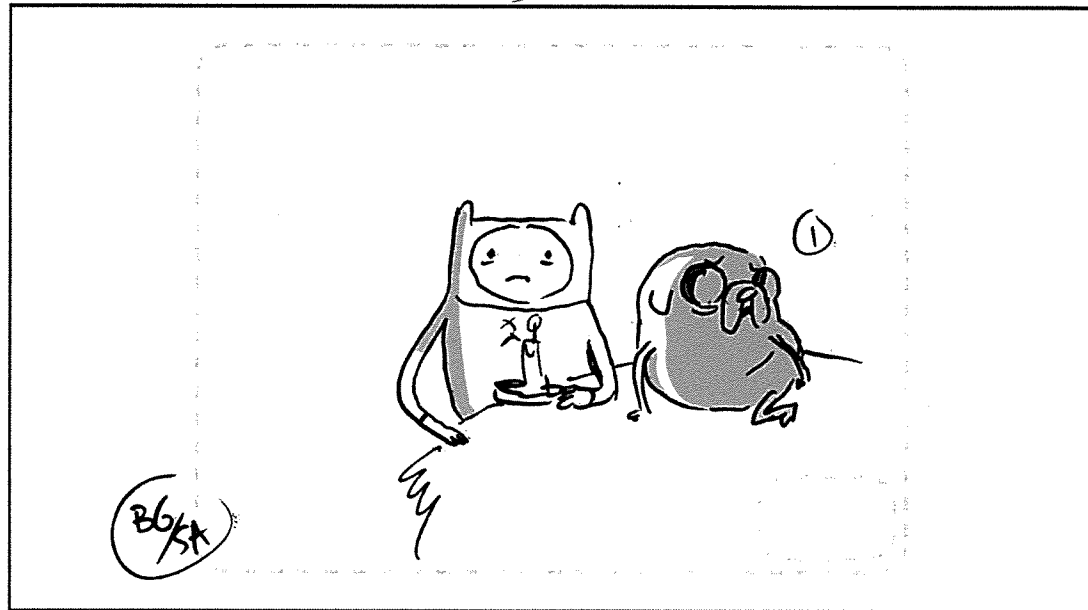
Production :

ADVENTURE TIME



Page 73

Sc. 48 Pnl. D Bg. day night



Sc. 49 Pnl. A Bg. day night



Dialog:

① Fer real man -
(whisper) ② shh - listen -

Action:



Timing:

EPISODE #

100853

17

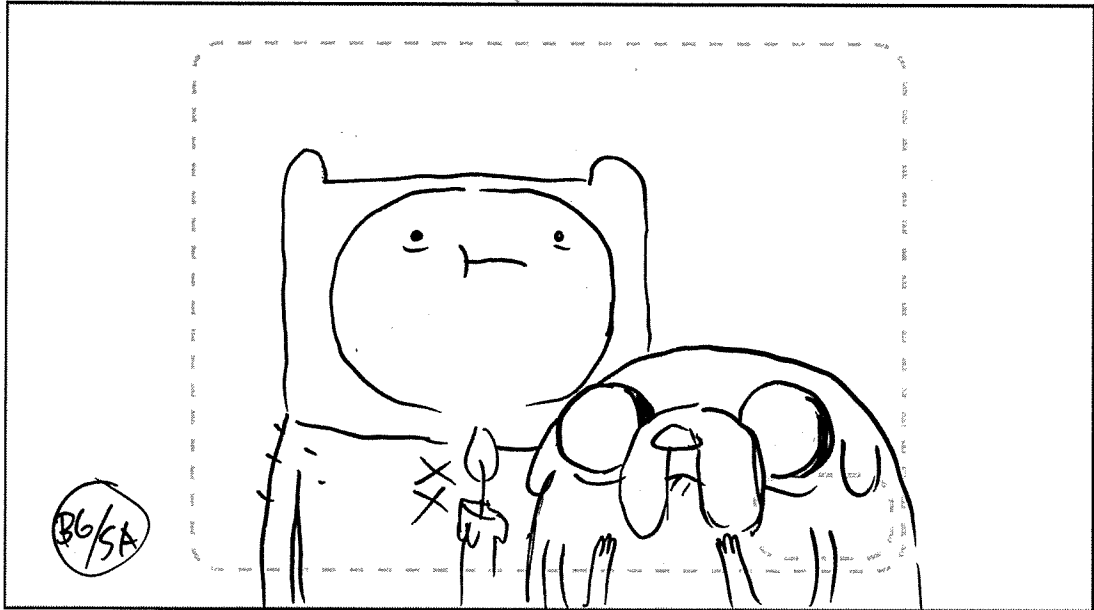
Production :

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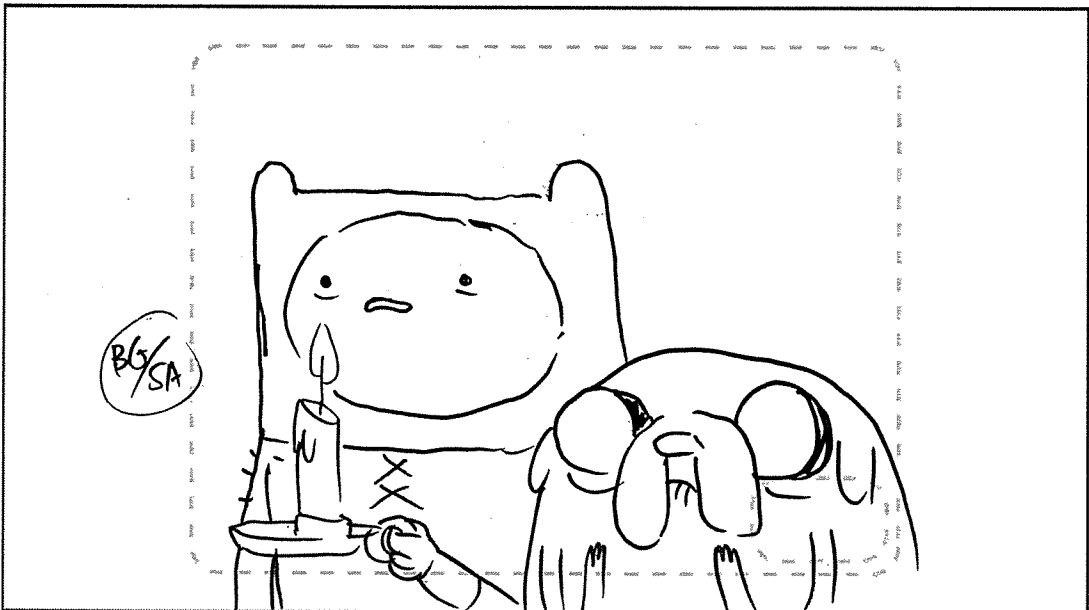
ADVENTURE TIME



Sc. 49 Pnl. B Bg. day night



Sc. 49 Pnl. C Bg. day night



Dialog:
(F:) ah...
Action:
Timing:

EPISODE #

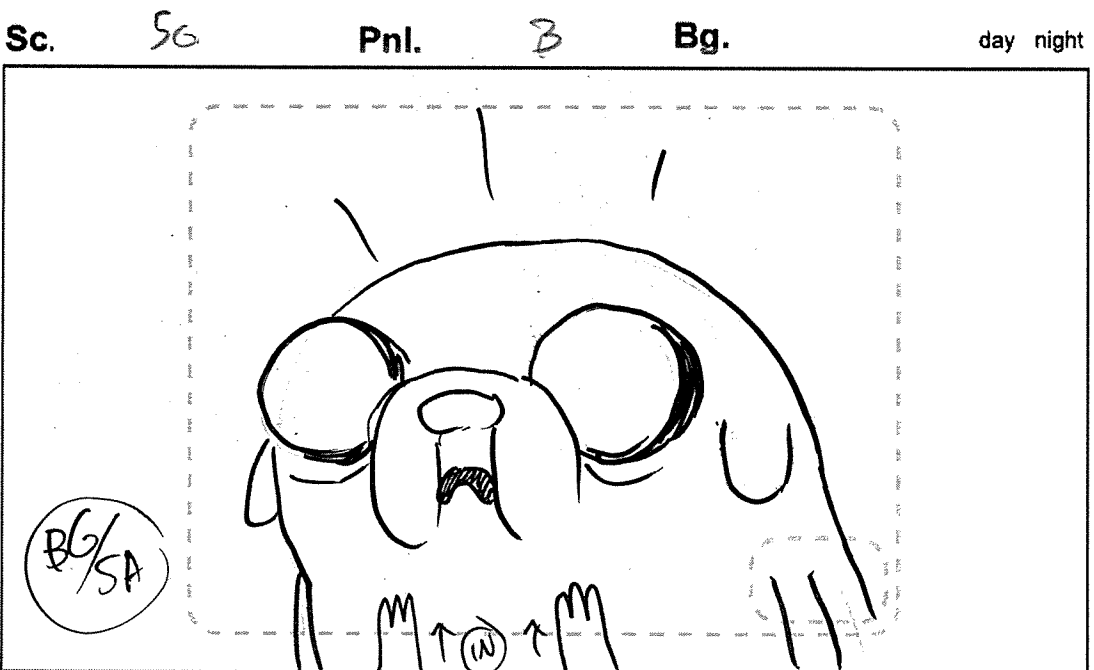
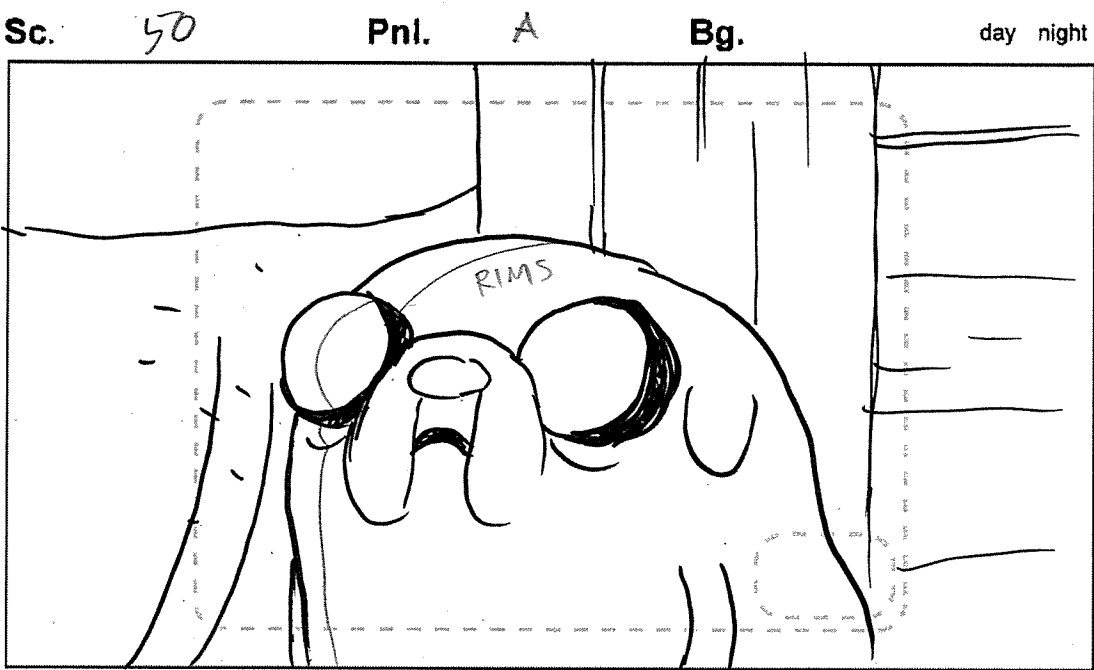
100853

8

Production :

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ADVENTURE TIME



Dialog:	<p>(J:) I swear man - I really heard something!</p> <p>* clatter *</p> <p>(J:) GASP!</p>
Action:	<p>Jake hears a noise offscreen and is shocked</p>
Timing:	

EPISODE #

100853

19

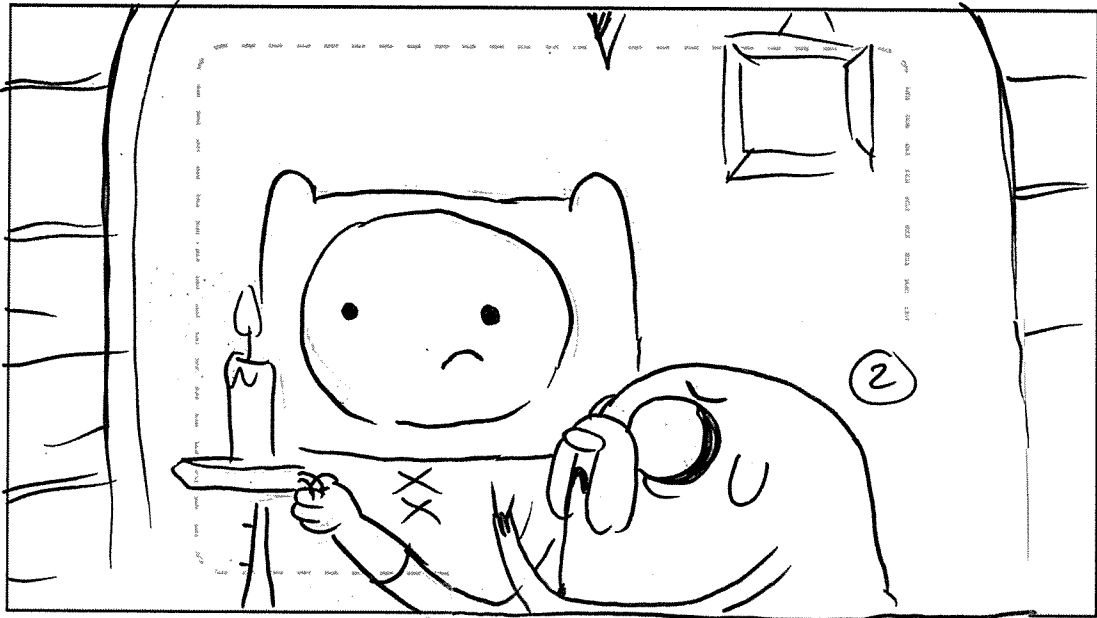
Production :

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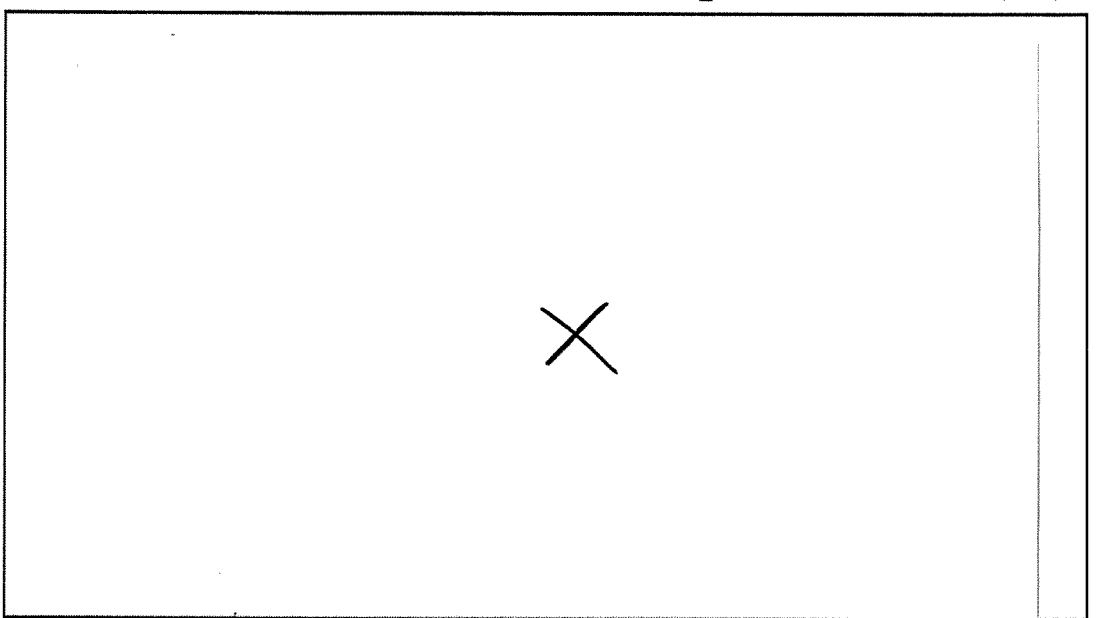
ADVENTURE TIME



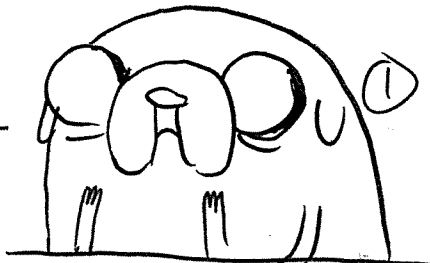
Sc. 51 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:	(J:) FINN! (WHISPER)
Action:	
Timing:	



EPISODE # 100853

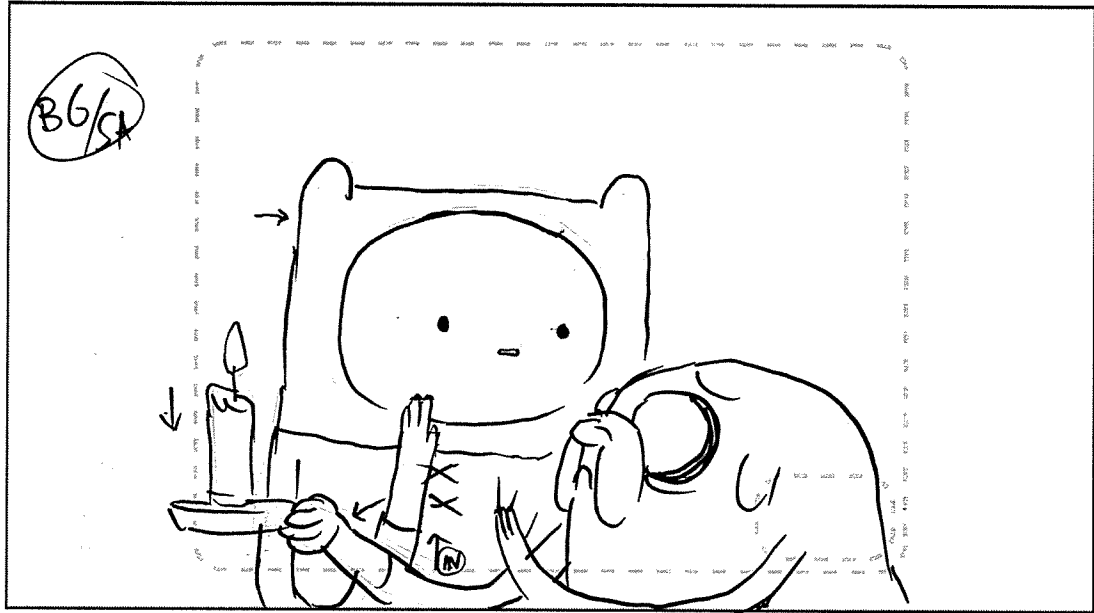
20

Production :

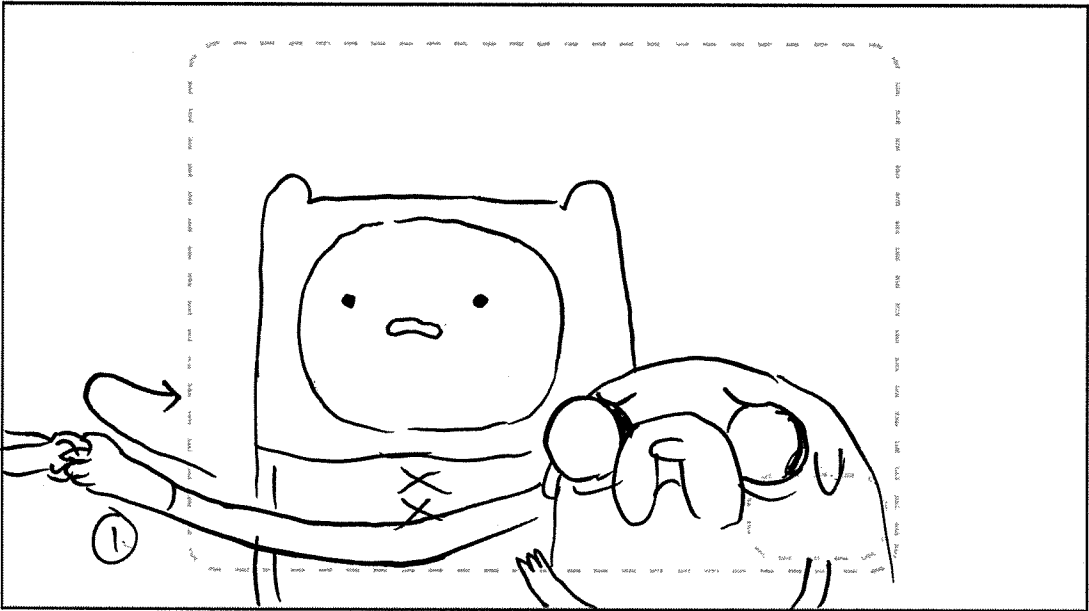
ADVENTURE TIME



Sc. 51 Pnl. B Bg. day night



Sc. 51 Pnl. C Bg. day night



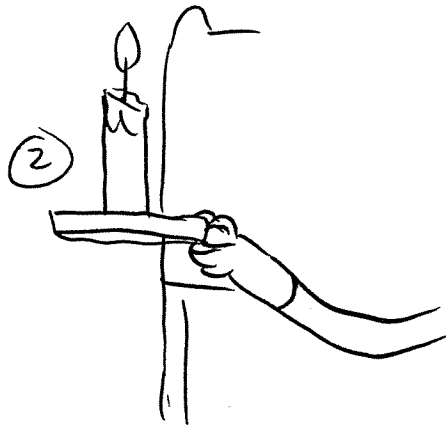
Dialog:

F: I heard -

F: okay, who's out there?

Action:

Timing:



EPISODE # 100853

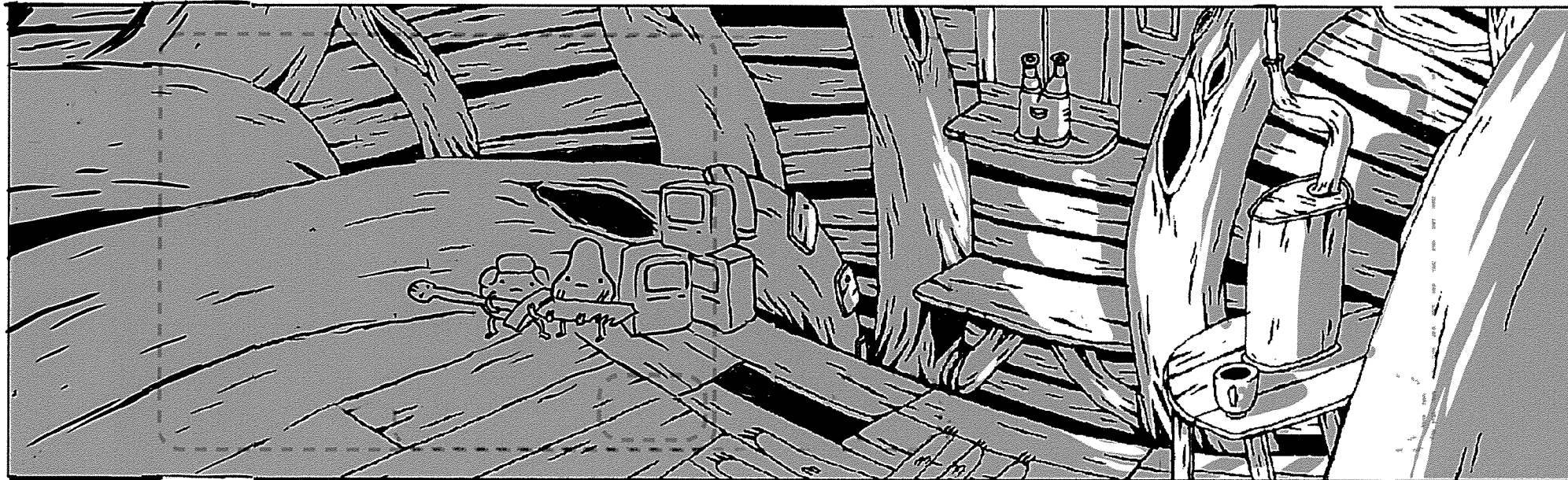
Production :

ADVENTURE TIME



Page 78 PAN
A
day night

Sc. 52 Pnl. A Bg. day night Sc. Pnl. Bg.



START

Dialog:

← PAN →

Action:

candlelight pans across room

Timing:

* NICK: Add computers * move knot hole *

EPISODE #

Production :

100853

22

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ADVENTURE TIME



Sc. 52

Pnl. B

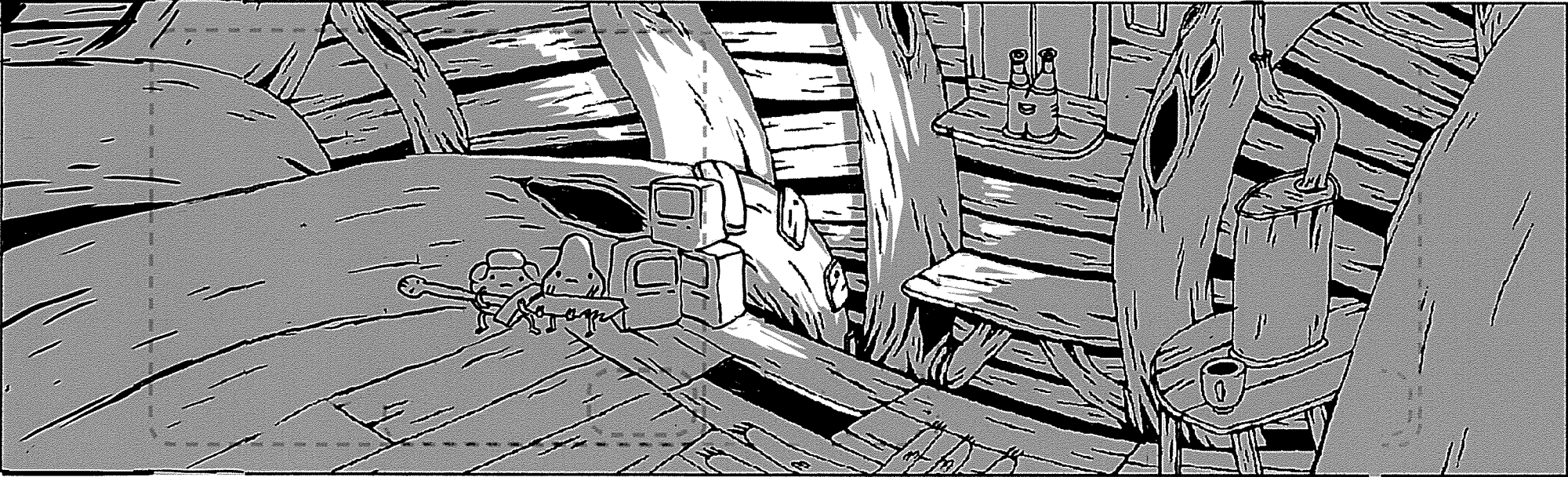
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:	← PAN
Action:	
Timing:	

EPISODE #

100853

Production :

ADVENTURE TIME



Page 86 PAN
©

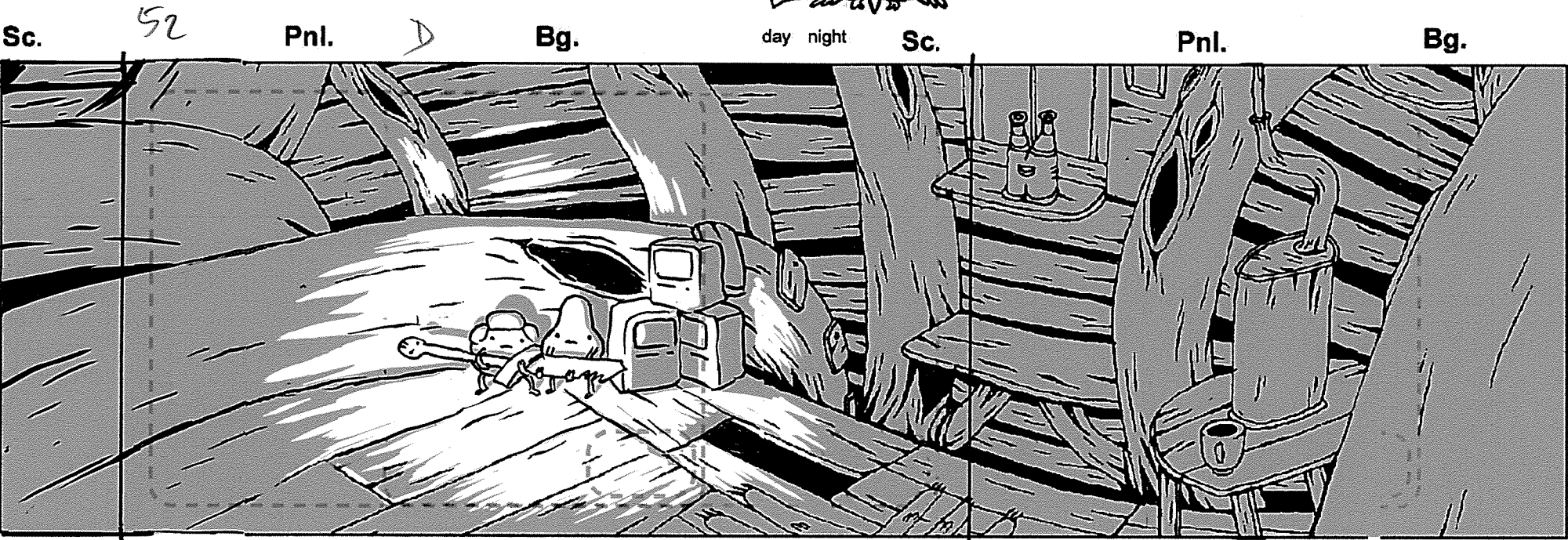
Sc. 52 Pnl. C Bg. day night Sc. Pnl. Bg.
day night



Dialog:	← (PAN) →
Action:	- eyes flash reflected light -
Timing:	

EPISODE # 100853
Production :

ADVENTURE TIME



Dialog:	<u>PAN</u> →	end here
Action:	Finn + Jake realize they glimpsed the creatures on the first pass and quickly bring the light back	
Timing:		

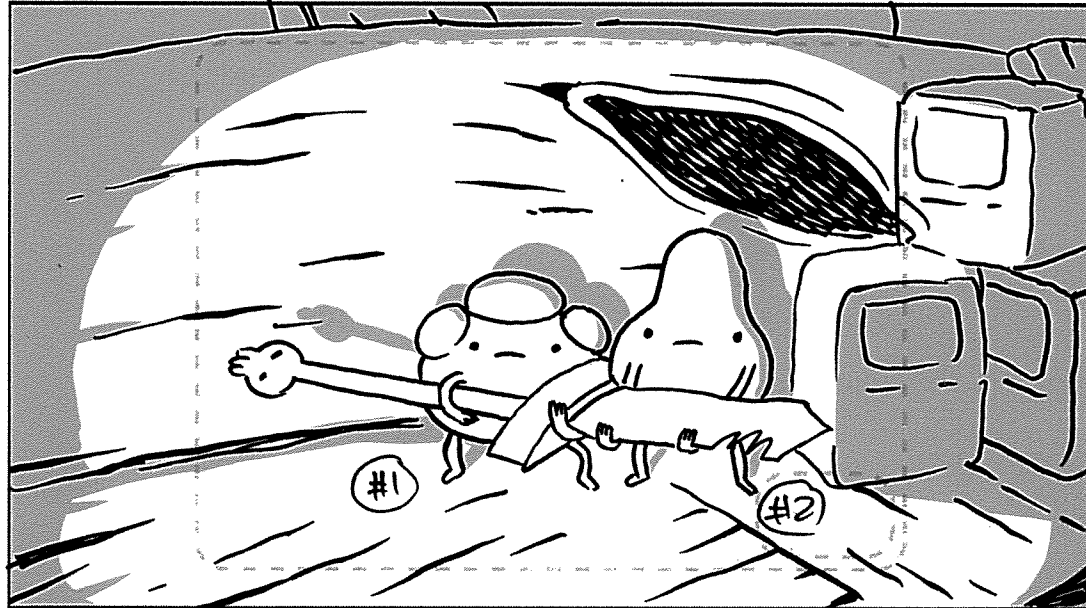
EPISODE # 100853
Production :

ADVENTURE TIME

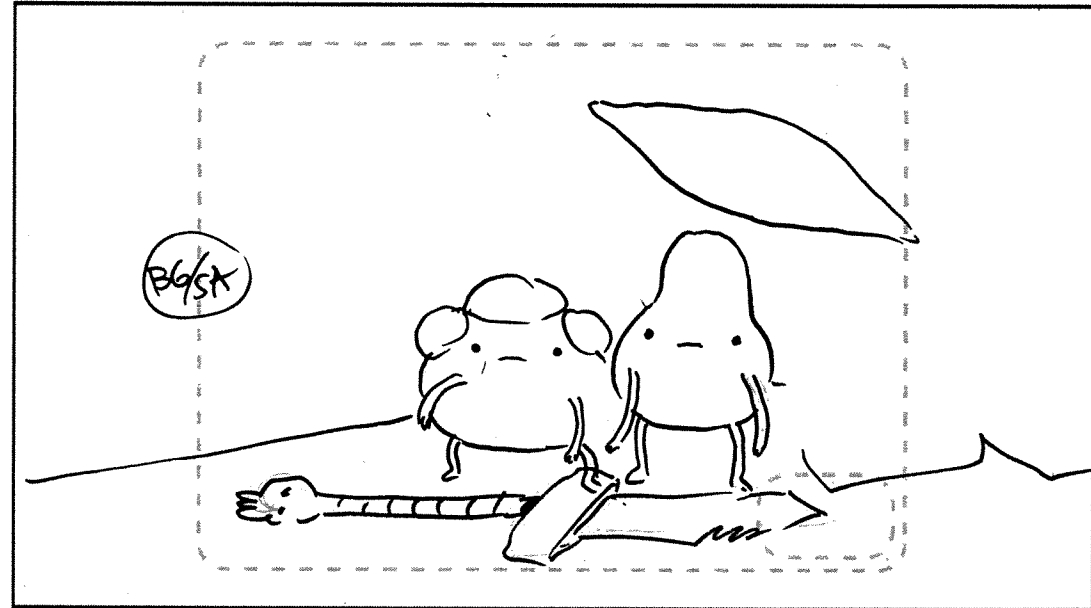


Page 82

Sc. 53 Pnl. A Bg. day night



Sc. 53 Pnl. B Bg. day night

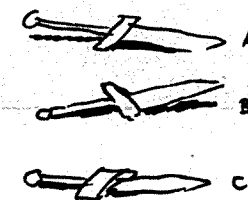


Dialog:

Action:

Timing:

Sword clatters when dropped:
A B A B C



EPISODE # 100853

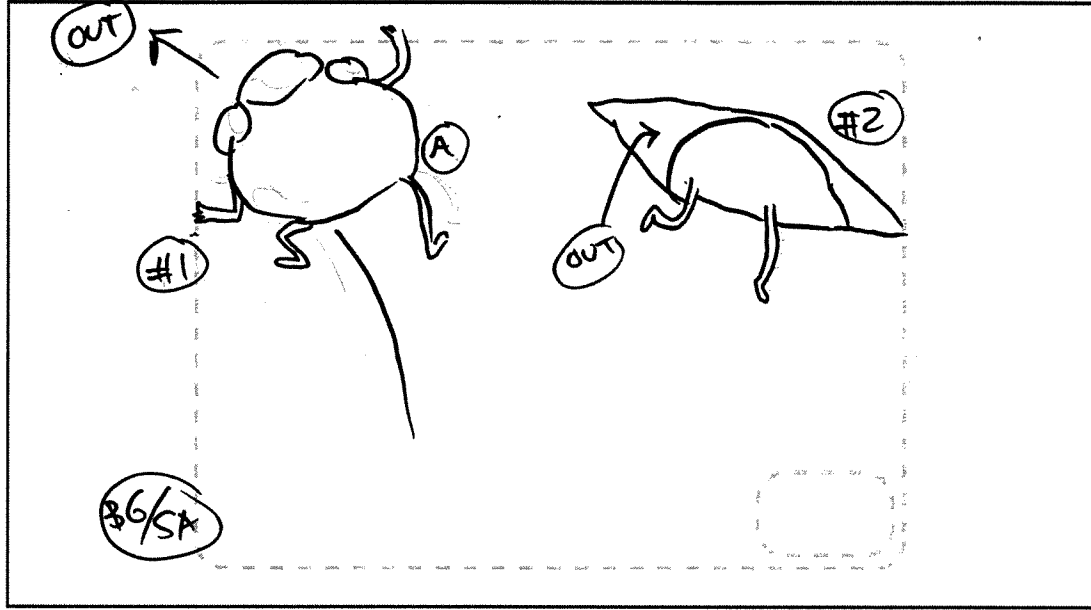
Production :

23

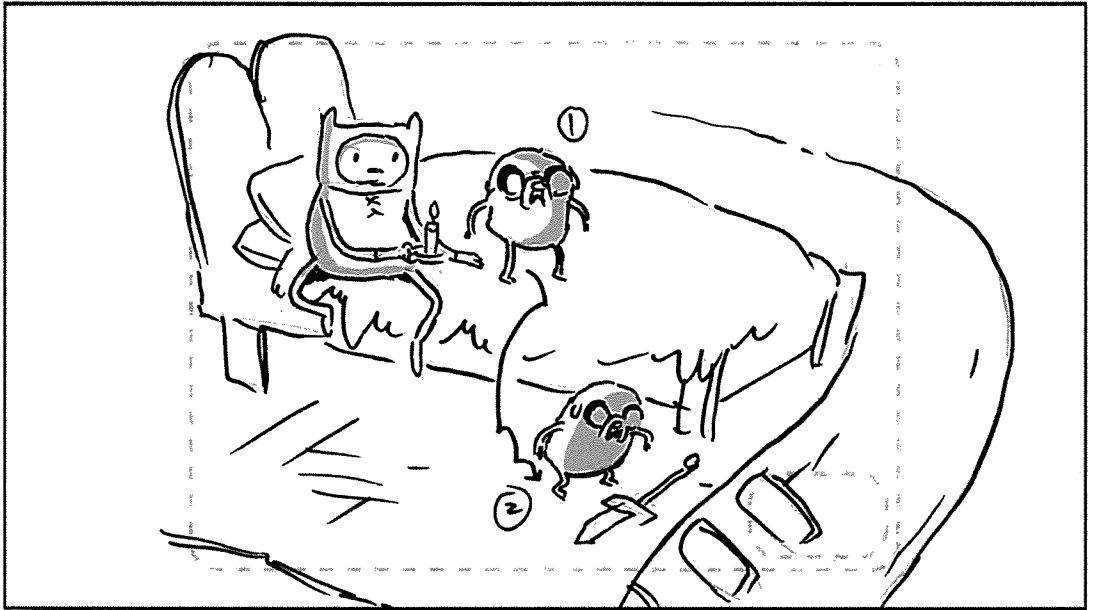
ADVENTURE TIME



Sc. 53 Pnl. C Bg. day night



Sc. 54 Pnl. A Bg. day night

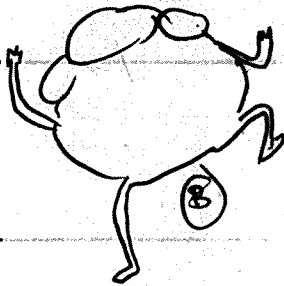


Dialog:

(J:) ① What the?!
② That's my sword!

Action: One guy scampers in knothole other offscreen. Both are fast and INSECT-LIKE. CREEPY

Timing: For ① : Larry - see Finn @ 1:03:16 in Rainy Day workprint -



100853

EPISODE #

24

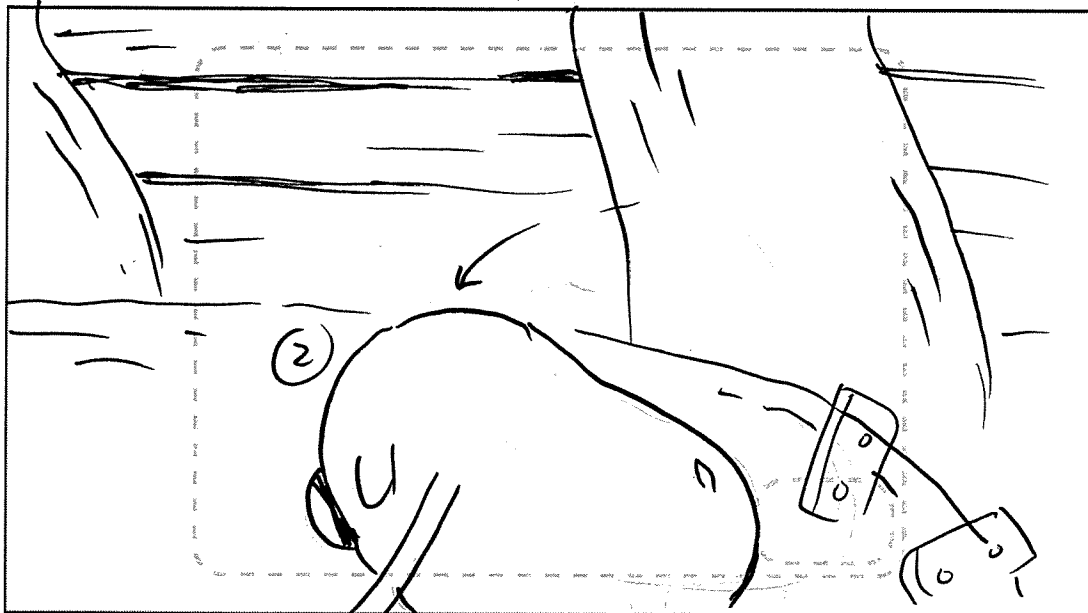
Production :

ADVENTURE TIME

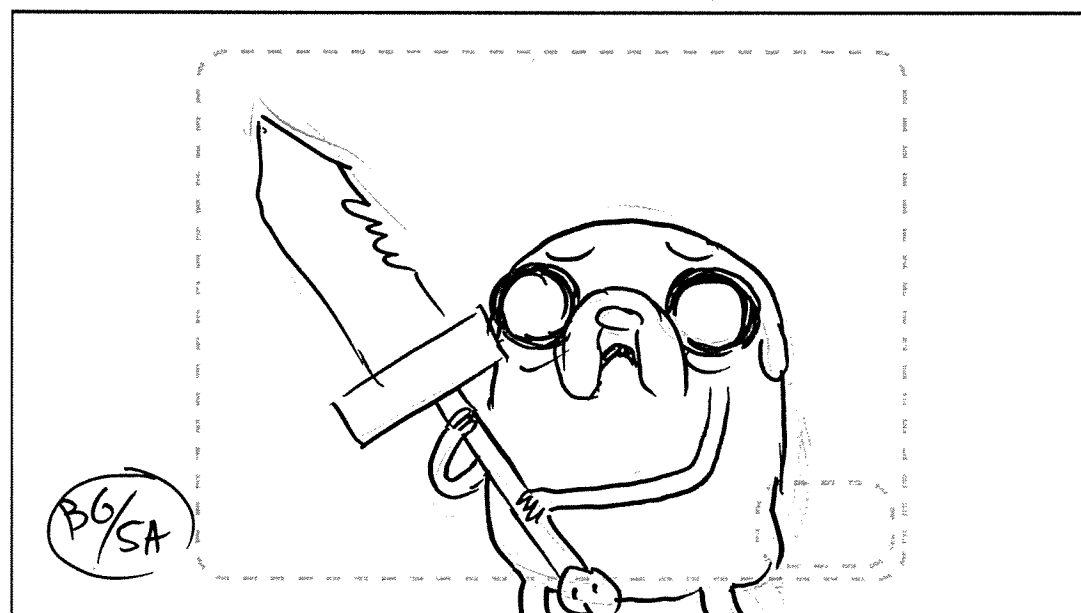


Page 84

Sc. 55 Pnl. A Bg. day night



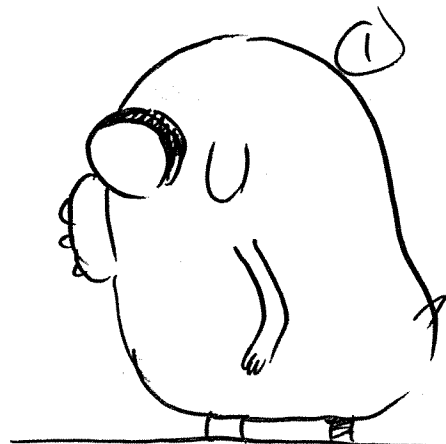
Sc. 55 Pnl. B Bg. day night



Dialog:

Action:

Timing:



(J:) They're taking my sword man!

Production :

EPISODE #

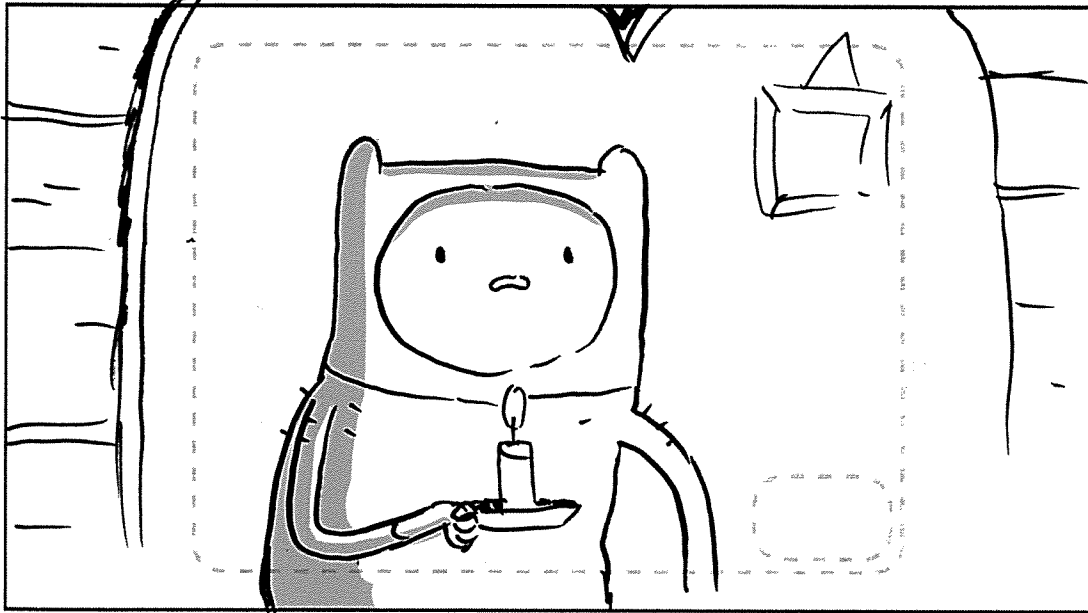
100853

25

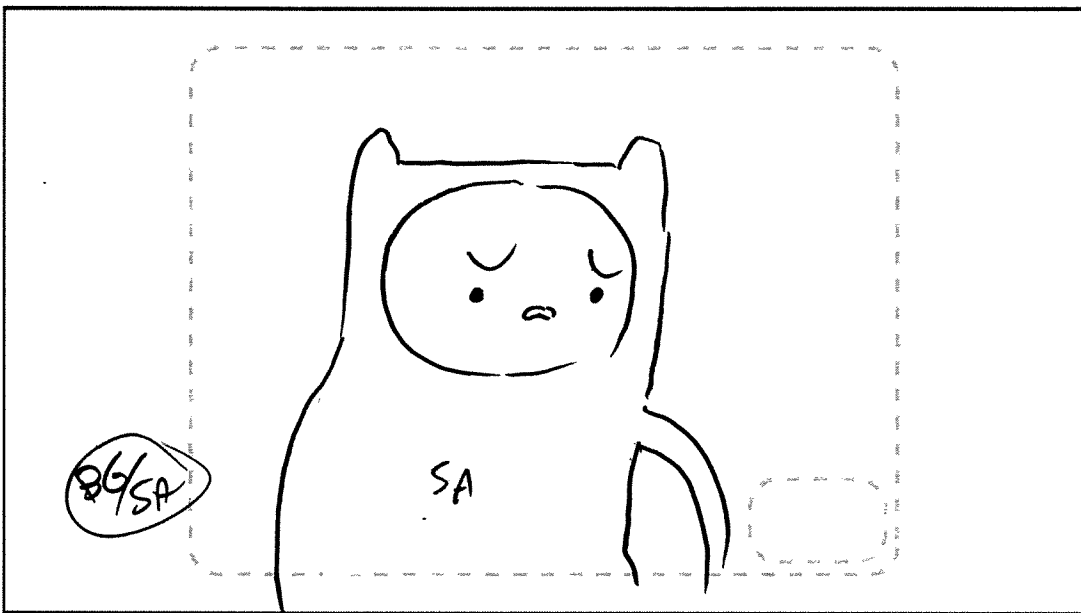
ADVENTURE TIME



Sc. 56 Pnl. A Bg. day night



Sc. 56 Pnl. B Bg. day night



Dialog: JAKE (O.S.): What do they want with my sword?

Action:

Timing:

F: I... I don't know...

100853

EPISODE #

Production :

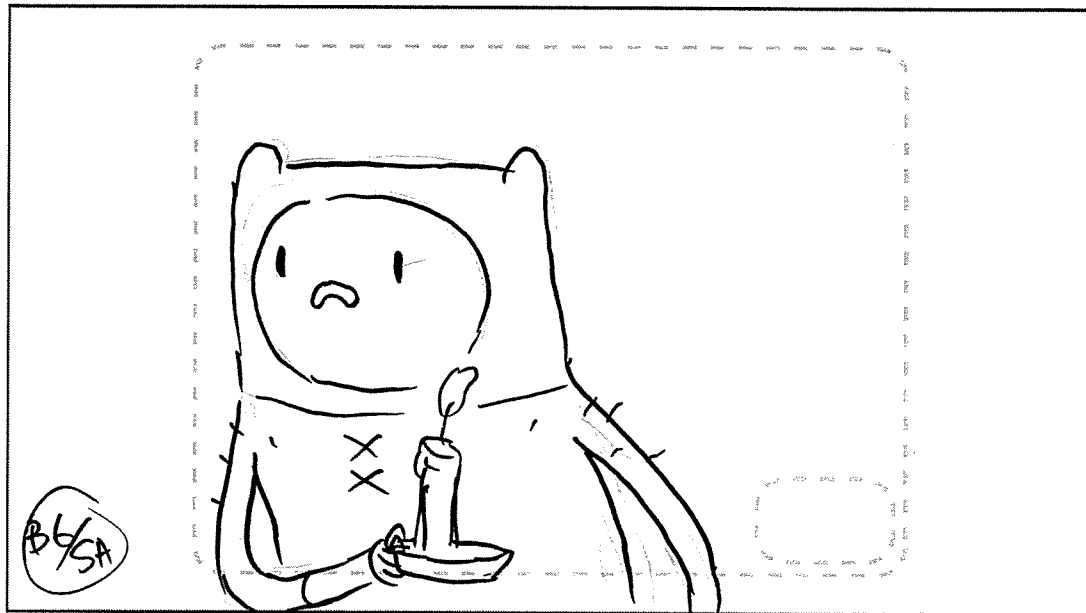
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ADVENTURE TIME

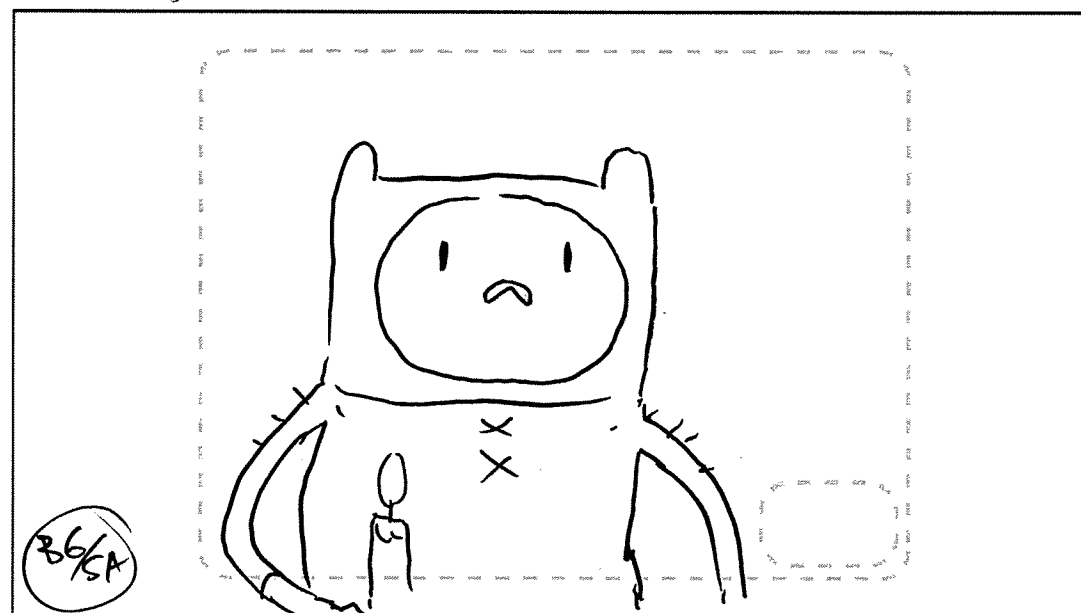


Page 86

Sc. 56 Pnl. C Bg. day night



Sc. 56 Pnl. D Bg. day night



Dialog:

* BREAKING GLASS *

Action:

Finn looks back at Jake.

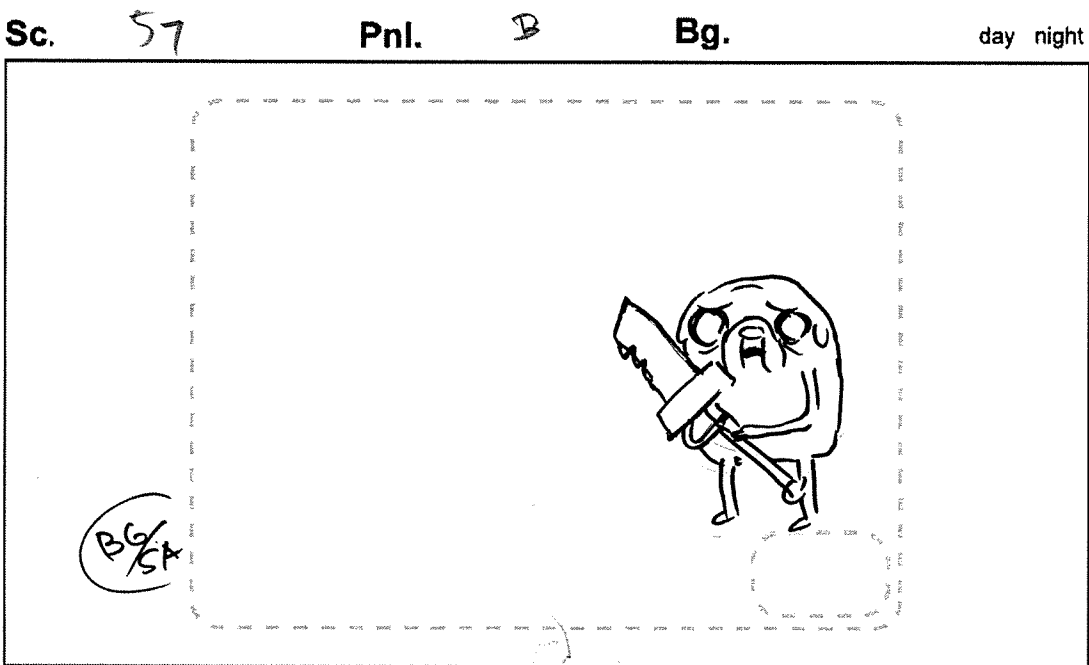
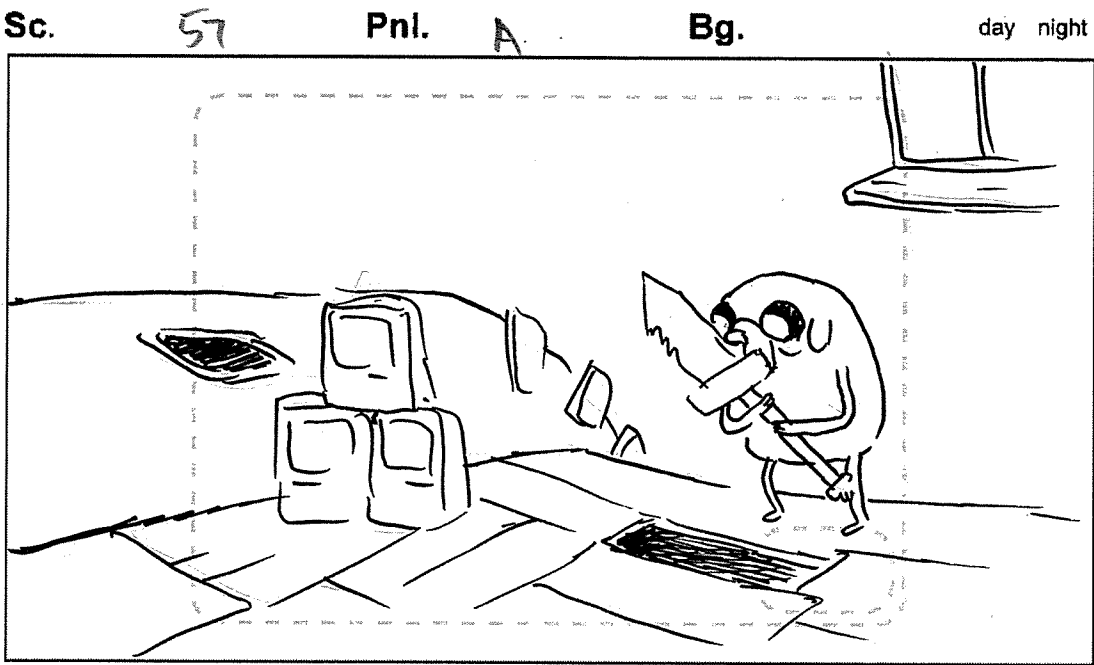
Timing:

EPISODE # 100853

27

Production :

ADVENTURE TIME



Dialog:	(J:) (whisper) it came from downstairs	
Action:	Jake looks down ladder-hole to 1st floor.	Jake looks back @ Finn
Timing:	* NICK - Add computers *	

EPISODE # 100853

28

Production :

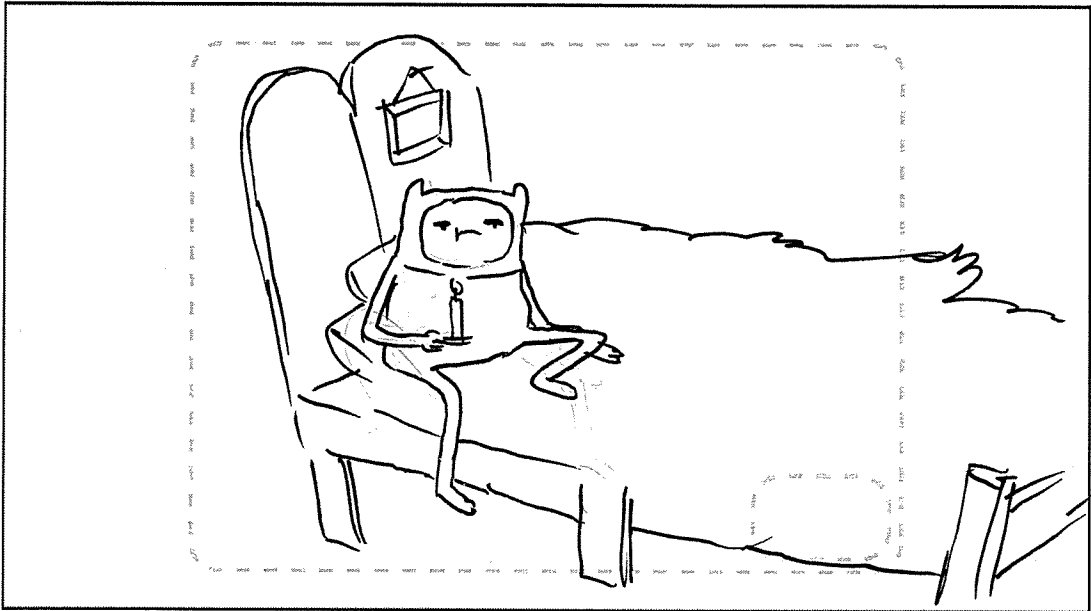
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ADVENTURE TIME

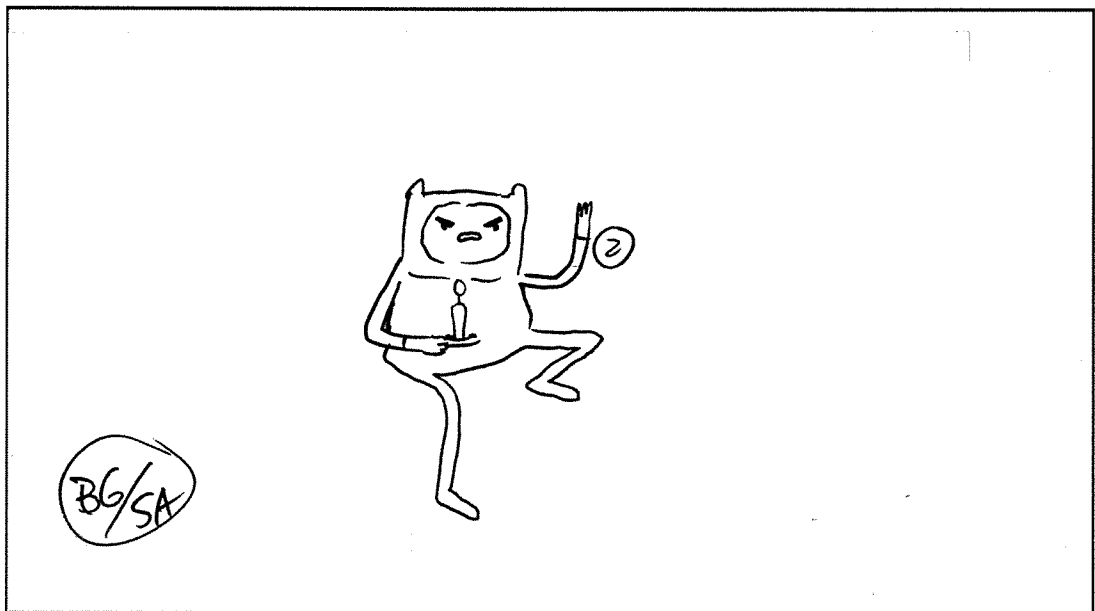


Page 88

Sc. 58 Pnl. A Bg. day night



Sc. 58 Pnl. B Bg. day night



Dialog:

(F:) ² Alright, that's it. ³

Action:

Arm goes back down
after Finn finishes talking.



Timing:

100853

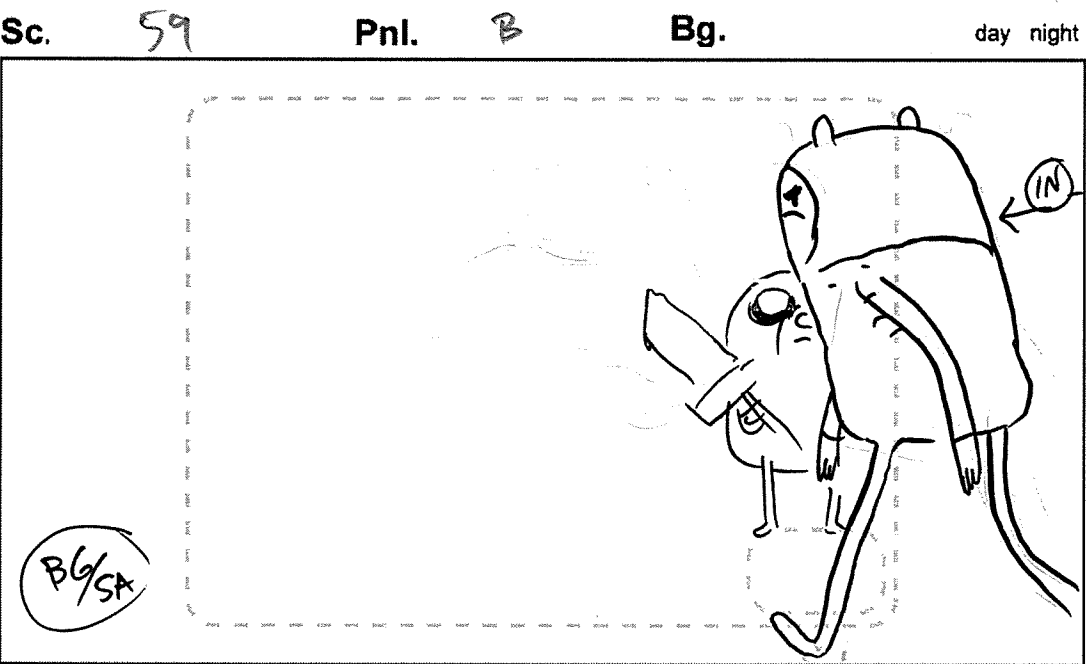
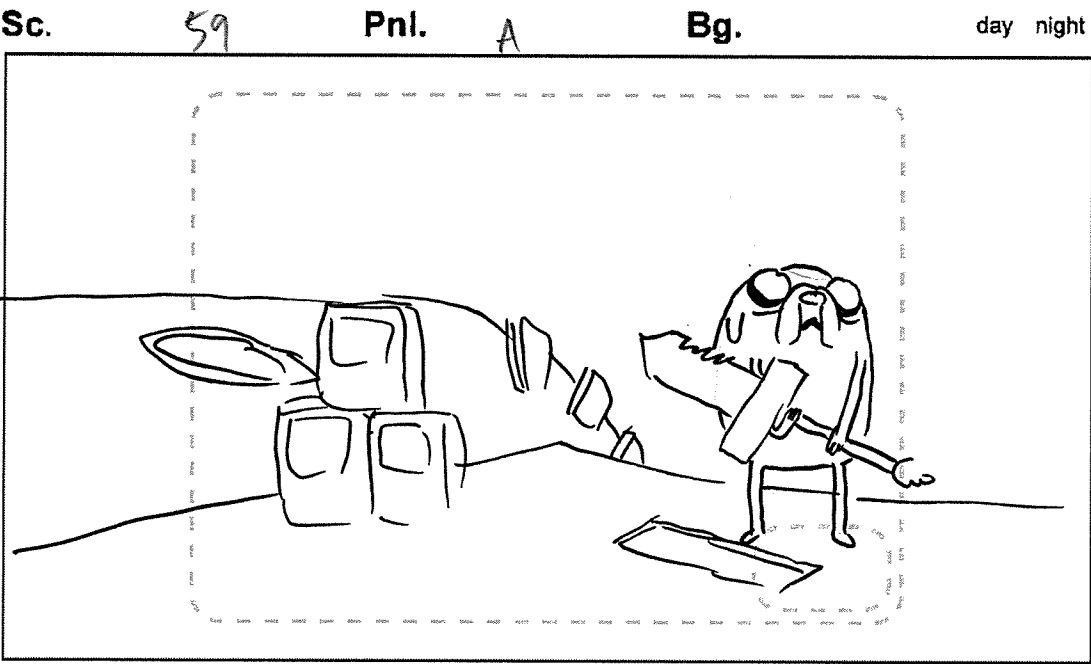
EPISODE #

29

Production :

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ADVENTURE TIME



Dialog: (J) (whisper) where are you going!?

Action: JAKE TRACKS FINN

Timing:

100853

EPISODE #

Production :

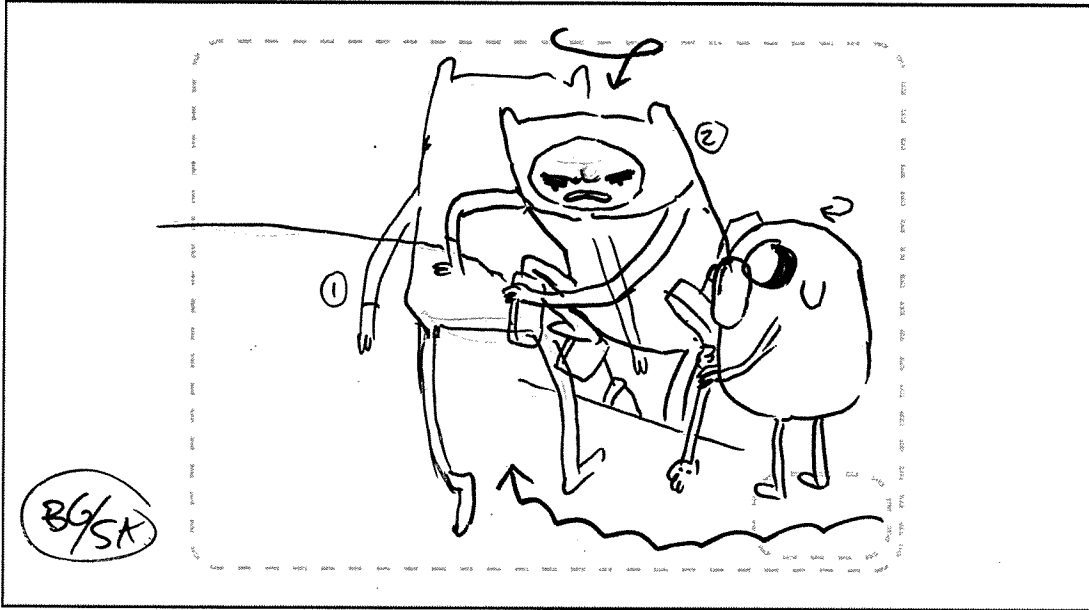
30

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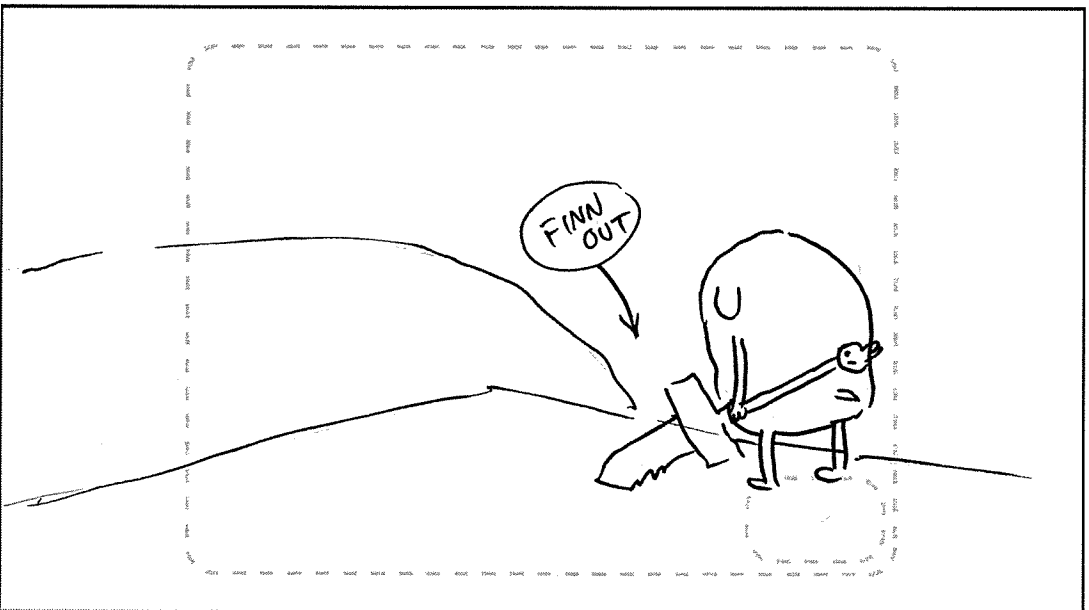
ADVENTURE TIME



Sc. 59 Pnl. C Bg. day night



Sc. 59 Pnl. D Bg. day night



Dialog:	(F:) I'm gonna go manhandle those guyses banandles.	(J:) [BEAT] what?
Action:		
Timing:		

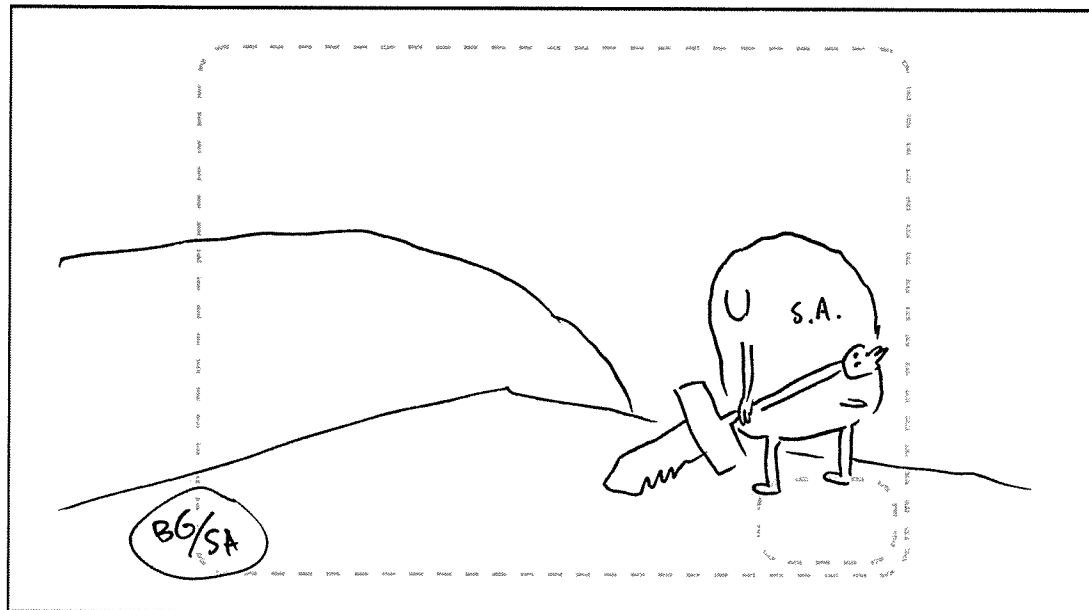
EPISODE # 100853
31
Production :

ADVENTURE TIME

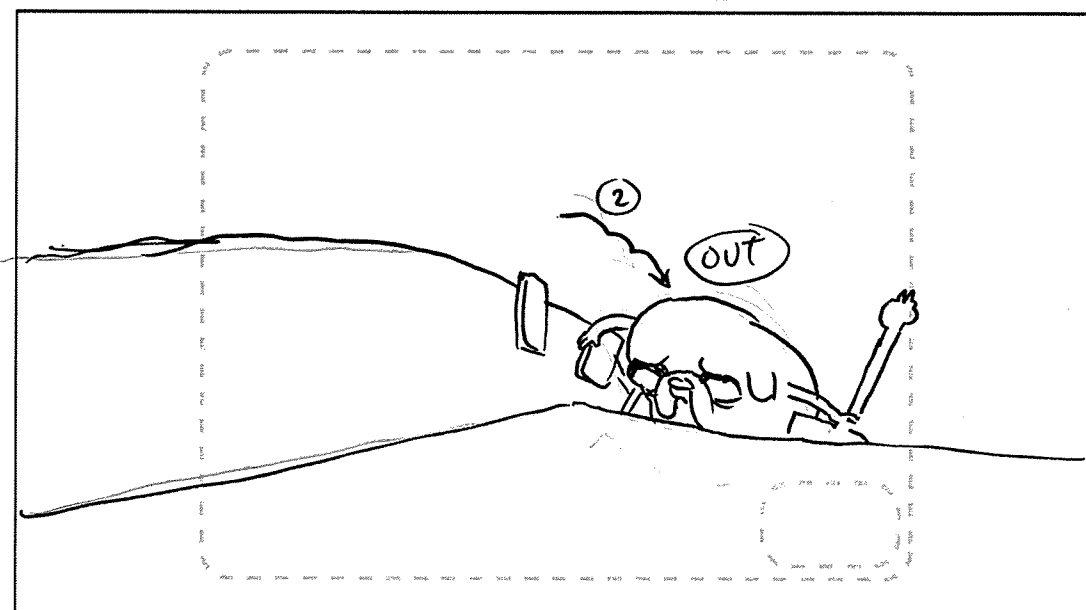


Page 91

Sc. 59 Pnl. E Bg. day night



Sc. 59 Pnl. F Bg. day night



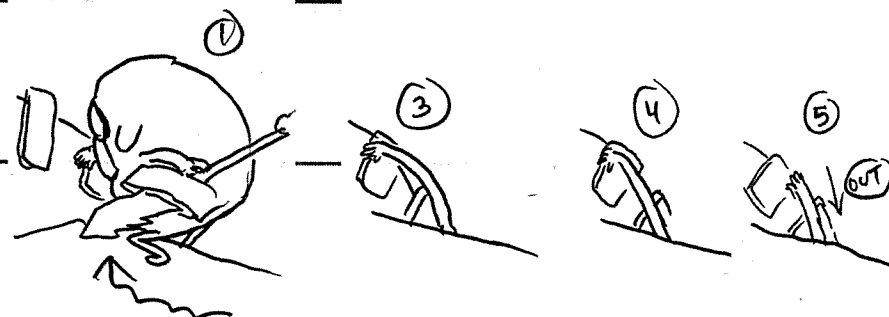
Dialog:

-BEAT-

(J): *mumble grumble whine *

Action:

Timing:



EPISODE # 100853

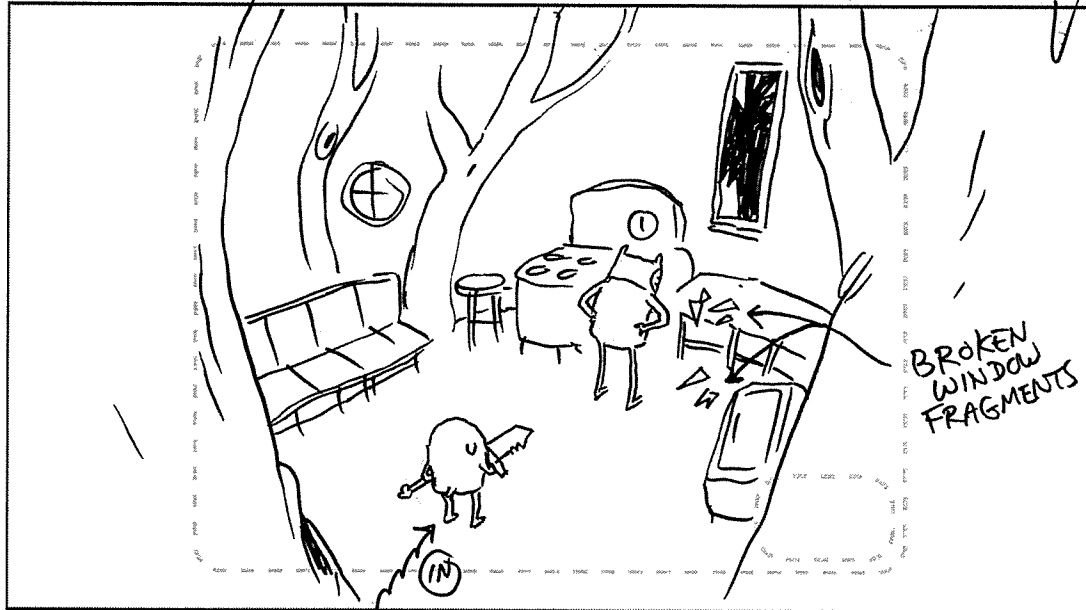
Production :

ADVENTURE TIME

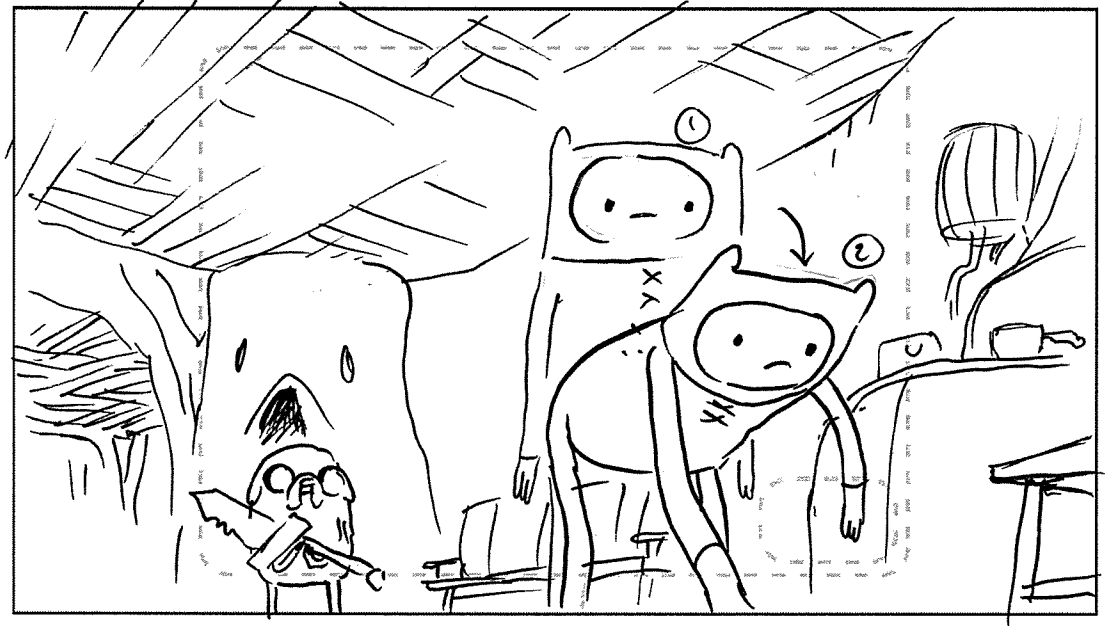


Page 92

Sc. 60 Pnl. A Bg. day night



Sc. 61 Pnl. A Bg. day night



Dialog:	(F:) ① Well, they broke a window, ② but I don't see any of 'em.
Action:	Finn is looking at broken glass on floor
Timing:	



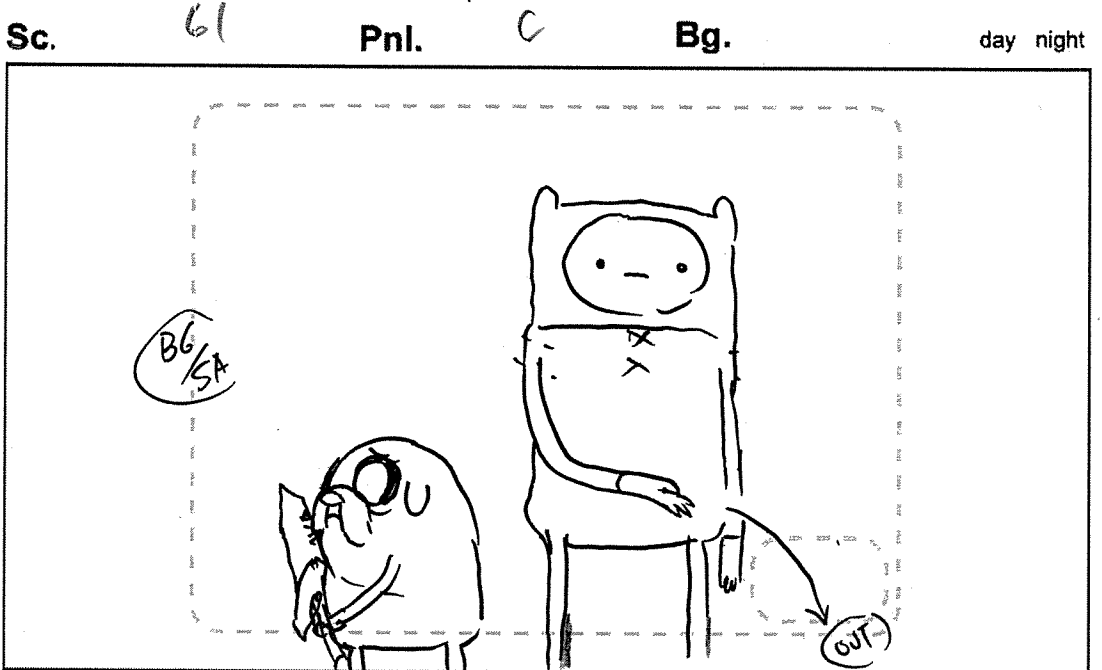
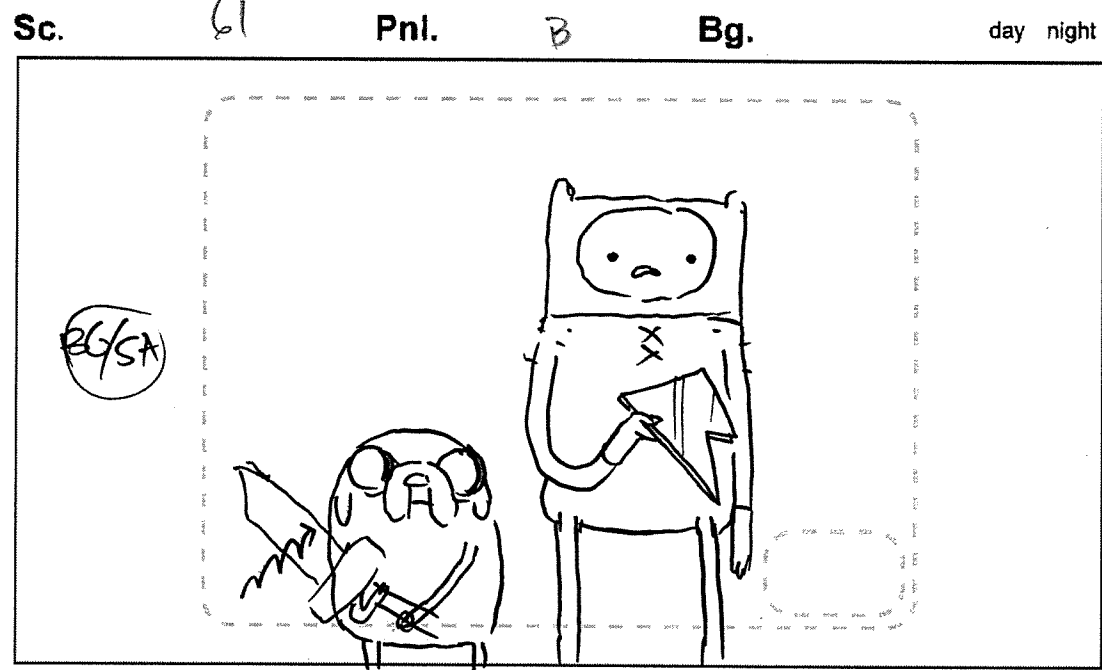
EPISODE # 100853

33

Production :

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ADVENTURE TIME



Dialog:

F: I guess they left.

Action:

Jake looks offscreen and sees what he thinks might be a dismembered goat.

Timing:

EPISODE #

100853

34

Production :

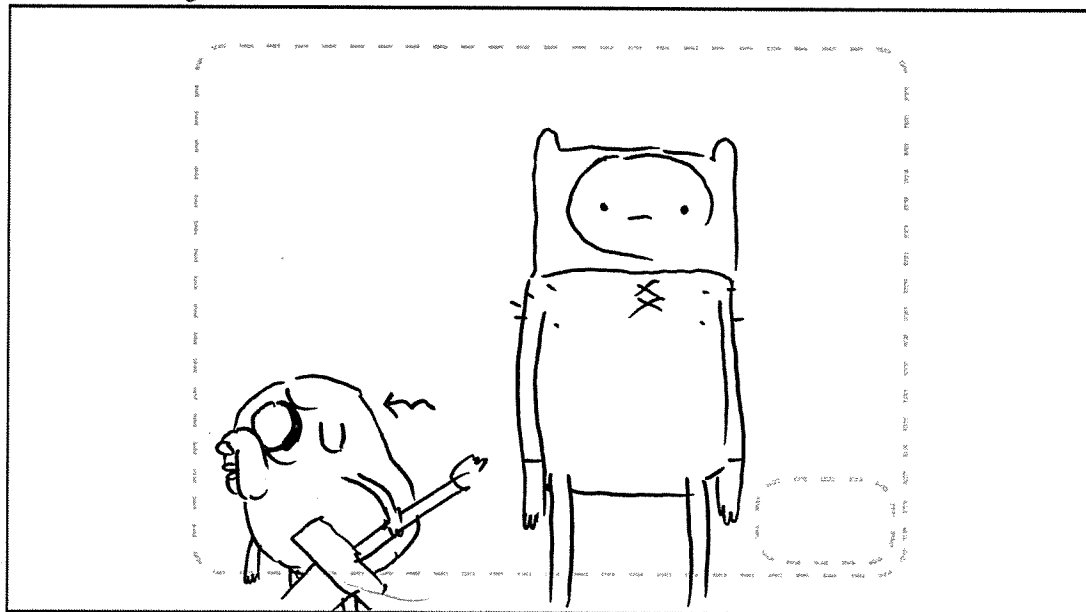
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ADVENTURE TIME

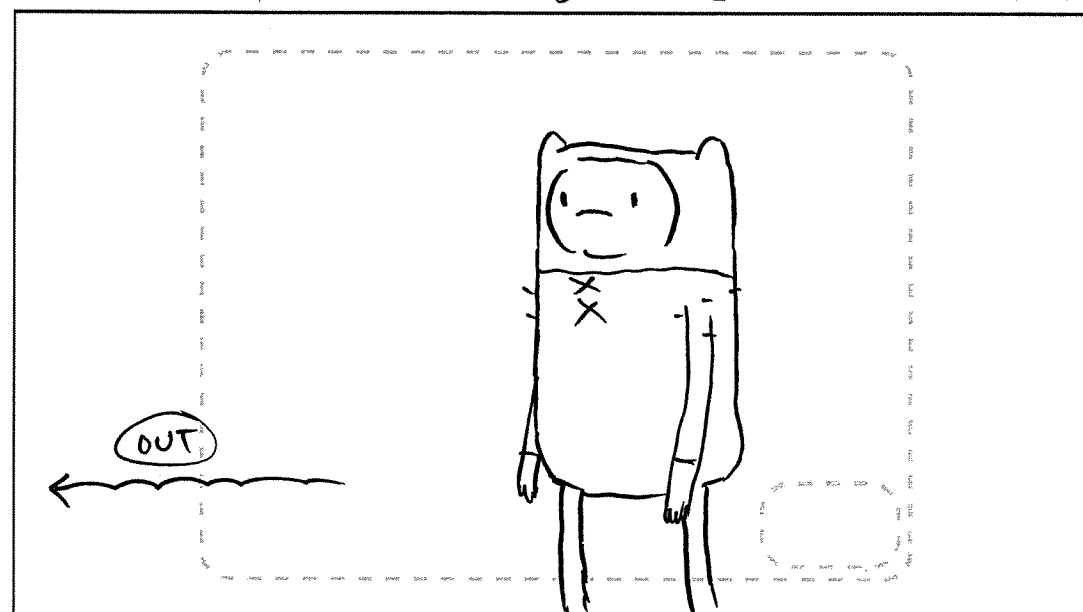


Page 94

Sc. 61 Pnl. D Bg. day night



Sc. 61 Pnl. E Bg. day night



Dialog:

(J:) (muttering) OH- OH NO MAN -
OH NO -

(J:) (in disbelief) OH HO HO NO -
(confirmation) OH OH NO !

Action:

Timing:

100853

EPISODE #

Production :

35

ADVENTURE TIME



Sc. 61 Pnl. F Bg. day night

Sc. Pnl. Bg. day night

Dialog:	(F!) Jake? What is it?
Action:	
Timing:	

EPISODE # 100853

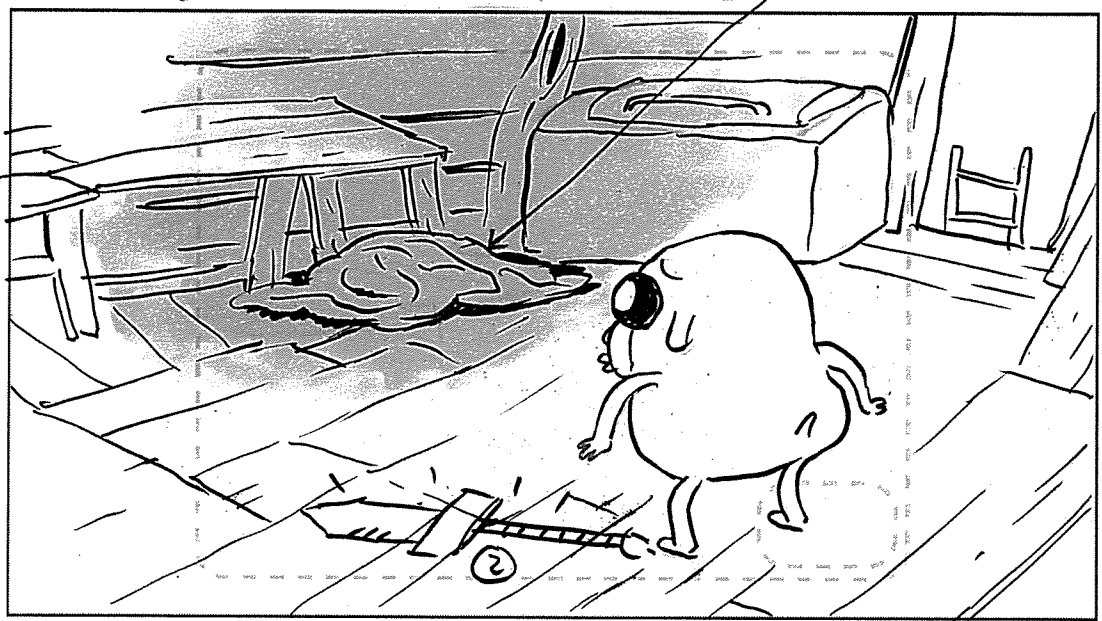
Production :

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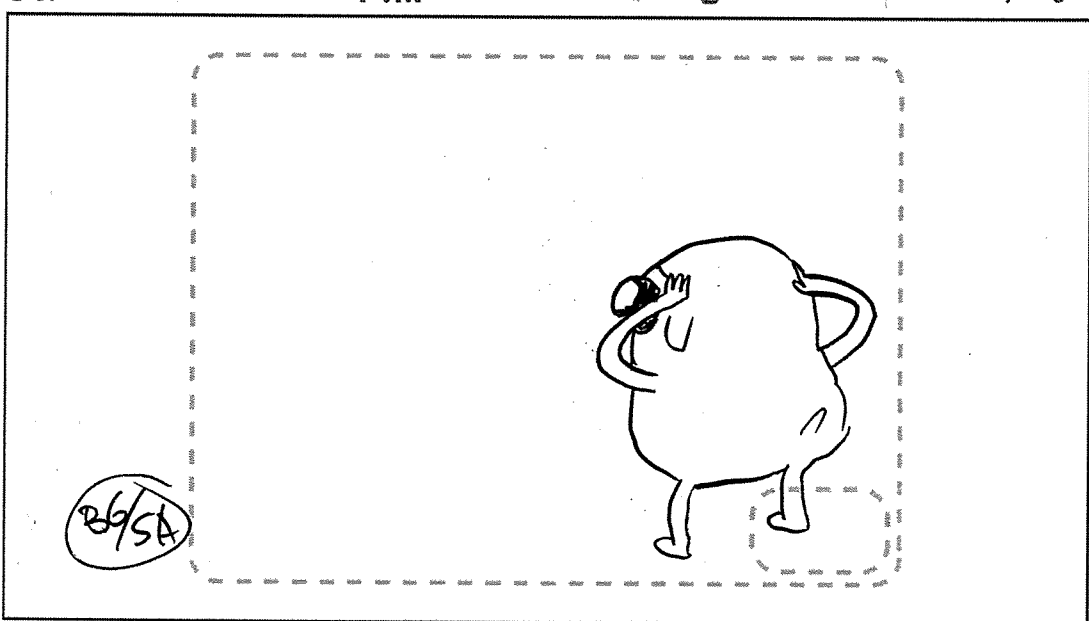
ADVENTURE TIME



Sc. 62 Pnl. A Bg. Blanket in shadow day night



Sc. 62 Pnl. B Bg. day night



Dialog:	
(J:) OH NO! IT'S A DEAD GOAT MAN! →	(J:) It's guts are all over the place! →
Action: Jake is looking at the blanket that his fear is making him think is a dead goat.	
Timing:	

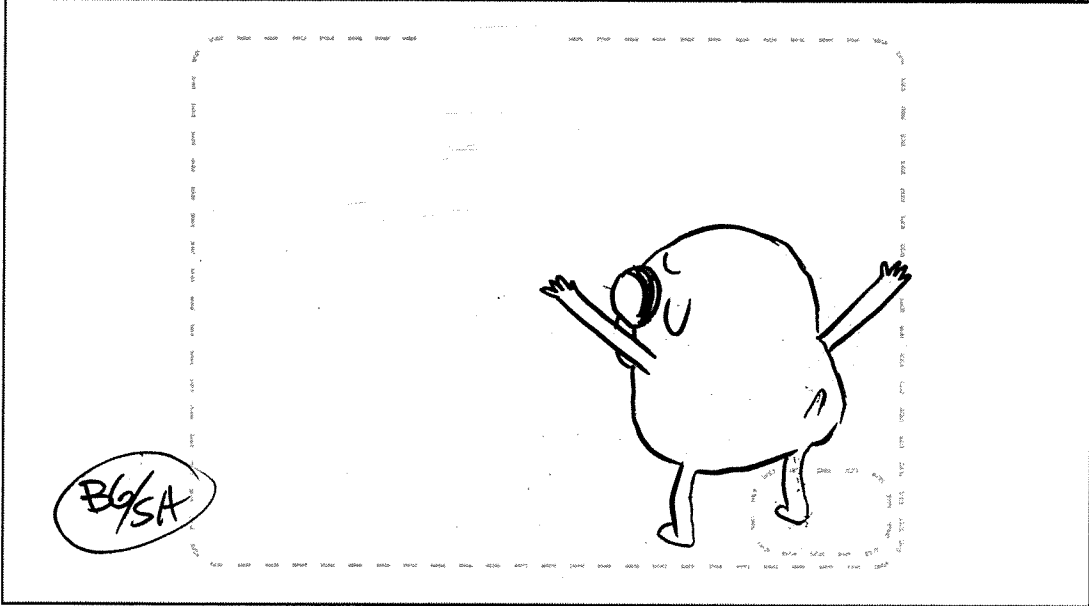
EPISODE # 100853 37

Production :

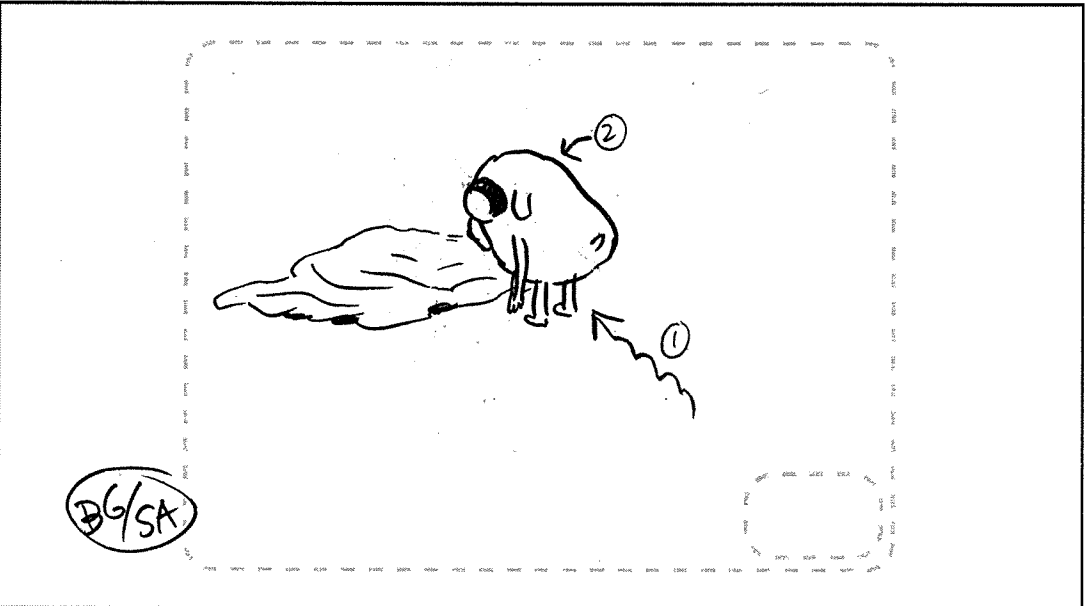
ADVENTURE TIME



Sc. 62 Pnl. C Bg. day night



Sc. 62 Pnl. D Bg. day night



Dialog:
J: It's ALL CHOPPED UP AND SPREAD AROUND!!

Action:
Jake examines the blanket and sees that it's not a goat.

Timing:

EPISODE # 100853

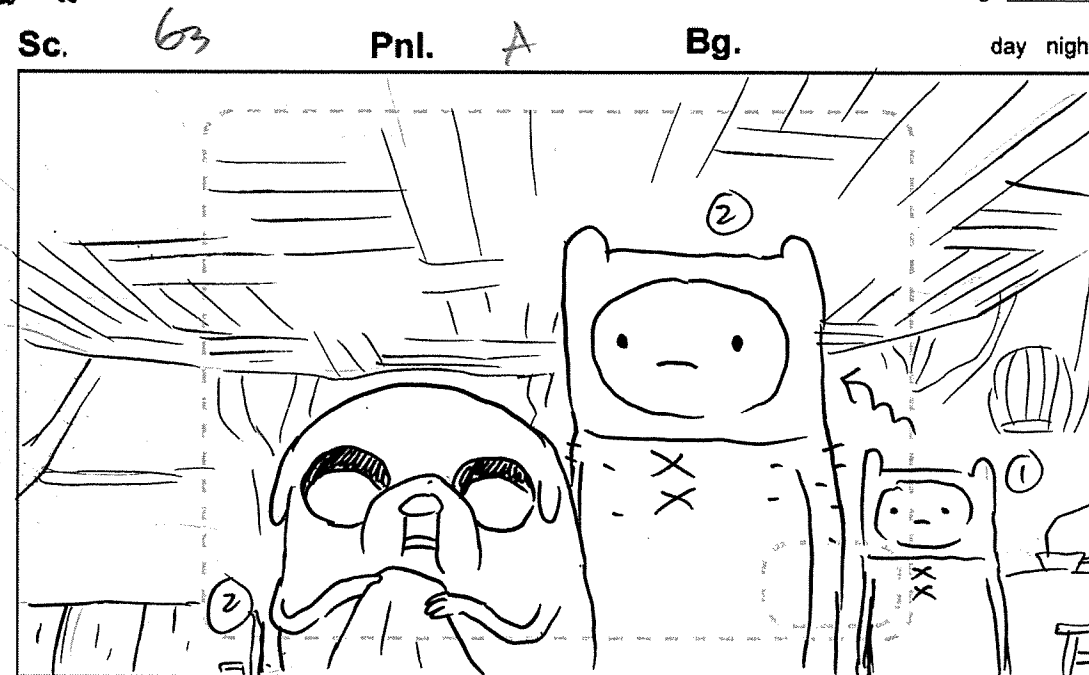
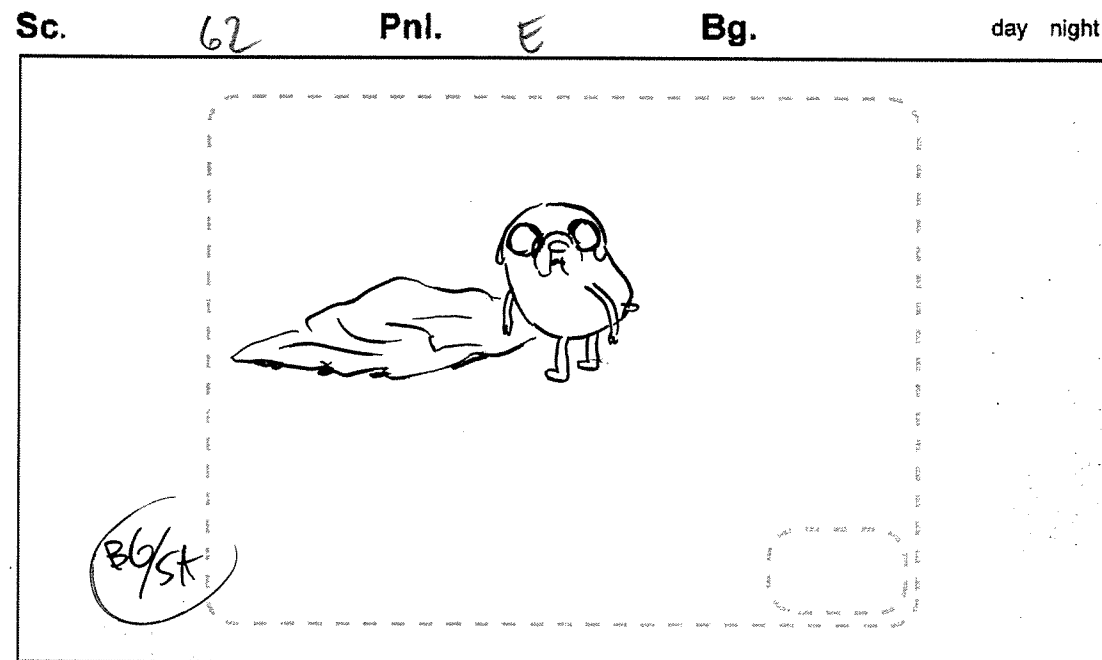
Production :

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ADVENTURE TIME



Page 98



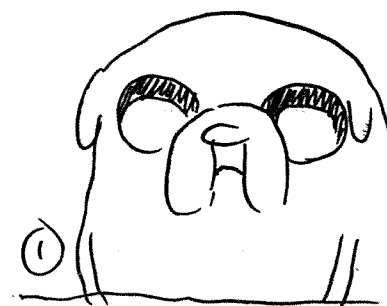
Dialog:

(J) No wait - it's just a blanket.

(J) I think I left this here this morning ...

Action:

Timing:



100853

EPISODE #

39

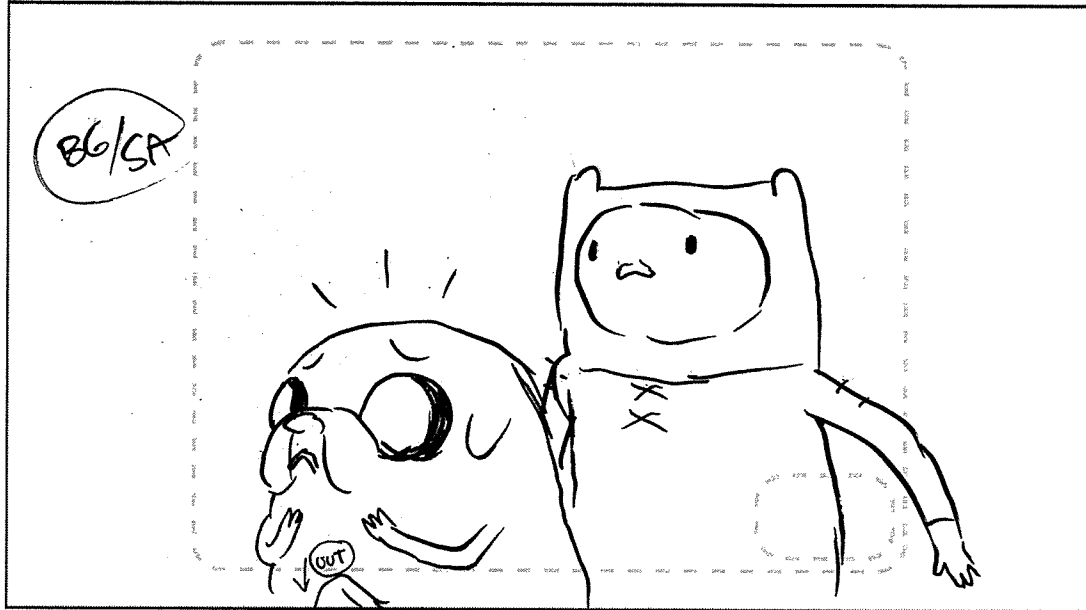
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ADVENTURE TIME



Sc. 63 Pnl. B Bg. day night



Sc. 64 Pnl. A Bg. day night



Dialog:

(GHOST #2) (O.S.) JAKE!! FINN!!

(G.#2) THIS IS THE VOICE OF
YOUR MOM!!

Action:

lines animate with voice from beer stein.

Timing:

EPISODE #

Production :

100853

40

Page 99

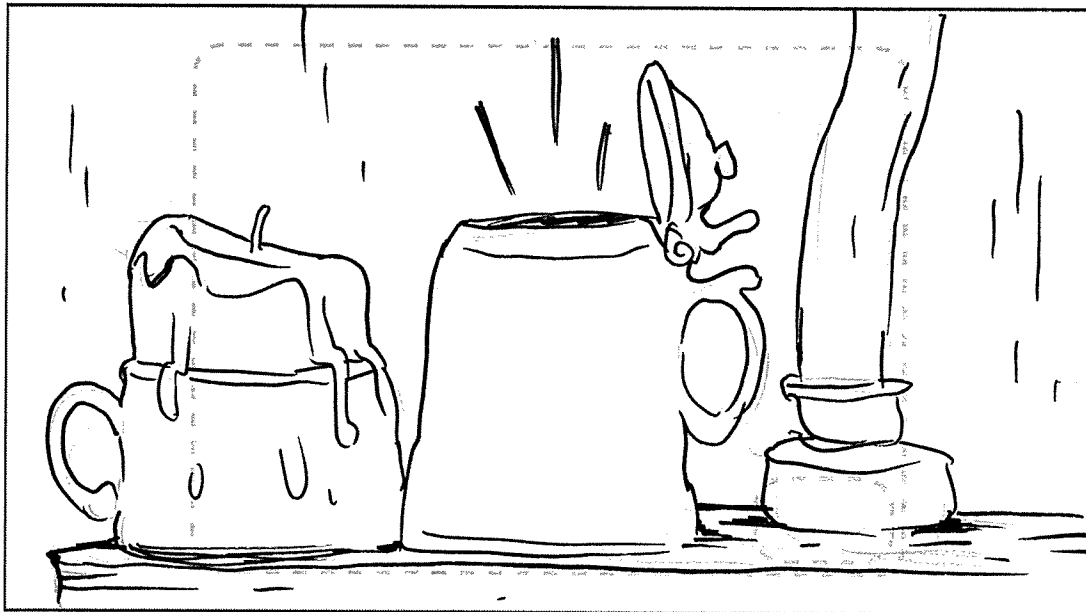
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ADVENTURE TIME

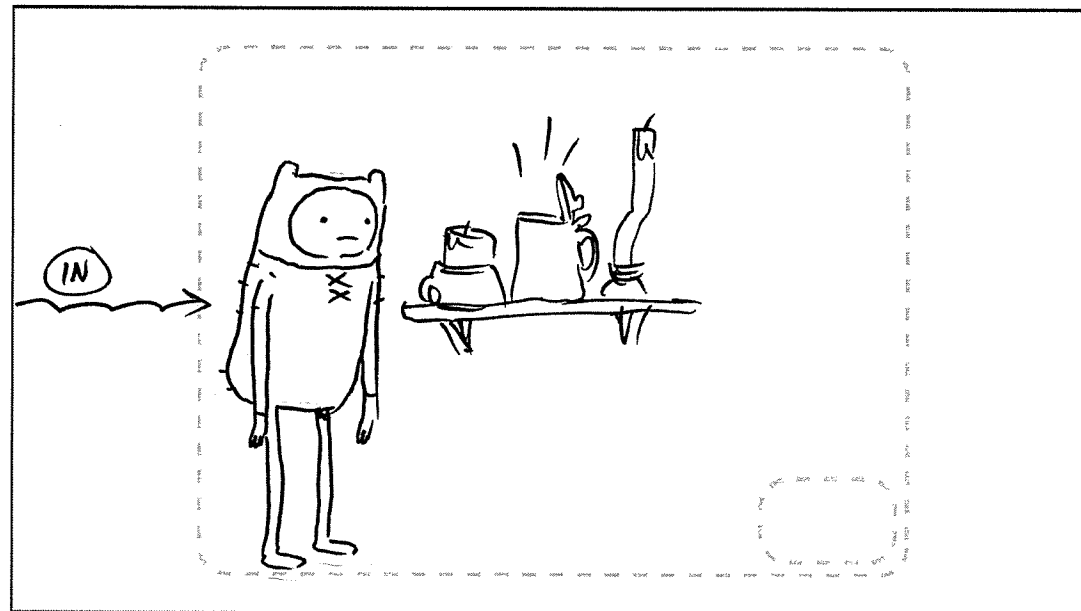


Page 100

Sc. 65 Pnl. A Bg. day night



Sc. 66 Pnl. A Bg. day night



Dialog:

G#2: I've come back to tell
you how dumb you always
are !!

G#1 AND HOW BAD YOU SMELL!

Action:

animated lines from beer stein
accompany voice.

Timing:

100853

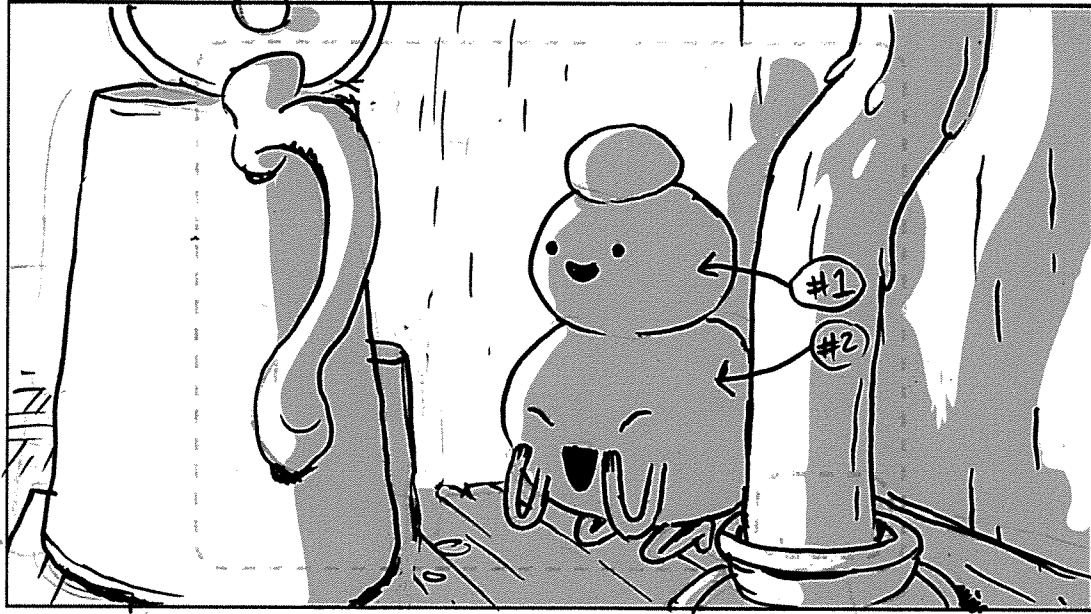
EPISODE #

Production :

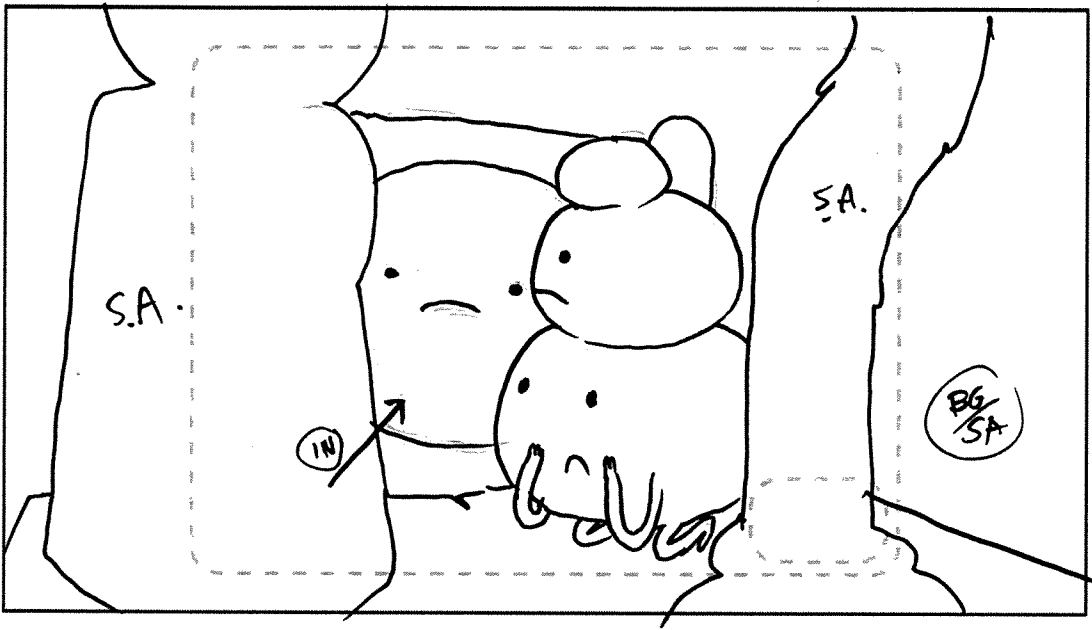
ADVENTURE TIME



Sc. 66 Pnl. B Bg. day night



Sc. 66 Pnl. C Bg. day night



Dialog: DUDE #2: I HATE YOU GUYS SO MUCH !!

Action:

Timing:

①: Finn enters screen
②: creature notices Finn.

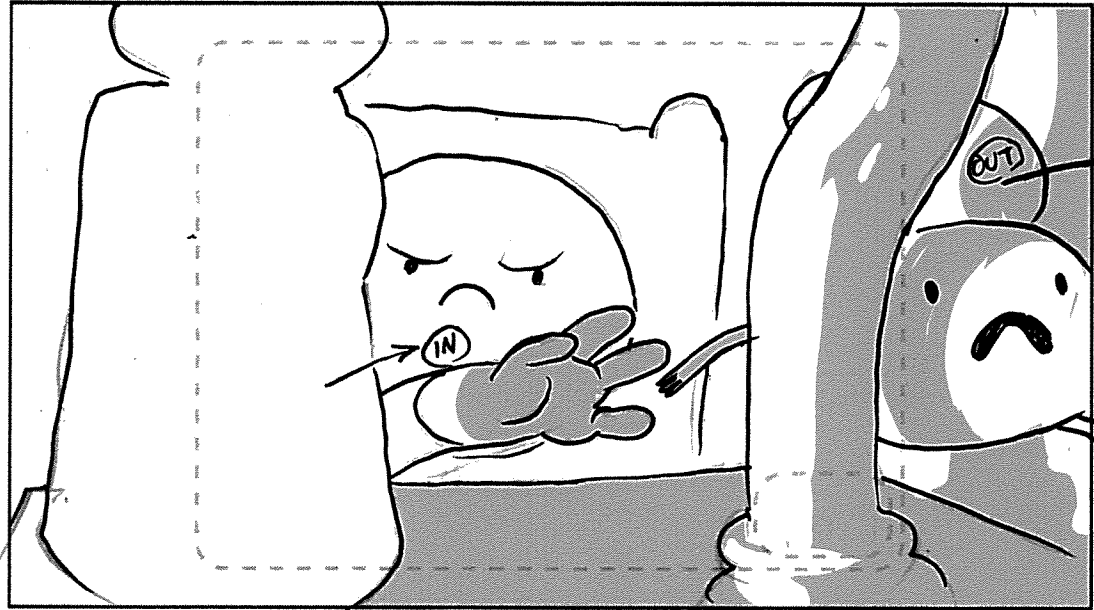
100853
EPISODE #

Production :

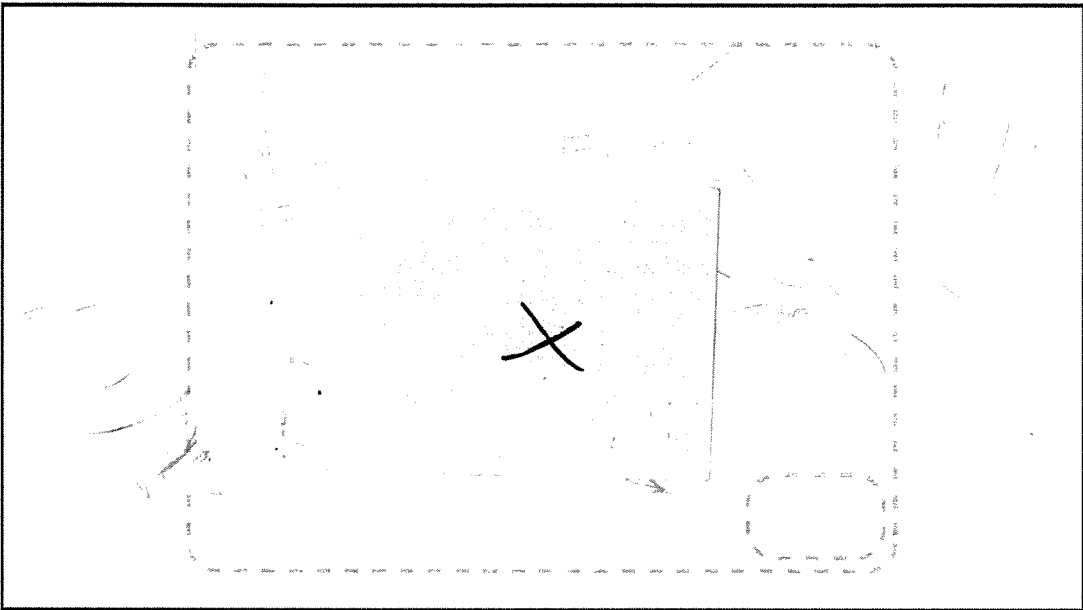
ADVENTURE TIME



Sc. 66 Pnl. D Bg. day night



Sc. Pnl. Bg. day night



Dialog:	
Action:	
Timing:	

DUDE #2: YIPE!

creature jumps
offscreen as Finn
reaches for him.

EPISODE # 100853

Production :

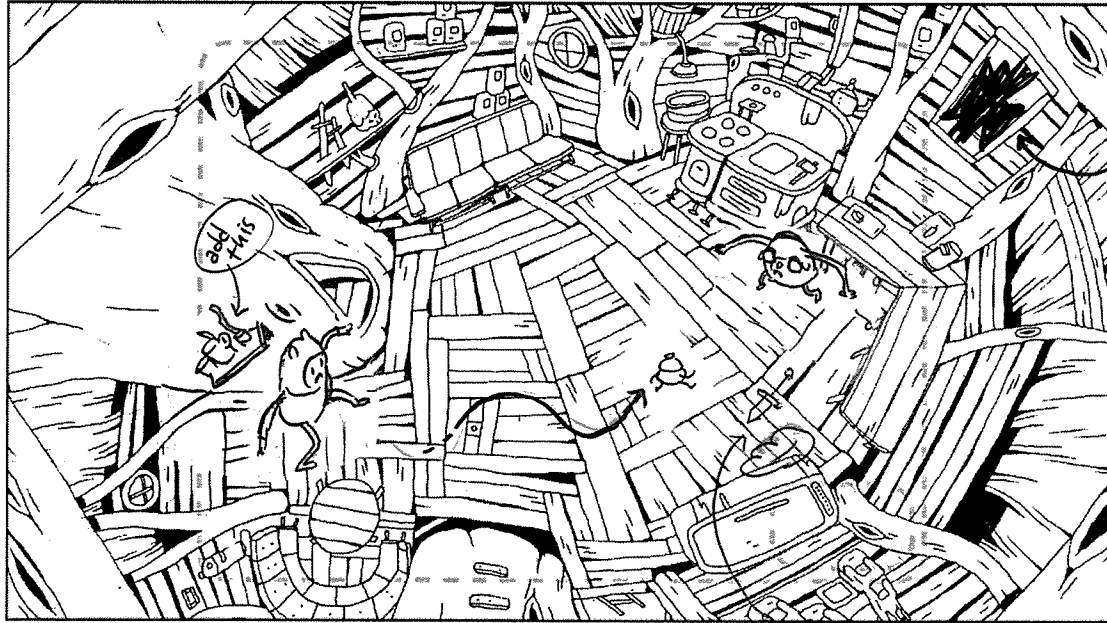
43

ADVENTURE TIME

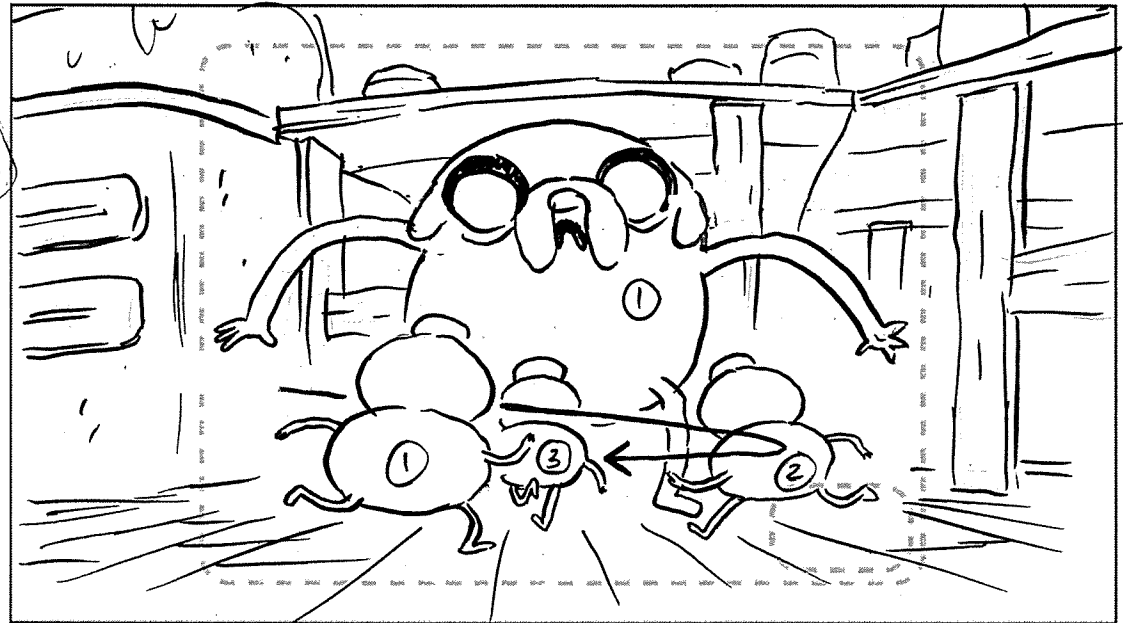


Page 103

Sc. 67 Pnl. A Bg. day night



Sc. 68 Pnl. A Bg. day night



Dialog:

(F:) GET HIM, JAKE!!

sword
blanket

(J:) AH! AH! AH!

Action: creature jumps down
and runs at Jake

Timing:



EPISODE # 100853

44

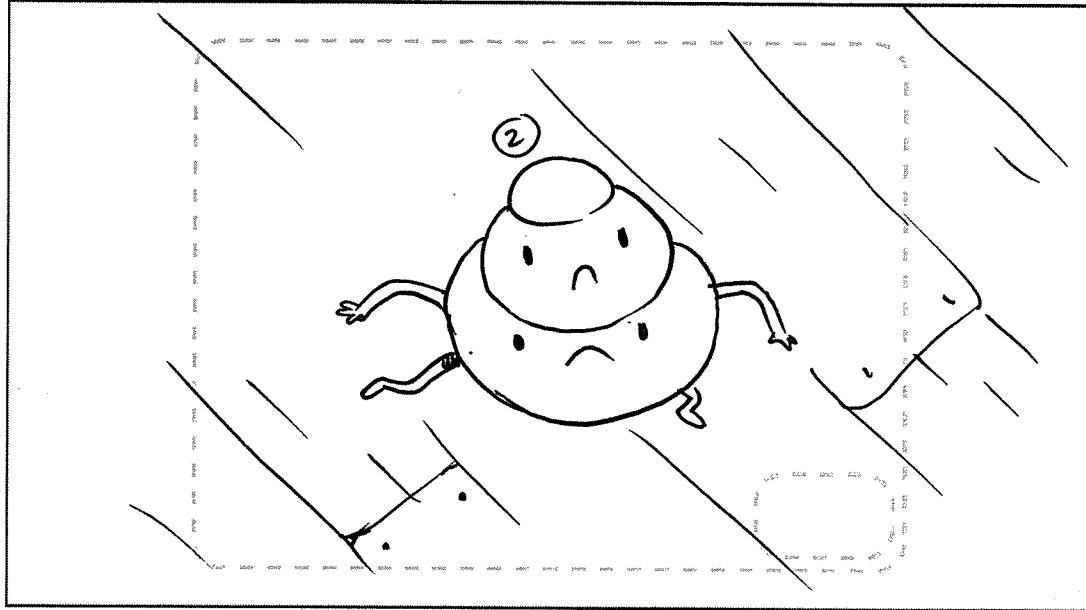
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ADVENTURE TIME

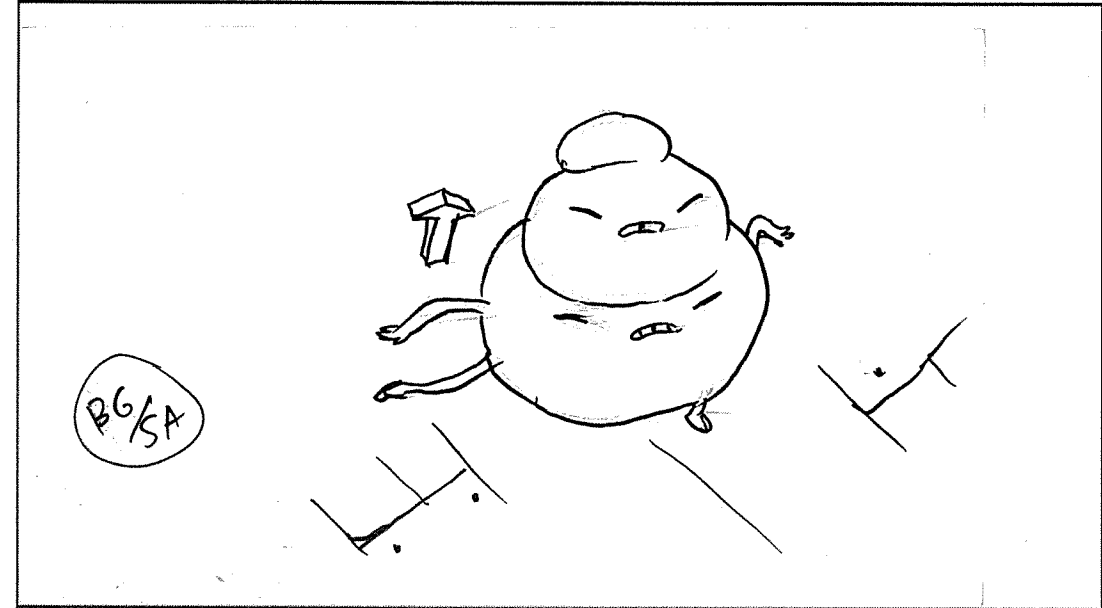


Page 104

Sc. 69 Pnl. A Bg. day night



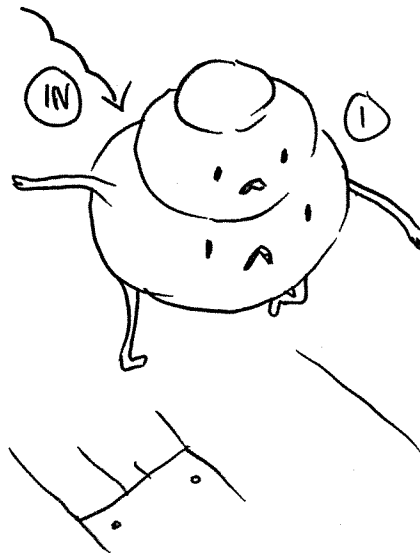
Sc. 69 Pnl. B Bg. day night



Dialog:

Action: creature runs in,
then looks up
at Jake

Timing:



DUDE #1 : HISSSS!
DUDE #2

creature lurches
toward Jake as he hisses.

EPISODE # 100853

Production :

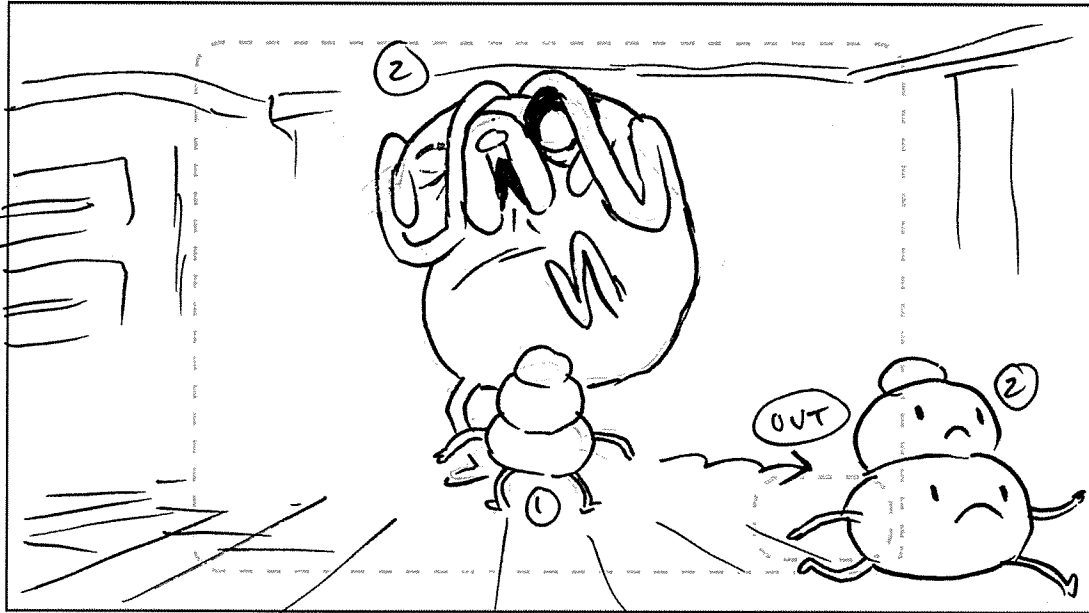
45

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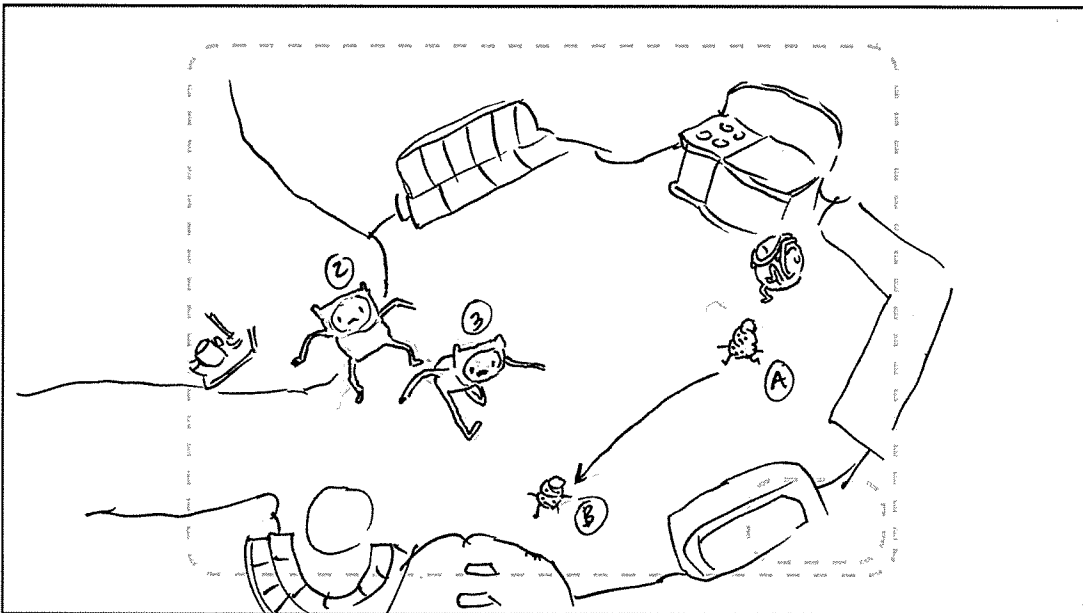
ADVENTURE TIME



Sc. 70 Pnl. A Bg. day night



Sc. 71 Pnl. A Bg. day night



Dialog:
(J:) BLAUUGH!!
ALT: * SCREAM!! *

Action:

Timing:



EPISODE # 100853

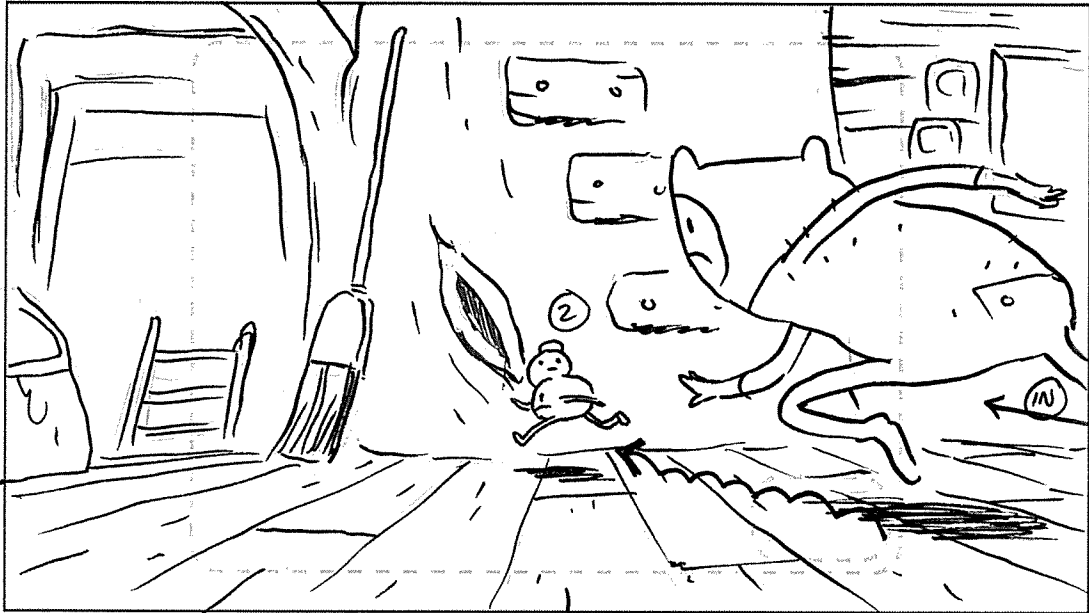
Production :

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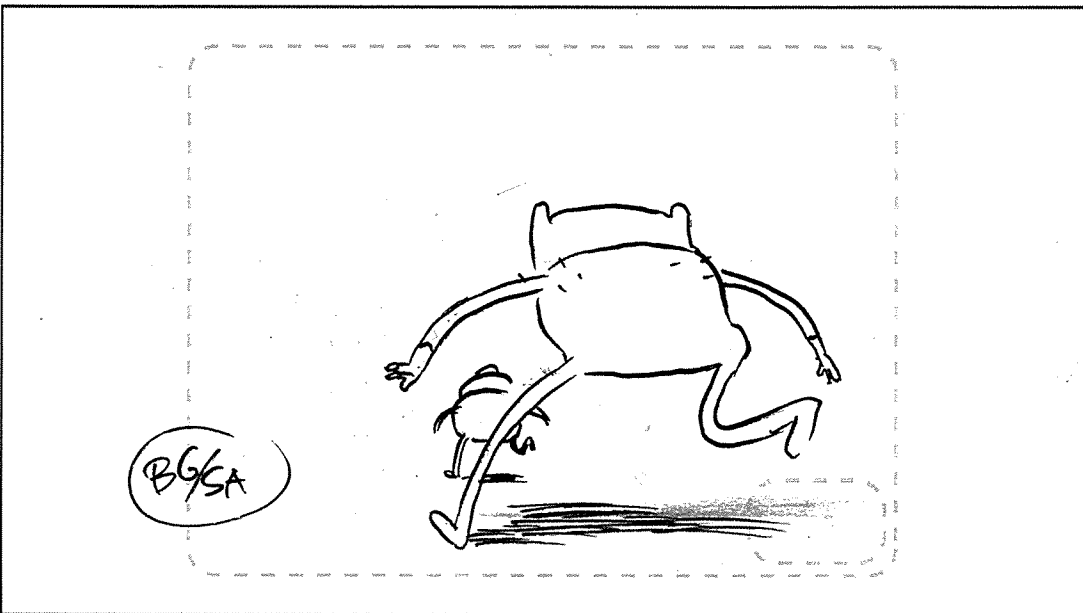
ADVENTURE TIME



Sc. 72 Pnl. A Bg. day night



Sc. 72 Pnl. B Bg. day night



Dialog:	
Action: creature runs toward knot hole, Finn chases	
Timing:	

EPISODE # 100853

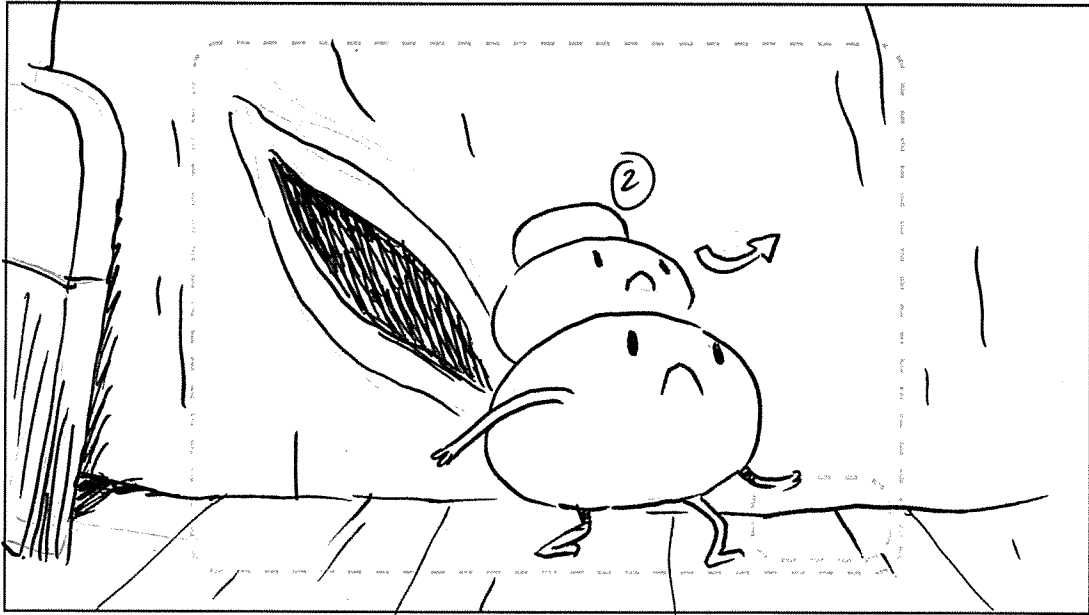
Production :

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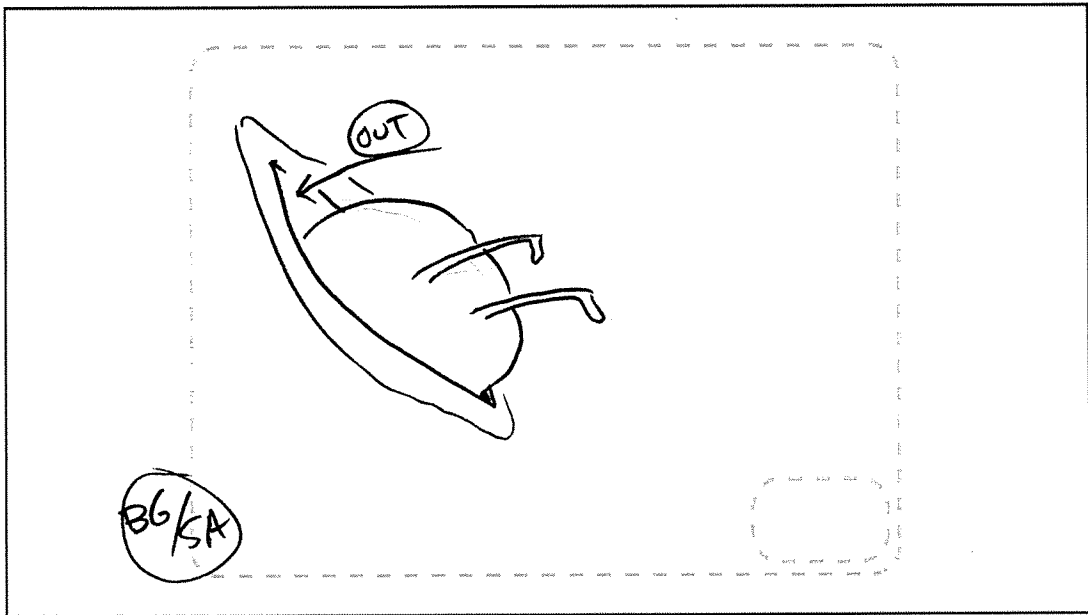
ADVENTURE TIME



Sc. 73 Pnl. A Bg. day night



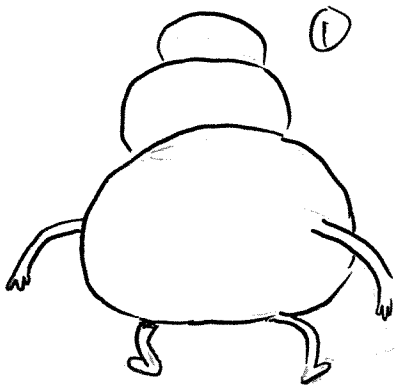
Sc. 73 Pnl. B Bg. day night



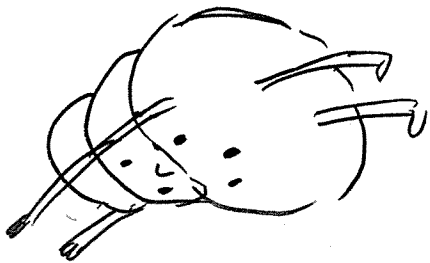
Dialog:

Action: looks back at Finn

Timing:



Dives in hole



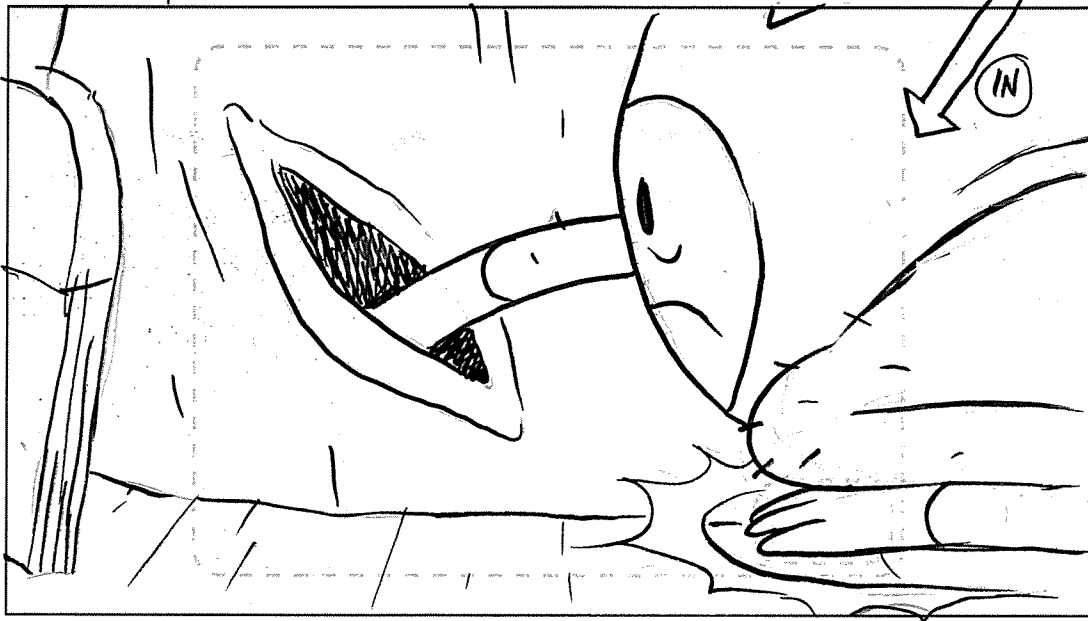
EPISODE # 100853
Production : 48
100853

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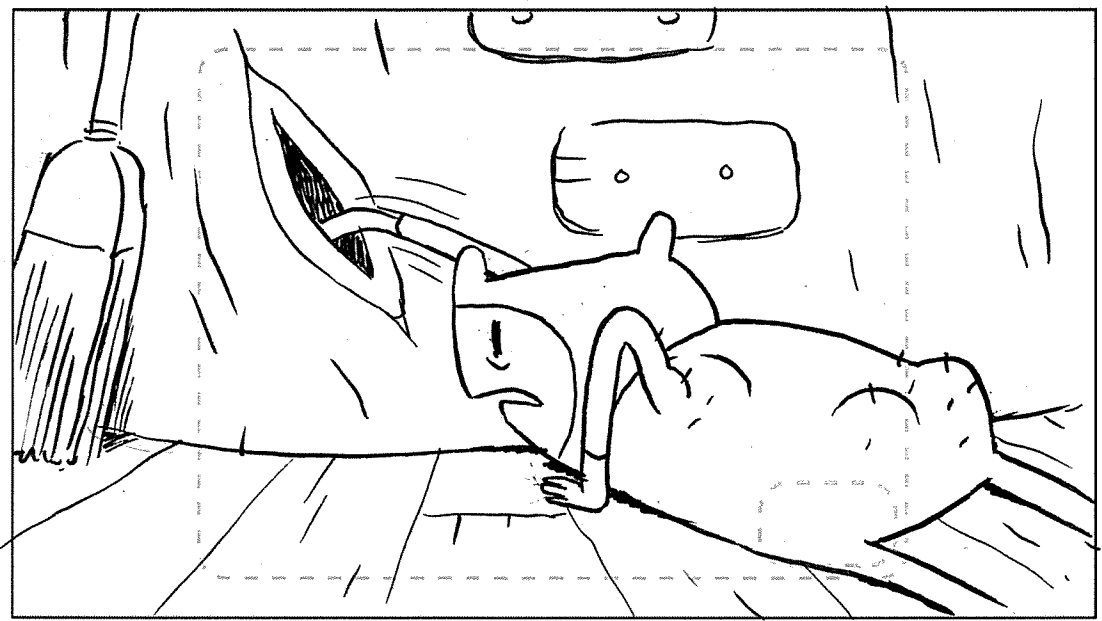
ADVENTURE TIME



Sc. 73 Pnl. C Bg. day night



Sc. 74 Pnl. A Bg. day night



Dialog:	
SFX: *WHAM!*	
(DUDES:) YELP!	(F:) JAKE I GOT HIM!
Action:	Finn's hand shakes as the creature squirms
Timing:	

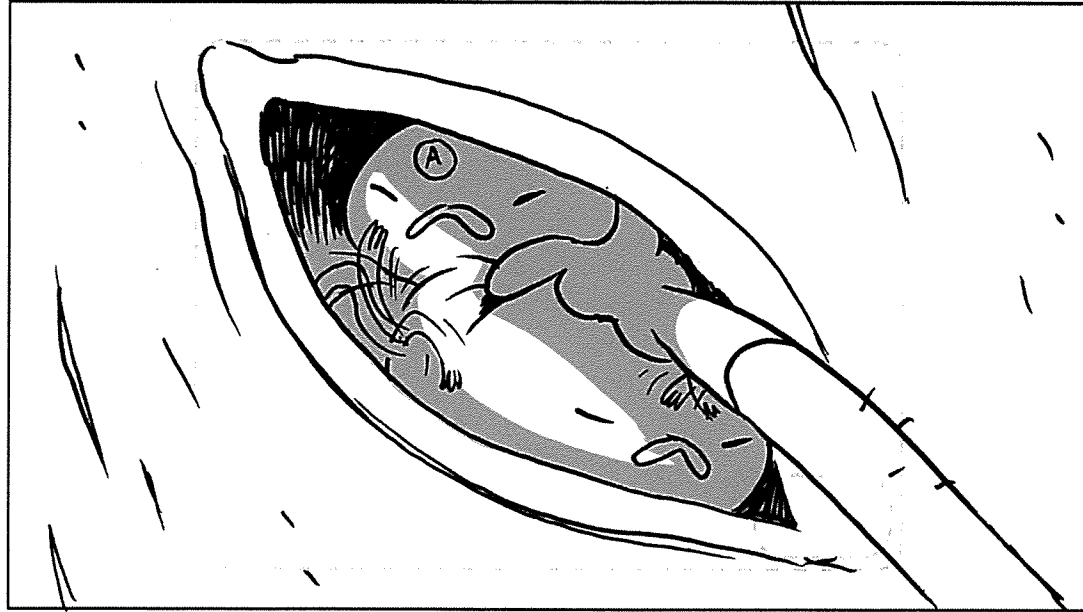
EPISODE # 100853
49
Production :

ADVENTURE TIME

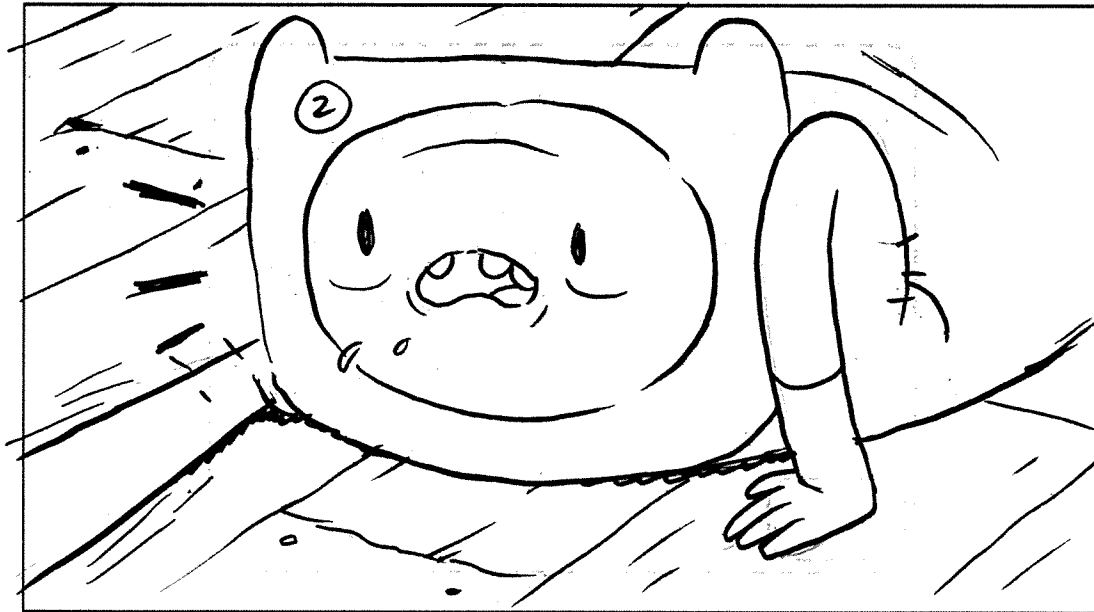


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Sc. 75 Pnl. A Bg. day night



Sc. 76 Pnl. A Bg. day night



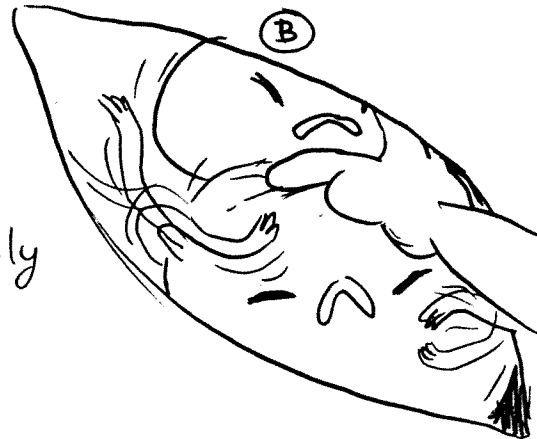
Dialog:

(DUDES:) Hiss-walla

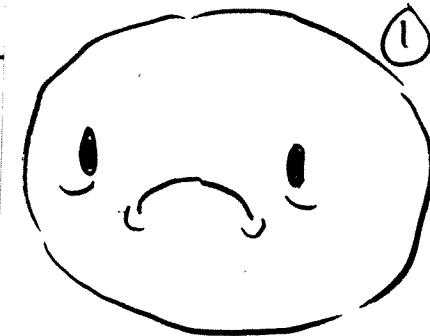
Action: creature freaks out

A B A B
- arms writhe quickly

Timing:



(F:) HE'S FREAKIN' ~~OUT~~ OUT MAN!!



EPISODE # 100853

50

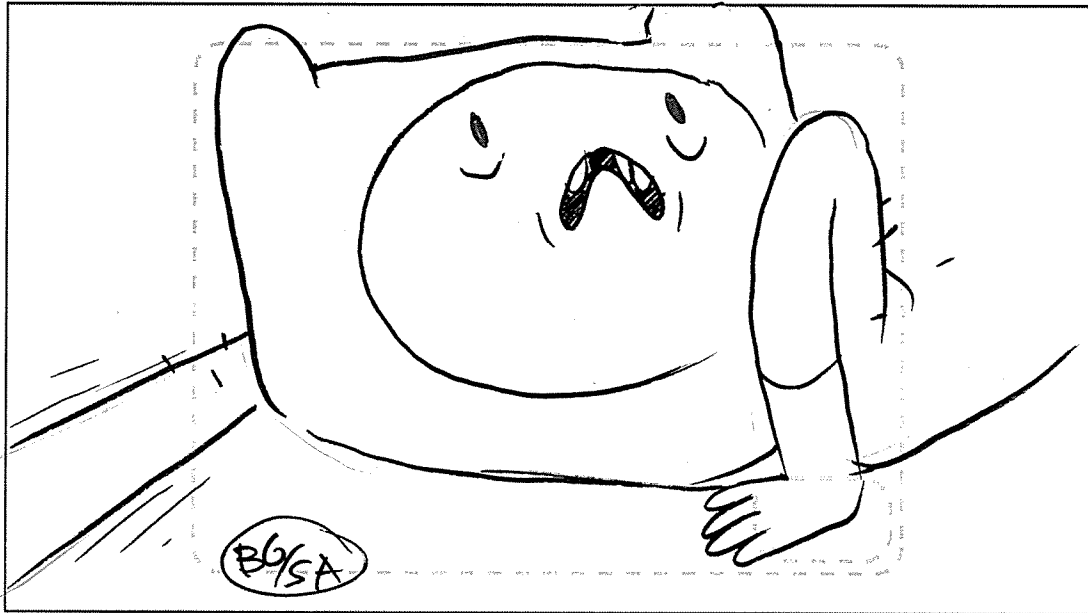
Production :

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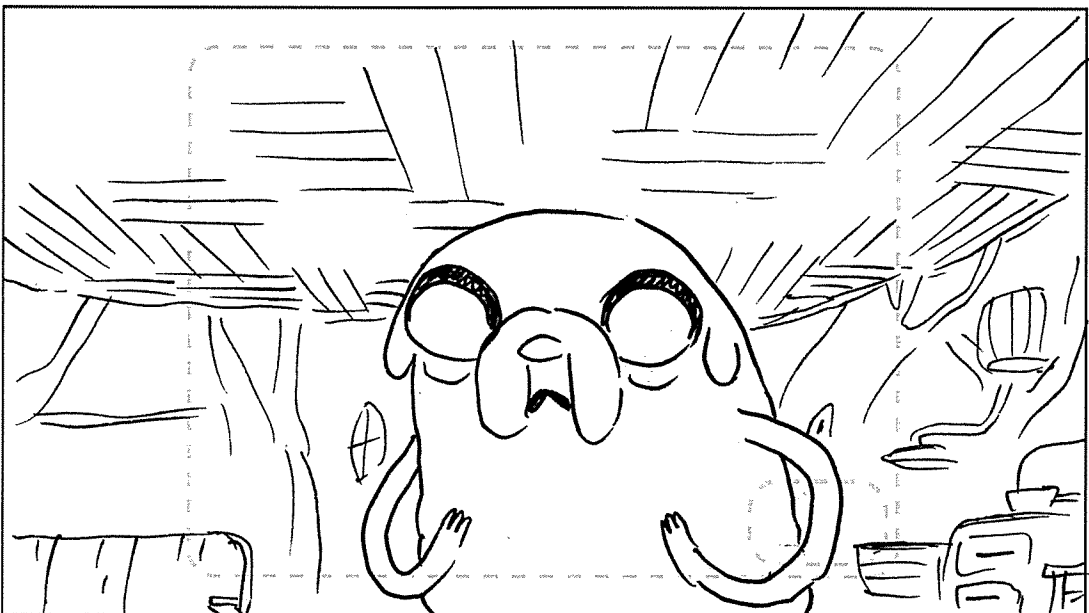
ADVENTURE TIME



Sc. 76 Pnl. B Bg. day night



Sc. 77 Pnl. A Bg. day night



Dialog:	(F:) WHAT DO I DO ?!	(J:) shake him -
Action:		
Timing:		

EPISODE # 100853

Production :

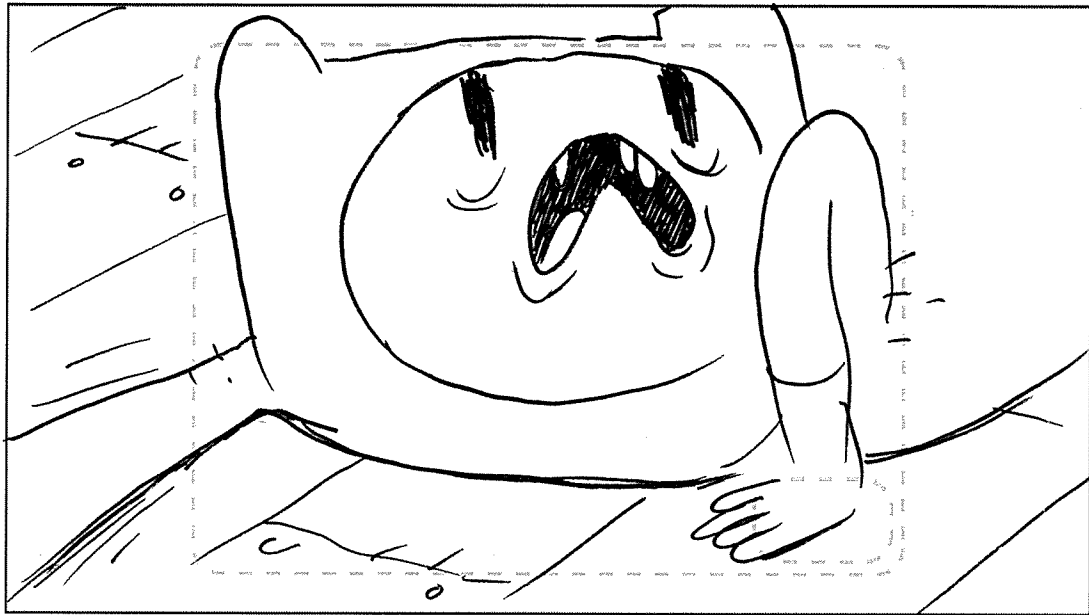
51

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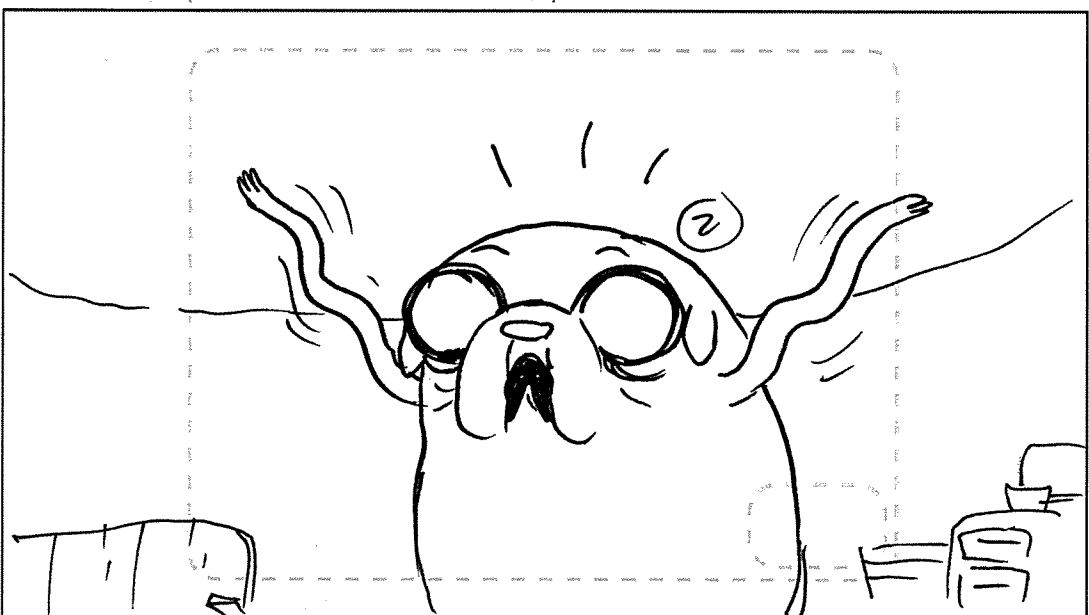
ADVENTURE TIME



Sc. 78 Pnl. A Bg. day night



Sc. 79 Pnl. A Bg. day night



Dialog:

(F:) WHAT!?

(J:) ②: SHAKE HIM AROUND TIL HE STOPS!!

Action:

Timing:



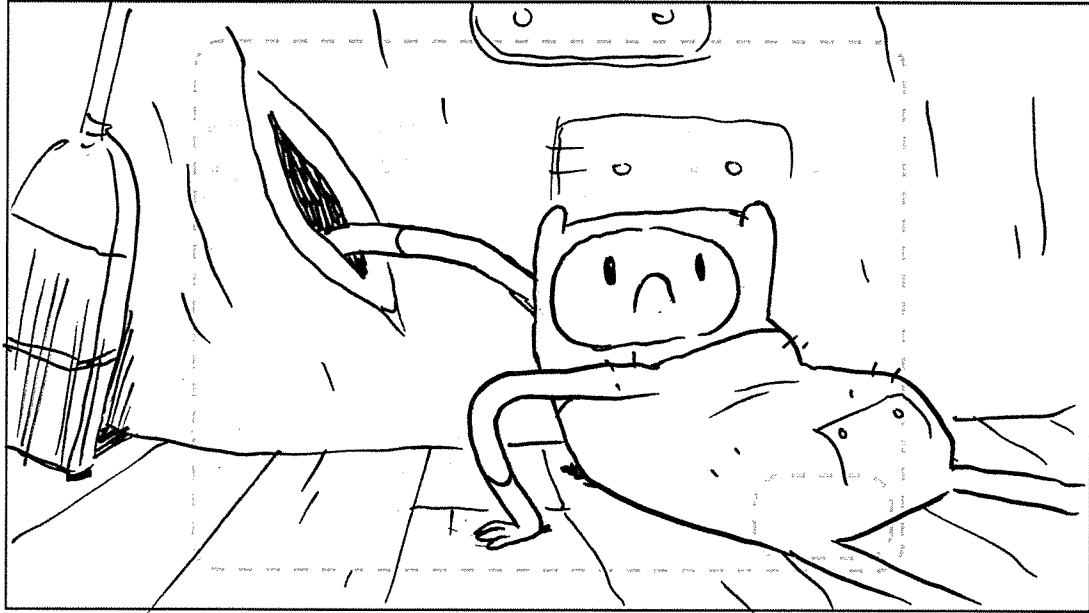
EPISODE # 100853
Production : 100853
52

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ADVENTURE TIME



Sc. 80 Pnl. A Bg. day night



Sc. 80 Pnl. B Bg. day night



Dialog:
Action:
Timing:

Production : EPISODE #

100853

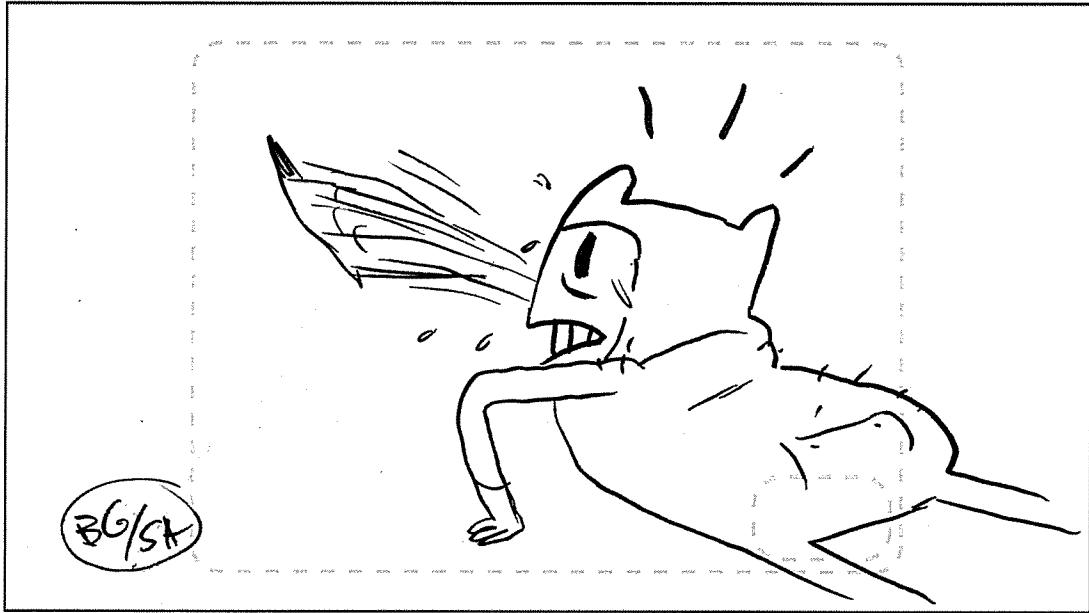
53

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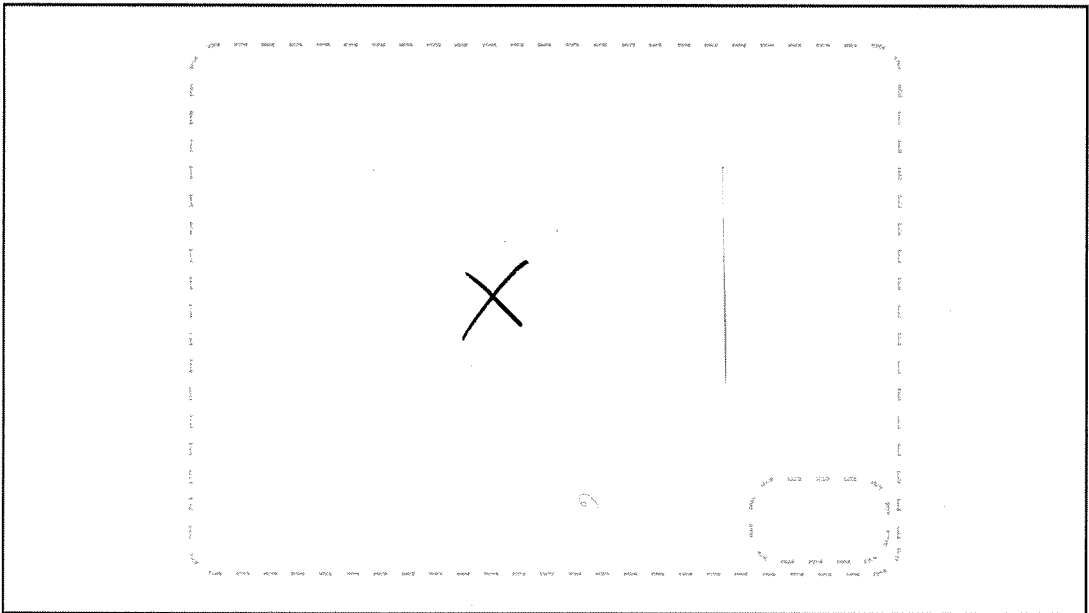
ADVENTURE TIME



Sc. 80 Pnl. C Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action: Finn increases shaking speed
Timing:

EPISODE # 100853

Production :

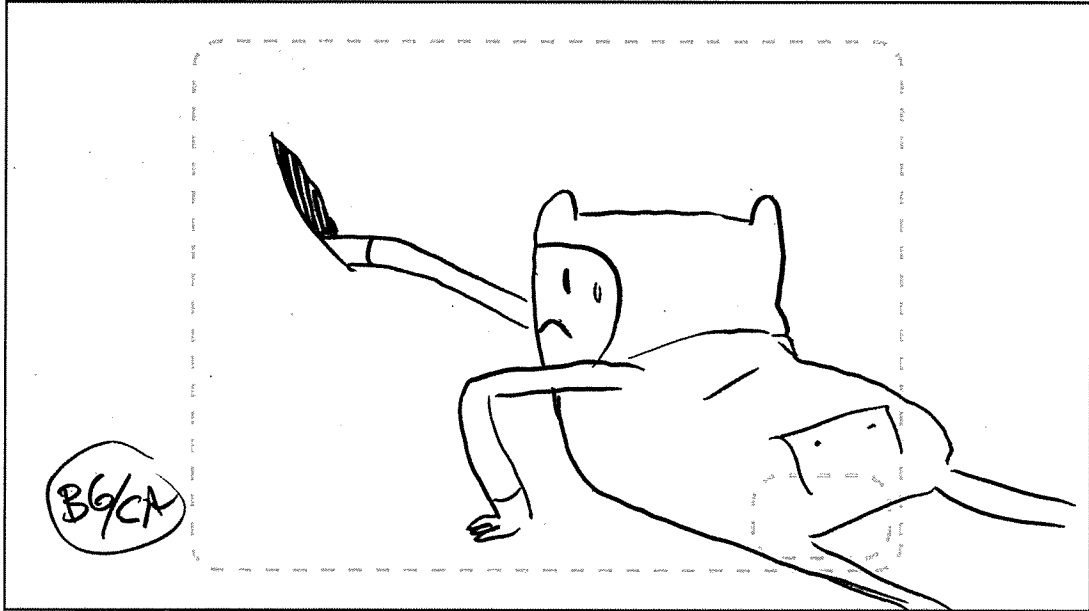
54

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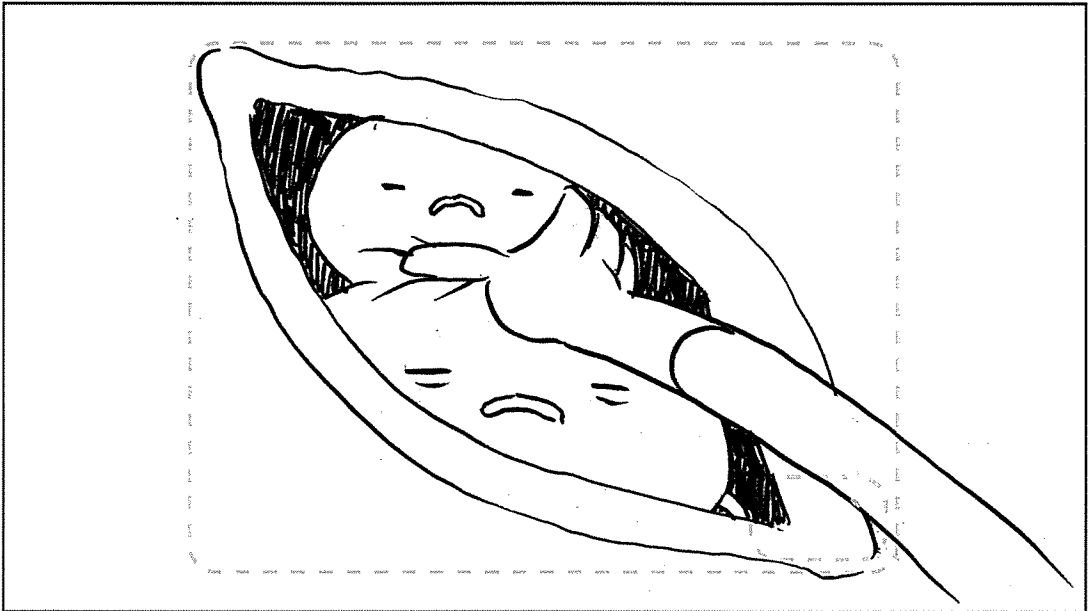
ADVENTURE TIME



Sc. 80 Pnl. D Bg. day night



Sc. 81 Pnl. A Bg. day night



Dialog:	DUES: * HEAVY BREATHING * in - out - in - out
Action:	creature breathes heavily, chest expands and contracts with each breath.
Timing:	

EPISODE # 100853

Production :

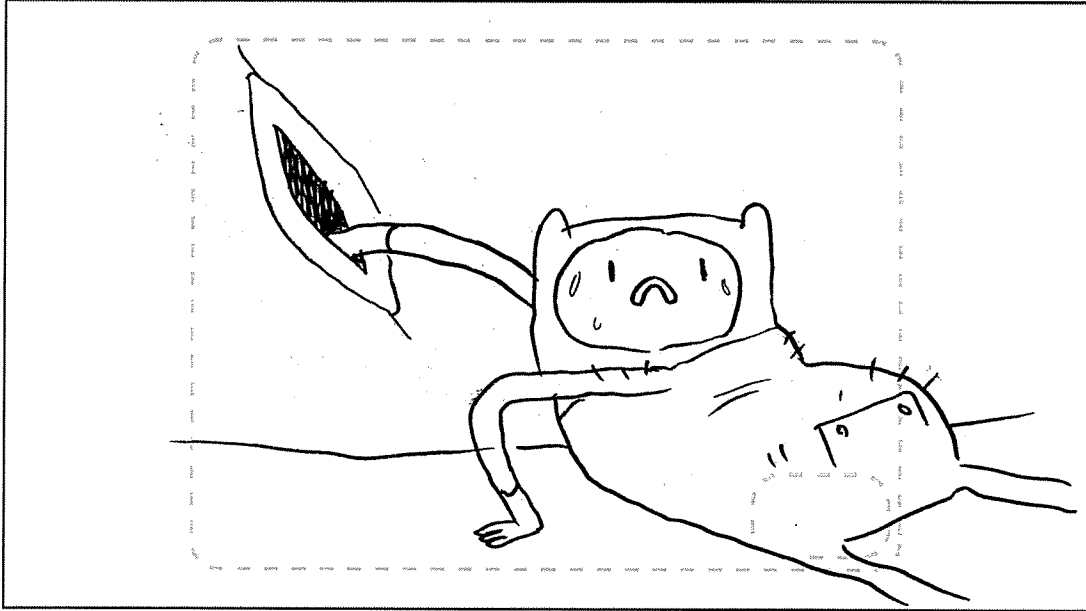
55

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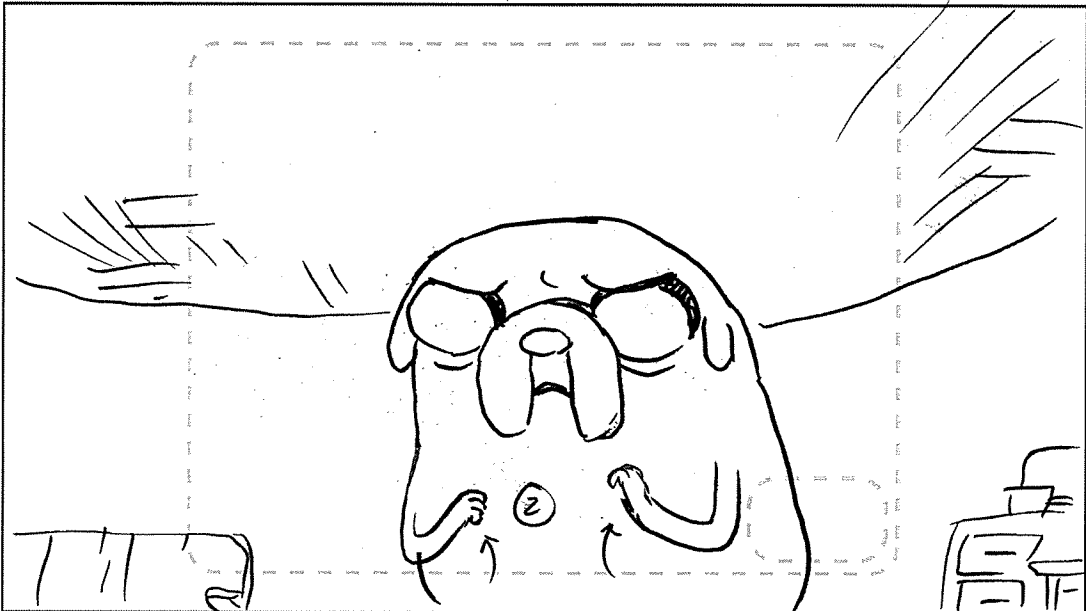
ADVENTURE TIME



Sc. 82 Pnl. A Bg. day night



Sc. 83 Pnl. A Bg. day night



Dialog:	(F:) I think it worked!	(J:) OK, now tell him not to talk about our mom.
Action:		
Timing:		

EPISODE # 100853

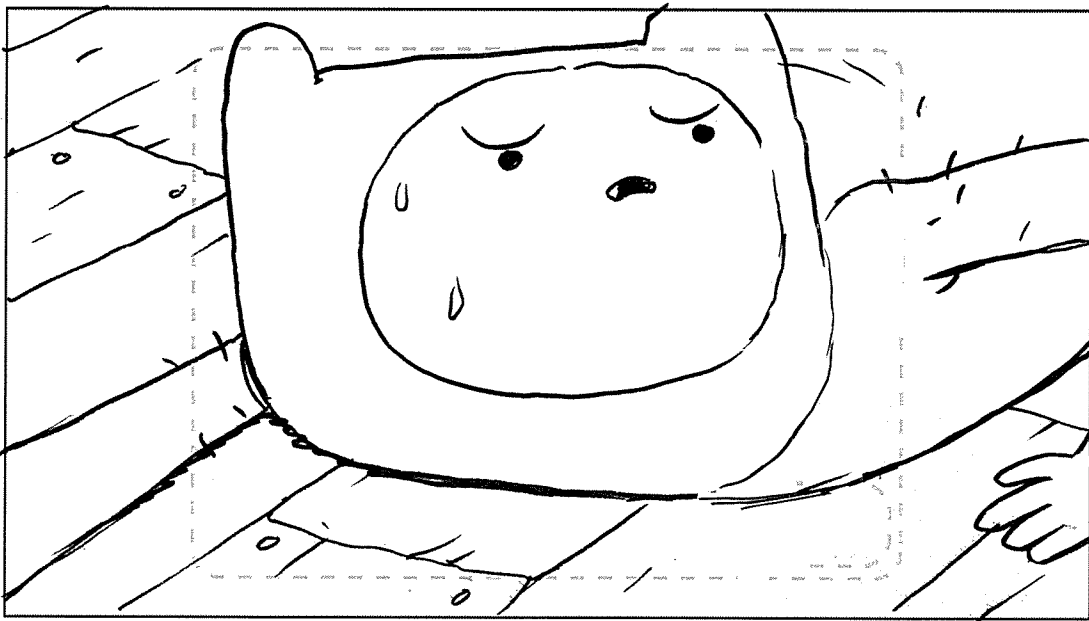
Production :

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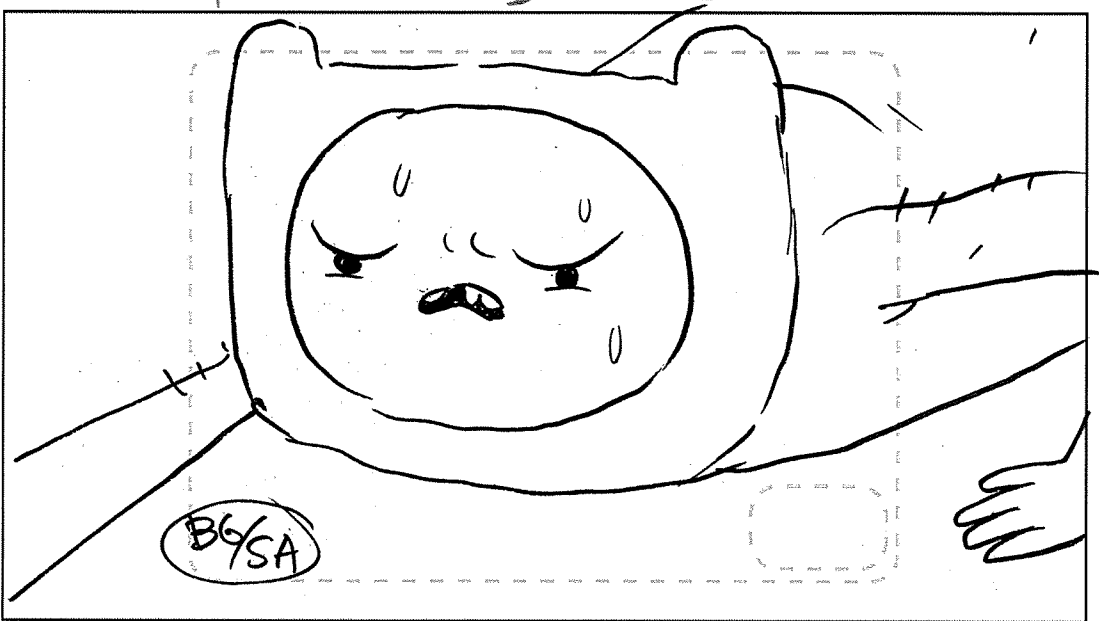
ADVENTURE TIME



Sc. 84 Pnl. A Bg. day night



Sc. 84 Pnl. B Bg. day night



Dialog:	(F:) Hey, wait a minute -	(F:) Hey guy - how do you even know about our mom?
Action:		
Timing:		

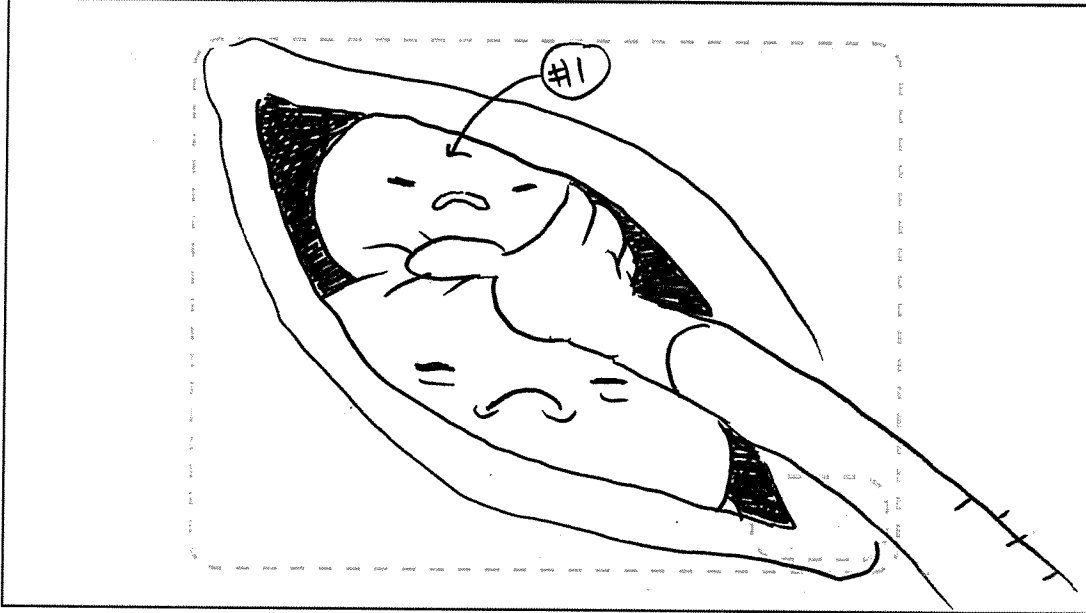
EPISODE # 100853 57
Production :

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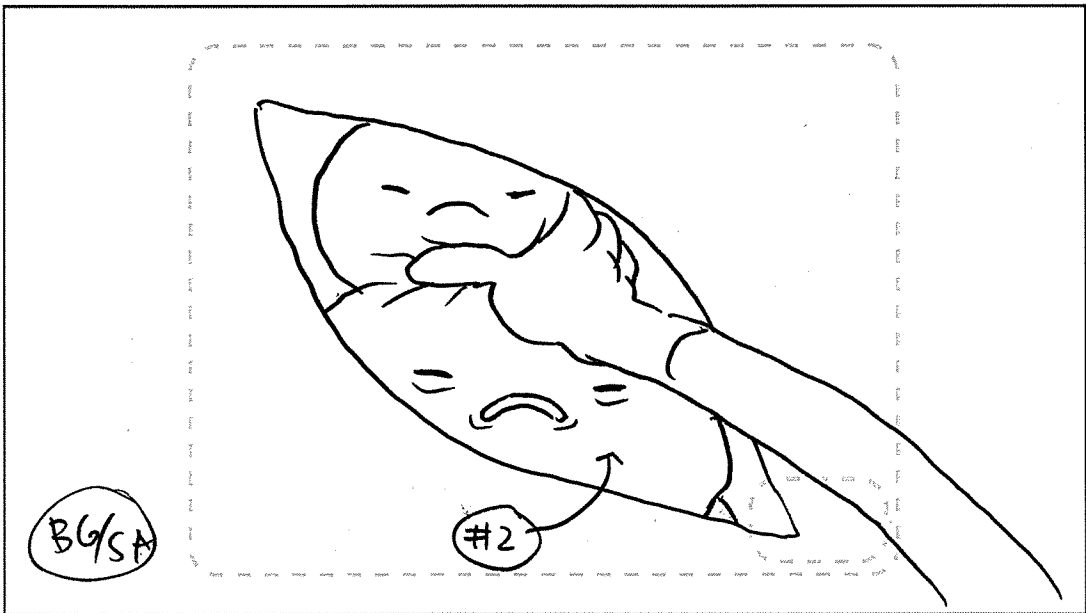
ADVENTURE TIME



Sc. 85 Pnl. A Bg. day night



Sc. 85 Pnl. B Bg. day night



Dialog:	<p>DUDE #1: * Heavy breathing * ... We've been watching you...</p> <p>DUDE #2: Learning your weaknesses -</p>
Action:	
Timing:	

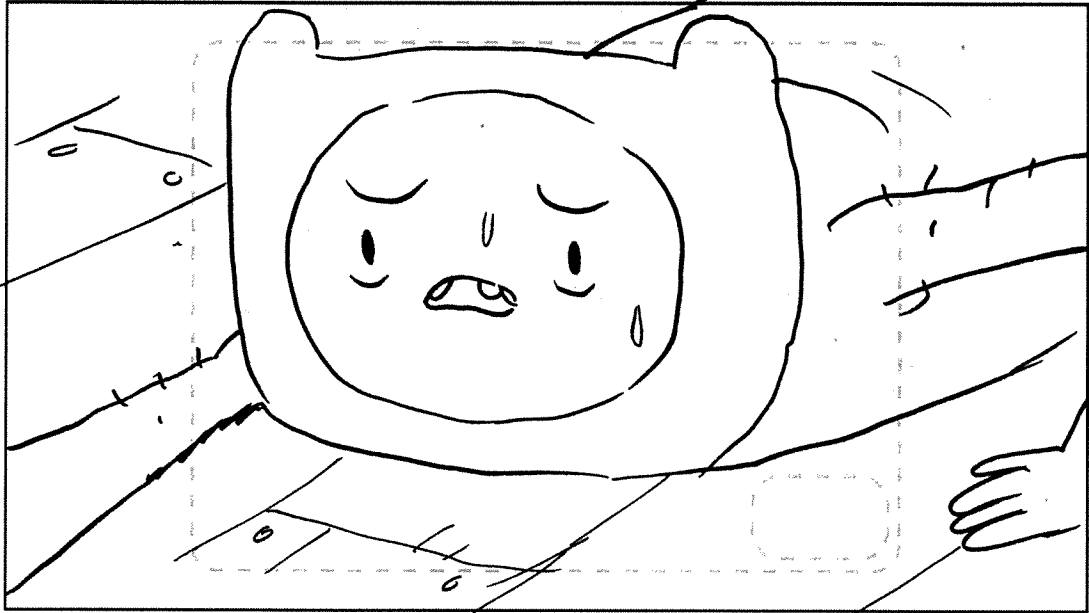
EPISODE # 100853

Production :

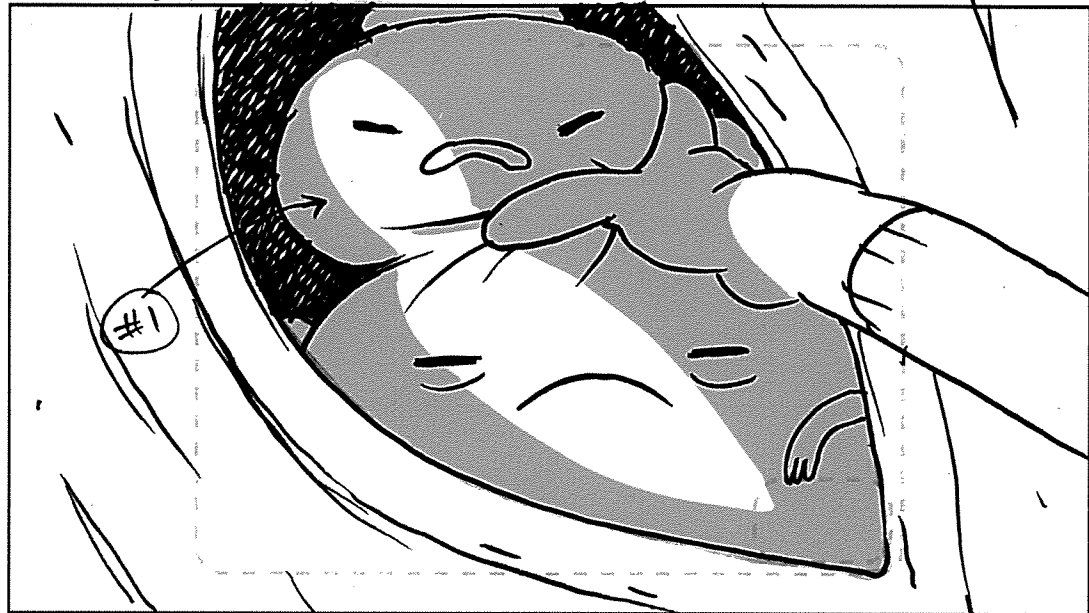
ADVENTURE TIME



Sc. 86 Pnl. A Bg. day night



Sc. 87 Pnl. A Bg. day night

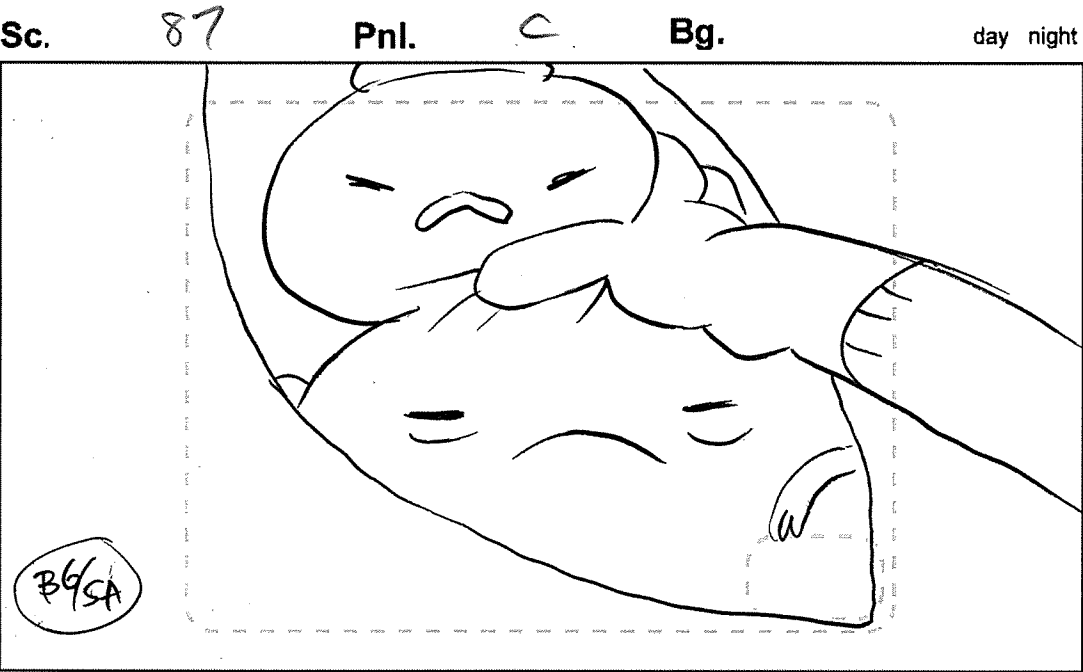
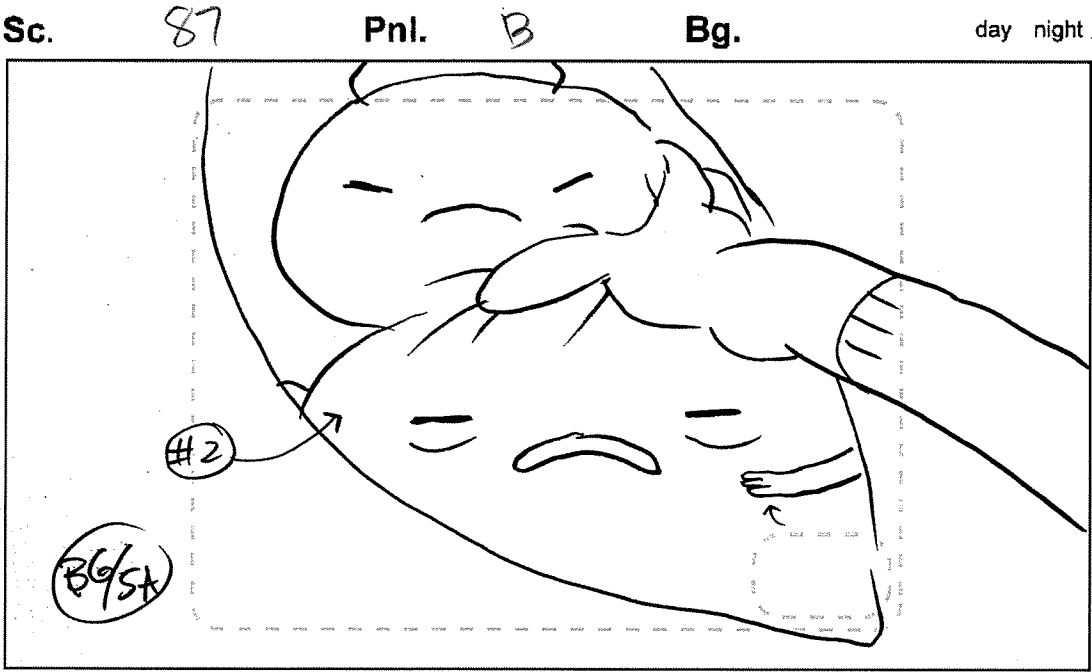


Dialog:	(F:) What, why?	(DUDE #1:) - For tomorrow morning -
Action:		
Timing:		

EPISODE # 100853
59
Production :

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ADVENTURE TIME



Dialog:

DUDE #2:) - When our army comes and kills you both -

DUDE #1: You think we're so cute - but that's just what we want you to think -

Action:

Timing:

EPISODE # 100853

60

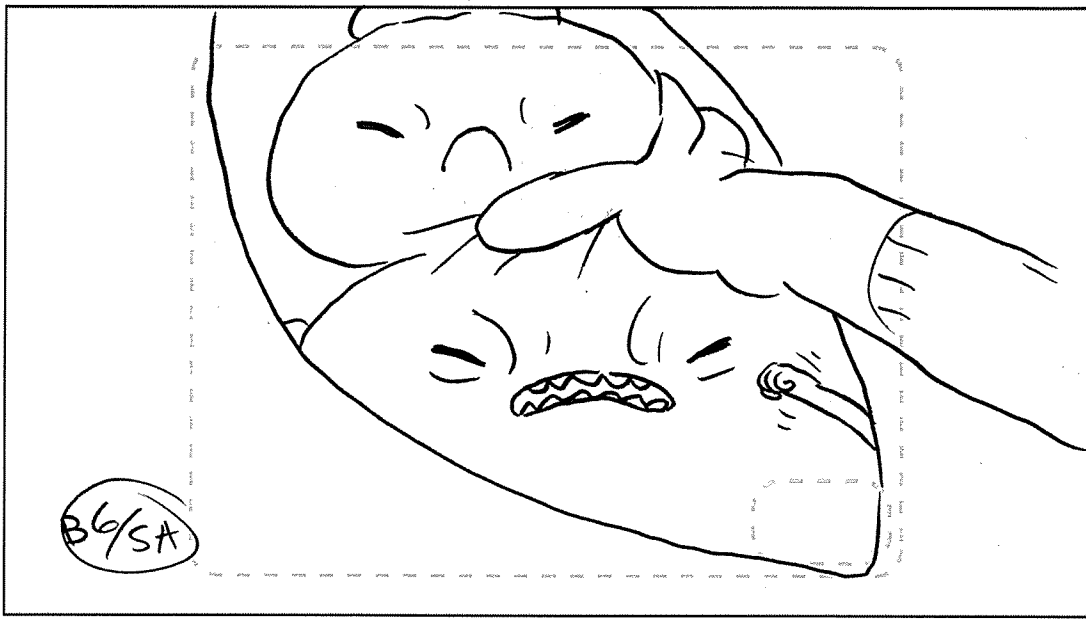
Production :

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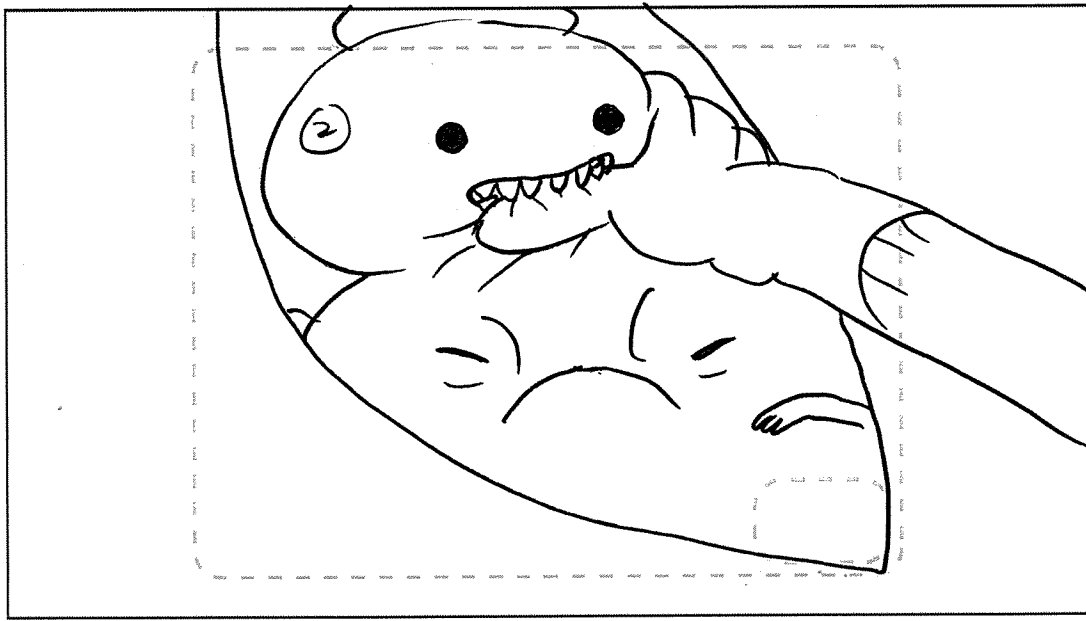
ADVENTURE TIME



Sc. 87 Pnl. D Bg. day night



Sc. 87 Pnl. E Bg. day night



Dialog:

DUDE #2: WE'RE ACTUALLY VICIOUS AND CRUEL !!

* CHOMP *!

Action:

Timing:

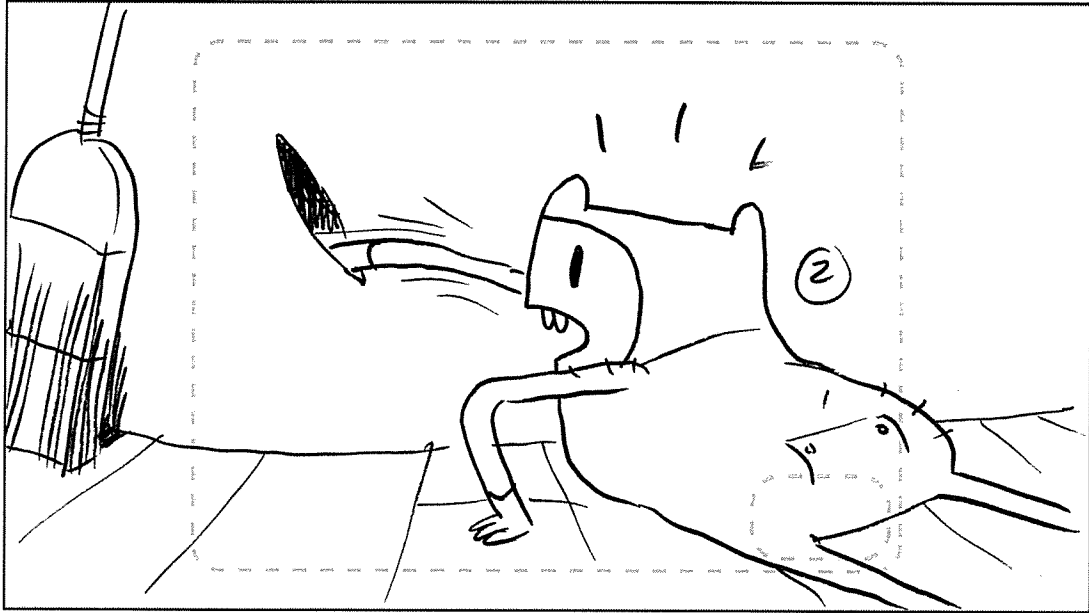
EPISODE # 100853
61
Production :

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ADVENTURE TIME



Sc. 88 Pnl. A Bg. day night



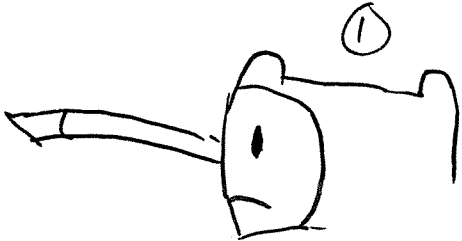
Sc. 89 Pnl. A Bg. day night



Dialog:

F: AAAHH!

Action:



Timing:

F: (O.S.) HE'S GETTIN' AWAY!!!

A, Brrr, A, B
↑
hold...

DUDES:
SNARL
GROWL
HISS
WALLA



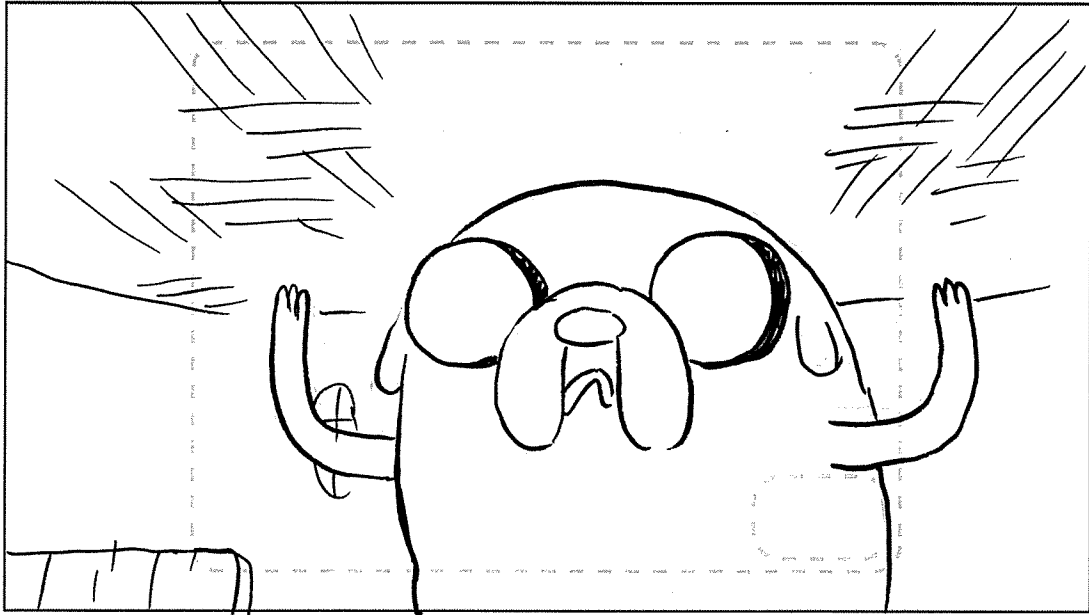
EPISODE # 100853

62

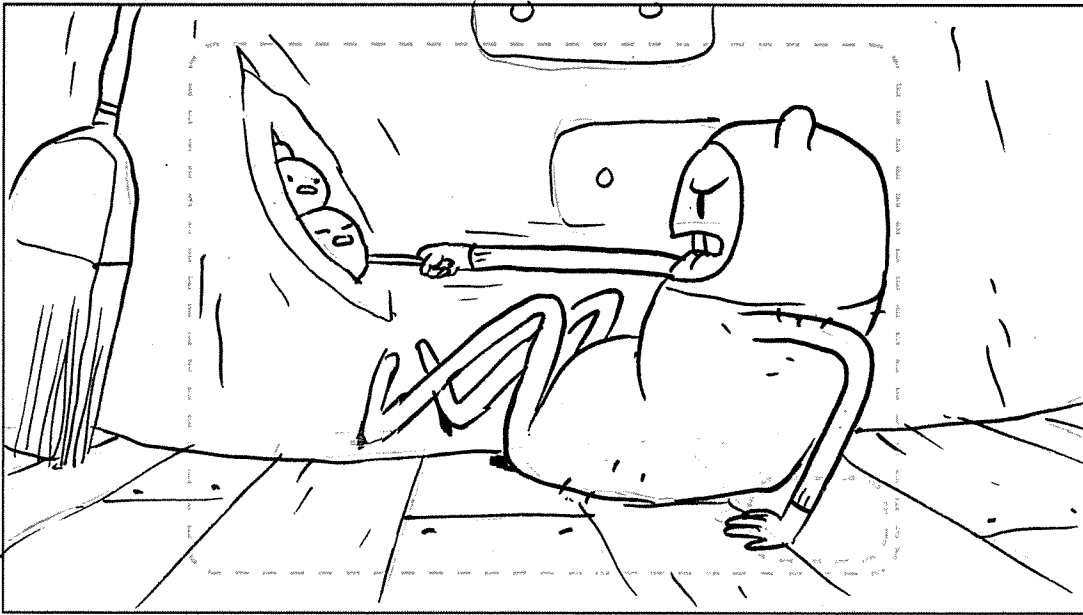
ADVENTURE TIME



Sc. 90 Pnl. A Bg. day night



Sc. 91 Pnl. A Bg. day night



Dialog:	(J:) HOLD HIM !!	(F:) RRRR...
Action:	Finn pulls on creature's arm	
Timing:		

EPISODE # 100853

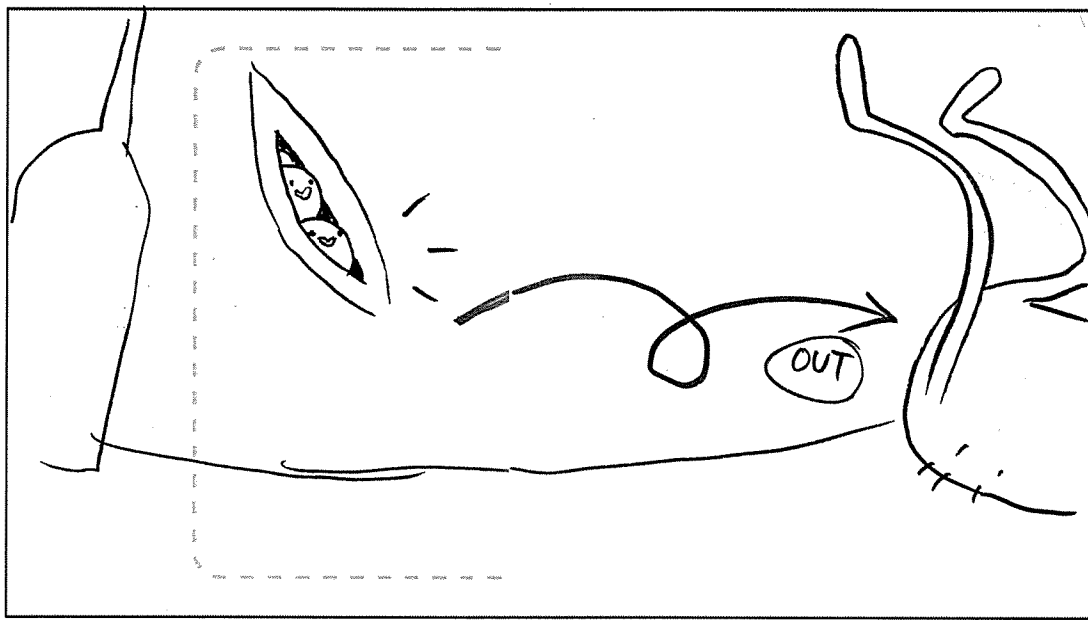
Production :

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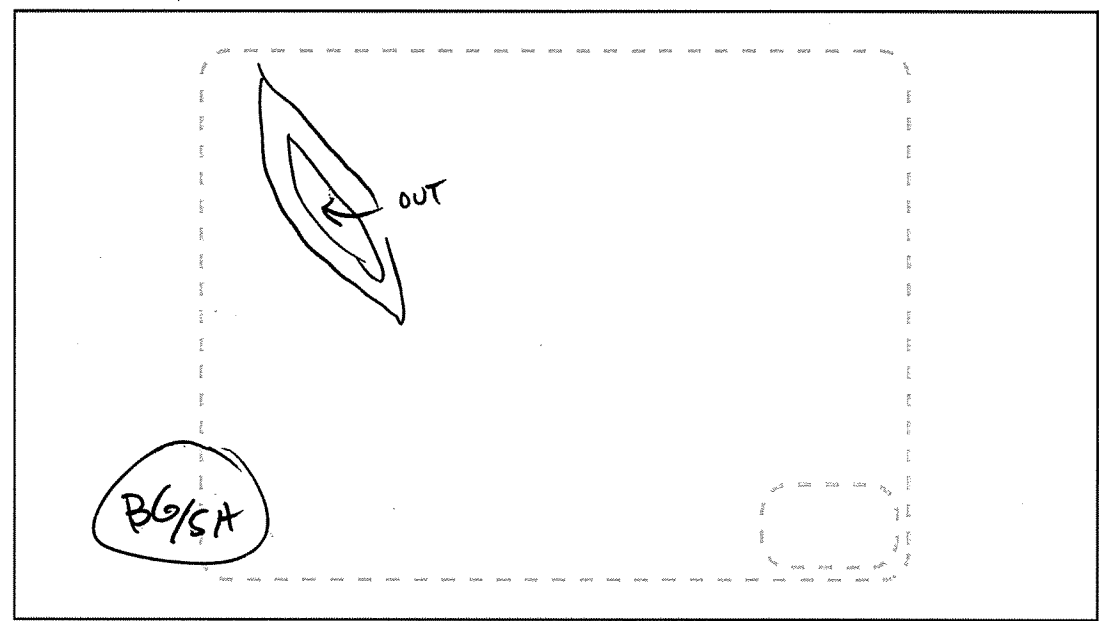
ADVENTURE TIME



Sc. 91 Pnl. B Bg. day night



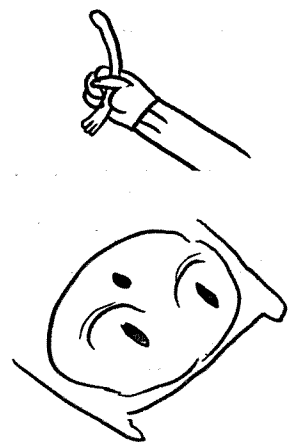
Sc. 91 Pnl. C Bg. day night



Dialog: * POP *

Action: arm pops off,

Timing:



DUDES :) hee hee
SFX: * scattering away sounds *

EPISODE # 100853

Production :

64

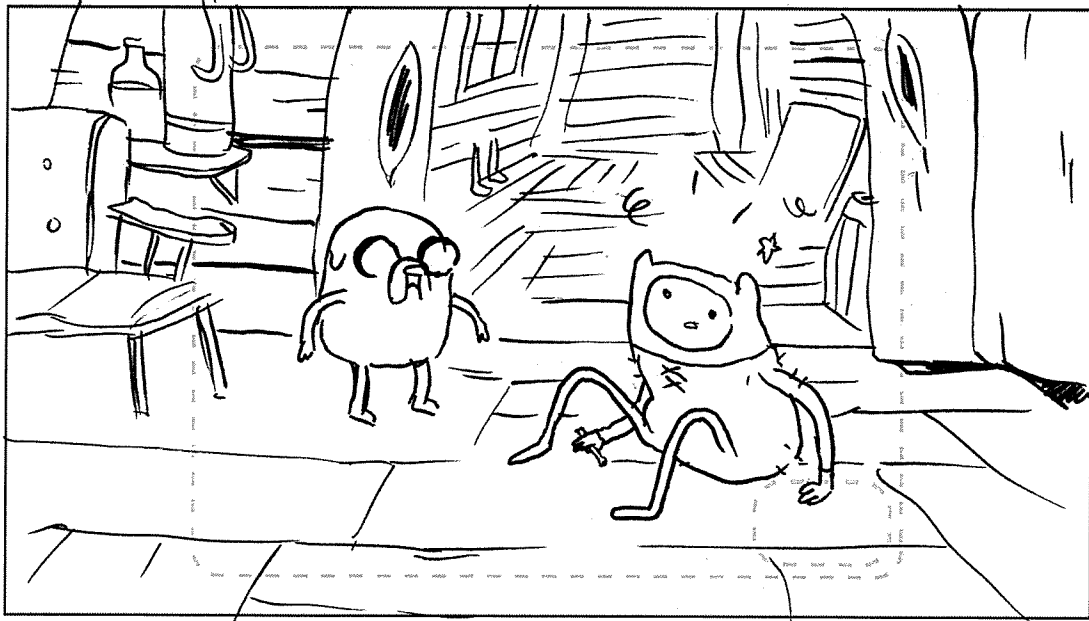
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ADVENTURE TIME

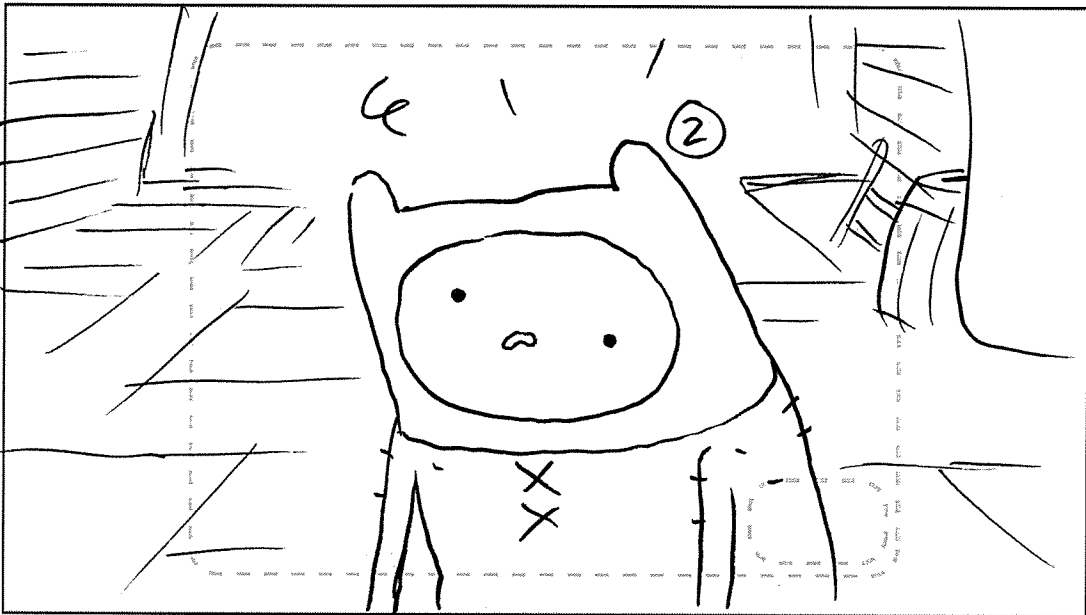


Page 124

Sc. 92 Pnl. A Bg. day night



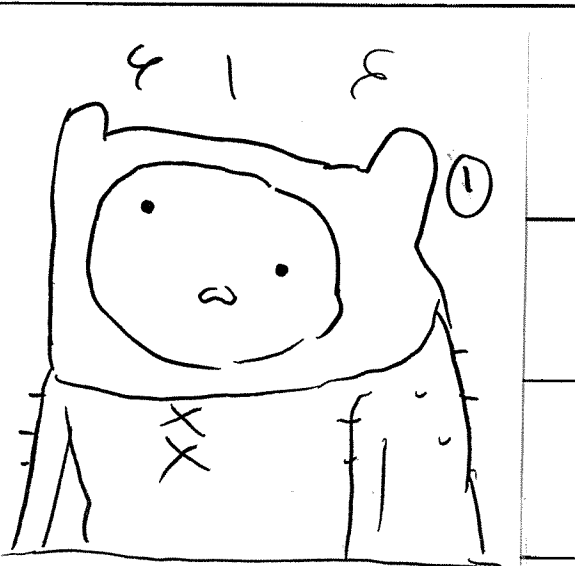
Sc. 93 Pnl. A Bg. day night



Dialog:

Action:

Timing:



EPISODE # 100853

Production :

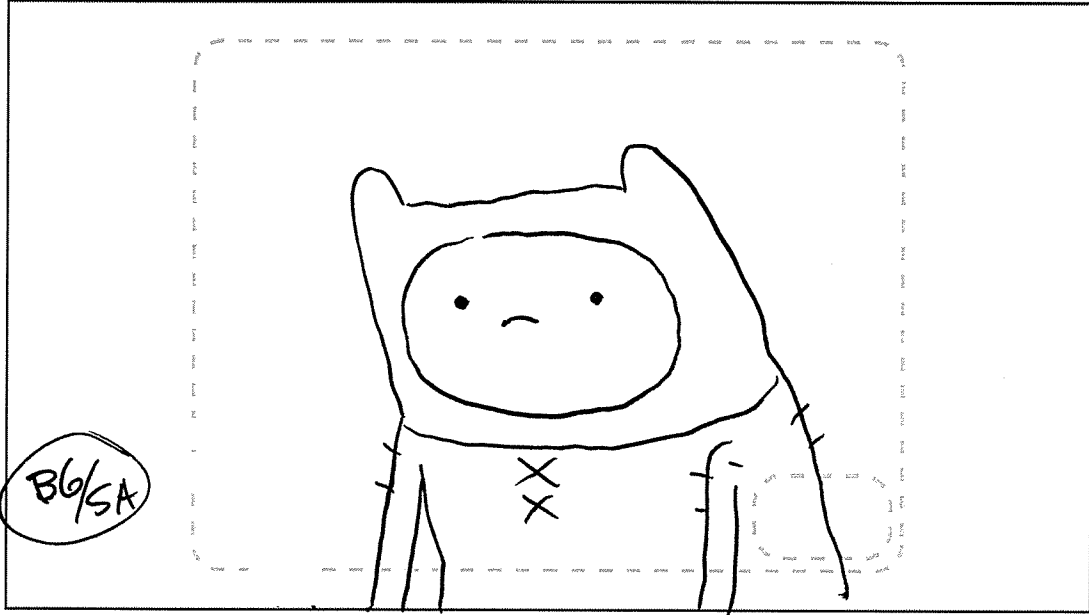
65

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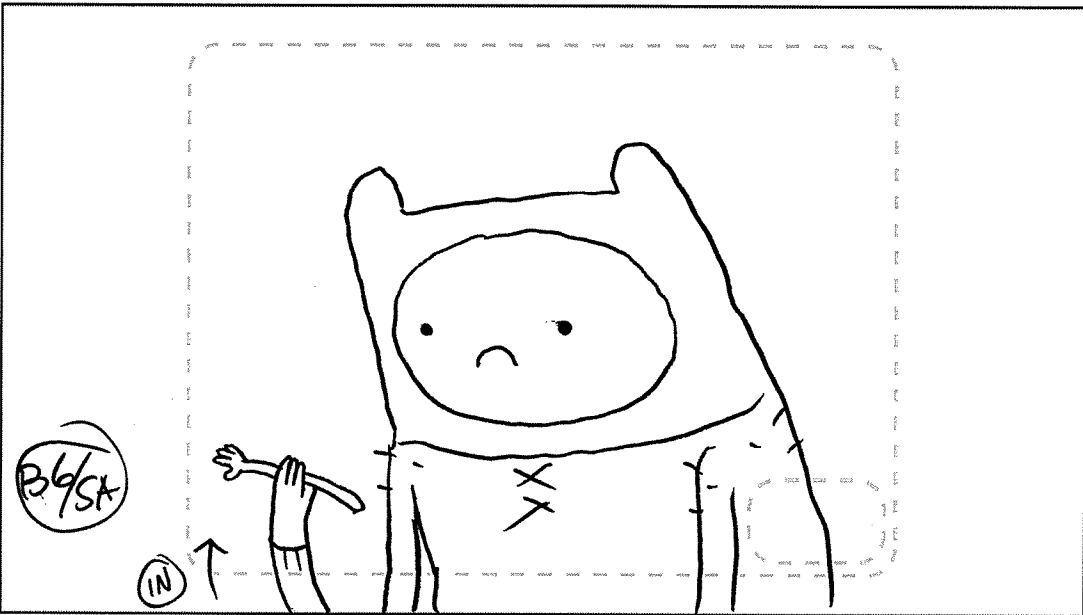
ADVENTURE TIME



Sc. 93 Pnl. B Bg. day night



Sc. 93 Pnl. C Bg. day night



Dialog:
Action:
Timing:

Finn holds up creature's arm

EPISODE # 100853

Production :

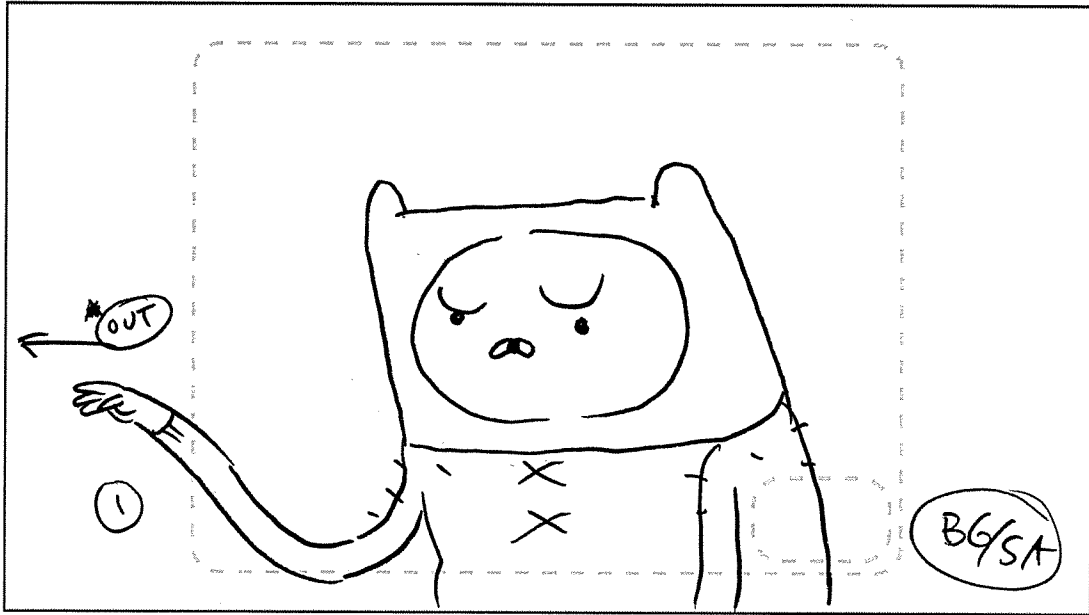
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ADVENTURE TIME

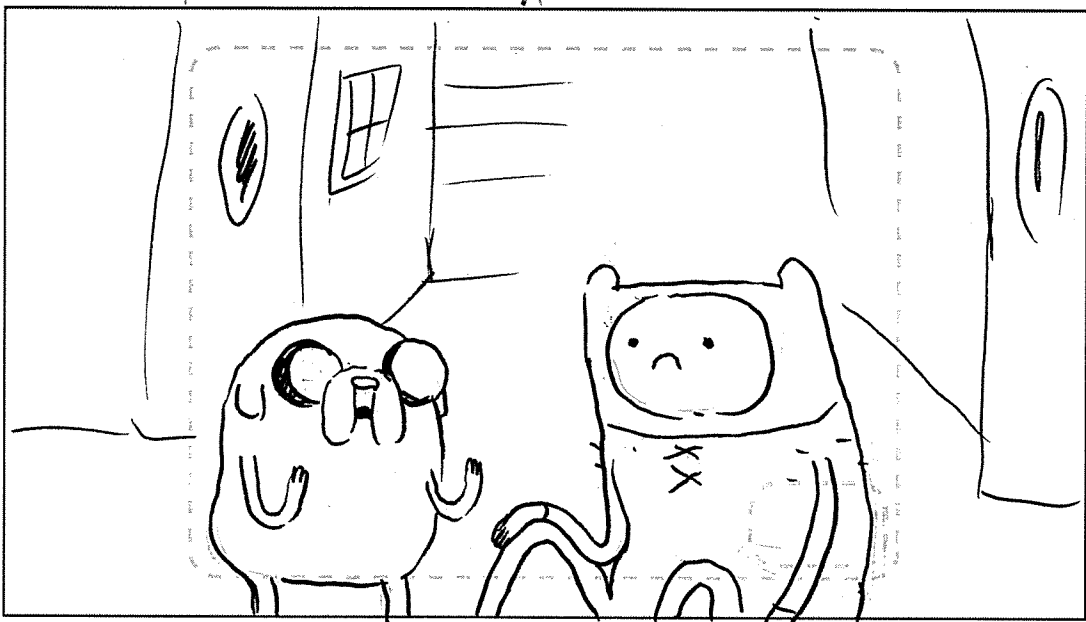


Page 126

Sc. 93 Pnl. D Bg. day night



Sc. 94 Pnl. A Bg. day night



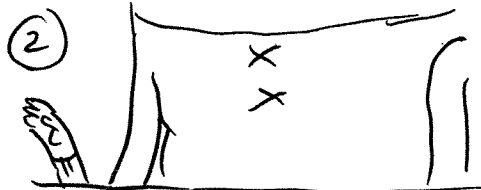
Dialog:

(F:) OH - GROSS!

Action:

Finn throws
arm off screen

Timing:



(J:) Well? Do you believe me
now Finn?

ALT: DO YOU GET WHAT
I'M SAYING NOW?!

100853

EPISODE #

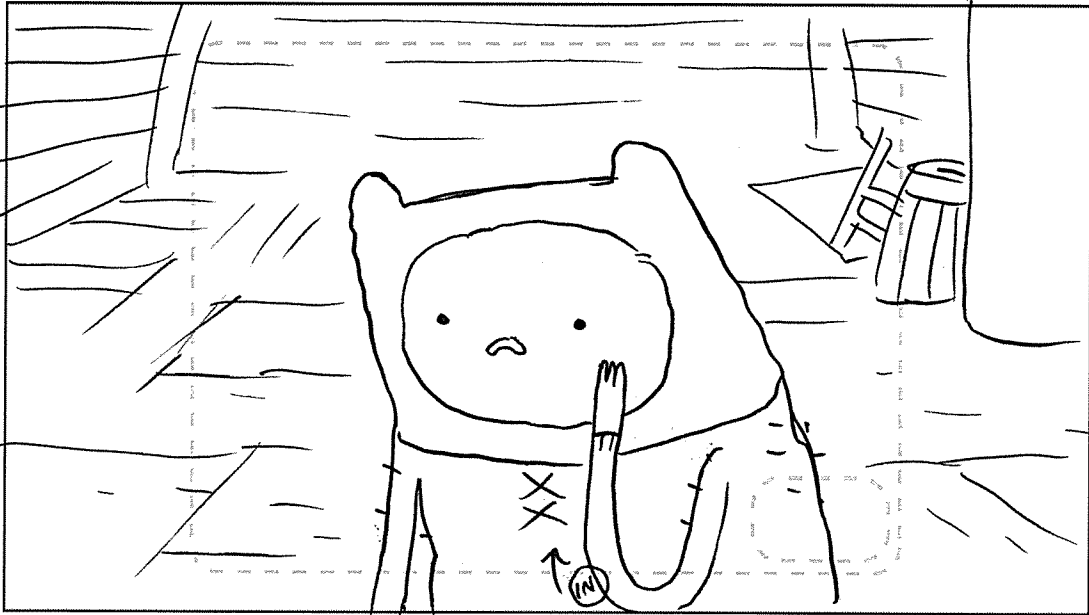
Production :

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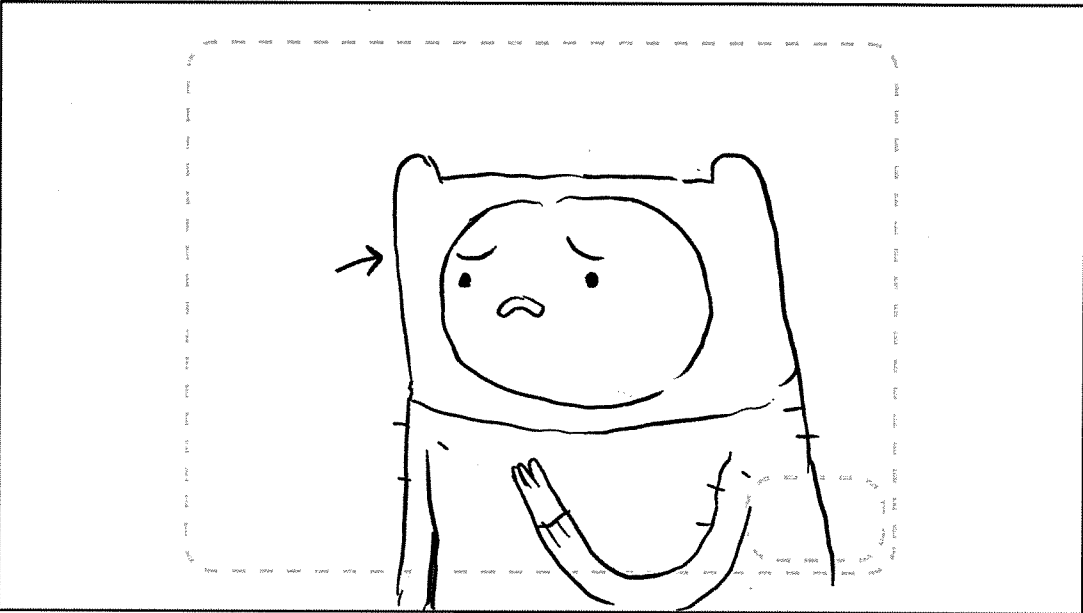
ADVENTURE TIME



Sc. 95 Pnl. A Bg. day night



Sc. 95 Pnl. B Bg. day night



Dialog:

(F:) I, →

(F:) I don't know what to believe anymore...

Action:

Timing:

EPISODE # 100853

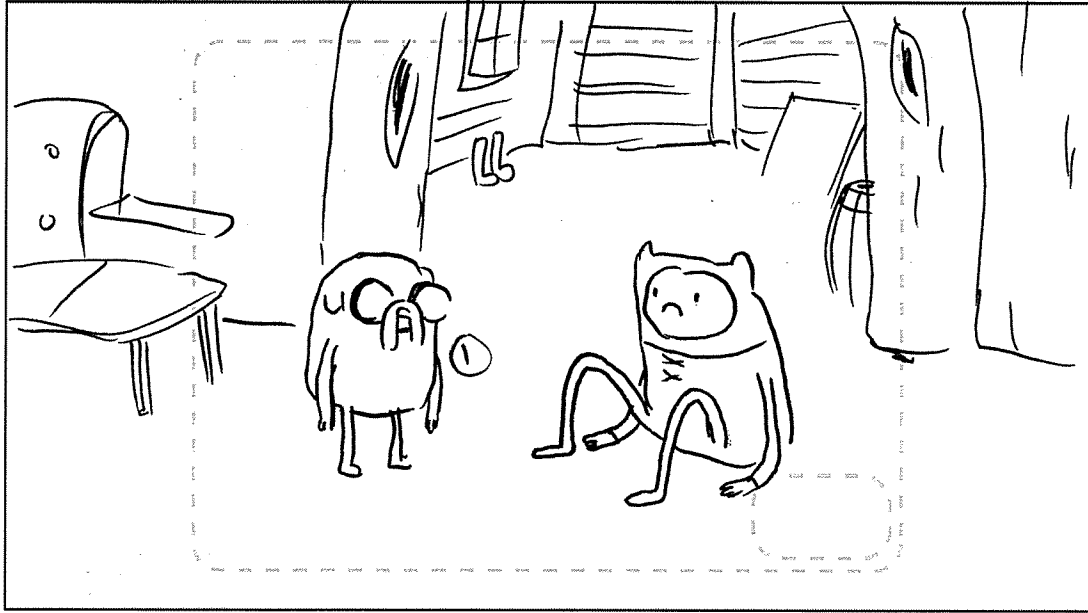
Production :

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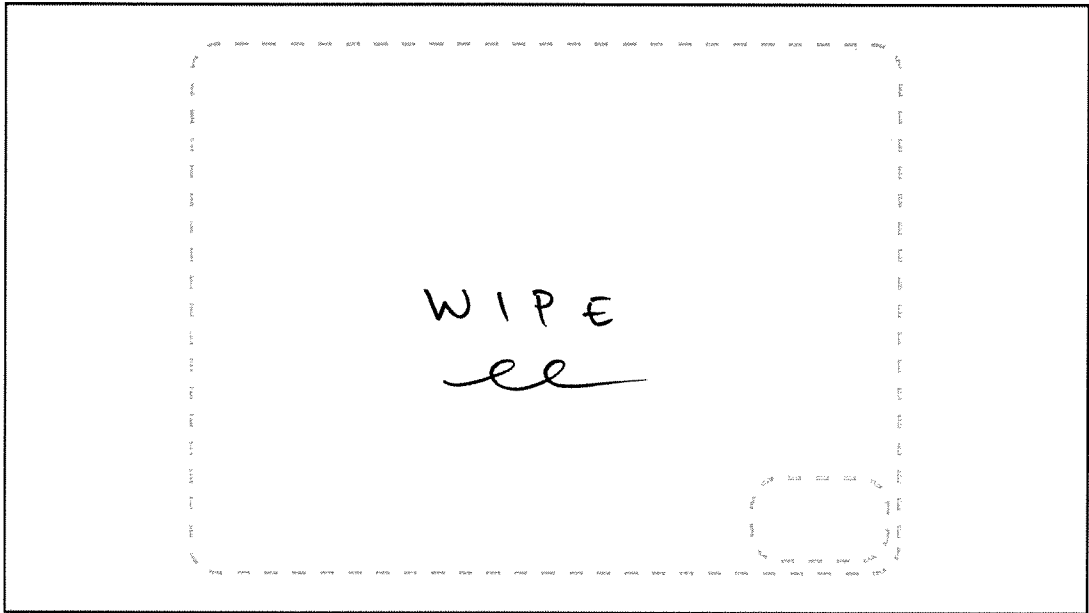
ADVENTURE TIME



Sc. 96 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog: (J) ① Well that's close enough -
② Let's start settin' up some barricades.

Action:

Timing:



EPISODE # 100853

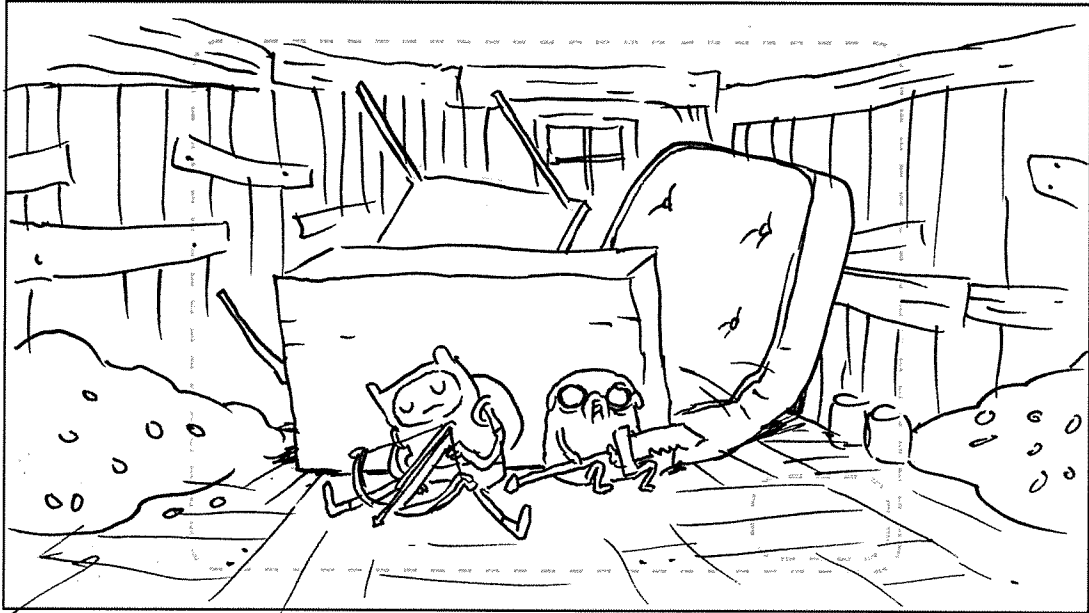
Production :

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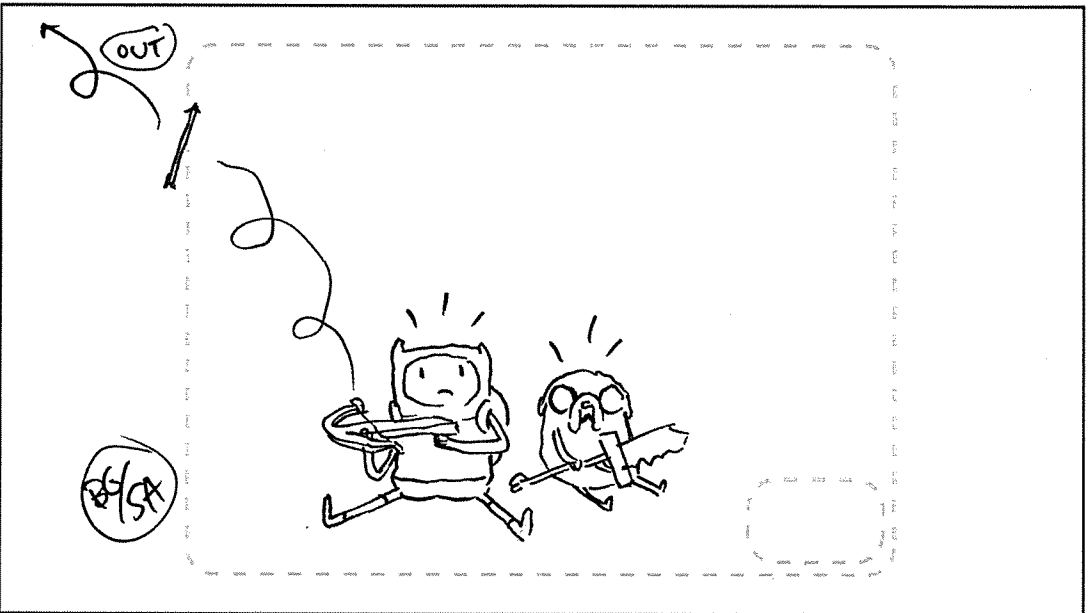
ADVENTURE TIME



Sc. 97 Pnl. A Bg. day night



Sc. 97 Pnl. B Bg. day night



Dialog:

- ① SFX: (HORN)* BUM-BUM !/!
- ② ARROW SFX: *DOING*

Action:

When Finn wakes up he accidentally shoots crossbow. Arrow tumbles offscreen end over end.

Timing:

JAKE'S foot taps quickly.

EPISODE # 100853

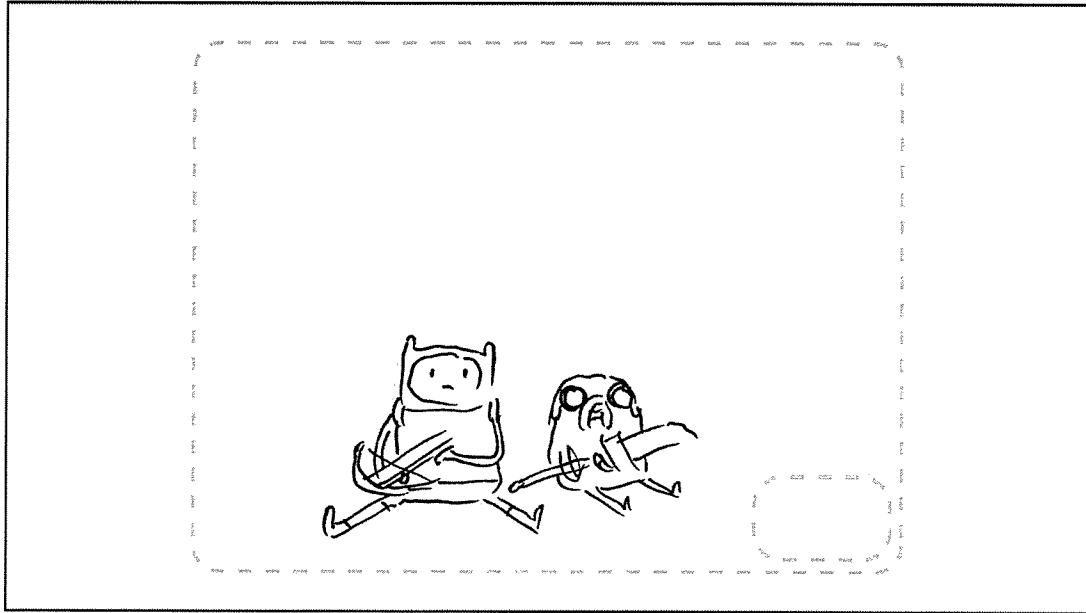
Production :

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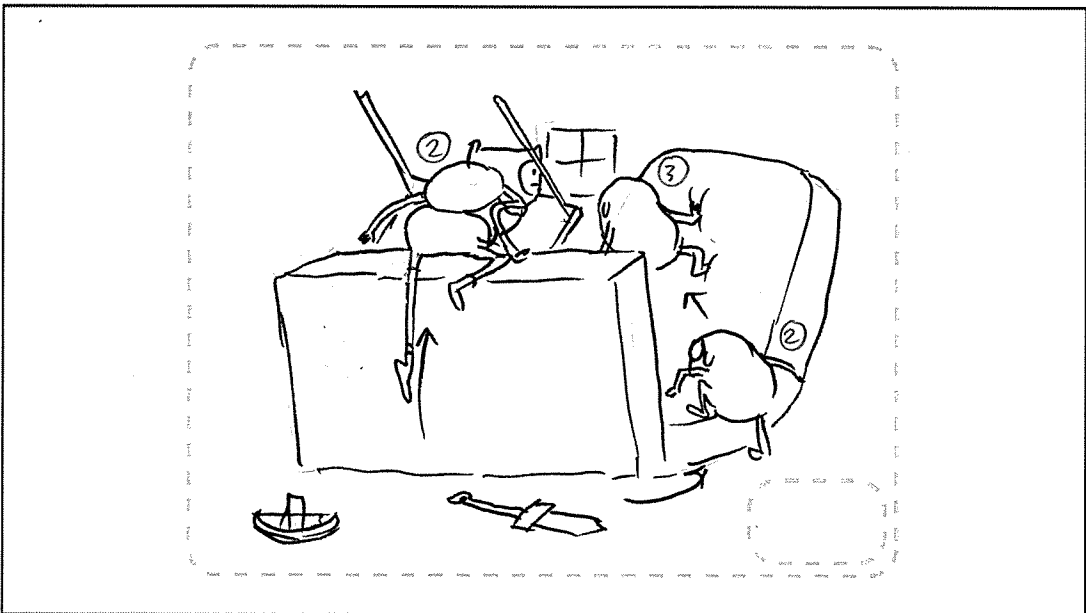
ADVENTURE TIME



Sc. 97 Pnl. C Bg. day night



Sc. 97 Pnl. D Bg. day night

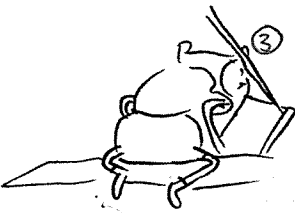
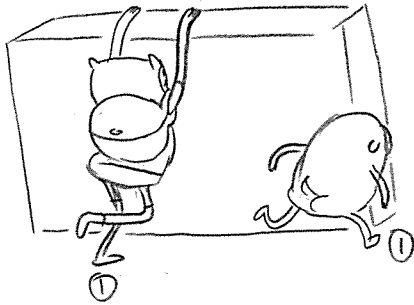
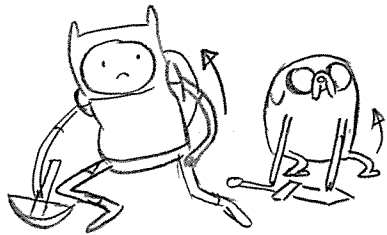


Dialog:

HORN: * BUM - BUM !!

Action

Tim



100853

EPISODE #

Production :

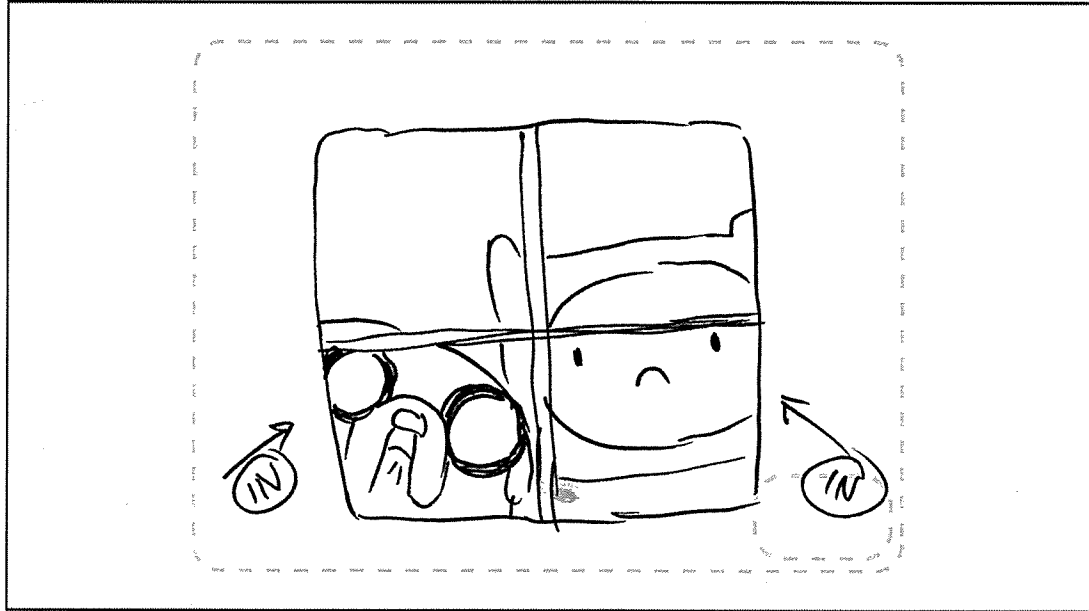
71

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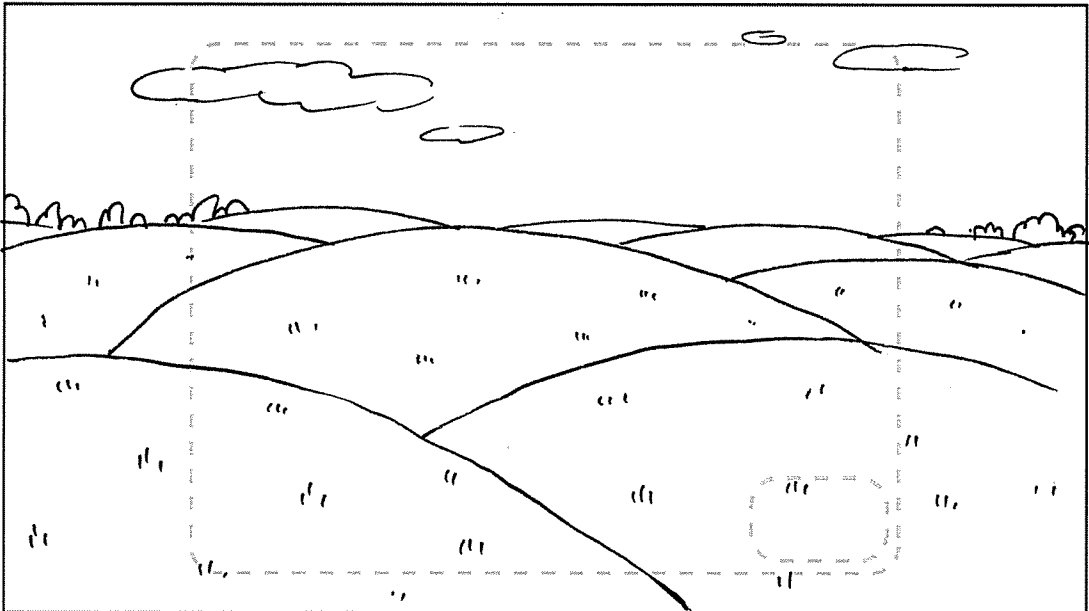
ADVENTURE TIME



Sc. 98 Pnl. A Bg. day night



Sc. 99 Pnl. A Bg. day night



Dialog:	(HORN: SFX: * BUM BUM !! * * BUM BUM !! *
Action:	
Timing:	

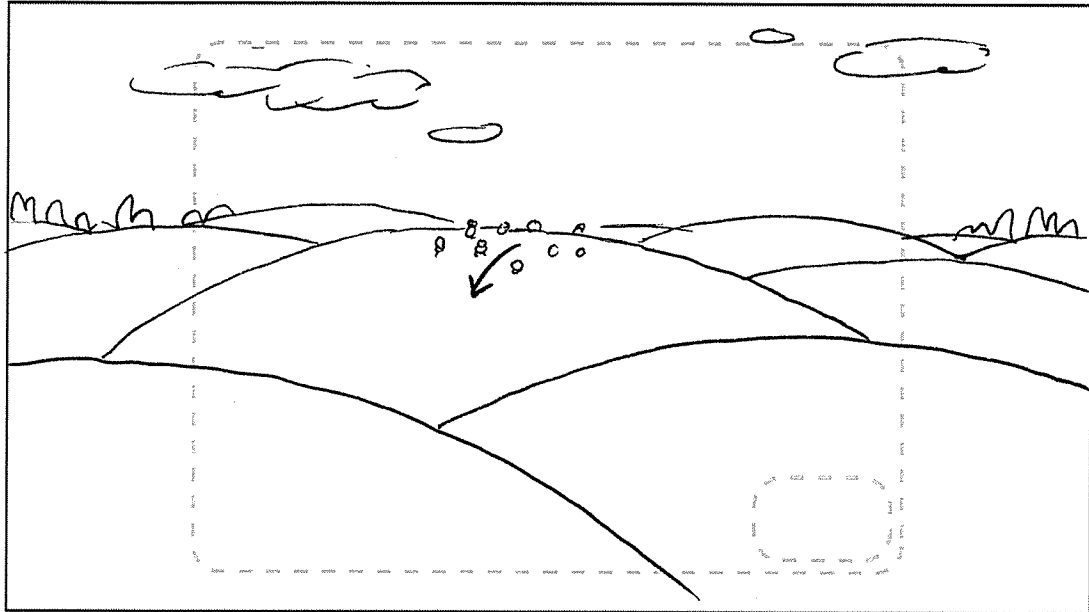
100853
72
EPISODE #
Production :

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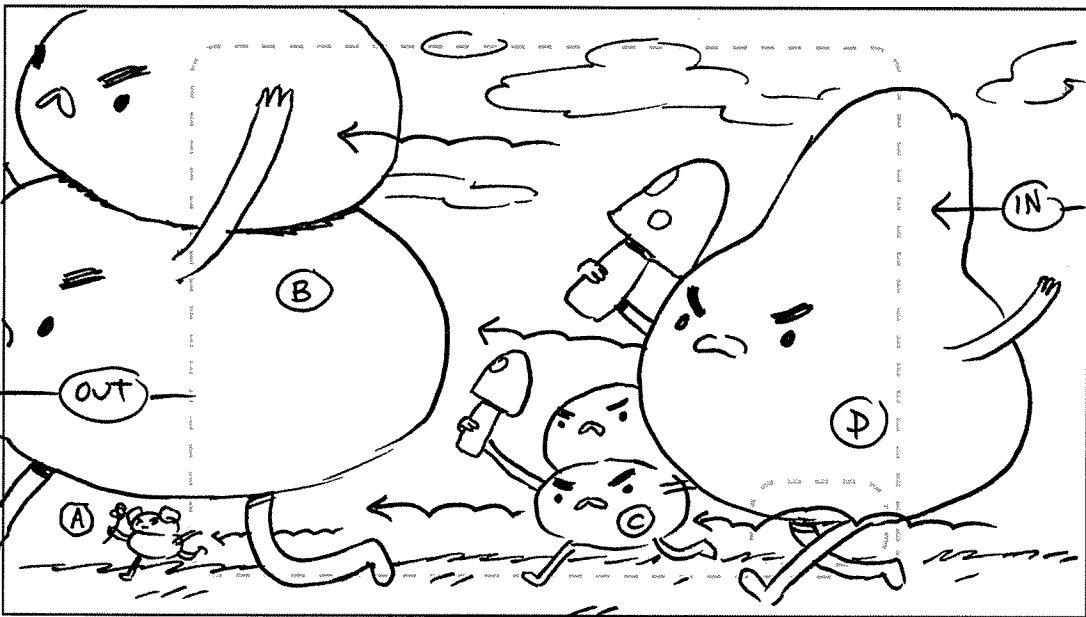
ADVENTURE TIME



Sc. 99 Pnl. B Bg. day night



Sc. 100 Pnl. A Bg. day night



Dialog:
Action: creatures come over hill. creatures cycle through A B C D E F G A B C D etc.
Timing:

EPISODE # 100853

73

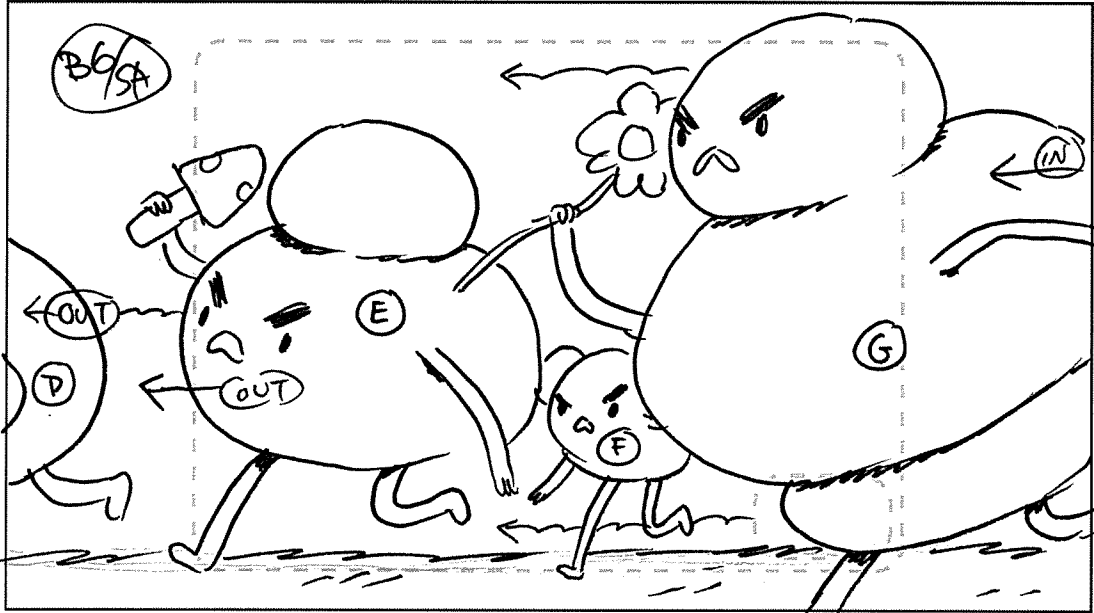
Production :

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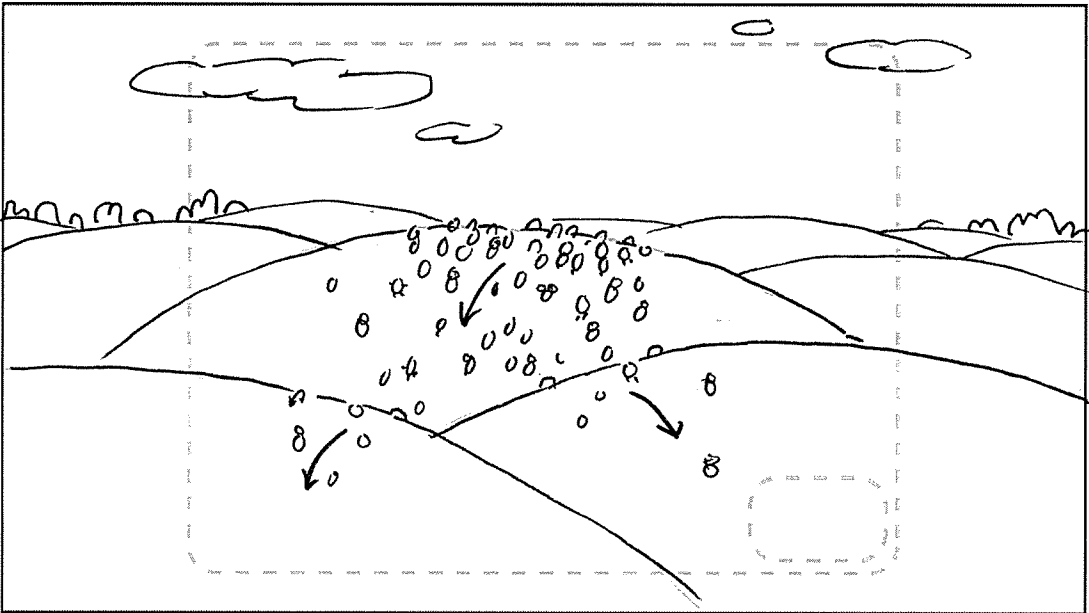
ADVENTURE TIME



Sc. 160 Pnl. B Bg. day night



Sc. 101 Pnl. A Bg. day night



Dialog:

Action:

Timing:

100853

EPISODE #

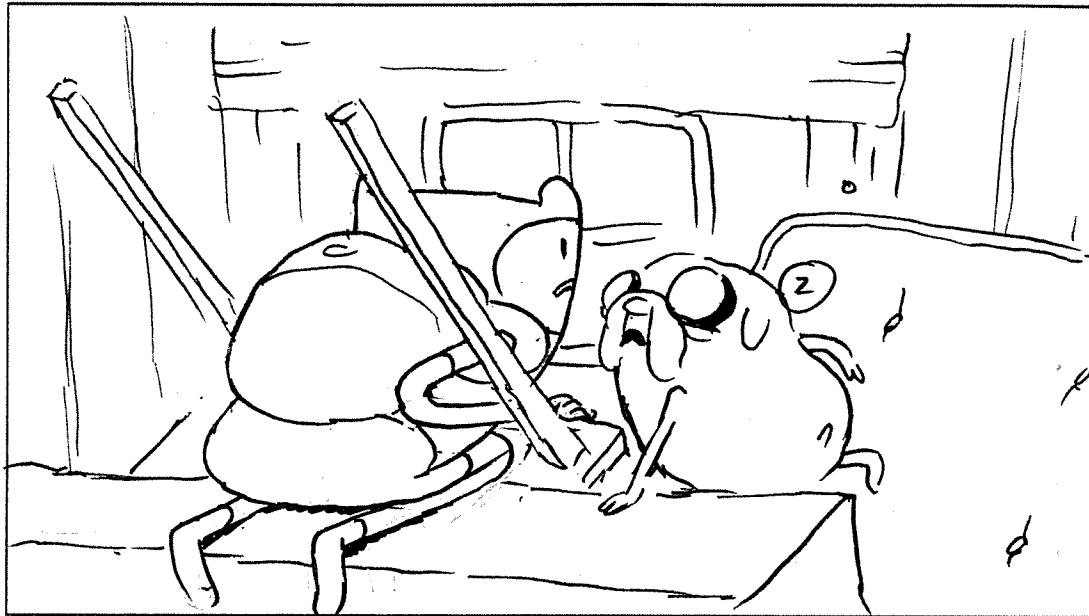
Production :

74

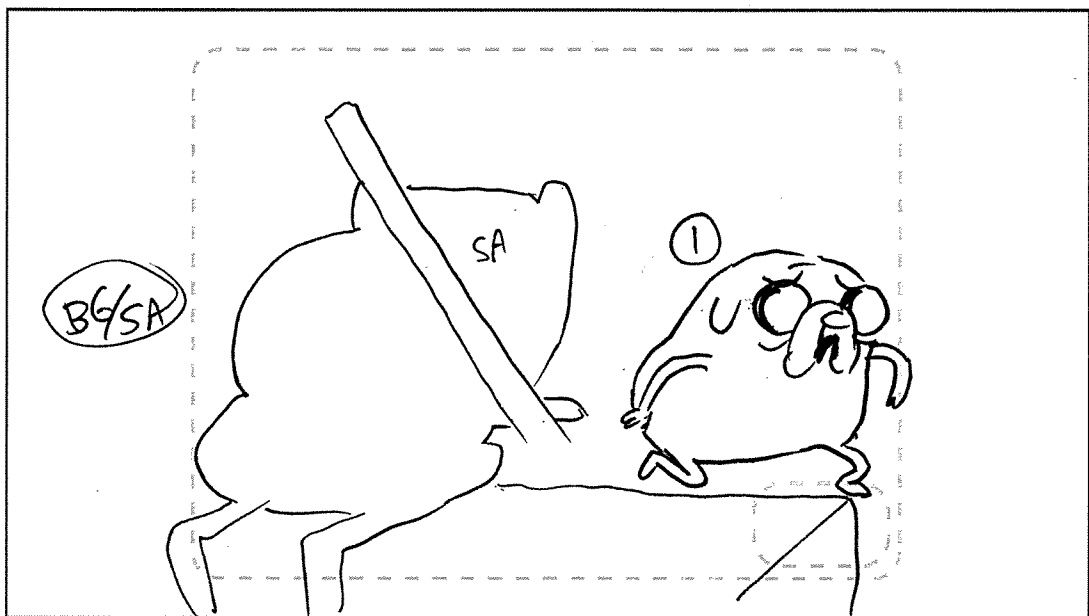
ADVENTURE TIME



Sc. 102 Pnl. A Bg. day night



Sc. 102 Pnl. B Bg. day night



EPISODE # 100853

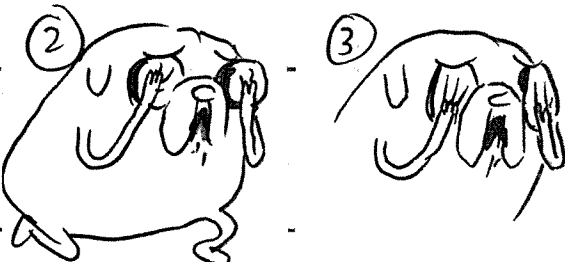
Dialog:

(J:) There's gotta be a thousand of 'em!

(J:) (1): We GOTTA HIDE!
(2): HIDE ME FINN!

Action:

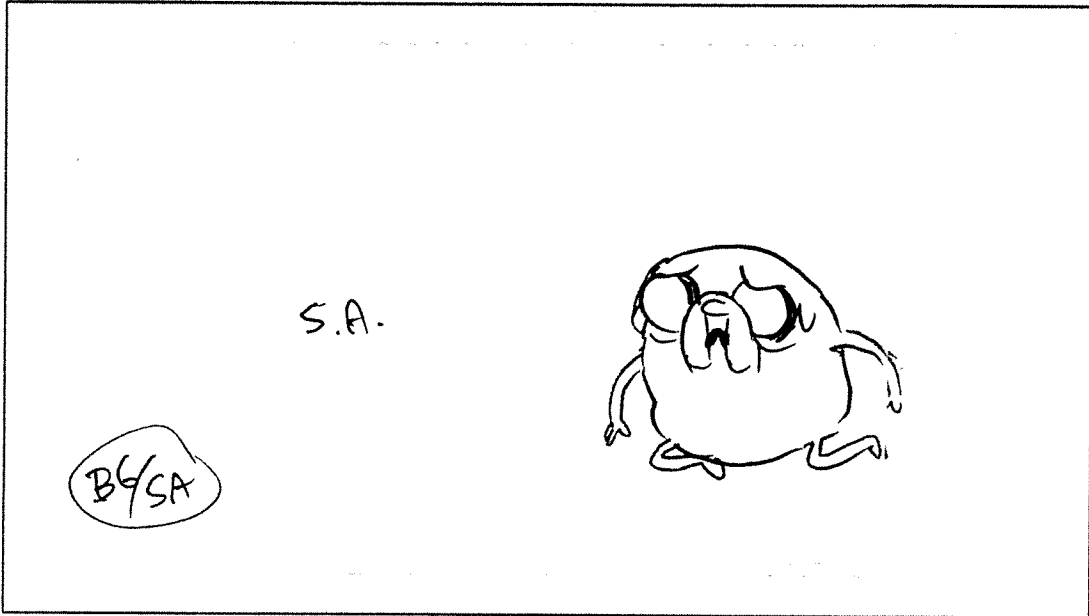
Timing:



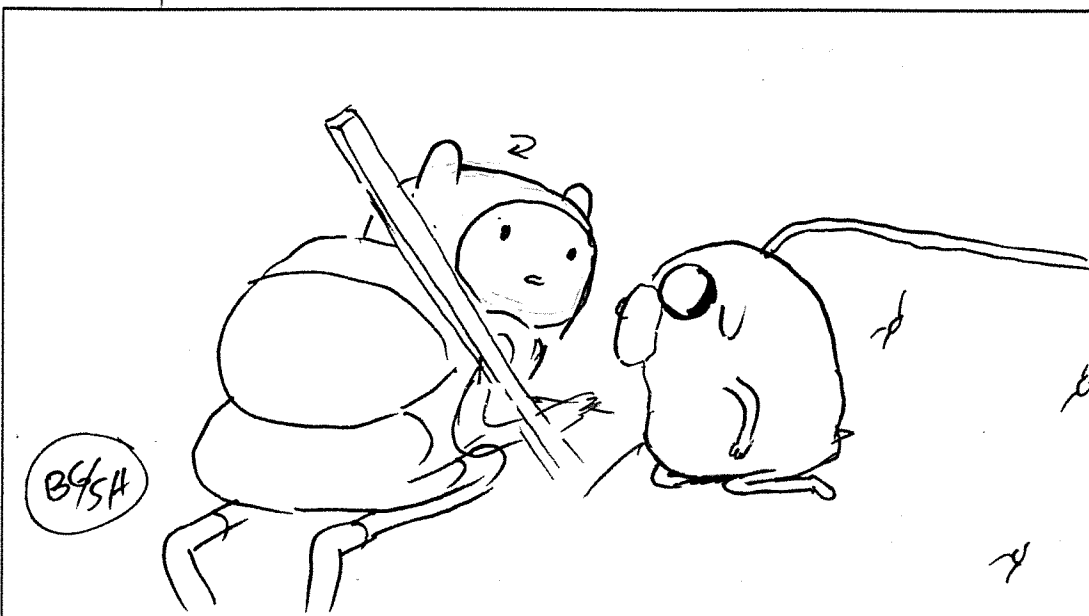
ADVENTURE TIME



Sc. 102 Pnl. C Bg. day night



Sc. 102 Pnl. D Bg. day night



Dialog:	(J:) NO, NO TIME - EVERY MAN HIDE FOR HIMSELF!	(F:) wait - Jake, look -
Action:		
Timing:		

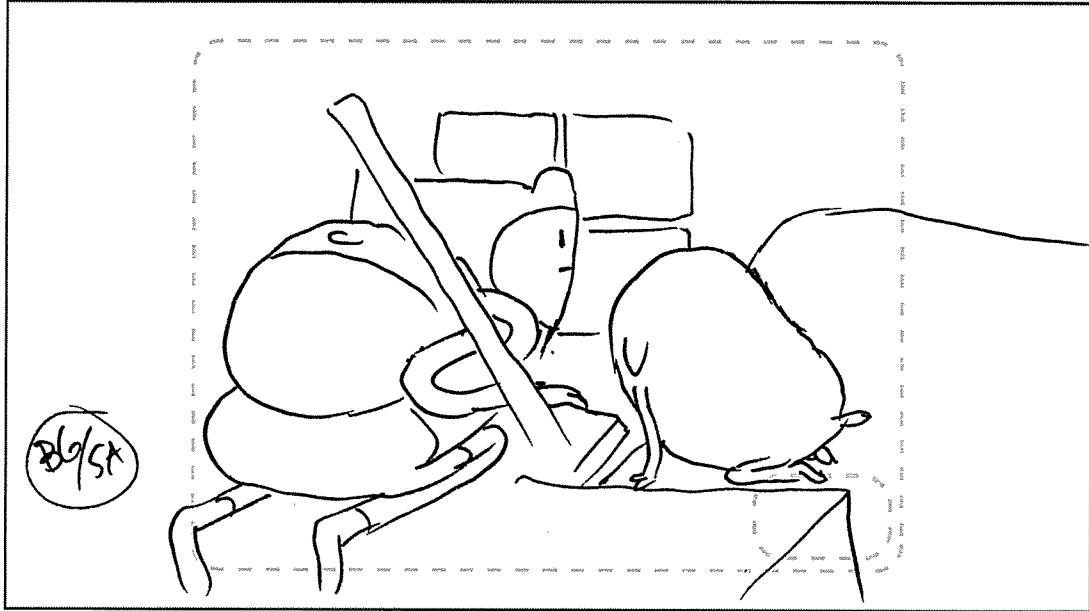
100853
EPISODE # 76
16
Production :

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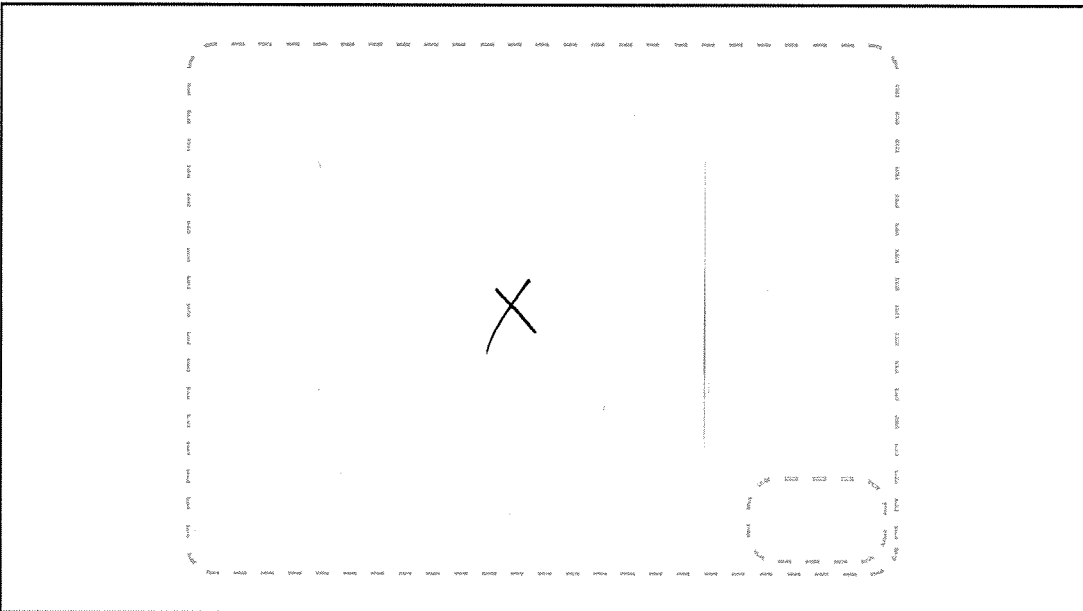
ADVENTURE TIME



Sc. 102 Pnl. E Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

EPISODE # 100853
77
Production :

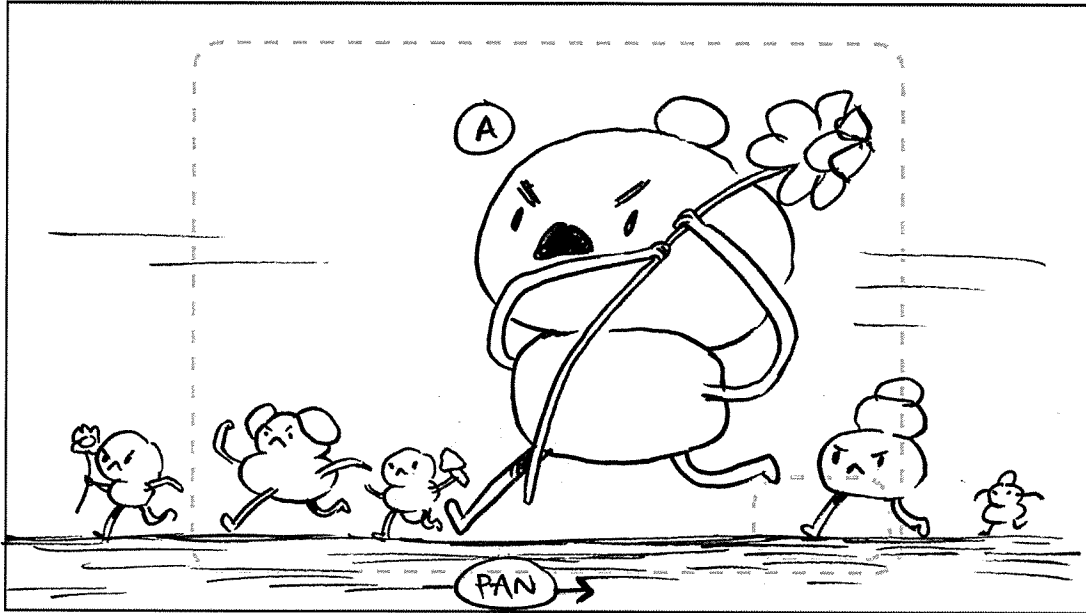
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ADVENTURE TIME

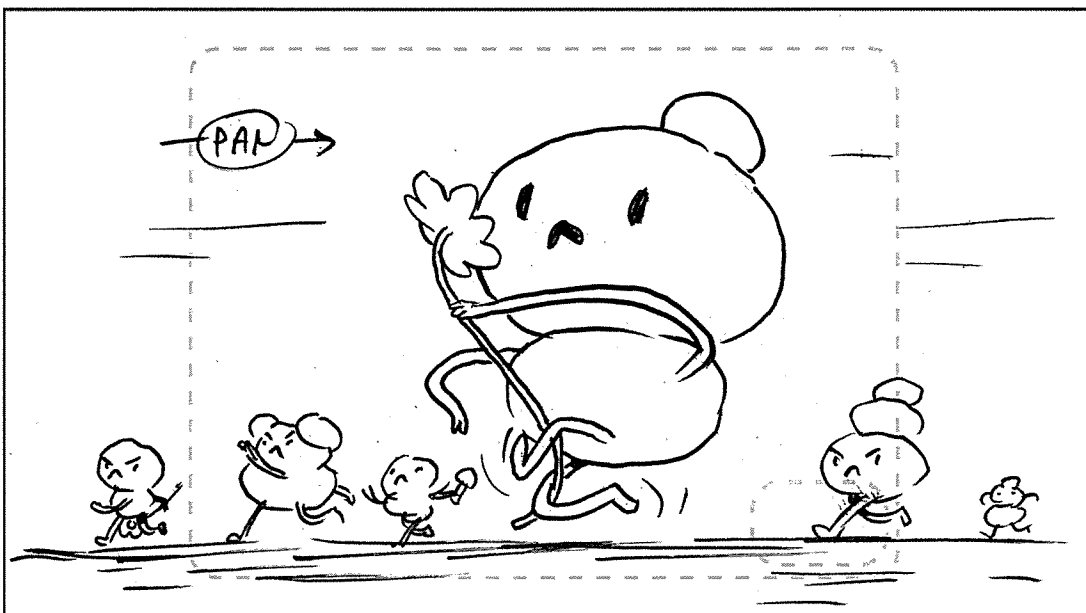


Page 137

Sc. 103 Pnl. A Bg. day night



Sc. 103 Pnl. B Bg. day night



Dialog:

Action: Waves flower back & forth
A B A B A

Timing:



creatures legs get caught up on flower stem.

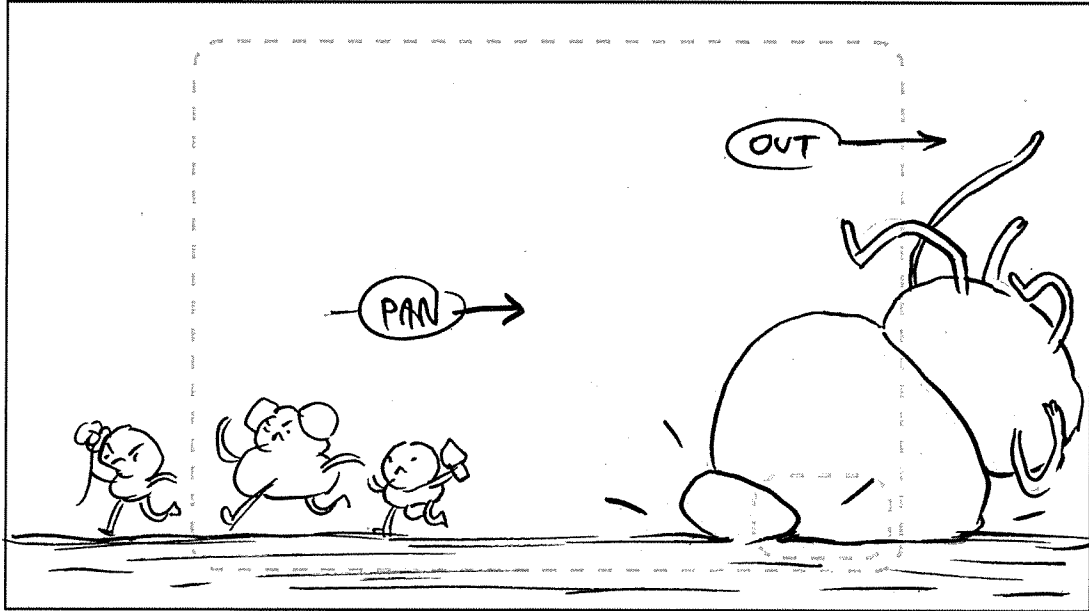
EPISODE # 100853 77.5
Production :

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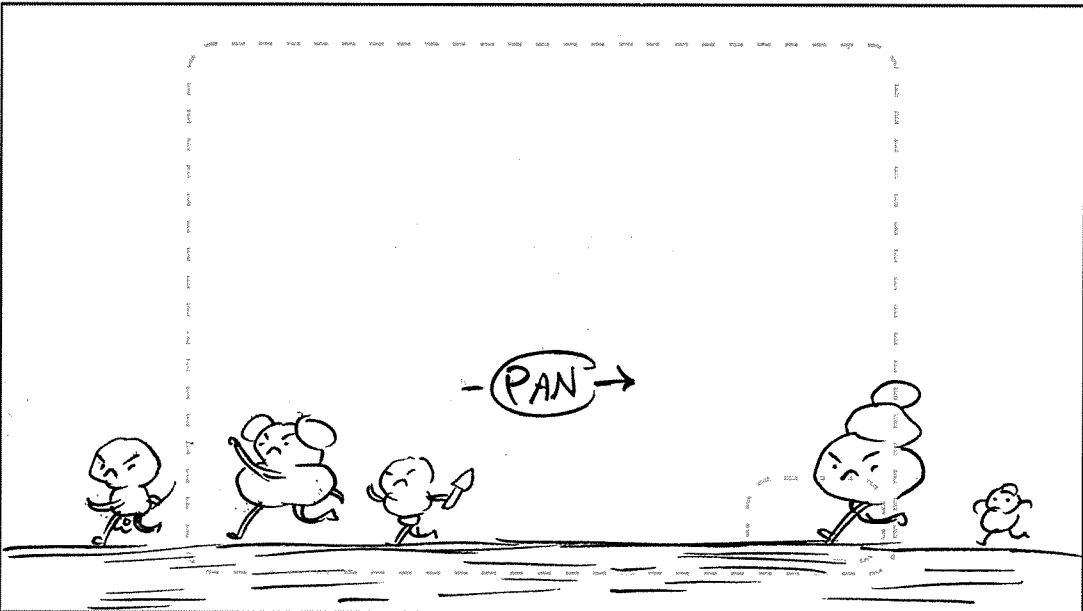
ADVENTURE TIME



Sc. 103 Pnl. C Bg. day night



Sc. 103 Pnl. D Bg. day night



Dialog:

Action: Falls face first on ground then shoots offscreen with bg.

Timing:

EPISODE # 100853

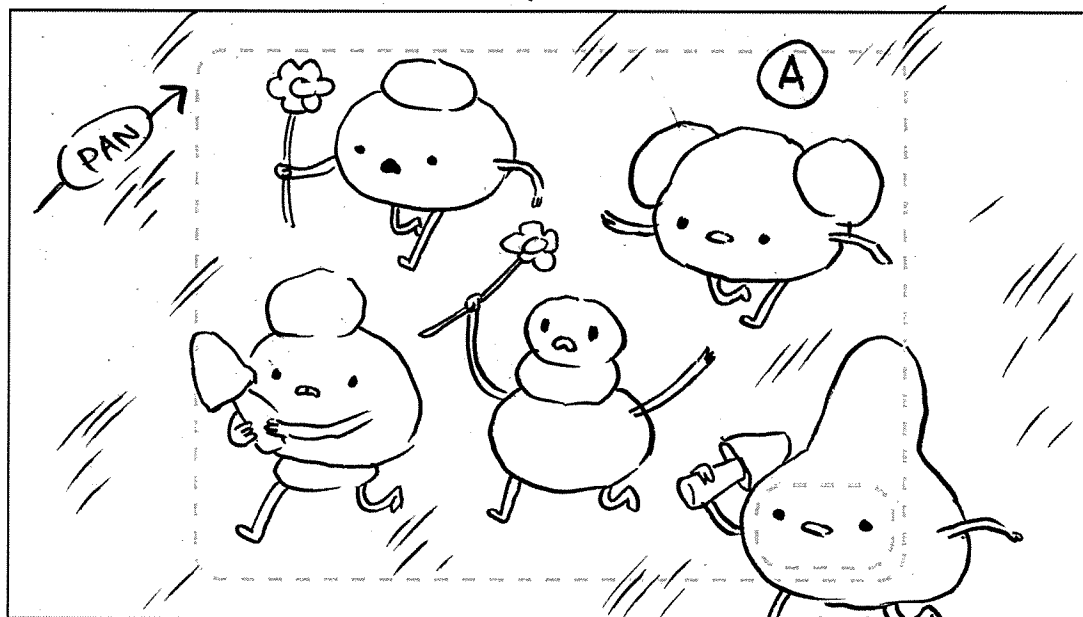
Production :

78

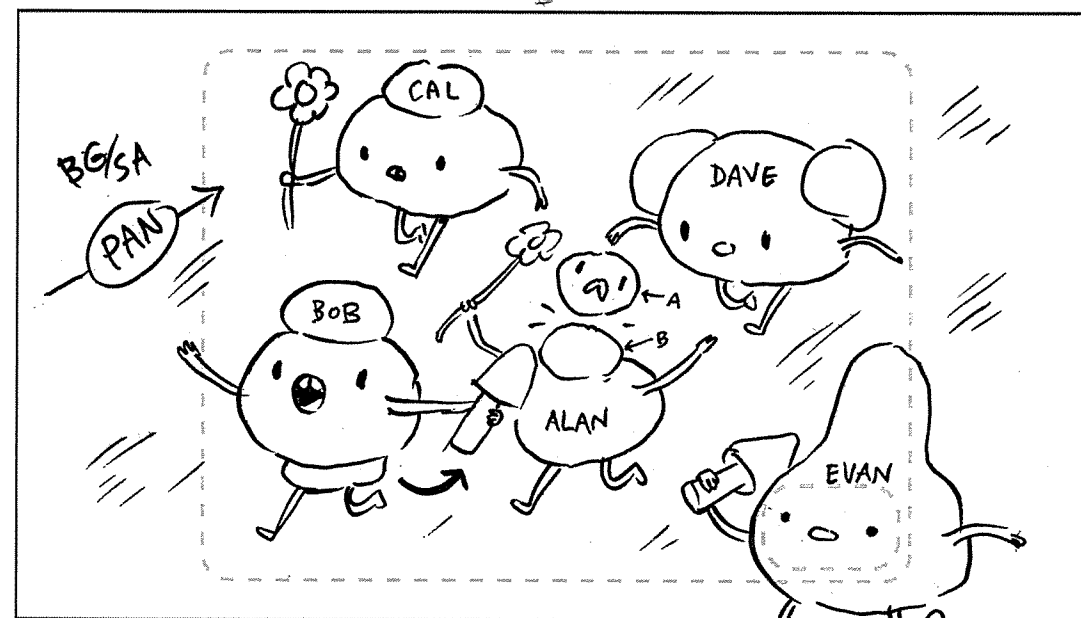
ADVENTURE TIME

Page 130

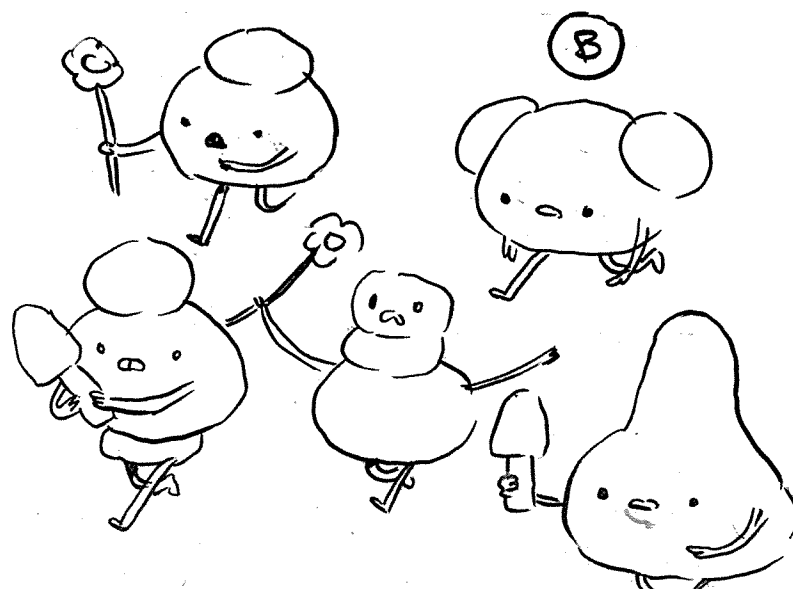
Sc. 104 Pnl. A Bg. day night



Sc. 104 Pnl. B Bg. day night



Dialog:



Action:

Bob swings his mushroom out and accidentally knocks Alan's head off.

Timing:

EPISODE #

Production :

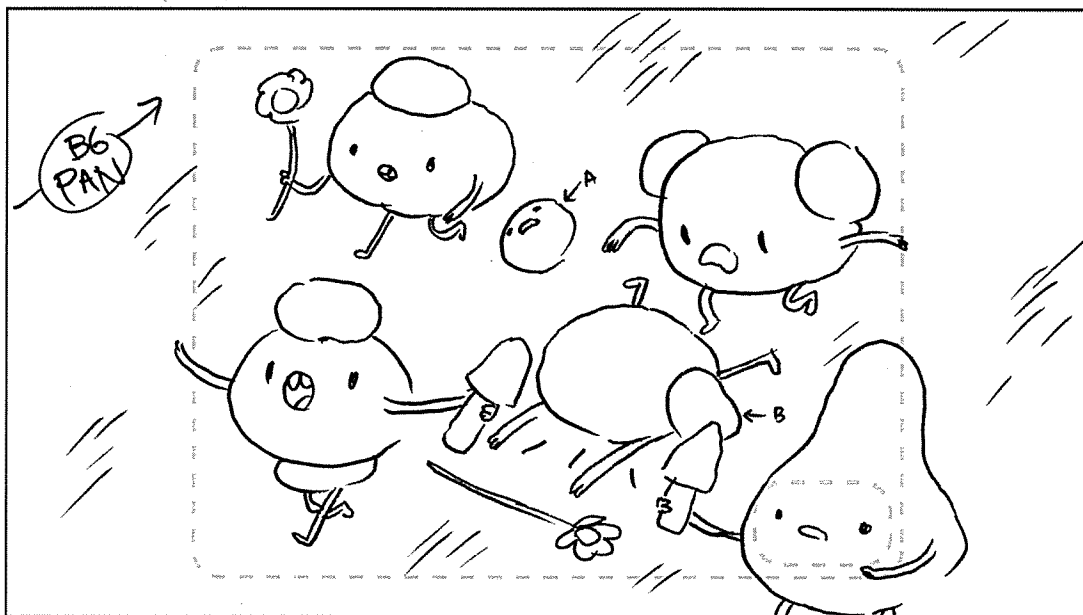
1035

70

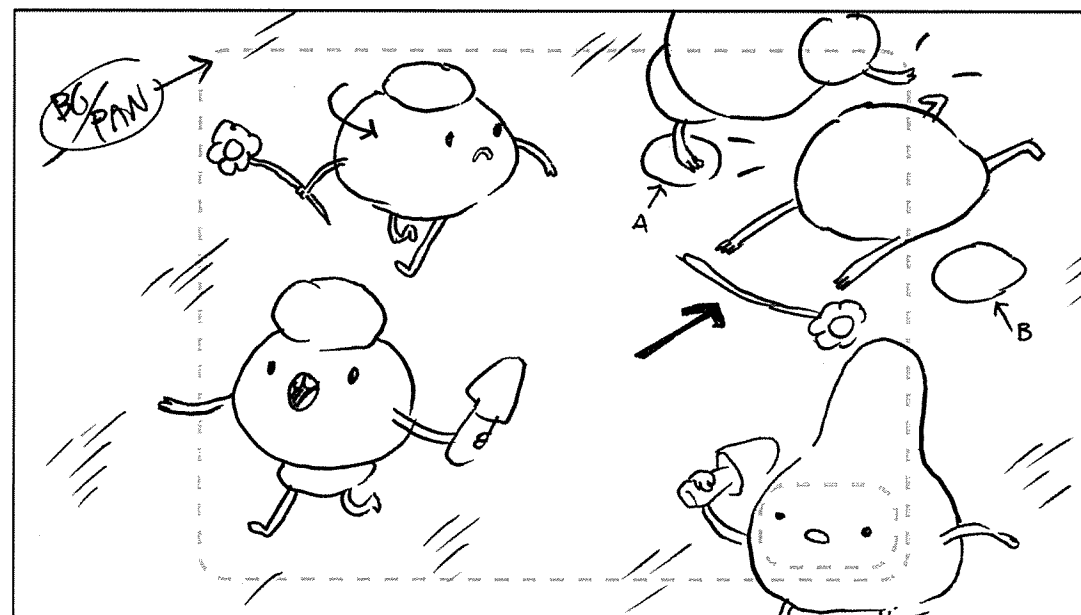
ADVENTURE TIME

Page 146

Sc. 104 Pnl. C Bg. day night



Sc. 164 Pnl. D Bg. day night



EPISODE# 10853

81

Dialog:

Action:

Alan falls down and shoots backward with ground speed.

- Dave trips over Alan and also shoots offscreen.
- CAL turns to watch Dave tripping

Timing:

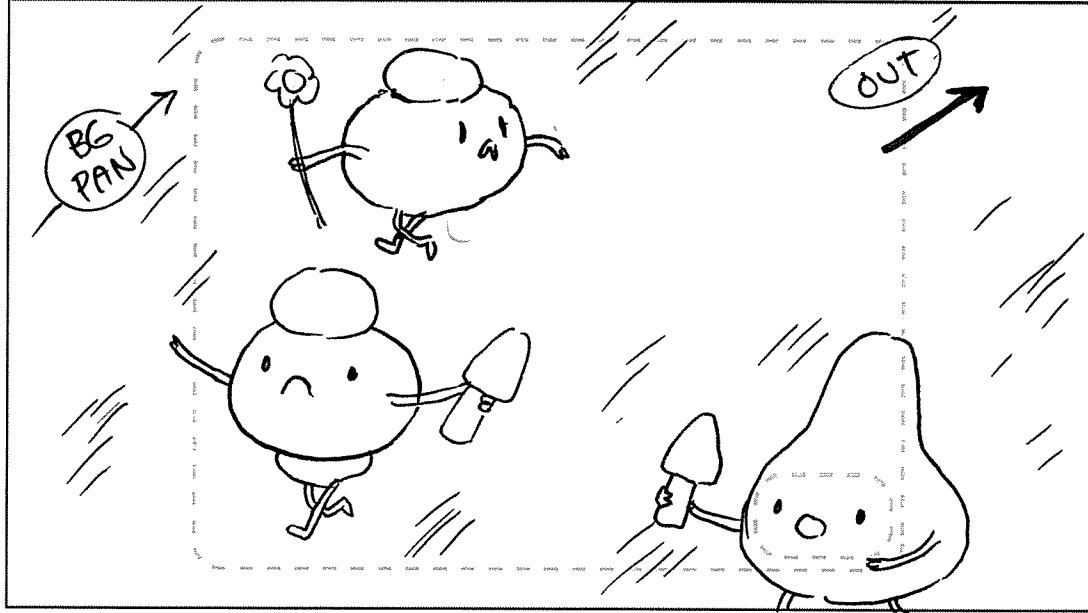
Production :

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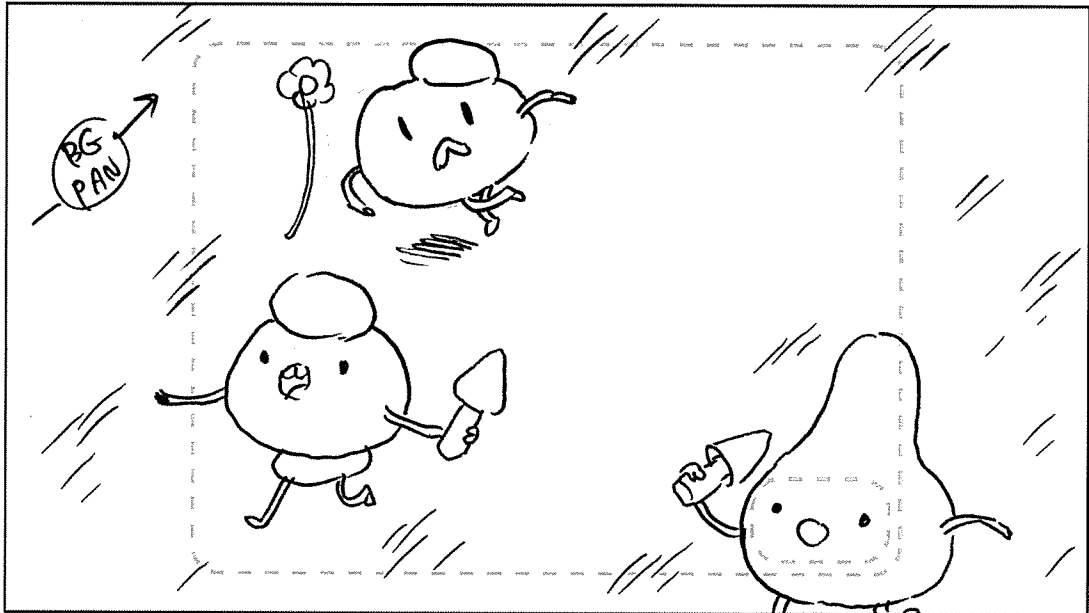
ADVENTURE TIME



Sc. 104 Pnl. E Bg. day night



Sc. 104 Pnl. F Bg. day night



Dialog:
Action: Cal trips trips over his own feet
Timing:

EPISODE # 100853

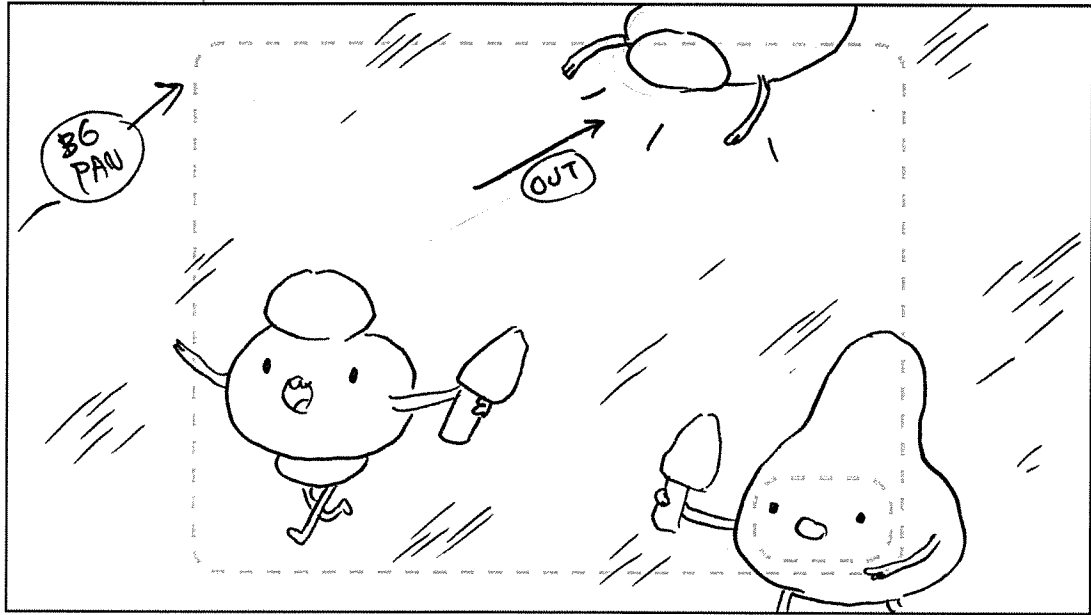
Production :

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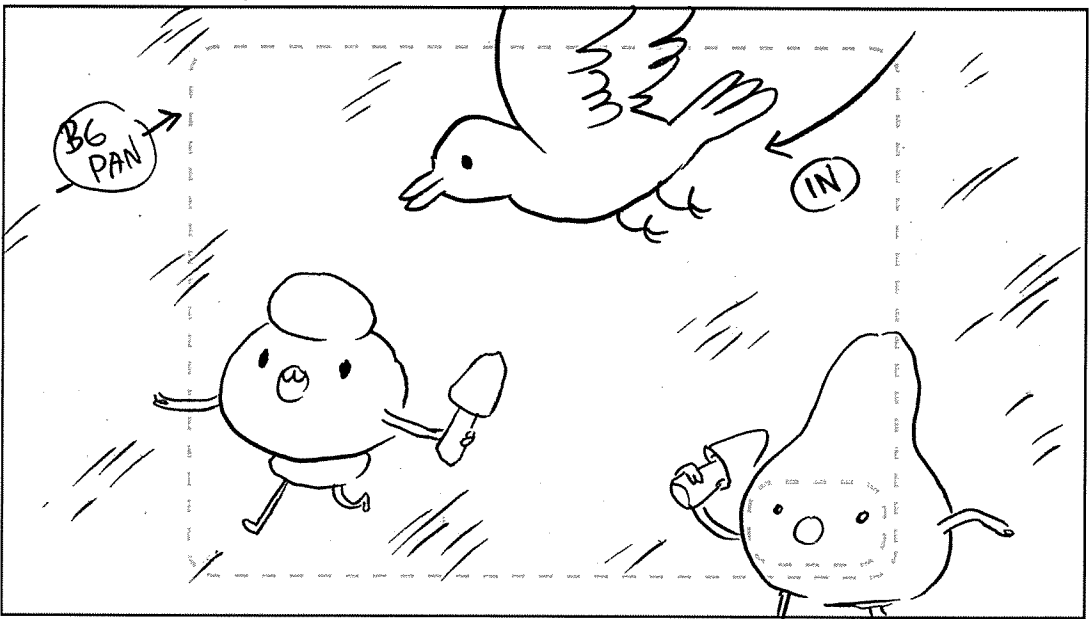
ADVENTURE TIME



Sc. 104 Pnl. 6 Bg. day night



Sc. 104 Pnl. 7 Bg. day night



Dialog:
Action: cal falls and shoots offscreen A Bird swoops in -
Timing:

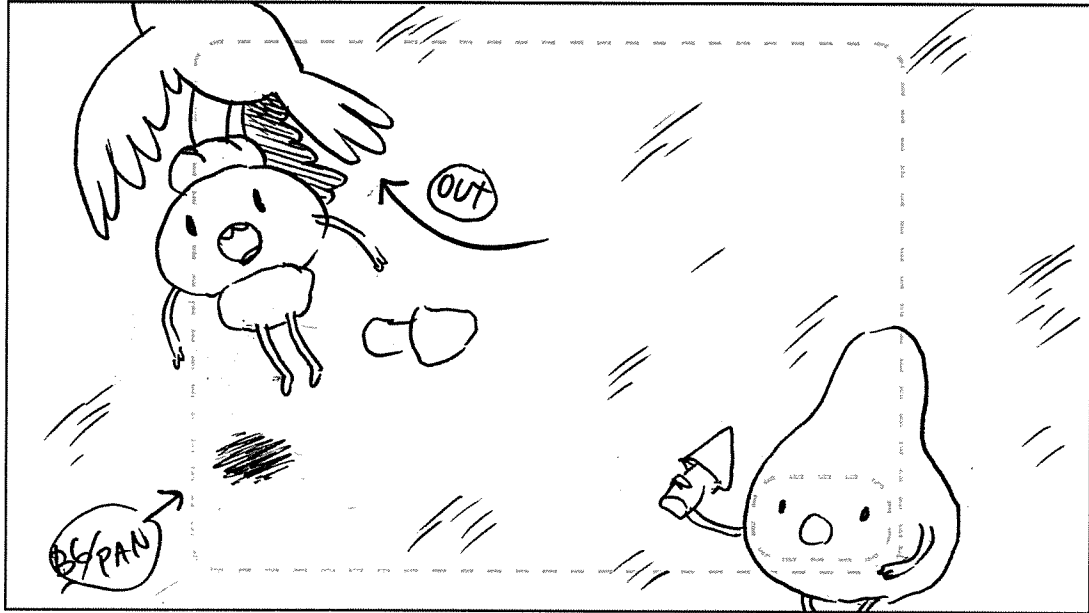
Production : EPISODE # 100853

82

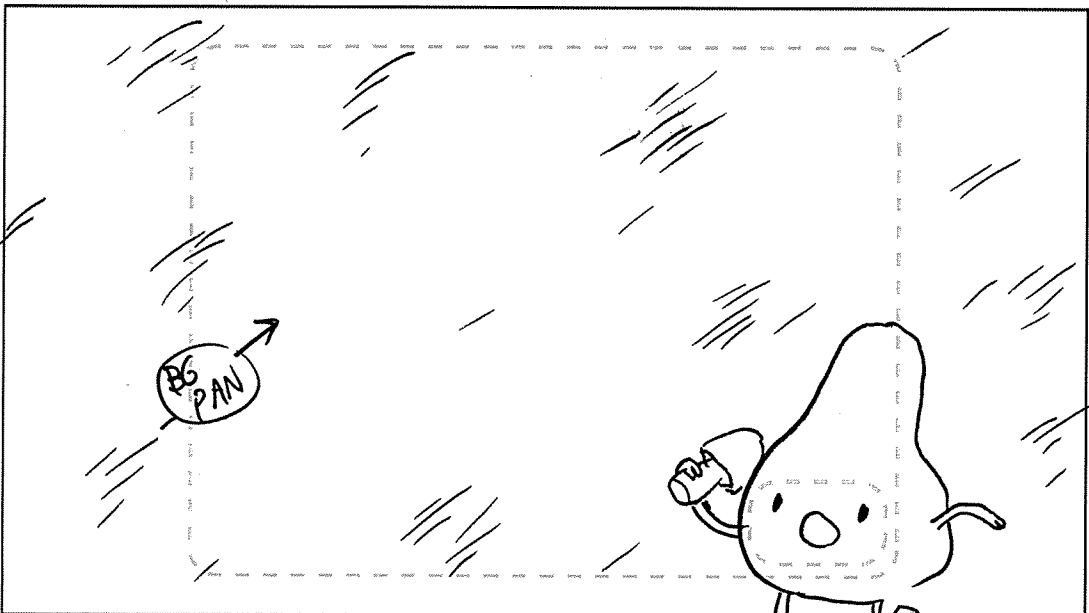
ADVENTURE TIME



Sc. 104 Pnl. I Bg. day night



Sc. 104 Pnl. J Bg. day night



Dialog:

Action: Bird carries Bob away

Timing:

EPISODE # 100853

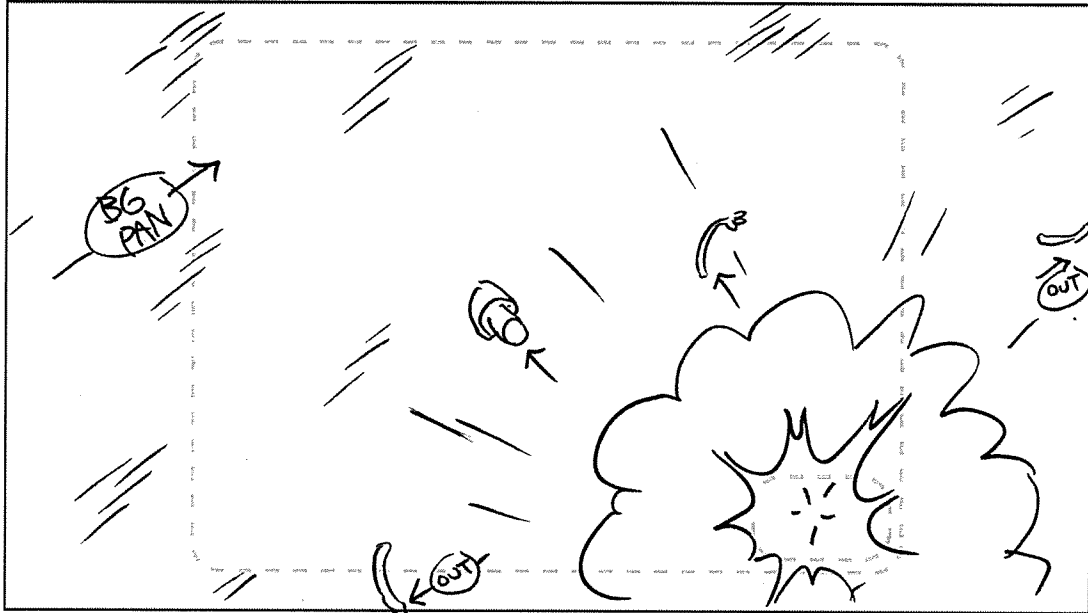
Production :

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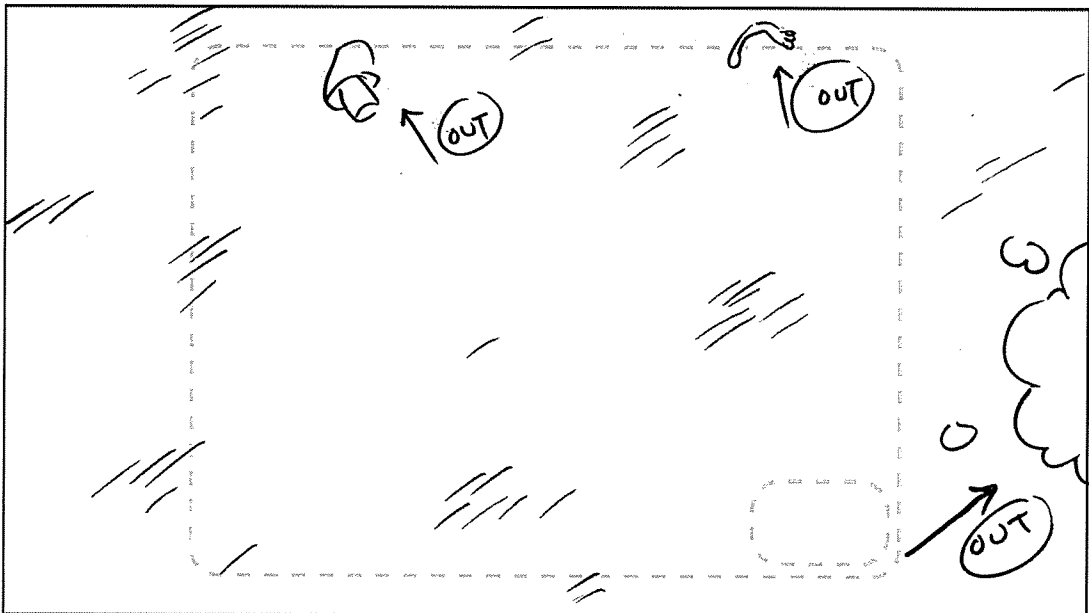
ADVENTURE TIME



Sc. 104 Pnl. K Bg. day night



Sc. 104 Pnl. L Bg. day night



Dialog:	
Action:	Evan explodes for no reason.
Timing:	Explosion shoots offscreen with bg.

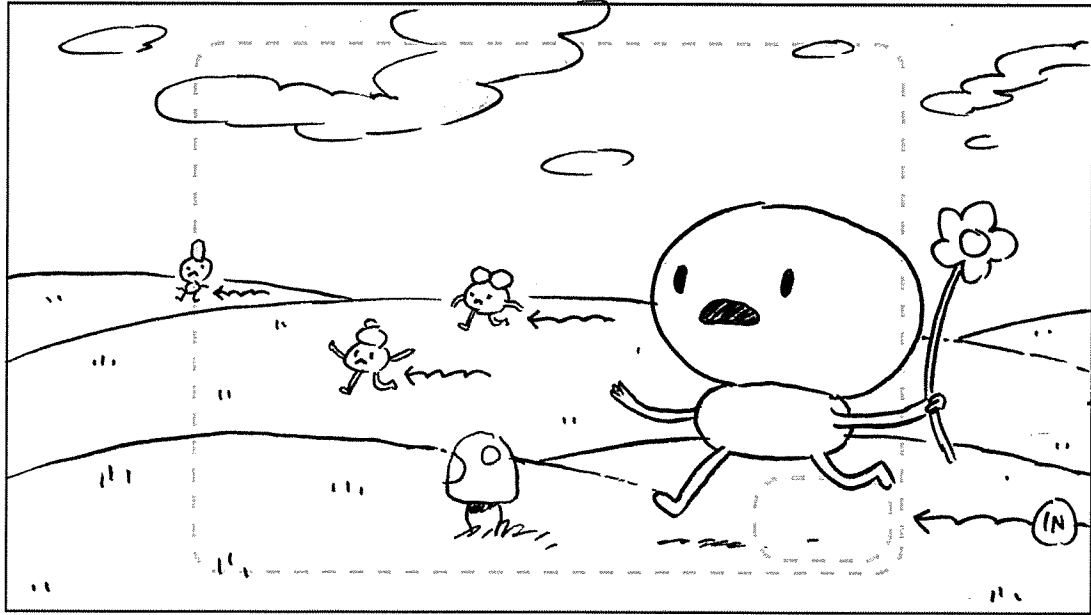
EPISODE # 100853
84
Production :

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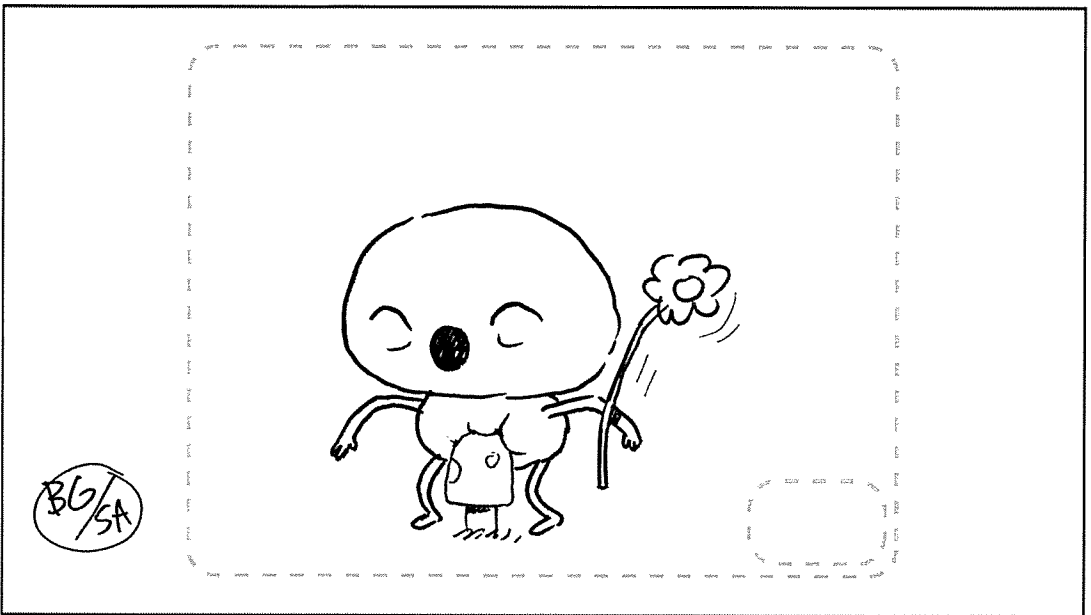
ADVENTURE TIME



Sc. 105 Pnl. A Bg. day . night



Sc. 105 Pnl. B Bg. day night



Dialog:	SFX: * DOINK * (DUDE:) OH!
Action:	Dude Hits groin on mushroom
Timing:	

EPISODE # 100853

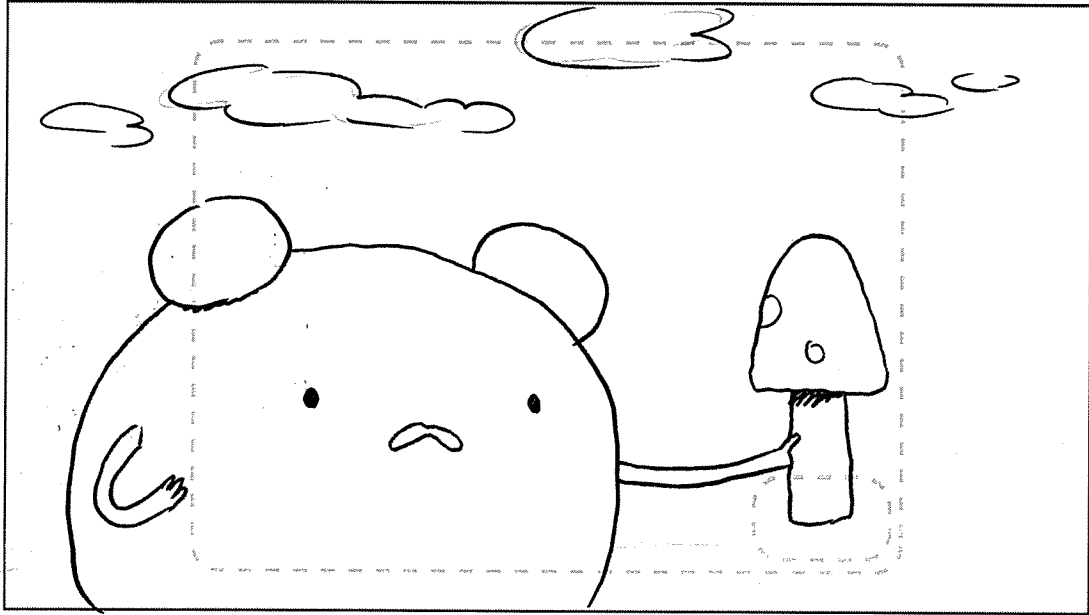
Production :

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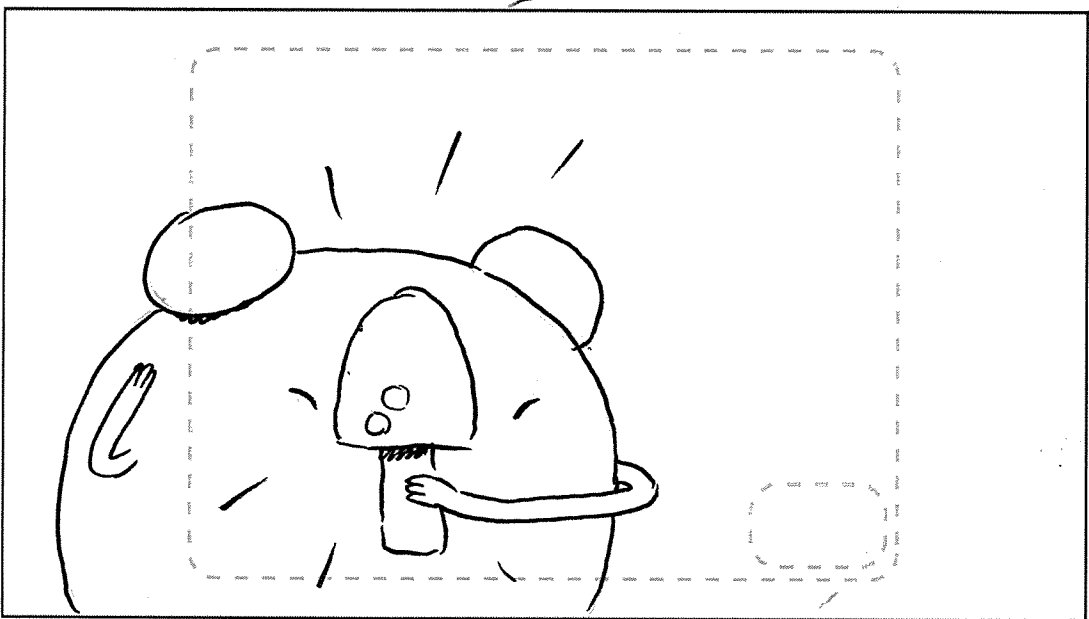
ADVENTURE TIME



Sc. 106 Pnl. A Bg. day night



Sc. 106 Pnl. B Bg. day night



Dialog:
SFX: * SMACK *
Action:
Timing:

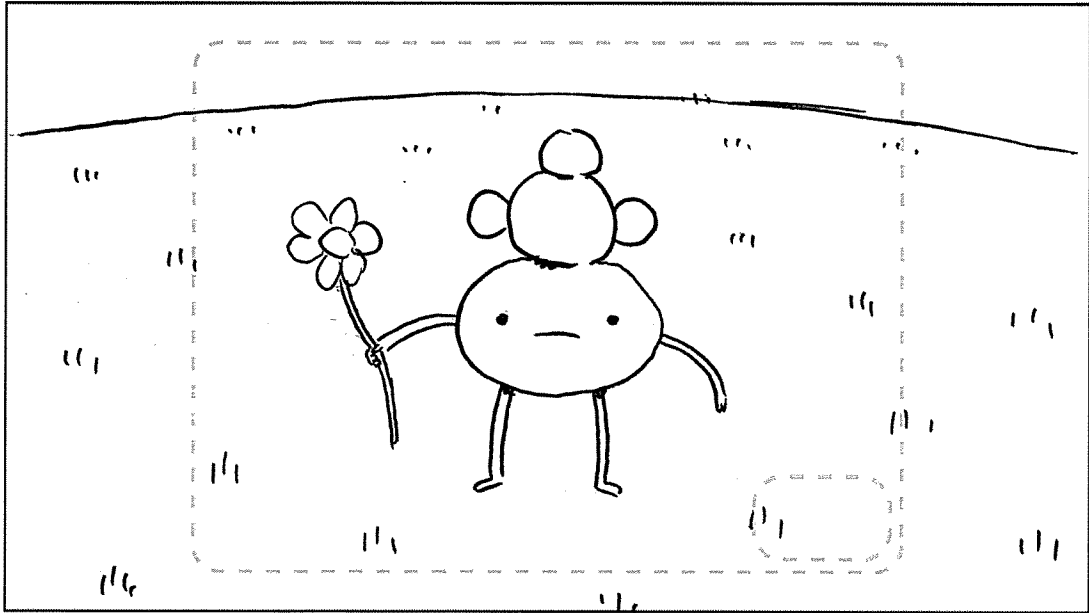
EPISODE # 100853
86
Production :

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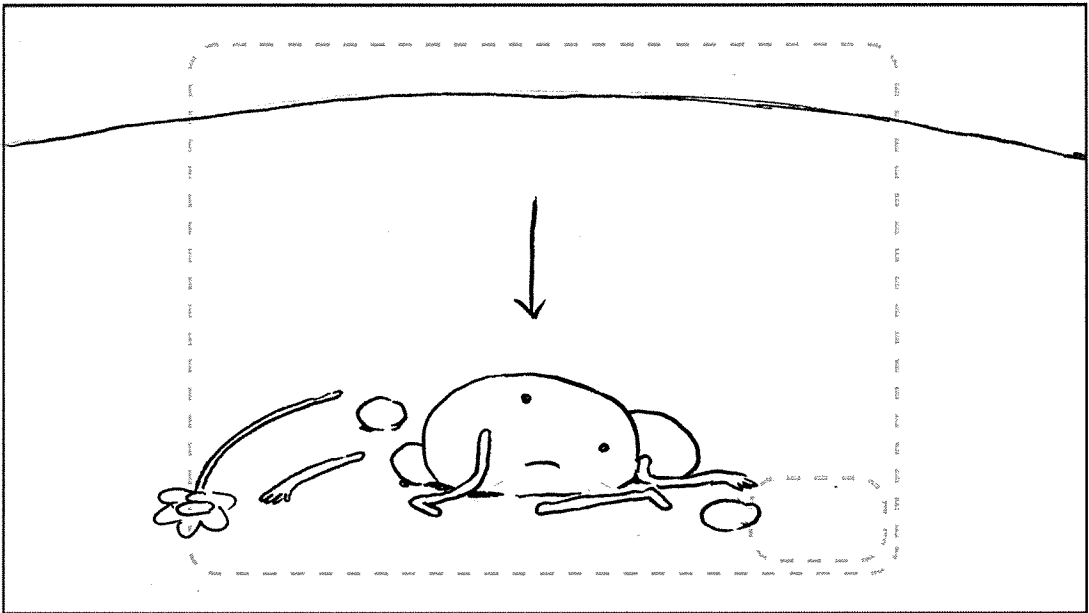
ADVENTURE TIME



Sc. 107 Pnl. A Bg. day night



Sc. 107 Pnl. B Bg. day night



Dialog:
Action:
Timing:

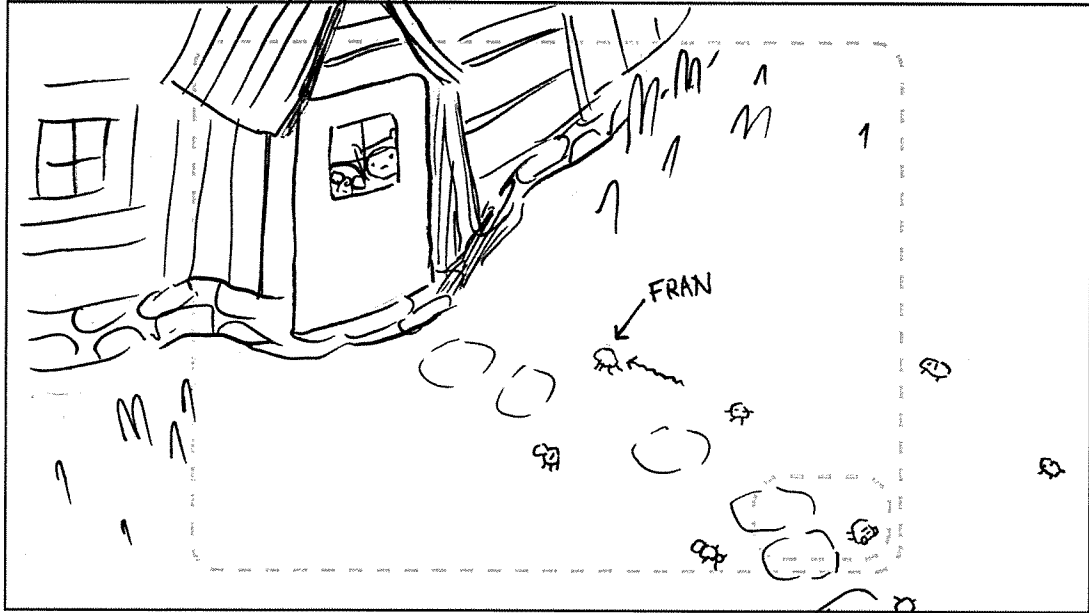
Production :
EPISODE # 100853
87

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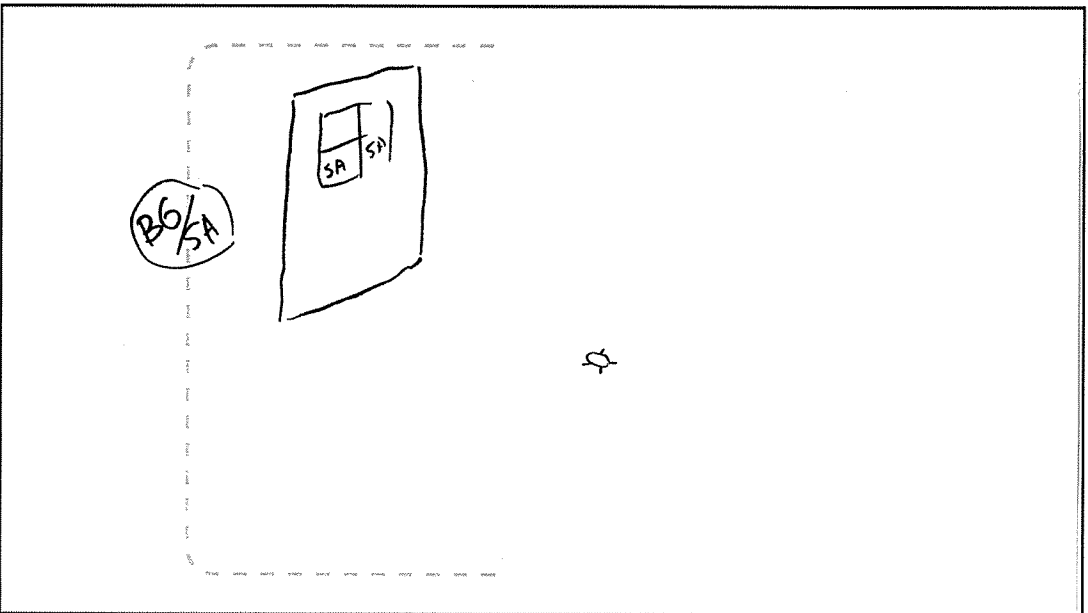
ADVENTURE TIME



Sc. 108 Pnl. A Bg. day night



Sc. 108 Pnl. B Bg. day night



Dialog:
Action: Fran crawls forward, then drops to the ground motionless
Timing:

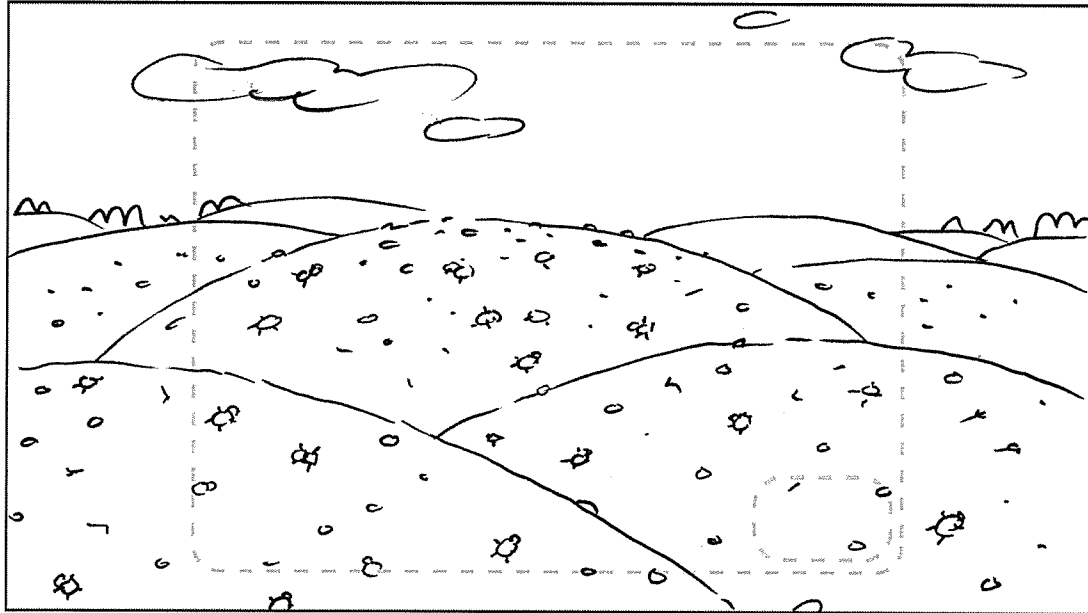
EPISODE # 100853
Production : 88

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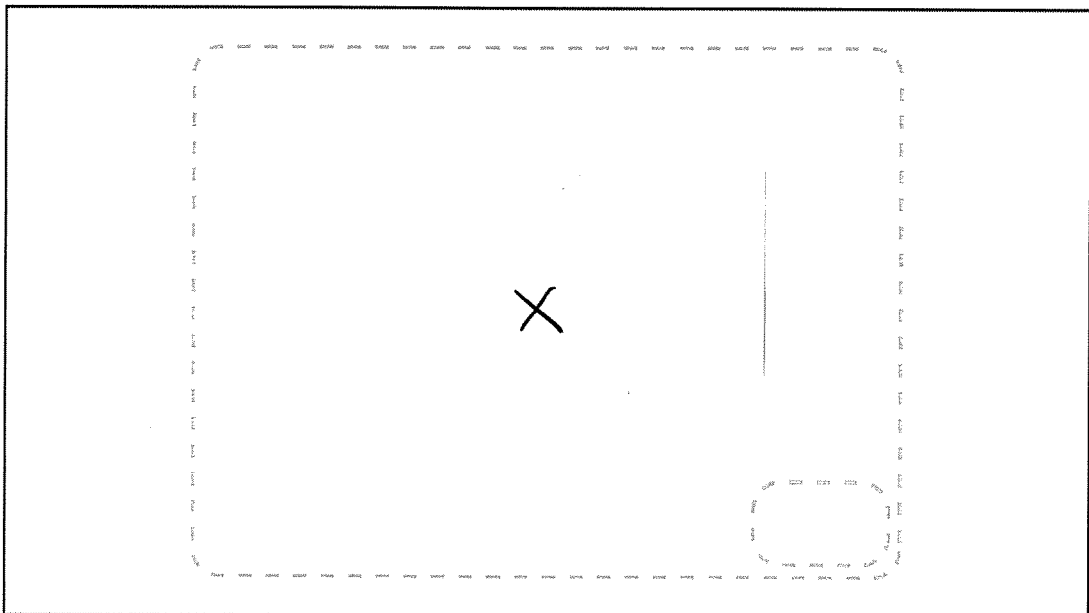
ADVENTURE TIME



Sc. 109 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

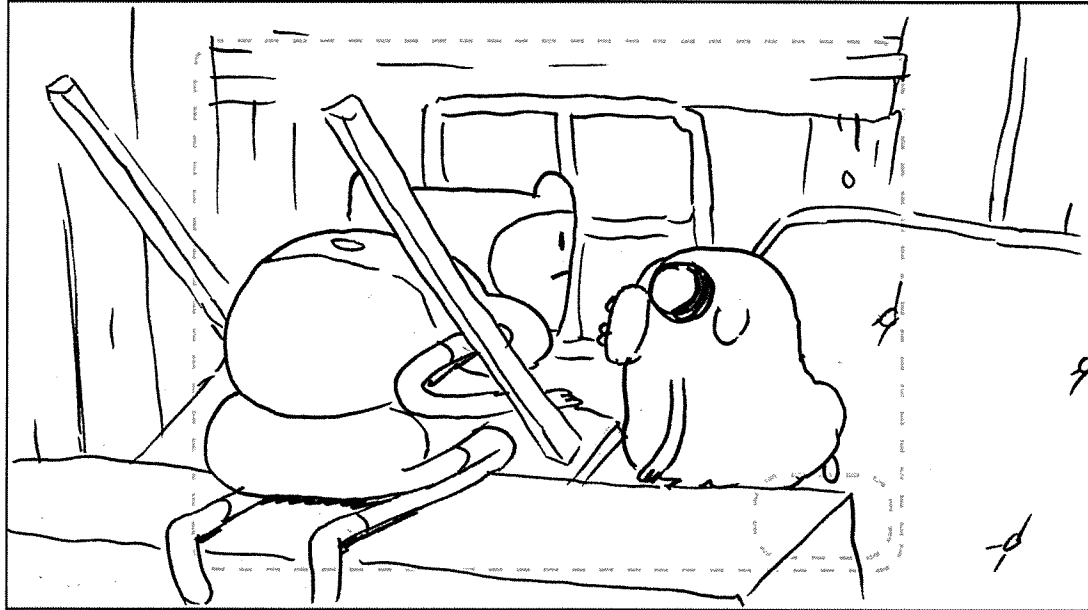
EPISODE # 100853
89
Production :

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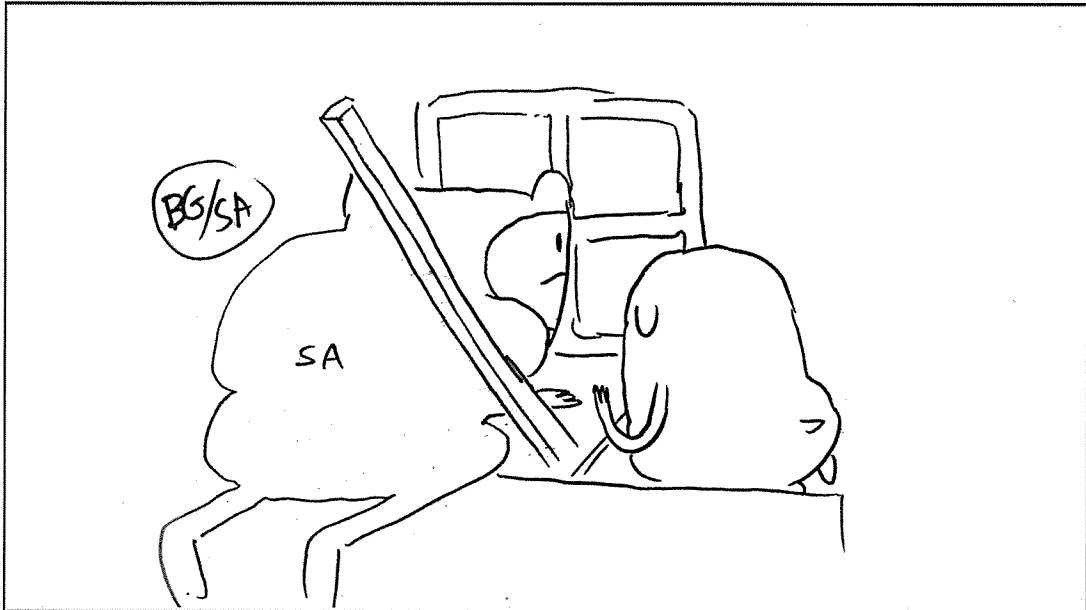
ADVENTURE TIME



Sc. 110 Pnl. A Bg. day night



Sc. 110 Pnl. B Bg. day night



Dialog:	(J:) okay - I was wrong and you were right →	(J:) - these guys aren't a threat to anyone.
Action:		
Timing:		

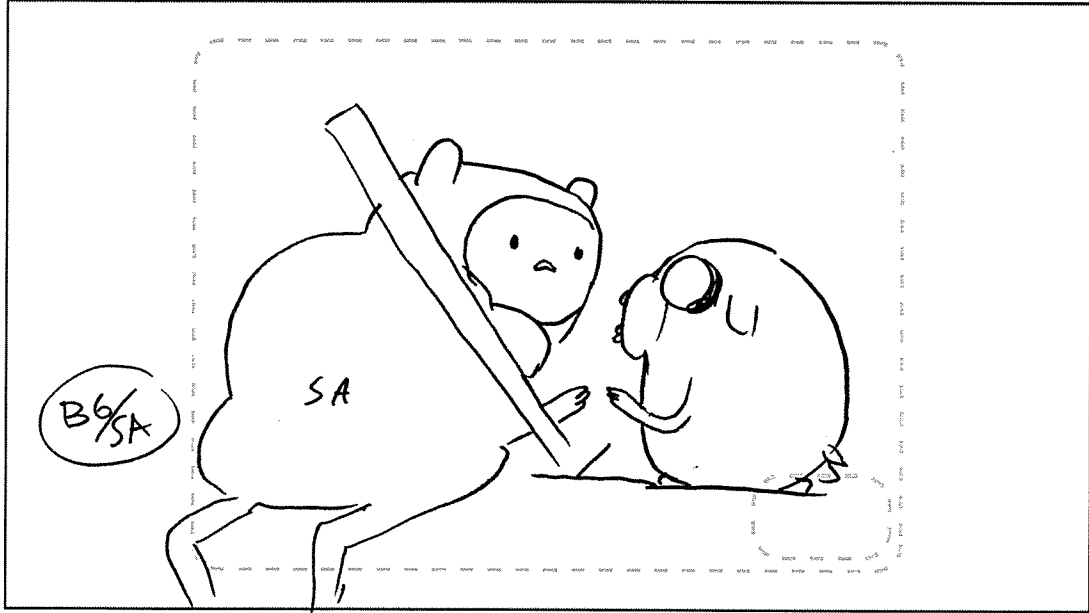
Production :
EPISODE # 100853
90 100853

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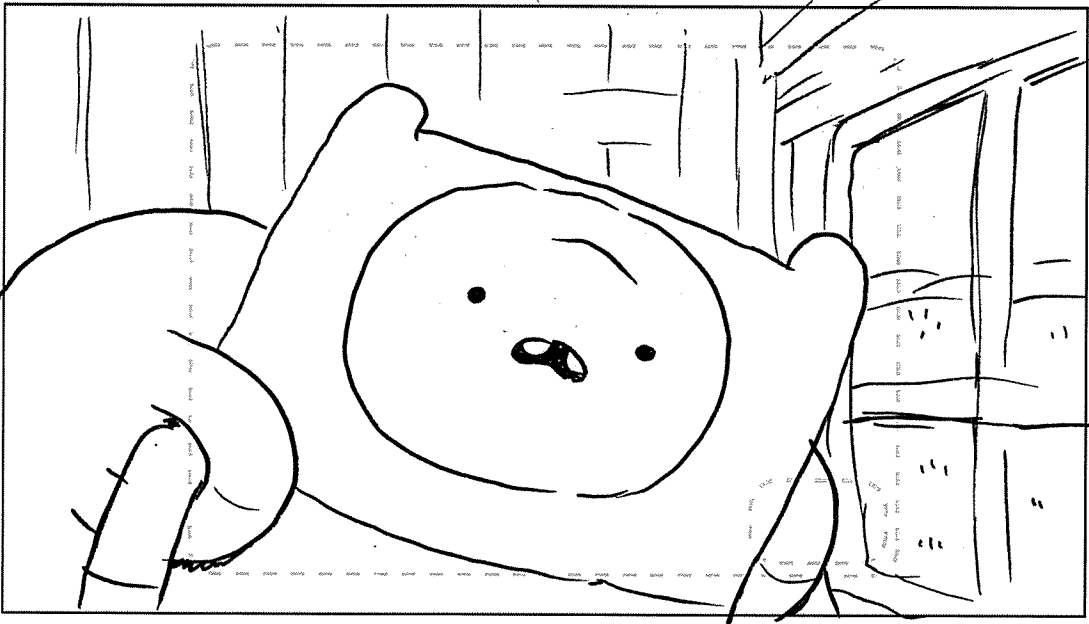
ADVENTURE TIME



Sc. 110 Pnl. C Bg. day night



Sc. 111 Pnl. A Bg. day night



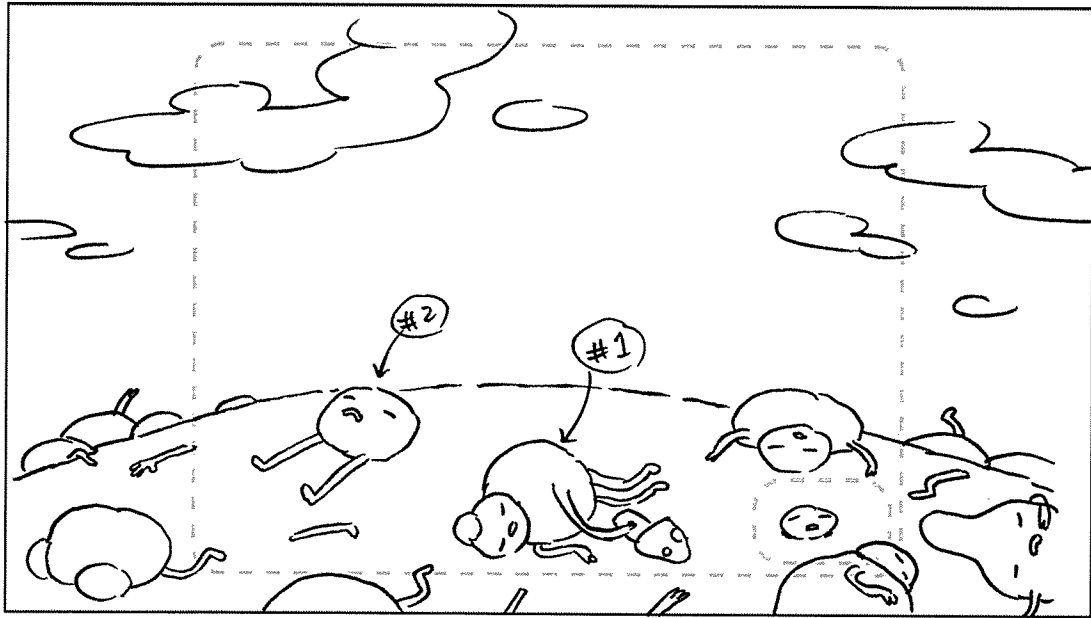
Dialog:	<div>FINN! we were both wrong brother.</div> <div>(F!) these guys are a threat to themselves...</div>
Action:	
Timing:	

Production : 100853 91

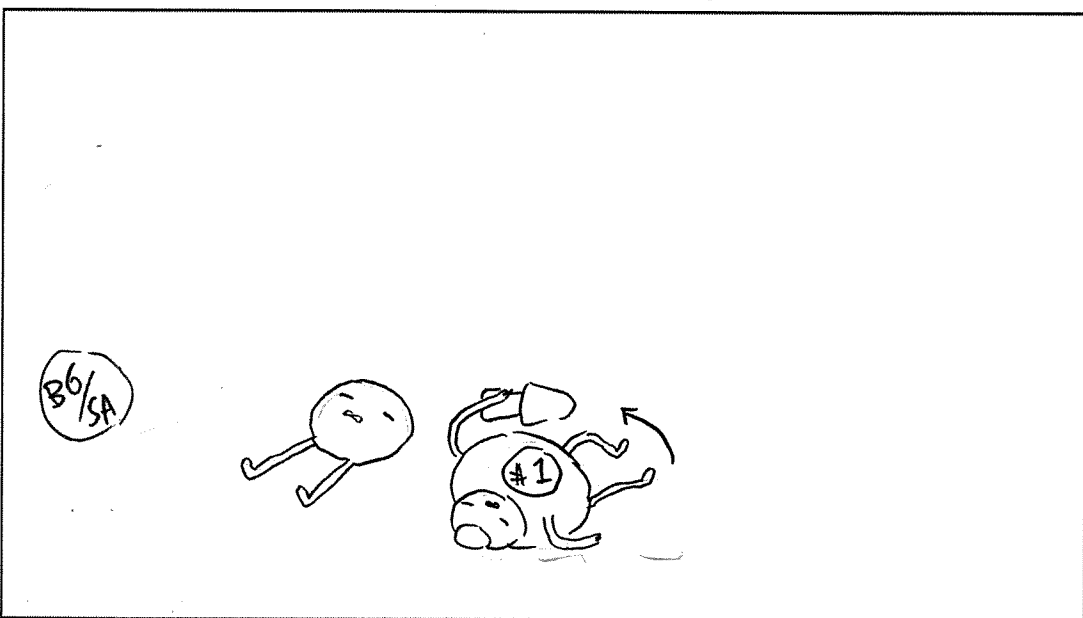
ADVENTURE TIME



Sc. 112 Pnl. A Bg. day night



Sc. 112 Pnl. B Bg. day night



Dialog:	#1 GROAN...
Action:	Dude #1 rolls over, groaning
Timing:	

EPISODE #

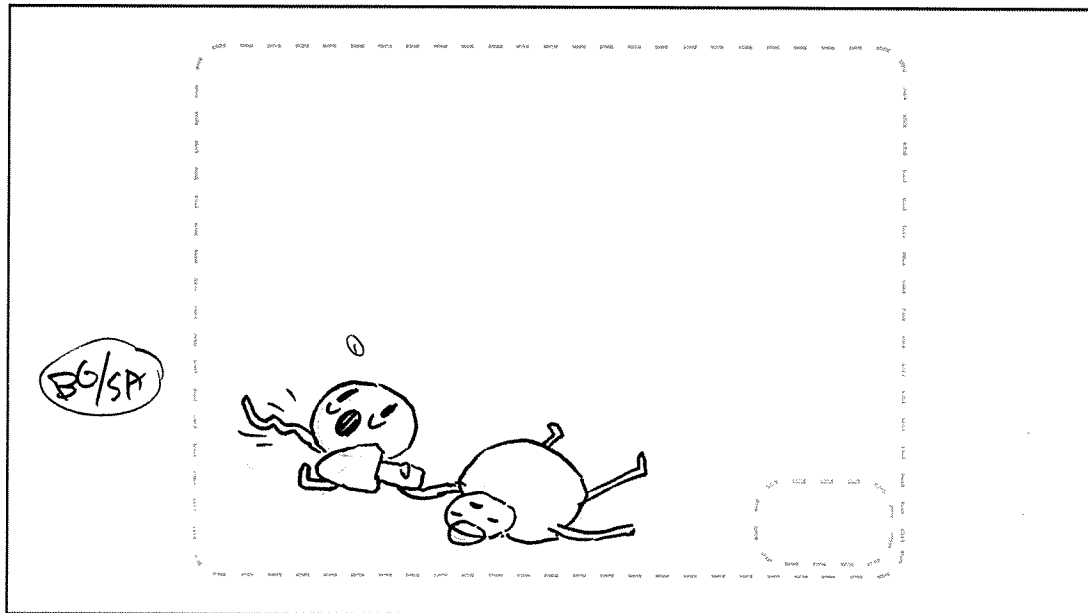
Production :

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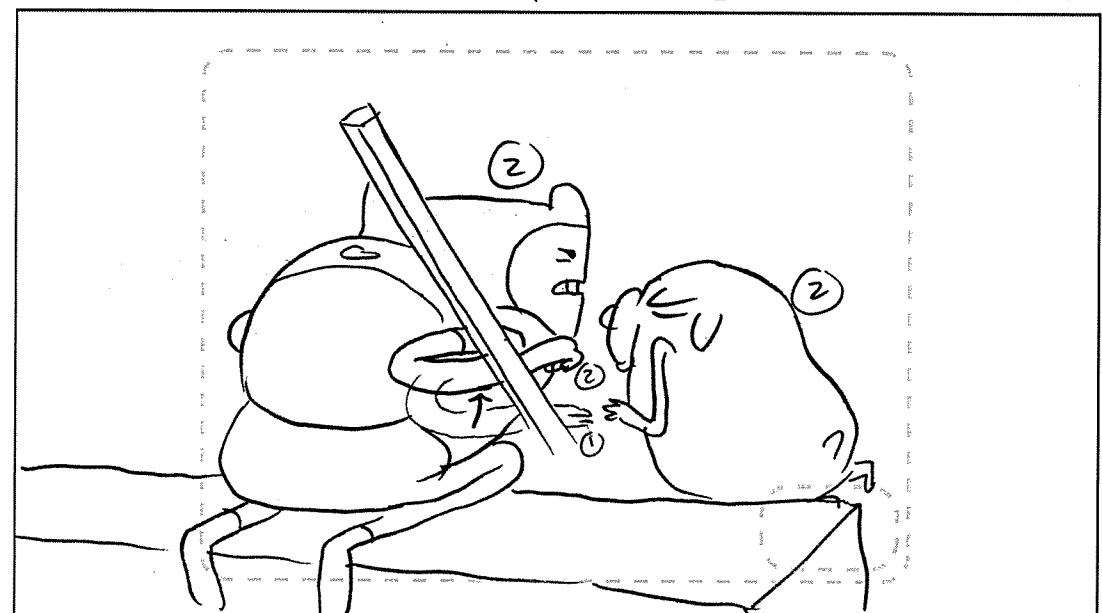
ADVENTURE TIME



Sc. 112 Pnl. C Bg. day night



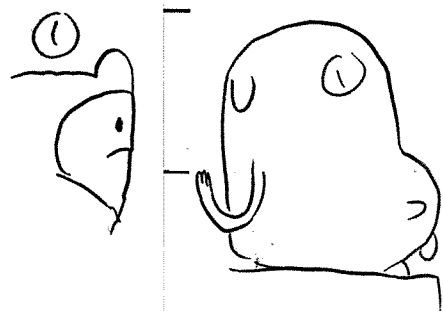
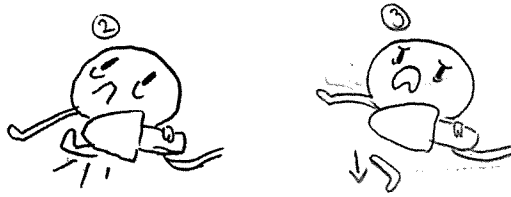
Sc. 113 Pnl. A Bg. day night



Dialog: SFX: CRACK!
DUDE #2: SHRIEK!!
(F+J): (INHALE): * keeeeshh *

Action: Dude #1's mushroom breaks the leg of Dude #2

Timing:



EPISODE # 100853

93

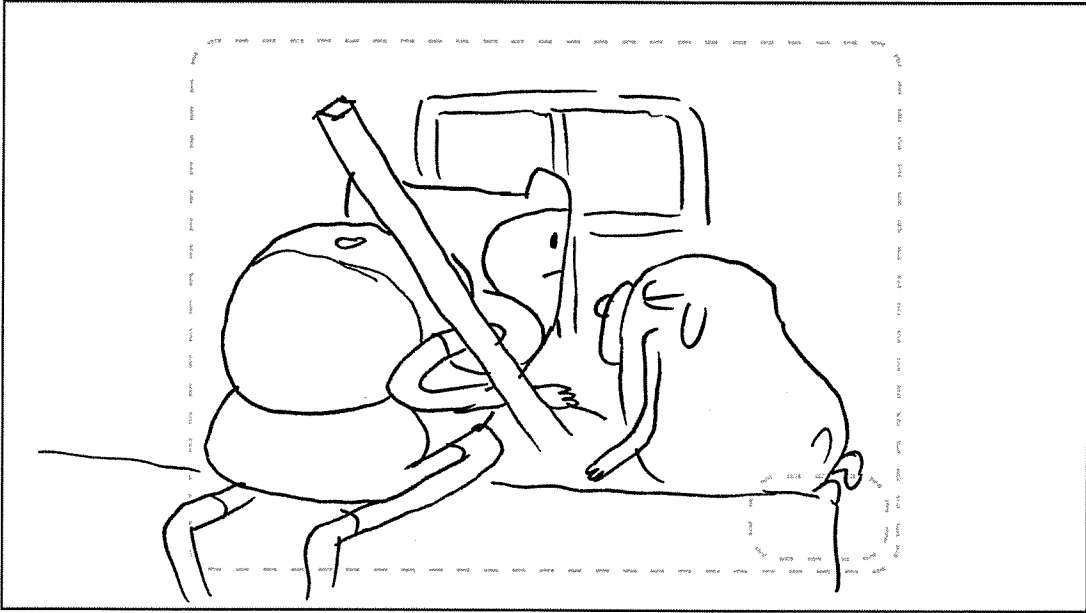
Production :

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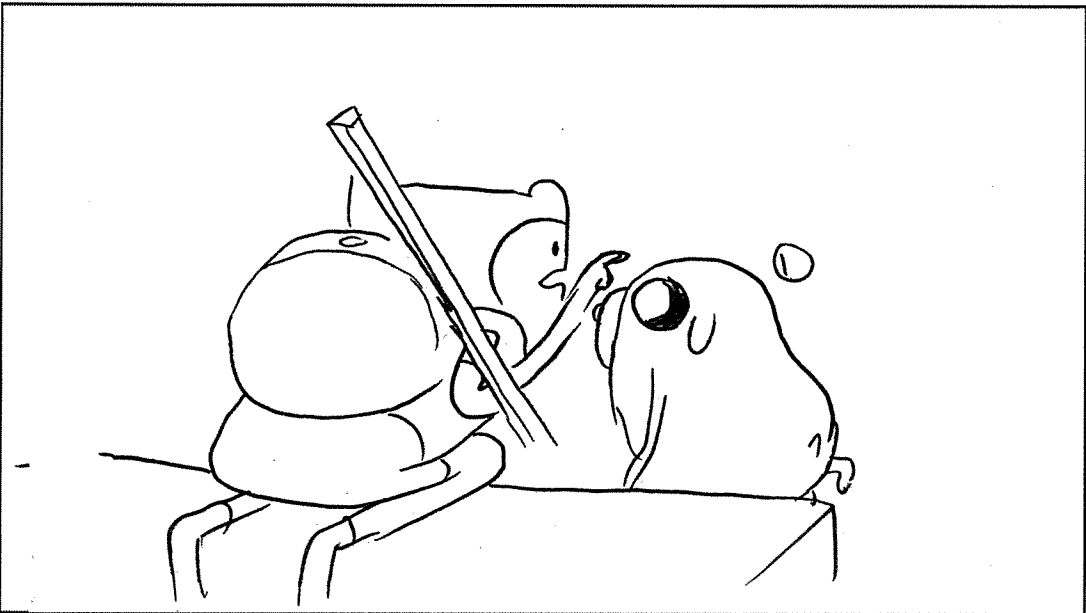
ADVENTURE TIME



Sc. 113 Pnl. B Bg. day night



Sc. 113 Pnl. C Bg. day night

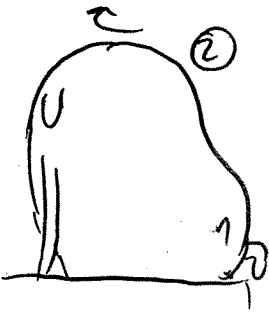


Dialog:

(F:) Oh heh- it's
whatsisface -

Action:

Timing:



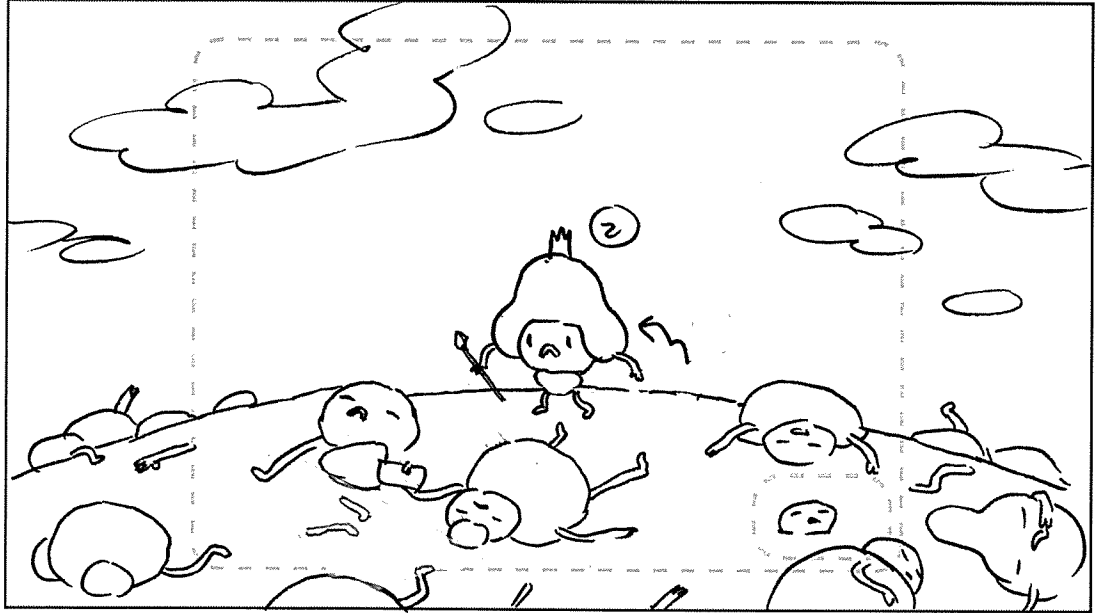
EPISODE # 100853
94
Production :

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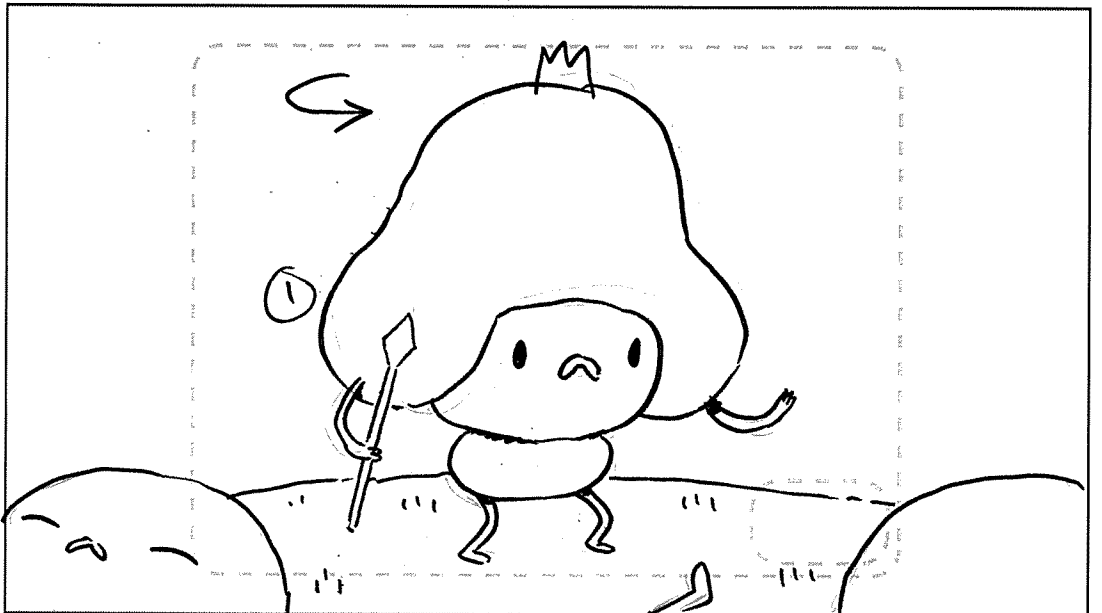
ADVENTURE TIME



Sc. 114 Pnl. A Bg. day night

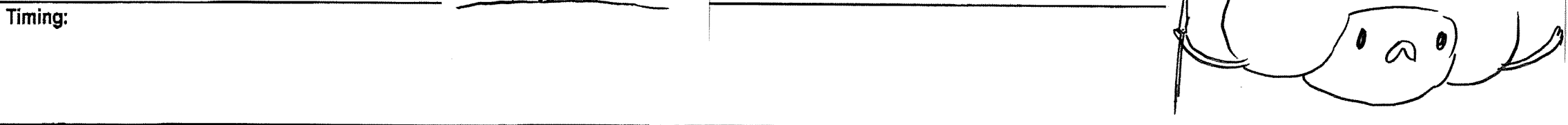
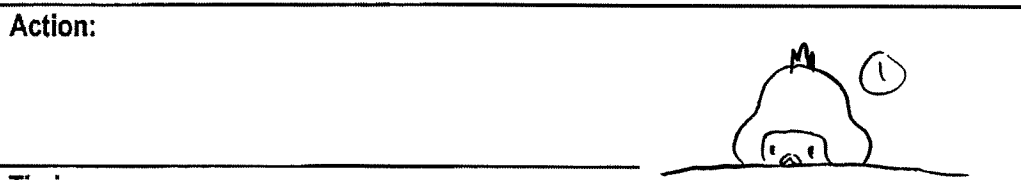


Sc. 115 Pnl. A Bg. day night



Dialog: KING : NO- my men....

KING : Quickly men! Pick yourselves up before the enemy sees!



EPISODE # 100853

95

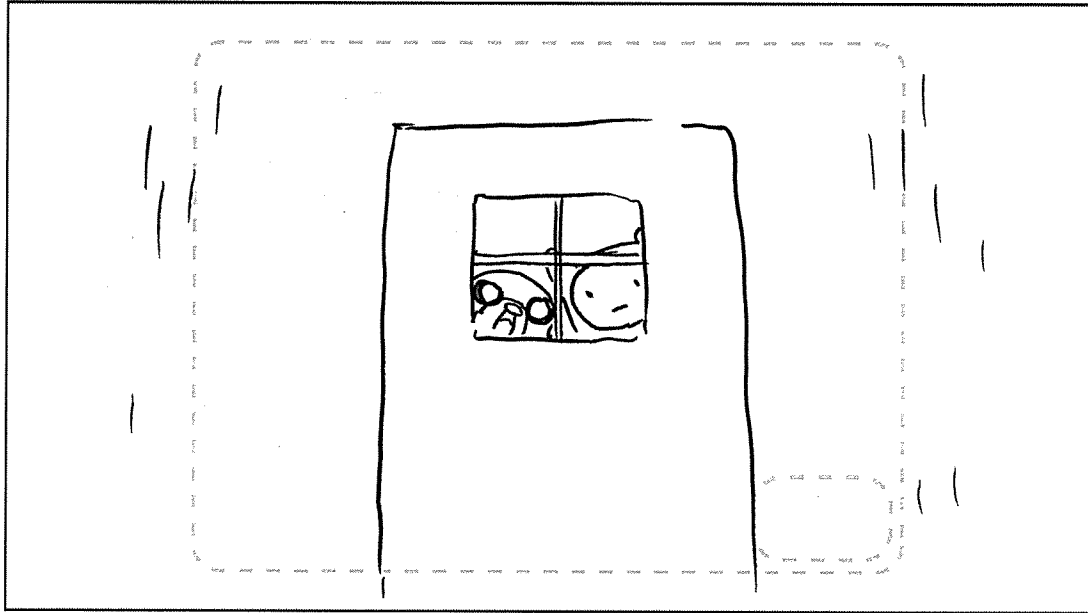
Production :

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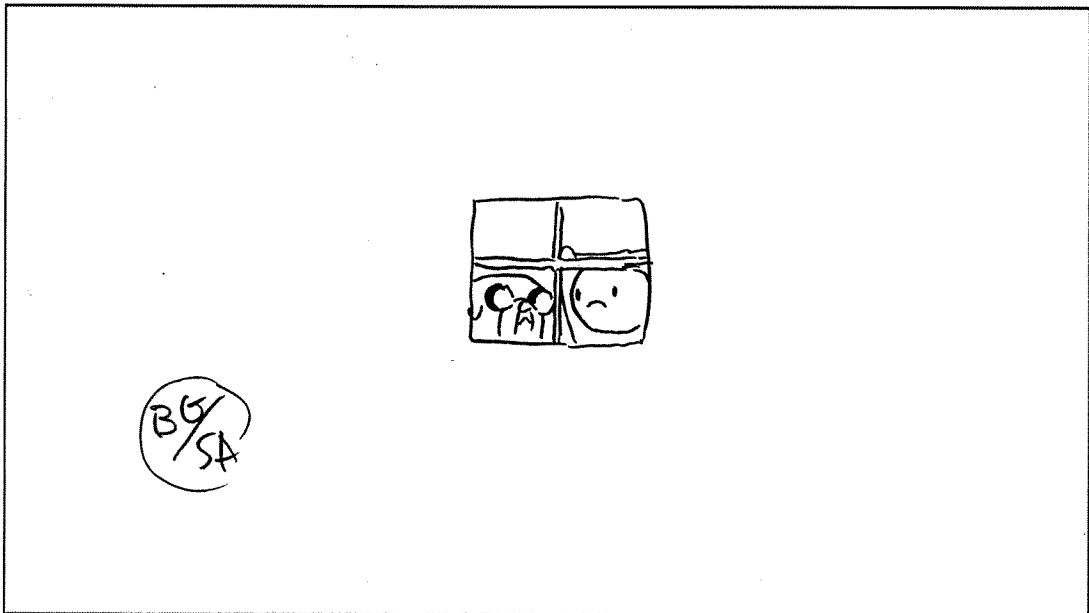
ADVENTURE TIME



Sc. 116 Pnl. A Bg. day night



Sc. 116 Pnl. B Bg. day night



Dialog:
Action:
Timing:

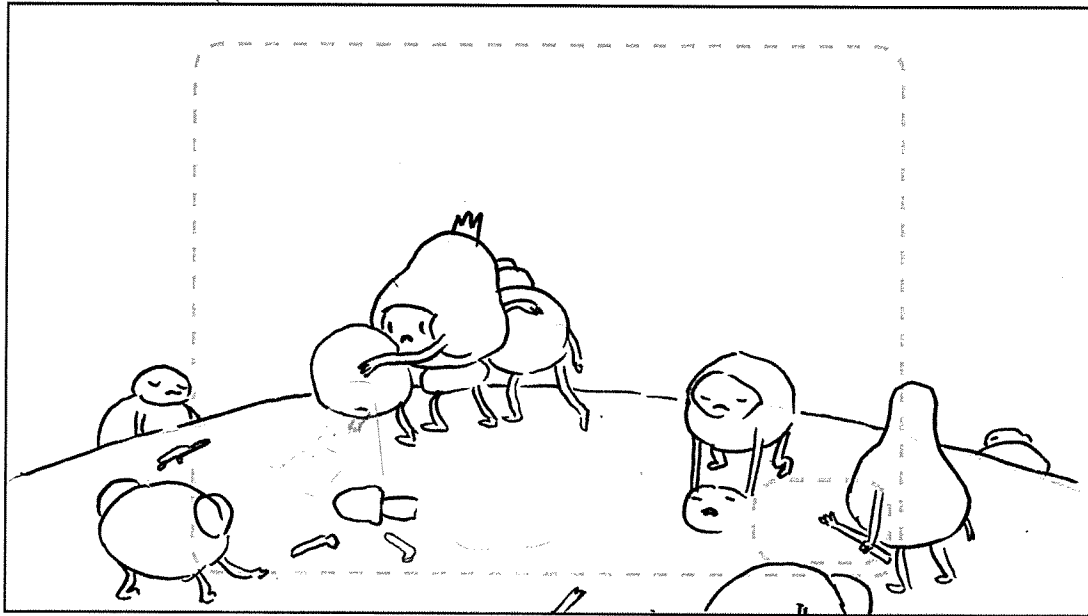
EPISODE # 100853
Production : 96

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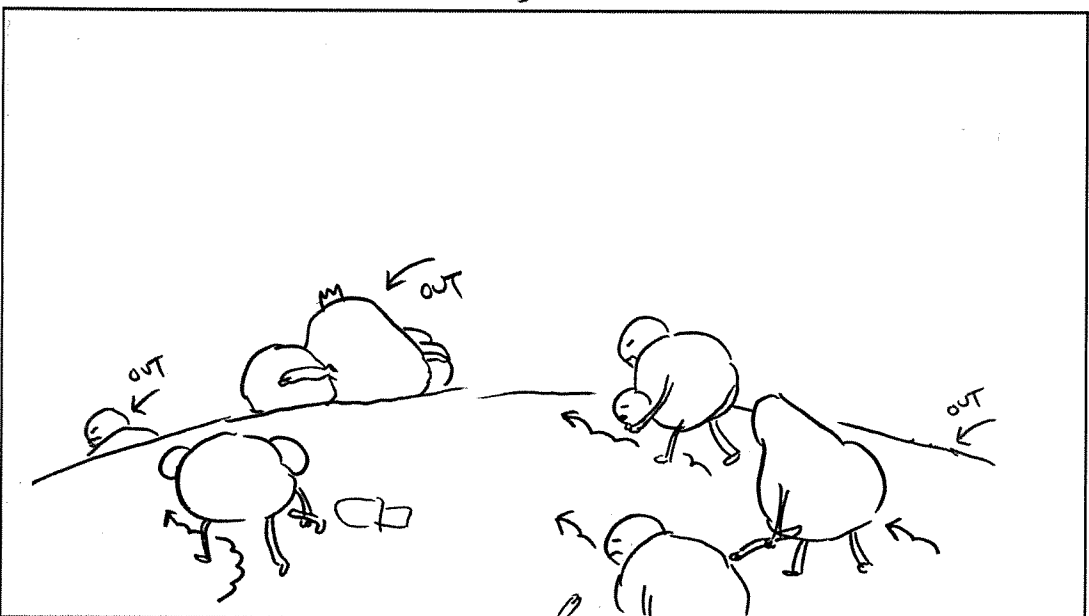
ADVENTURE TIME



Sc. 117 Pnl. A Bg. day night



Sc. 117 Pnl. B Bg. day night



Dialog:	<p>KING: c'mon now, that's it - Easy does it</p> <p>DUDES: moan walls</p>	<p>Dudes: moan walls</p>
Action:		
Timing:		

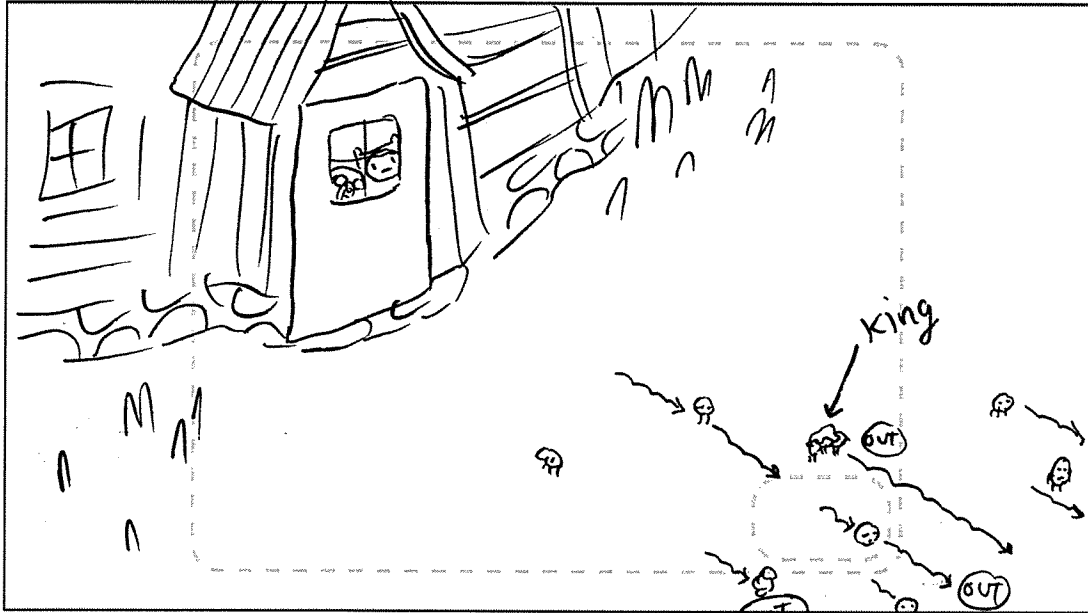
EPISODE # 100853 97
Production :

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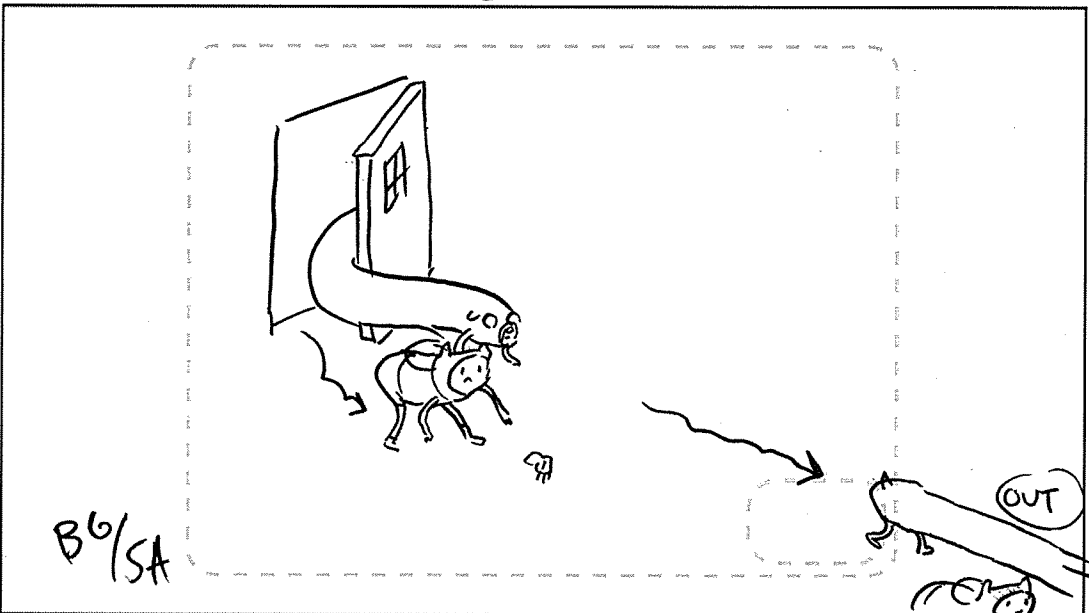
ADVENTURE TIME



Sc. 118 Pnl. A Bg. day night



Sc. 118 Pnl. B Bg. day night



Dialog:	
Action:	F + J sneak out and secretly follow the creatures
Timing:	

EPISODE # 100853

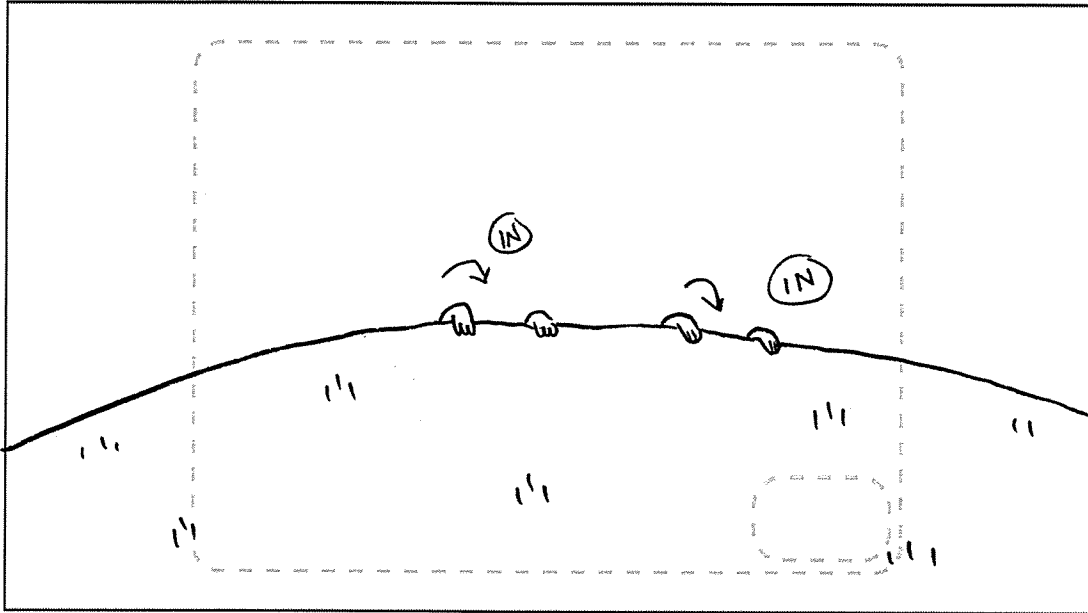
Production :

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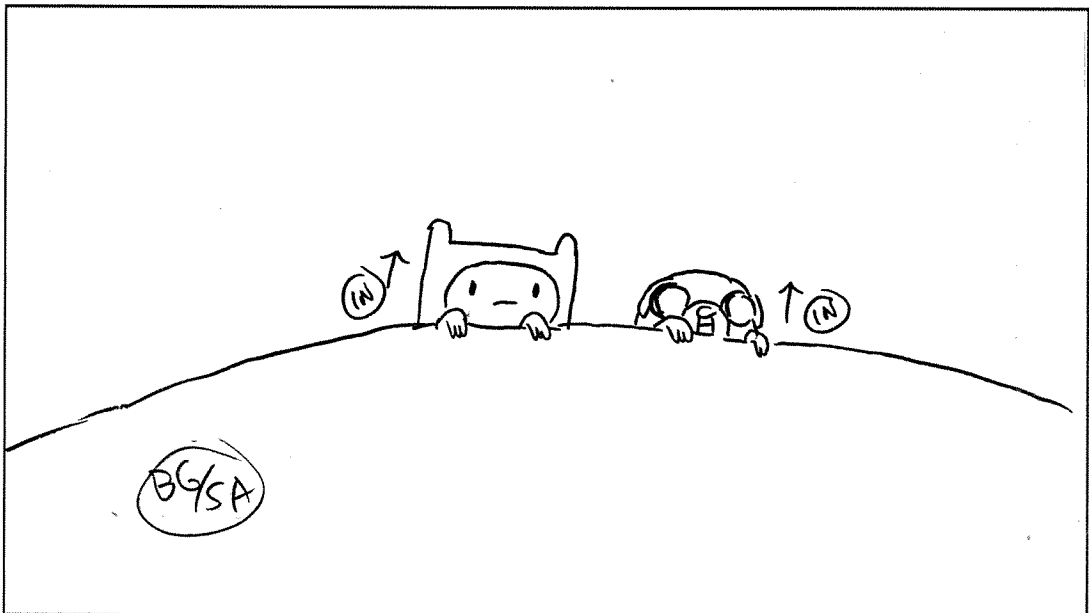
ADVENTURE TIME



Sc. 119 Pnl. A Bg. day night



Sc. 119 Pnl. B Bg. day night

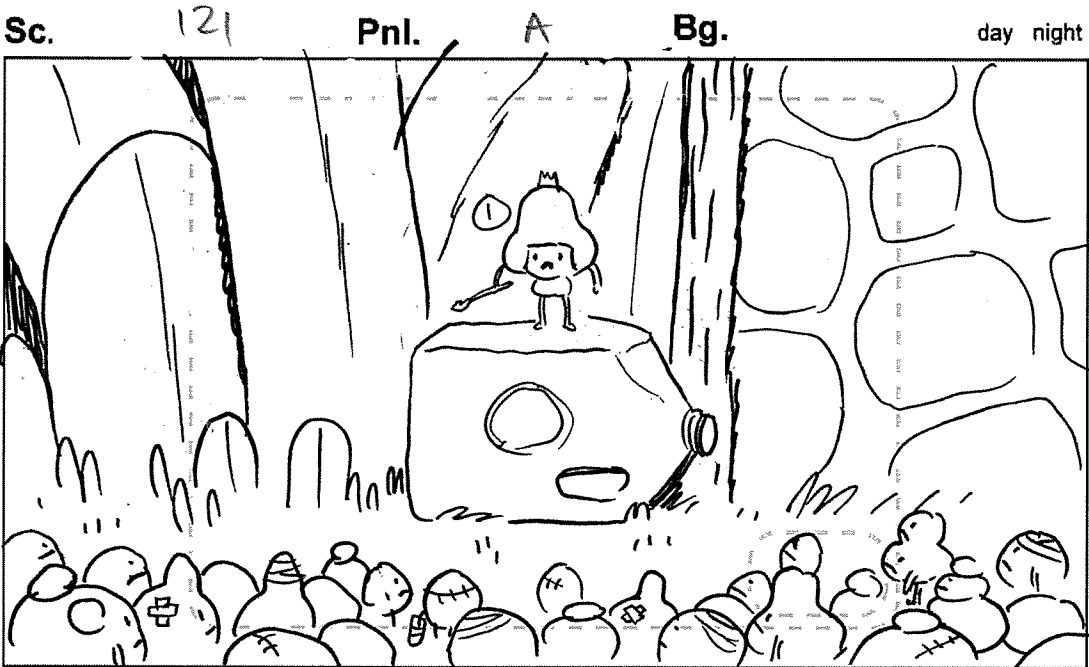
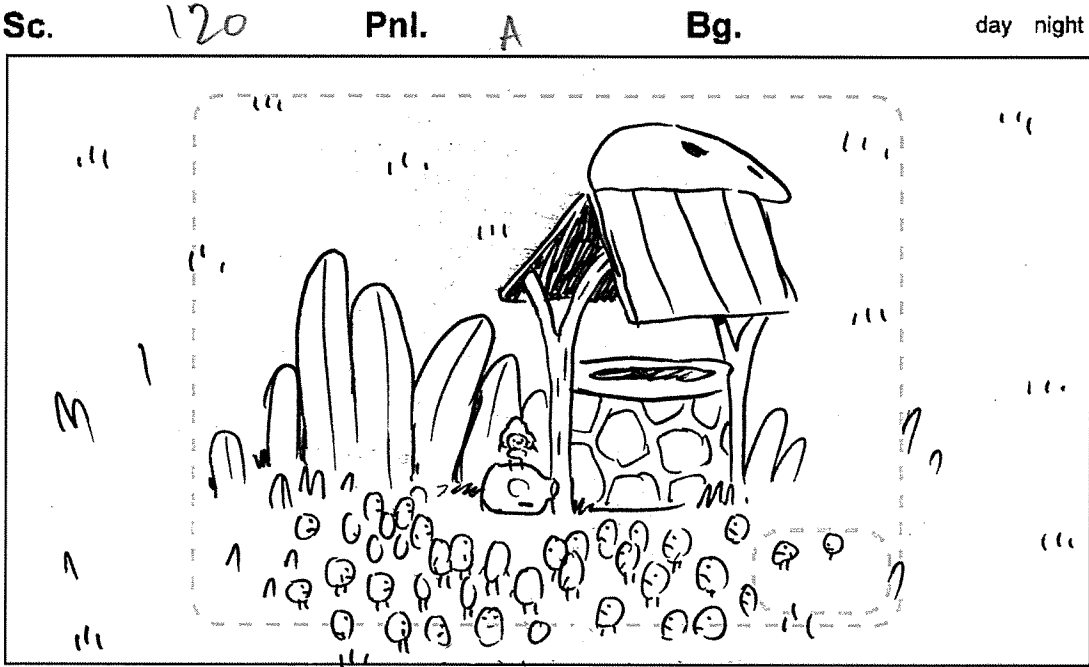


Dialog:
Action:
Timing:

Production : 99
EPISODE # 100853

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ADVENTURE TIME



Dialog:	<p>(KING) : Bravest Warriors! I ask you →</p>	<p>(KING) : ① MUST we have our butts handed to us ② By everyone we meet?!</p>
Action:		
Timing:		

EPISODE # 100853

100

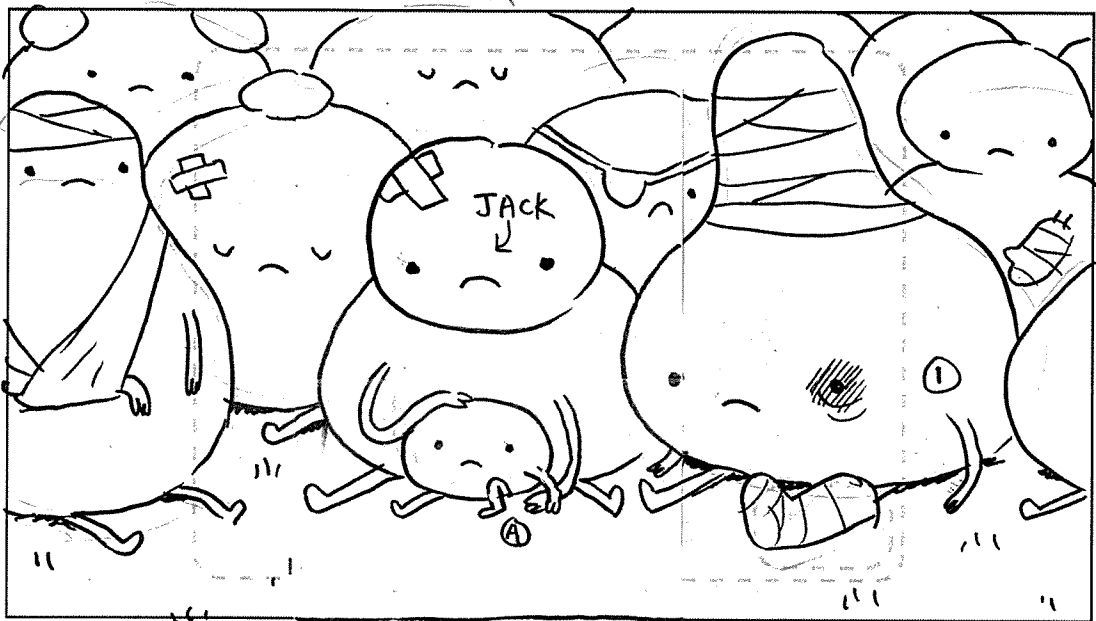
Production :

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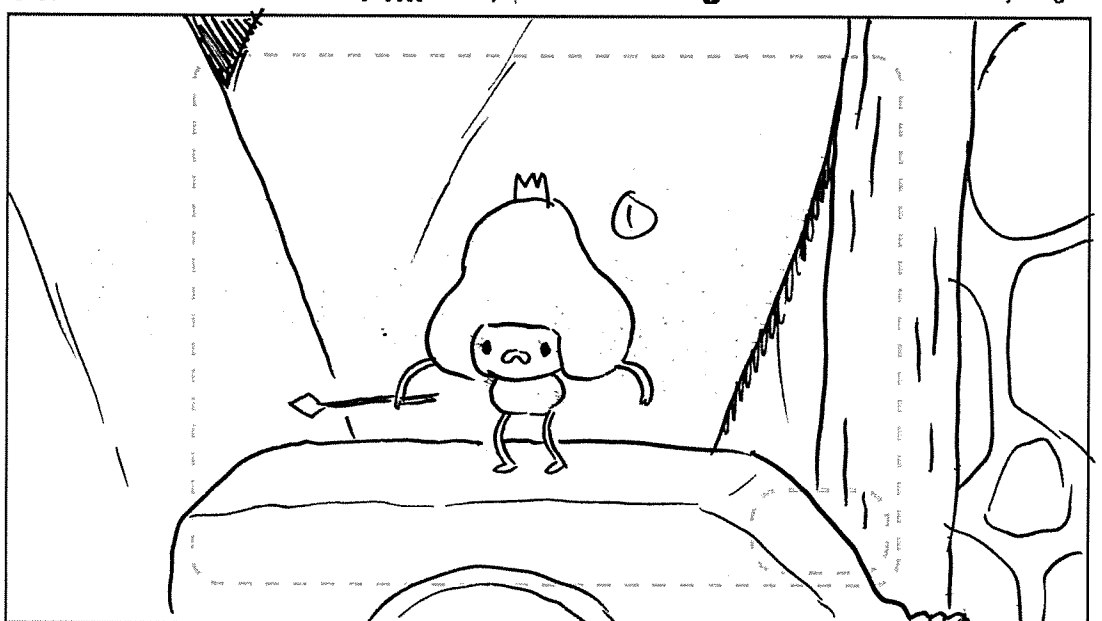
ADVENTURE TIME



Sc. 121 Pnl. A Bg. day night



Sc. 122 Pnl. A Bg. day night



Dialog:

KING

O.S.

How will we ever splash around in the brains of our enemies →

KING:

If you guys can't take two steps - without exploding!?

Action:

Teeny rubs Jack's arm
A B A B

Timing:

Teeny

EPISODE # 100853

Production :

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ADVENTURE TIME



Sc. 122 Pnl. B Bg. day night

Sc. 123 Pnl. A Bg. day night

Dialog: (KING) Bliblob, I'm lookin' at you -

- BEAT -

Action:

Timing:

102

EPISODE # 100853

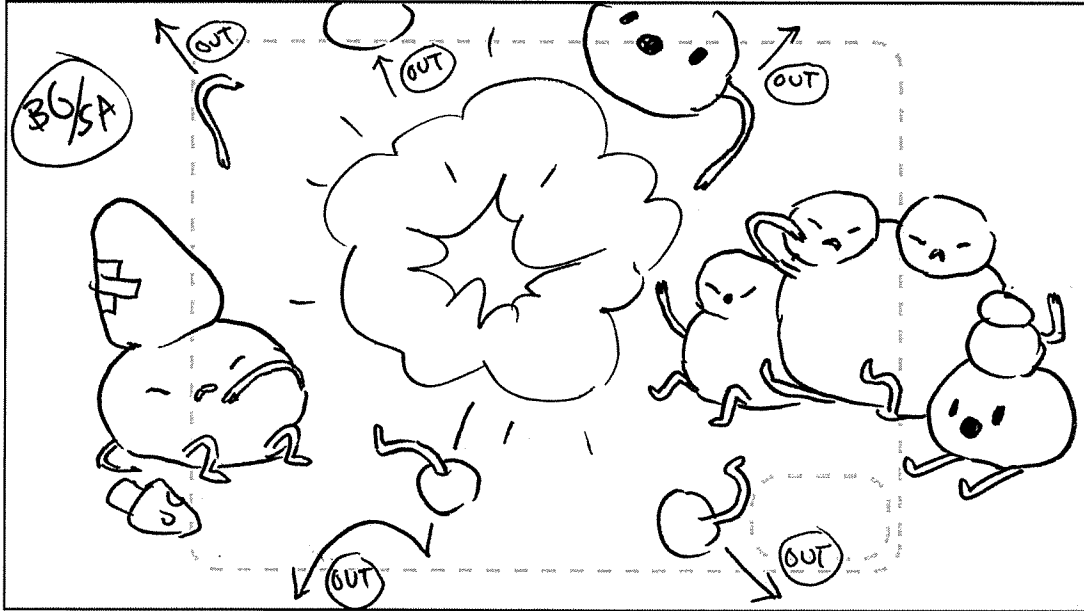
Production :

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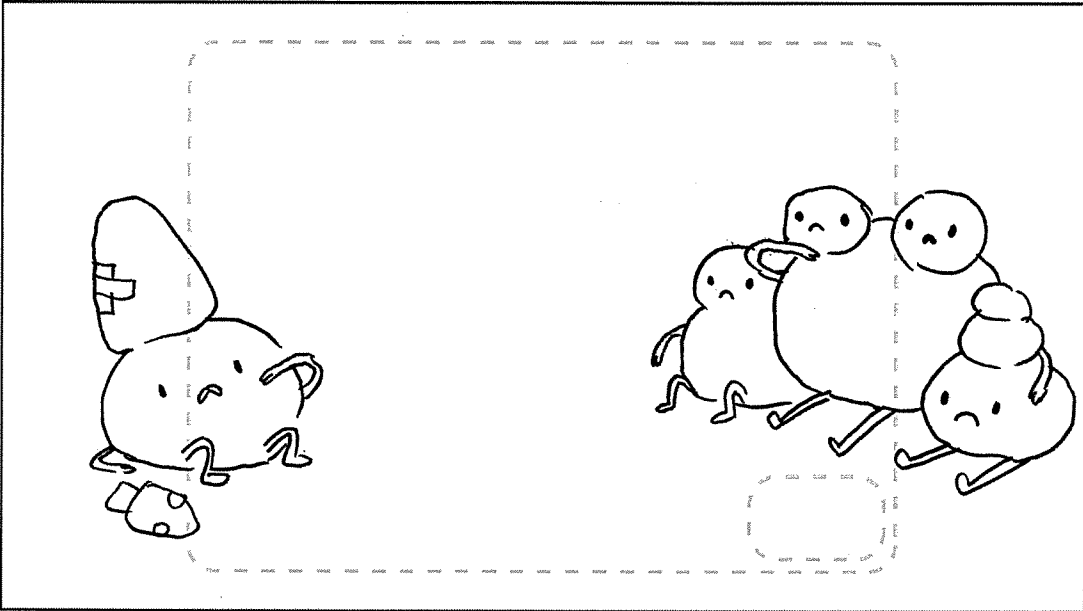
ADVENTURE TIME



Sc. 123 Pnl. B Bg. day night



Sc. 123 Pnl. C Bg. day night



Dialog:	SEX: BOOM!
Action:	Bliblab explodes
Timing:	

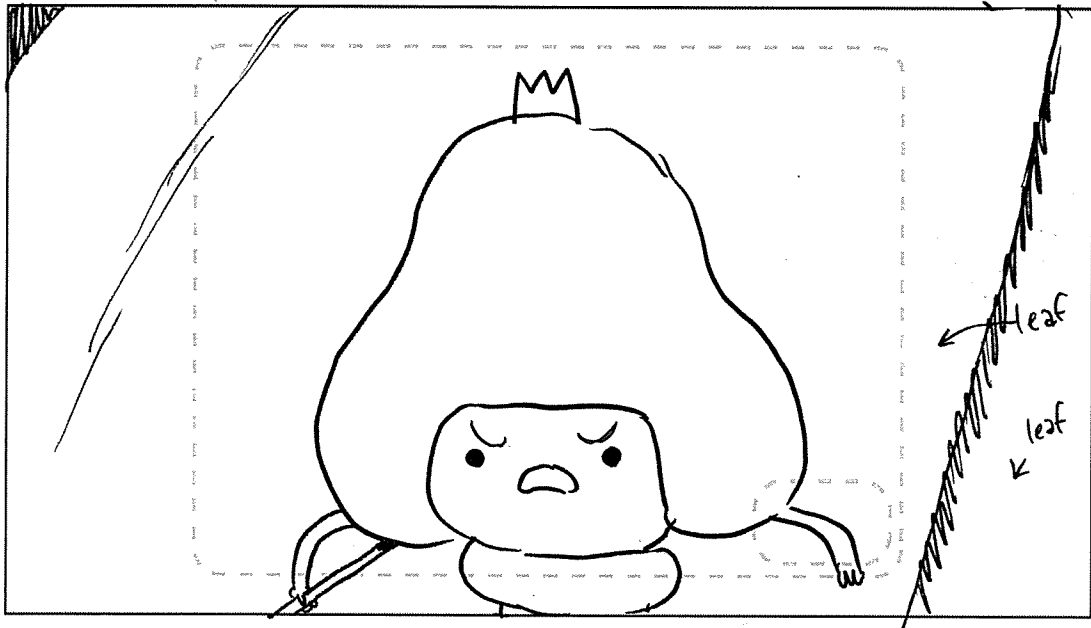
EPISODE # 100853 103

Production :

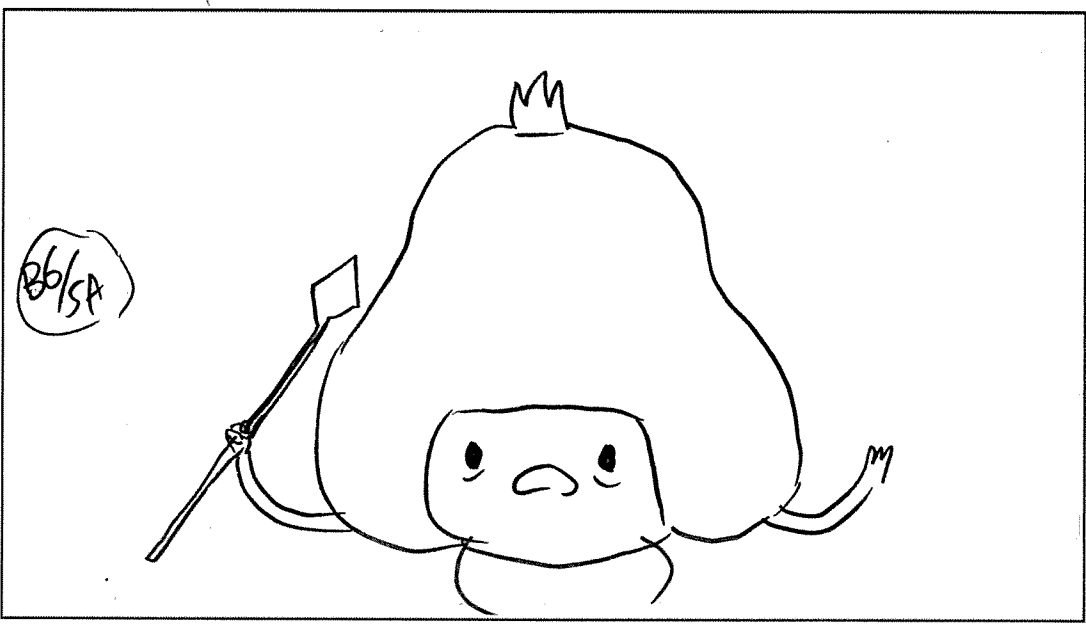
ADVENTURE TIME



Sc. 124 Pnl. A Bg. day night



Sc. 124 Pnl. B Bg. day night



Dialog:	<p><u>KING</u> : Can I please Just get <u>ONE</u> victory, <u>ONCE</u>!?</p>	<p>is that so much to ask!?</p>
Action:		
Timing:		

EPISODE #

169

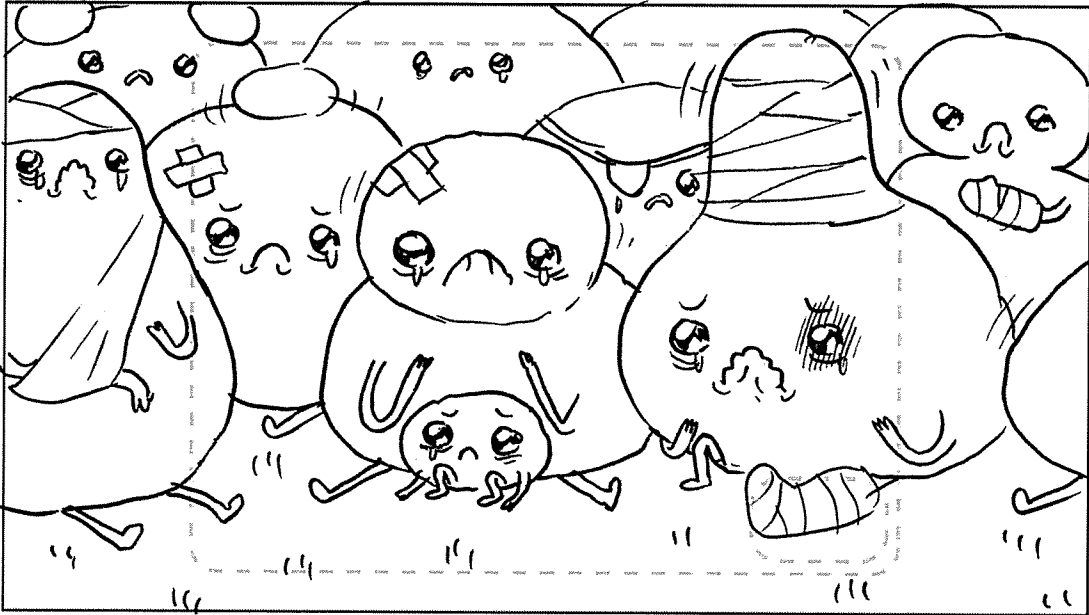
100853

Production :

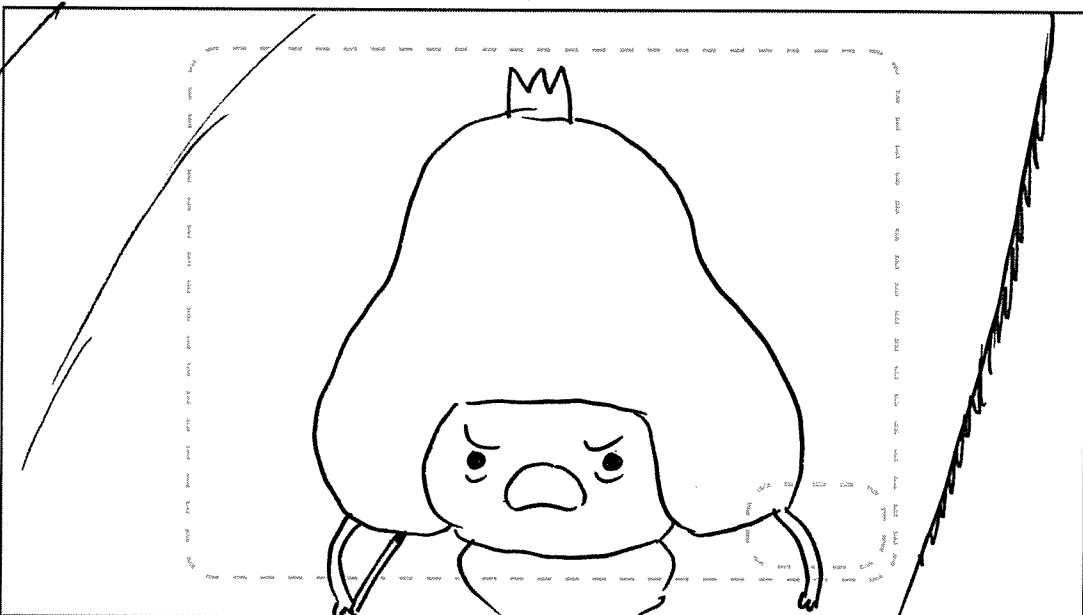
ADVENTURE TIME



Sc. 125 Pnl. A Bg. day night



Sc. 126 Pnl. A Bg. day night



Dialog: **PODE WALLA:** sob, sniffle

KING : OH NO- NOW DON'T START THAT!

Action: creatures have tears in their eyes
But ARE NOT crying YET.
Tears stay still.

Timing:

EPISODE # 100853 105

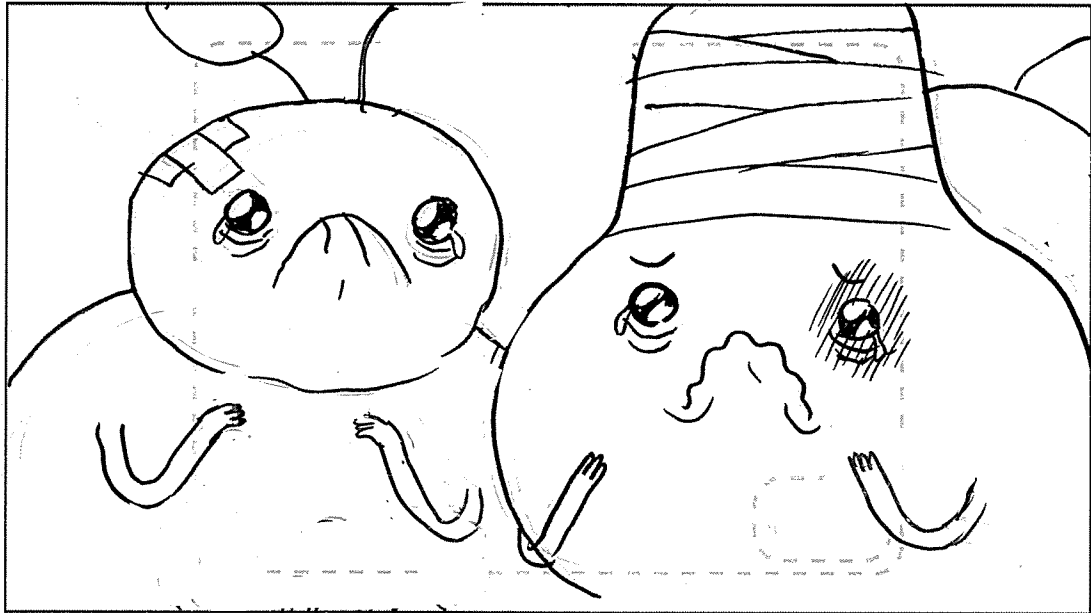
Production :

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ADVENTURE TIME



Sc. 127 Pnl. A Bg. day night



Sc. 128 Pnl. A Bg. day night

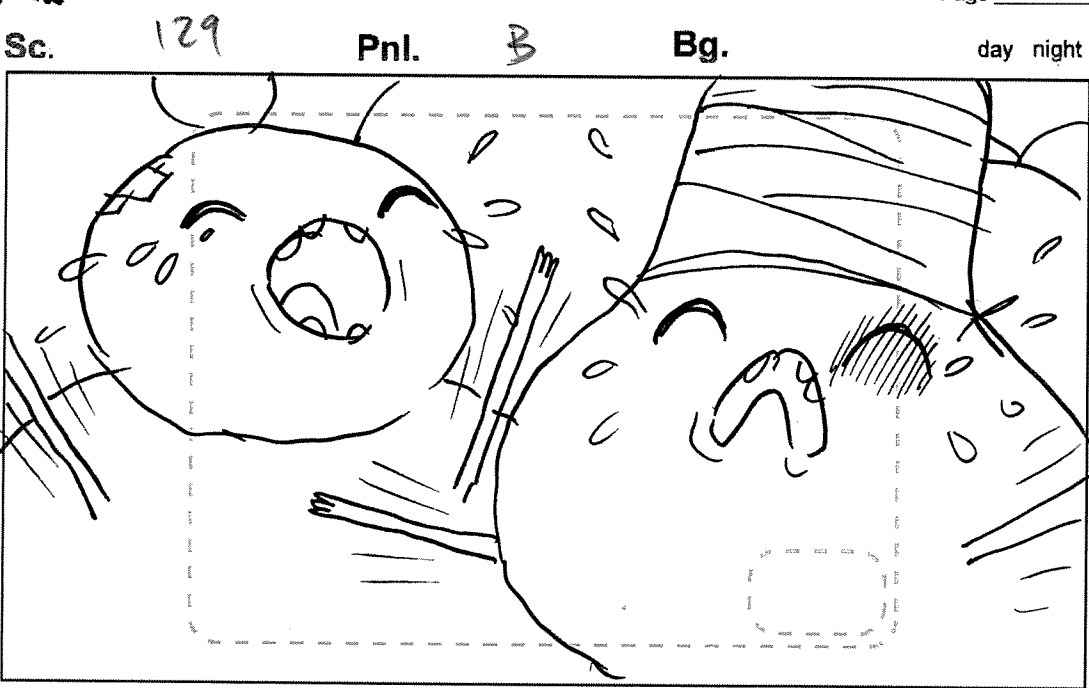
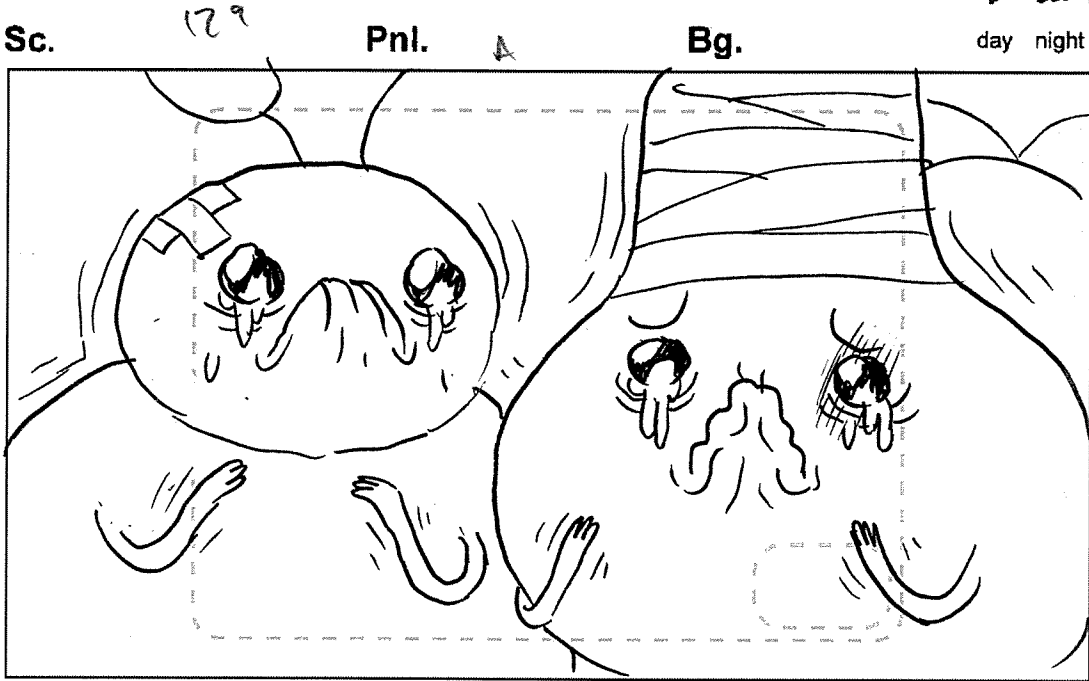


Dialog:	KING : DON'T YOU DO IT!
Action:	
Timing:	

EPISODE # 100853 106
Production :

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ADVENTURE TIME



Dialog:

-BEAT-

DUDES: WAAAAHH!!

Action:

start SHAKING, Fighting to hold back the crying.

Timing:

EPISODE #

100853

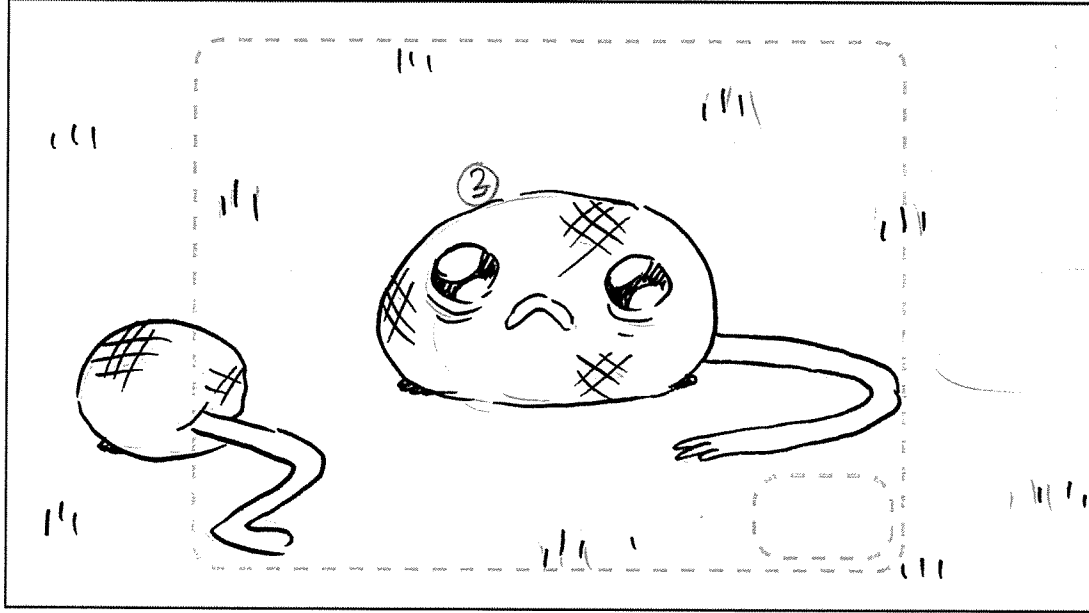
Production :

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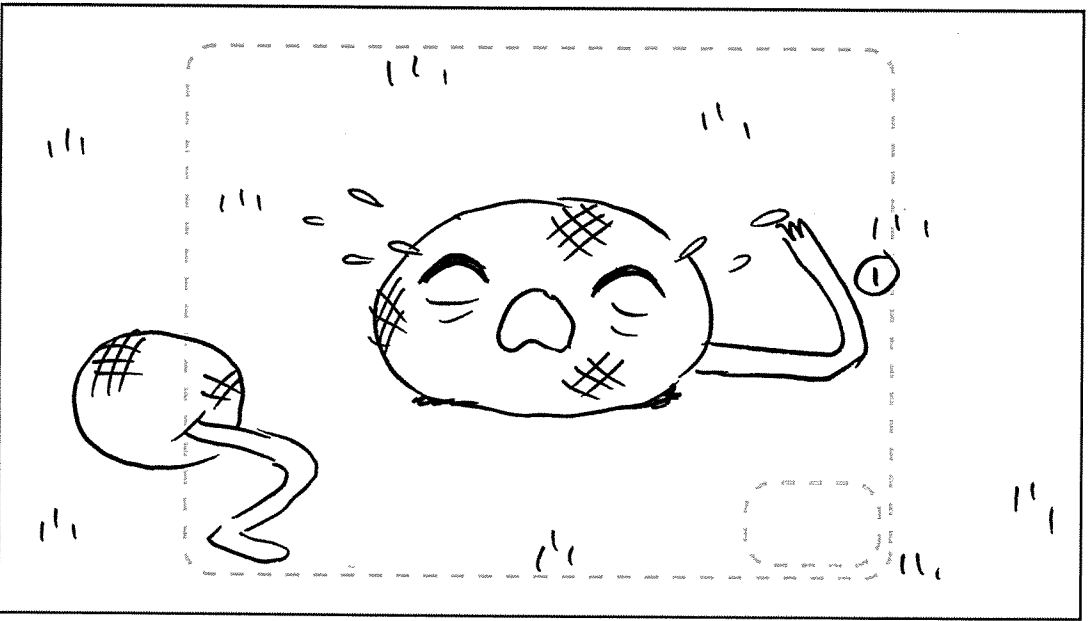
ADVENTURE TIME



Sc. 130 Pnl. A Bg. day night



Sc. 130 Pnl. B Bg. day night



Dialog:

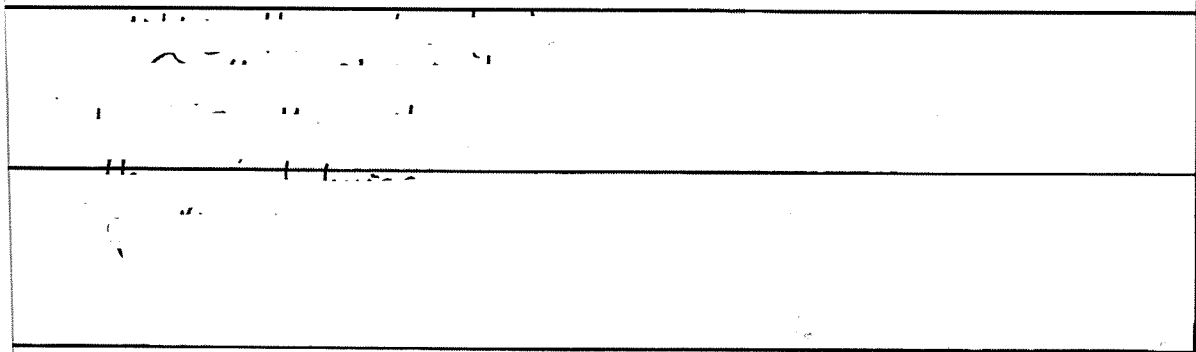
Action

Timing

<FALLS IN & BOUNCES ON GRASS>



BLIBLOB! WAAHH!!



EPISODE #

Production :

100853

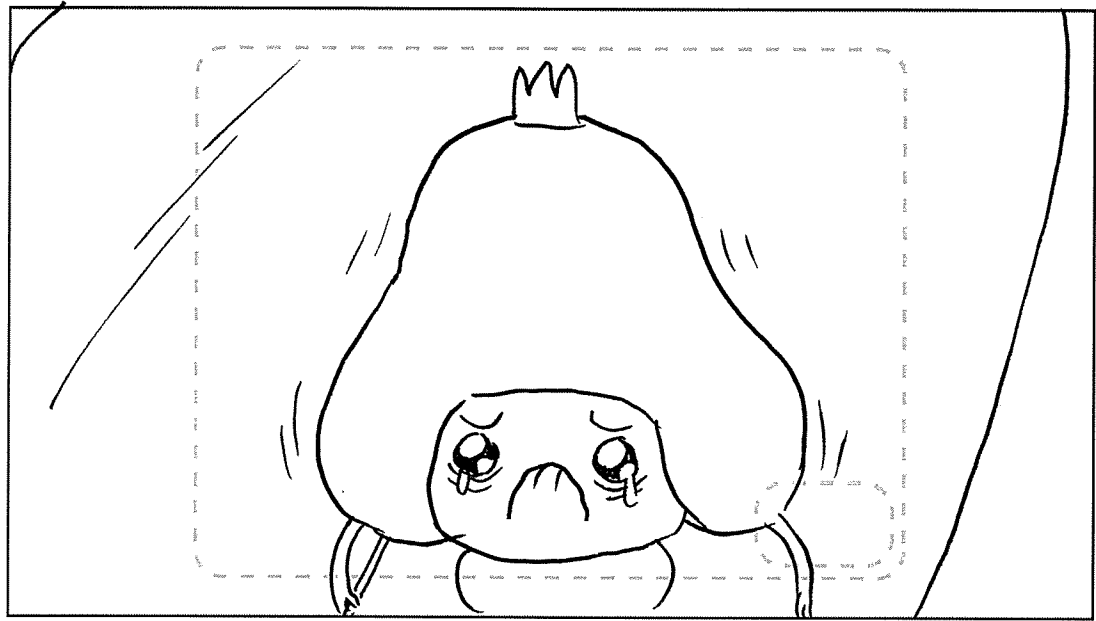
168

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ADVENTURE TIME



Sc. 131 Pnl. A Bg. day night



Sc. 131 Pnl. B Bg. day night



Dialog:	* DUDES OFFSCREEN CRYING *	KING: WAAAH HH !!!
Action:	- TEARS not falling yet. - shaking, holding back tears.	
Timing:		

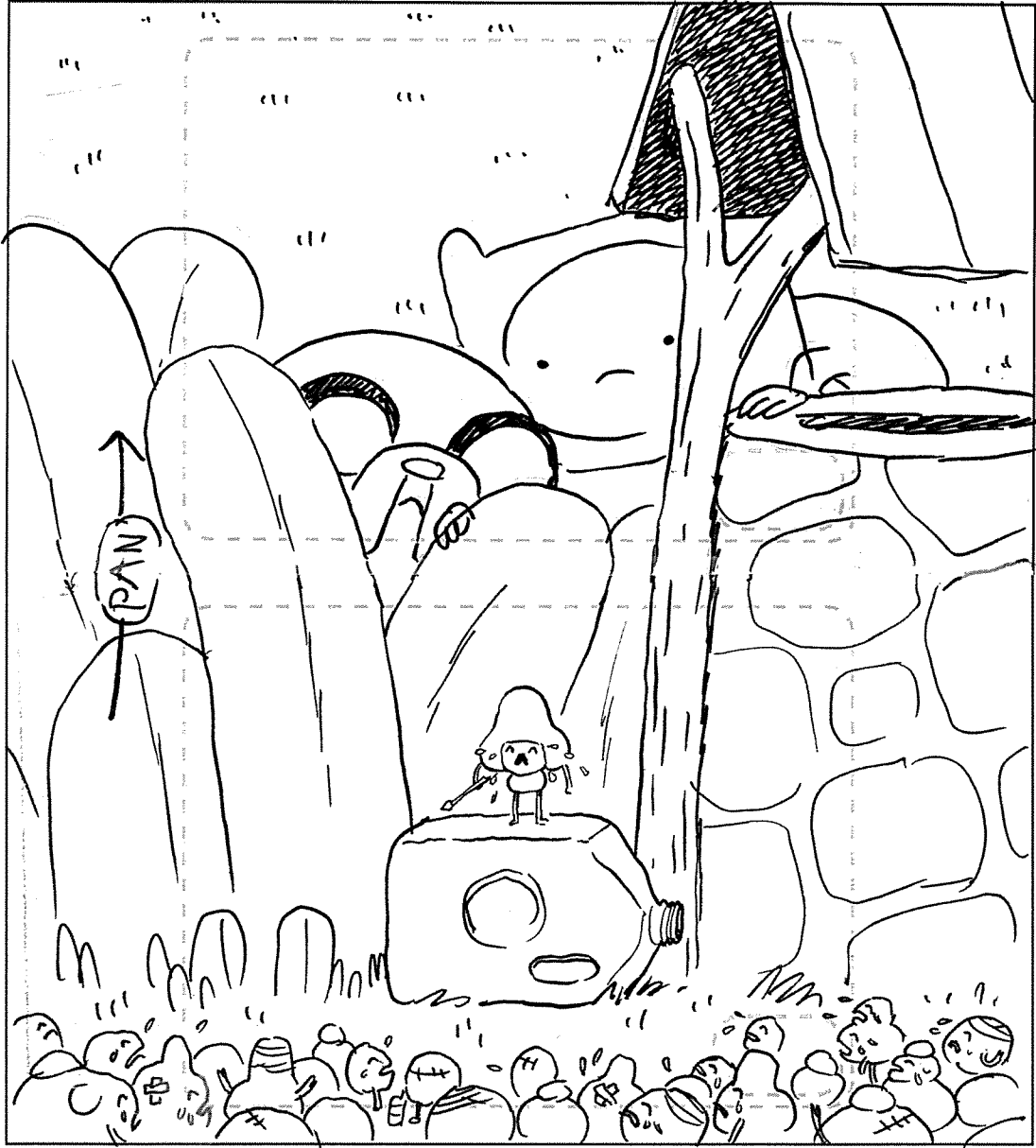
EPISODE # 100853
Production : 109

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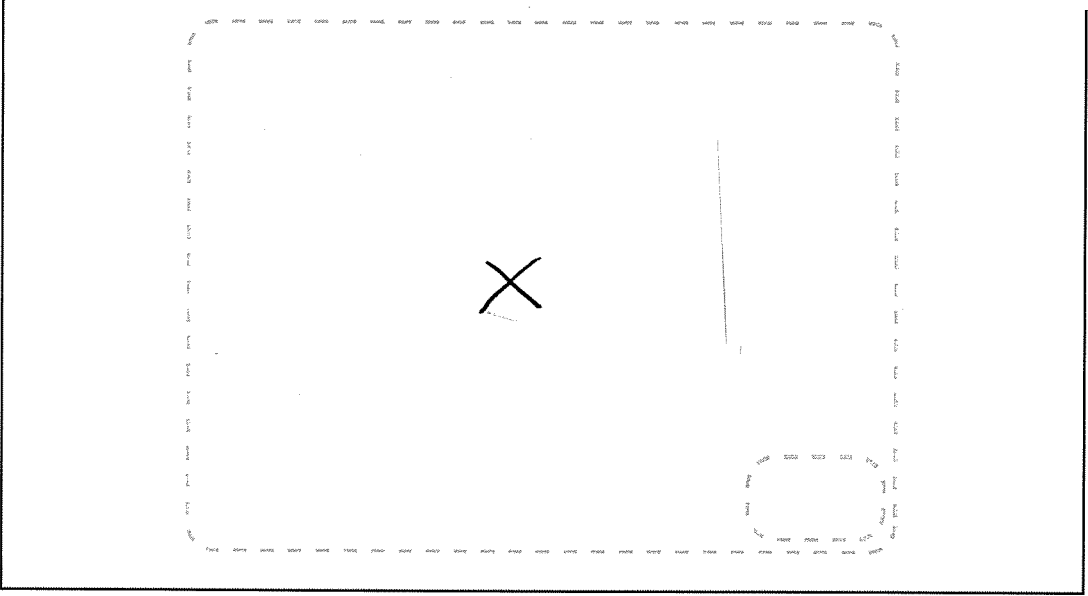
ADVENTURE TIME



Sc. 132 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



DUDES: *CRYING, MOANING, SOBBING *

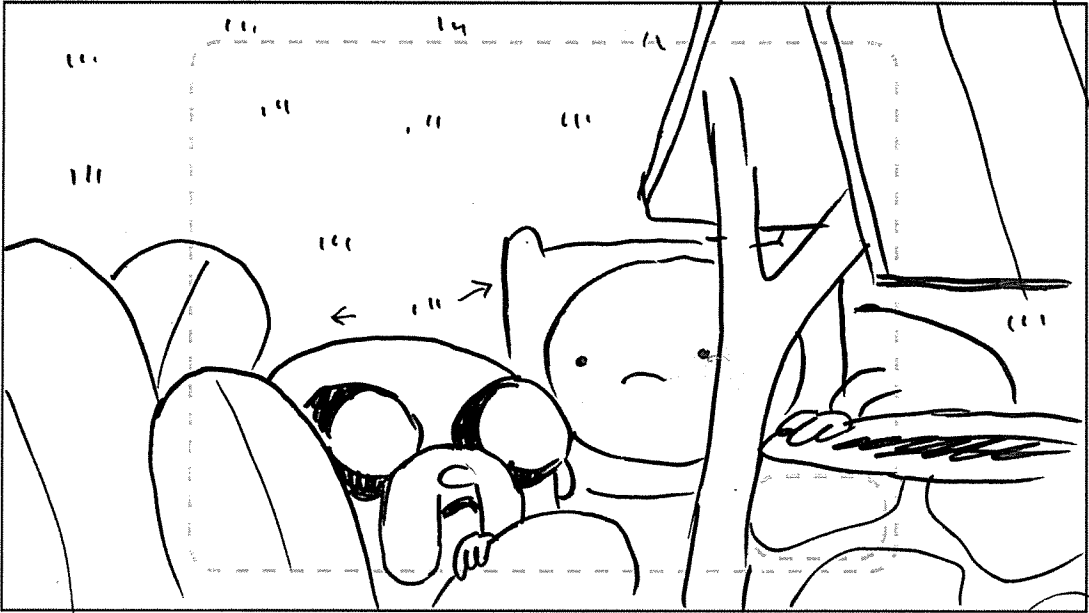
EPISODE # 100853
Production : 110

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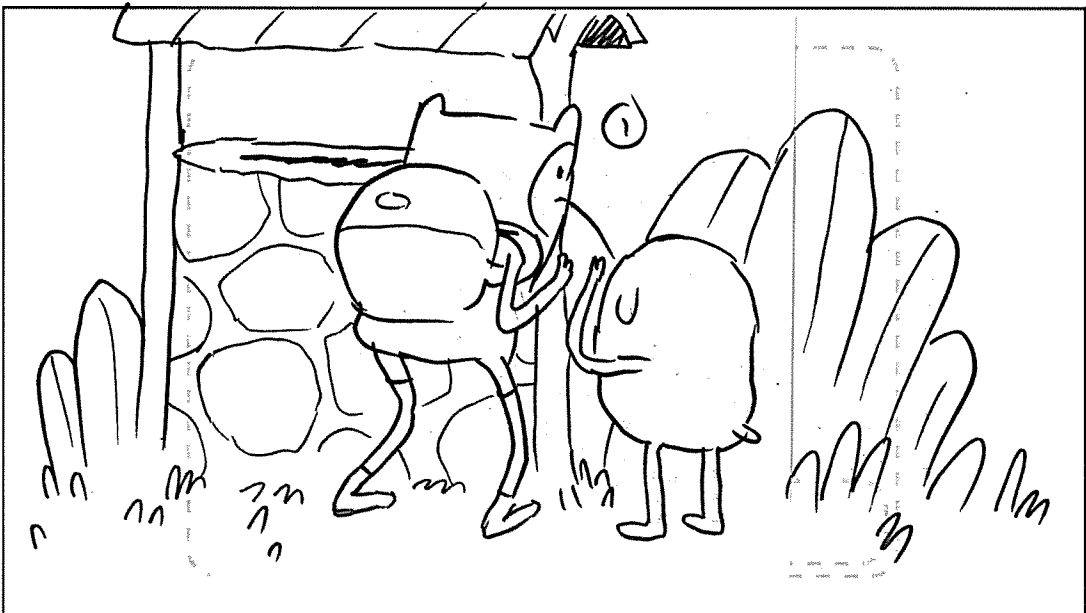
ADVENTURE TIME



Sc. 132 Pnl. B Bg. day night



Sc. 133 Pnl. A Bg. day night



Dialog:

J: You wanna just smash 'em all?

Action:

Timing:

EPISODE # 100853

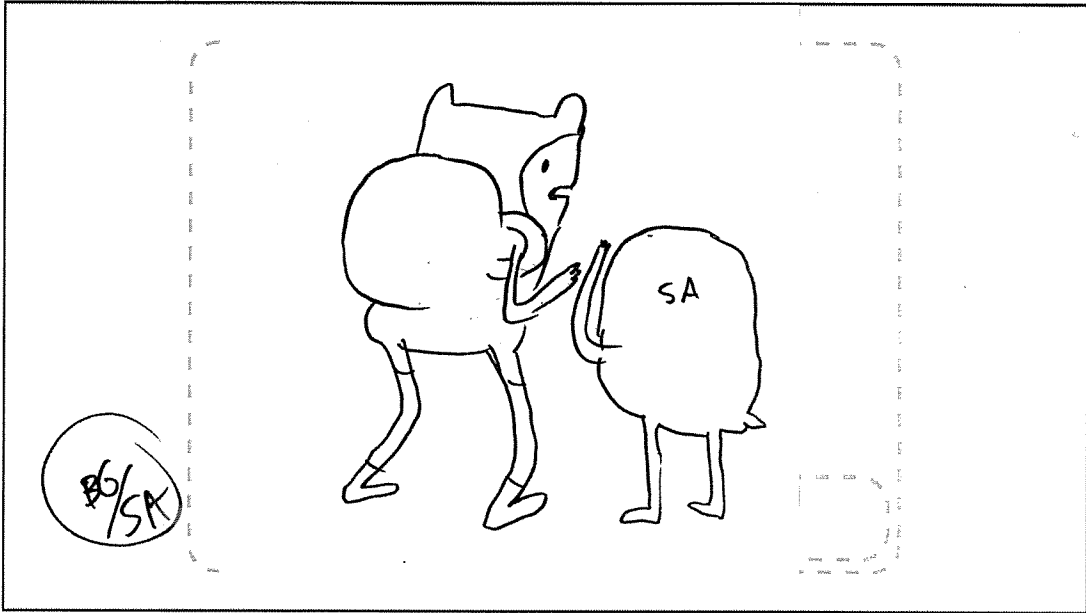
Production :

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ADVENTURE TIME



Sc. 133 Pnl. B Bg. day night



Sc. 133 Pnl. C Bg. day night



Dialog:

(F:) What? →

(F:) No man, look -

Action:

Timing:

EPISODE # 100853

Production :

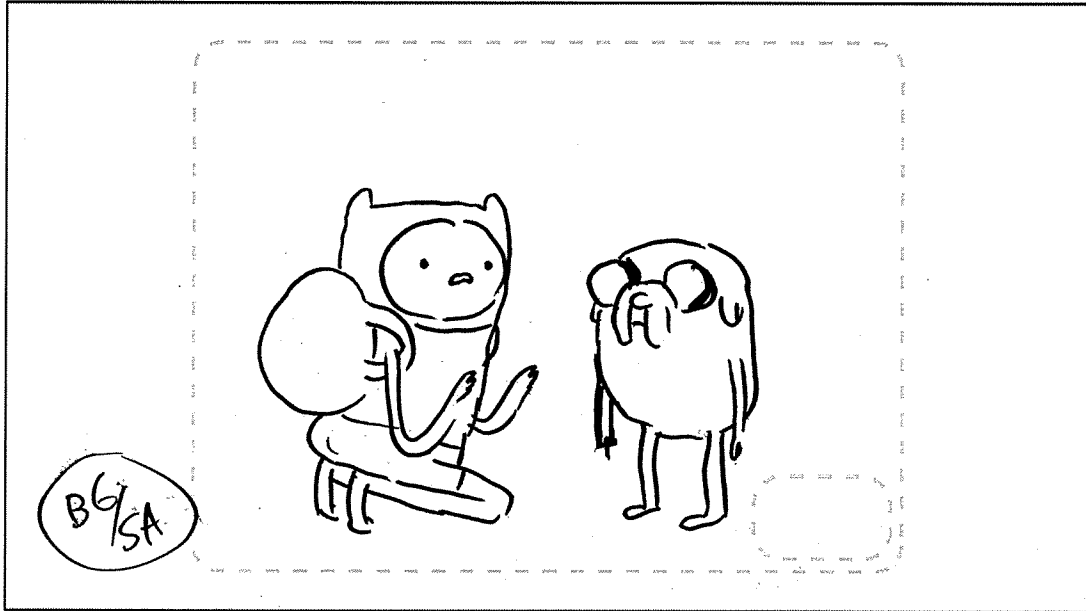
112

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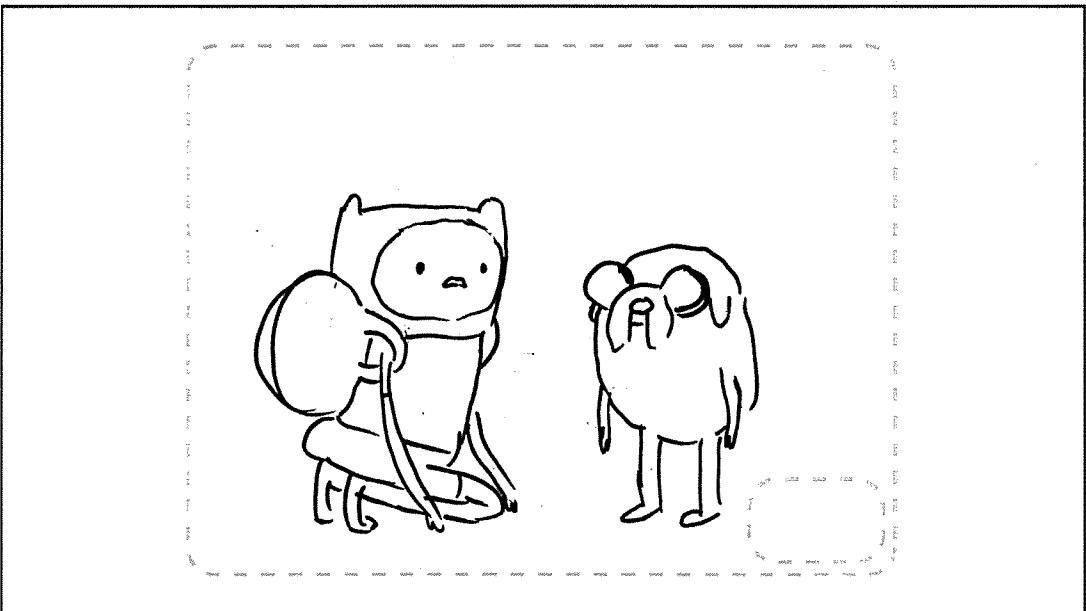
ADVENTURE TIME



Sc. 133 Pnl. D Bg. day night



Sc. 133 Pnl. E Bg. day night



Dialog:
(F:) These guys aren't gonna quit until they win, or die →
(F:) and they're not gonna win.
Action:
Timing:

EPISODE # 100853

113

Production :

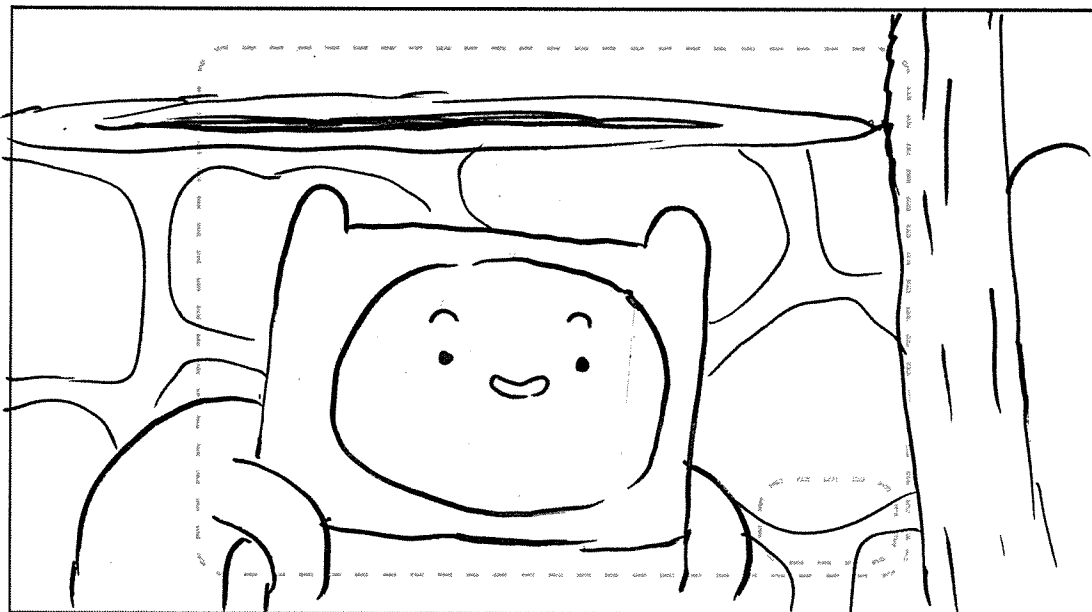
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ADVENTURE TIME

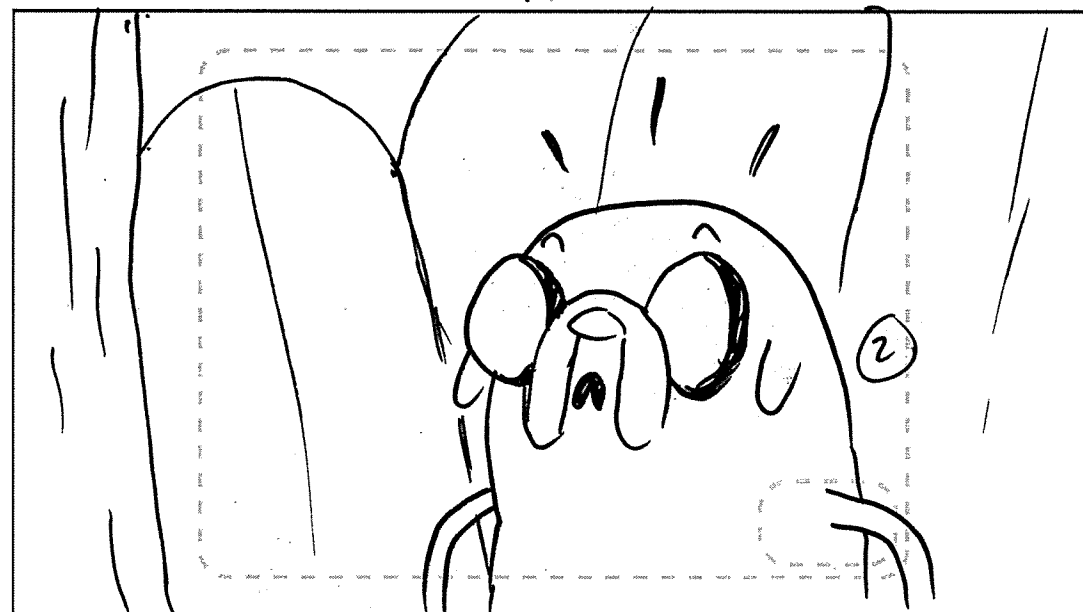


Page 174

Sc. 134 Pnl. A Bg. day night



Sc. 135 Pnl. A Bg. day night



Dialog:

(F:) so what if we let 'em win -
just this once?

(J:) What!/? and
mess up my
stats?

Action:

Timing:



EPISODE # 100853

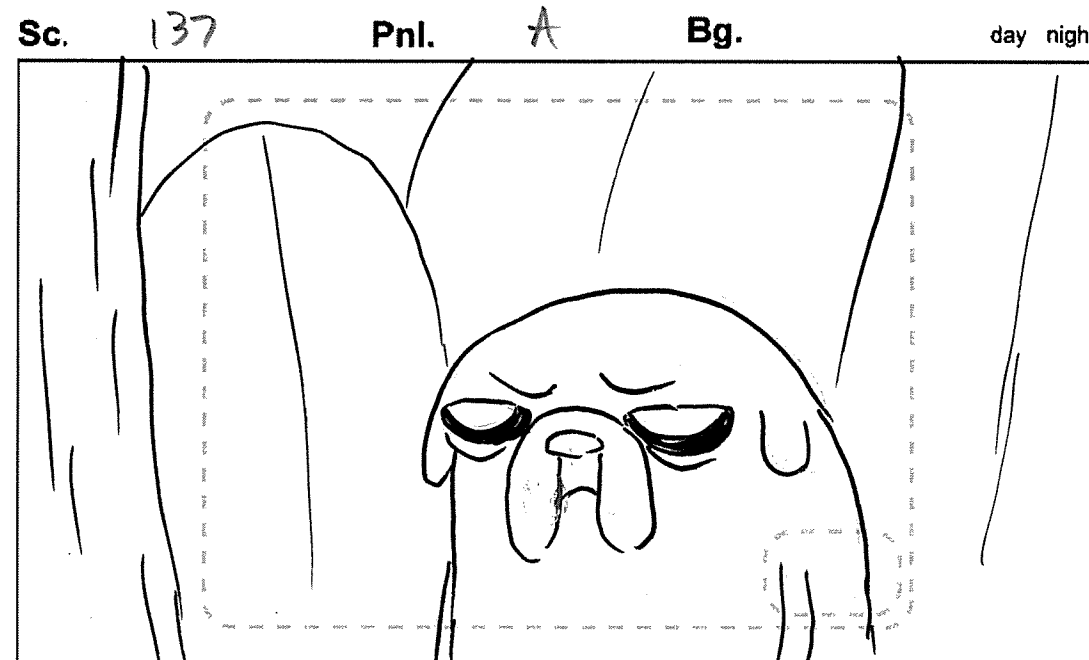
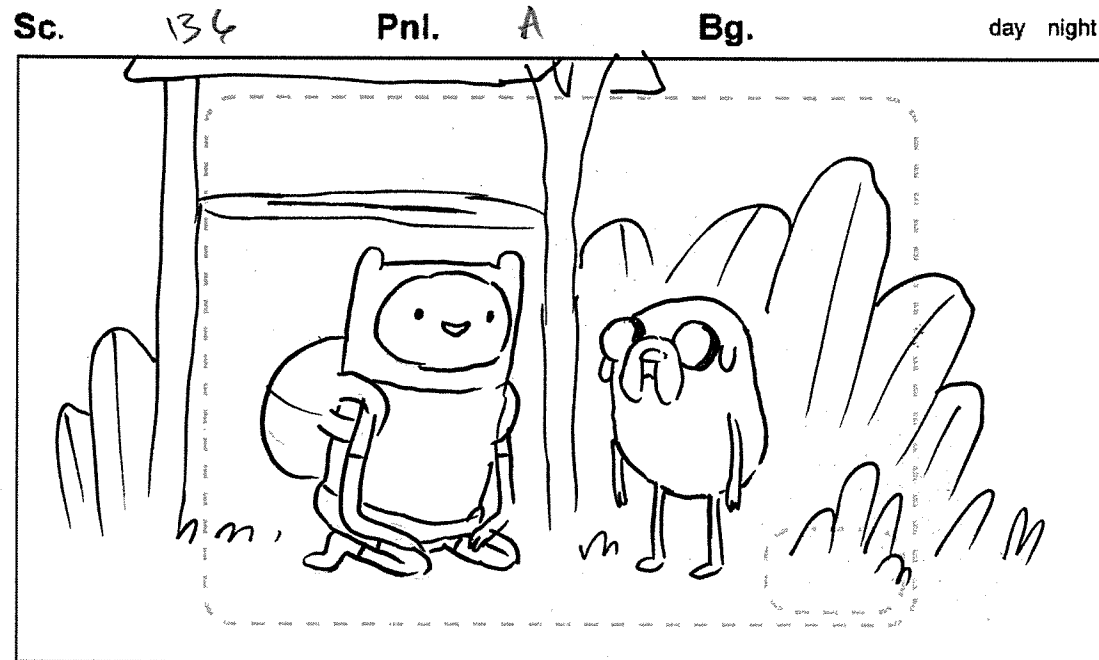
114

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ADVENTURE TIME



Page 175



Dialog: (F:) No - we'd be WINNING by helping THEM to win. That's a win.

BEAT

Action:

Timing:

EPISODE #
100853

Production :

115

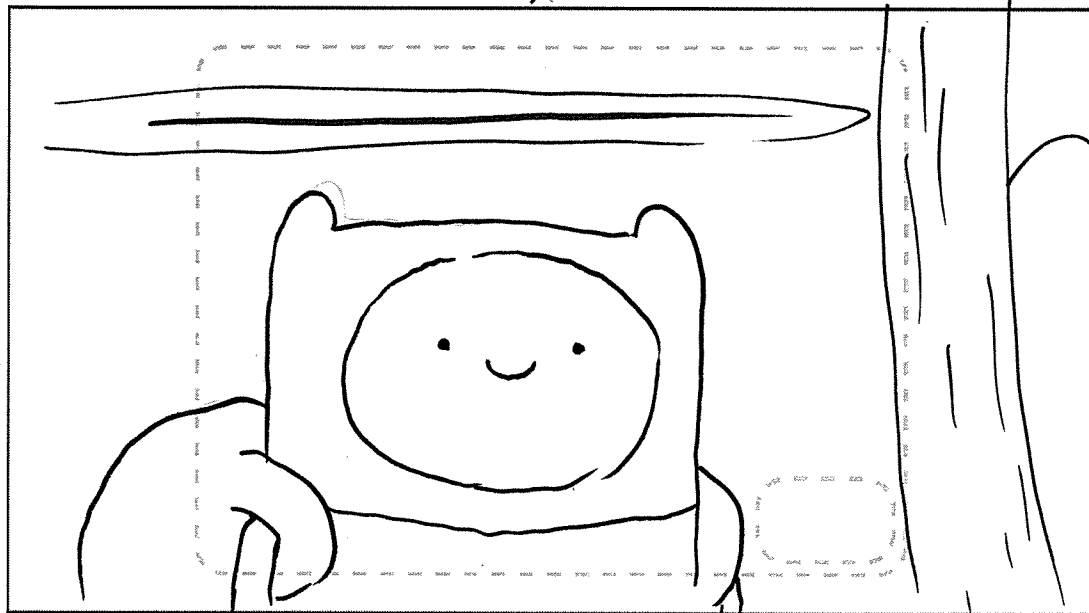
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ADVENTURE TIME



Page 176

Sc. 138 Pnl. A Bg. day night



Sc. 139 Pnl. A Bg. day night



Dialog:

- BEAT -

Action:

Timing:

- BEAT -

100853

EPISODE #

Production :

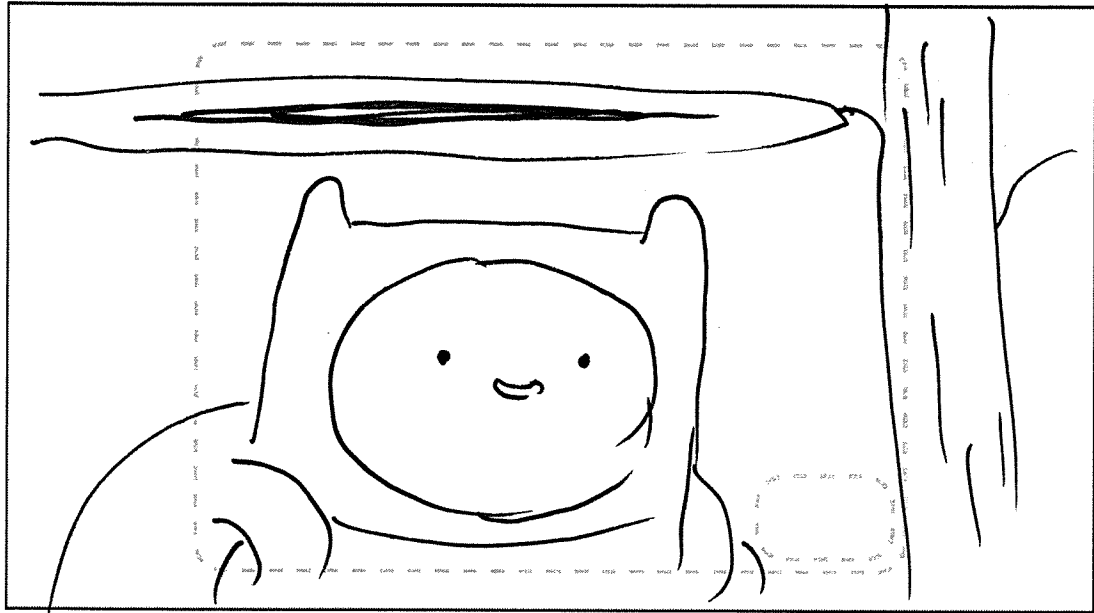
16

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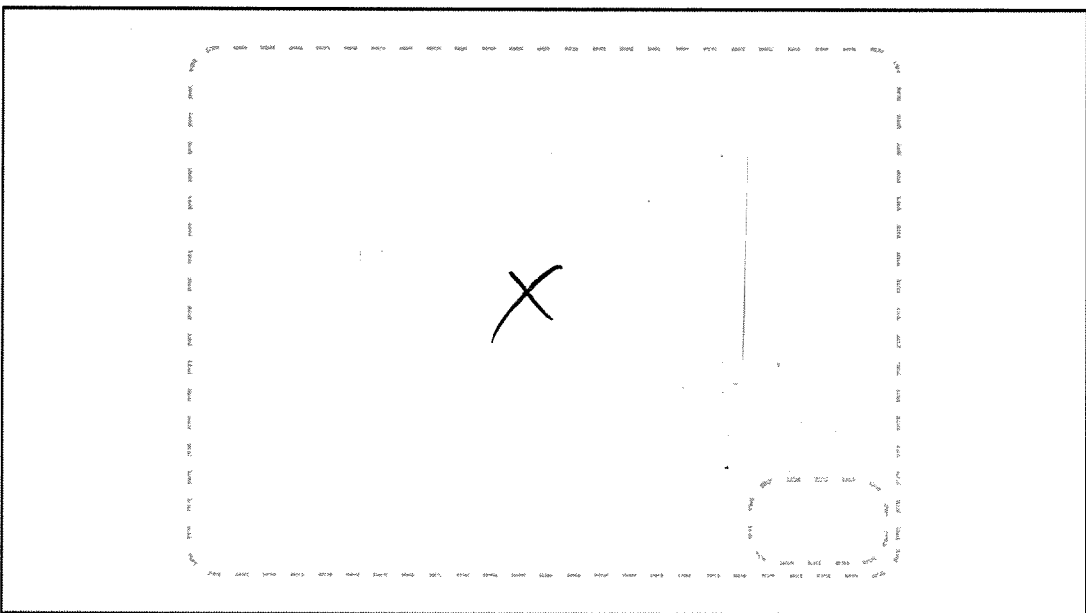
ADVENTURE TIME



Sc. 140 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:	and (F.) then they'll be happy and leave us alone.
Action:	
Timing:	

EPISODE # 100853
Production :

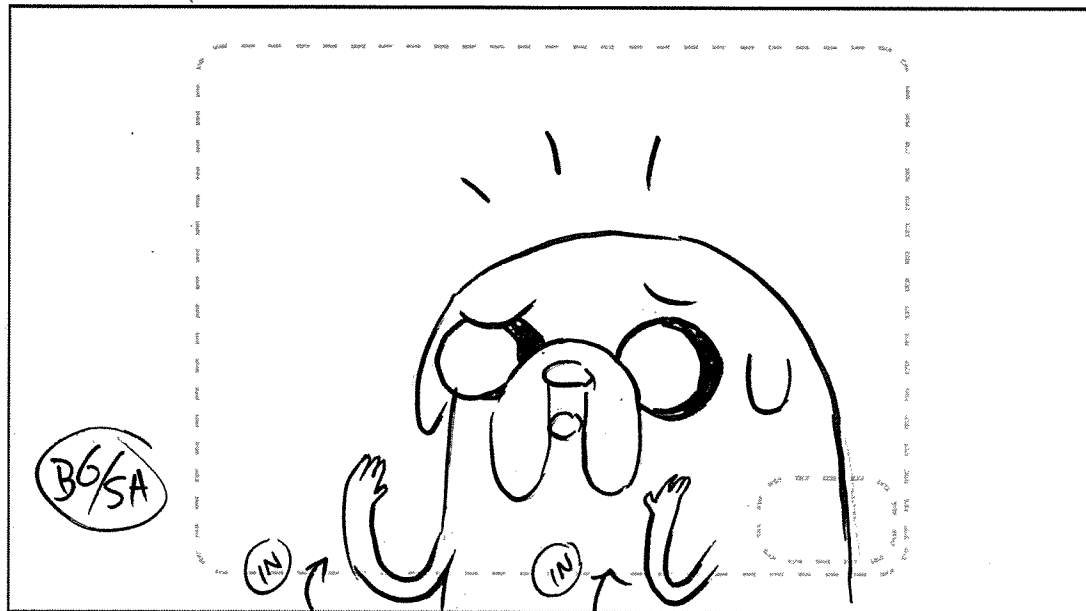
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ADVENTURE TIME

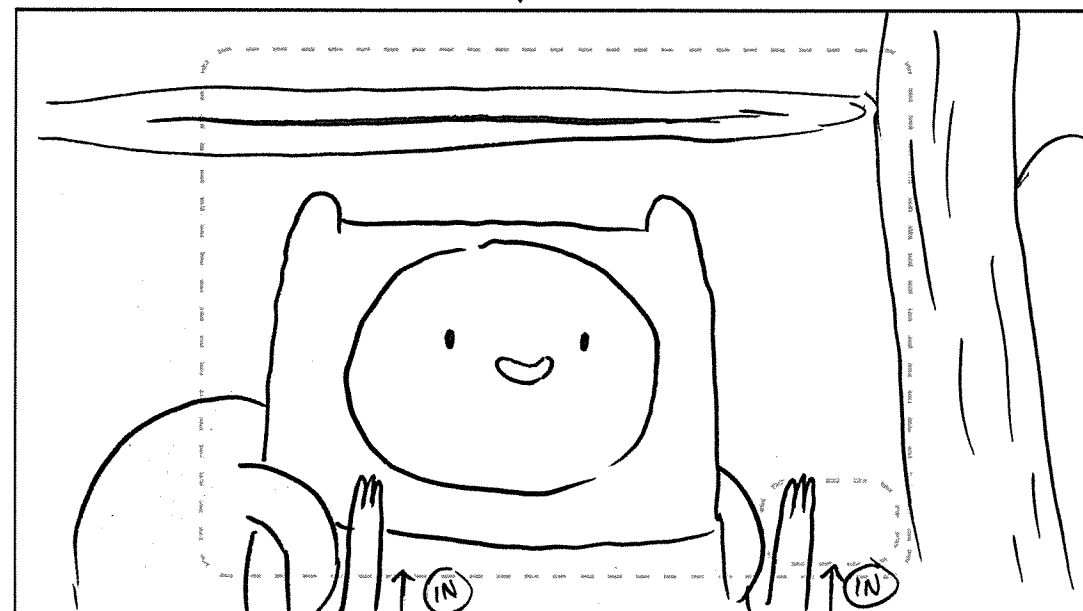


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Sc. 141 Pnl. A Bg. day night



Sc. 142 Pnl. A Bg. day night



Dialog:

(J:) Alright alright

(F:) let's rally an army so
we can look intimidating!

Action:

Timing:

100853

EPISODE #

Production :

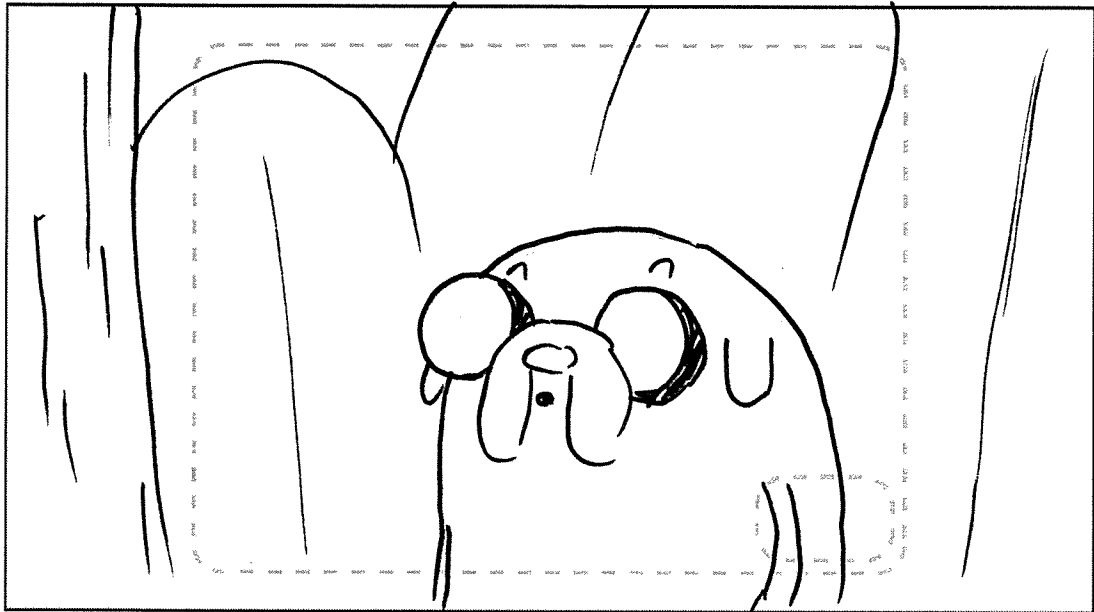
117

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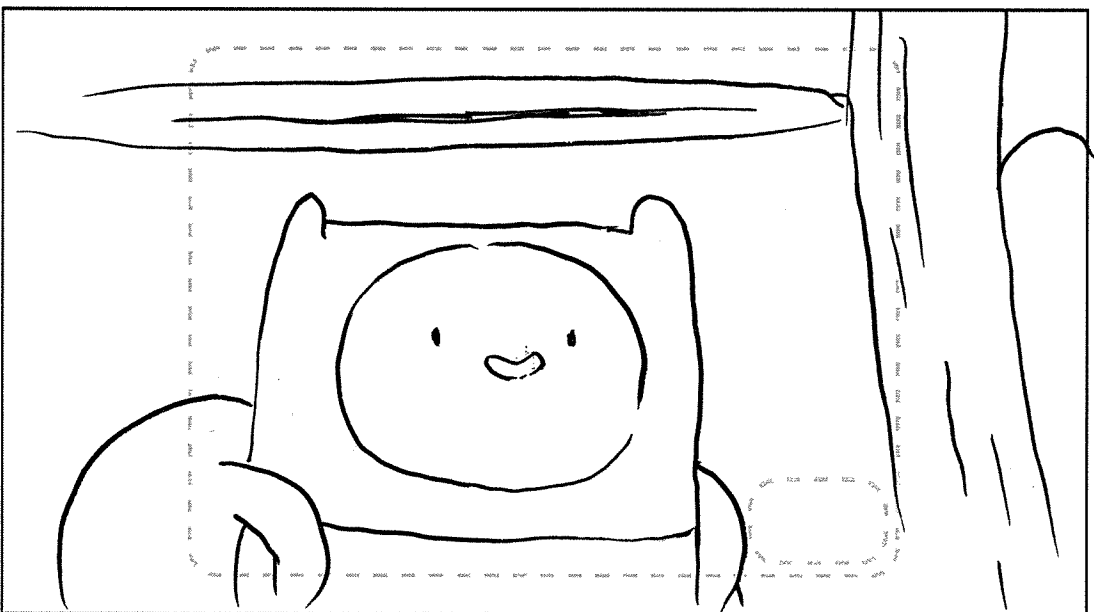
ADVENTURE TIME



Sc. 143 Pnl. A Bg. day night



Sc. 144 Pnl. A Bg. day night



Dialog:	(J:) Who you gonna call?	(F:) All of our friends.
Action:		
Timing:		

EPISODE # 100853

118

Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
<div><div>WIPE</div><div>X</div></div>									

Dialog:
Action:
Timing:

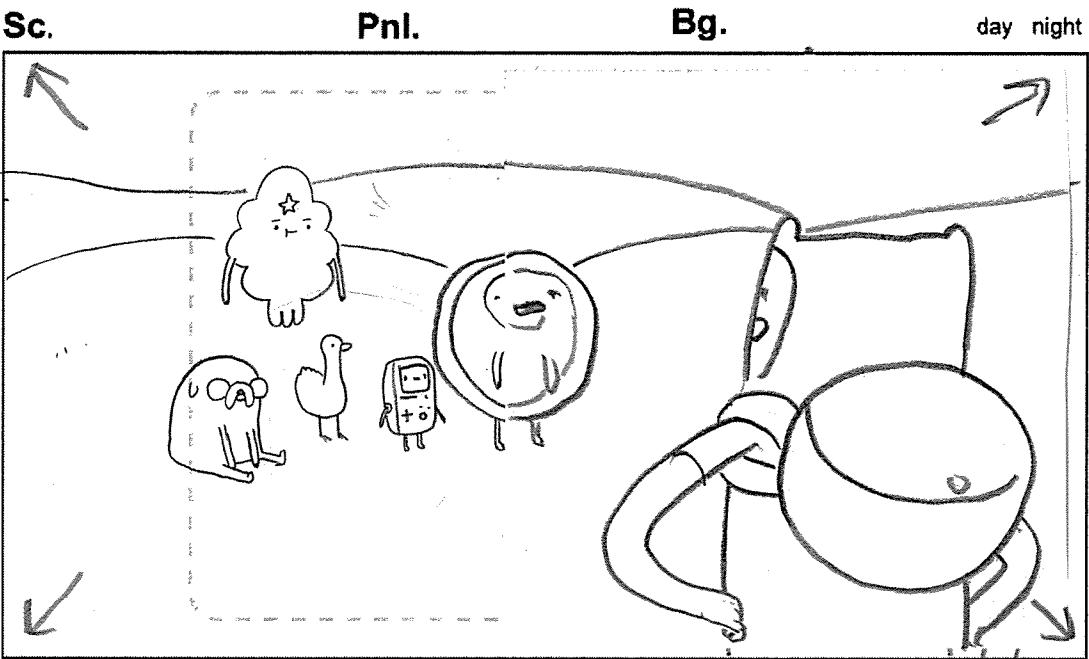
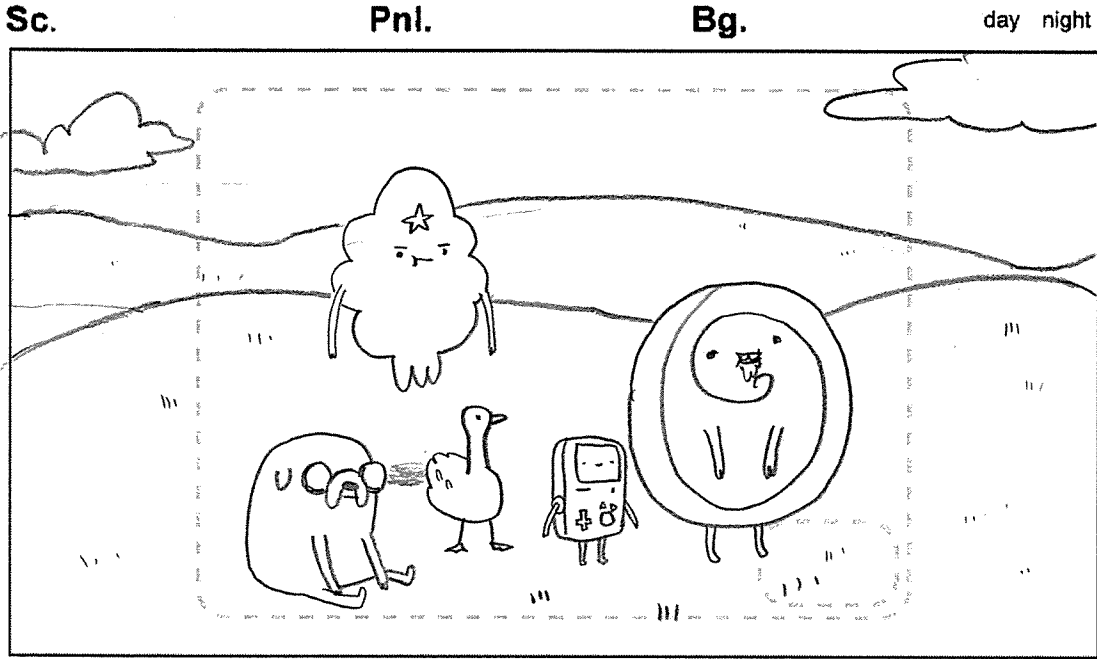
EPISODE # 100853

119

Production :

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ADVENTURE TIME



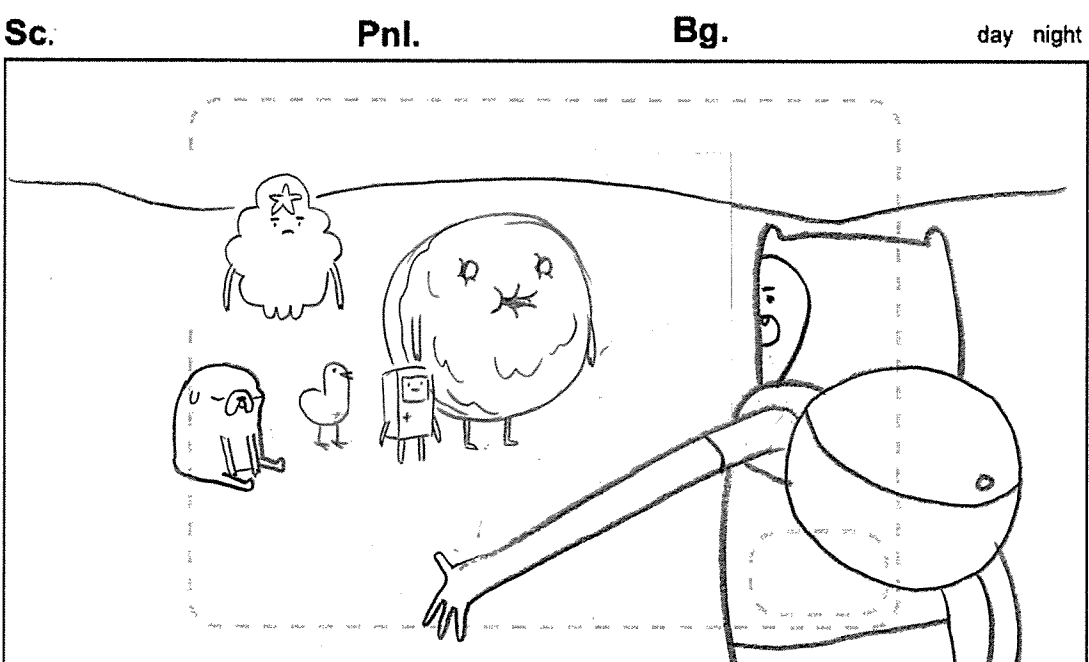
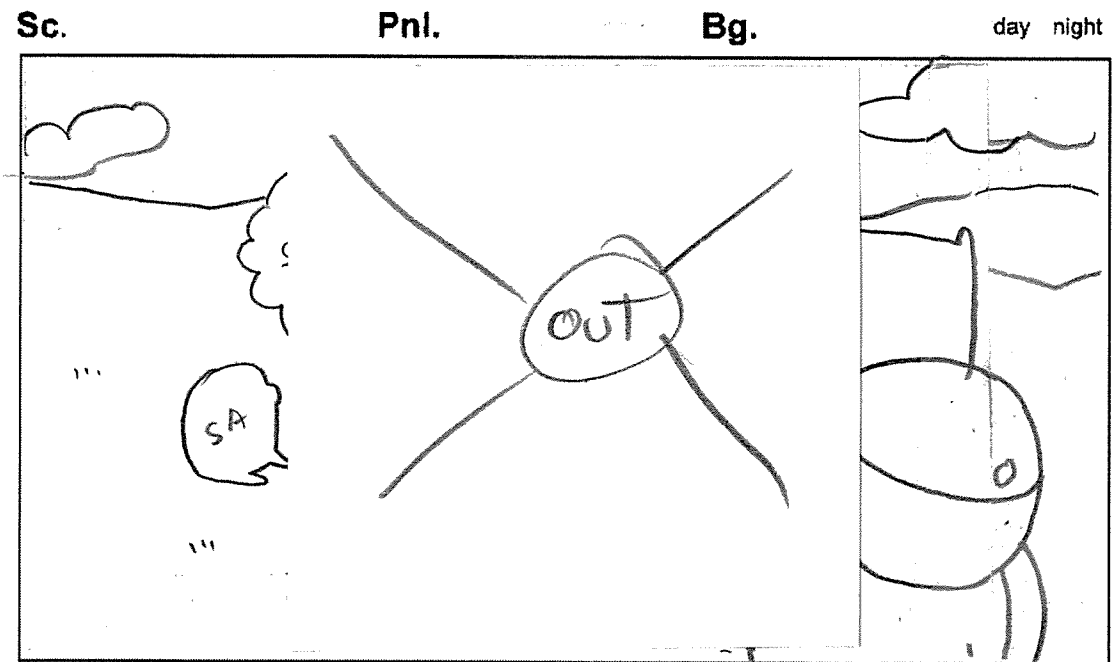
Dialog:	I am a cloud.	ⓔ My Army of Friends!
Action:		
Timing:		

Production :
EPISODE # 100853

ADVENTURE TIME



Page 181



Dialog:	(F) who don't have anything better to do...
Action:	
Timing:	

EPISODE # 100853

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog: (LSP) I have something better to do. (F) eh...

Action:

Timing:

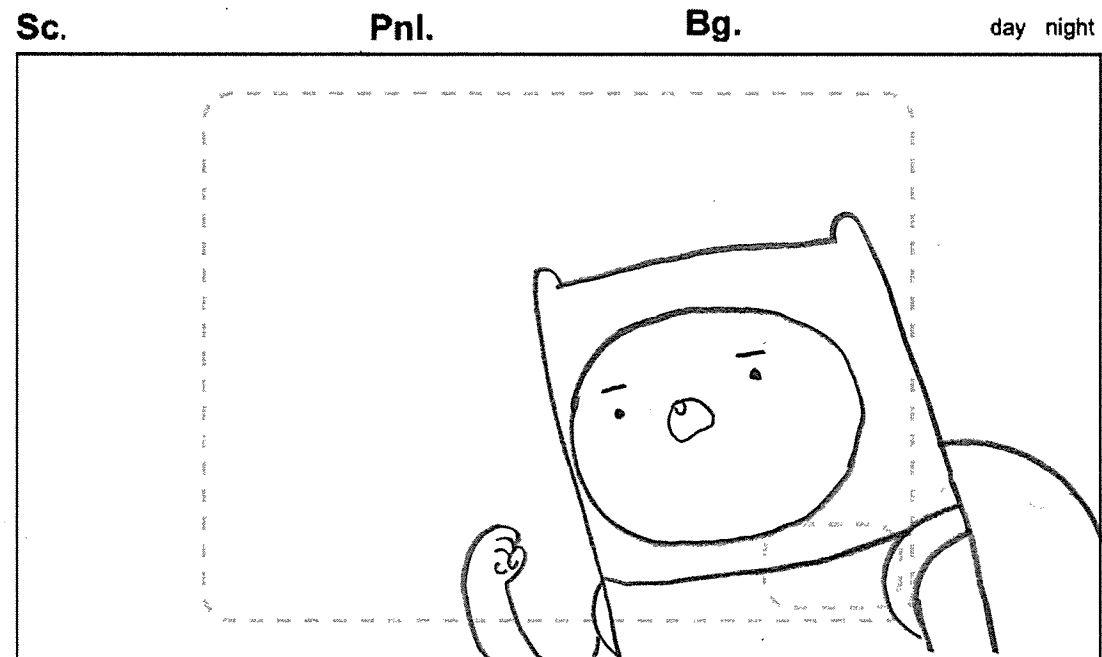
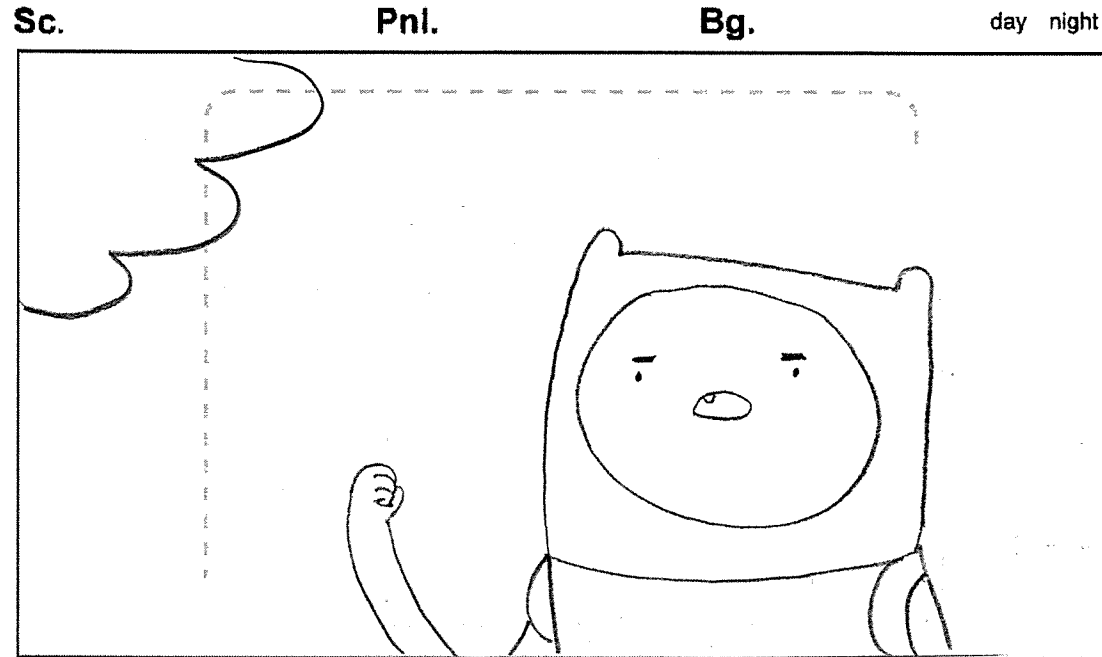
EPISODE # 100853

Production :

ADVENTURE TIME



Page 183



Dialog: (F) Today, we will lose this Battle. (F) but, we will also

Action:

Timing:

EPISODE # 100853

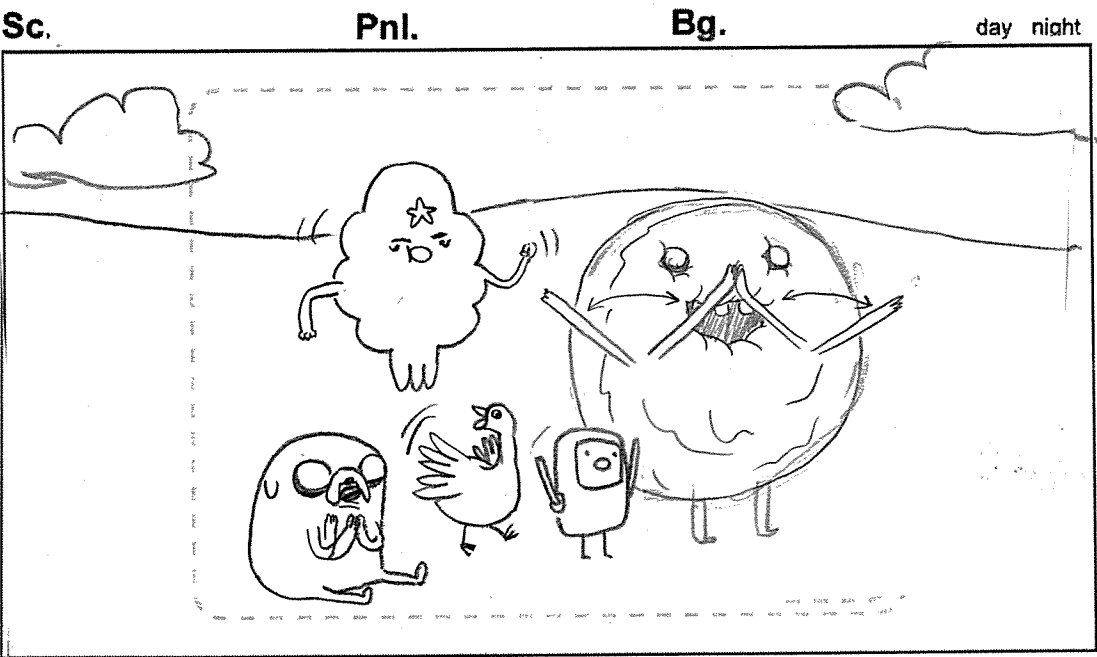
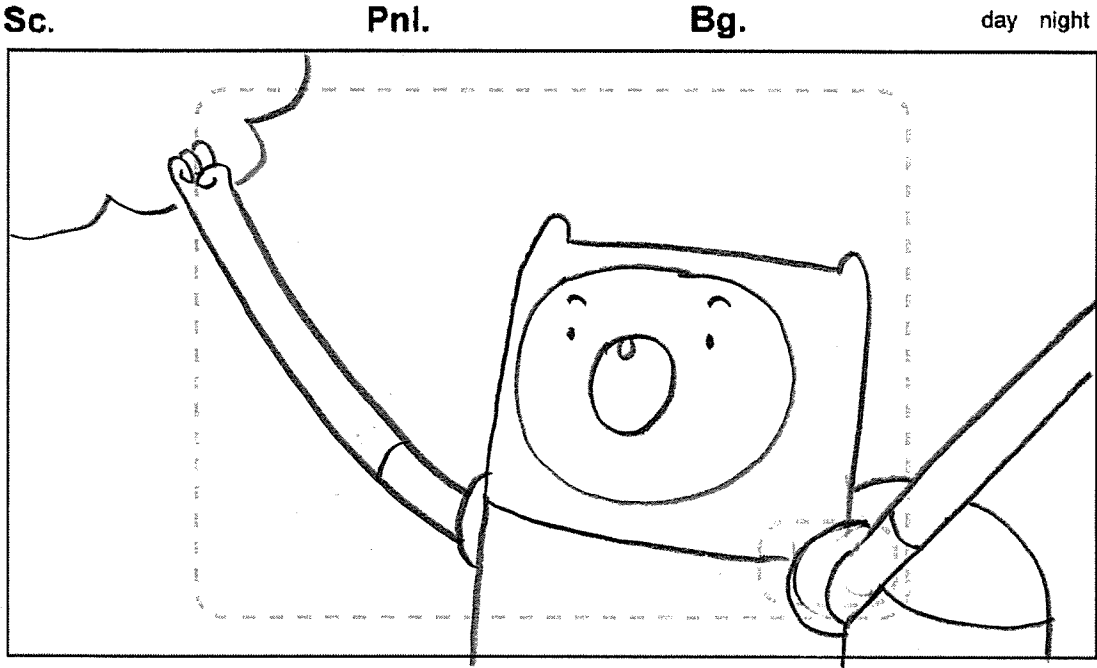
Production :

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ADVENTURE TIME



Page 184



Dialog:	(F) WIN IT!
Action:	ALL (cheering & clapping)
Timing:	

EPISODE #

100853

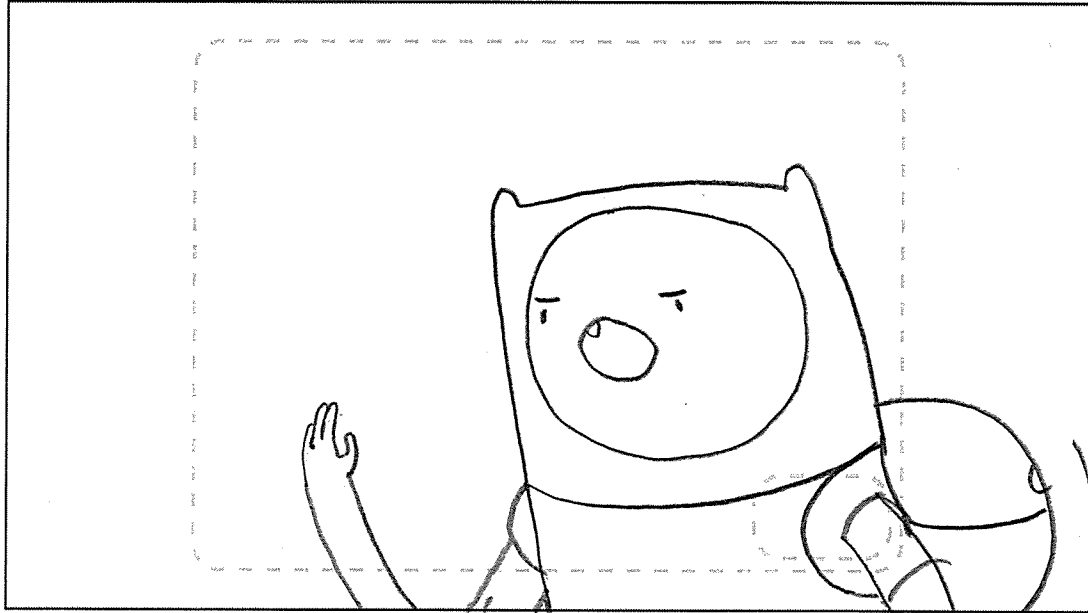
Production :

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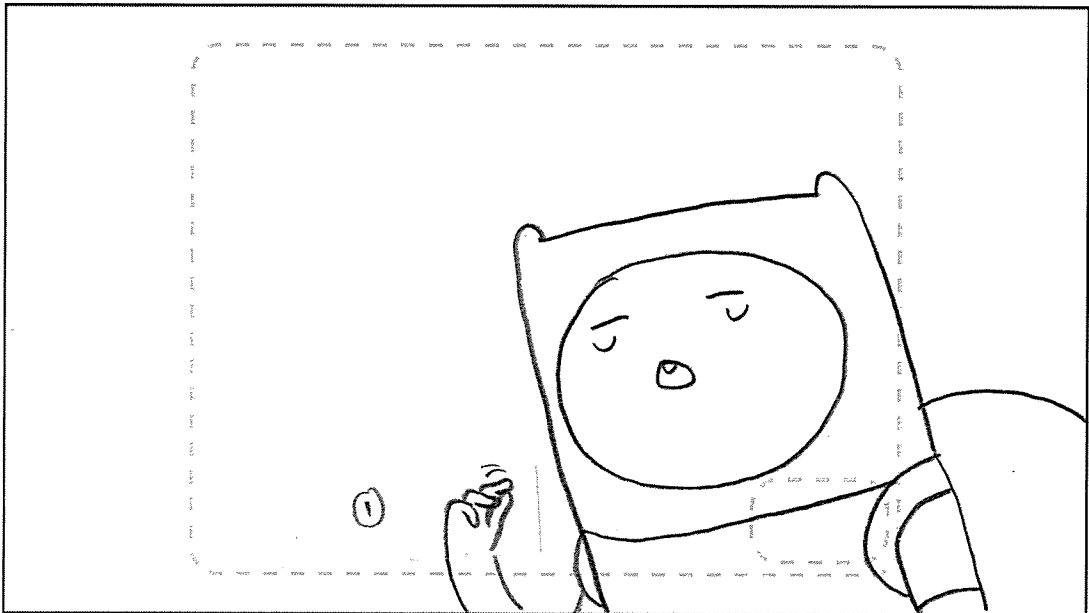
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:	ⓕ When the enemy charges,	crumble
Action:		
Timing:		

EPISODE # 100853
Production :

ADVENTURE TIME

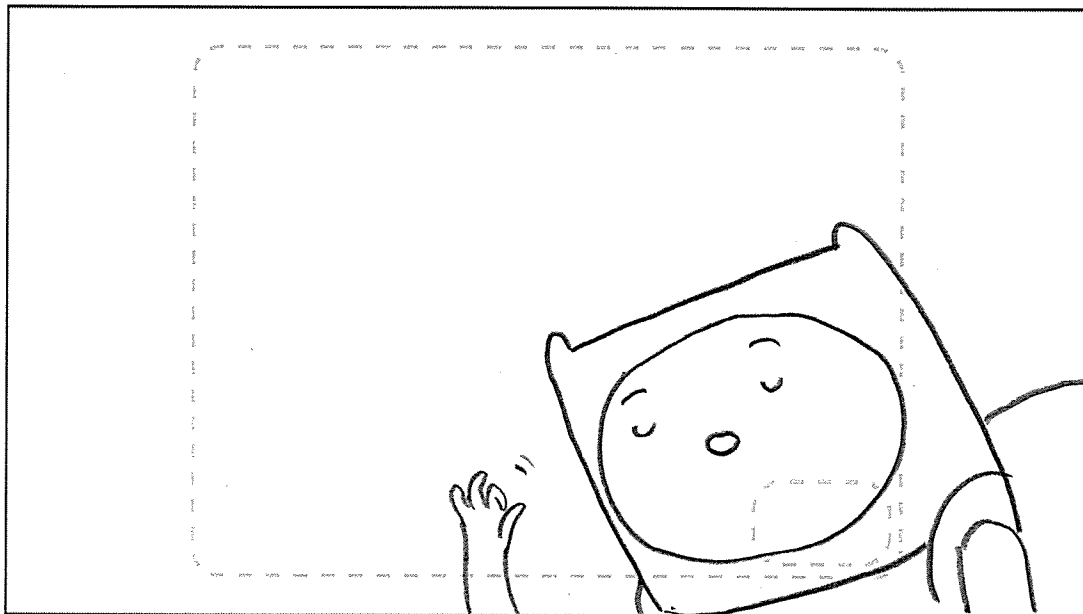
Page 186

Sc.

Pnl.

Bg.

day night

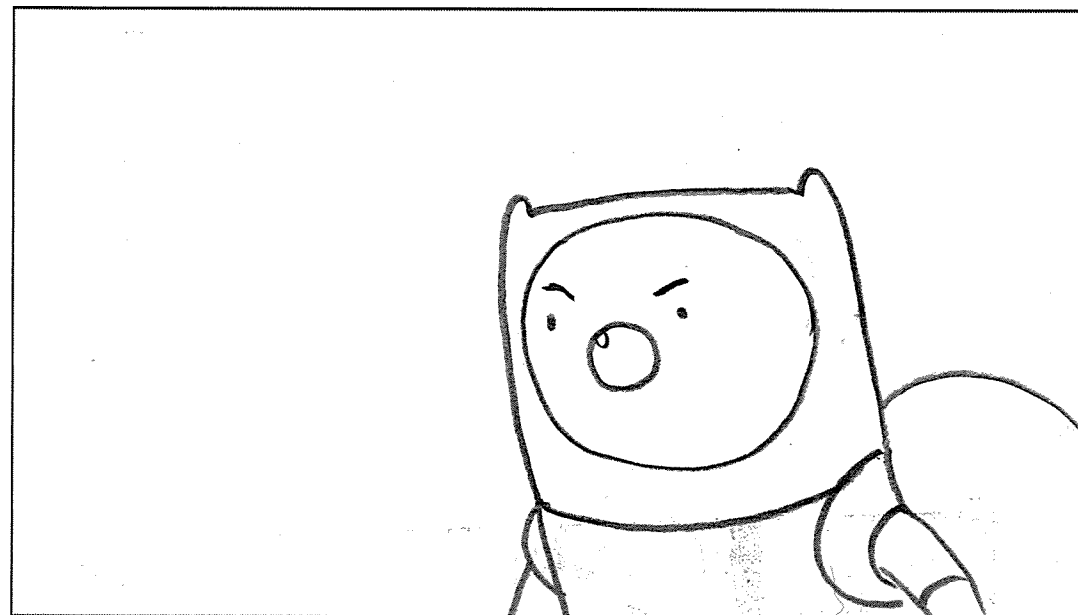


Sc.

Pnl.

Bg.

day night



Dialog: (F) like a cookie.

(F) When you feel their puny punches,

Action:

**Timing:**

EPISODE #

100853

Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	① FADE... ② Like a flower, ③ AND WRITHE,
Action:	
Timing:	

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:	(F) IN your OWN BLOOOOO!	(BEEMO) BUT... BUT... HOW ARE WE TO BLEED? / IF NONE OF THIS IS REAL?
Action:		
Timing:		

EPISODE # 100853

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

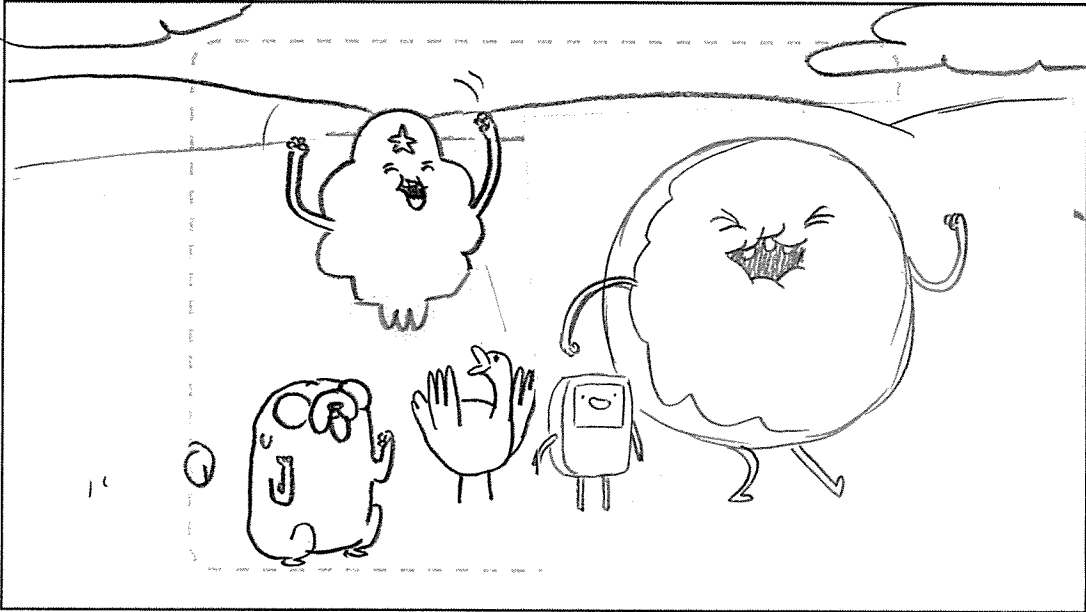
Dialog:	(F) WITH FAITH, MILADY	(F) AND KETCHUP.
Action:		
Timing:		

EPISODE # 100853
Production :

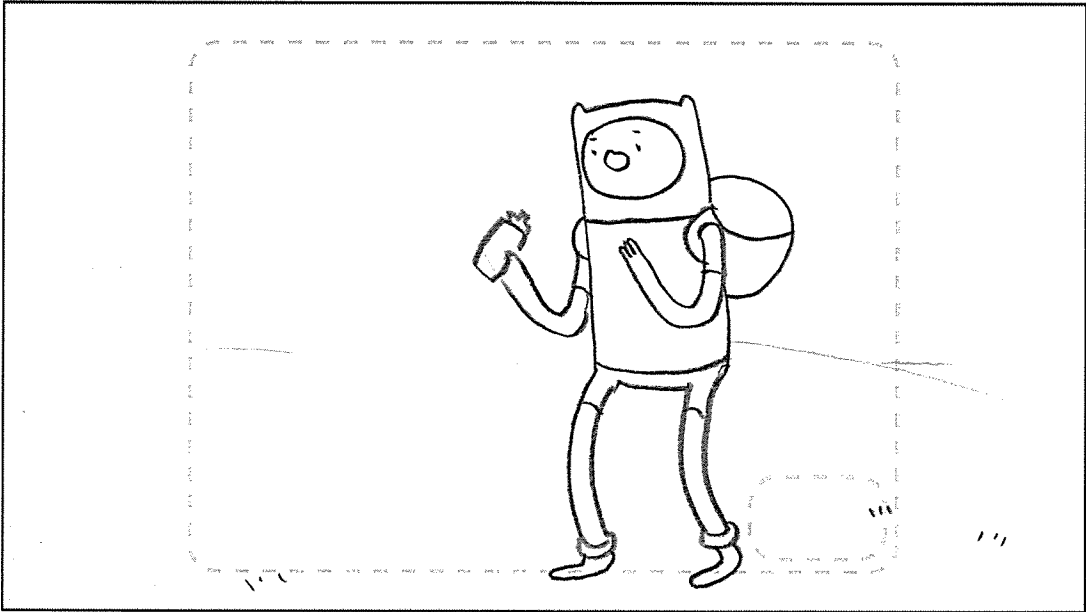
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog: (A) Yeah! Yeah woooo! (cheering) (F) And hey, Guys?

Action: (2) ↑ Jake starts to cheer

Timing:

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Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:
① Let's keep the acting subtle. ② Less is more! LSP No way.

Action:
②

Timing:

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Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

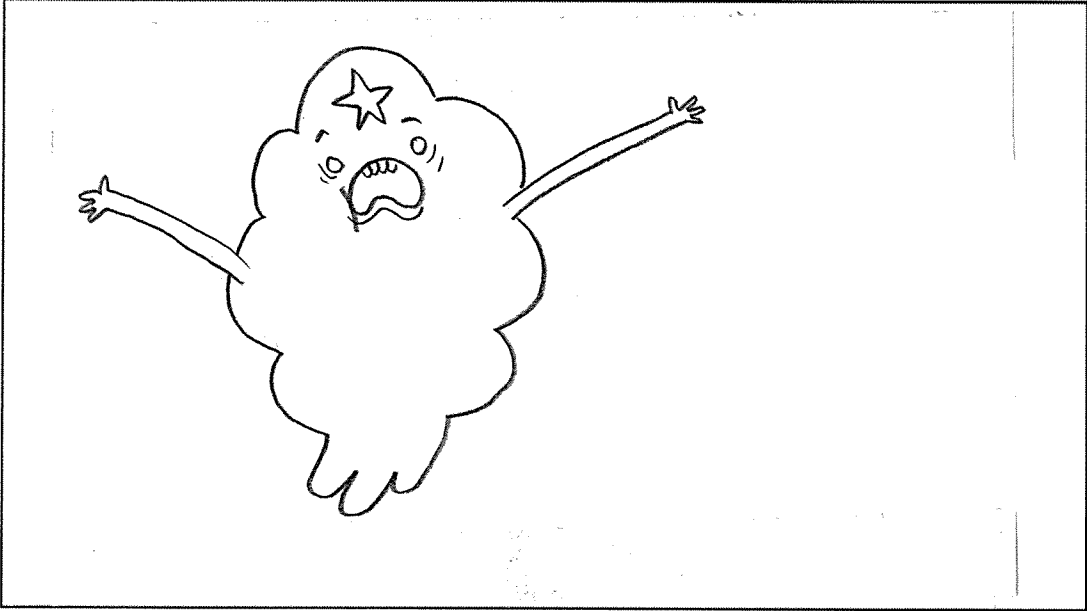
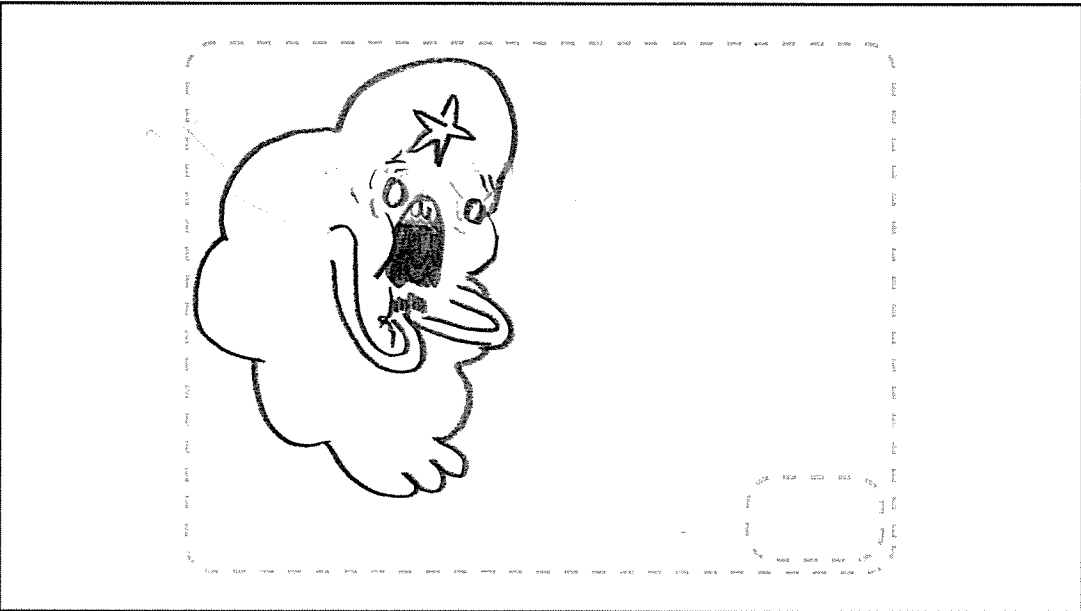
Dialog:	<p>(LSP) I'm gonns</p>	<p>(LSP) then, I'll fake die,</p>
Action:		
Timing:		

EPISODE # 100853

Production :

ADVENTURE TIME



Sc.	Pnl.	Bg.	day night	Sc.	Pnl.	Bg.	day night
							

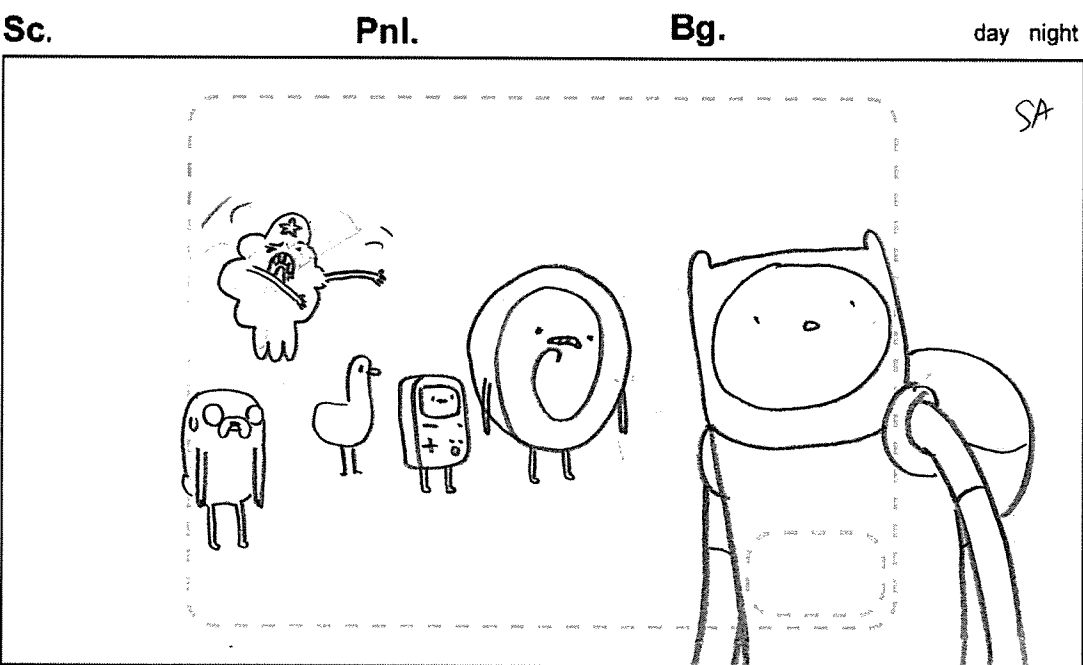
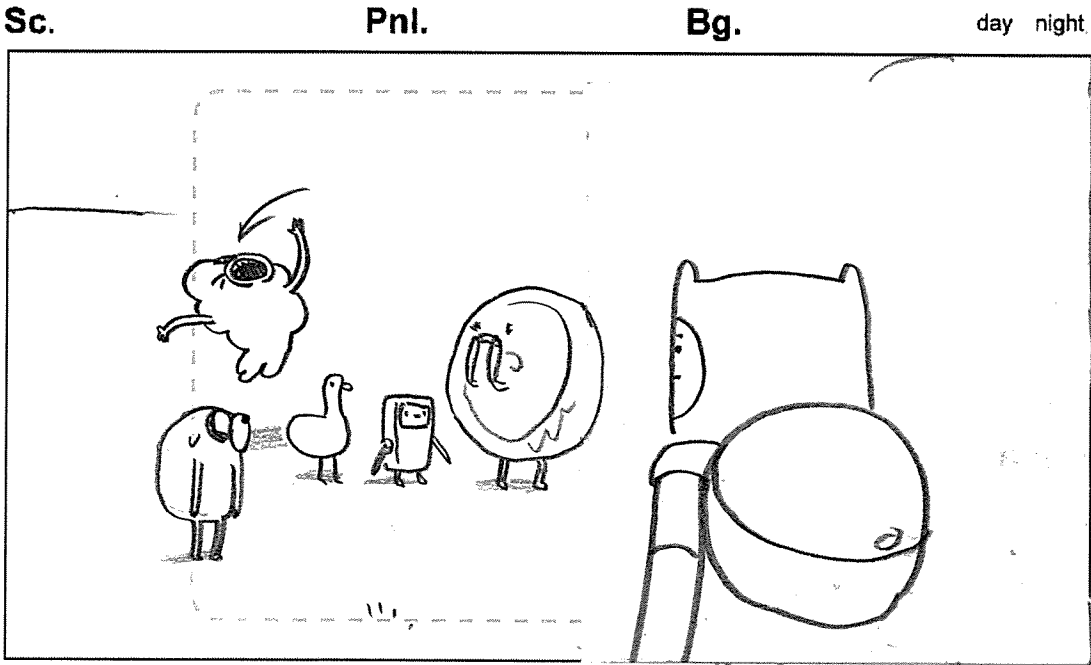
Dialog:	(LSP) of a fake	(LSP) heart attack !!
Action:		
Timing:		

EPISODE # 100853

Production :

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ADVENTURE TIME



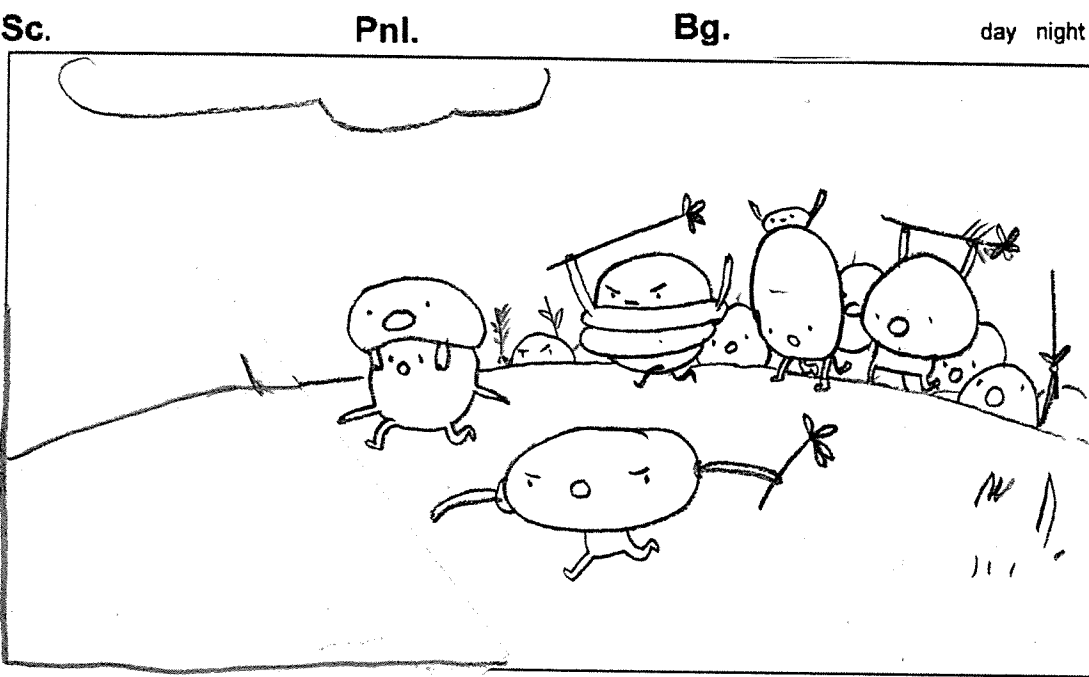
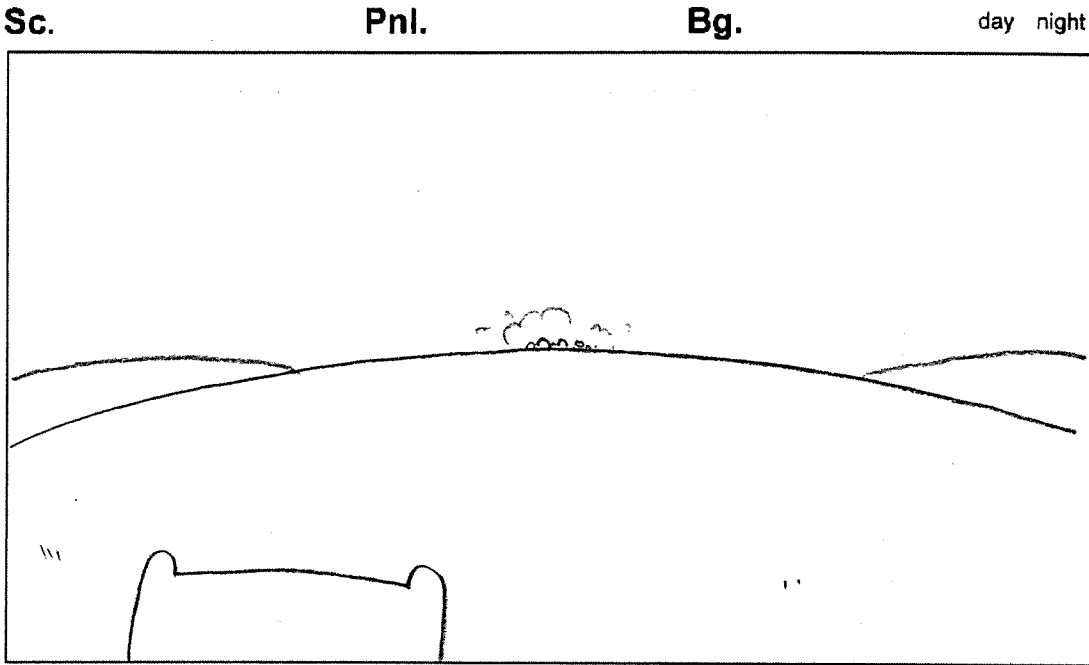
Dialog: (LSP) AAAGH! BIAUGG! (WAR HORN SOUNDS) (LSP stops screaming)

Action:

Timing:

EPISODE # 100853
Production :

ADVENTURE TIME



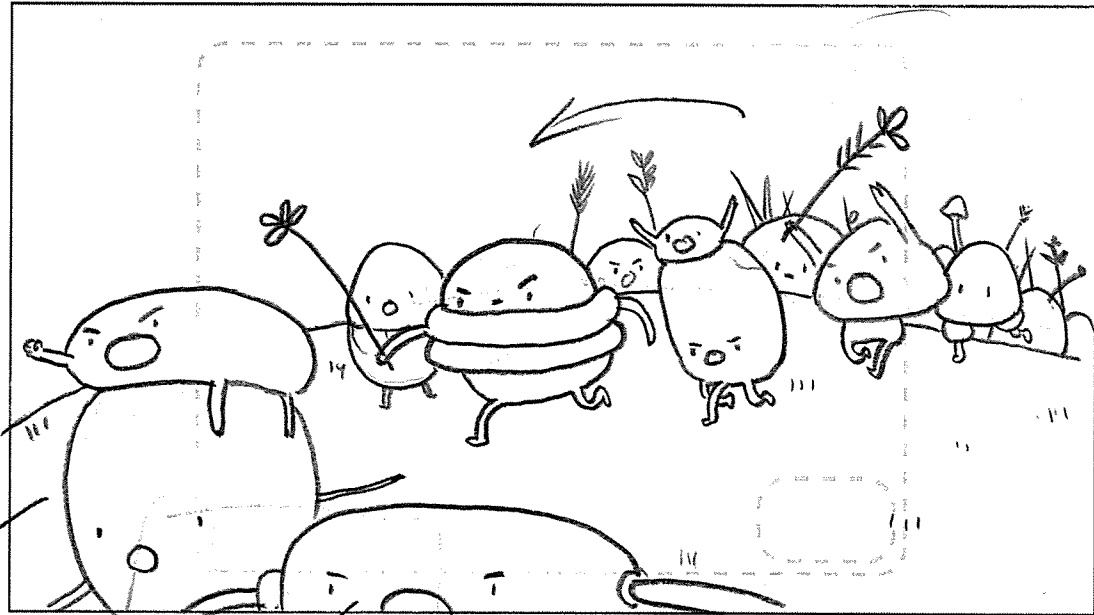
Dialog:	(tiny stampede sfx)
Action:	Tiny dust cloud around little guys as they come over the hill.
Timing:	

ADVENTURE TIME

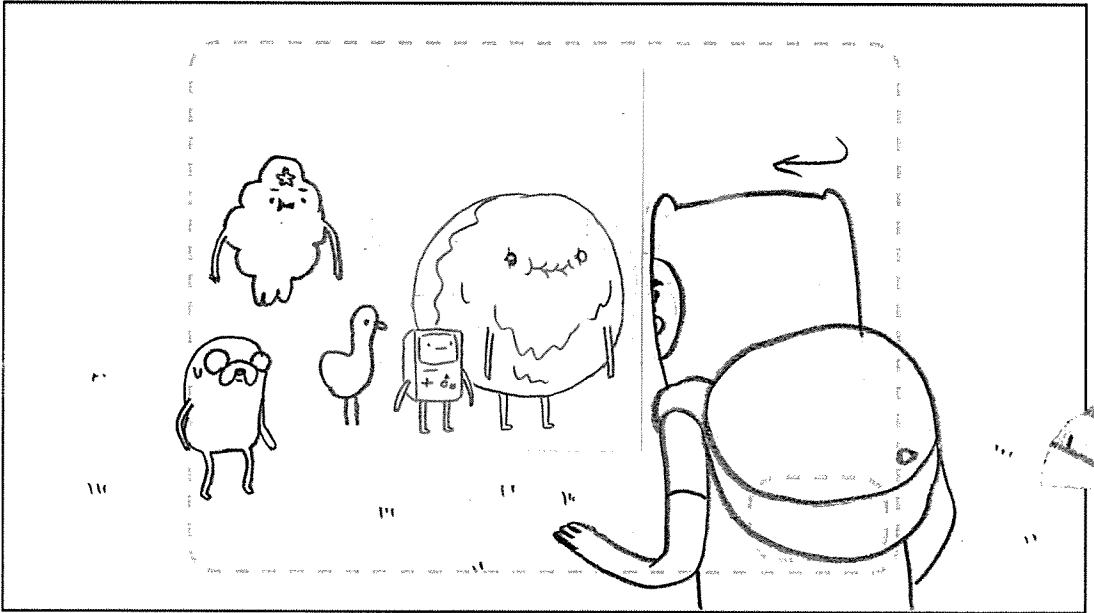


Page 196

Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:	OUT (war cries walla)	(F) Get ready, yall ~
Action:	tiny warriors come over hill & out of frame waving flowers & grass weapons	
Timing:		

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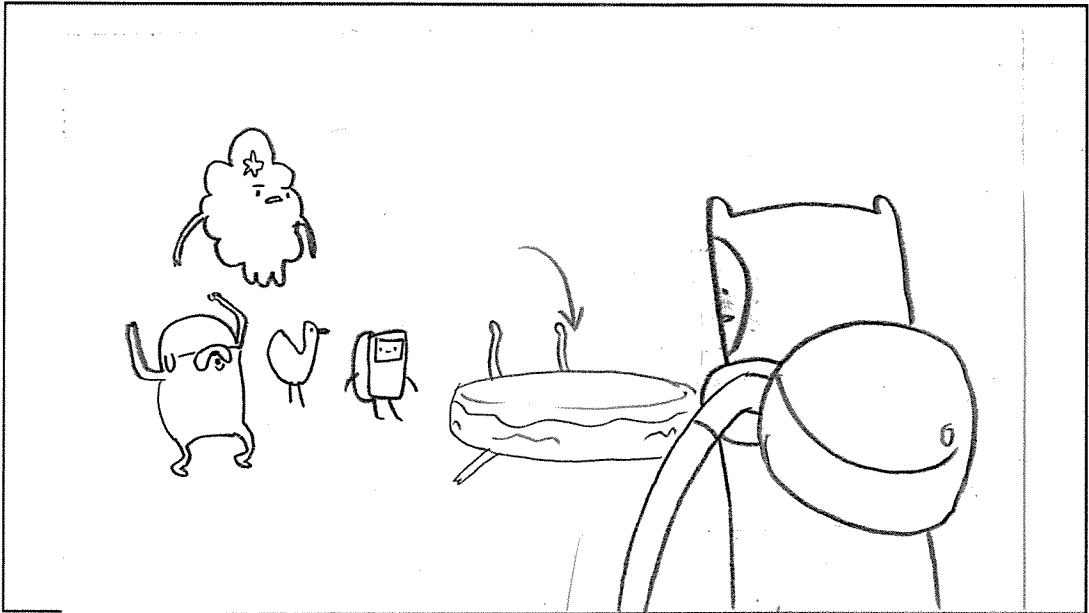
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:	(F) Together, we fall!	(LSP) NOT YET!
Action:	CINN. BUN FALLS ON HIS FACE	
Timing:		

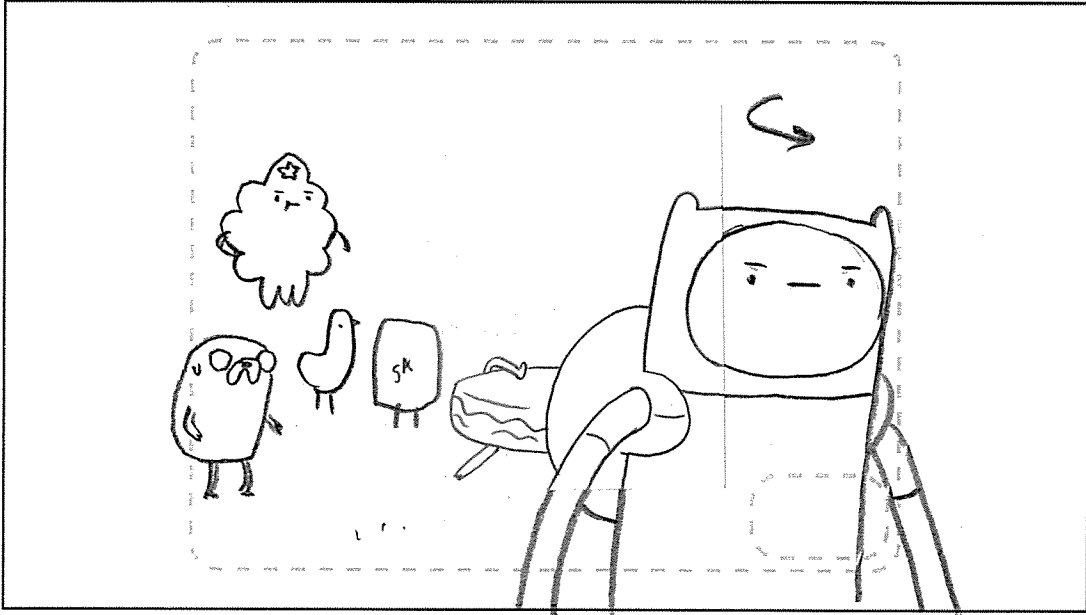
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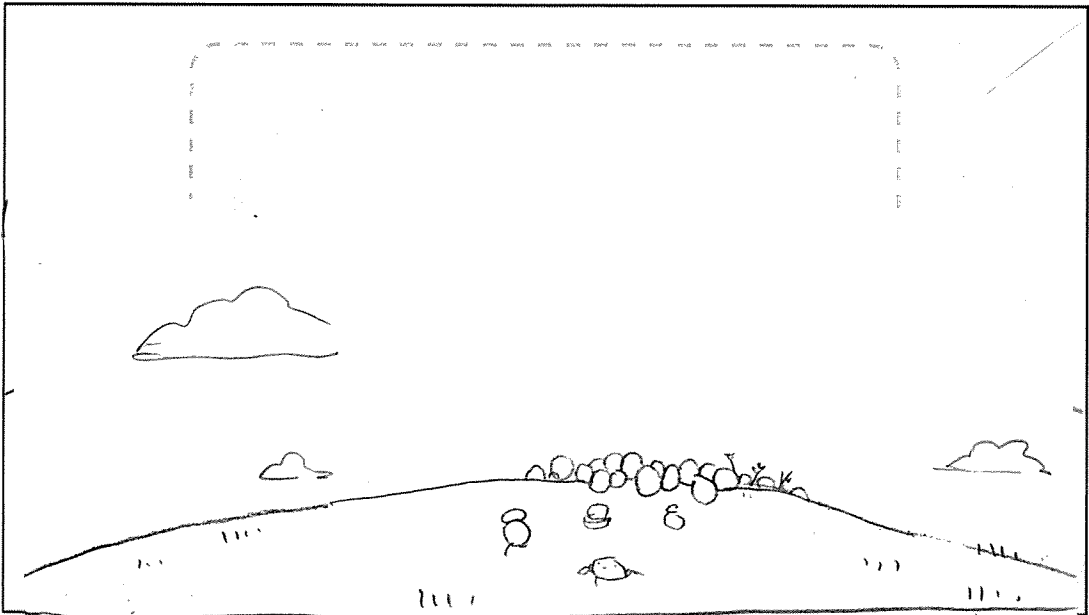
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:	(CB) ughnn ...	(tiny stampede sfx)
Action:	FINN TURNS	
Timing:		

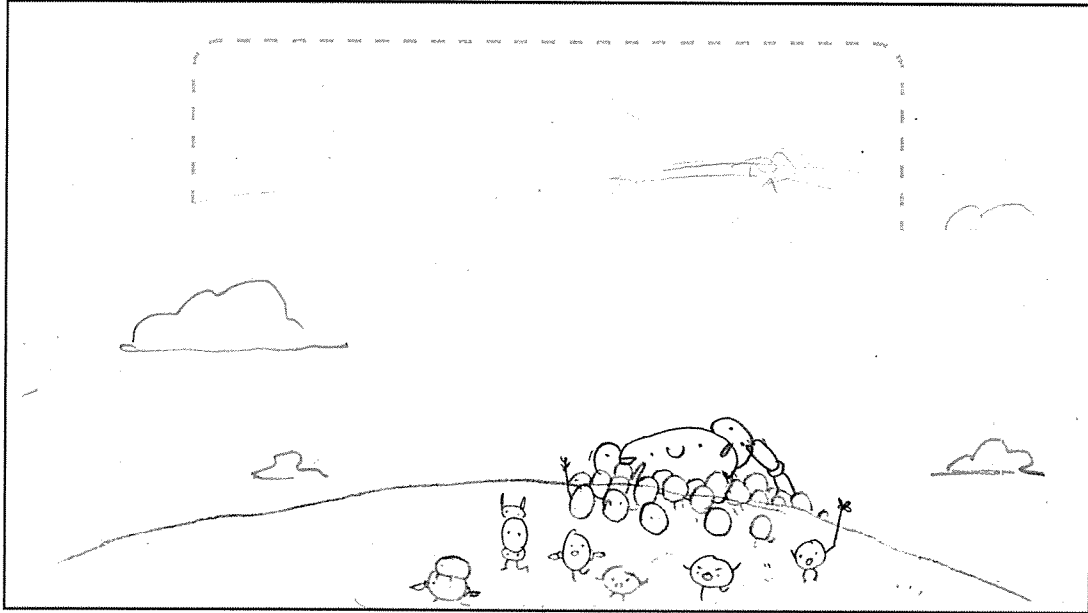
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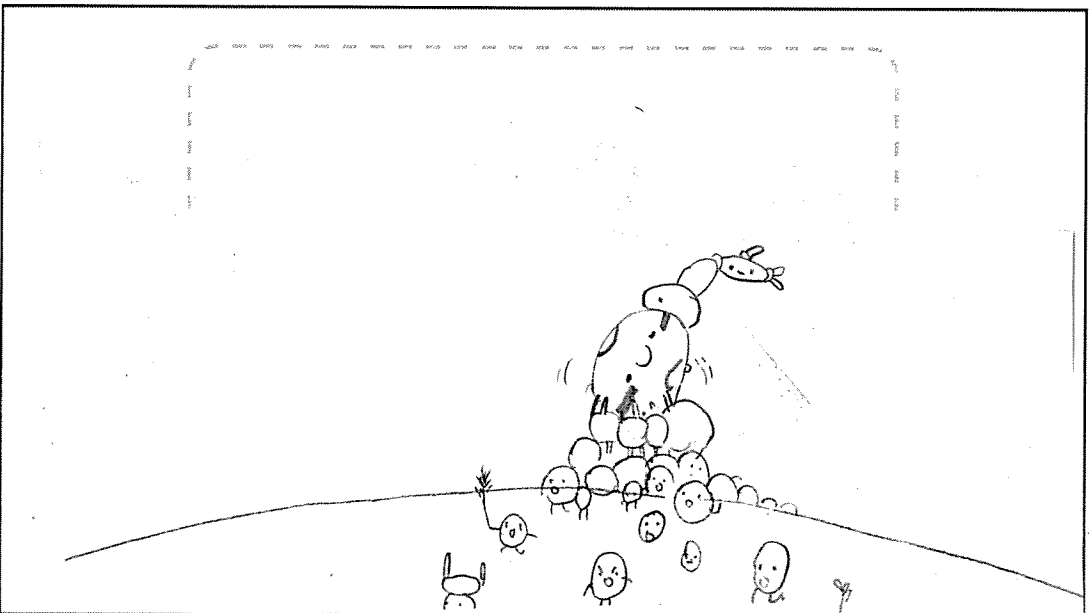
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

EPISODE # 100853
Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

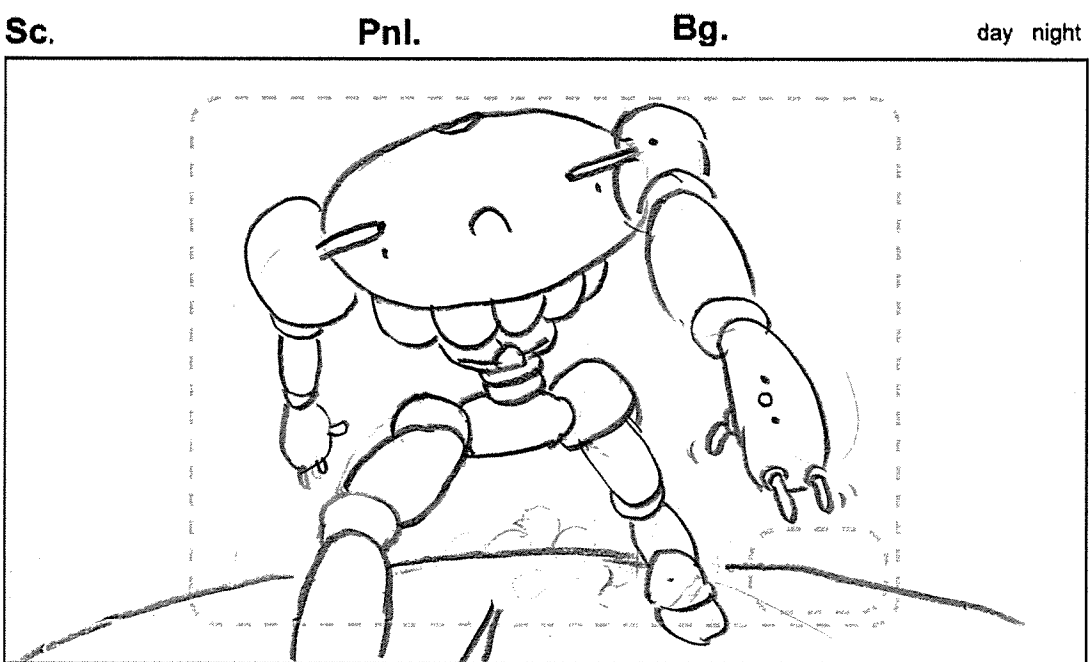
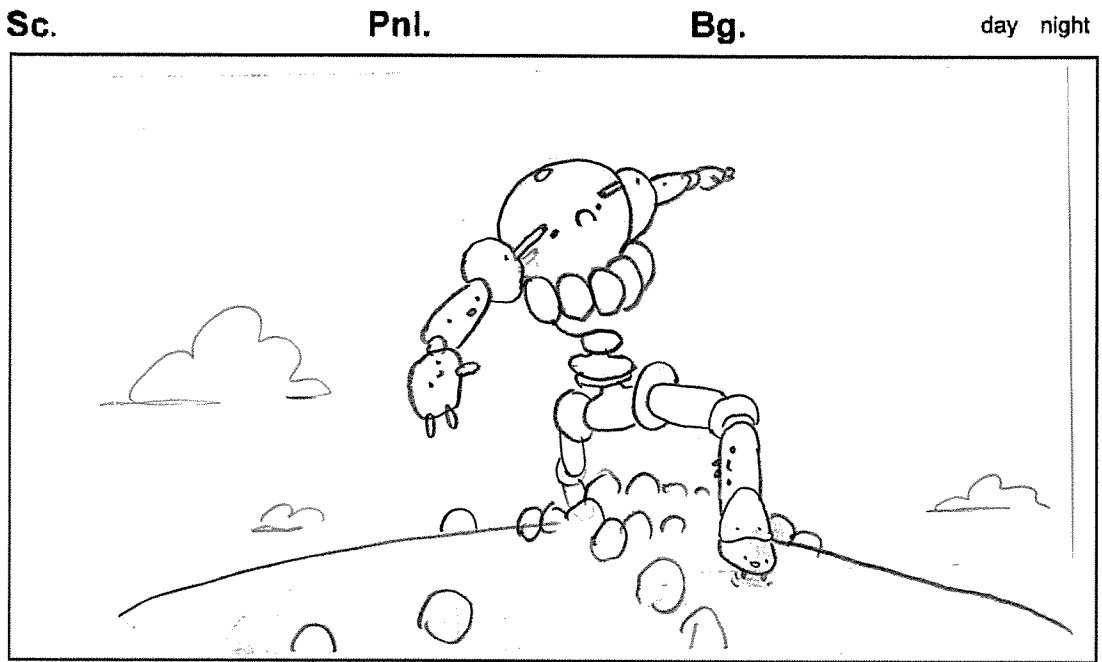
Dialog:
Action:
Timing:

EPISODE # 100853

Production :

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ADVENTURE TIME



Dialog:
Action: <i>tiny voltron lurches toward camera</i>
Timing:

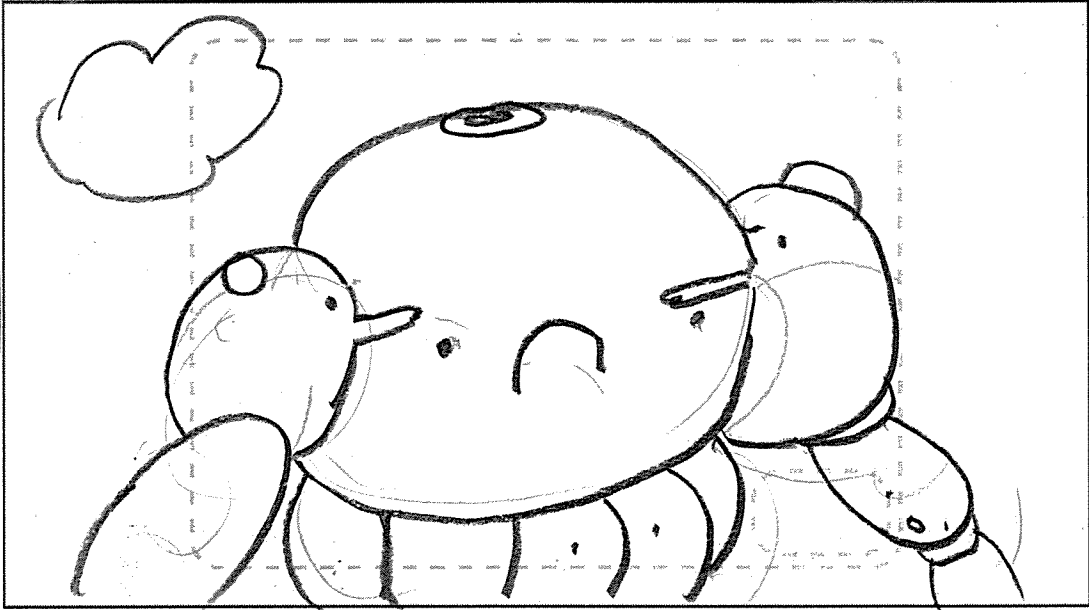
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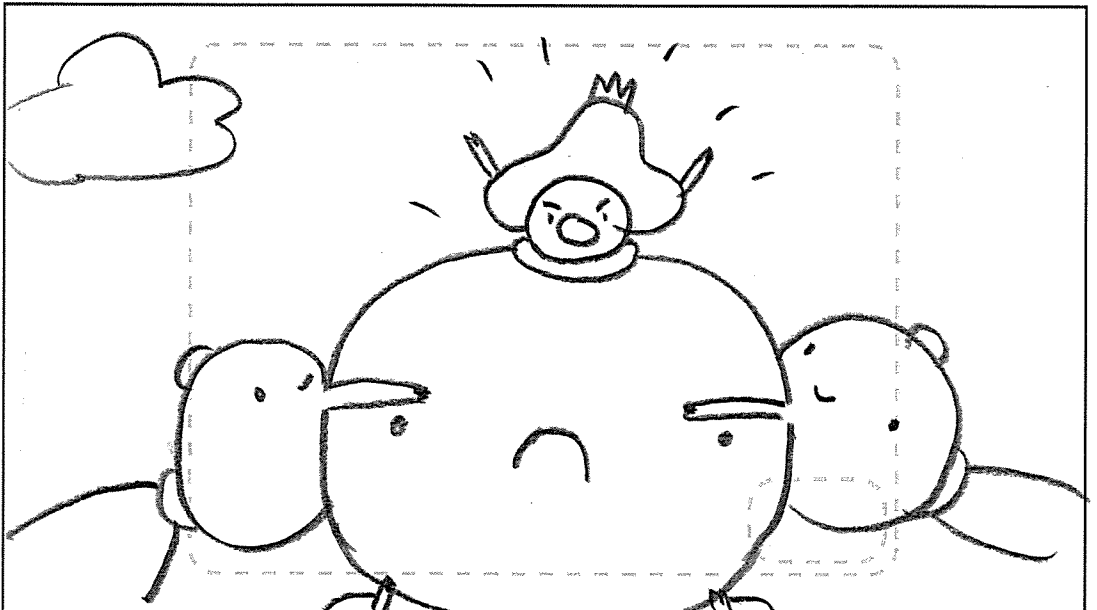
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:

King YAh!

Action:

King POPS UP From head

Timing:

EPISODE # 100853

Production :

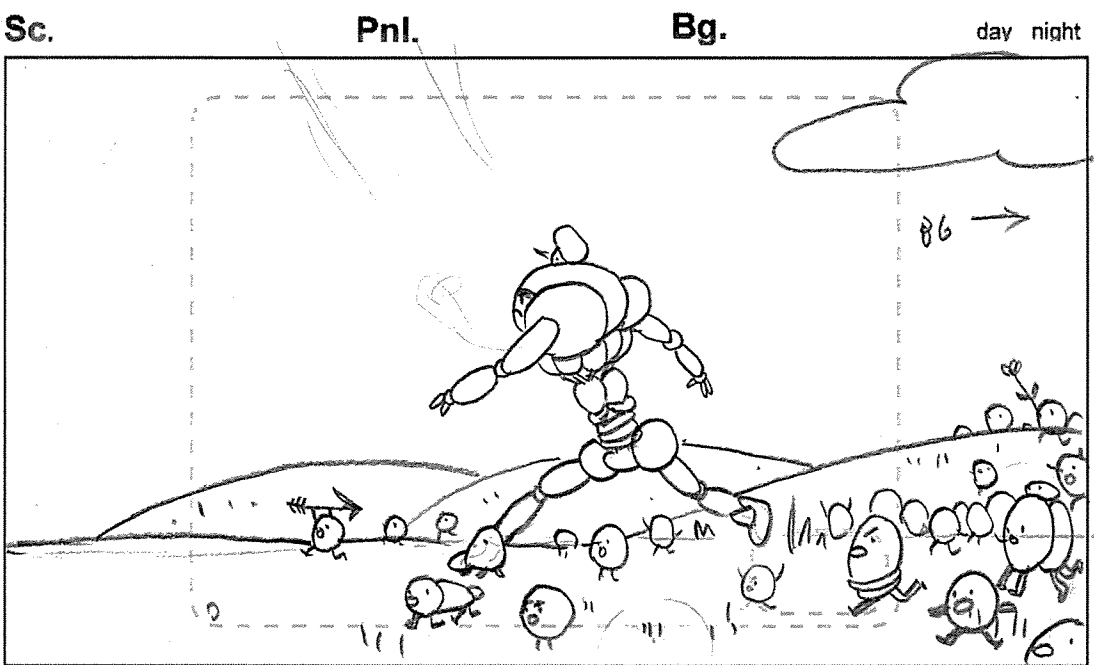
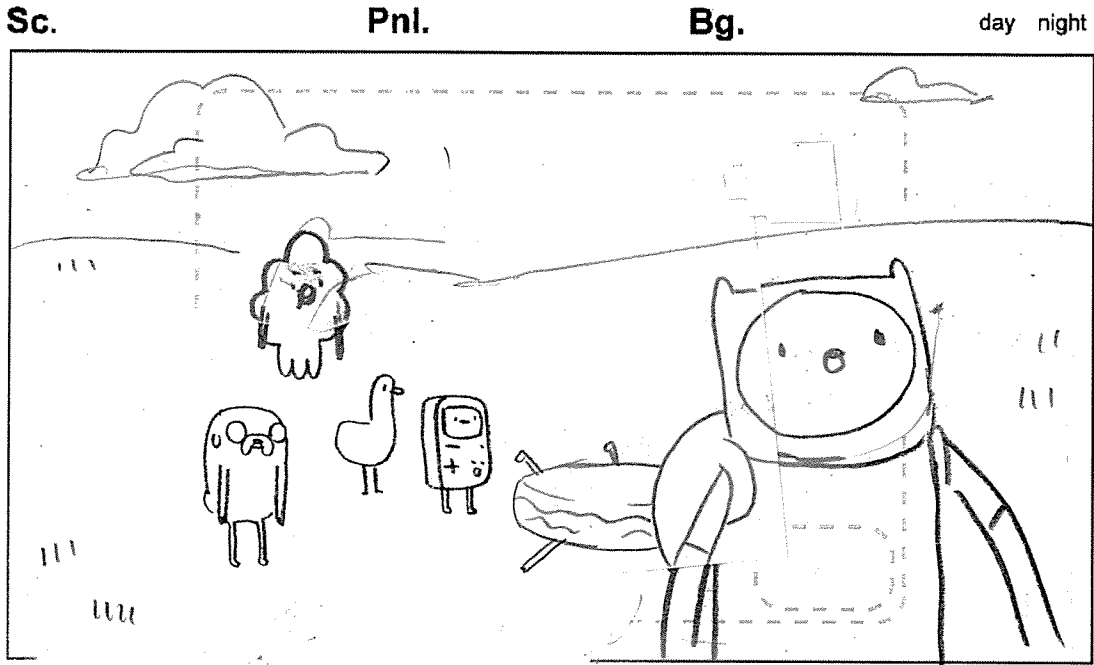
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ADVENTURE TIME



(Next pg is 204)

Page 202



Dialog: F
(All) woah!

Action: same

Timing:

100853

IN

EPISODE #

Production :

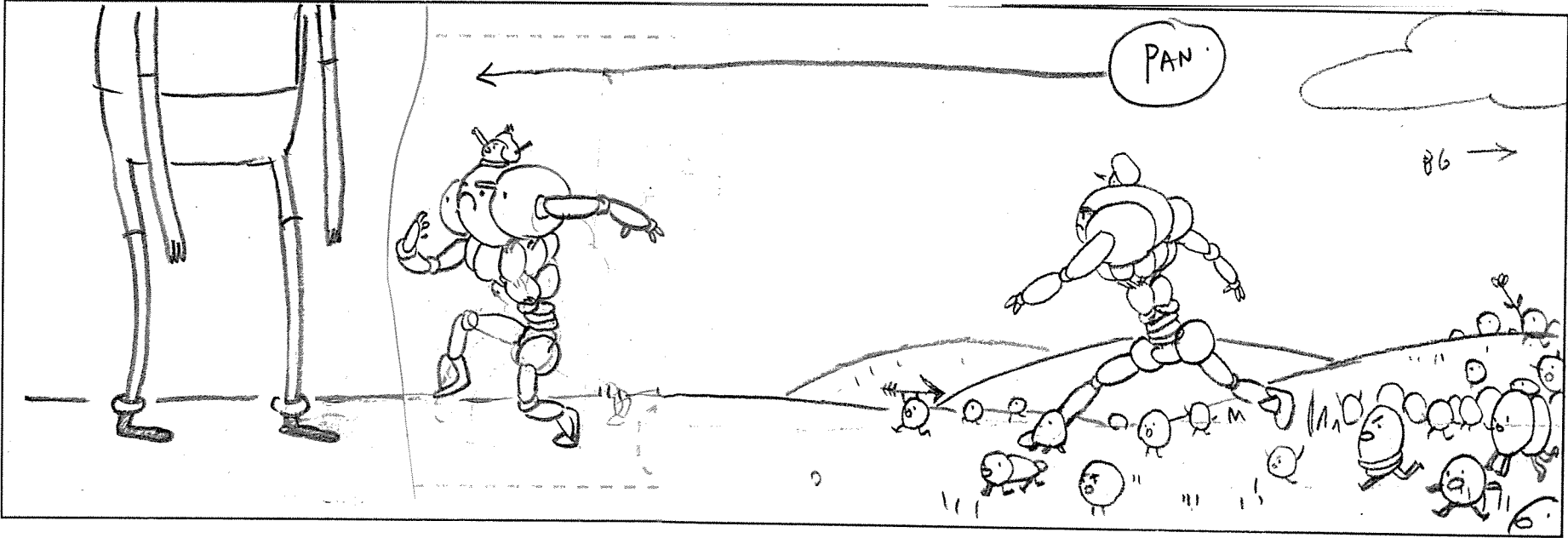
ADVENTURE TIME



(NO PG 203)

Page 204

Sc. Pnl. Bg. day night c. Pnl. Bg. day night



Dialog:
Action:
Timing:

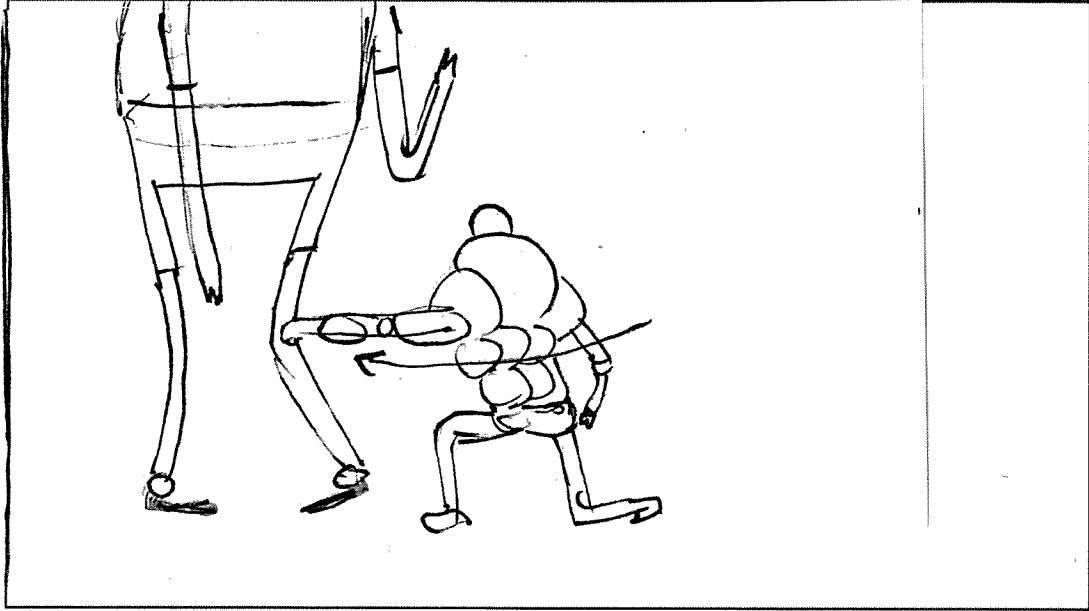
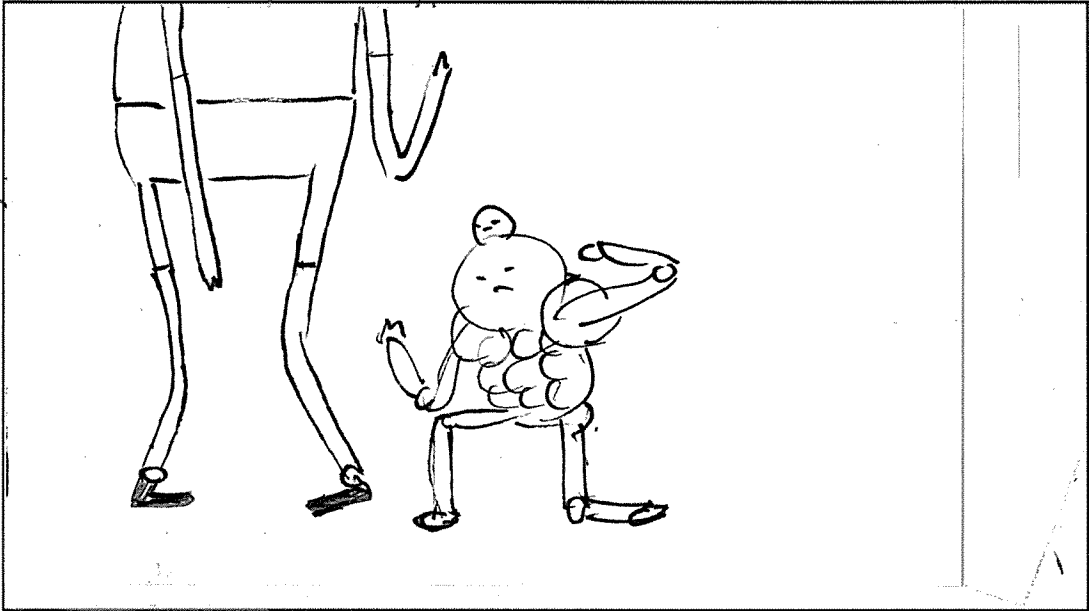
Production : EPISODE #

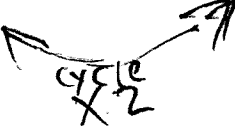
100853

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night										
																			

Dialog:	
Action:	
Timing:	

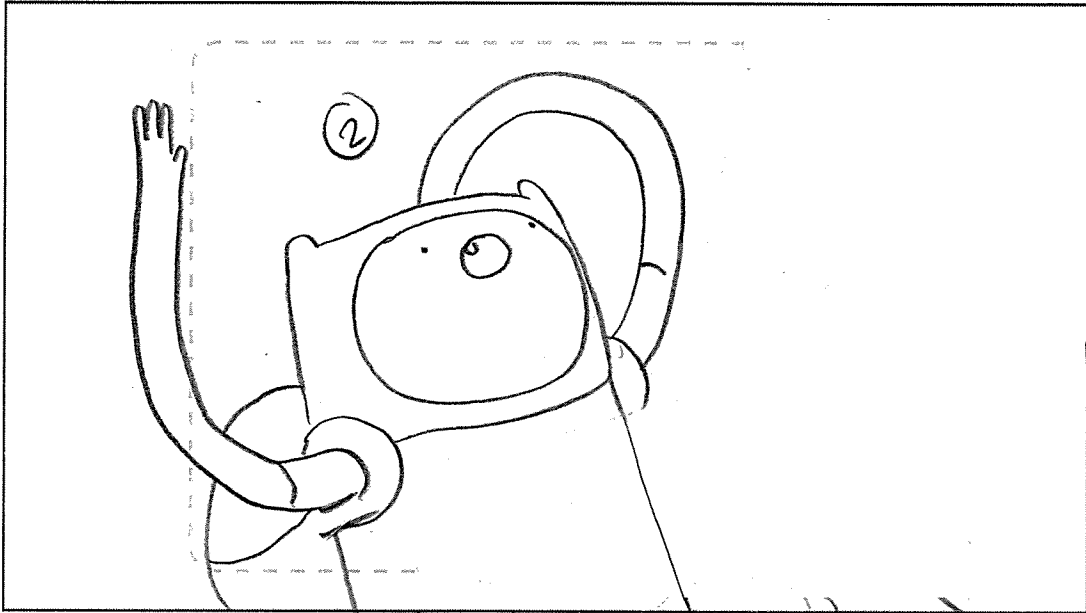
Production :
EPISODE # 100853

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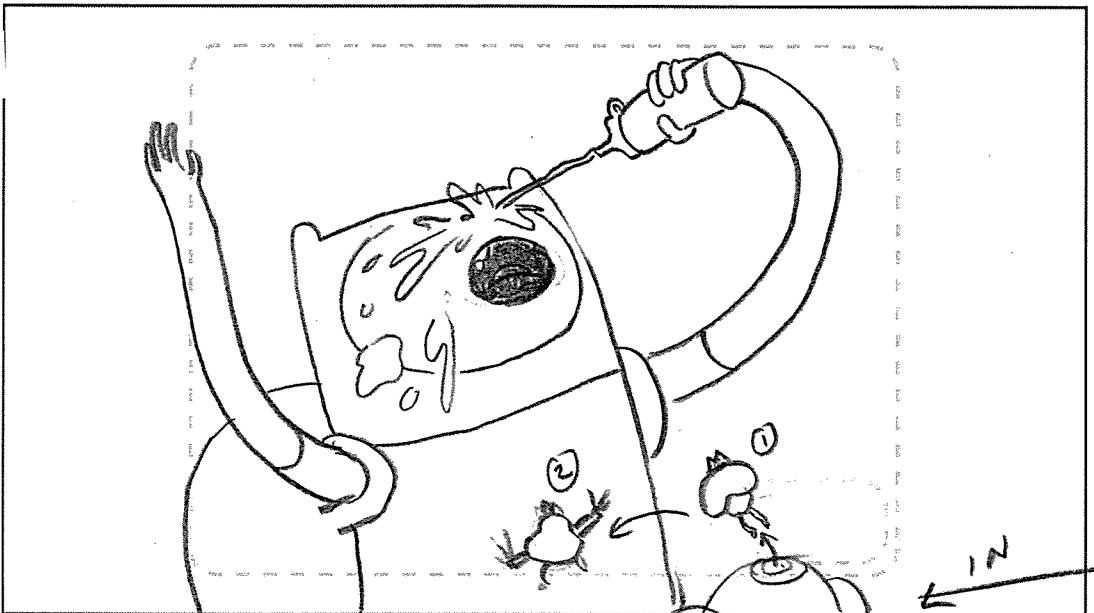
ADVENTURE TIME



Sc. Pnl. B Bg. day night



Sc. Pnl. C Bg. day night



Dialog: (F) You're busting through my skin! (F) oh no my blood!

Action: (King) jumps onto Finn. (F) pulls out ketchup bottle & starts squirting it everywhere!

Timing:

EPISODE # 100853
Production :

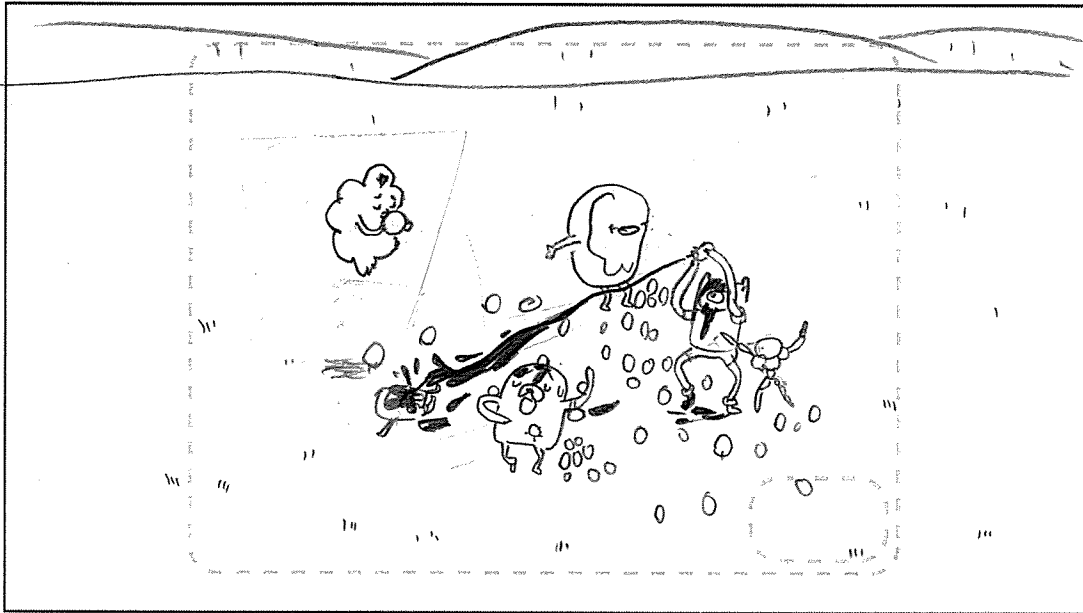
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:	(F) AAA h h h h h !
Action:	King punches Finn while Finn spins around squirting ketchup
Timing:	

Production :
EPISODE # 100853

ADVENTURE TIME



Sc.	Pnl.	Bg.	day night	Sc.	Pnl.	Bg.	day night

Dialog:	Battle waila	CB woahwoah ha ha!
Action:	Ketchup squirting on CB's face while he's licking it.	
Timing:		

EPISODE # 100853

Production :

ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

(LSP) ① one last kiss before dying, my love

Action:

(2)

Timing:

EPISODE # 100853

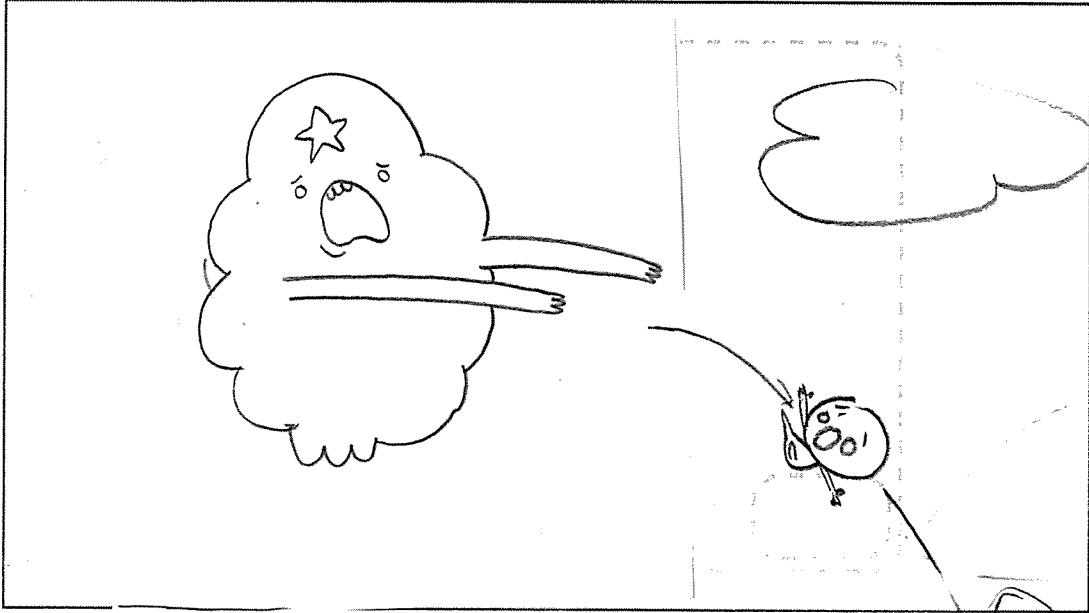
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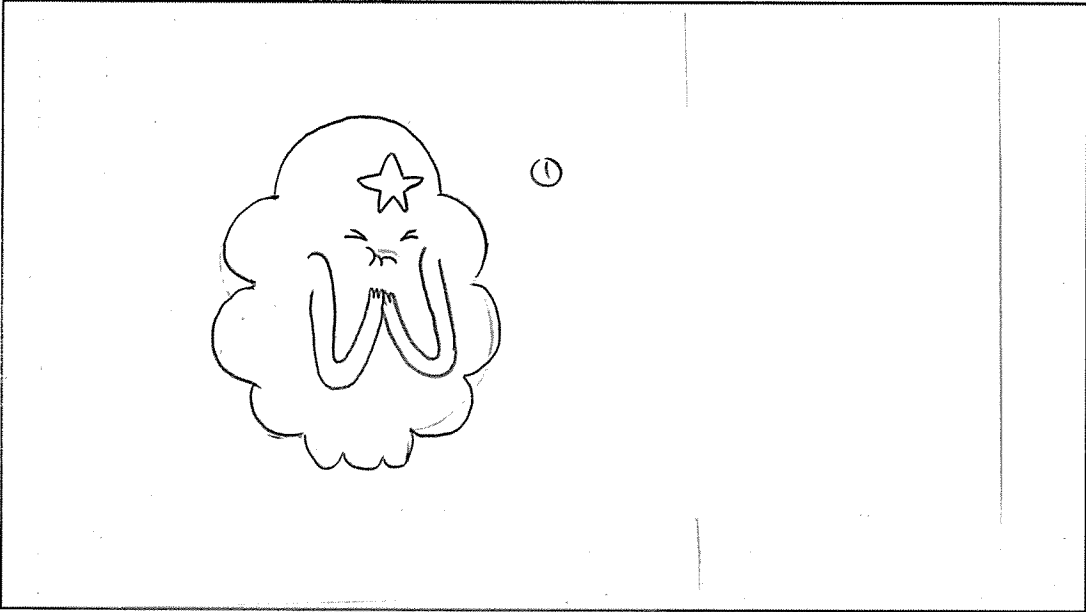
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog: (Lsp) Farewell forever!

(Lsp) = uip< ¹ my... heart! (strained)

Action:

Timing:



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Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Bg. day night

Dialog:	AGG!	B GLAMP!
Action:		
Timing:		



EPISODE #
100853

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

CB Oh oh!

Action:

Timing:

EPISODE # 100853

Production :

ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	(CB) (1) I'll save you!
Action:	
Timing:	

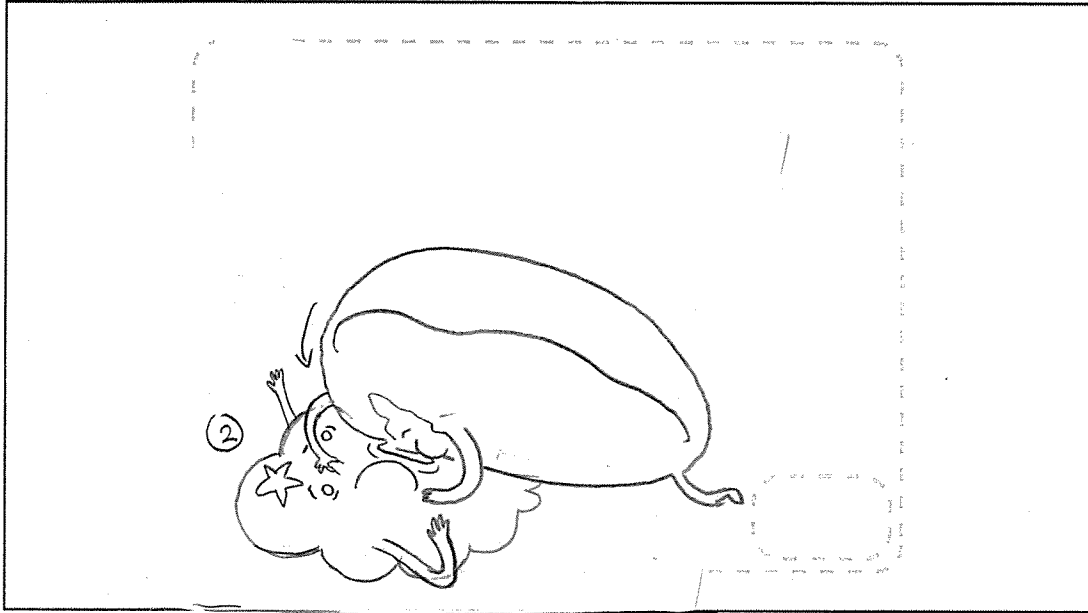
EPISODE # 100853

Production :

ADVENTURE TIME




Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:	(LSP) Ohuh?? (2) CB pffffff bbbpff!	(LSP) hey! play dead you dumbbun!
Action:	(1)  cycle 1, 2, 1	(LSP) has ketchup on her face from (CB)
Timing:		

EPISODE # 100853

Produr

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ADVENTURE TIME



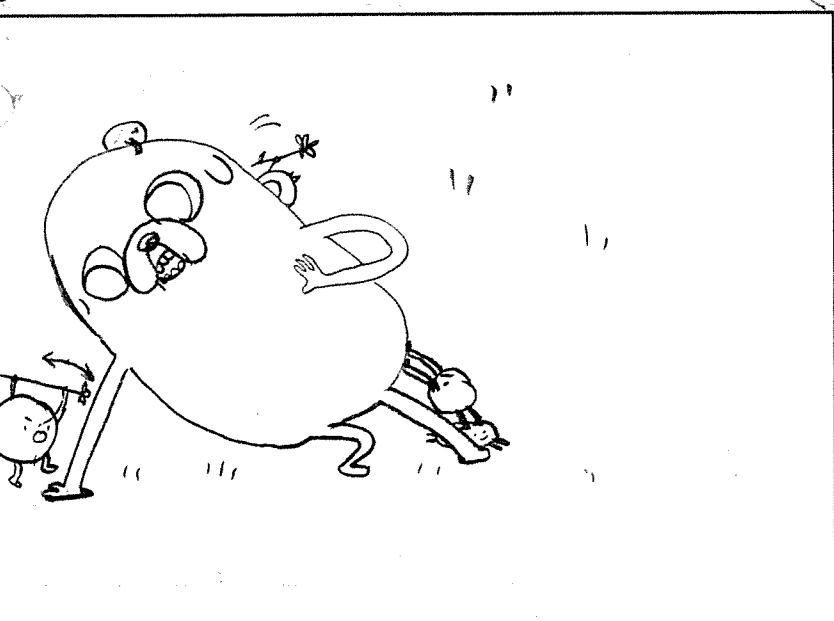
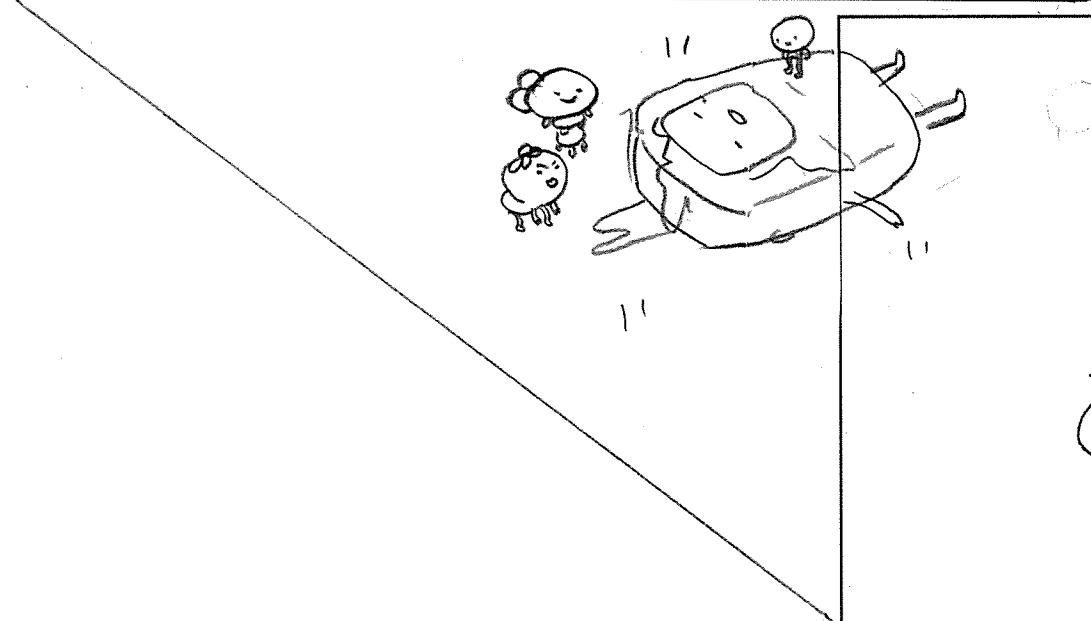
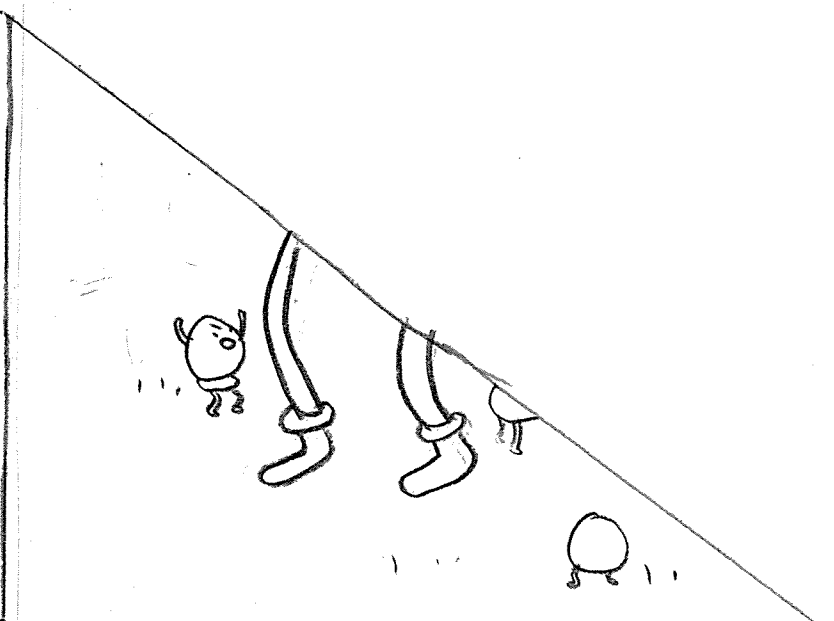
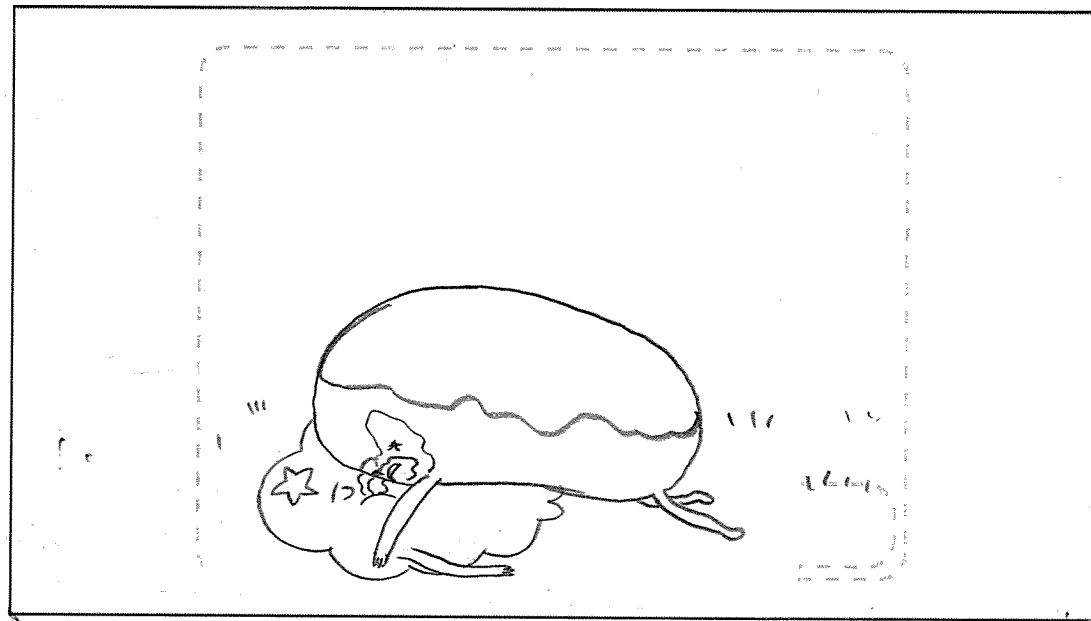
Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:	(CP) Oh yeah...
Action:	
Timing:	

EPISODE # 100853

Production :

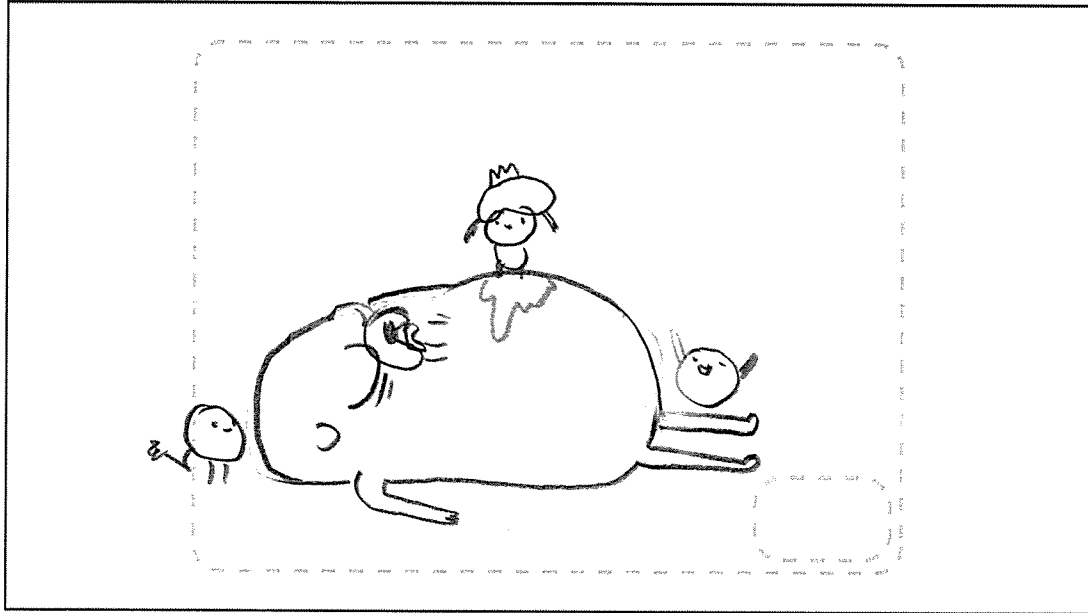


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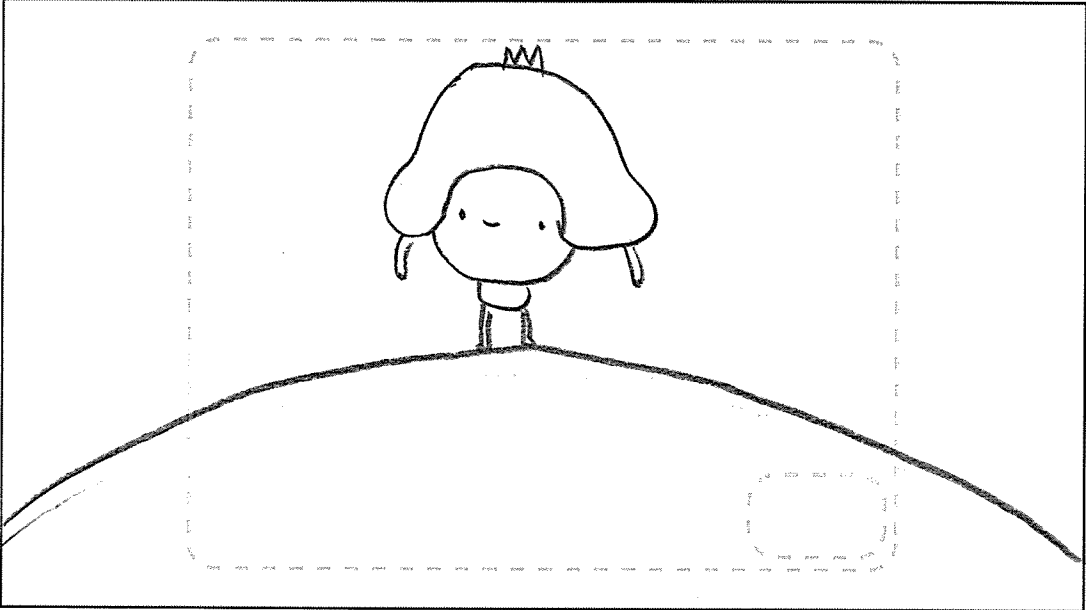
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:	Jake (fake death rattle)
Action:	
Timing:	

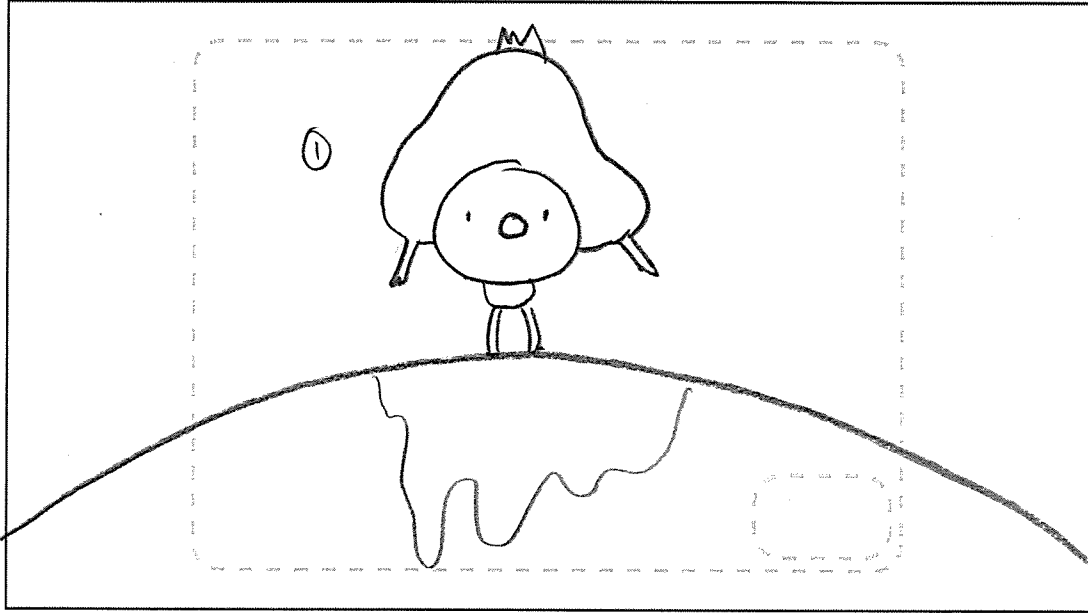
EPISODE # 100853
Production :

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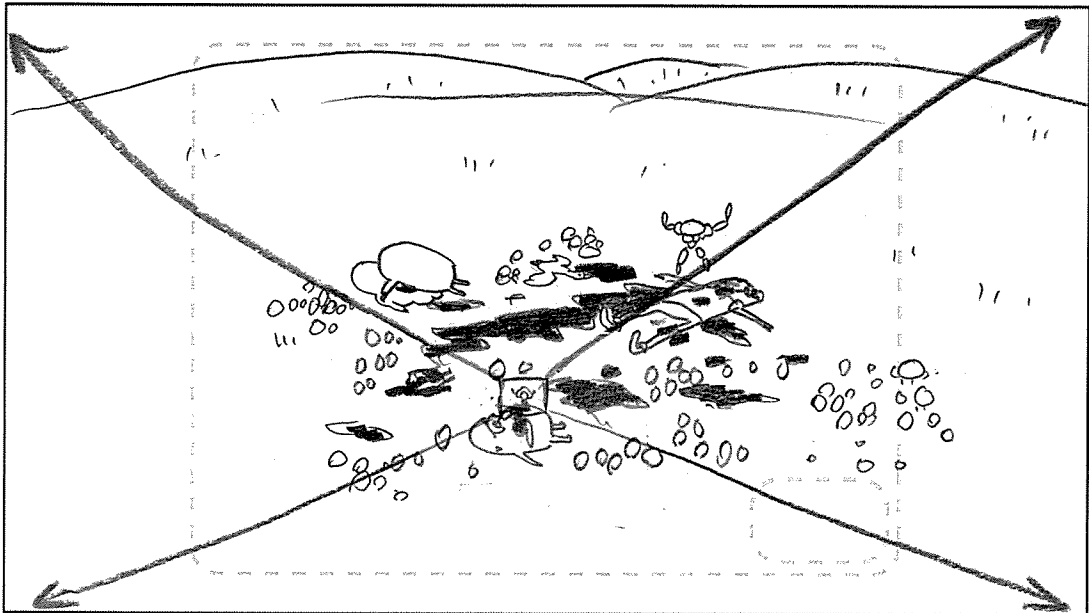
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



Dialog:
King victory is ⁽²⁾ ours ~~~~~> !!!

Action:

Timing:

EPISODE # 100853
Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

King Finally... I can do the Victory dance! (K) la!

Action:

Timing:

EPISODE #
Production :

100853

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ADVENTURE TIME



Sc. Pnl. Bg. day night

S/A

Sc. Pnl. Bg. day night

S/A

Dialog: (K) La da!

Action: cycle ①② x 3 rapidly

Timing:

②

EPISODE # 100853

Production :

ADVENTURE TIME



Sc. Pnl. **A** Bg. day night

Sc. Pnl. Bg. day night

Dialog:
Action:
Timing:

Production :
EPISODE # 100853

ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

100853

EPISODE #

Dialog:	① lalalalal!!!		② PAh! ha-haha!	
	③ (holding in laughter)			
Action:	King continues dance cycle from prev. pnl		J bursts into laughter, blowing K OS	
Timing:				

Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
① I'm Sorry everybody! I couldn't keep it in. ② eh?
Action:
Timing:

EPISODE # 100853
Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

① oh...

finn sits up



Action:



Cute King
tastes ketchup.

Timing:

EPISODE #

100853

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

Ⓚ ● Ketchup!

Ⓟ (os) Ehhh...

Action:

Timing:

EPISODE # 100853

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:

Action:

Timing:

(start pose)

J: it tastes better than blood.

EPISODE # 100853

Production :

ADVENTURE TIME



Sc. Pnl. Bg. day night

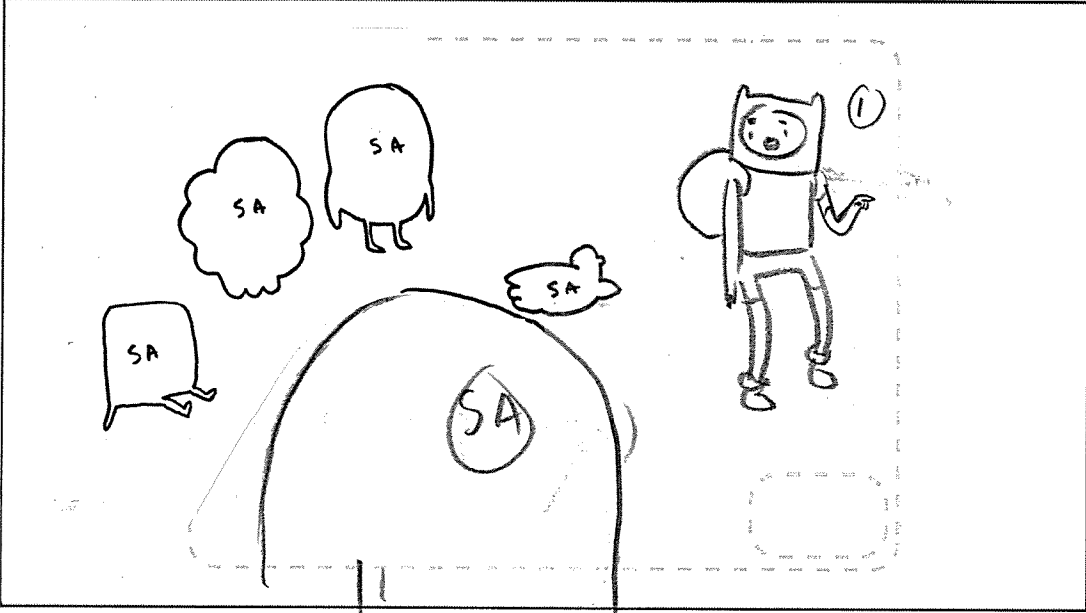
Sc. Pnl. Bg. day night

Dialog:	① or does it?	① Finn, you think blood tastes better than ketchup?
Action:	cina bun + bird head swivel finn stands up	finn, lsp, cinabun, + bird heads turn
Timing:		

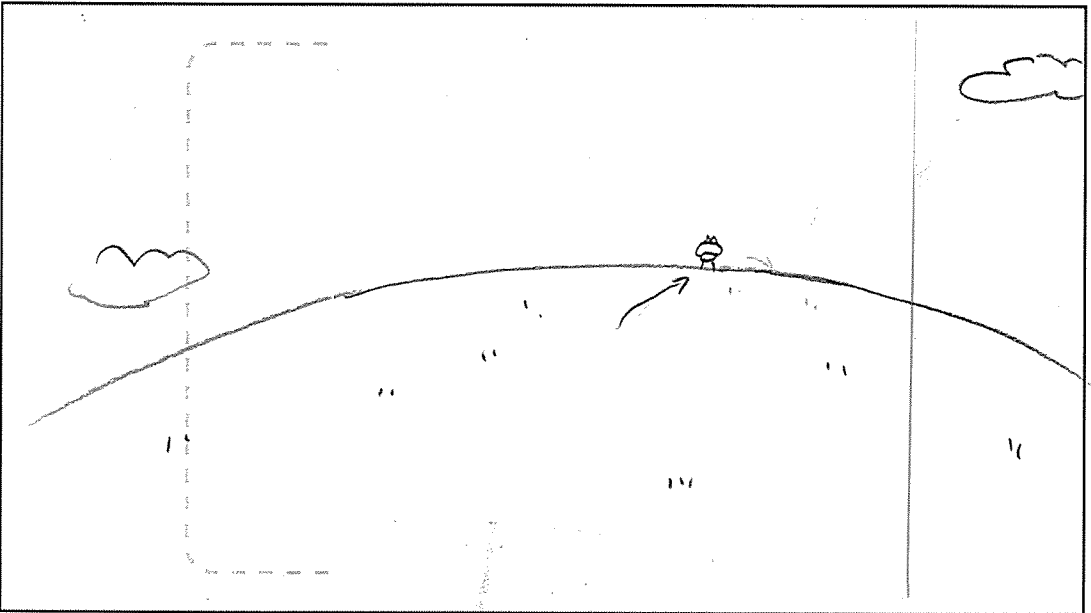
ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. Pnl. Bg. day night



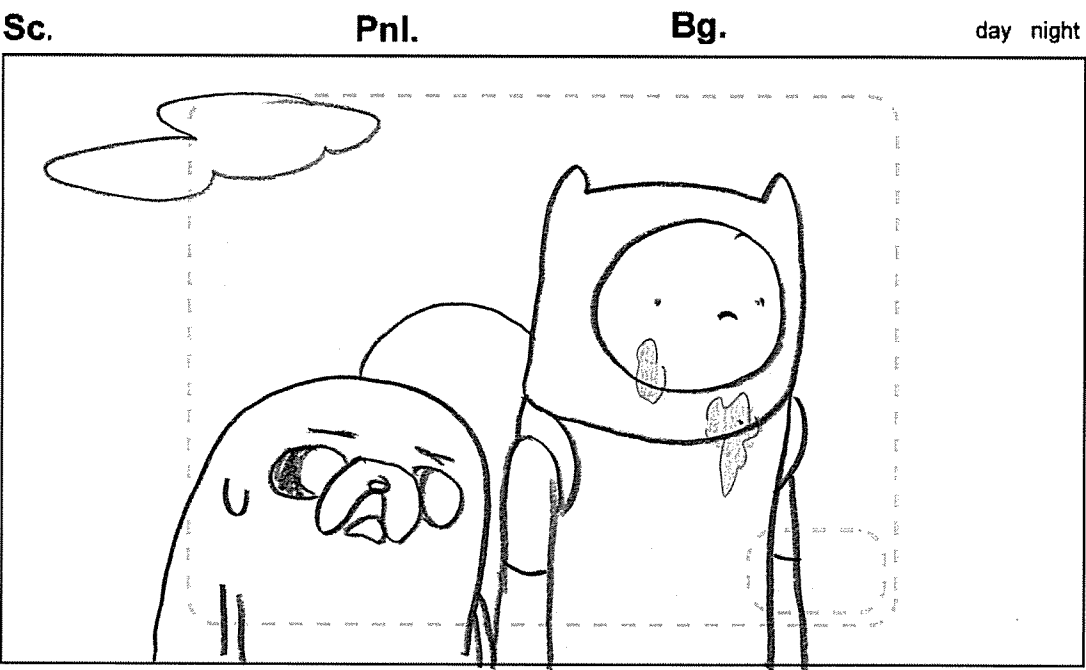
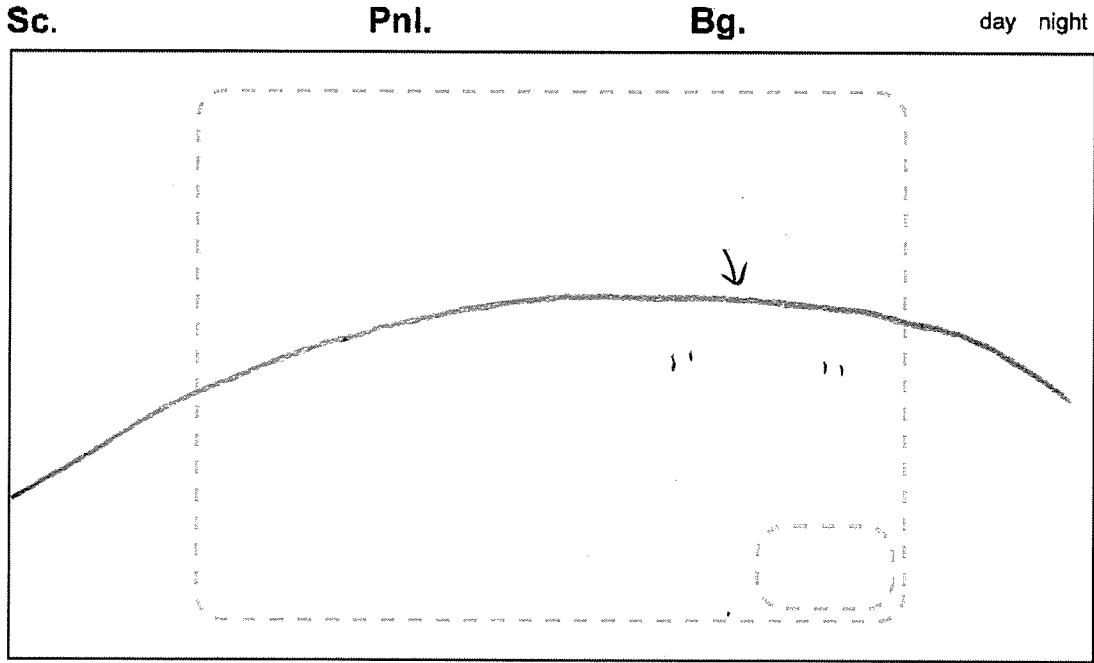
Dialog: (F) Jake, Look — (King) (Crying)

Action: (2) (2) King walking slowly over the hill

Timing:

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ADVENTURE TIME



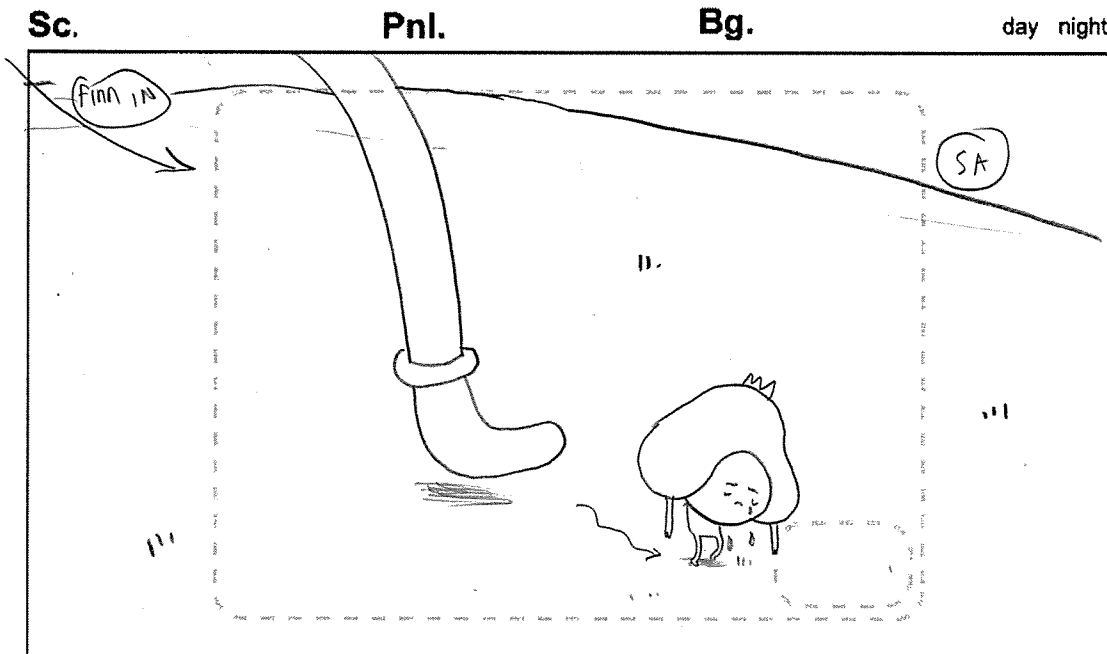
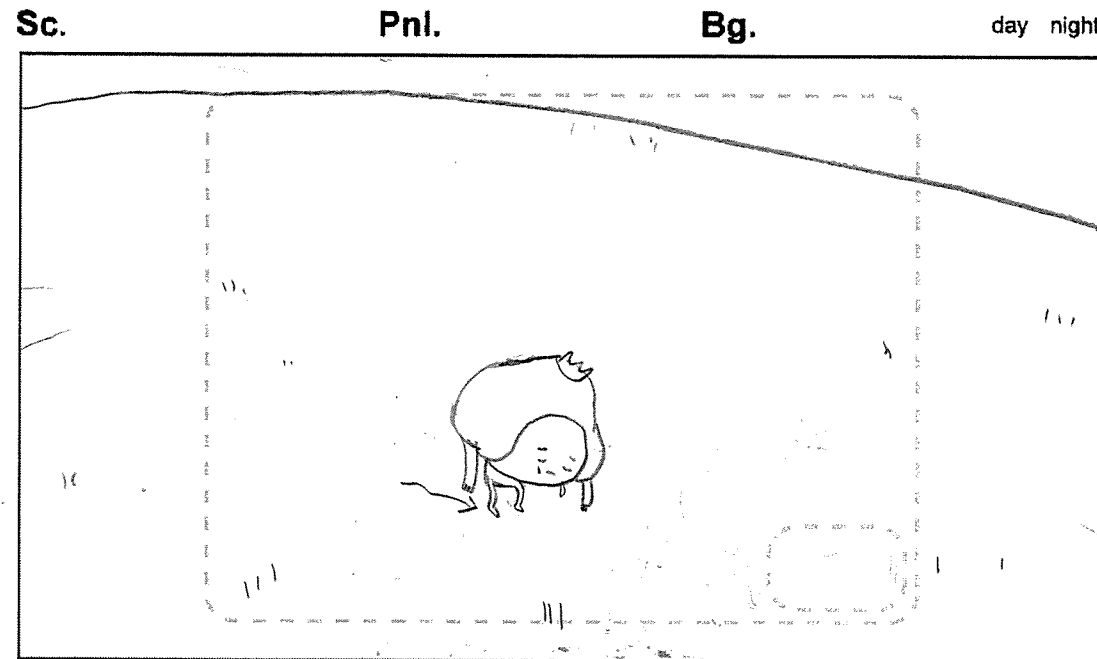
Dialog:	① Aww... nuts.
Action:	② disappears behind hill.
Timing:	

EPISODE # 100853
Production :

ADVENTURE TIME



Page 229



Dialog:

⊕ Cute King! Wait up!

Action:

King trudges slowly down hill, crying.

Timing:

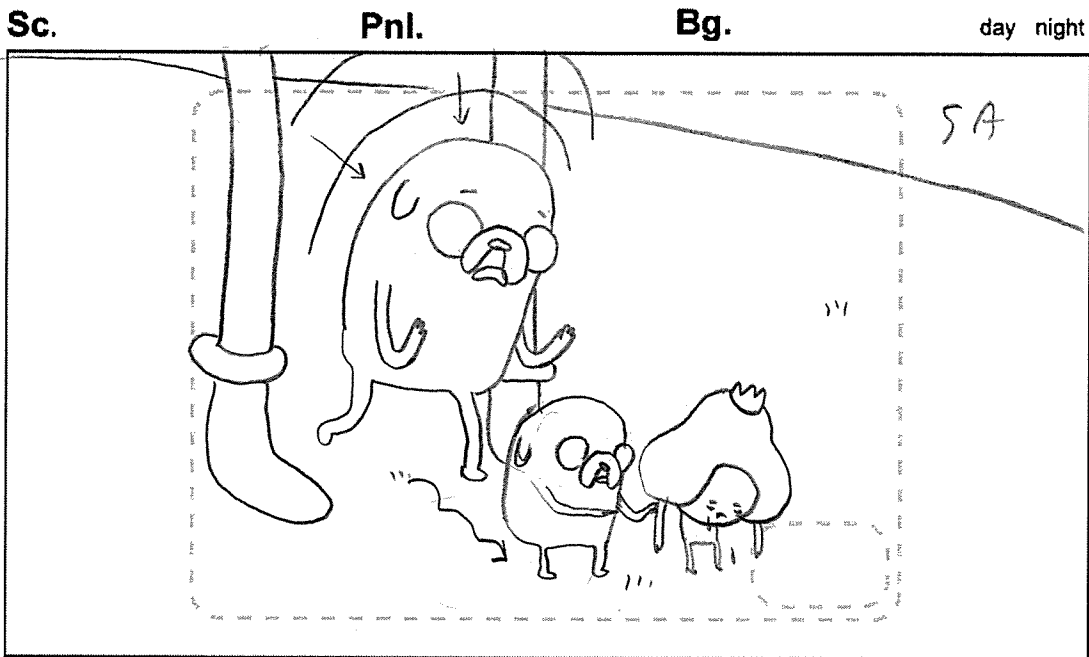
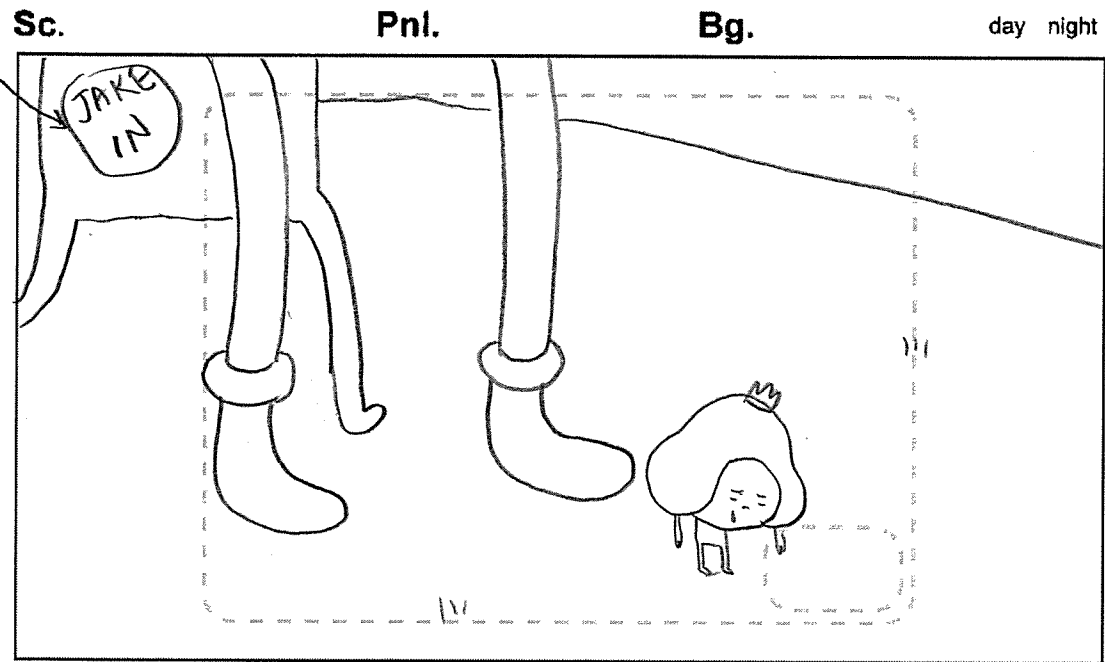
EPISODE #

100853

Production :

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ADVENTURE TIME



Dialog:	① we want to apologize for being fakers.
Action:	Jake shrinks down as he walks between Finn's legs.
Timing:	

100853

EPISODE #

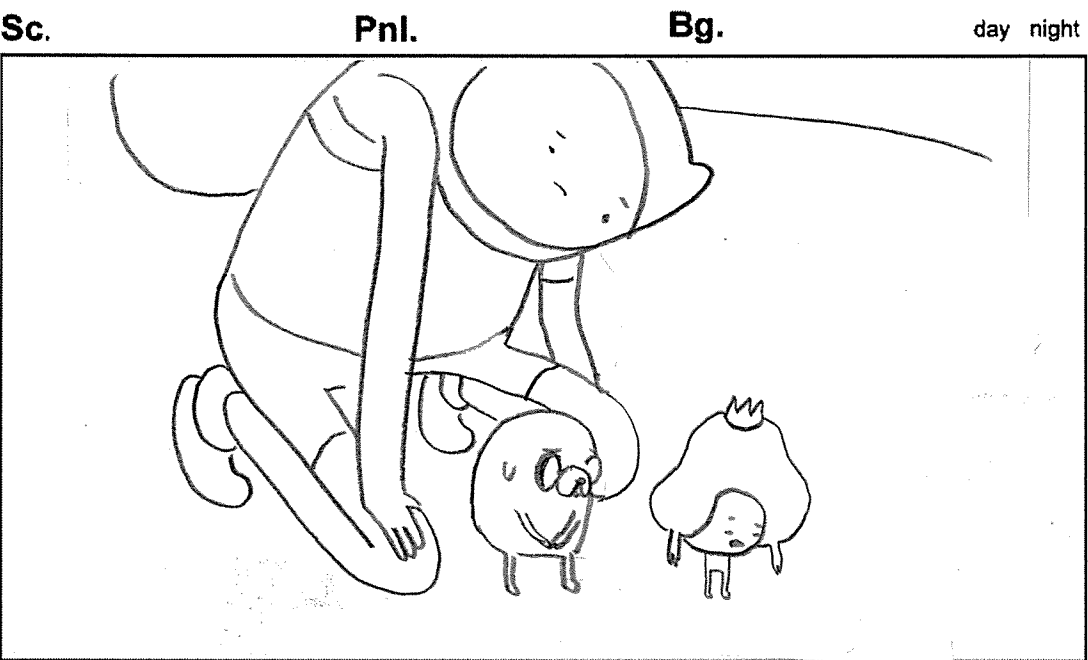
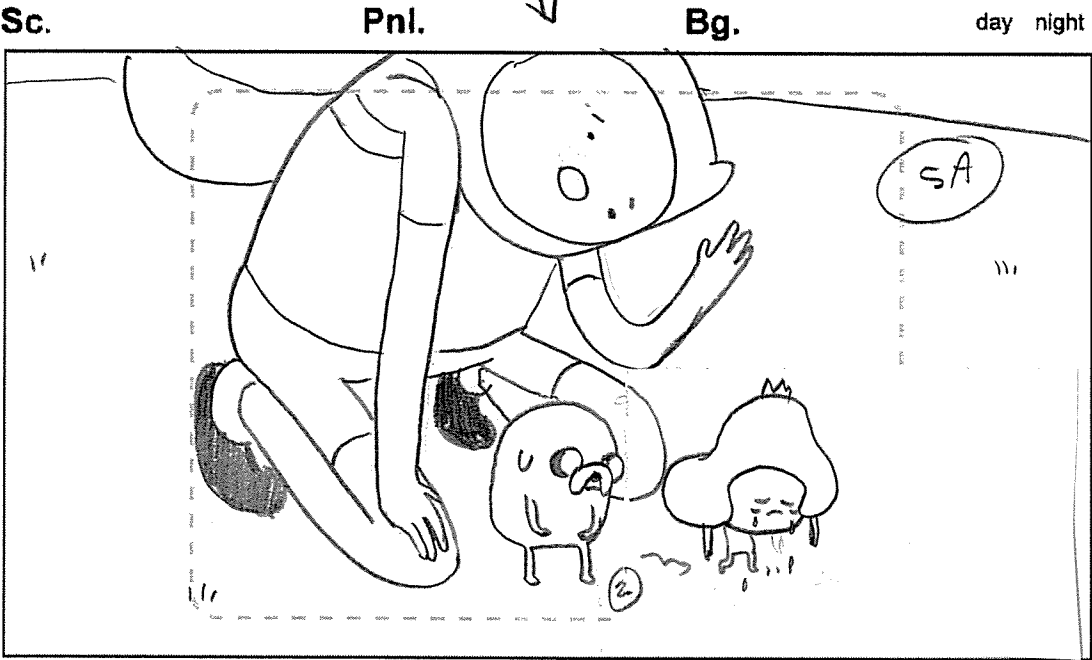
Production :

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ADVENTURE TIME



Page 231



Dialog: (F) We did it to protect you from yourselves! (King) (sigh:) it doesn't matter now.

Action: King shakes (1) Jake's hand off his shoulder

Timing:

EPISODE #

Production :

100853

ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
<p>(King) No one will ever fear our strength. (F) But strength isn't your strength</p>
Action:
Timing:

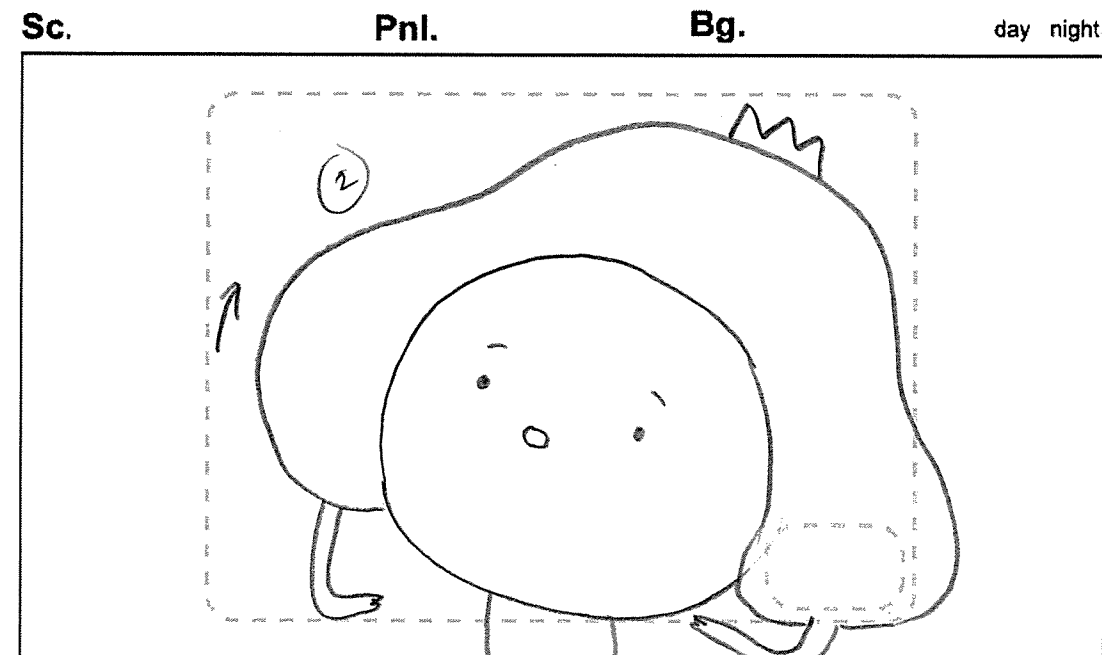
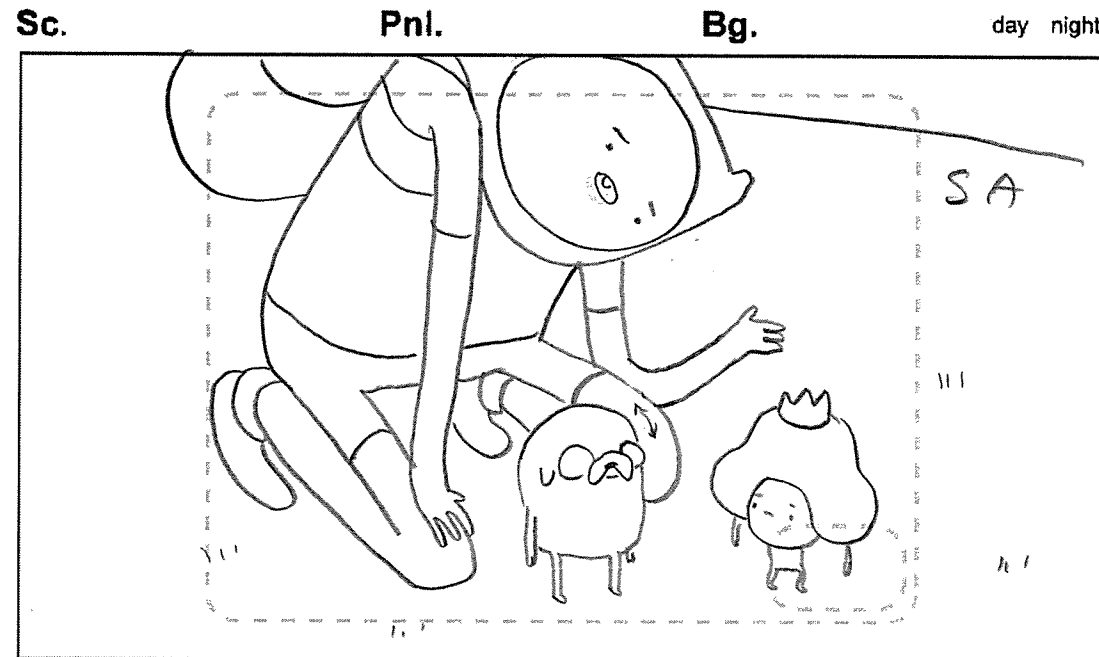
100853
EPISODE #
Production :

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ADVENTURE TIME



Page 233



Dialog:

① Adorable cuteness is!

① (beat)
② King... Can I use it to control others?

Action:

Jake nods head



Timing:

100853

EPISODE #

Production :

ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

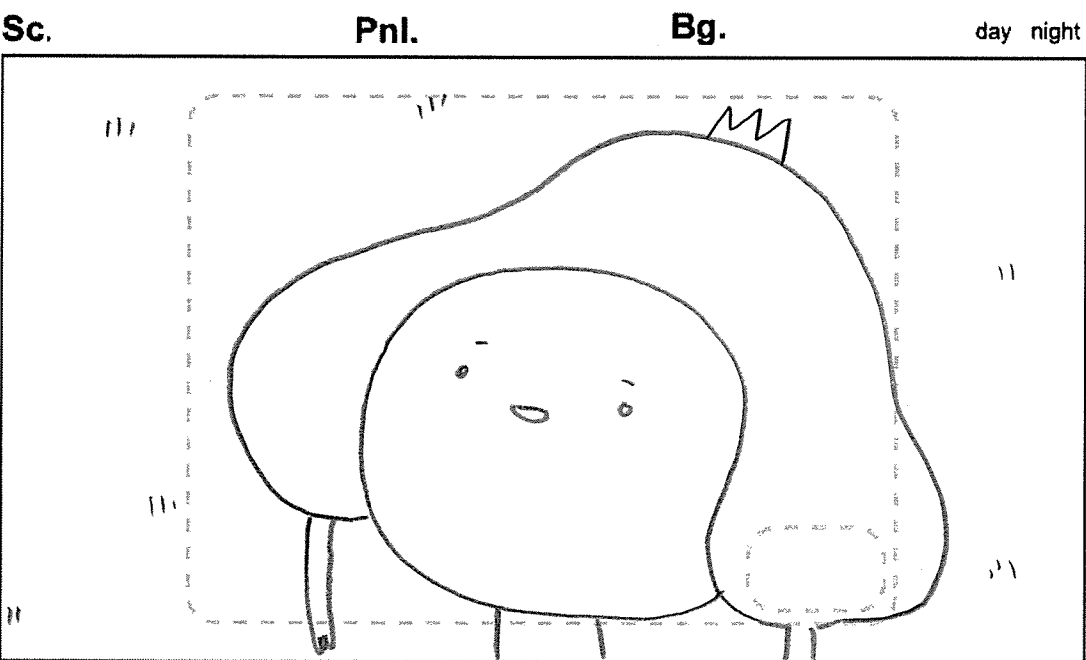
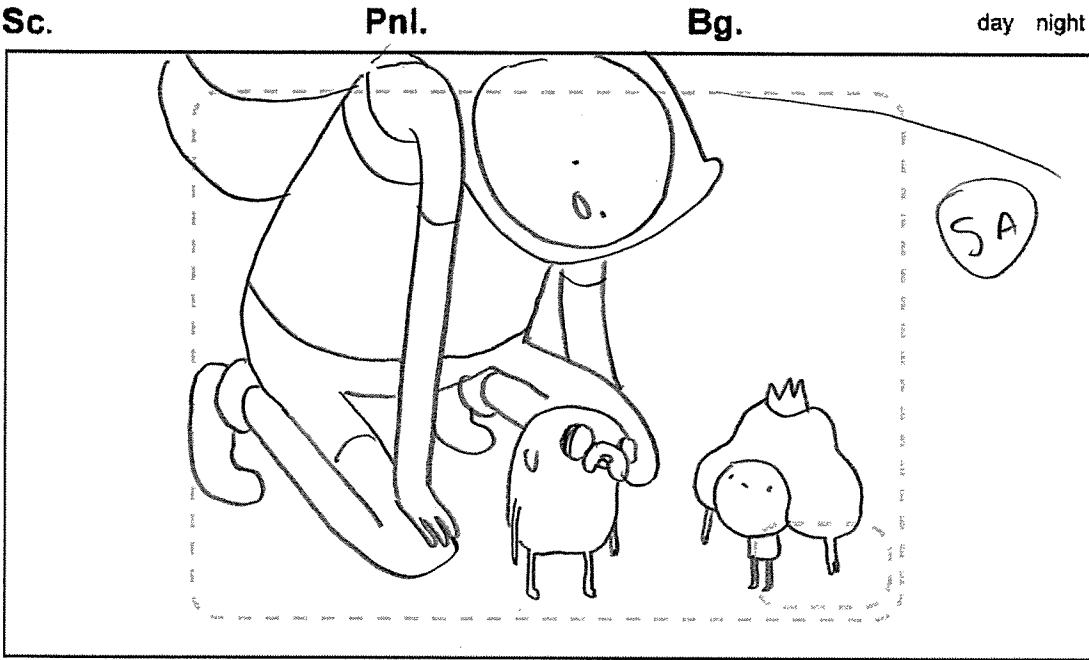
Dialog:	<p>(F) Umm.</p> <p>(F) Yea sure!</p>
Action:	
Timing:	

EPISODE # 100853

Production :

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ADVENTURE TIME



Dialog: (F) Uh.. Just be righteous about it. (King) Show me where to start

Action:

Timing:

EPISODE # 100853

Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

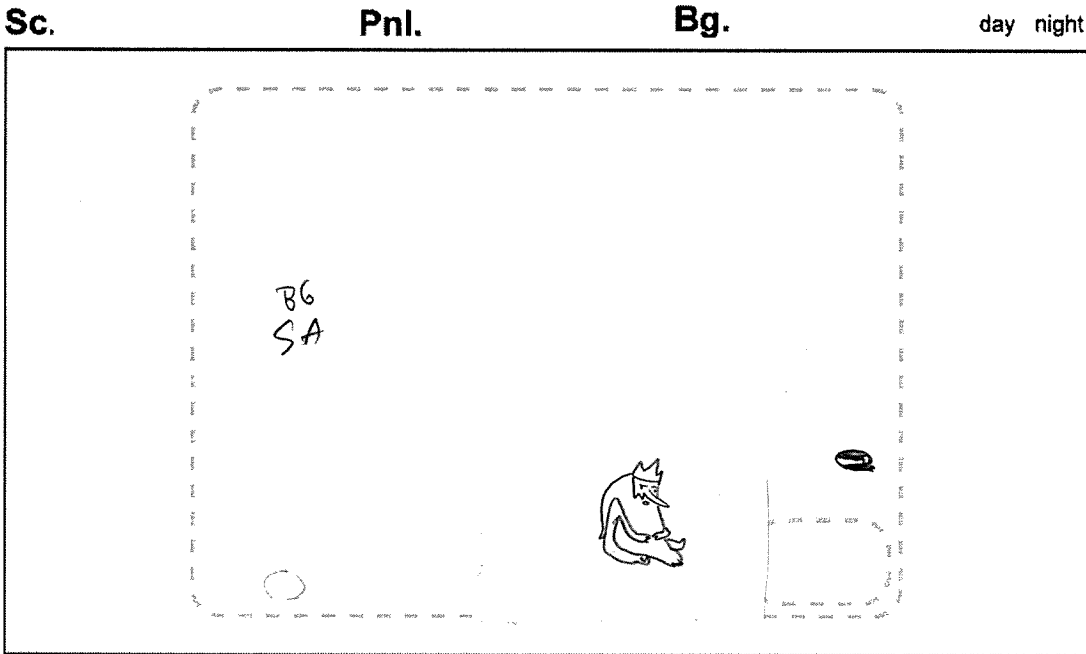
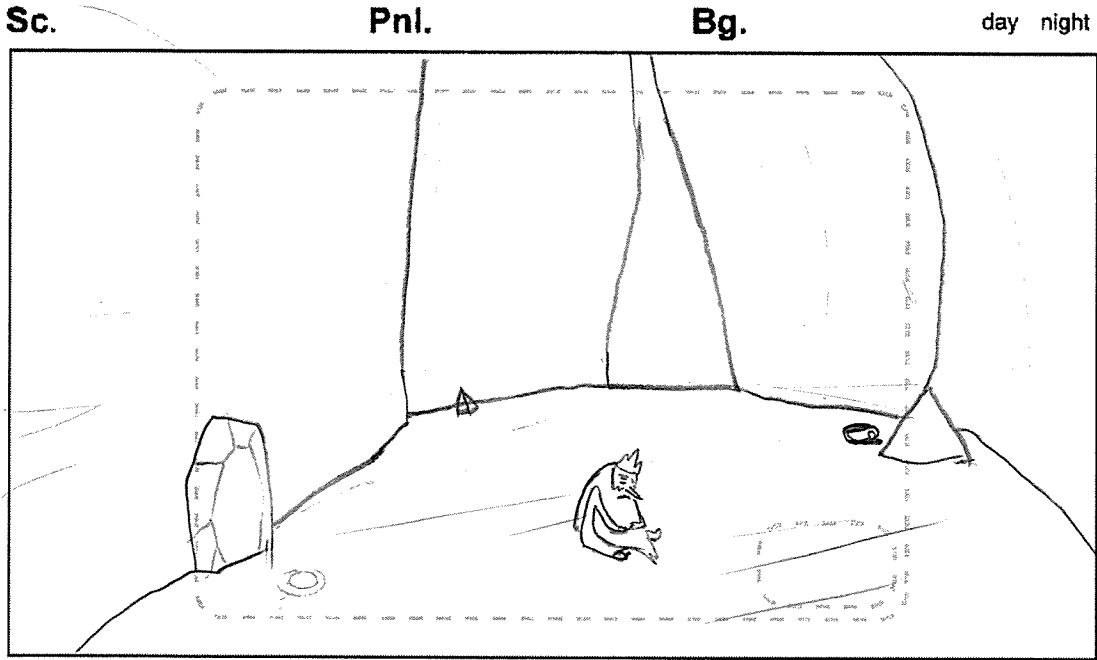
Dialog:
Action:
Timing:

NIGHT EXT ICE KINGDOM

EPISODE # 100853
Production :

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ADVENTURE TIME



Dialog:

Ice King Sighs IK I'm Freezing

Action:

Timing:

EPISODE # 100853

Production :

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ADVENTURE TIME



Page 238

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	Ik AND LONELY... = SIGH =
Action:	
Timing:	

EPISODE # 100853
Production :

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ADVENTURE TIME



Page 239

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:

≡ KNOCK KNOCK KNOCK! ≡

Action:

Timing:

EPISODE #
100853

Production :

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ADVENTURE TIME



Page 246

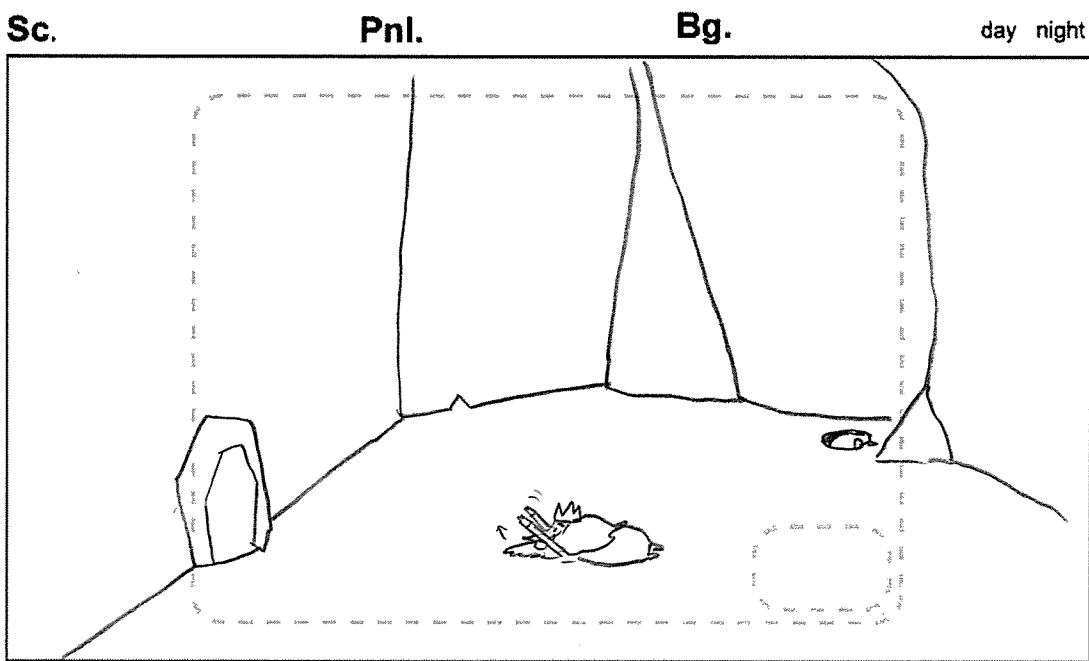
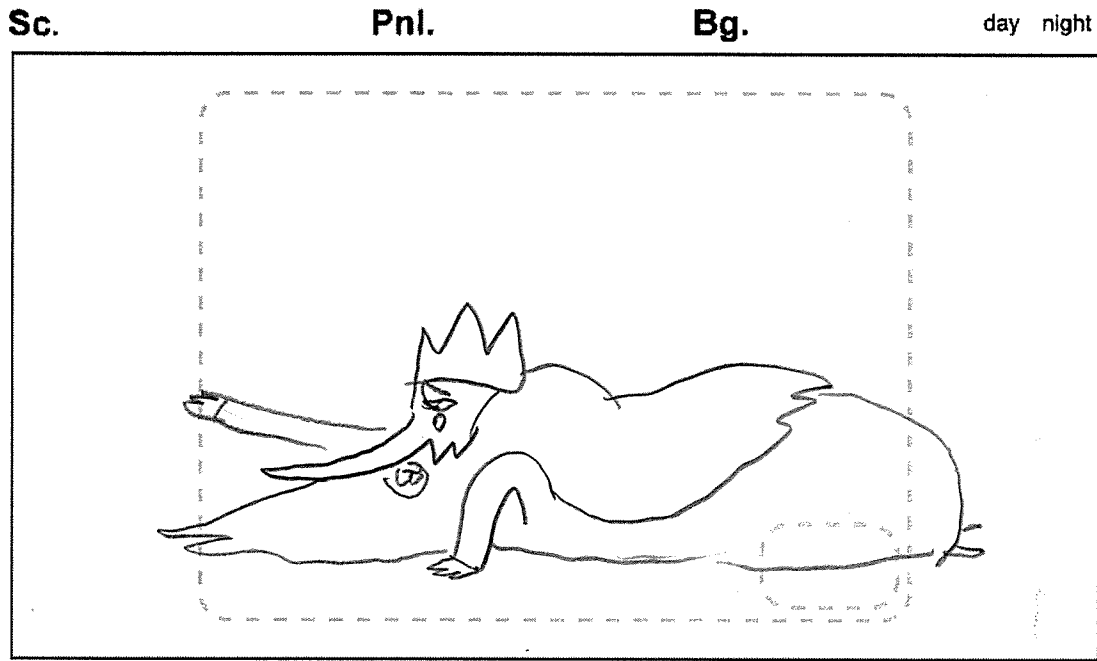
Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	(IK) GO AWAY!	(IK) wait, no.
Action:		
Timing:		

EPISODE # 100853
Production :

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ADVENTURE TIME



Dialog:	
(17)	(18) Don't leave me !
(19) ... I'm so alone...	
Action:	
Timing:	

EPISODE # 100853

Production :

ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	= KNOCK KNOCK KNOCK! =	I'm coming I'm comin'!
Action:		
Timing:		

EPISODE # 100853

Production :

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ADVENTURE TIME



Page 243

Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog: (1K) — (1K) Hello!

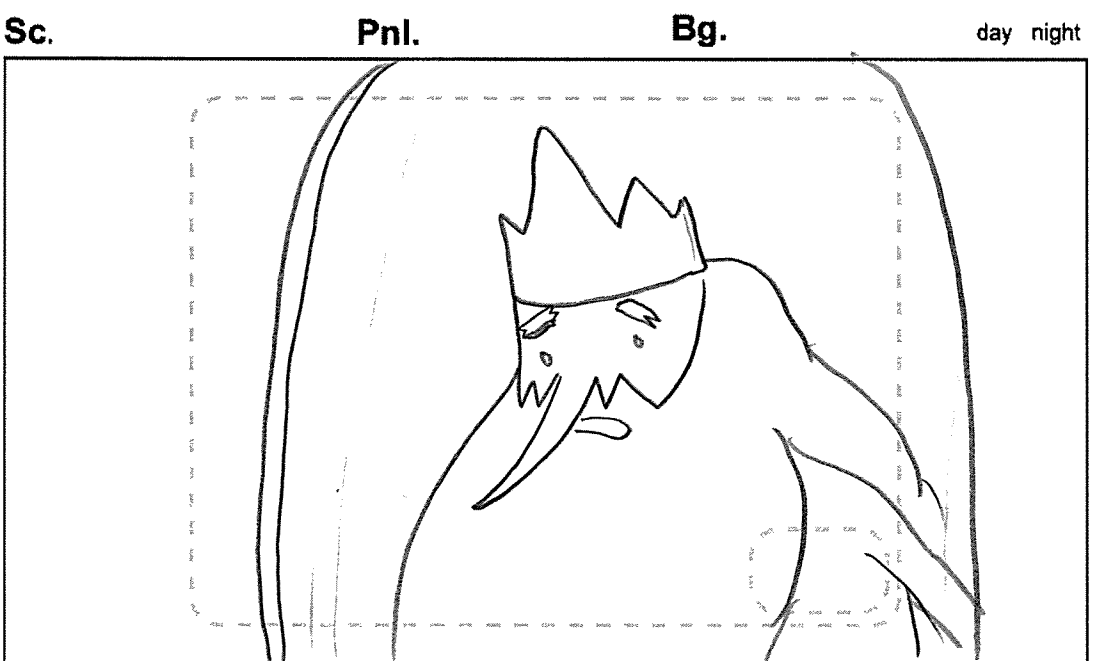
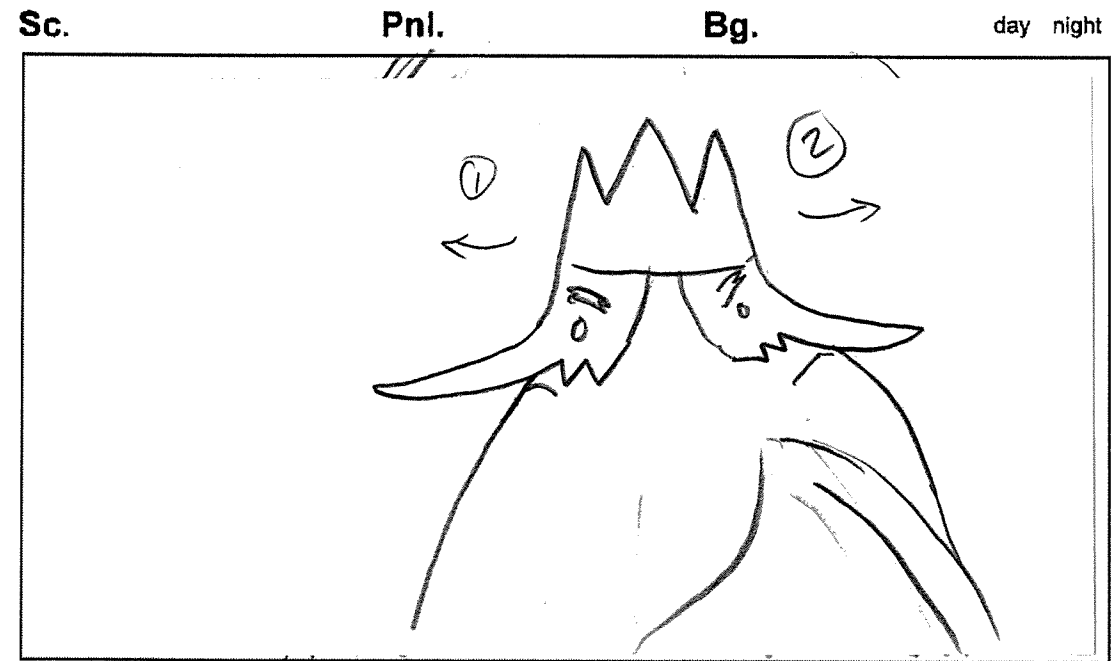
Action:

Timing:

EPISODE # 100853 Production :

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ADVENTURE TIME



Dialog:	(1K) (??) (wind whistling)	(squelch!)
Action:	(1K) looks to left looks to right.	
Timing:		

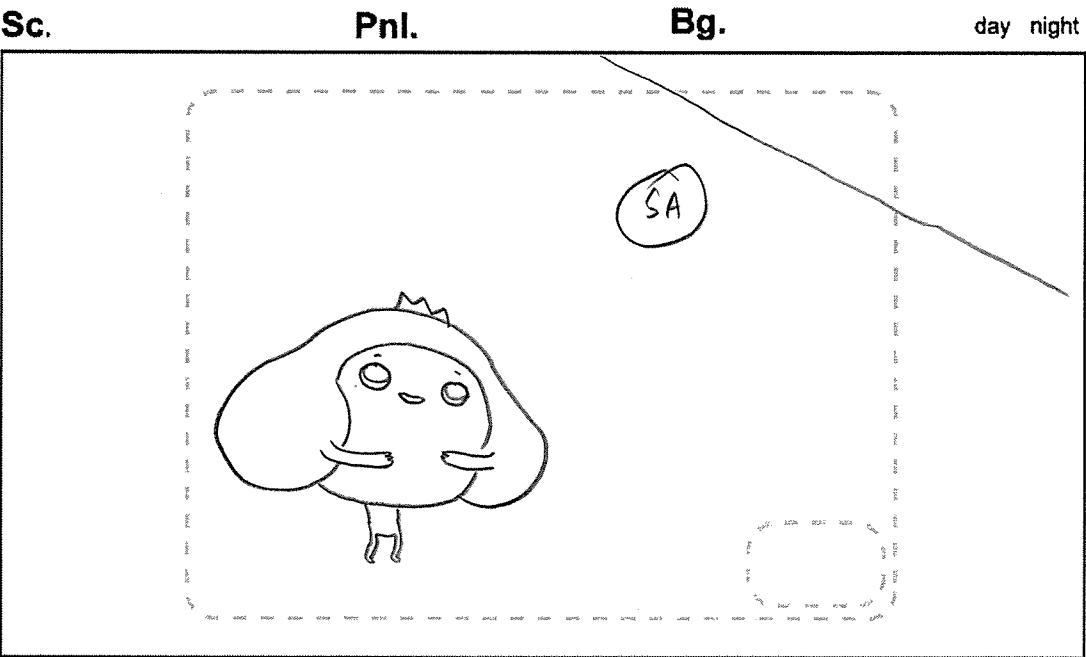
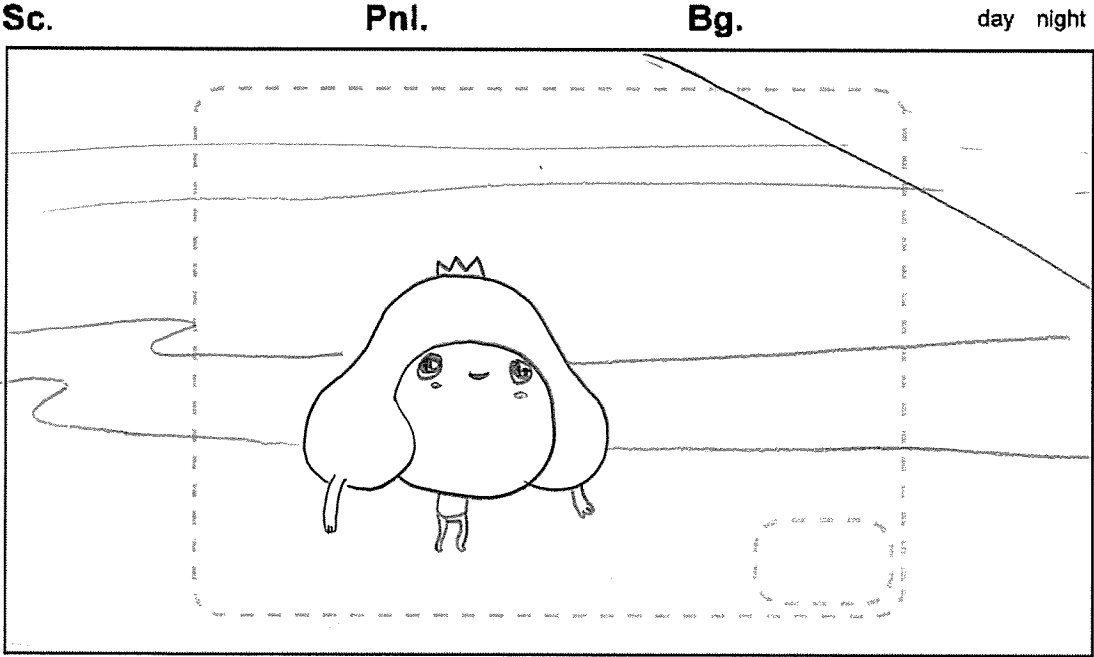
EPISODE # 100853
Production :

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ADVENTURE TIME



Page 245



Dialog: king Cooo!

Action:

Timing:

EPISODE # 100853

Production :

ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog:	(IK) GAAASP!?	(IK) Ehuhuh
Action:		
Timing:		

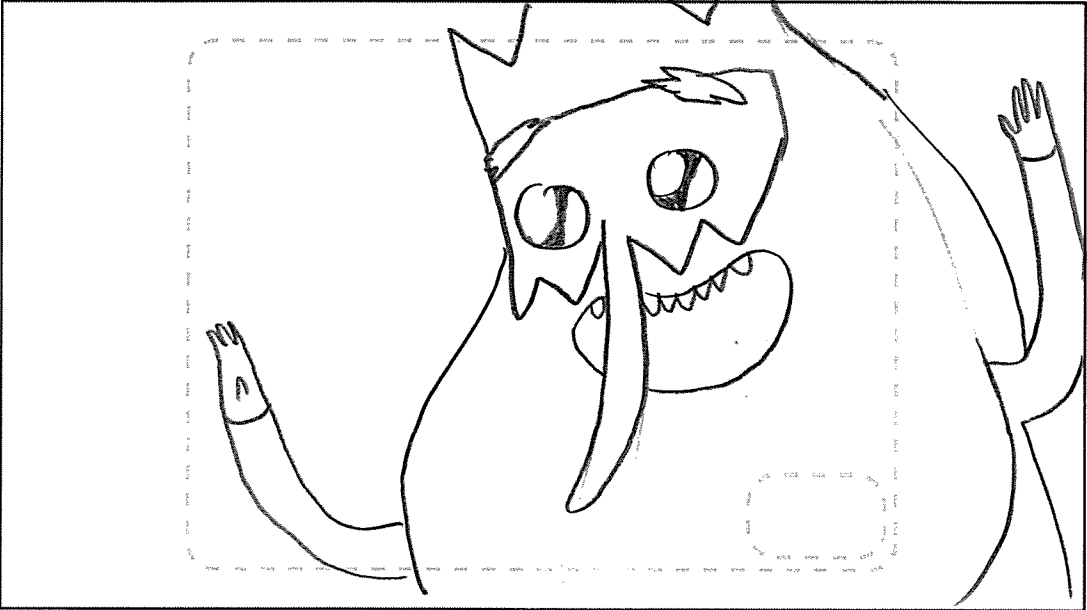
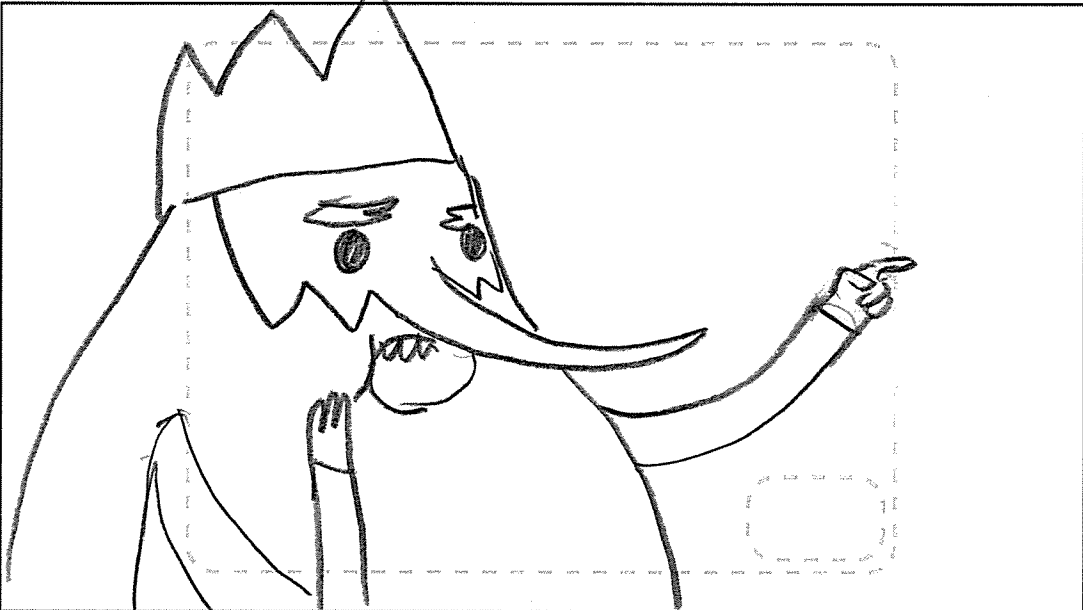
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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
									

Dialog:	<p>(1k) hahahaha!</p>	<p>(1k) Gunter, I told you this would happen someday</p>
Action:		
Timing:		

EPISODE # 100853

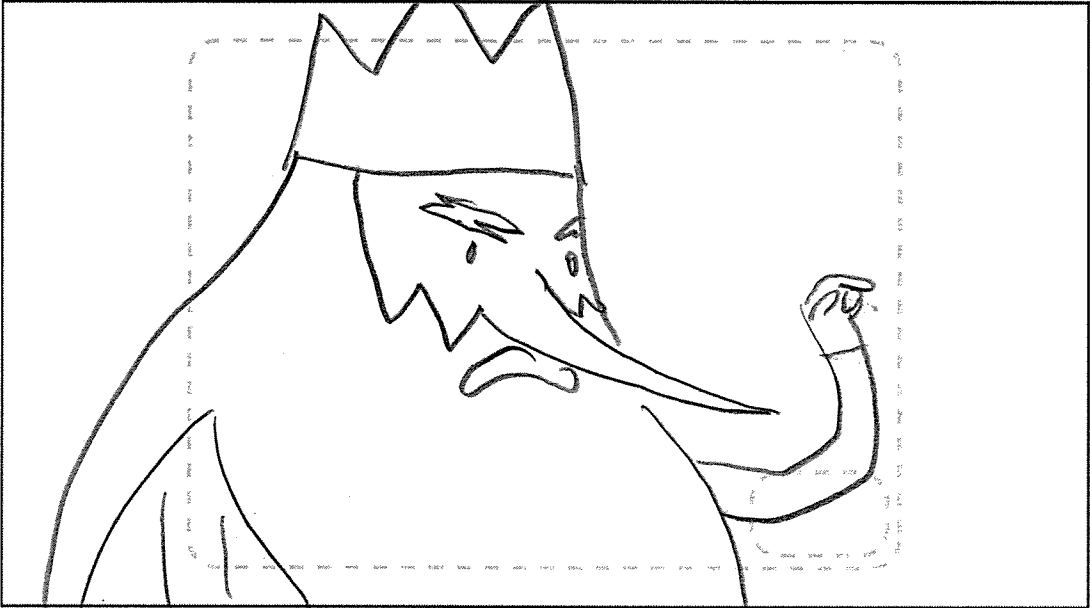
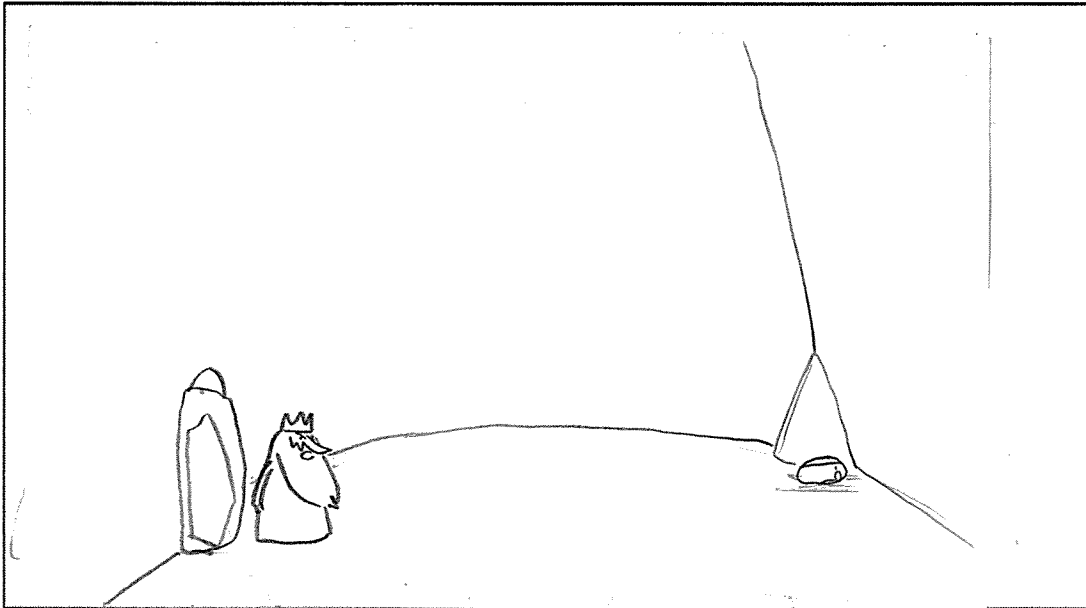
Production :

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ADVENTURE TIME



Page 248

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
									

Dialog:

(IK) But you kept Poo - pooing me. (IK) GUNTER!

Action:

Timing:

EPISODE # 100853

Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	(1k) (OS) don't look at me with that face.
Action:	Gunter blinks
Timing:	

EPISODE # 100853

Production :

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ADVENTURE TIME



Page 250

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
Action: G goes back to sleep
Timing:

EPISODE # 100853

Production :

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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. Pnl. Bg. day night

Dialog: (K) YES! I'd do Anything for a friend like you! (K) ANYTHING?

Action:

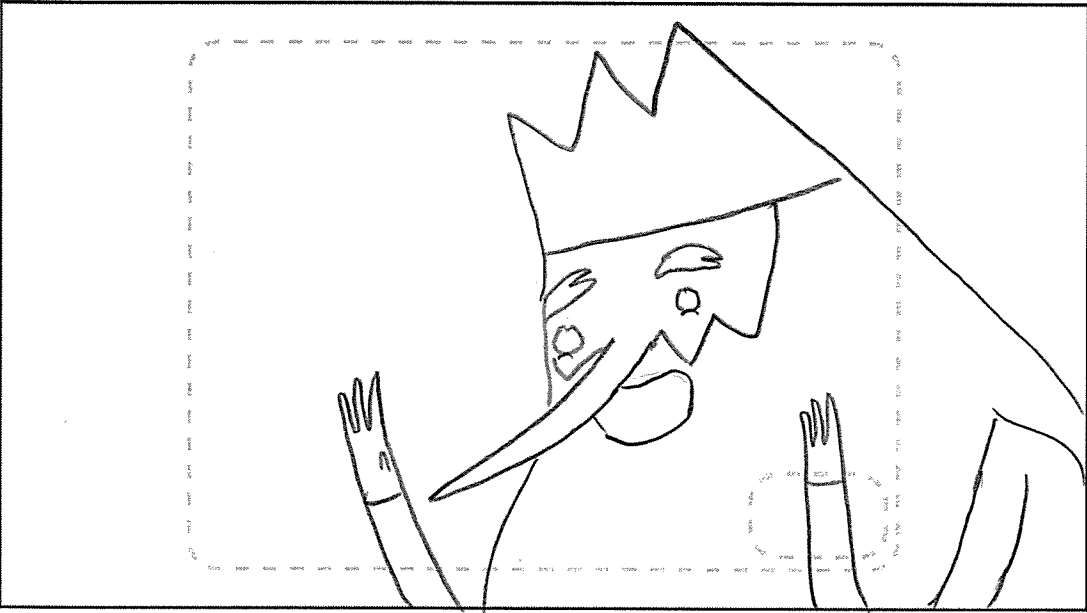
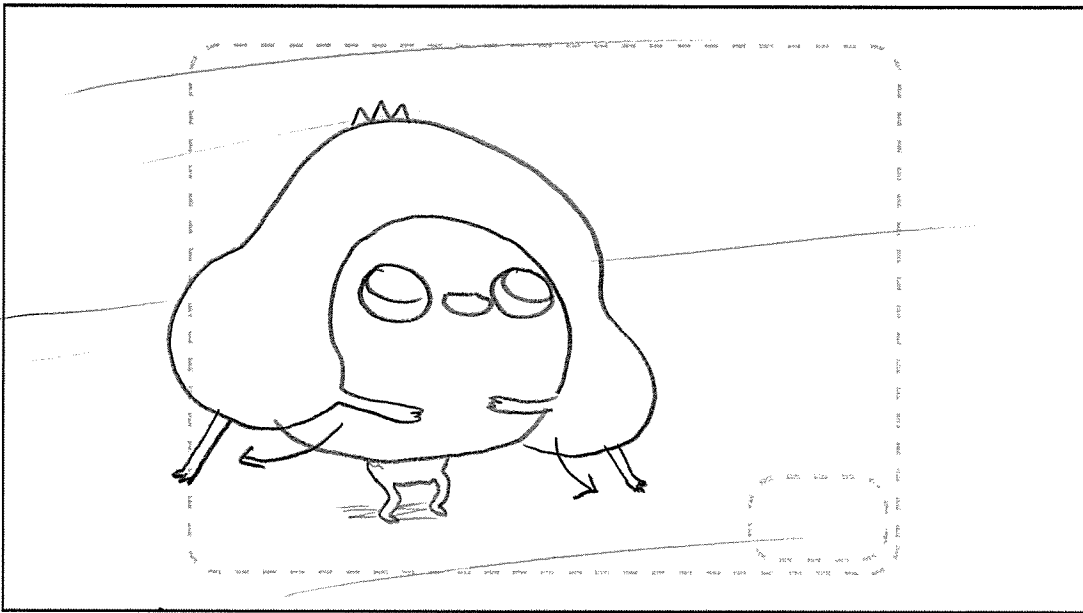
Timing:

EPISODE # 100853
Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night
									

Dialog:	<p>(1k) Anything!</p>	<p>(K) A N Y Y Y T H I N G ?</p>
Action:		
Timing:		

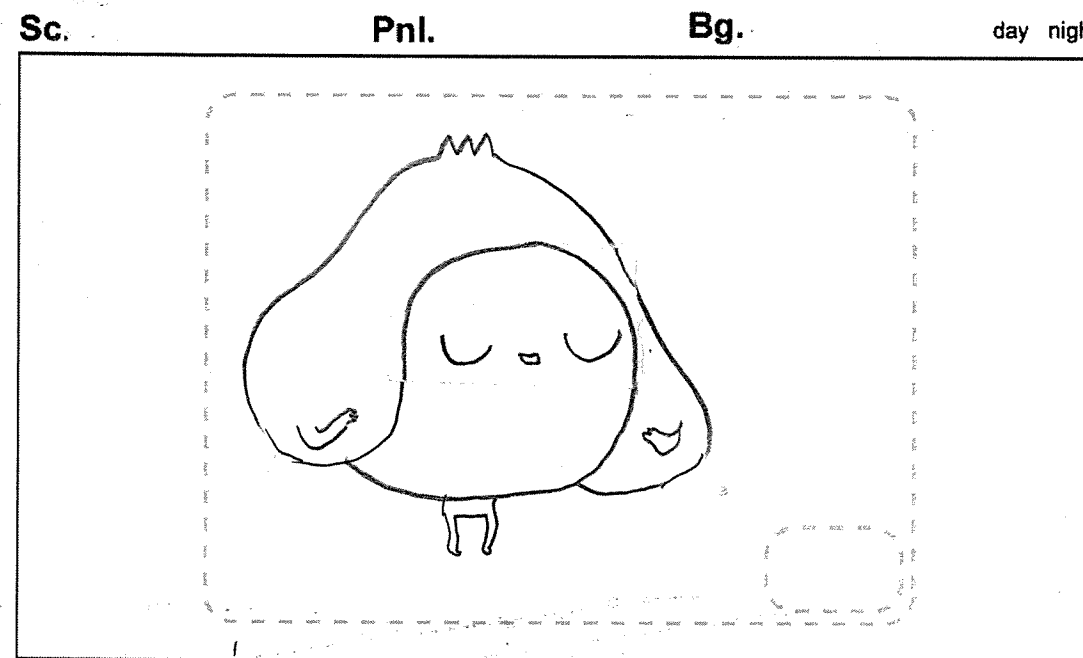
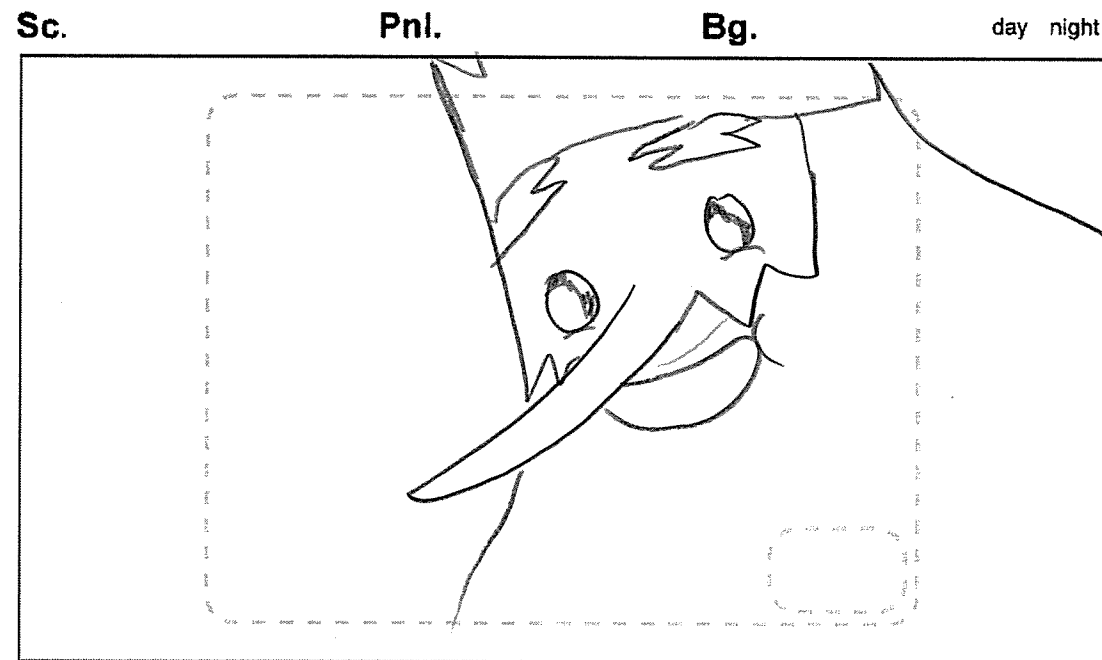
EPISODE # 100853

Production :

ADVENTURE TIME



Page 253



Dialog:

(1k)

ANYTHING!

(king)

Good.

Action:


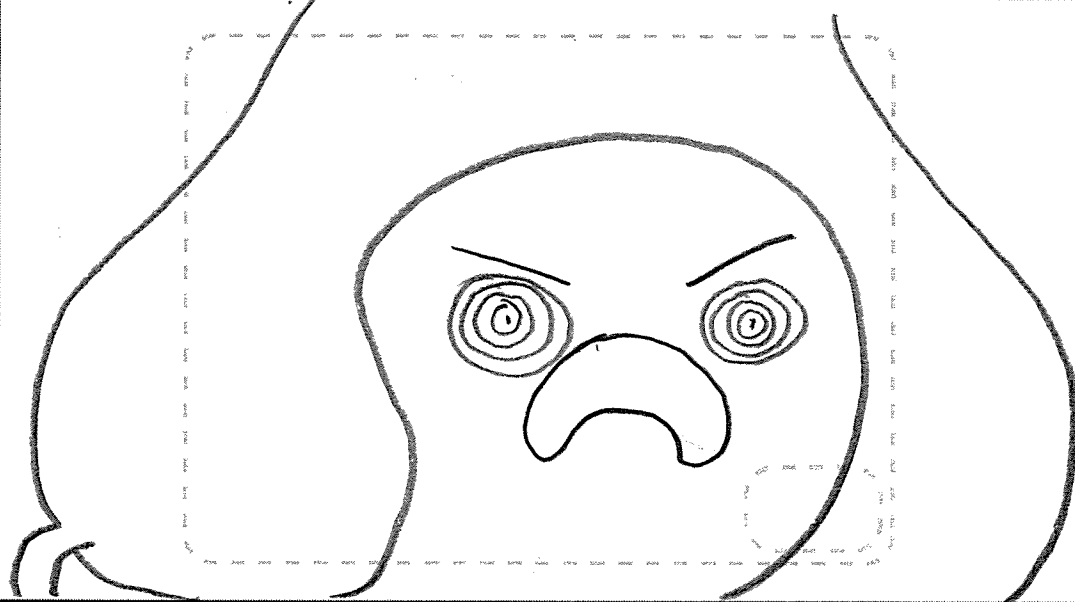
Timing:

EPISODE # 100853

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day night	Sc.	Pnl.	Bg.	day night
							

Dialog:	<p>(king) NOW.</p>	<p>(KING) GET DOWN ON YOUR KNEES, slave!</p>
Action:		
Timing:		

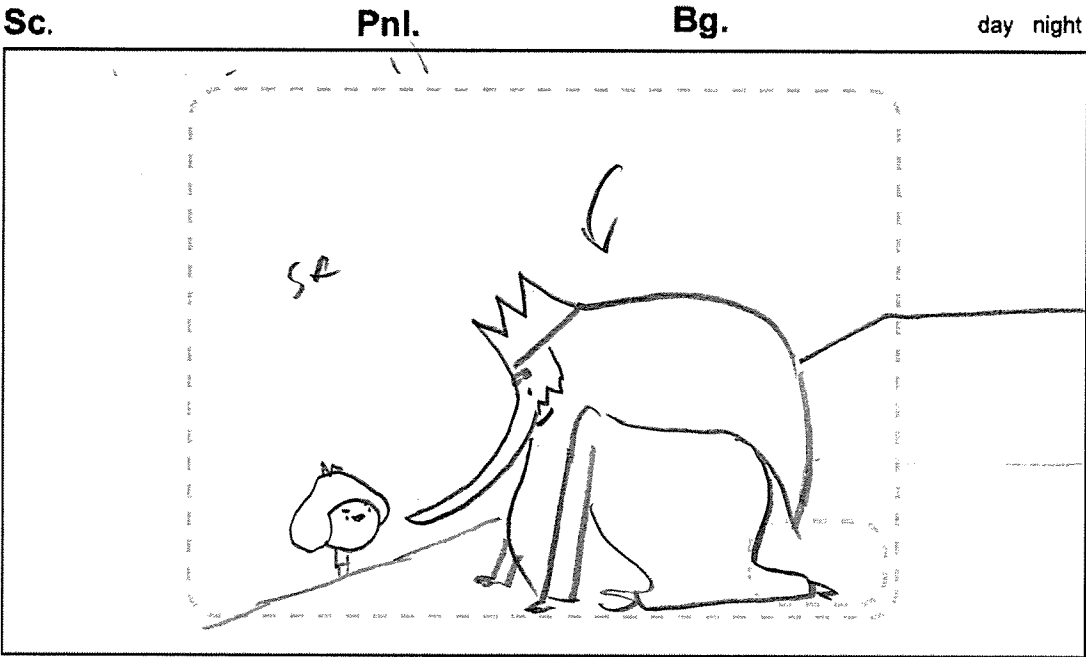
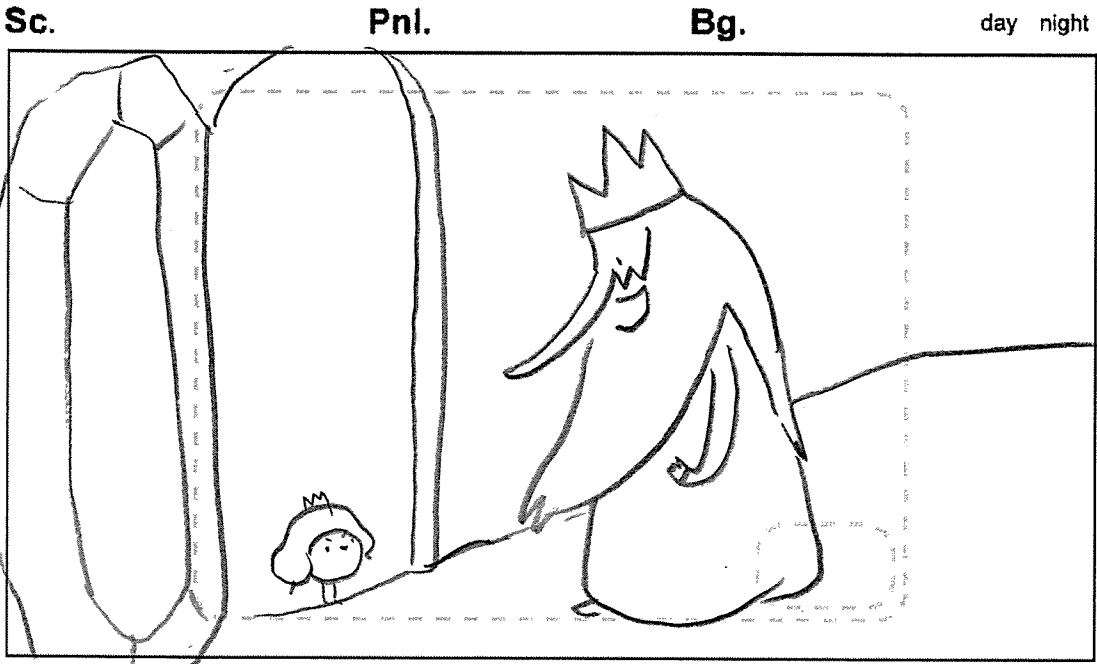
100853

EPISODE #

Production :

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ADVENTURE TIME

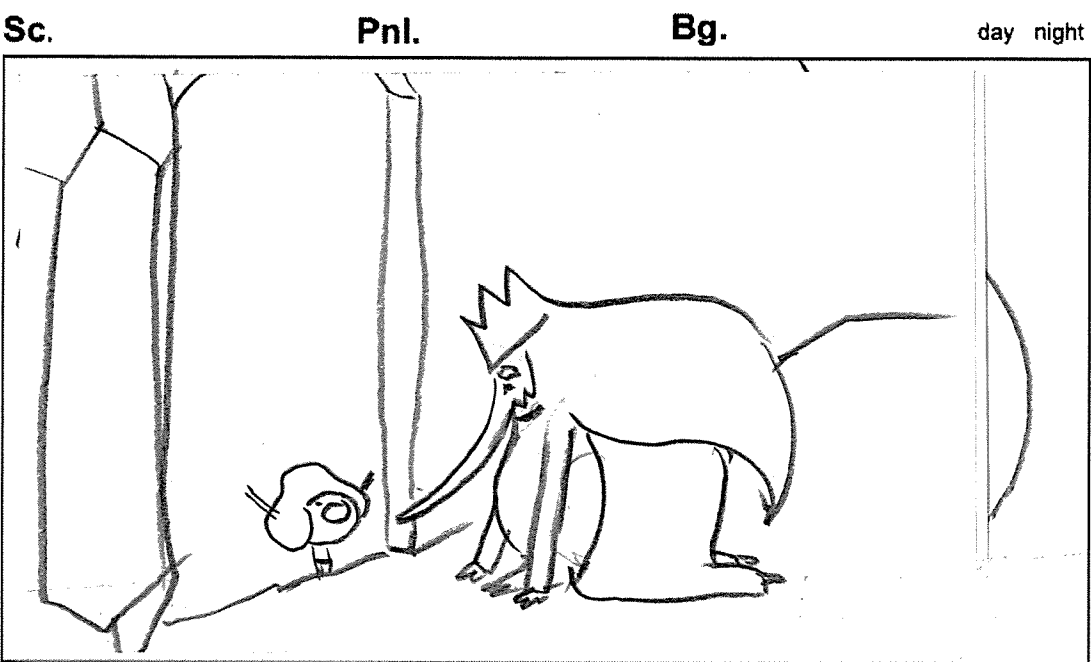
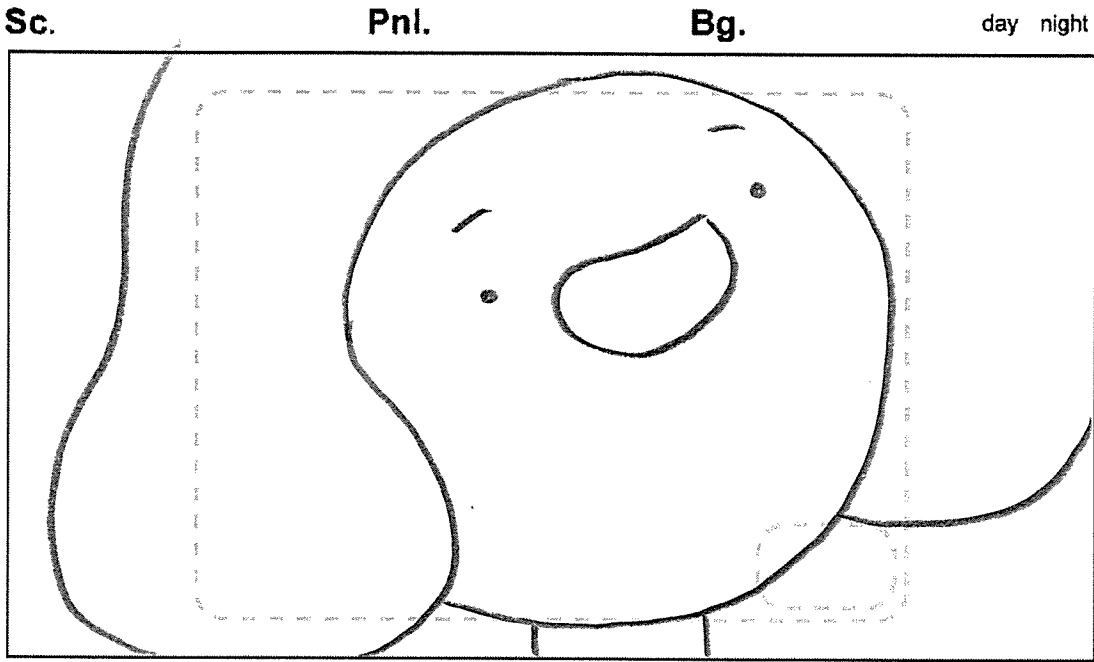


Dialog:	(1k) OKAY!
Action:	
Timing:	

EPISODE # 100853

Production :

ADVENTURE TIME



Dialog:

(K) haha!

(K) ha haha!

Action:

Timing:

EPISODE # 100853

Production :

ADVENTURE TIME



Page 257

Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:	(K) Hahaha hahaha!	~~~~~→ :
	(K) hahaha	~~~~~→ !!
Action:		
Timing:		

EPISODE # 100853

Production :

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ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night	Sc.	Pnl.	Bg.	day	night

Dialog:
(05) (K) & (IK) HAHAAA!!! (echo off ice mtns)
Action:
Timing:

EPISODE # 100853
Production :